

kaspersky

Message Broker

C++ Enterprise Edition

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Software Architect



kaspersky

Кто я такой, чтобы говорить про
брокеры ?

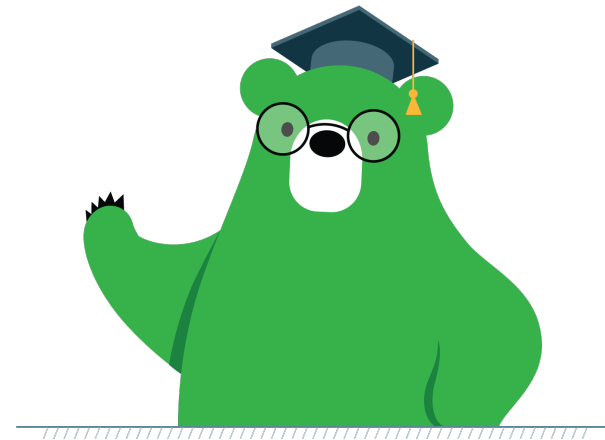


Печенька за пулл-реквест



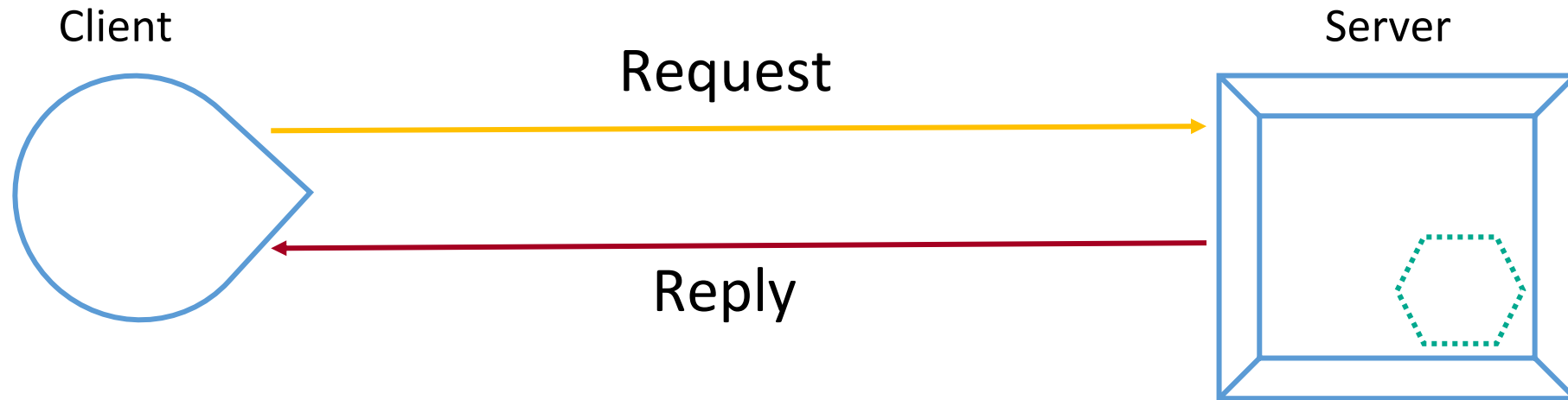
<https://github.com/ivk-jsc/broker>

Что такое Брокер сообщений ?



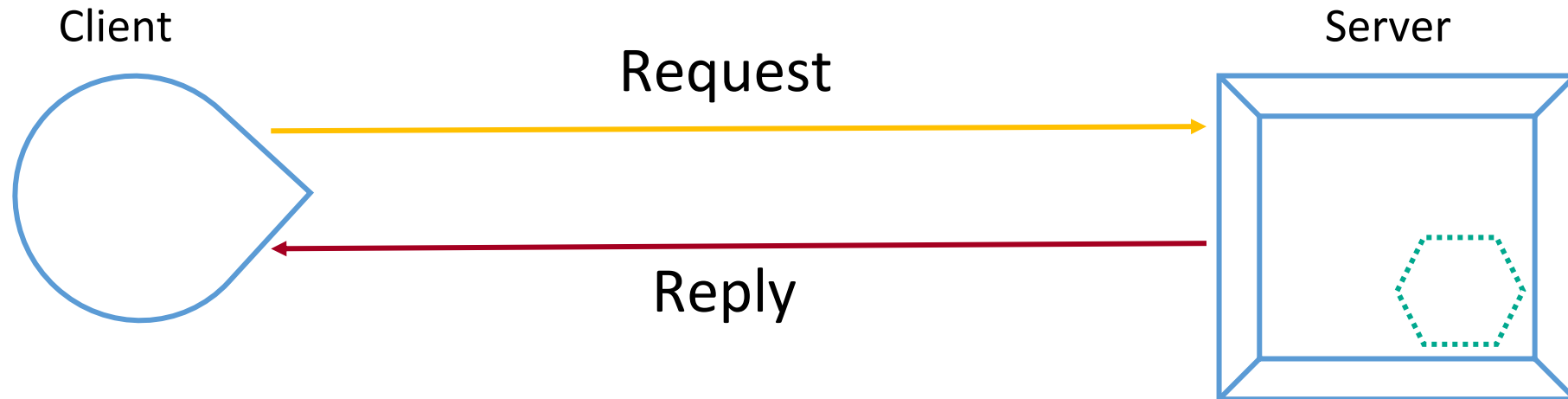
Client-Server

Simple Mode



Client-Server

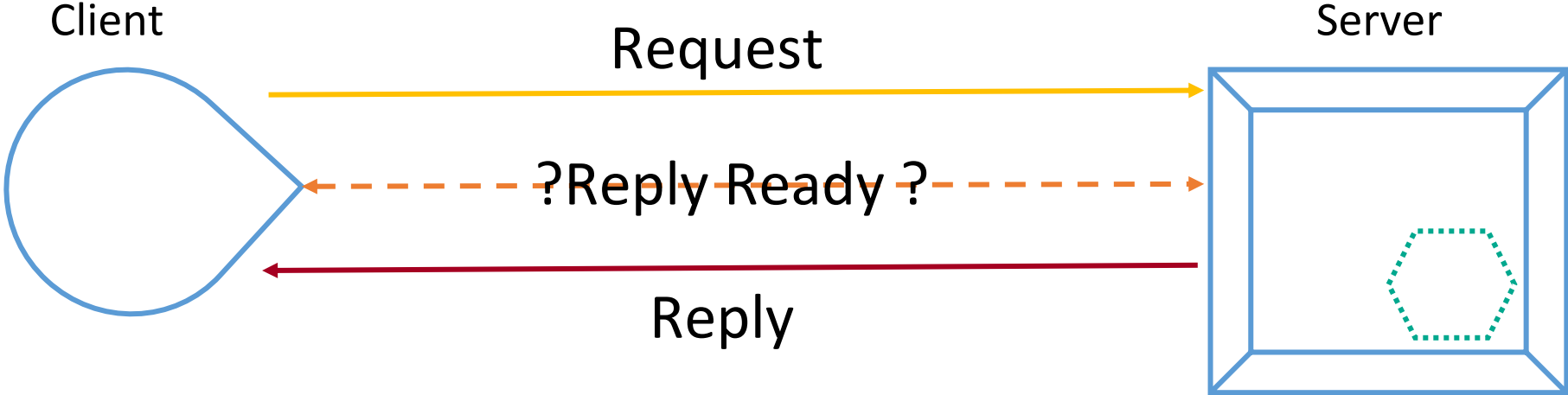
Simple Mode



NOW !

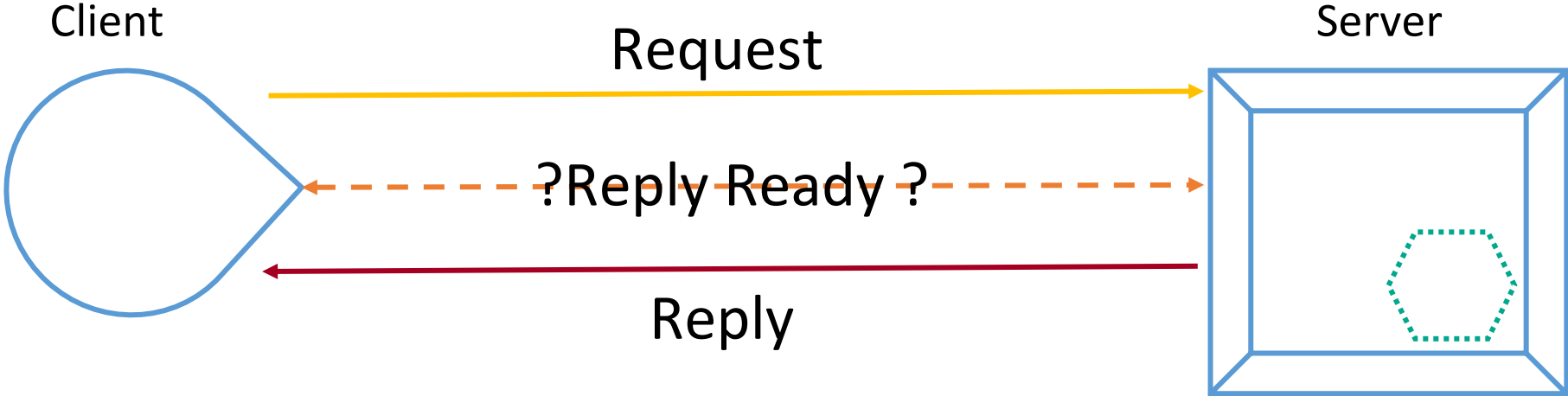
Client-Server

Advanced Mode



Client-Server

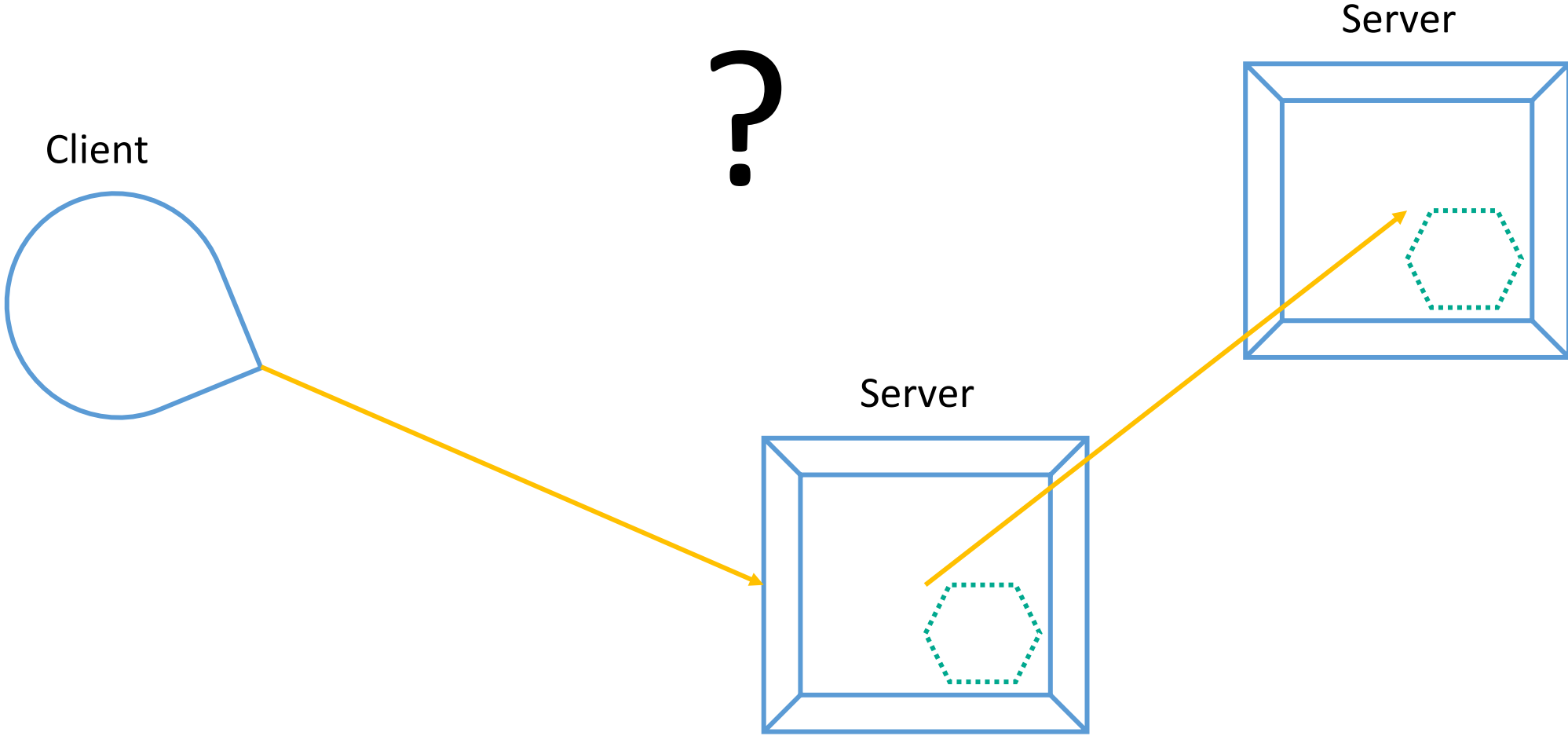
Advanced Mode



Traffic Jam !

Client-Server

Distributed Mode

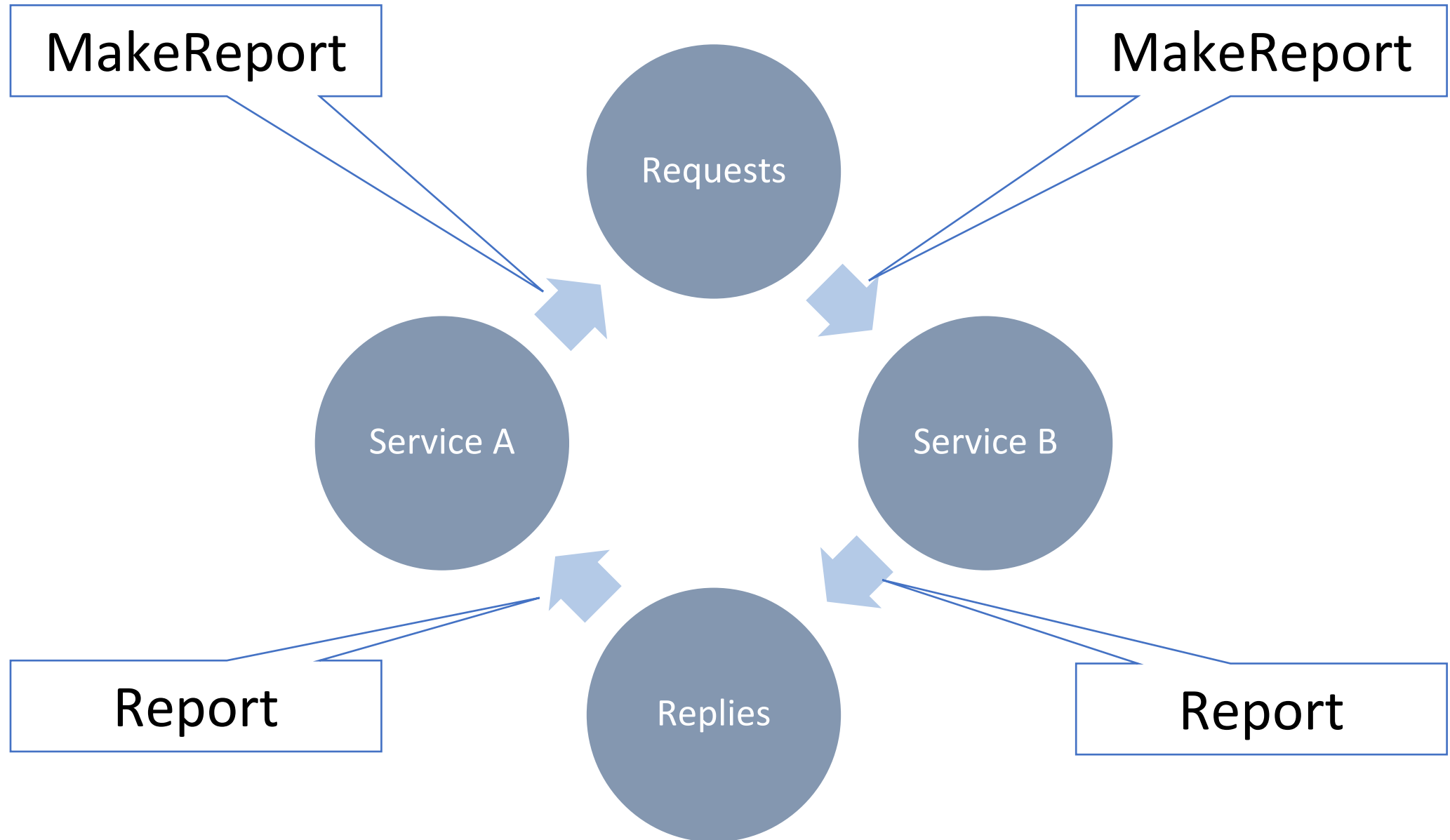


Корпоративные информационные системы

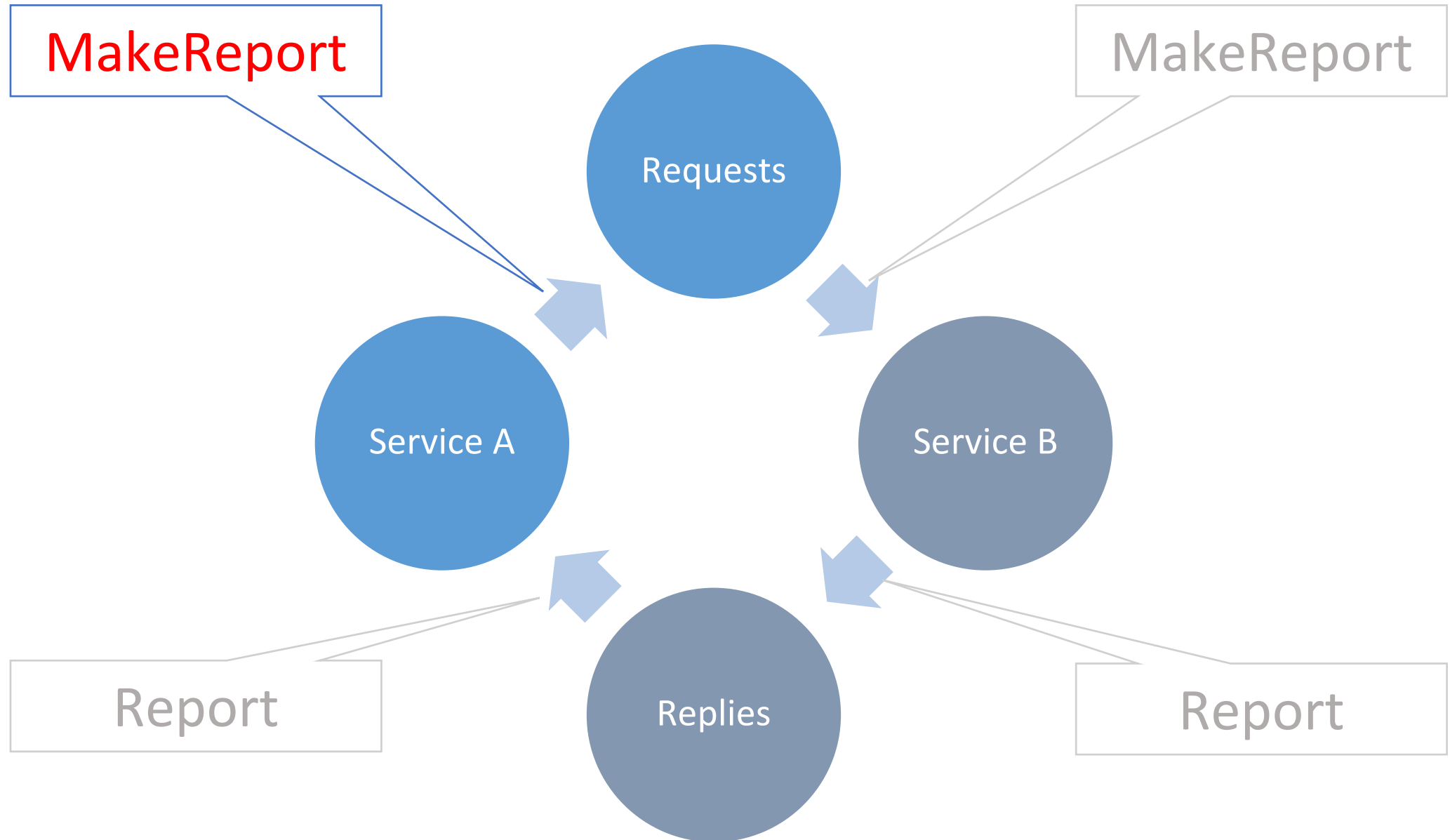
- Асинхронный обмен между сервисами
- Гарантированная доставка сообщений
- Широковещательная рассылка
- Распределённые транзакции



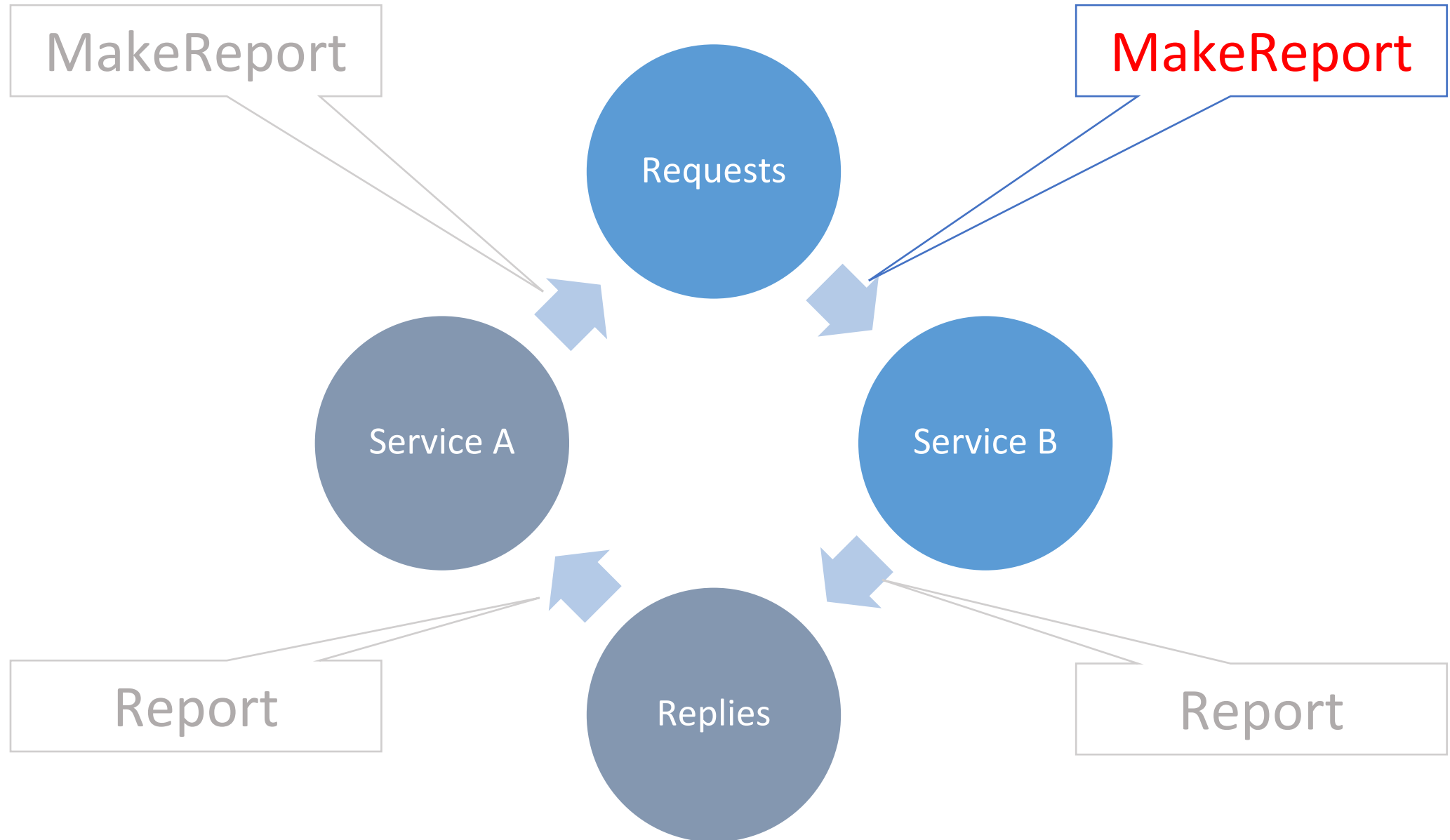
Service to Service



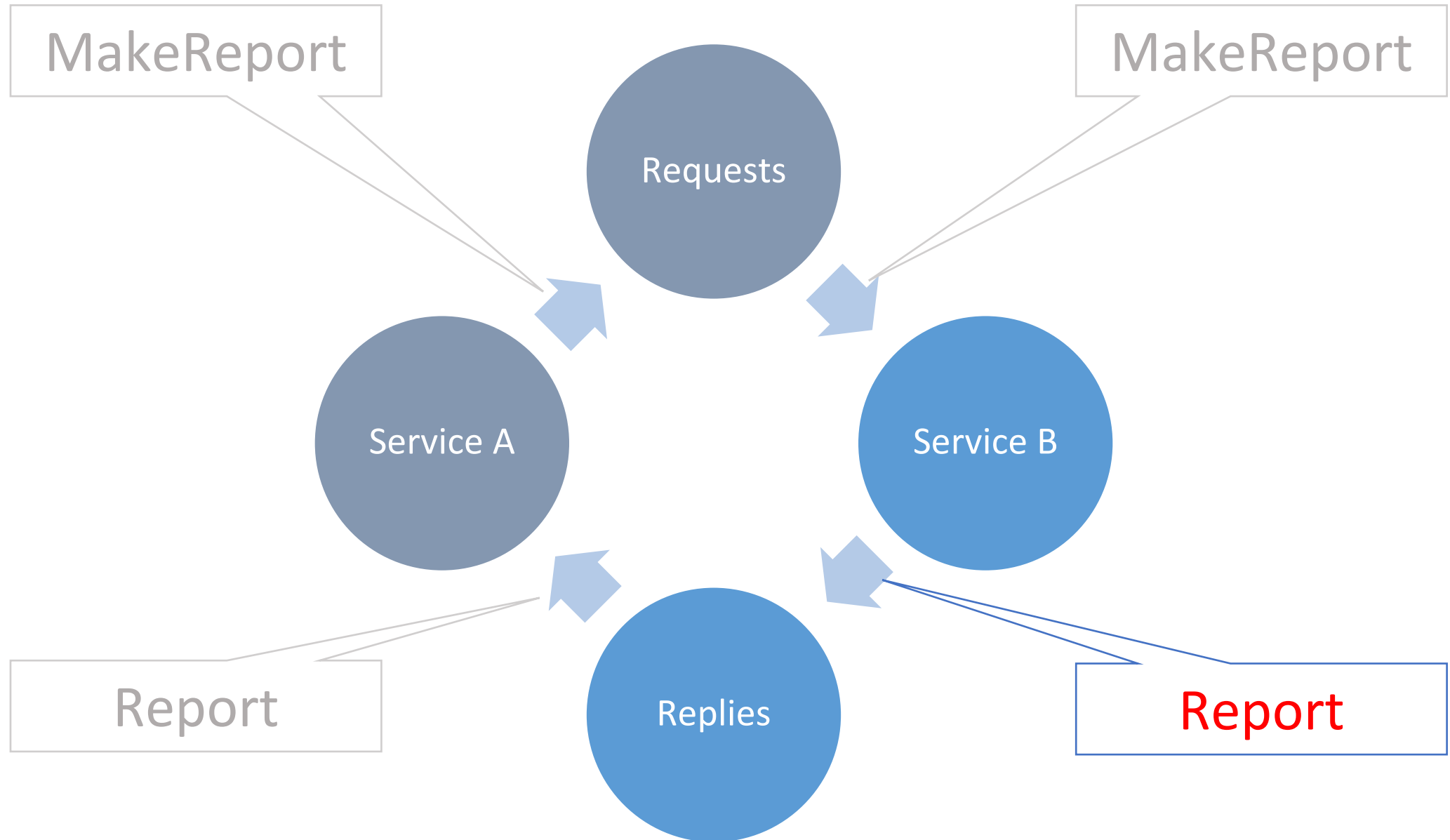
Service to Service



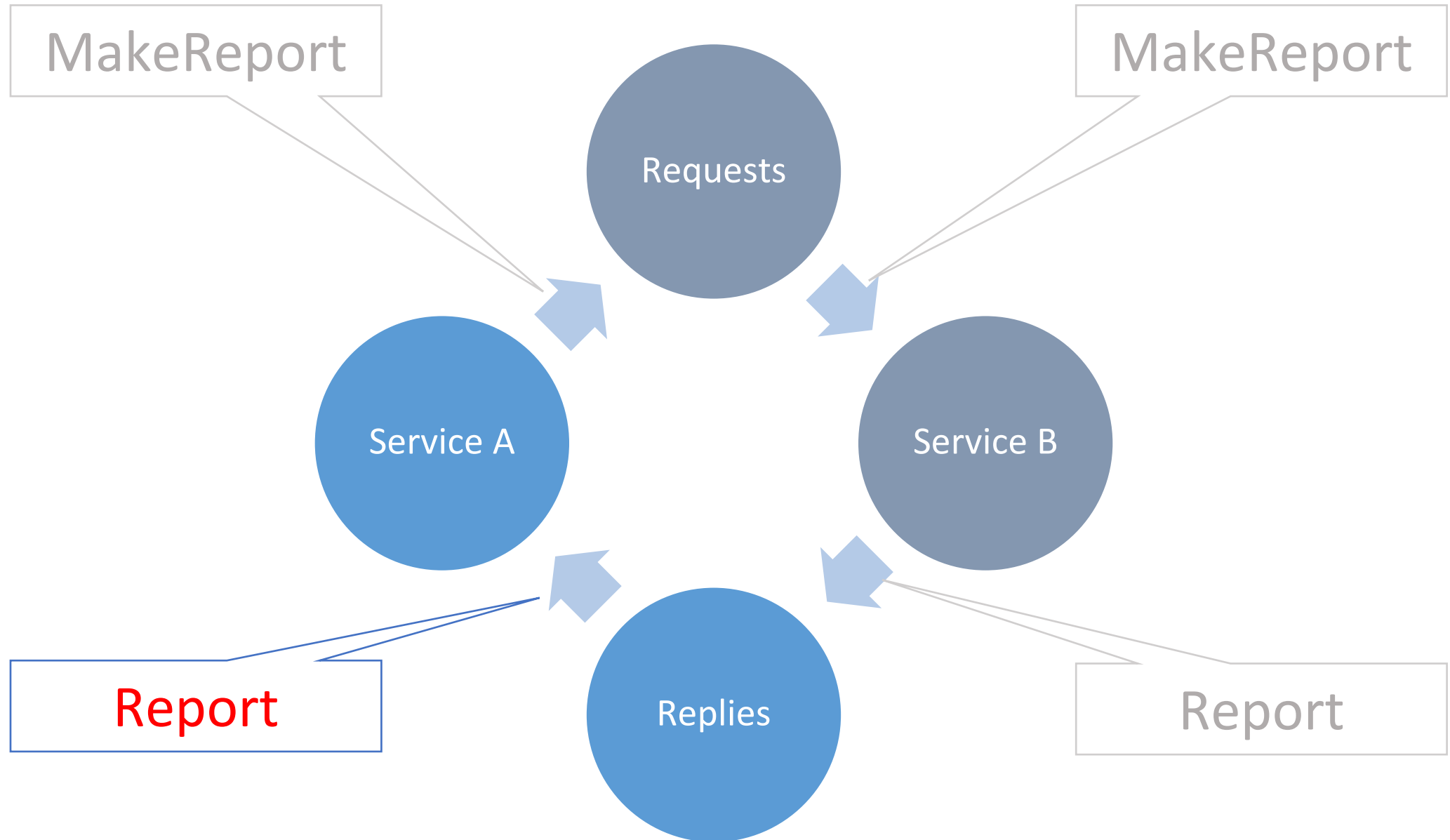
Service to Service



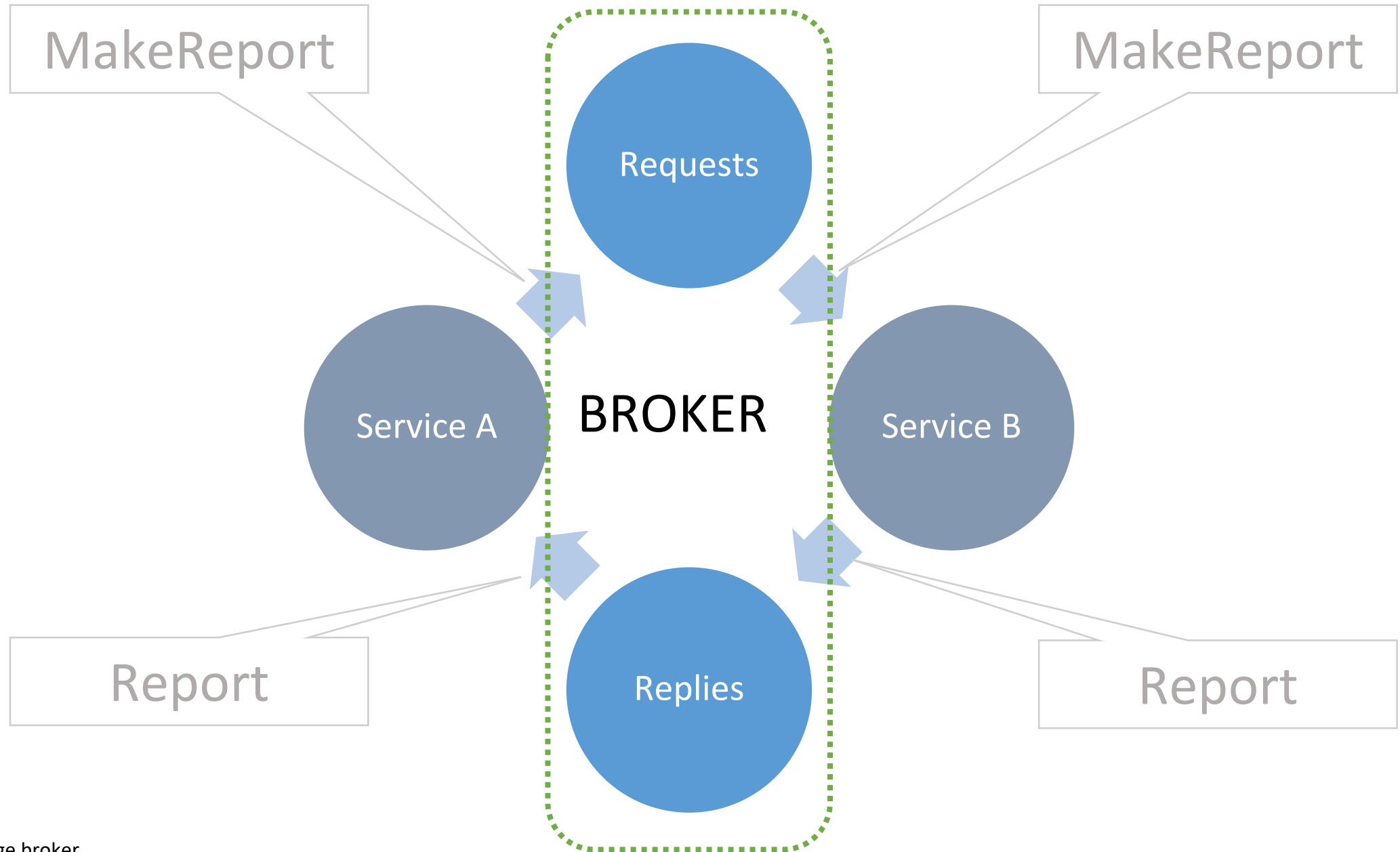
Service to Service



Service to Service

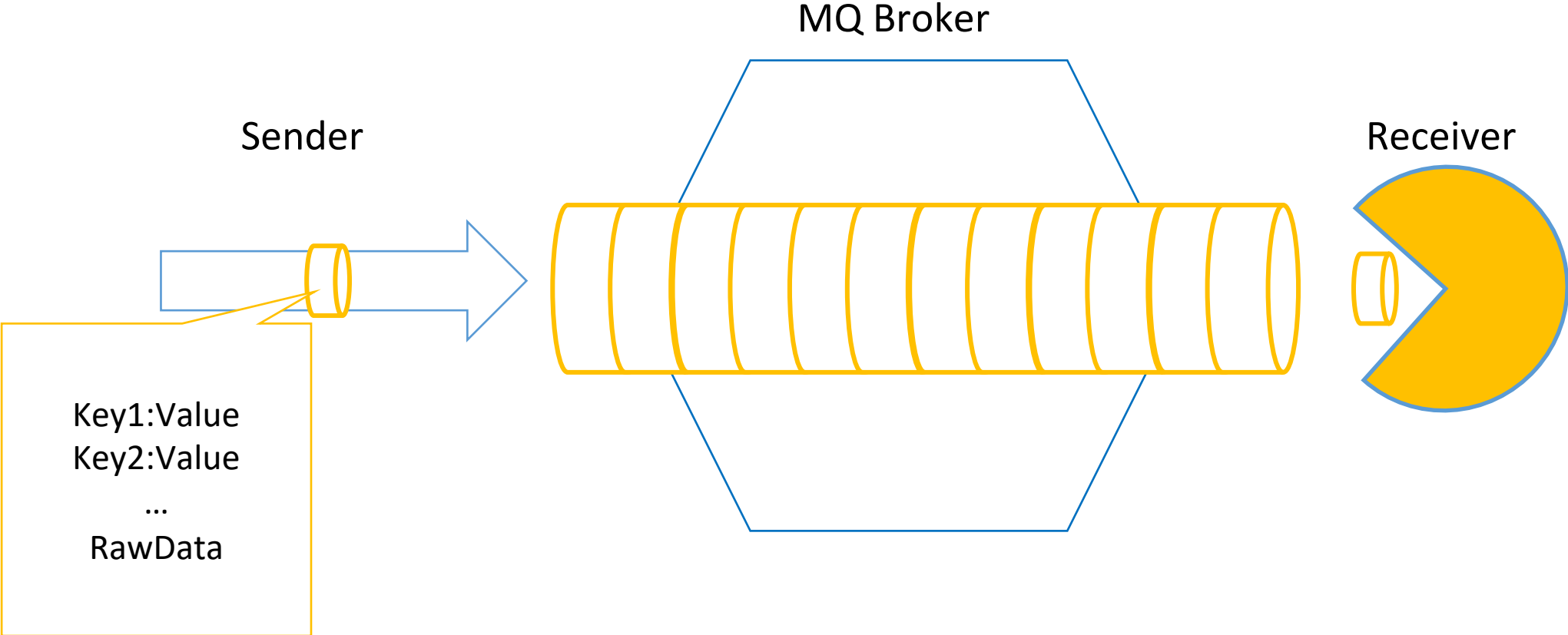


Service to Service

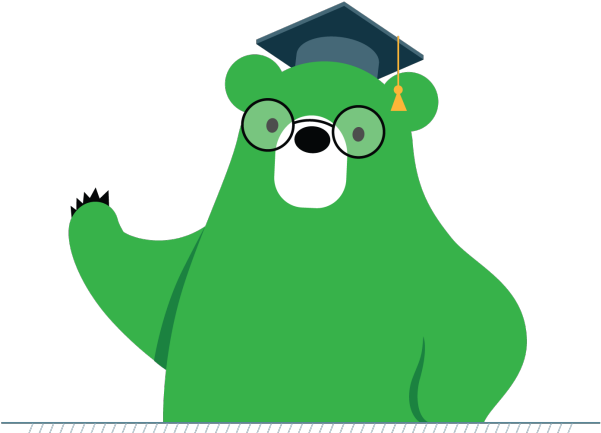
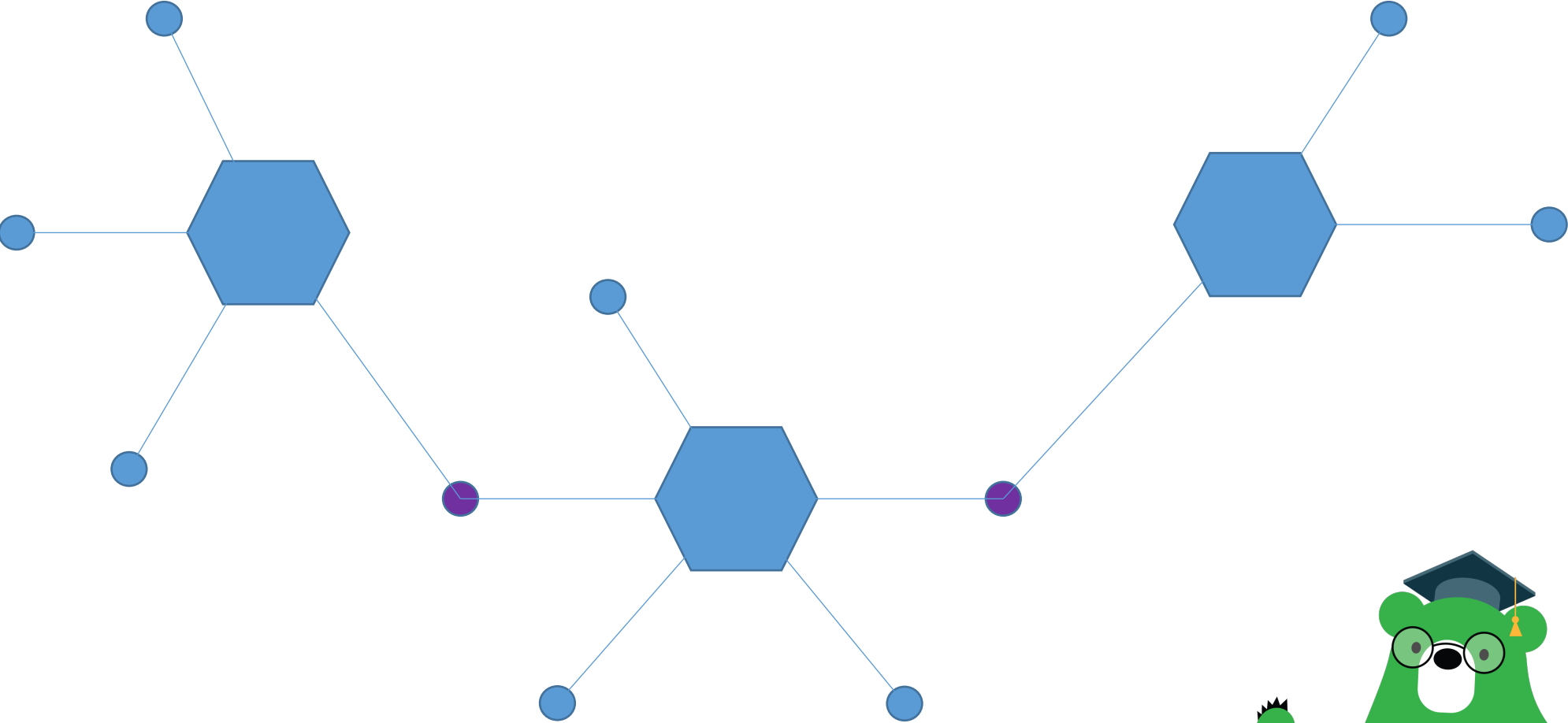


Message Broker

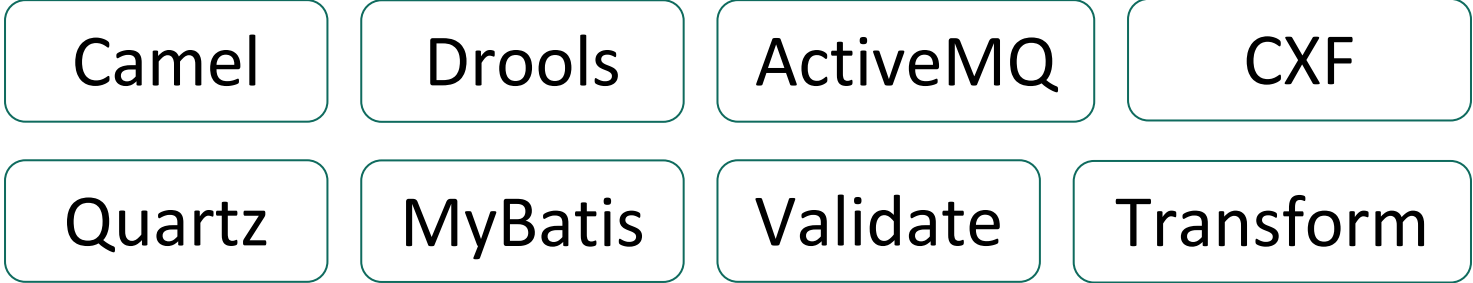
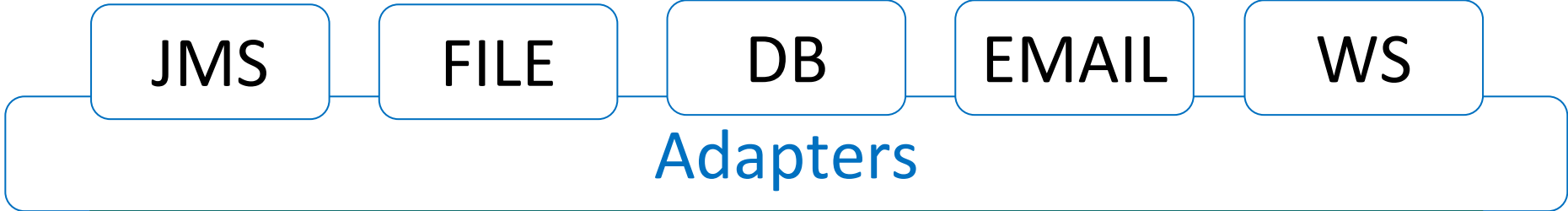
In General



Message Broker



Enterprise Service Bus - ServiceMix



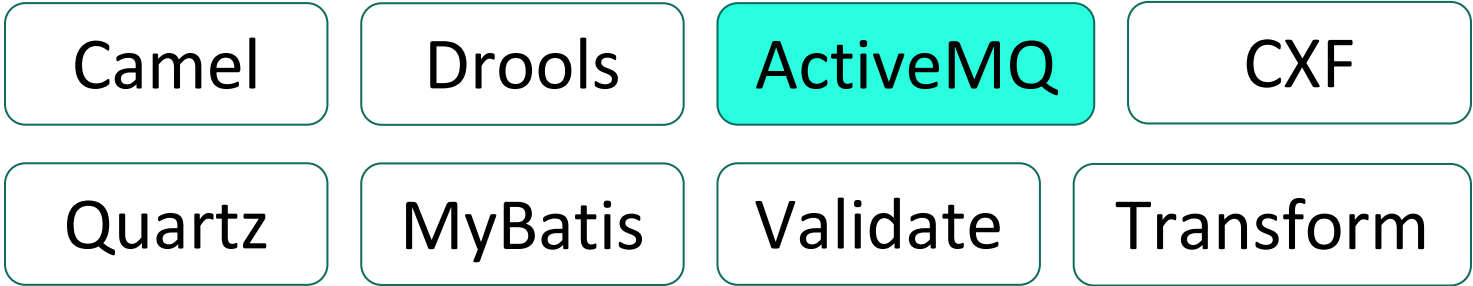
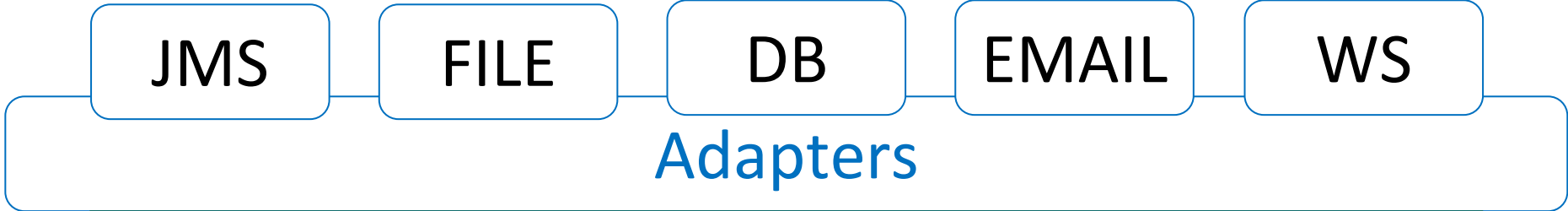
Apache ServiceMix



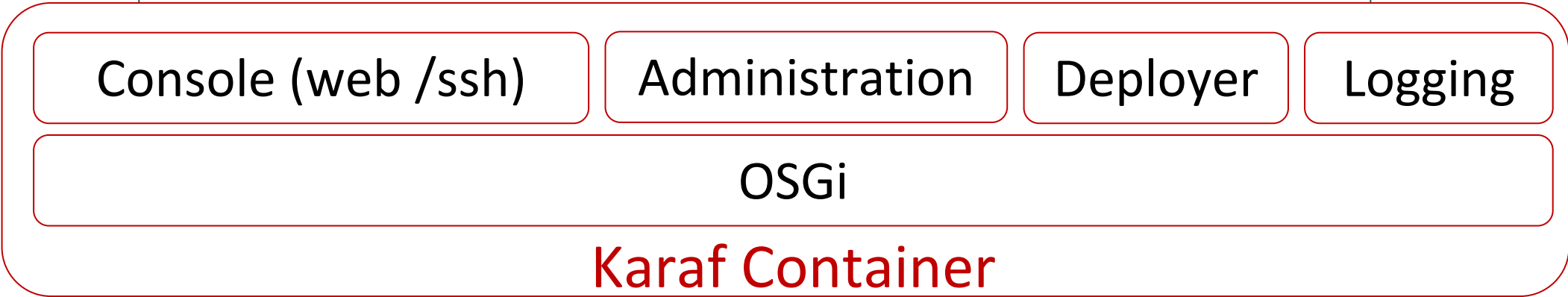
OSGi

Karaf Container

Enterprise Service Bus - ServiceMix



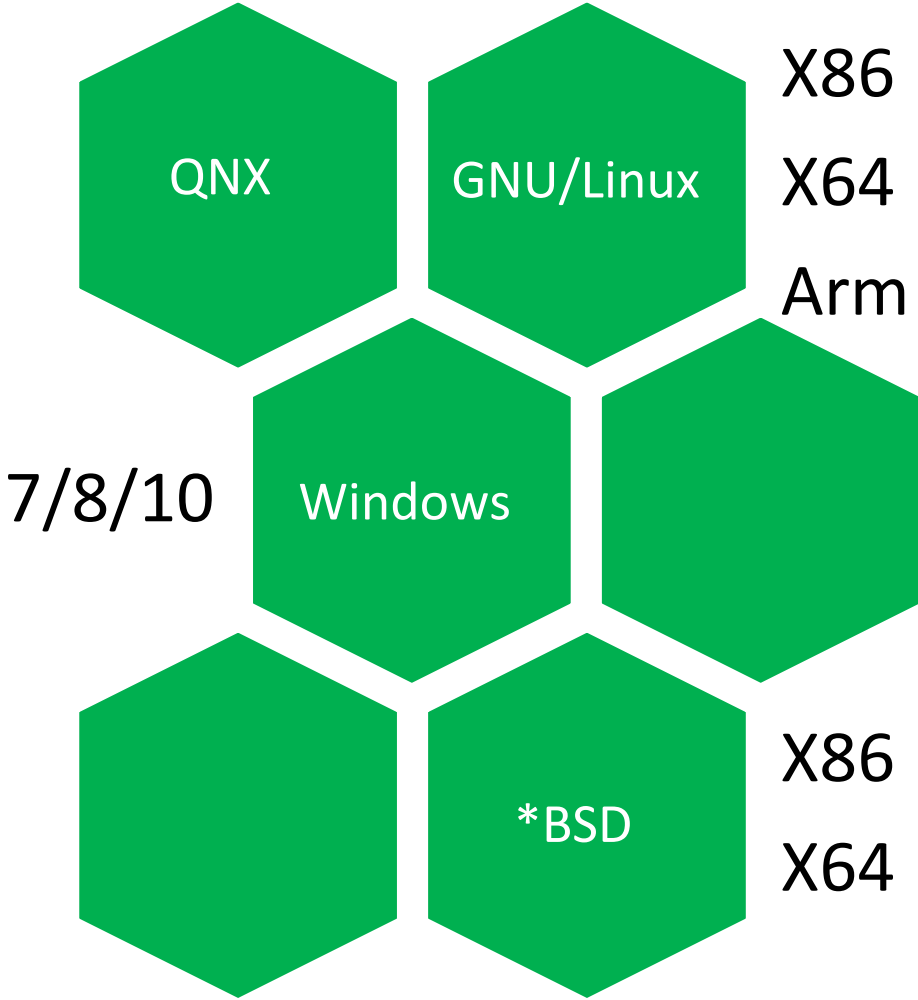
Apache ServiceMix



Message Broker

Почему пришлось писать
свой брокер?

Message Broker



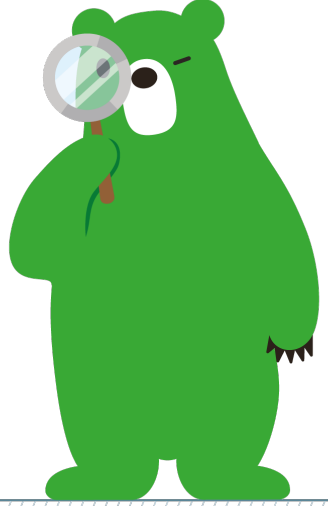
Message Broker



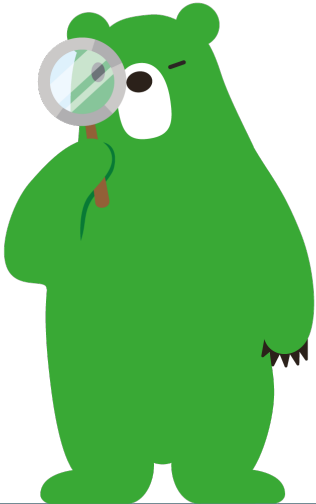
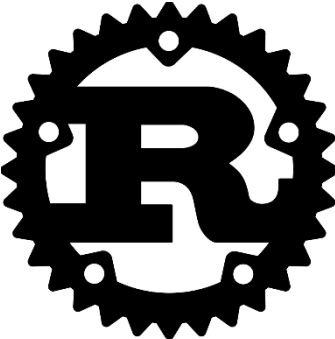
?



Message Broker



Message Broker



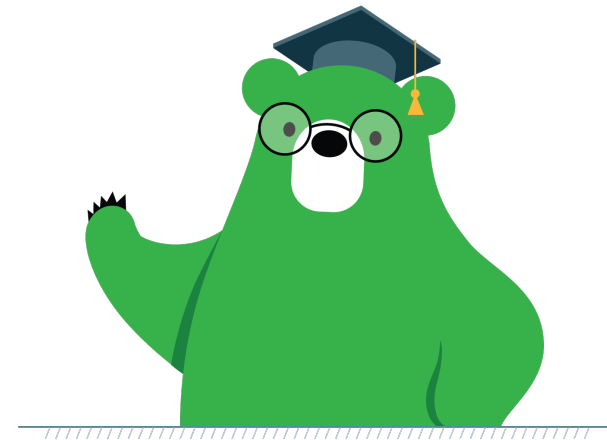
Импортозамещение



KASPERSKY

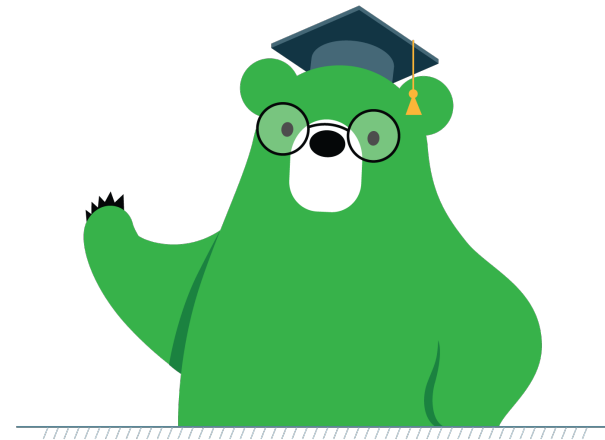
Свойства Брокера

- Управляемость
- Контролируемость
- Адаптируемость
- Интегрируемость



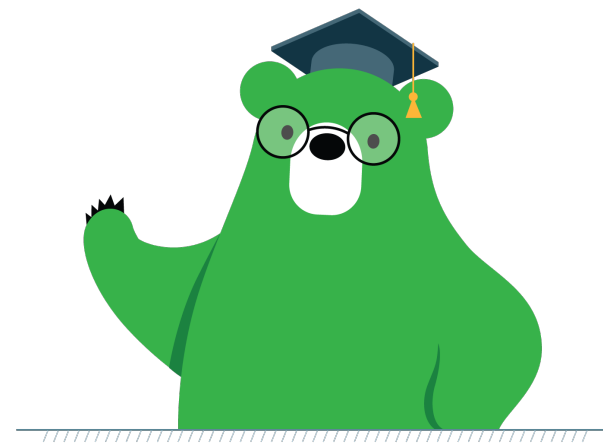
Управляемость

- Оркестровка
- Файлы конфигурации
- Web-интерфейс
- ...



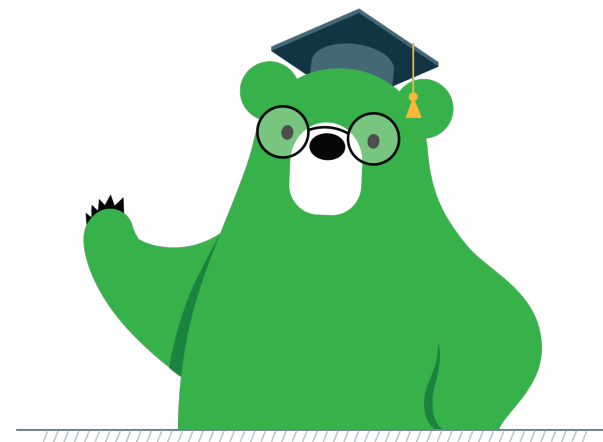
Контролируемость

- Браузер очередей
- Журналирование «всего»
- Счетчики
- ...

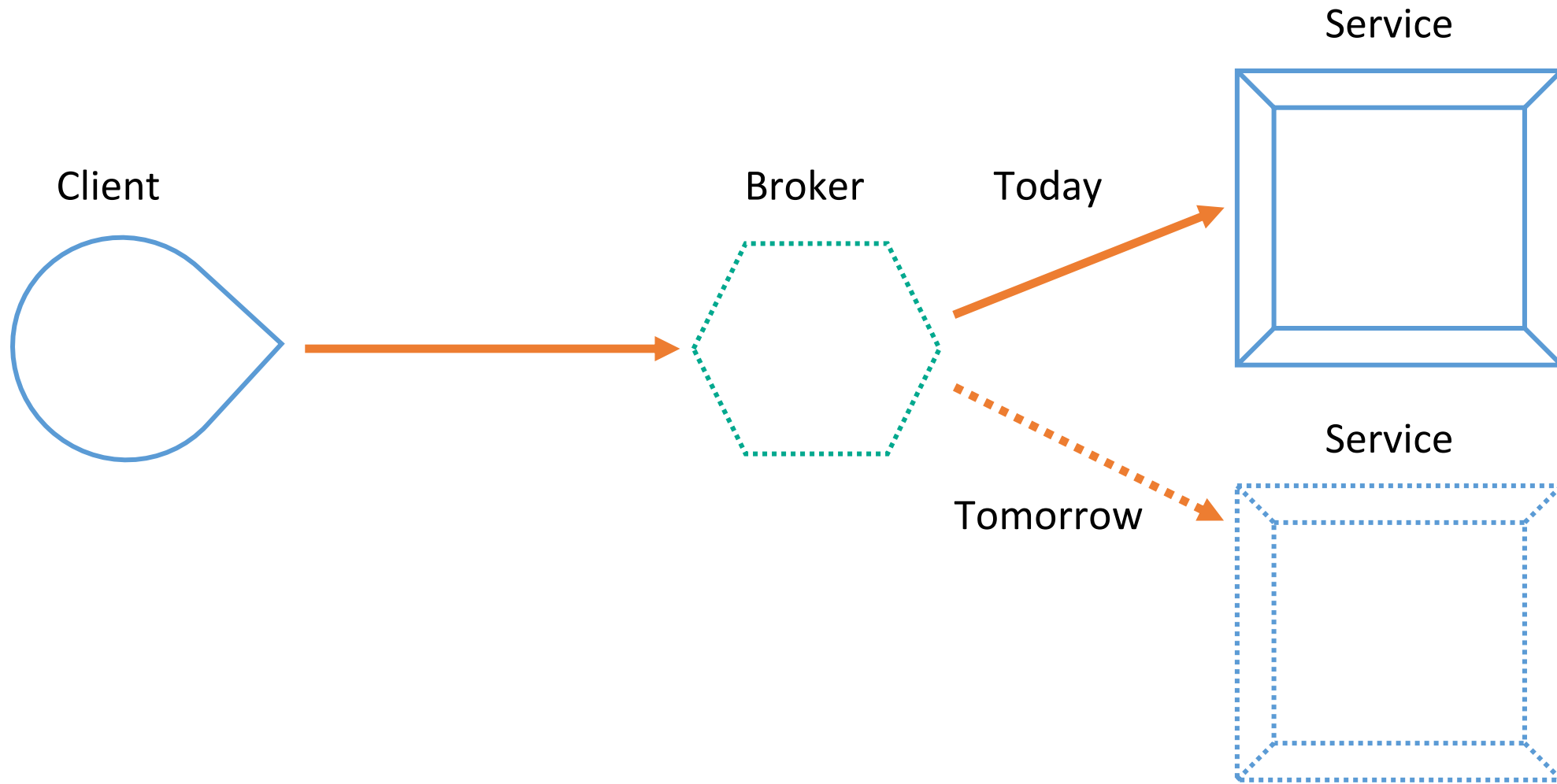


Адаптируемость

- Трансформация сообщений
- Маршрутизация сообщений
- ...



Адаптируемость [пример]



Интегрируемость

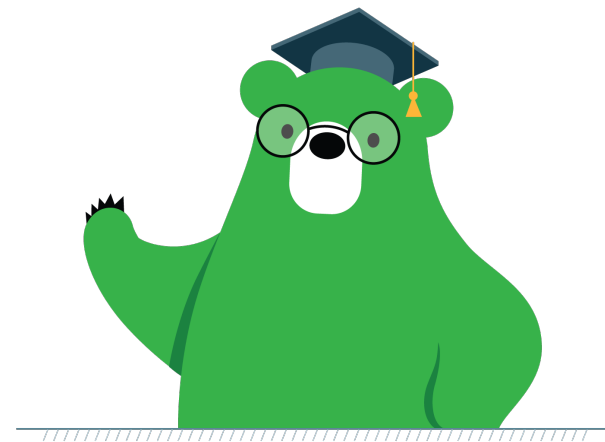
- Java Message Service (JMS 1.1 и/или 2.0. JMSCTS)
- Протоколы (AMQP, MQTT...)
- Multi Language API
- ...

<http://jmscts.sourceforge.net/>



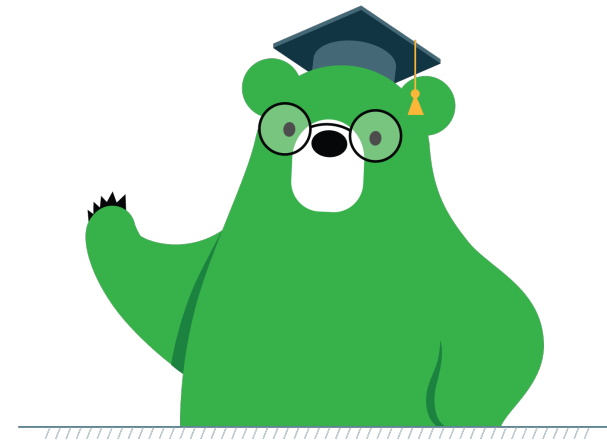
Протоколы

- AMQP
- MQTT
- ...

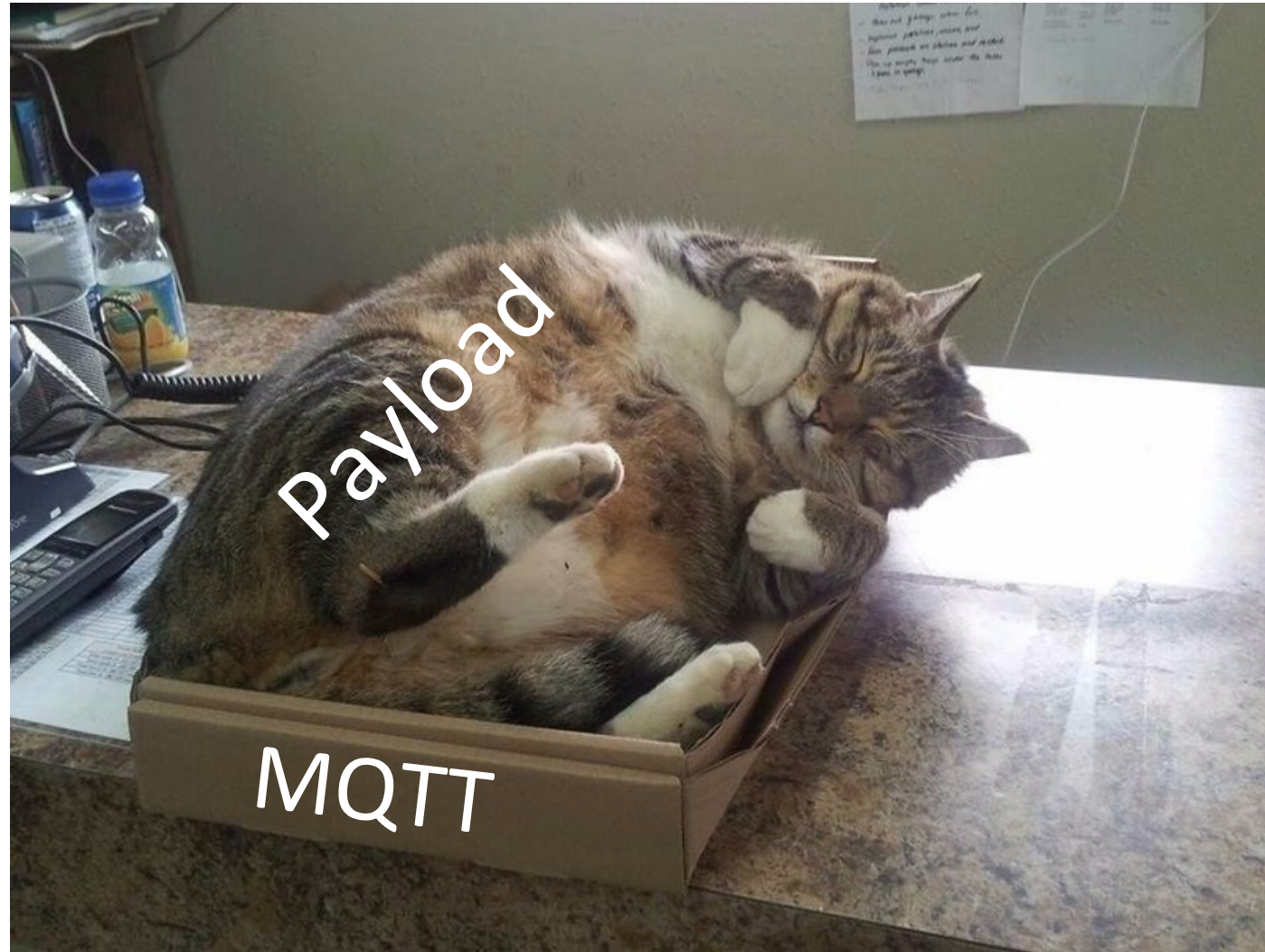


Протоколы

AMQP 0.9 != AMQP 1.0



Протоколы

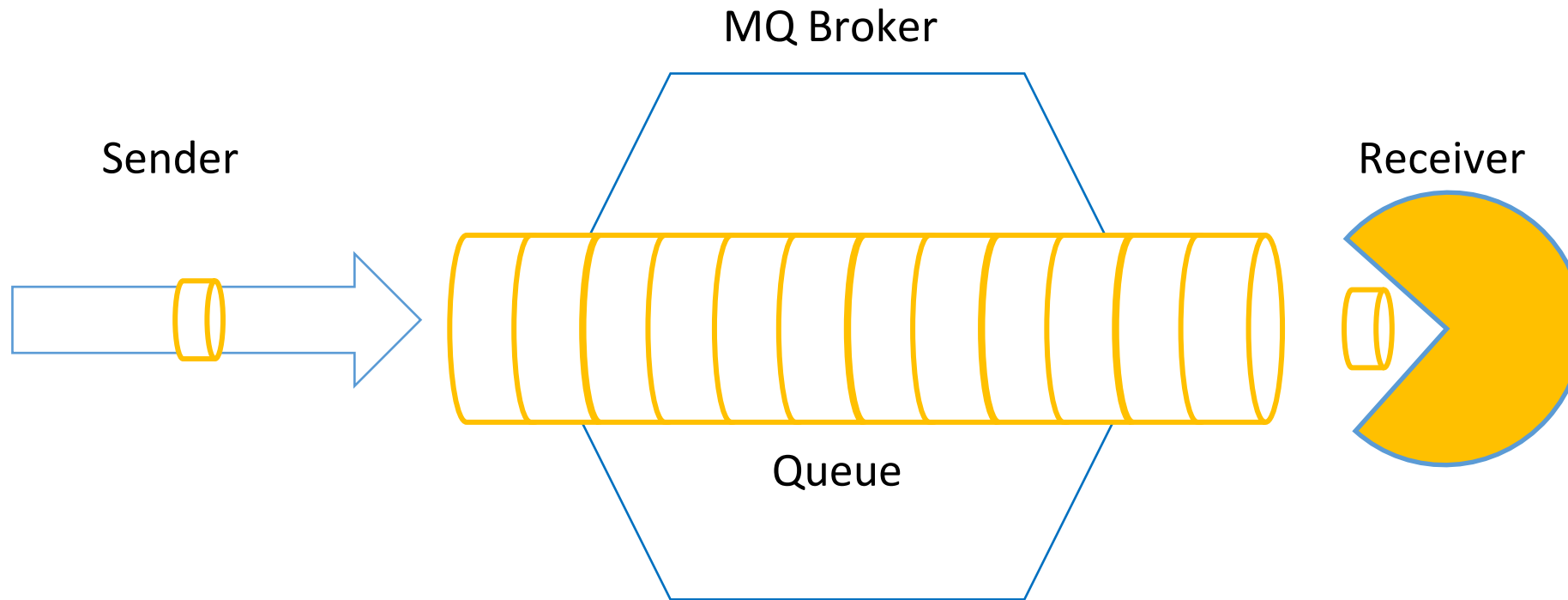


Основные сценарии обмена сообщениями



Message Broker

Point to Point



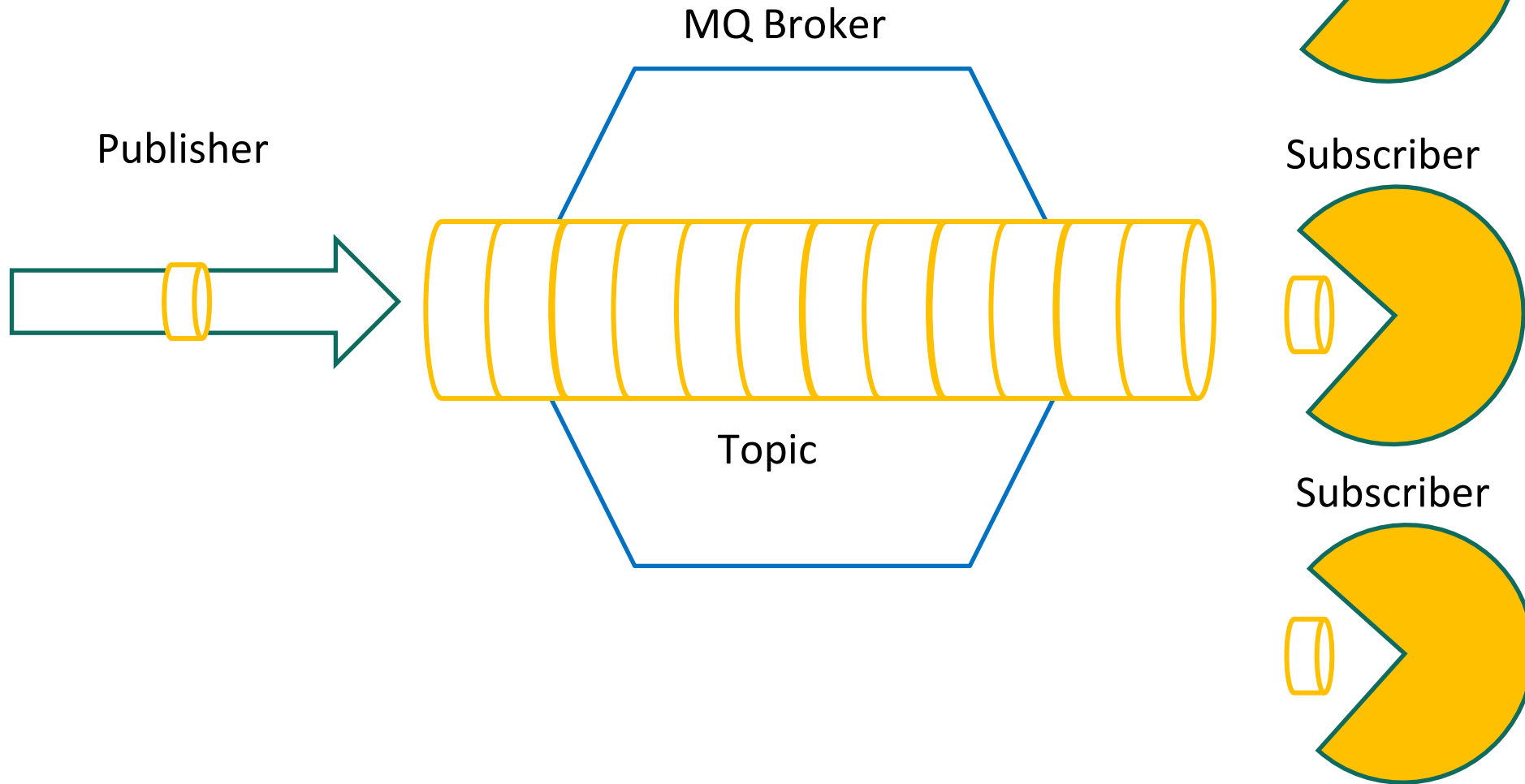
Message Broker

Point to Point

```
// ...  
producer->send(message);  
// ...  
cms::Message *message = consumer->receive();  
// ...
```

Message Broker

Publish/Subscribe



Message Broker

Publish/Subscribe

```
// ...
```

```
publisher->send(message);
```

```
// ...
```

```
cms::Message *message = subscriber1->receive();
```

```
cms::Message *message = subscriber2->receive();
```

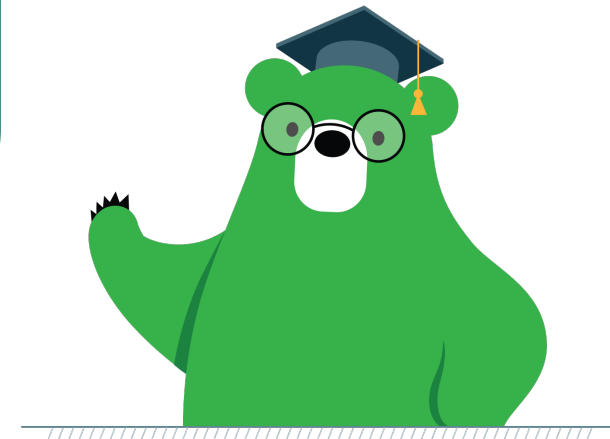
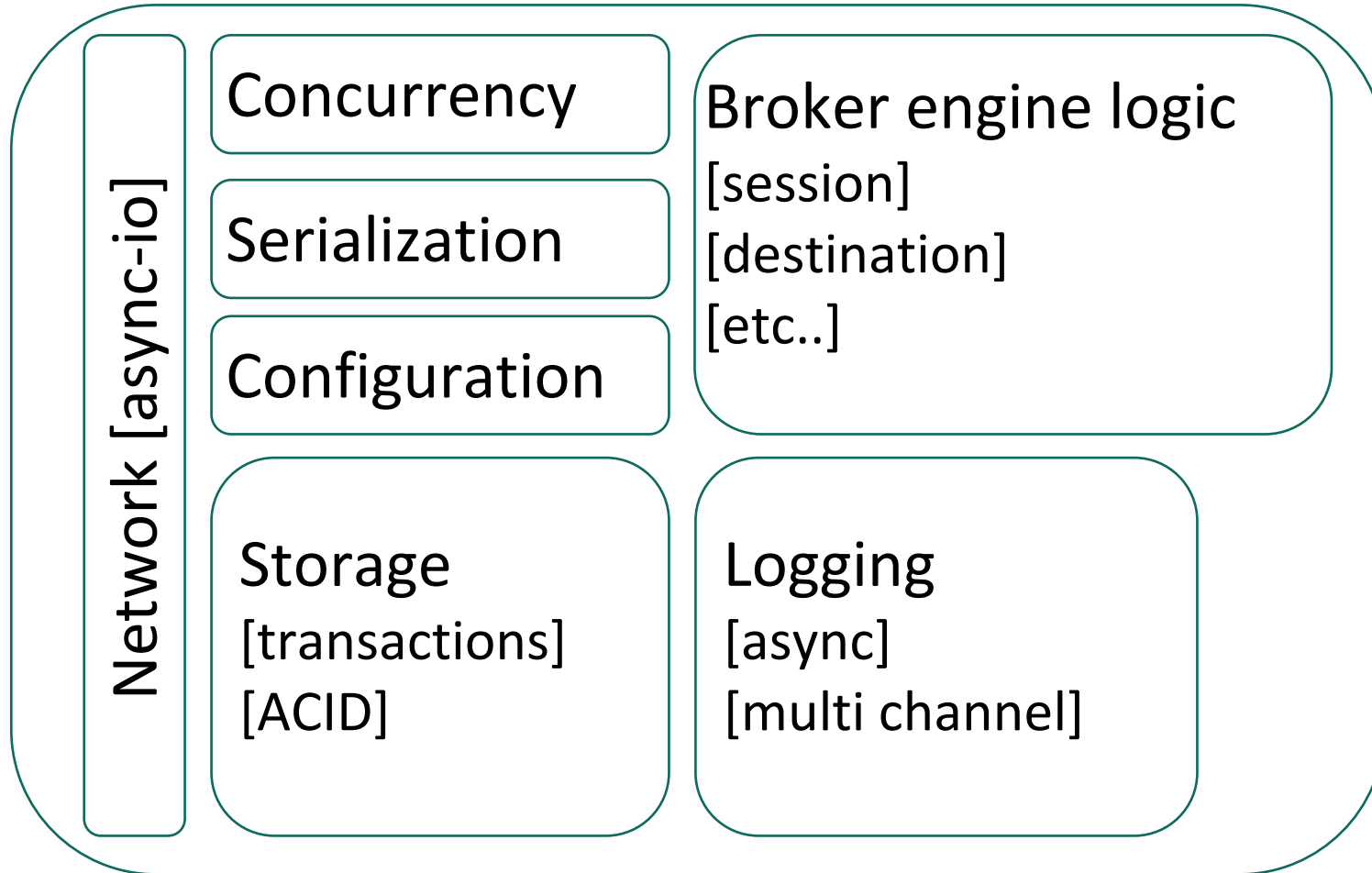
```
cms::Message *message = subscriber3->receive();
```


Долго еще?

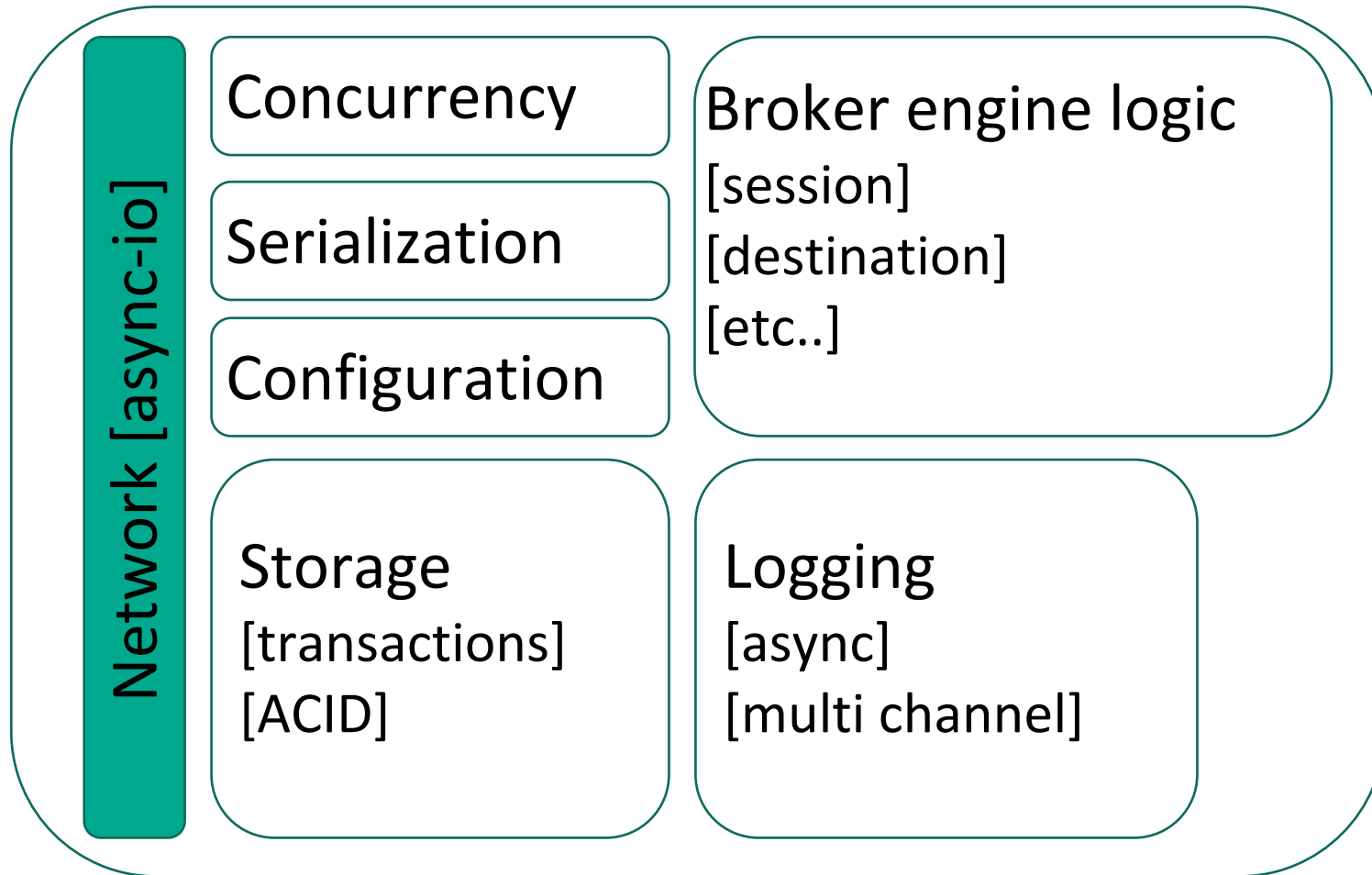
Остальное ищите в JMS
спецификации...



Message Broker - Архитектура

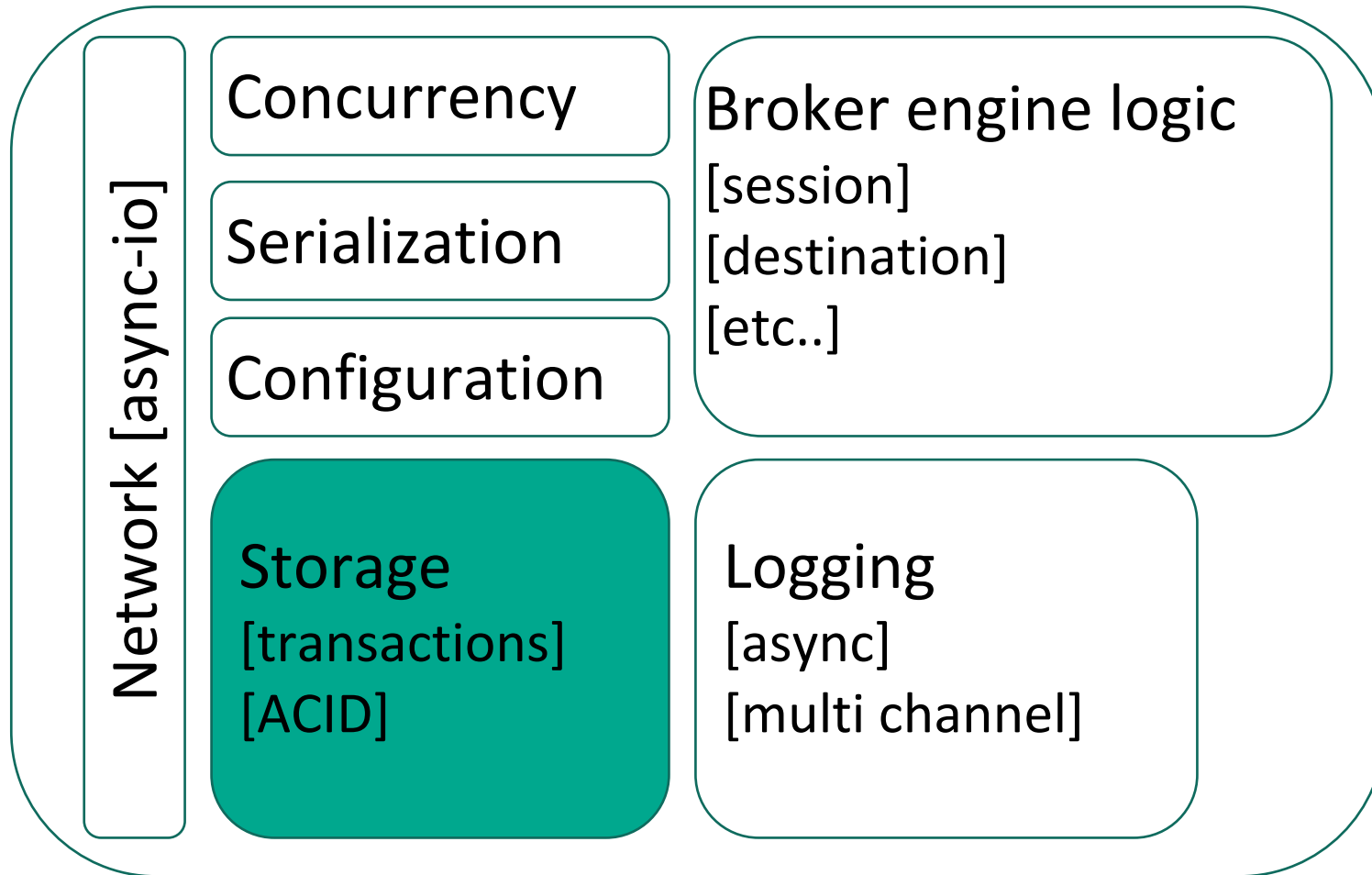


Message Broker - Архитектура



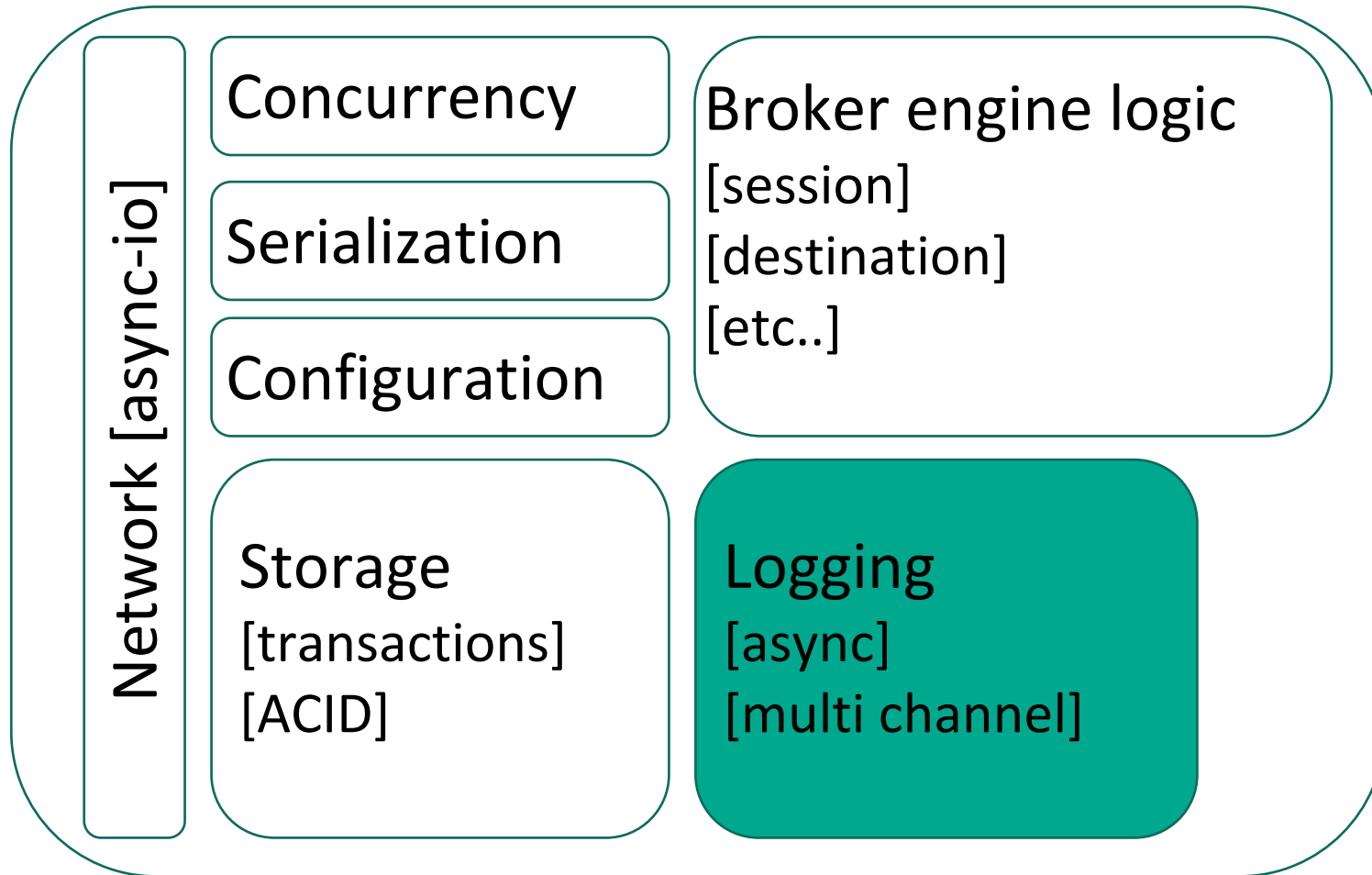
Reactor

Message Broker - Архитектура



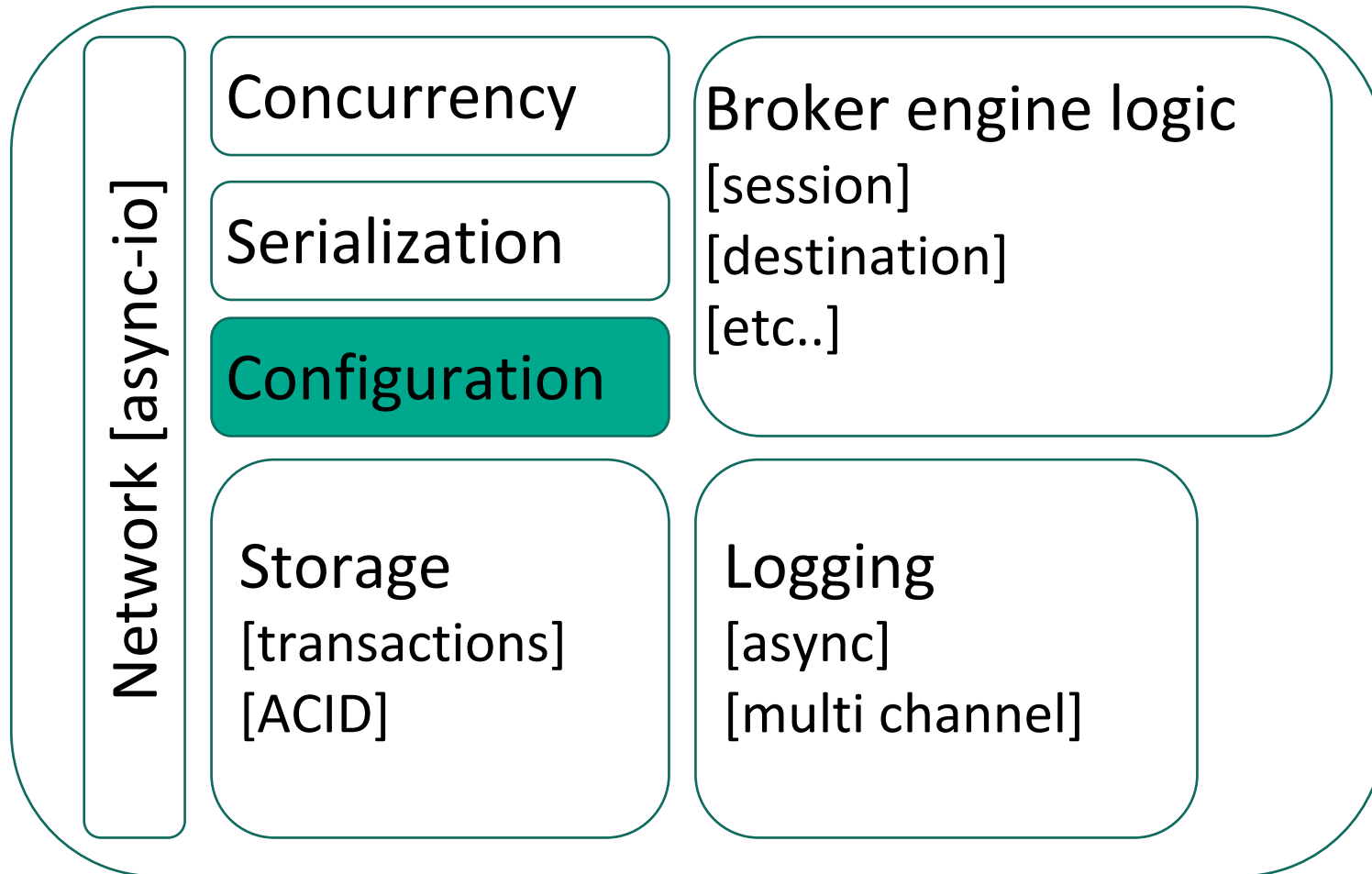
SQL ?

Message Broker - Архитектура



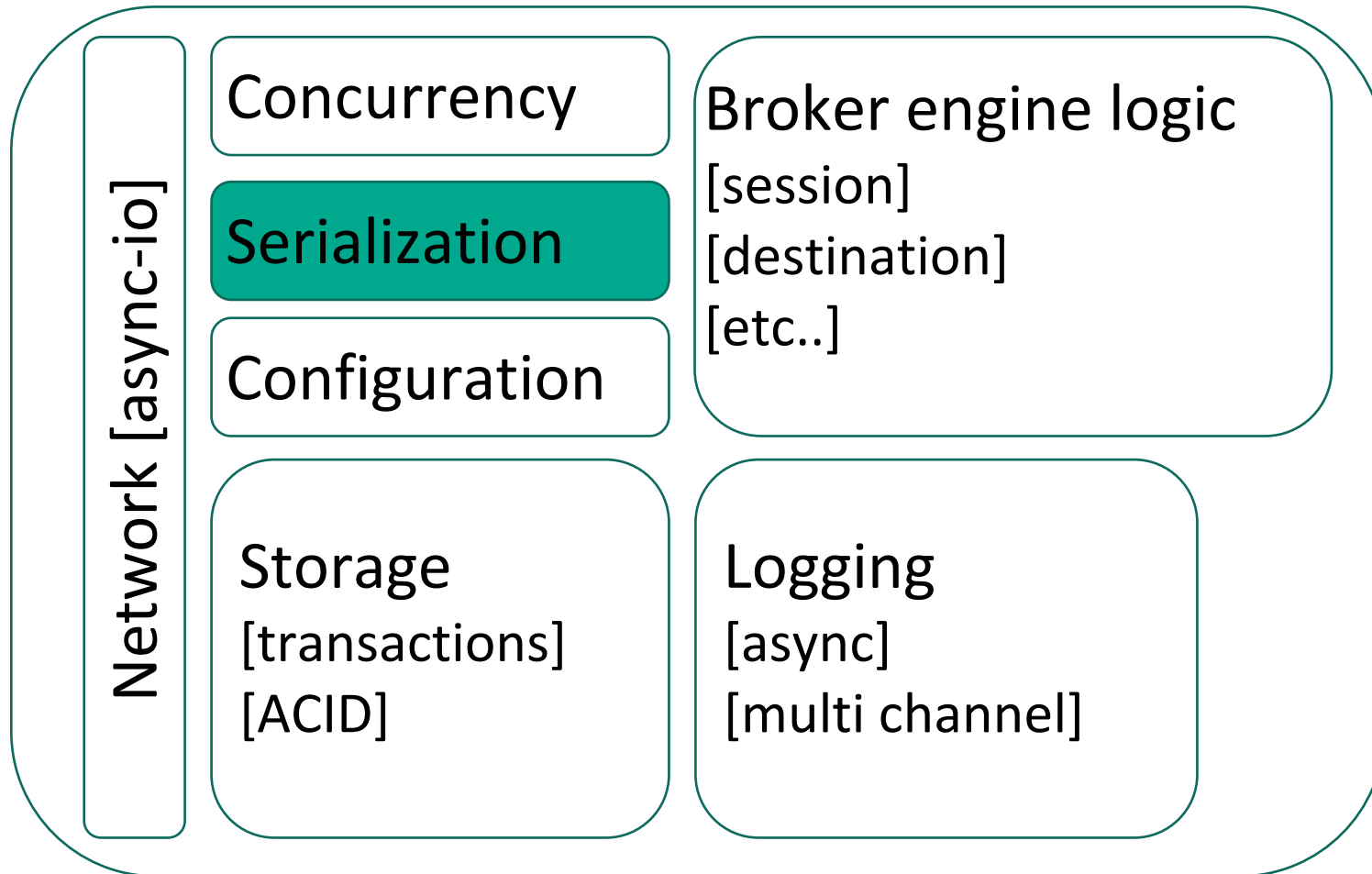
More information
Less waiting

Message Broker - Архитектура



XML
JSON
...

Message Broker - Архитектура



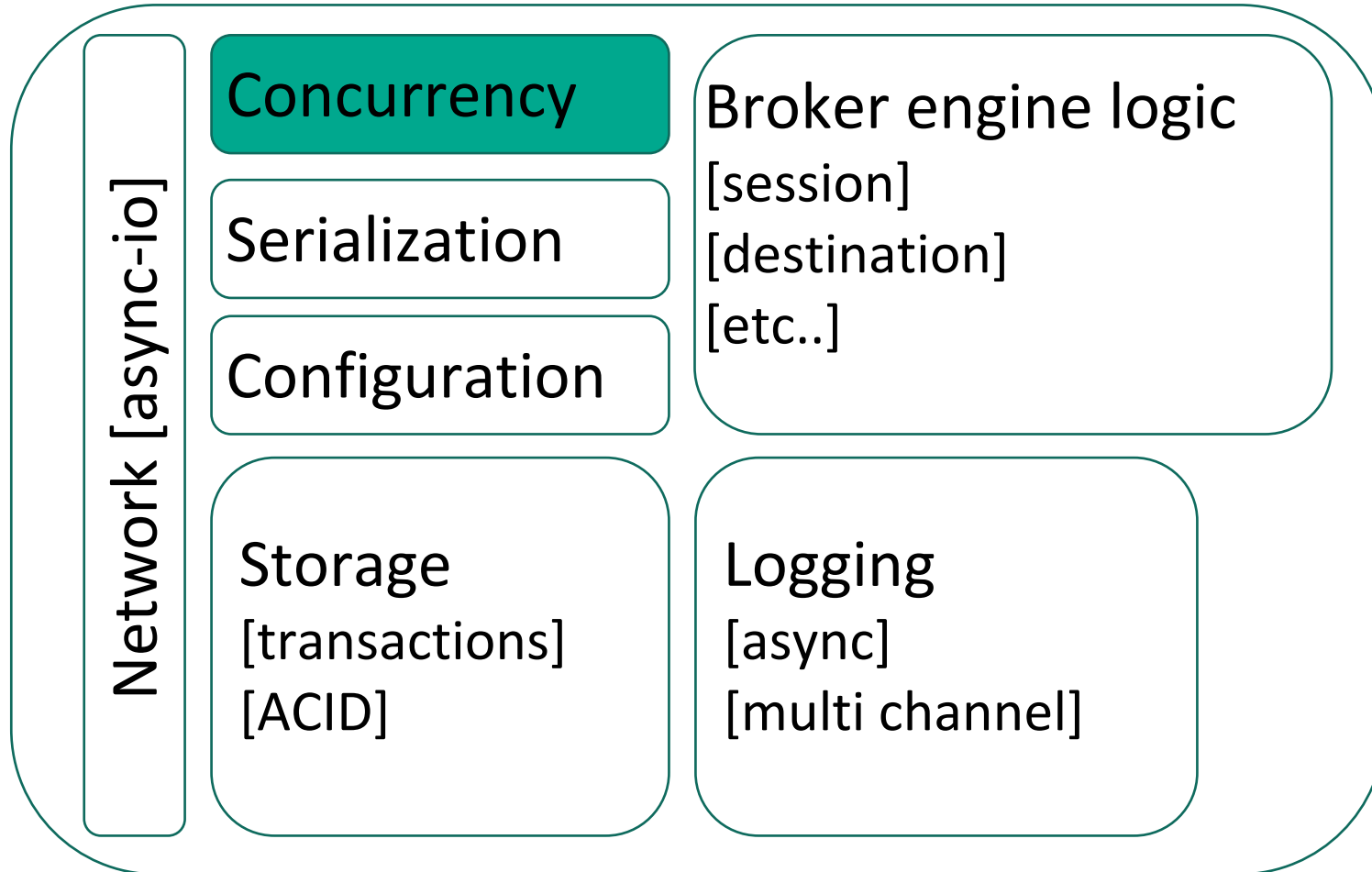
Protobuf

Message Broker - Архитектура

Protobuf

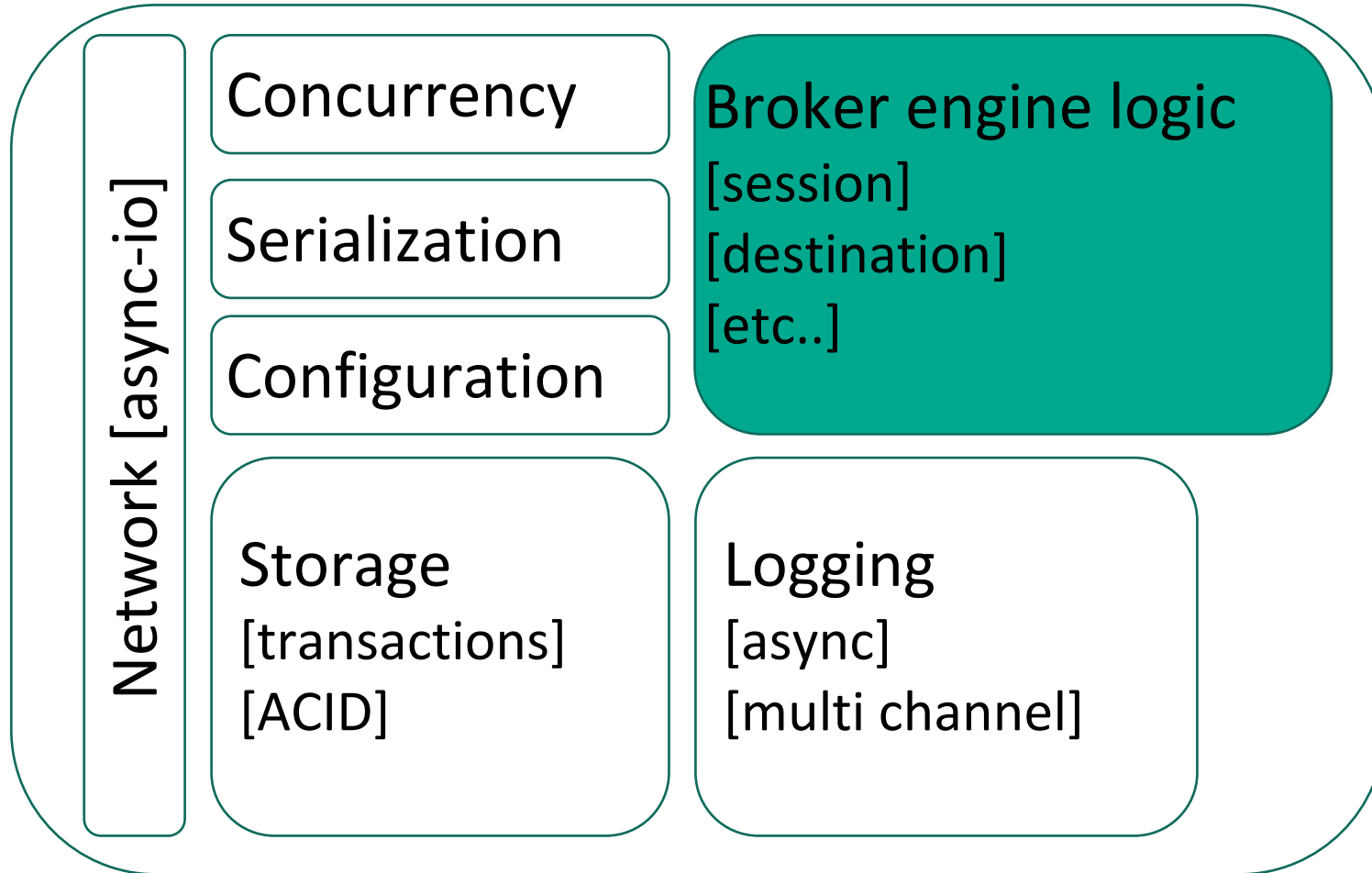
```
message ProtoMessage {  
    oneof ProtoMessageType {  
        Connect connect = 1;  
        Connected connected = 2;  
        Disconnect disconnect = 3;  
        ClientInfo client_info = 4;  
        Session session = 5;  
        // ...  
        Undestination undestination = 25;  
    }  
    required string object_id = 100;  
    required int32 request_reply_id = 101;  
}
```


Message Broker - Архитектура



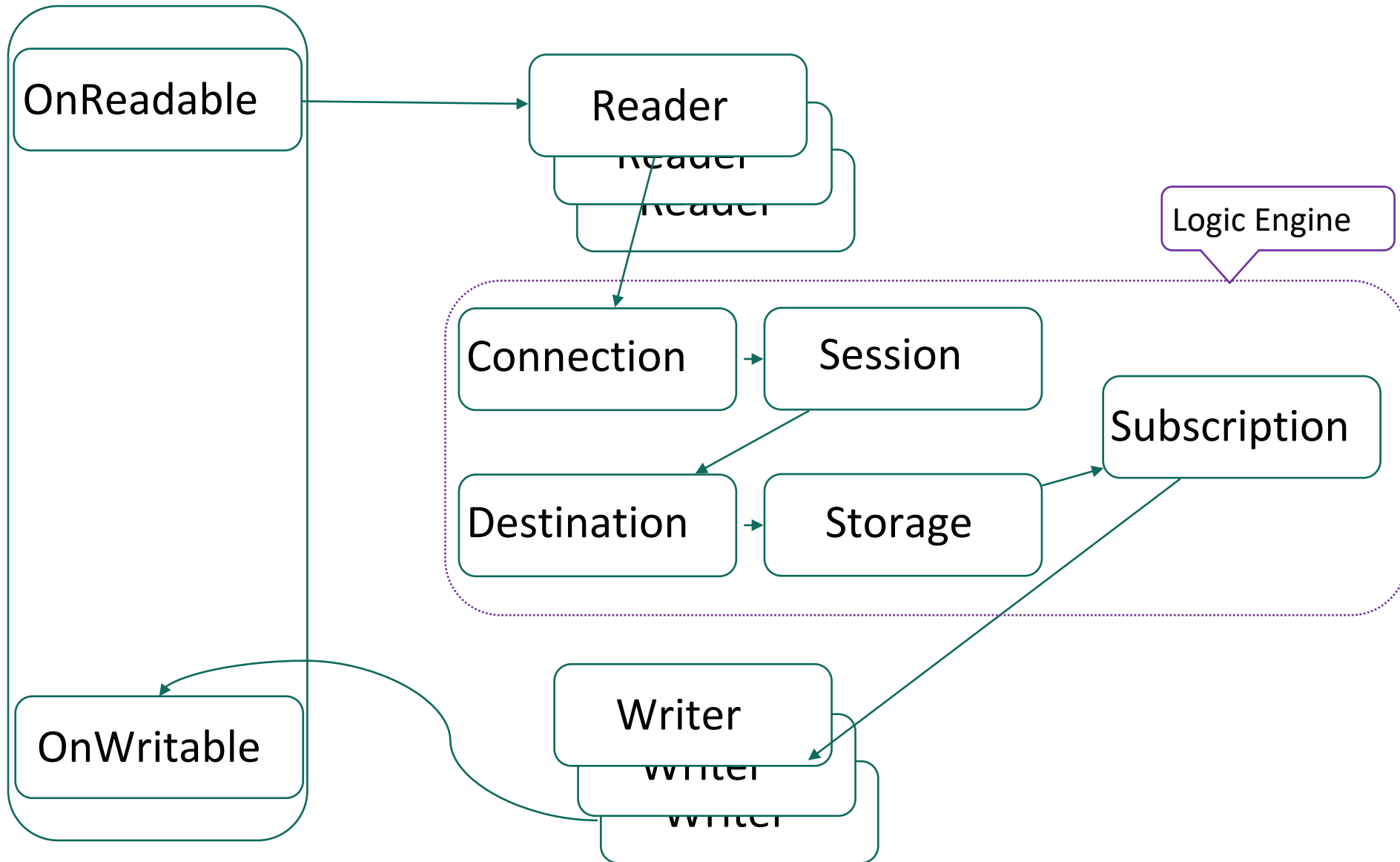
Wait-Free
Lock-Free
Map
Queue

Message Broker - Архитектура

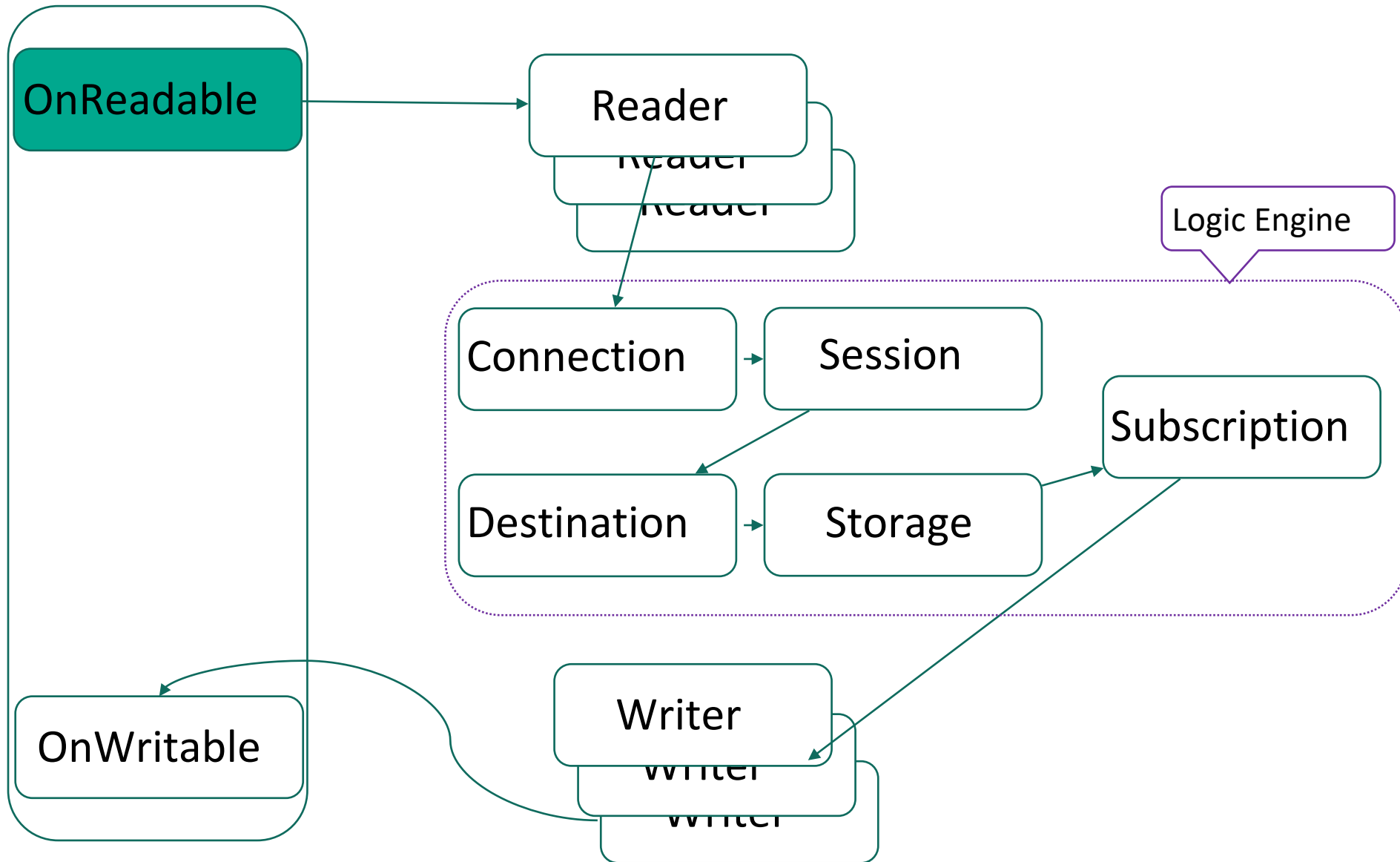


JMS

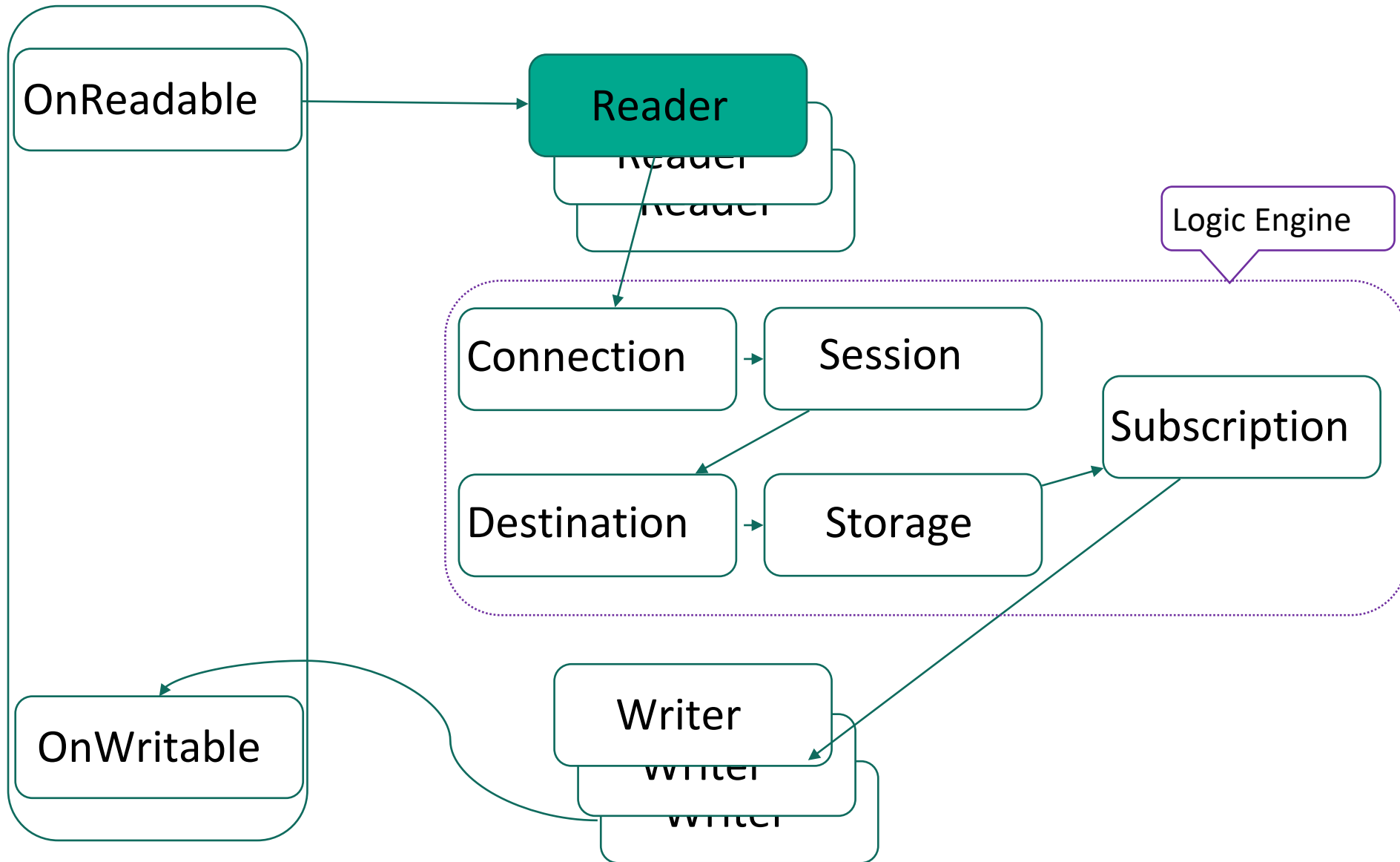
Message Broker - Архитектура



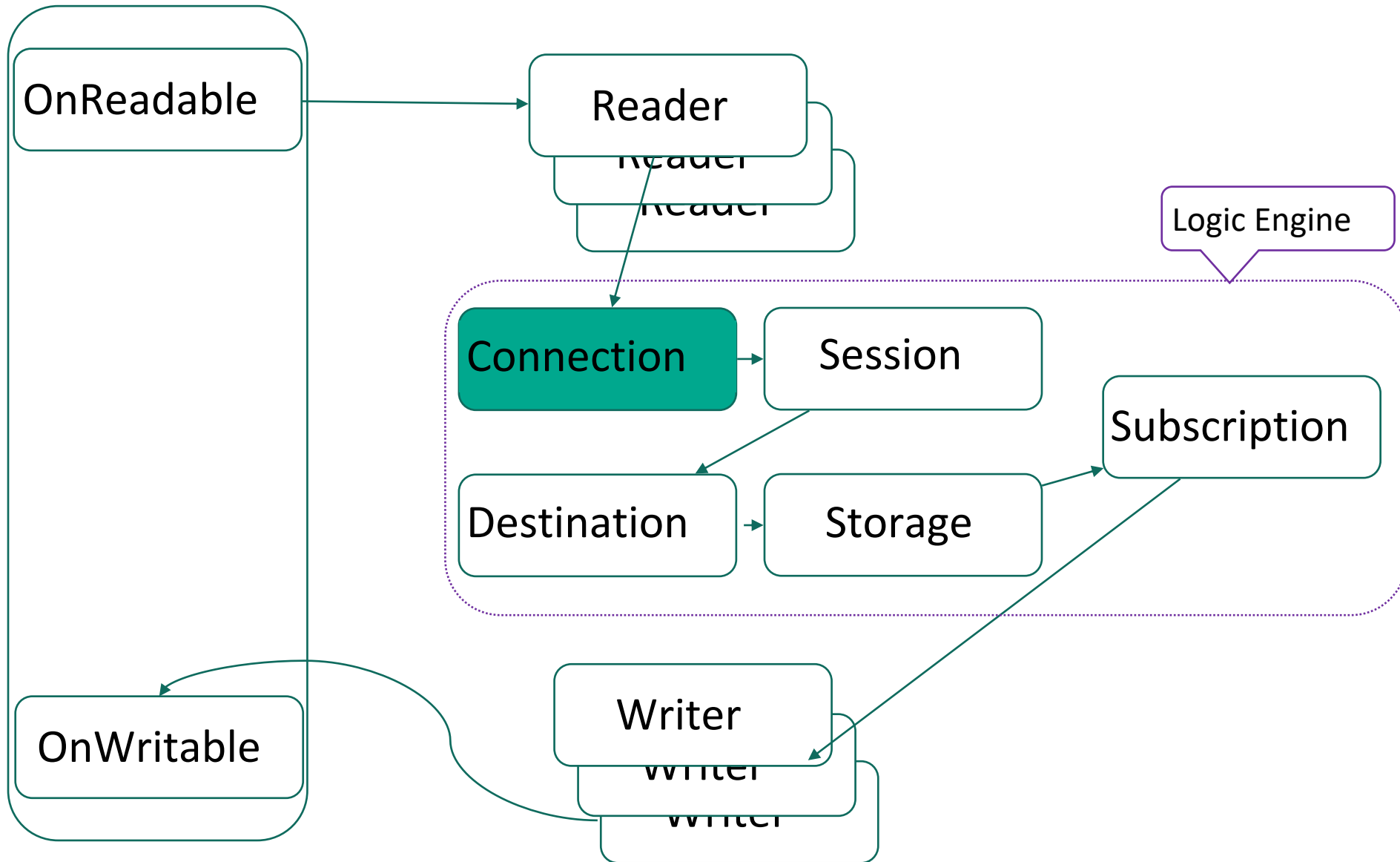
Message Broker - Архитектура



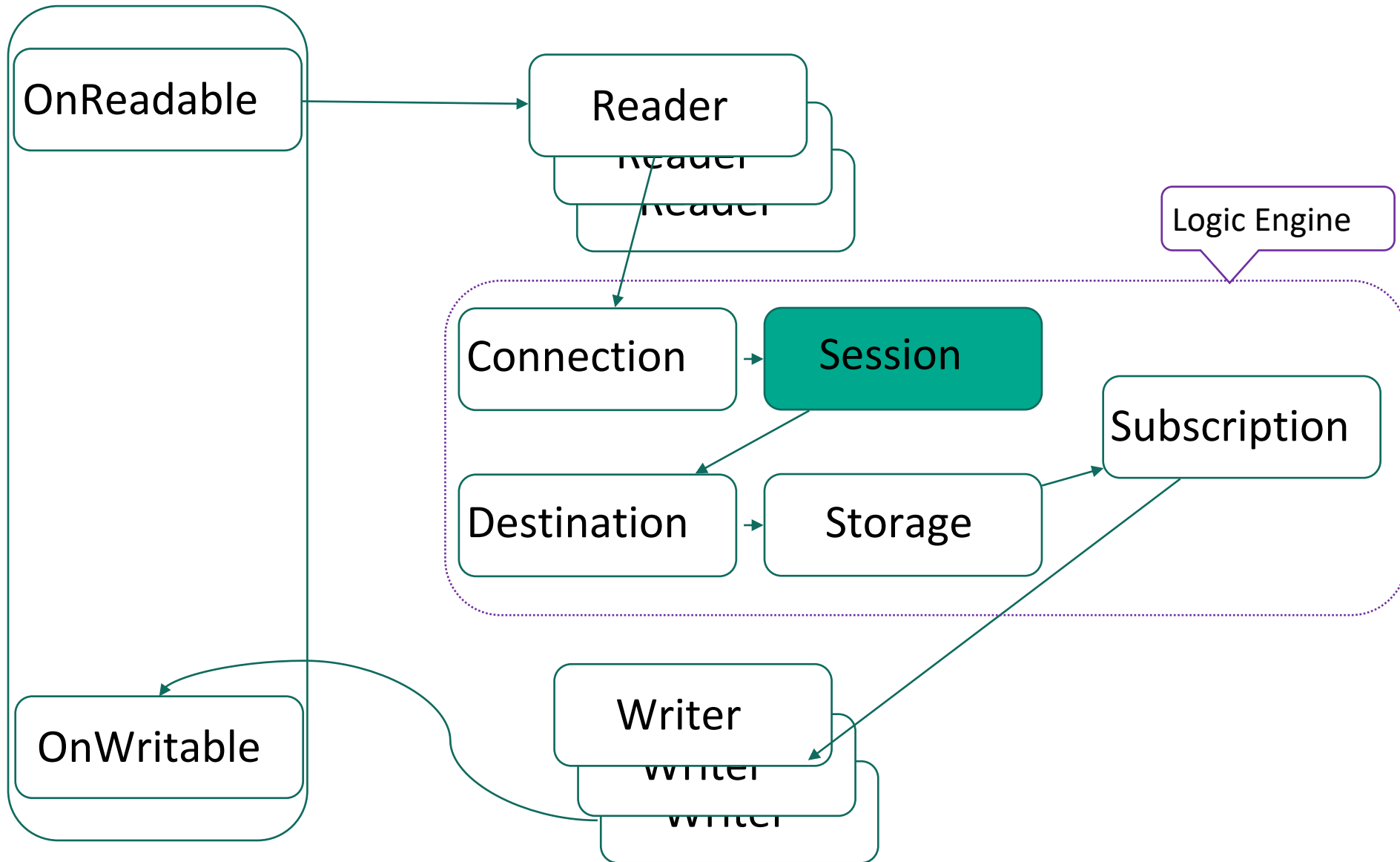
Message Broker - Архитектура



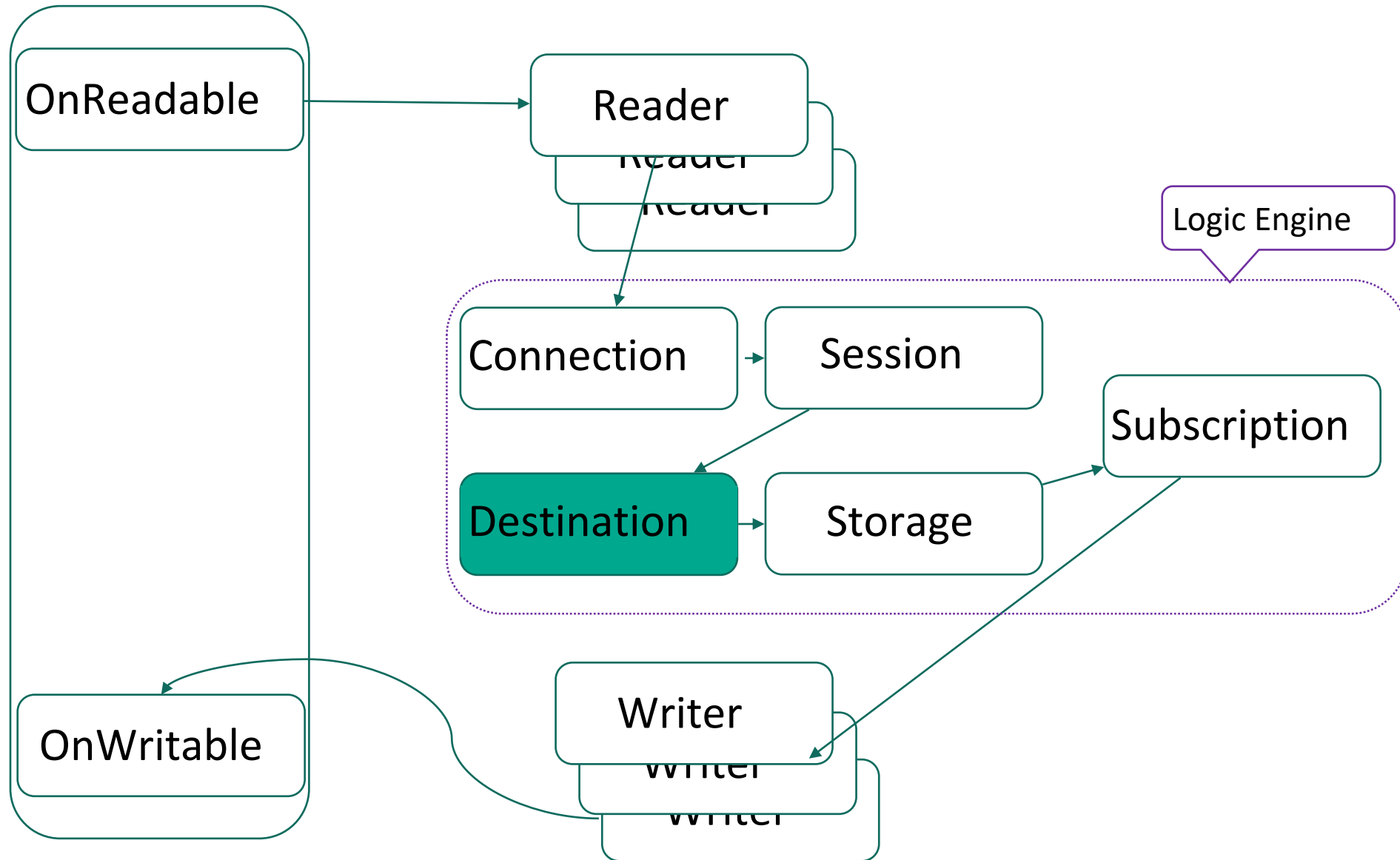
Message Broker - Архитектура



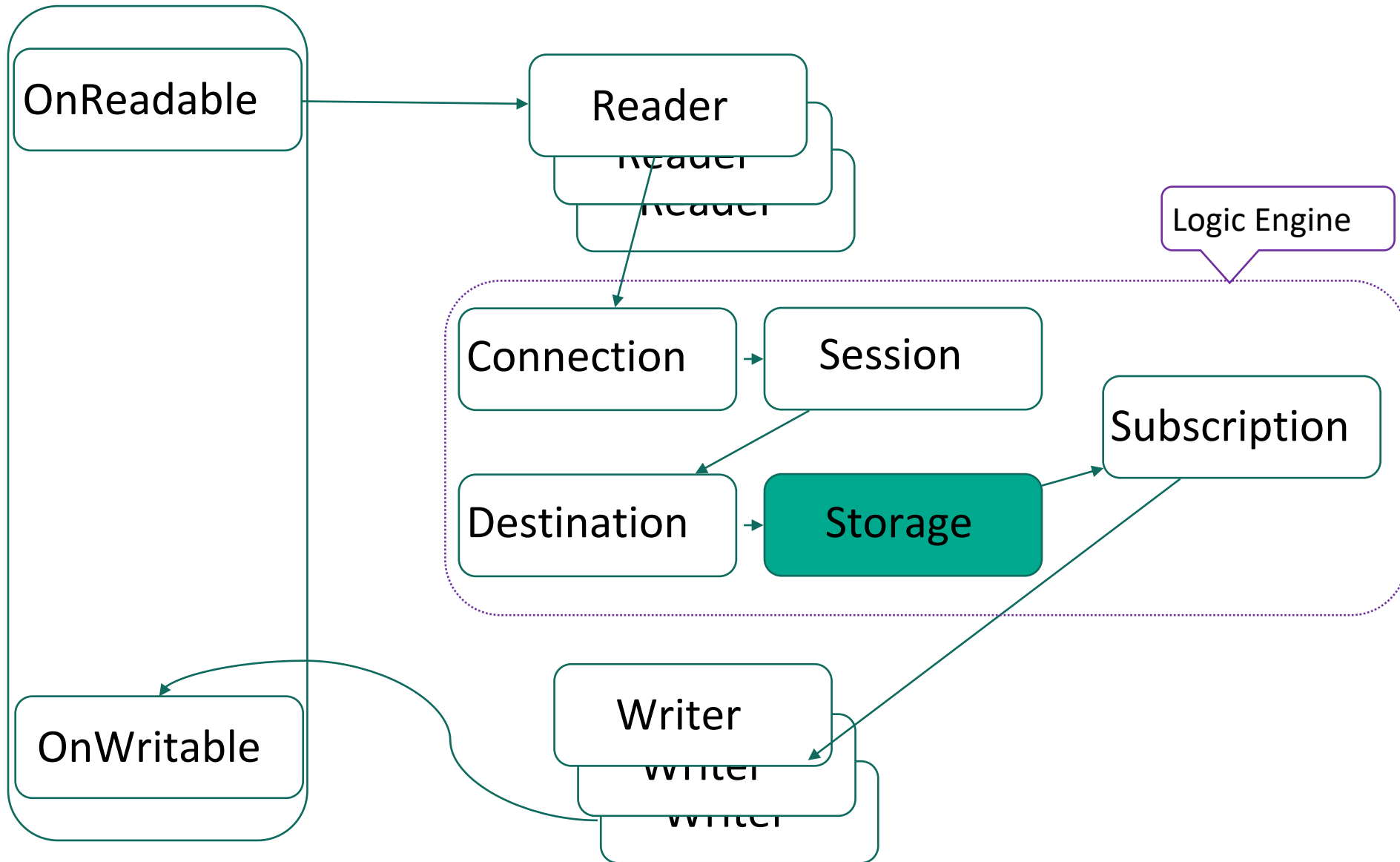
Message Broker - Архитектура



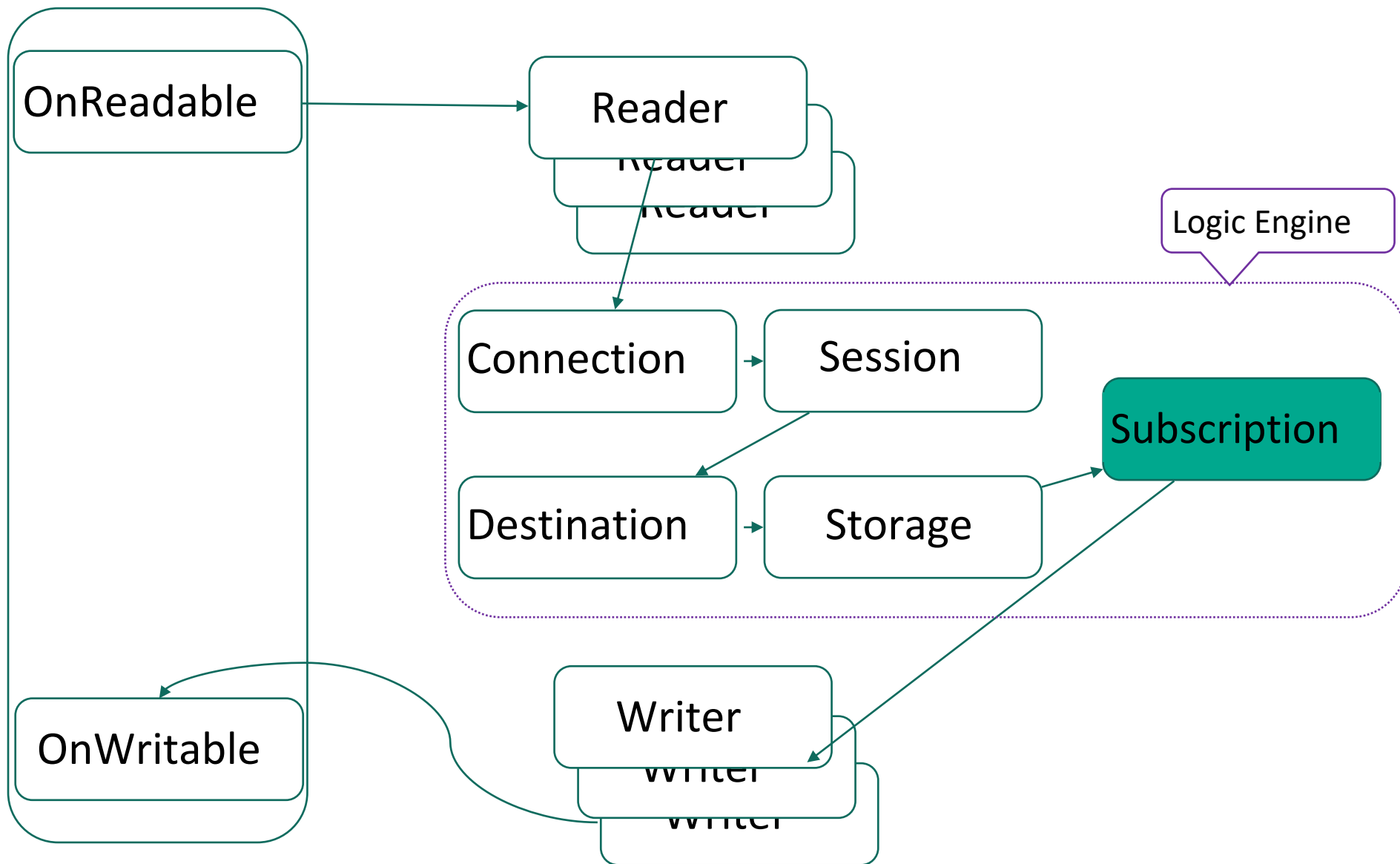
Message Broker - Архитектура



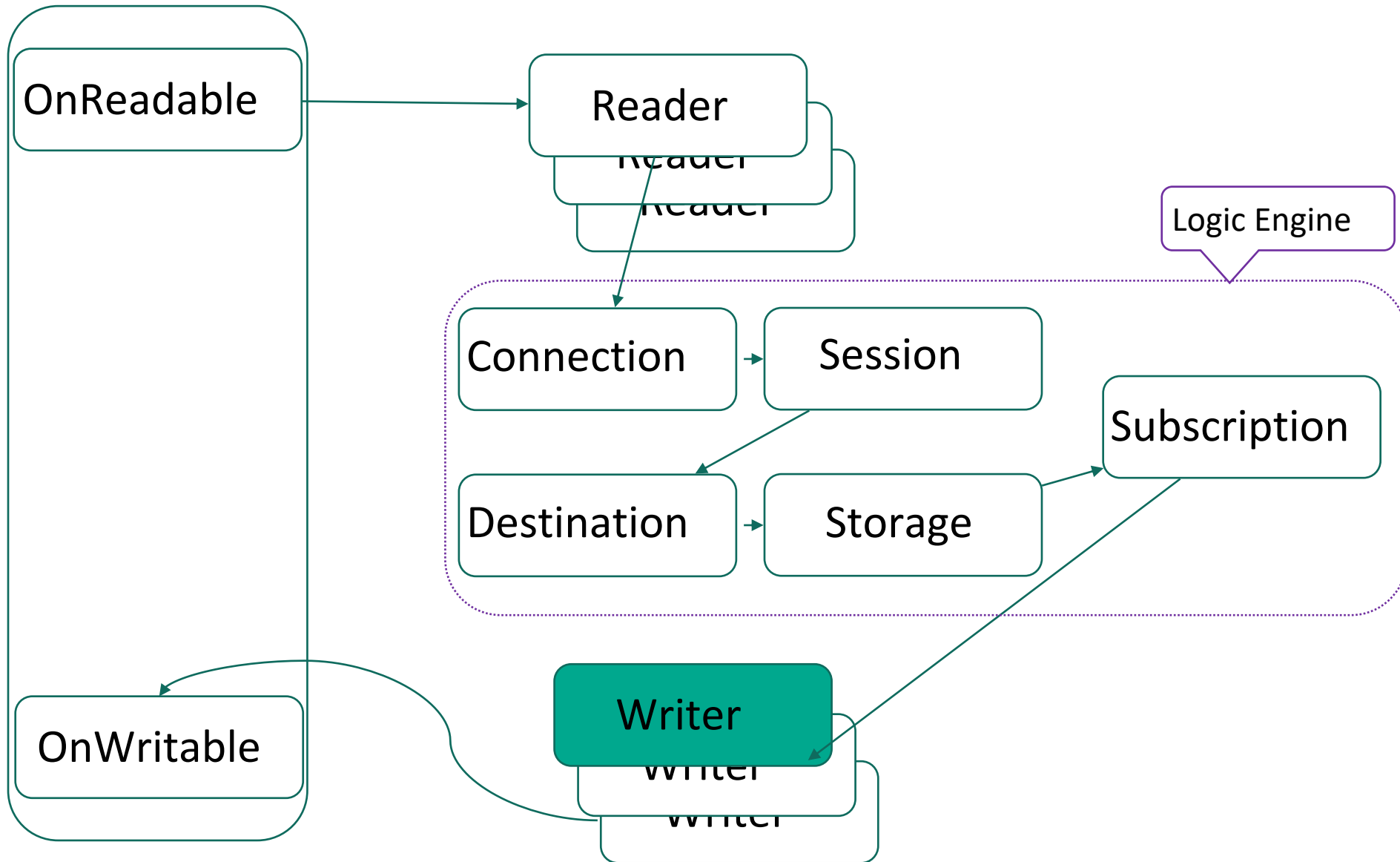
Message Broker - Архитектура



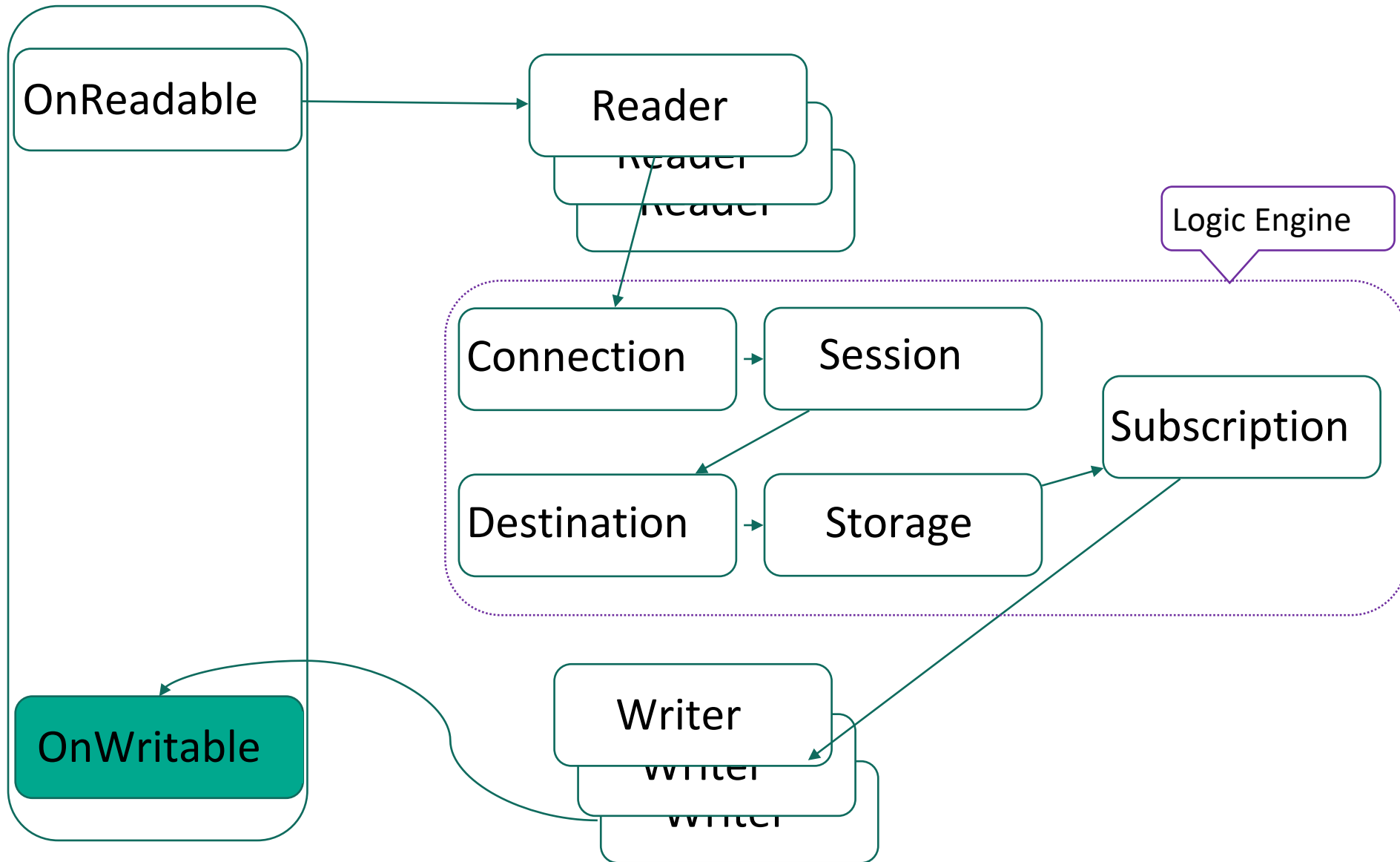
Message Broker - Архитектура



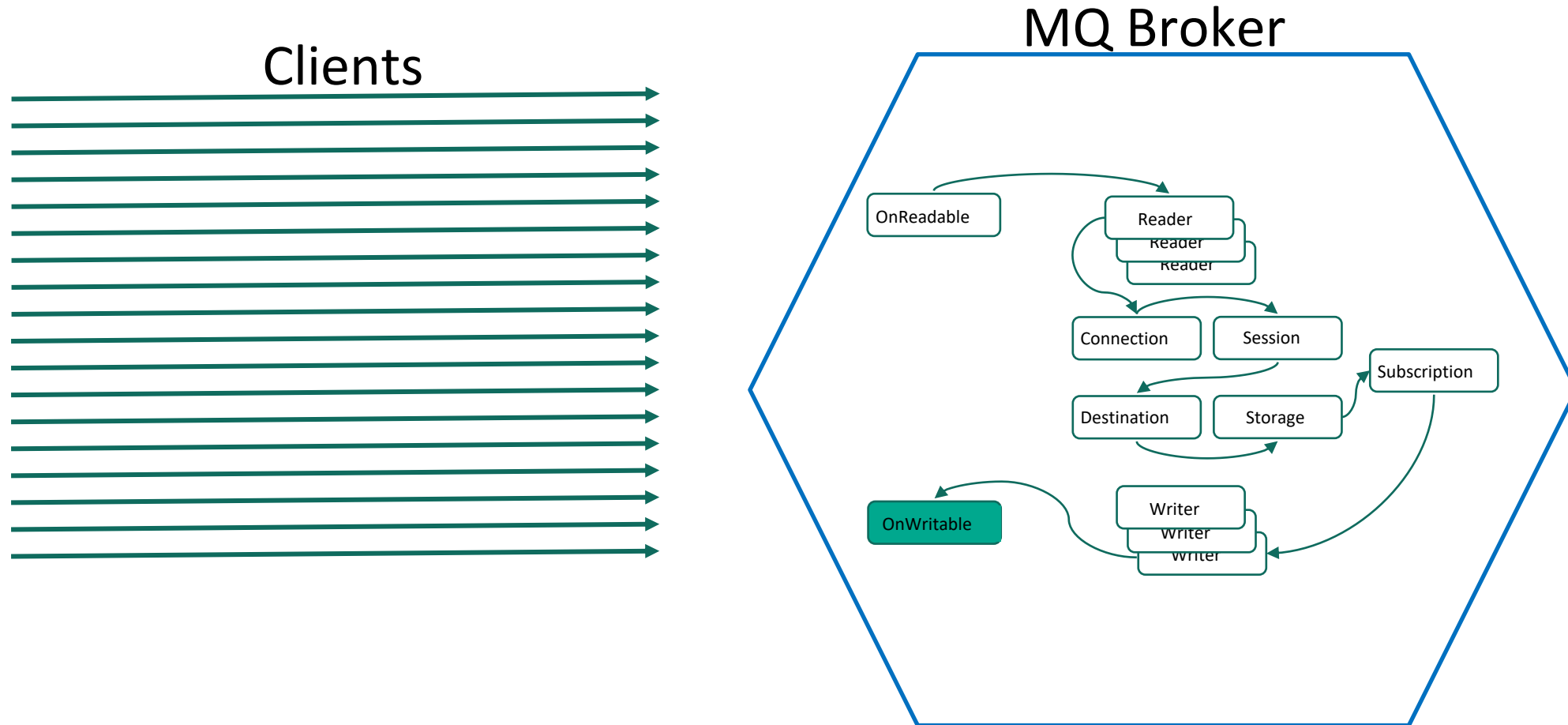
Message Broker - Архитектура



Message Broker - Архитектура



Message Broker - Архитектура

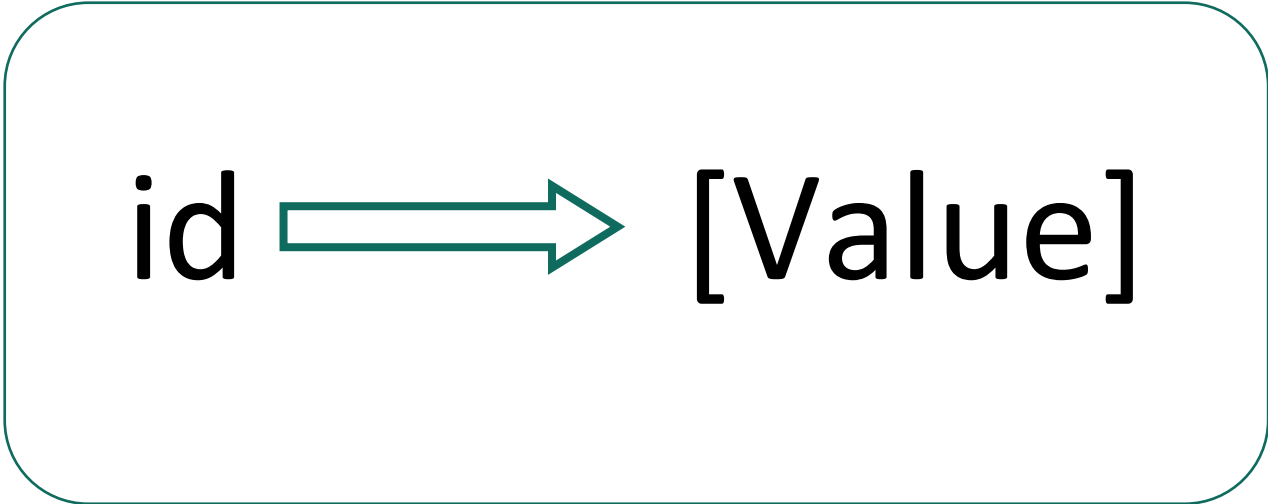


Трудности

Key → [Value]

Трудности [Concurrency]

- Connections
- Sessions
- Destinations
- Subscriptions



id → [Value]

Трудности [Concurrency]

```
void put(std::string id, Message message) {  
    ScopedWriteLock writeLock(rwLock);  
    destination.emplace(std::move(id), std::move(message));  
}  
// ...  
std::optional<Message> get(const std::string &id) {  
    ScopedReadLock readLock(rwLock);  
    auto it = destination.find(id);  
    if (it == destination.end()) {  
        return {};  
    }  
    return std::optional<Message>(it->second);  
}
```


Трудности [Concurrency]

```
void put(std::string id, Message message) {  
    ScopedWriteLock writeLock(rwLock);  
    destinations.at(i).emplace(std::move(id), std::move(message));  
}  
// ...  
std::optional<Message> get(const std::string &id) {  
    ScopedReadLock readLock(rwLock);  
    auto it = destinations.at(i).find(id);  
    if (it == destination.at(i).end()) {  
        return {};  
    }  
    return std::optional<Message>(it->second);  
}
```

Трудности [Concurrency]

```
void put(std::string id, Message message) {  
    ScopedWriteLock writeLock(rwLock);  
    destinations.at(i).emplace(std::move(id), std::move(message));  
}  
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std::optional<Message> get(const std::string &id) {  
    ScopedReadLock readLock(rwLock);  
    auto it = destinations.at(i).find(id);  
    if (it == destination.at(i).end()) {  
        return {};  
    }  
    return std::optional<Message>(it->second);  
}
```

Трудности [Concurrency]

- put ждет все get
- get ждет все put



Трудности [Concurrency]

- put ждет все get
- get ждет все put
- элементы map не зависят друг от друга !



HashMap with fixed size

```
template <typename Key, typename Value>
class FSUnorderedMap {
public:
    using ItemType = FSUnorderedNode<Key, Value>;

private:
    std::vector<ItemType> _items;

    const size_t _capacity;
    std::atomic<size_t> _size{0};

    mutable RWLock _validIndexesLock;
    std::set<size_t> _validIndexes;
};
```

HashMap with fixed size

```
template <typename Key, typename Value>
class FSUnorderedMap {
public:
    using ItemType = FSUnorderedNode<Key, Value>;

private:
    std::vector<ItemType> _items;

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    mutable RWLock _validIndexesLock;
    std::set<size_t> _validIndexes;
};
```

HashMap with fixed size

```
template <typename Key, typename Value>
class FSUnorderedNode {
public:
    using KVPair = std::pair<Key, Value>;

private:
    mutable RWLock _rwLock;
    std::list<KVPair> _items;
};
```

HashMap with fixed size

```
template <typename Value>
class FSReadLockedValue {
    MRWLock *_rwLock;
    const Value *_value;
};
```


HashMap with fixed size

```
FSReadLockedValue<Value> find(const Key &key) const {  
    size_t index = Poco::hash(key) % _size;  
    return _items.at(index).find(key);  
}
```

HashMap with fixed size

```
FSReadLockedValue<Value> find(const Key &key) const {  
    size_t index = Poco::hash(key) % _size;  
    return _items.at(index).find(key);  
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```

HashMap with fixed size

```
FSReadLockedValue<Value> find(const Key &key) const {  
    size_t index = Poco::hash(key) % _size;  
    return _items.at(index).find(key);  
}
```

HashMap with fixed size

```
FSReadLockedValue<Value> find(const Key &key) const {  
    rwLock.readLock();  
    // ... find_if ... {pair.first == key;}  
    {  
        FSReadLockedValue<Value> fs(rwLock, item->second);  
        return fs;  
    }  
    rwLock.unlockRead();  
    return {};  
}
```

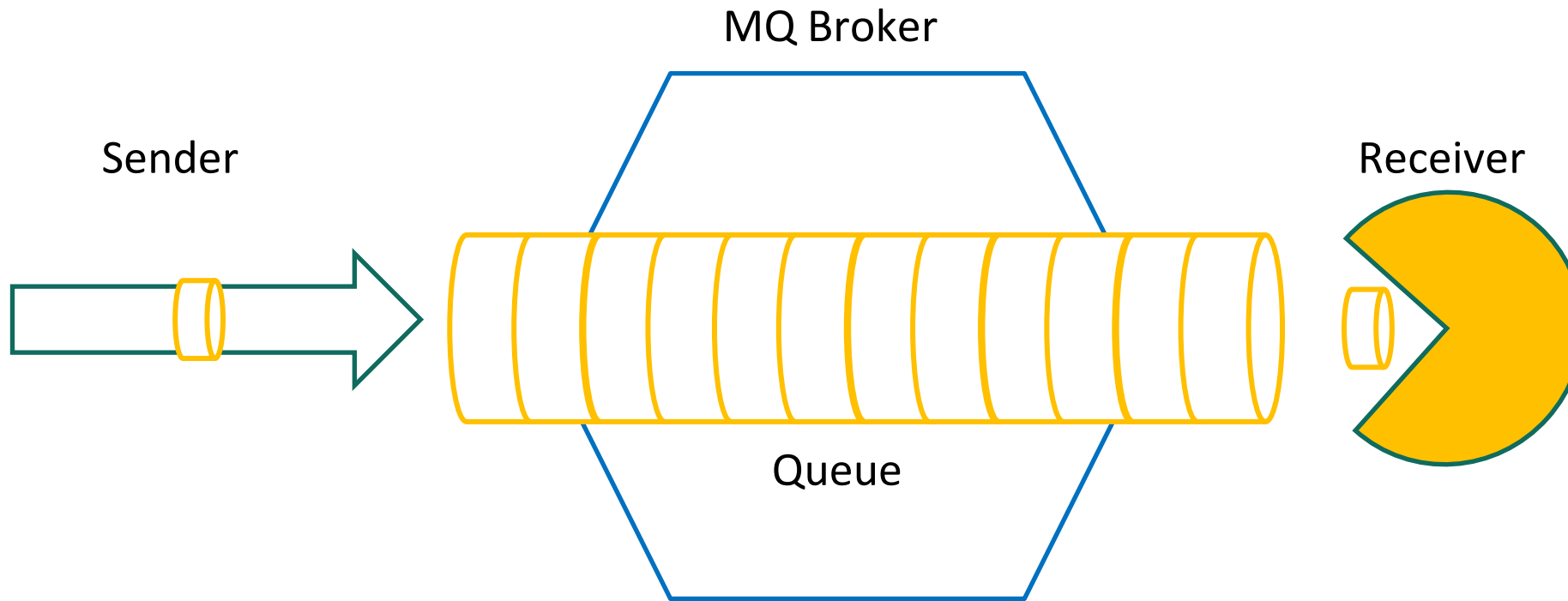
HashMap with fixed size

```
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    rwLock.readLock();  
    // ... find_if ... {pair.first == key;}  
    {  
        FSReadLockedValue<Value> fs(rwLock, item->second);  
        return fs;  
    }  
    rwLock.unlockRead();  
    return {};  
}
```

Message Broker

Point to Point

+500%



Трудности [SQLite] [Concurrency]

```
do {  
    locked = storage::doNow("insert into ...");  
    if (locked) {  
        Thread::yield();  
    }  
} while(locked);
```



Трудности [SQLite] [Concurrency]

```
155 Poco::Thread::yield();
156 } catch (PDSQLITE::TableLockedException &)
157     locked = true;
158     Poco::Thread::yield();
159 } catch (PDSQLITE::InvalidSQLStatementExcep
160     std::cout << " ! ERROR : " << ise.message
161     locked = true;
162     Poco::Thread::yield();
163 } catch (Poco::Exception &pex) {
164     std::cout << " ! ERROR : " << pex.message
165 }
166 } while (locked);
```

```
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
mq\db\]
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
roker\upmq\data\]
2019-09-19 15:38:39:730 - *
2019-09-19 15:38:39:730 - *
! ERROR : not an error
```

Not an error! Карл!

Что сделал для успеха?

- **Server** - [TCP][Reactor][Concurrency]
- **C++** - client [TCP][Protocol]
- **Java** - client [TCP][Protocol]
- Сменил работу

Что получилось



<https://github.com/ivk-jsc/broker>

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Thank you!

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