

# WebTransport и его место среди других протоколов



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15 + стаж разработки

Лидер компетенций WEB

Региональный директор  
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Преподаю в университете  
Иннополис



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7 + стаж разработки

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разработки JS

5 + стаж преподавания



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# Современный Web



Онлайн конференции



Оркестровка онлайн игр



Облачный gaming



Broadcasting



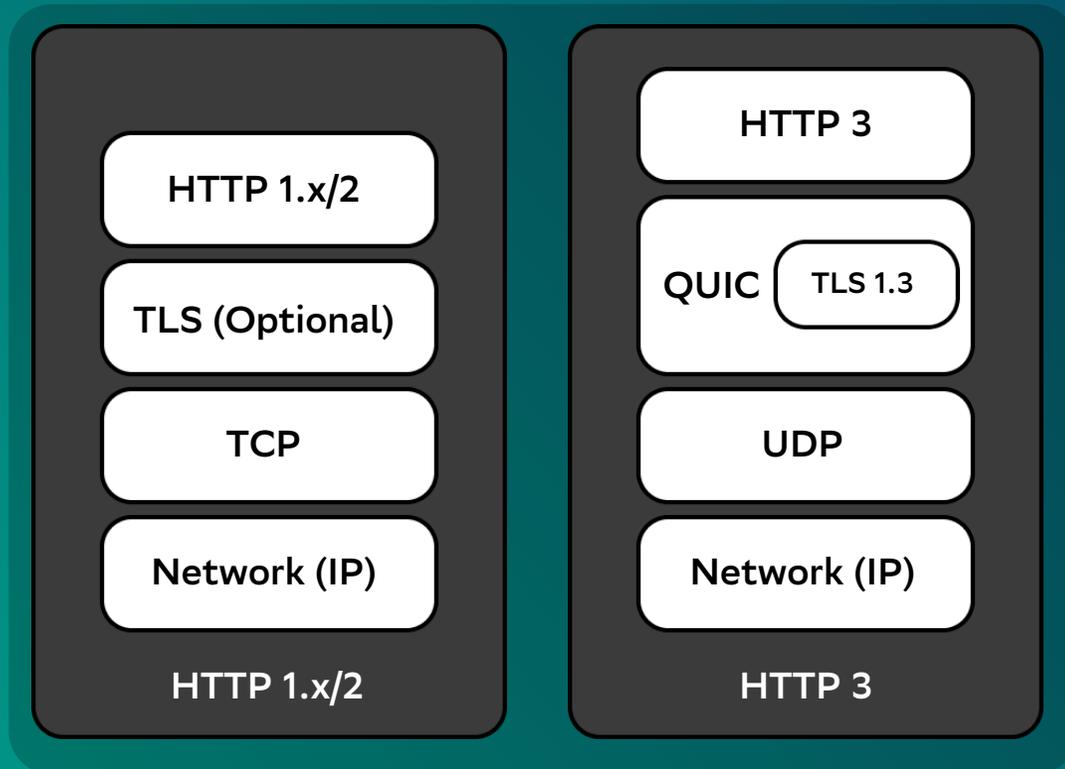
IoT датчики



Перевод речи

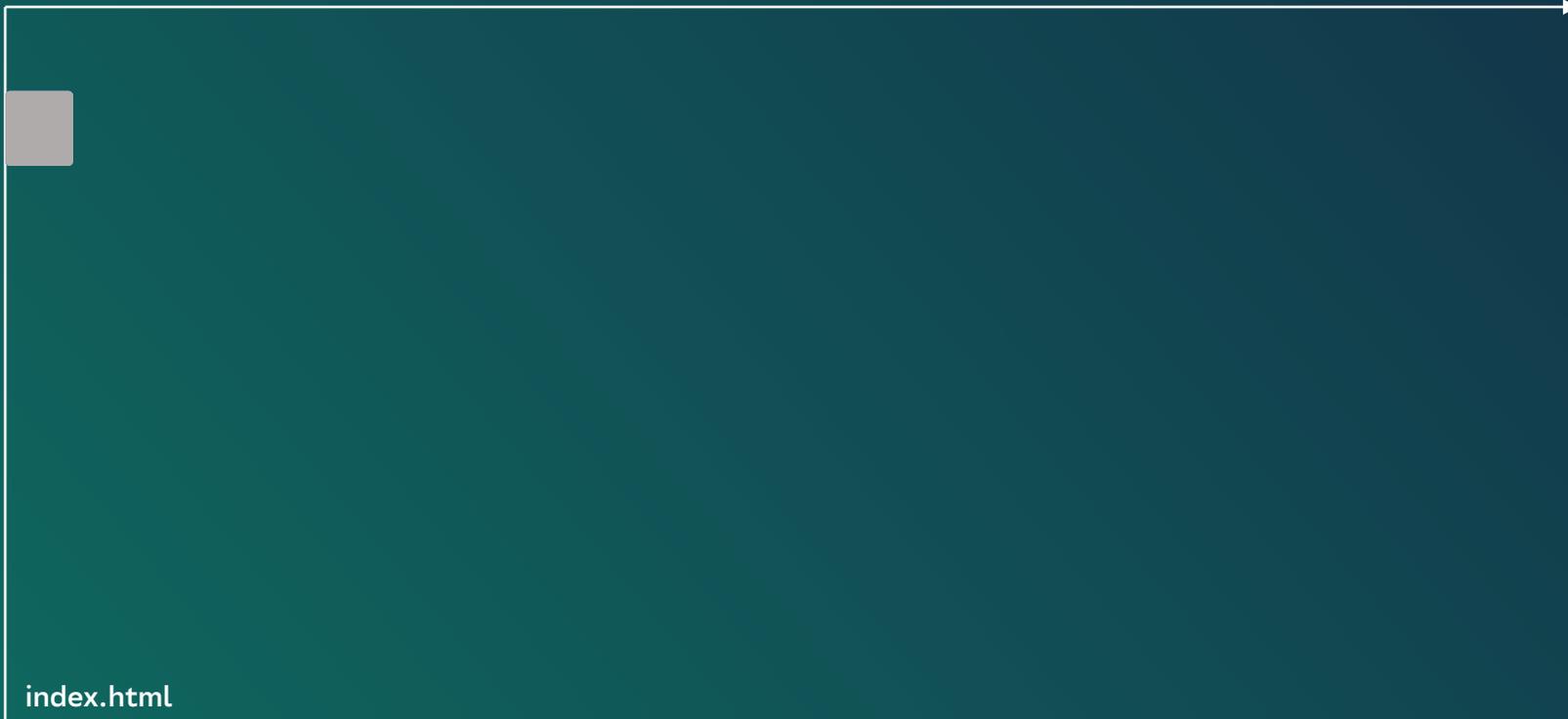
# Протоколы

# HTTP

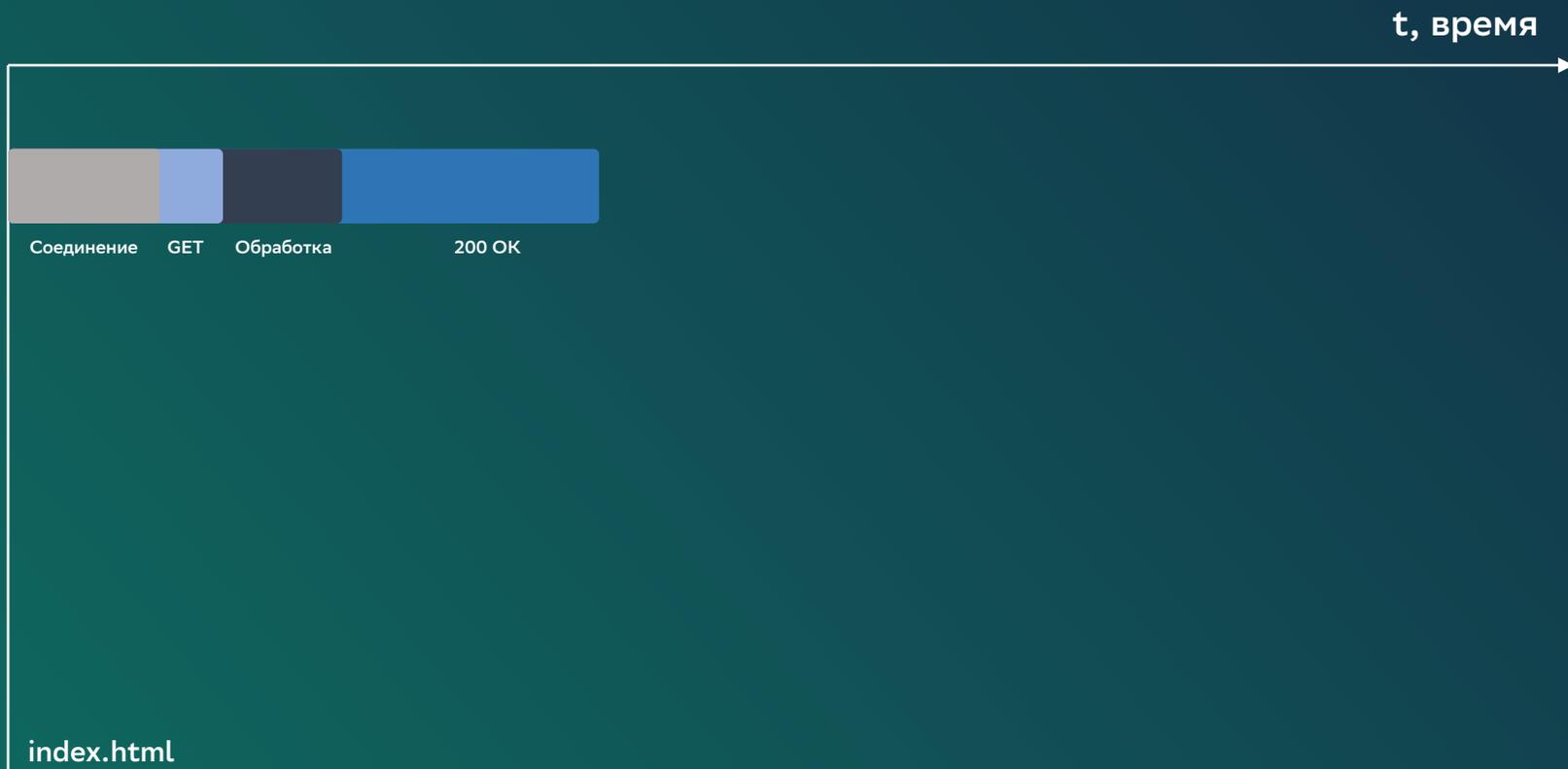


# HTTP

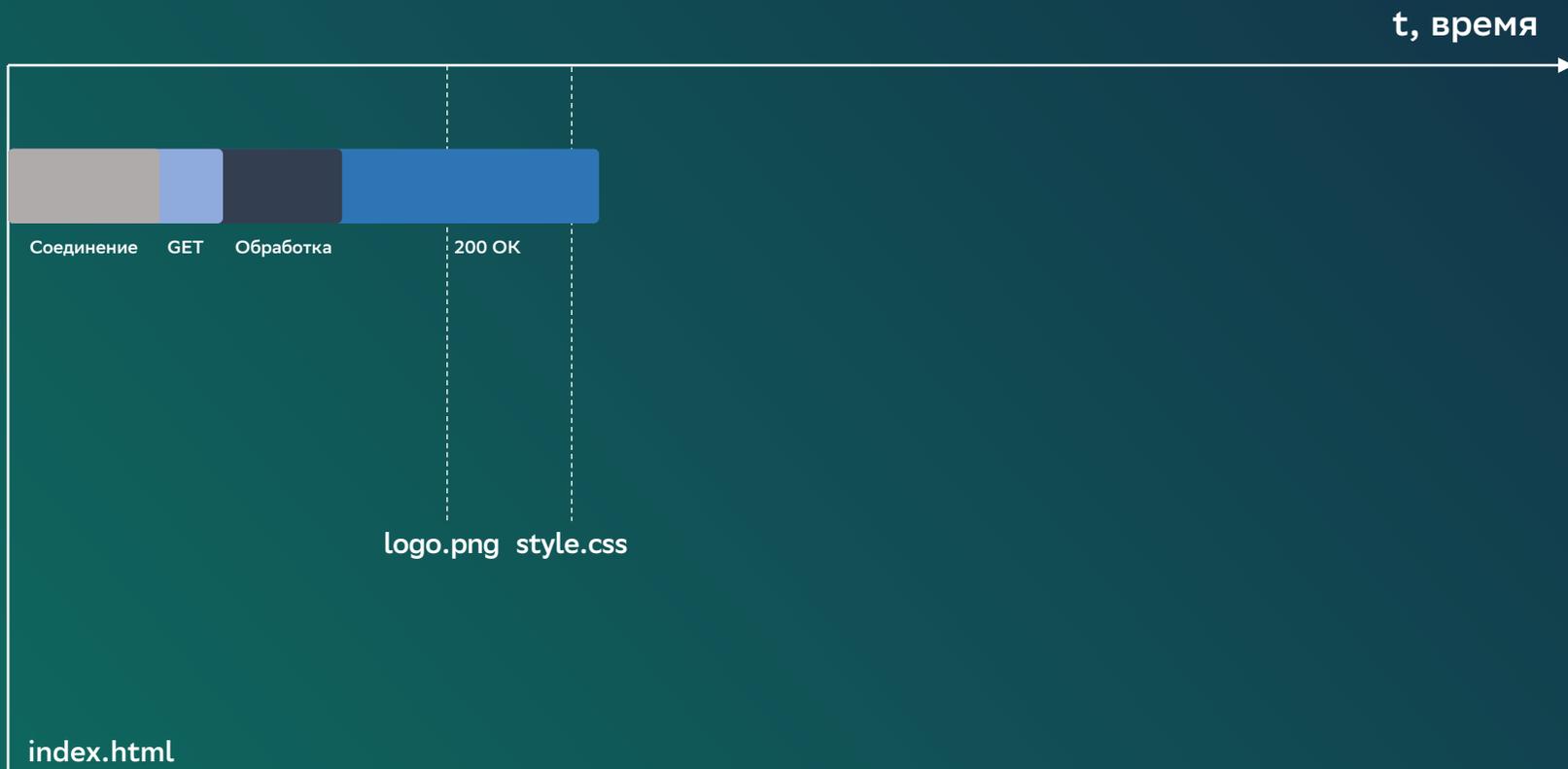
t, время



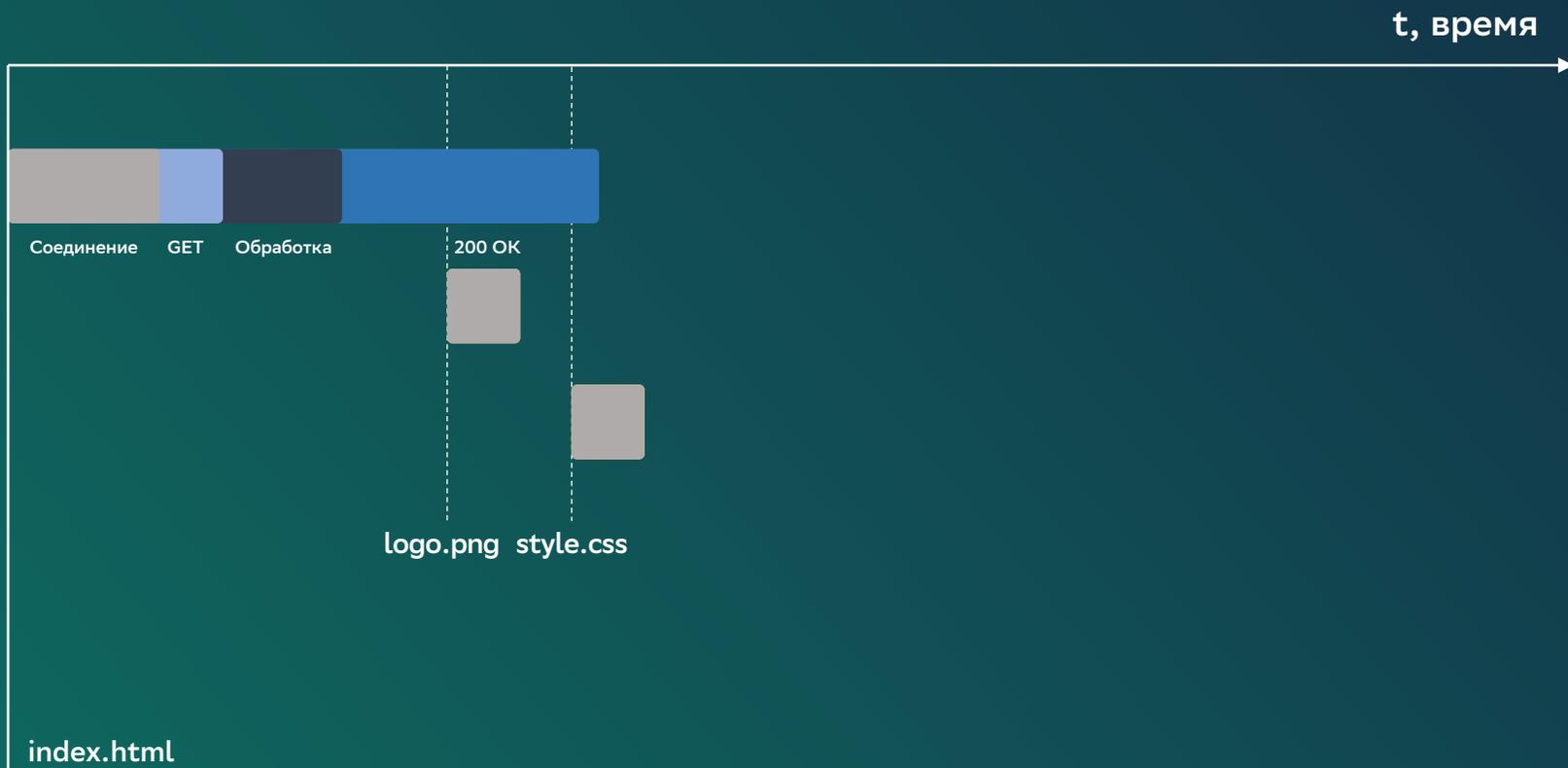
# HTTP



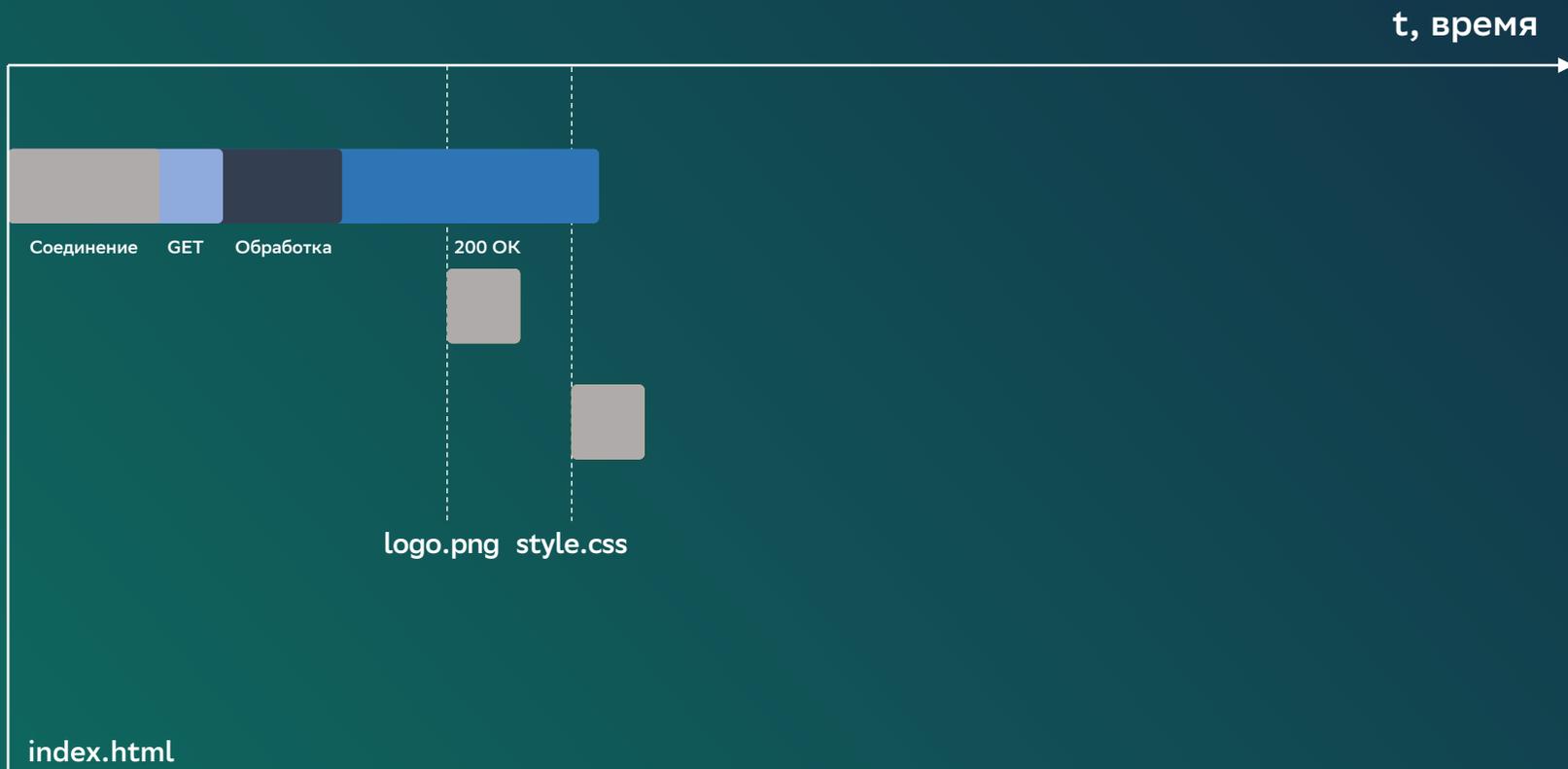
# HTTP



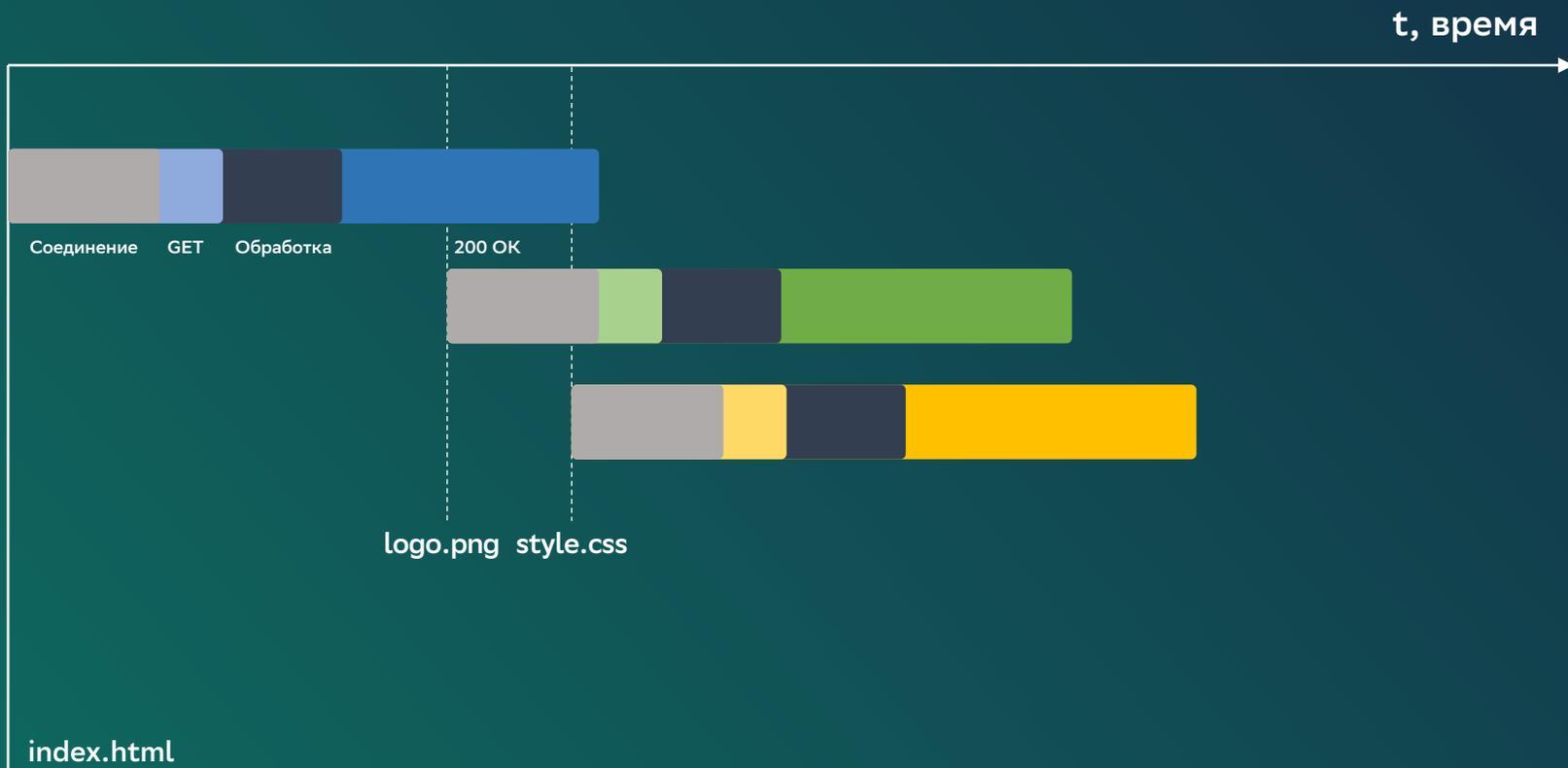
# HTTP



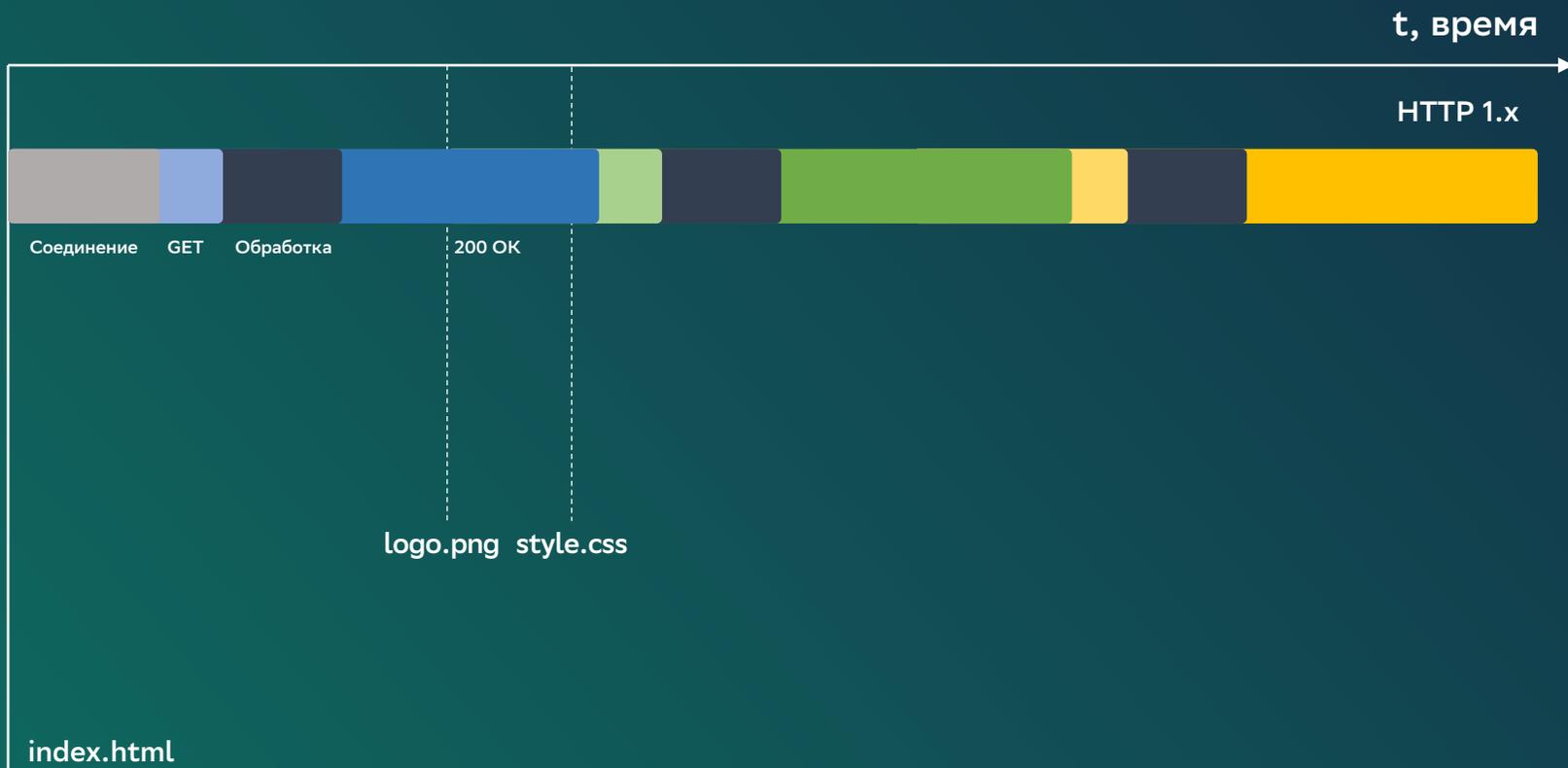
# HTTP



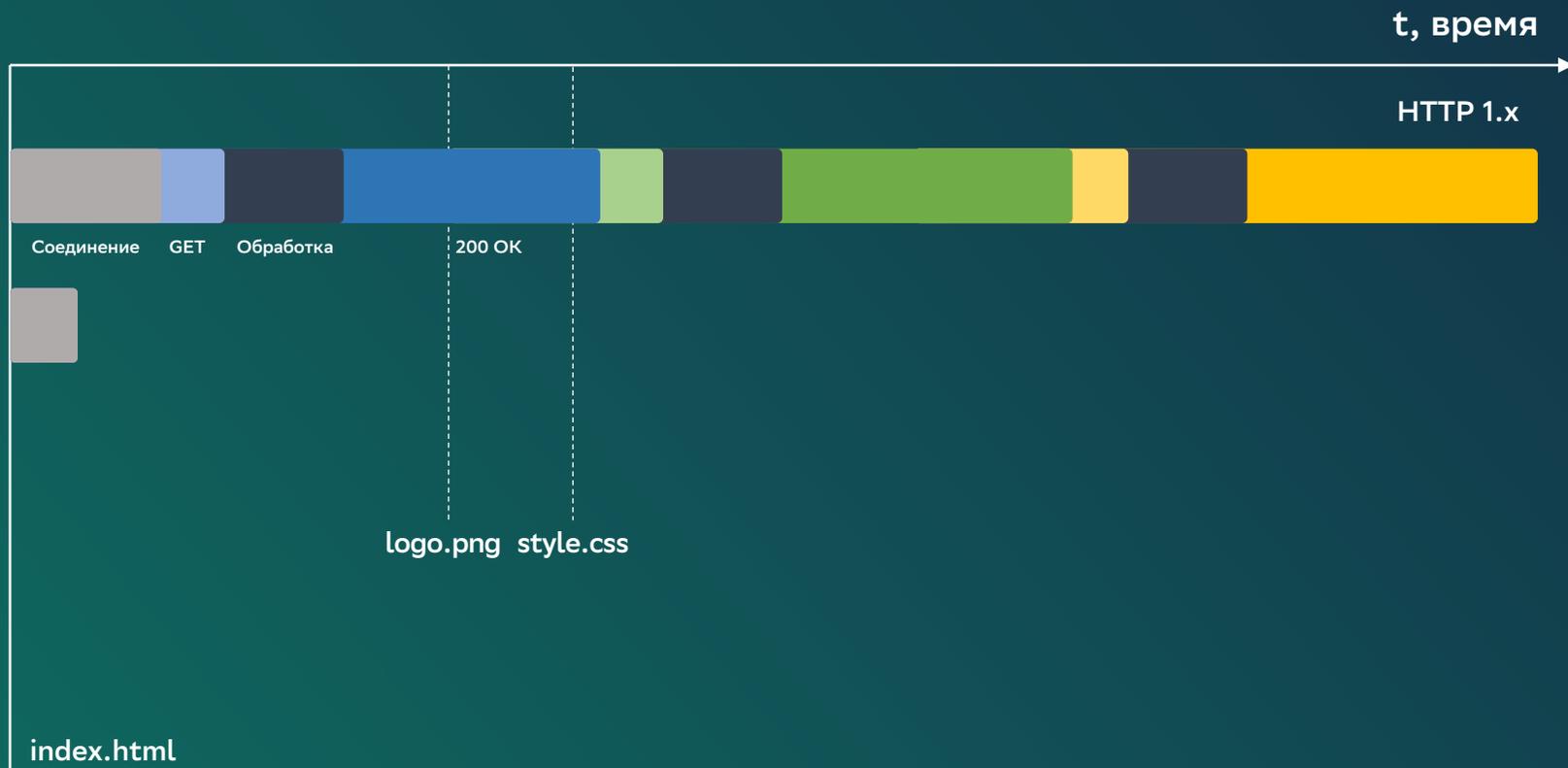
# HTTP



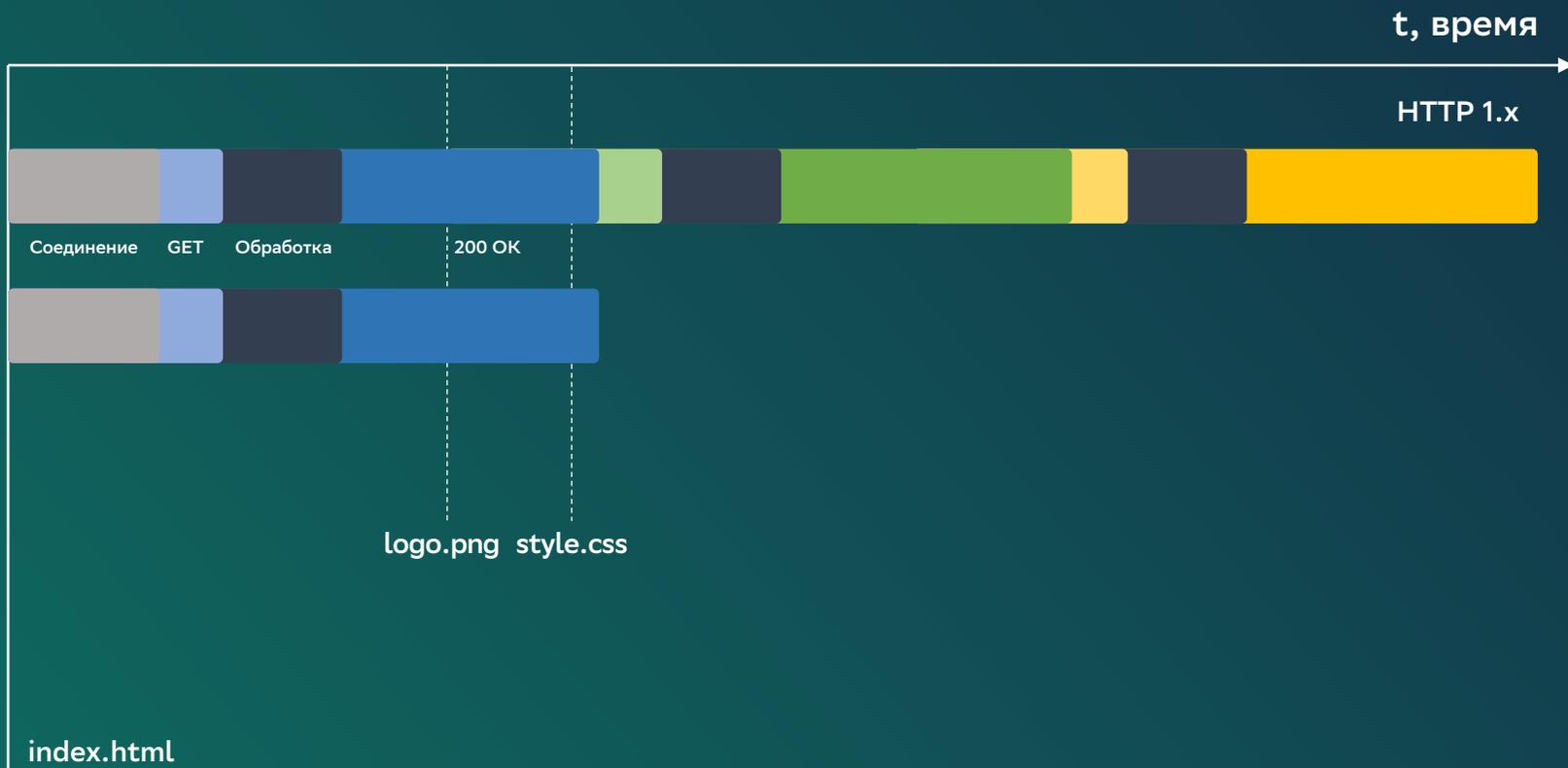
# HTTP



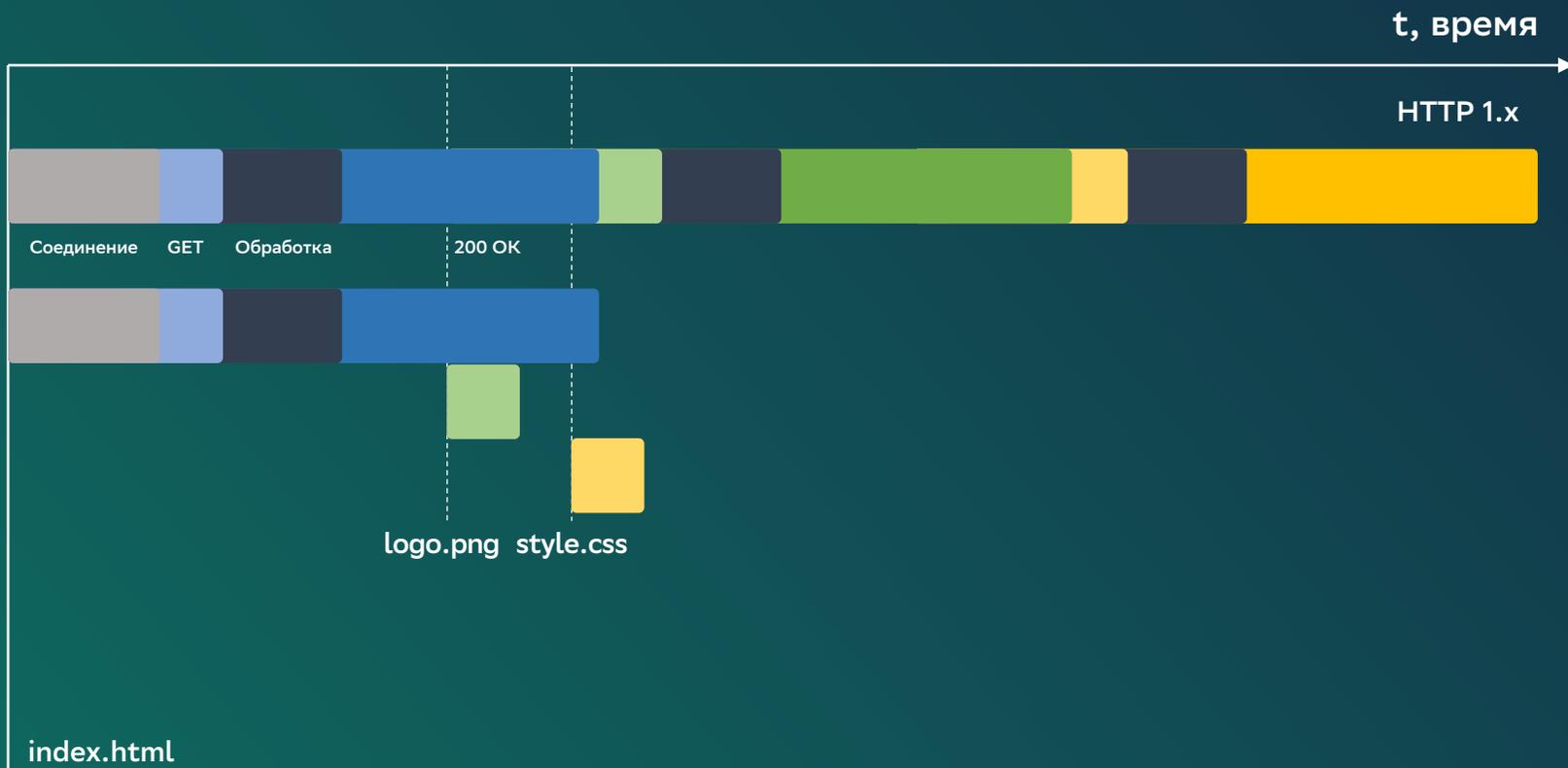
# HTTP



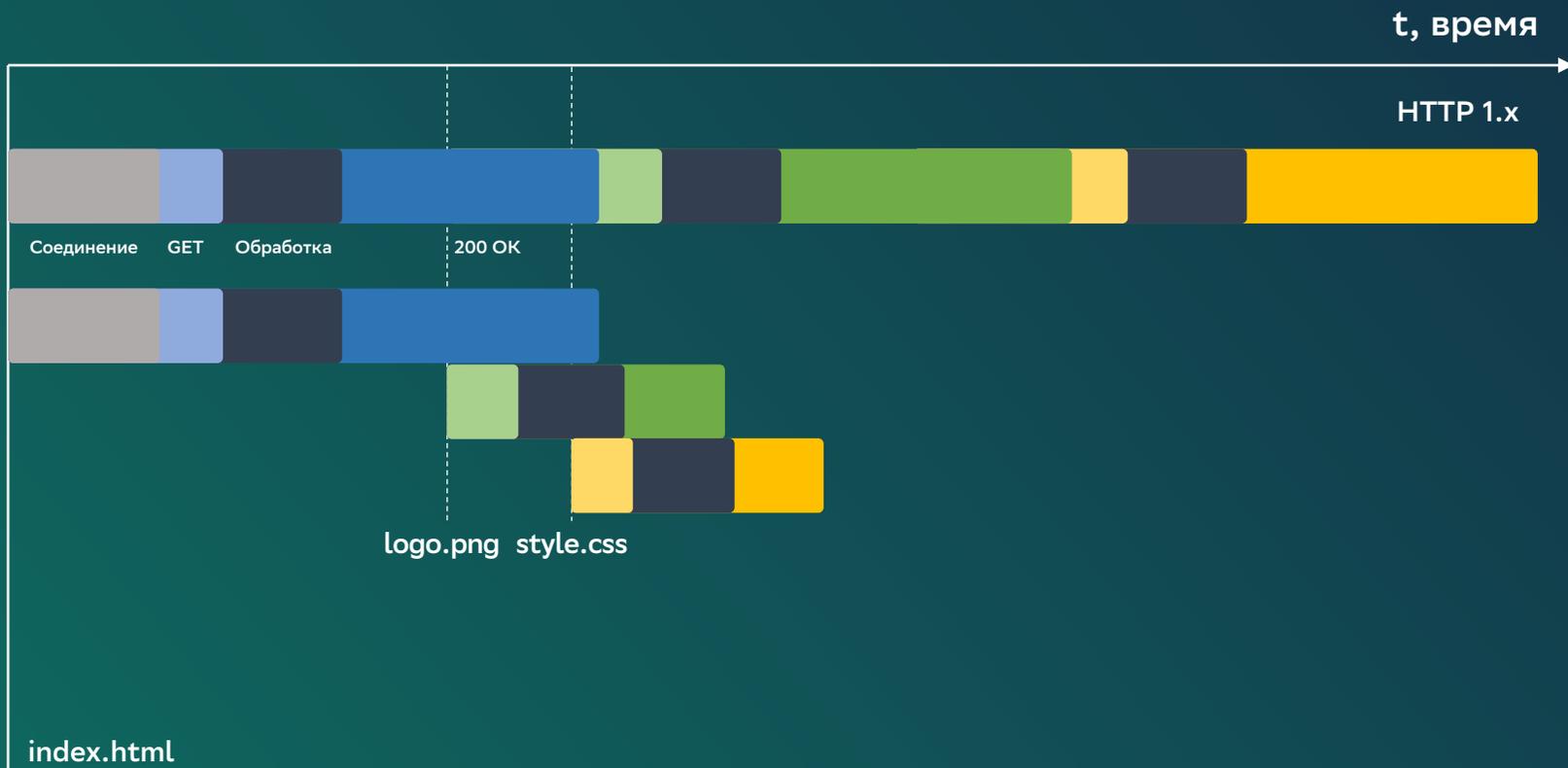
# HTTP



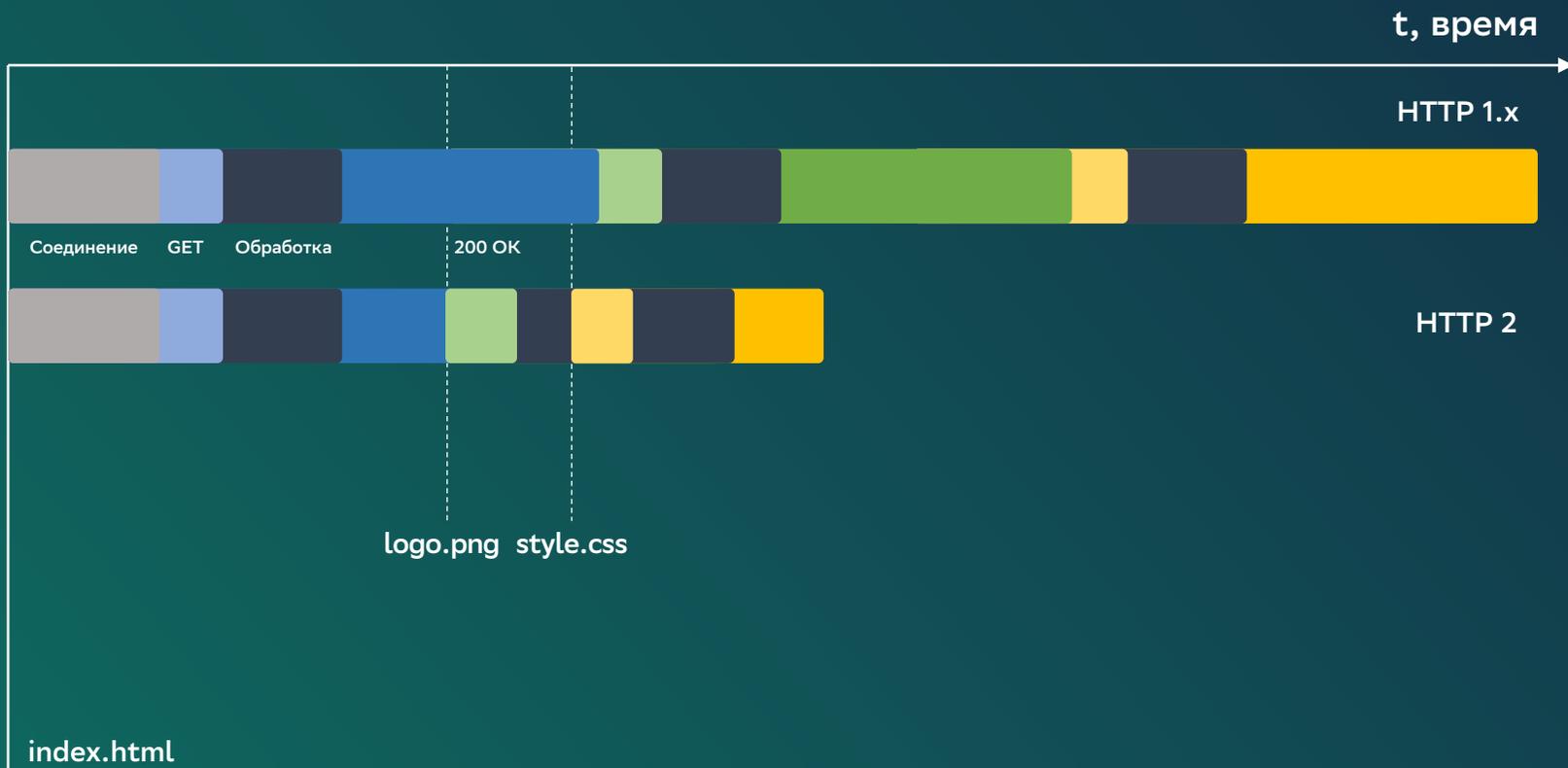
# HTTP



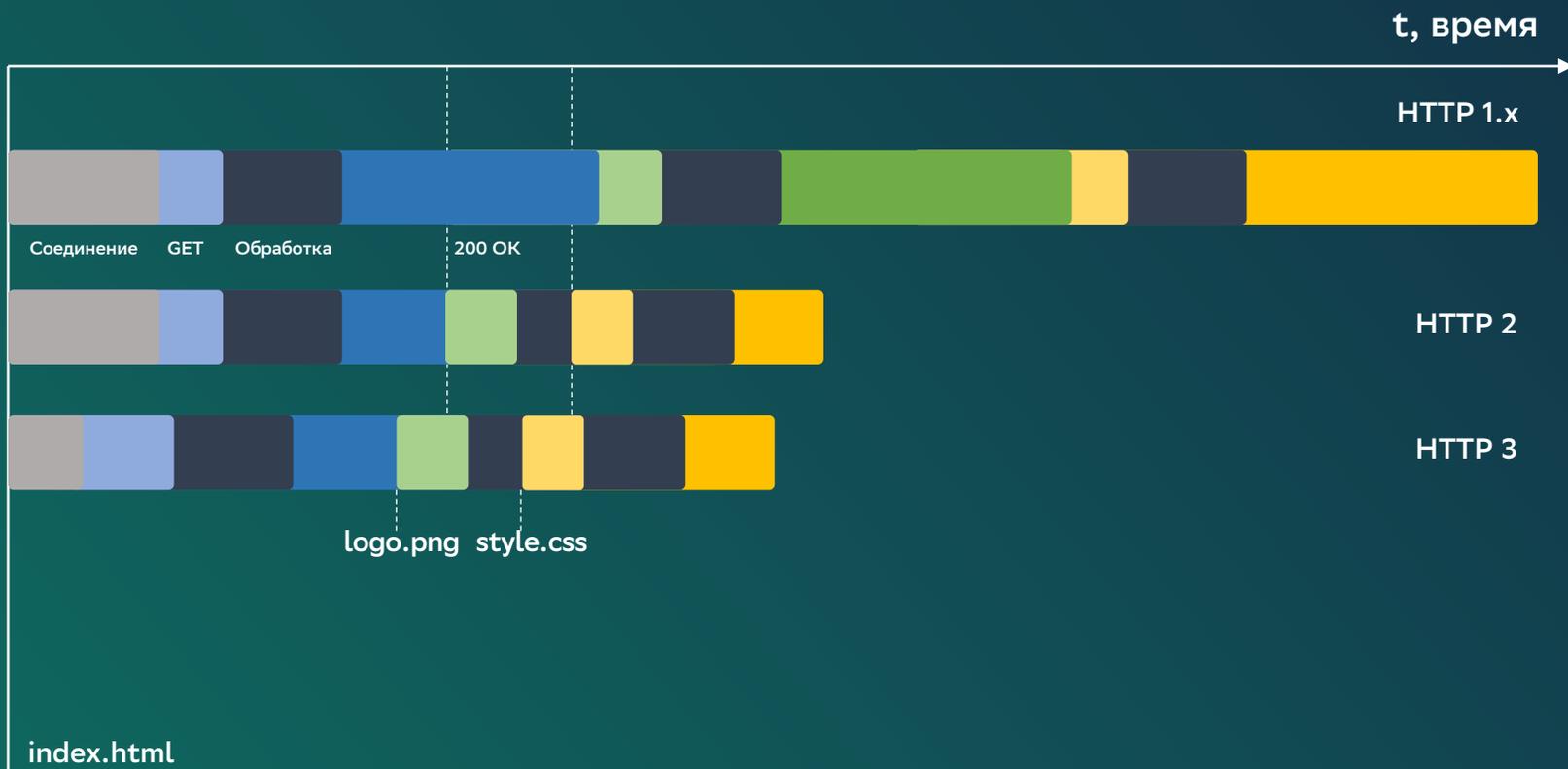
# HTTP



# HTTP



# HTTP



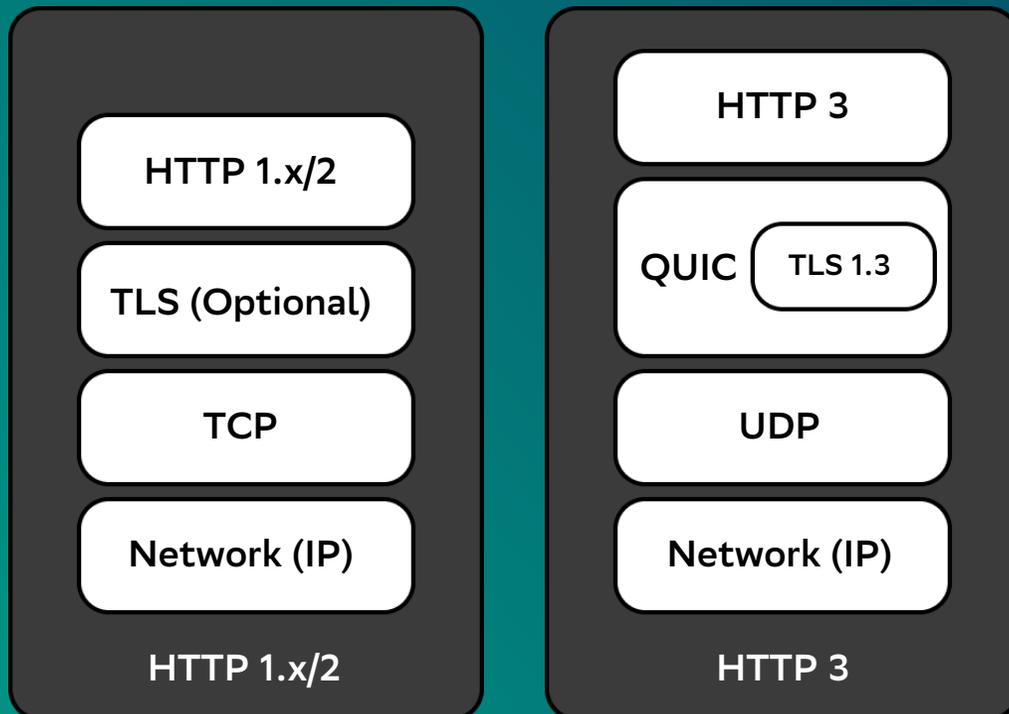
# HTTP2 vs HTTP3



# HTTP2 vs HTTP3



# HTTP3. Мотивация



Протокол TCP не знает о независимости потоков в HTTP/2, и это означает:

**проблема HOL blocking на уровне TCP из-за потерянных или задержанных пакетов превращается в проблему блокировки начала очереди для HTTP.**

# QUIC. Преимущества

Установление соединения происходит быстрее

Улучшенная обработка ошибок

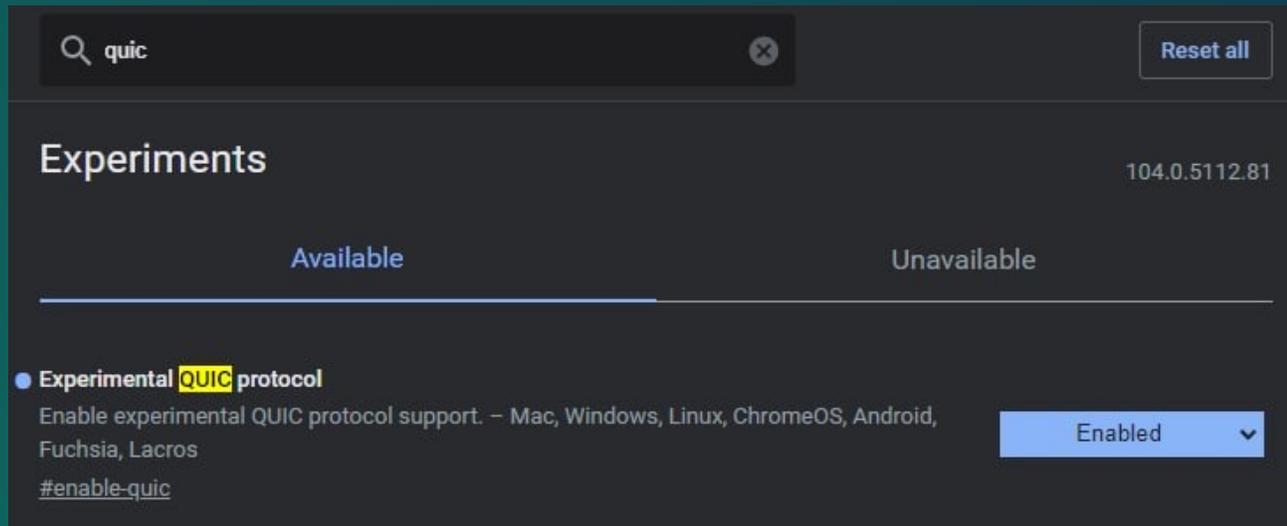
Переключение между сетями (Connection migration)

# Как включить?

# HTTP2 vs HTTP3

Как включить?

chrome://flags/



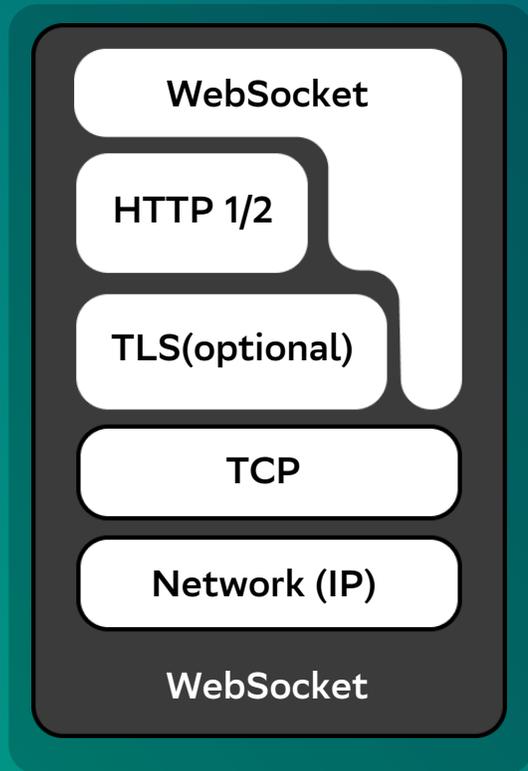
The screenshot shows the Chrome flags page with a search bar containing 'quic'. The 'Experimental QUIC protocol' flag is highlighted in blue and set to 'Enabled'. The description reads: 'Enable experimental QUIC protocol support. – Mac, Windows, Linux, ChromeOS, Android, Fuchsia, Lacros'. A link to '#enable-quic' is visible at the bottom left. The 'Available' and 'Unavailable' progress bars are shown at the top of the list.

Name	Method	Status	Protocol
<input type="checkbox"/> videoplayback?expire=16...	GET	200	h3
<input type="checkbox"/> videoplayback?expire=16...	GET	200	h3
<input type="checkbox"/> videoplayback?expire=16...	GET	200	h3
<input type="checkbox"/> videoplayback?expire=16...	GET	200	h3

Name	Method	Status	Protocol
<input type="checkbox"/> videoplayback?expire=16...	GET	200	http/1.1
<input type="checkbox"/> videoplayback?expire=16...	GET	200	http/1.1
<input type="checkbox"/> videoplayback?expire=16...	GET	200	http/1.1
<input type="checkbox"/> videoplayback?expire=16...	GET	200	http/1.1

# Протоколы

# WebSocket



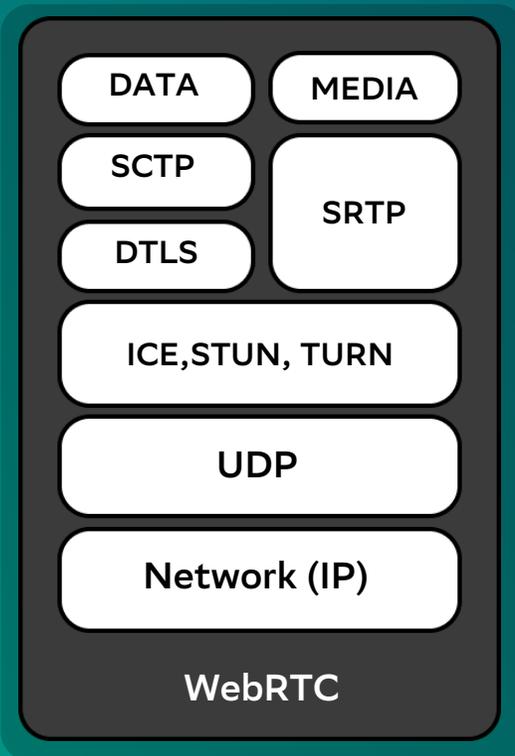


## Head-of-line blocking из-за использования TCP

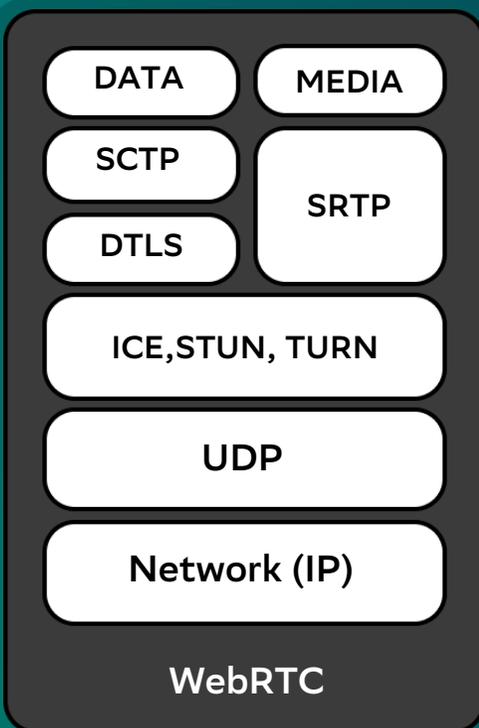
Отсутствует автоматическое восстановление при разрыве соединения

Потенциальный переезд на http/3 аннулируется наличием первичного handshake на соединении

# WebRTC



# WebRTC

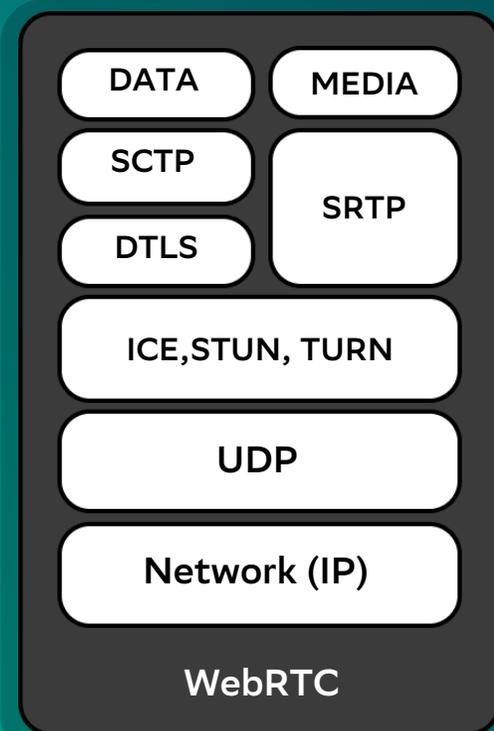


Тесно связанный стек различных протоколов

Не всегда необходимые р2р соединения

«Экзотичные» протоколы для транспорта и безопасности (ICE, DTLS, SCTP)

# WebRTC



Для специализированных Real Time приложений нужны:

Поддержка кодеков

**WebCodecs**

Вычислительная логика

**WebAssembly**

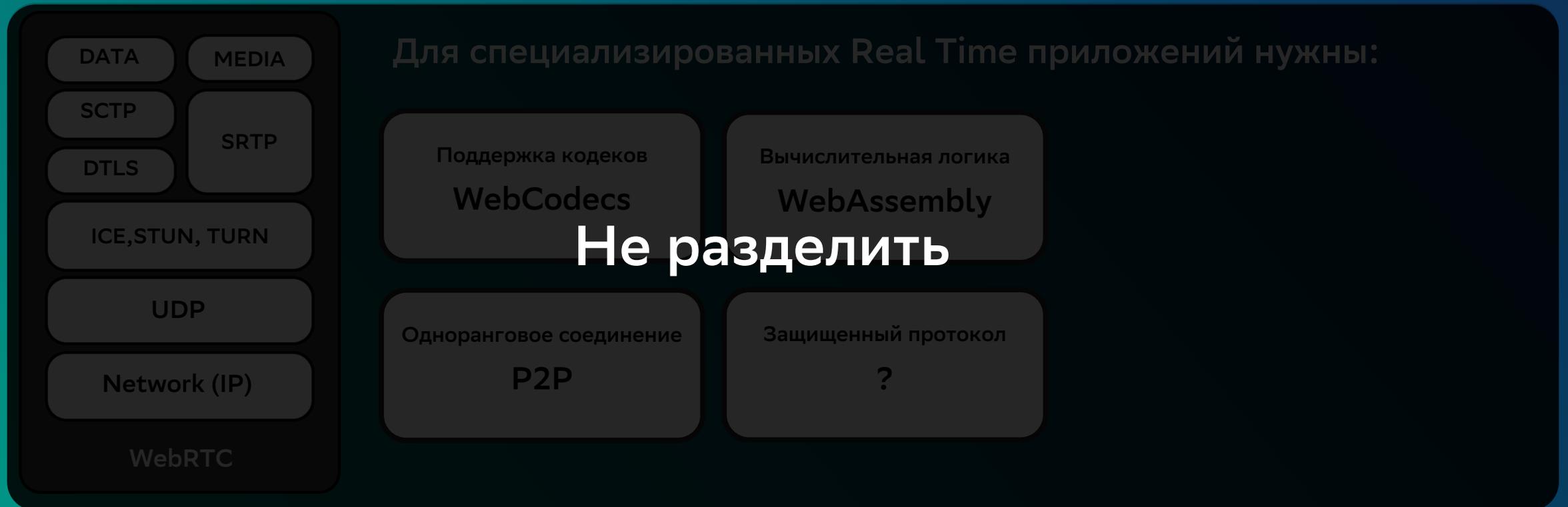
Одноранговое соединение

**P2P**

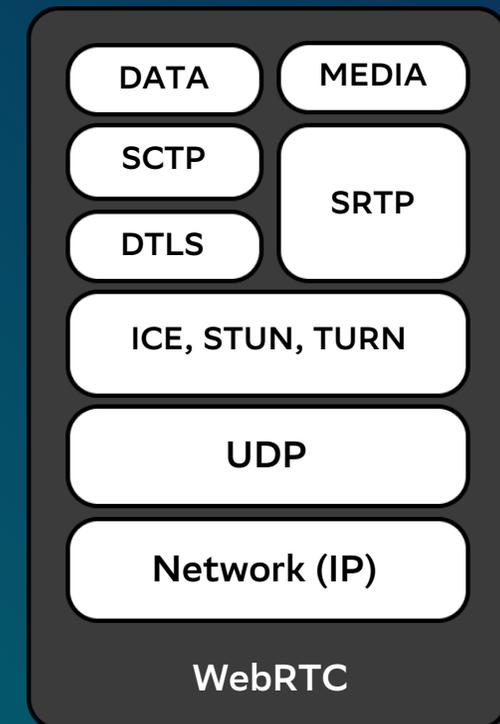
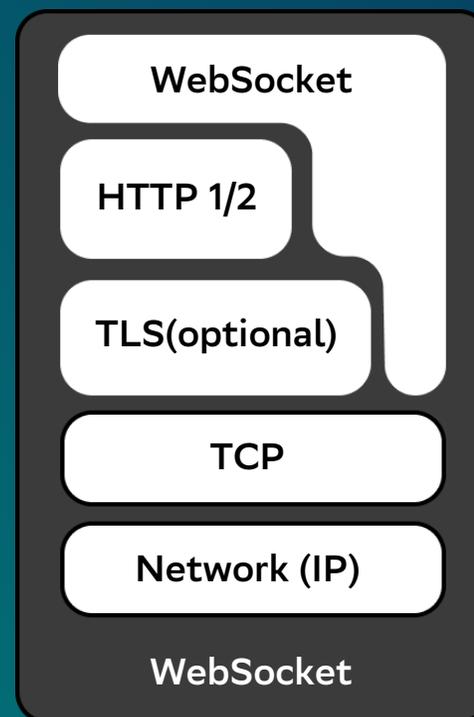
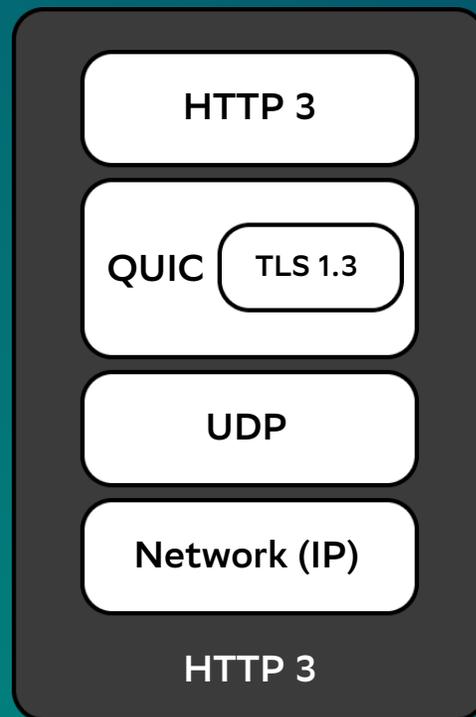
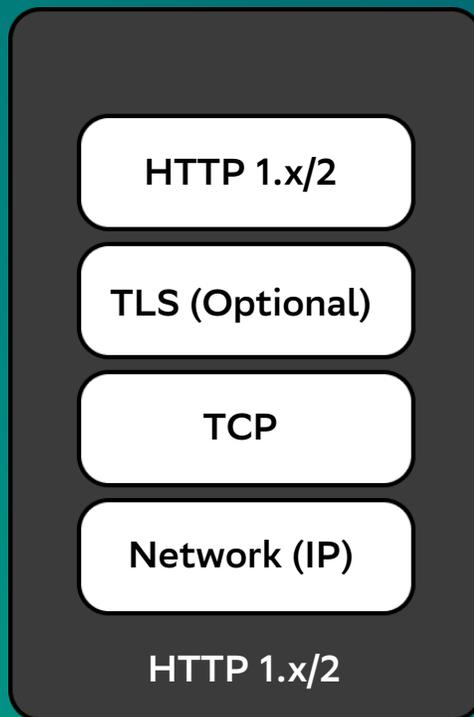
Защищенный протокол

**?**

# WebRTC



# Протоколы



# WebTransport

# WebTransport

## Преимущества:

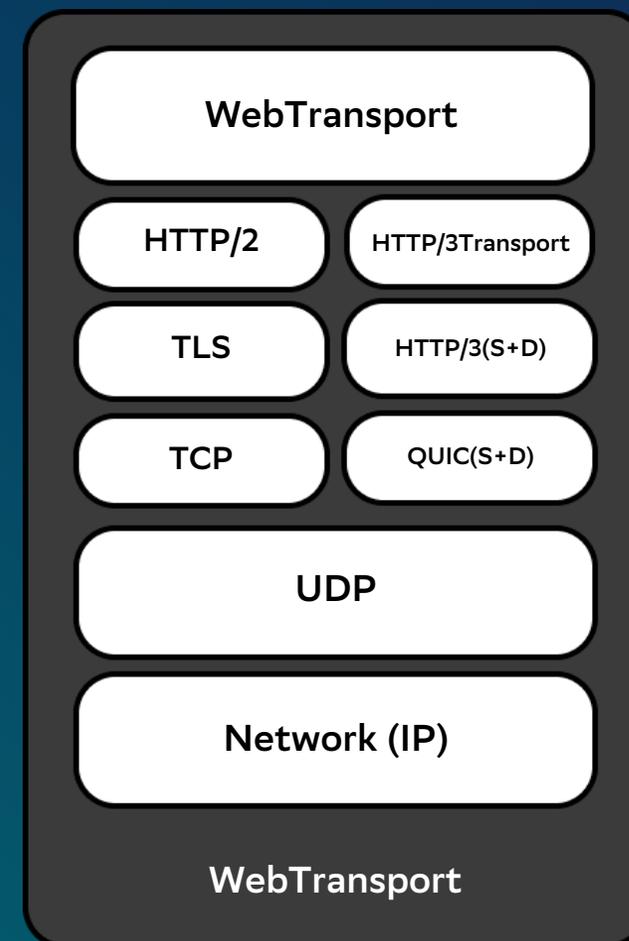
Работа в рамках модели веб-безопасности

Возможен фолбэк на HTTP/2

Работает в разных режимах

Использует Streams и Promises. Работает с async и await.

Может запускаться через WebWorkers



# Датаграммы

TCP -> Пакеты

Упорядоченные, упакованные данные для сборки сообщений с проверкой целостности передачи

UDP -> Датаграммы

Поток данных без проверки на наличие ошибок и подтверждения доставки



# Режимы WebTransport

# Режимы WebTransport

---

Сервер

Клиент

# Режимы WebTransport

Сервер

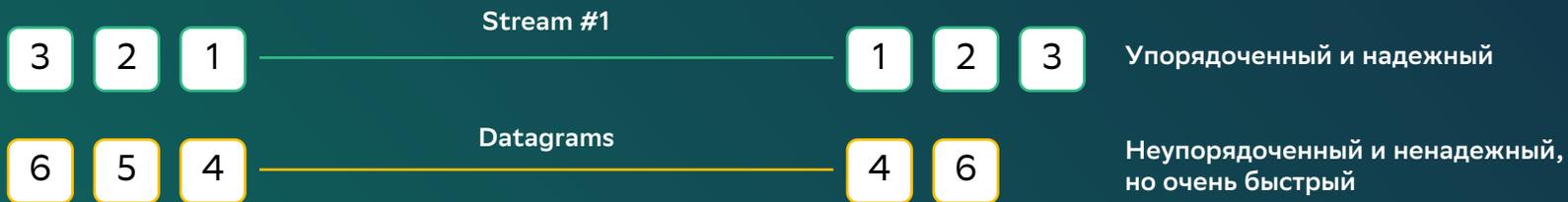
Клиент



# Режимы WebTransport

Сервер

Клиент



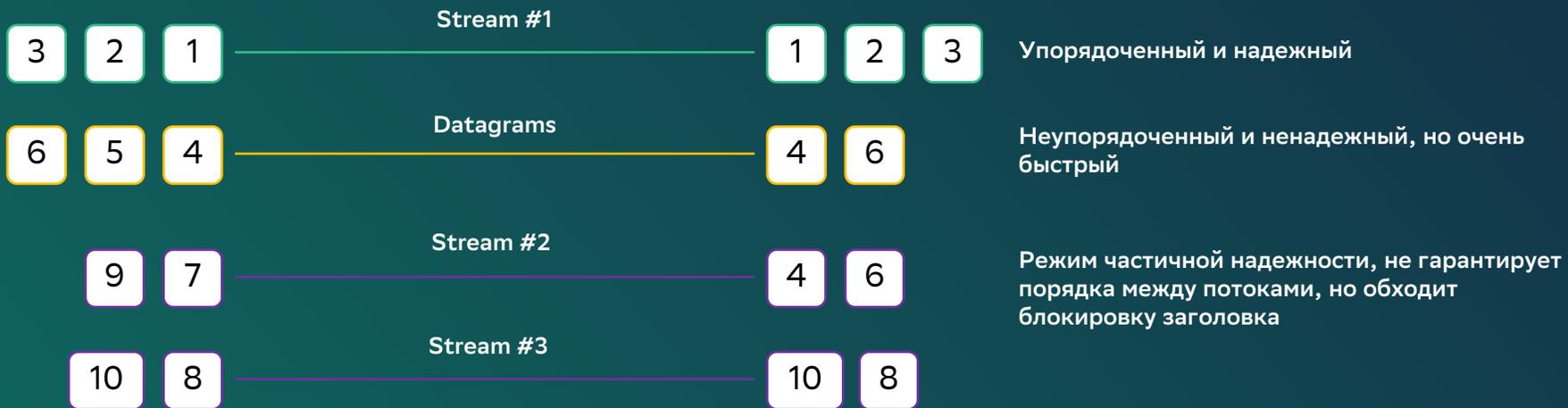
Упорядоченный и надежный

Неупорядоченный и ненадежный,  
но очень быстрый

# Режимы WebTransport

Сервер

Клиент



# Статус WebTransport

## WebTransport

W3C Working Draft, 23 June 2022



▼ More details about this document

**This version:**

<https://www.w3.org/TR/2022/WD-webtransport-20220623/>

**Latest published version:**

<https://www.w3.org/TR/webtransport/>

**Editor's Draft:**

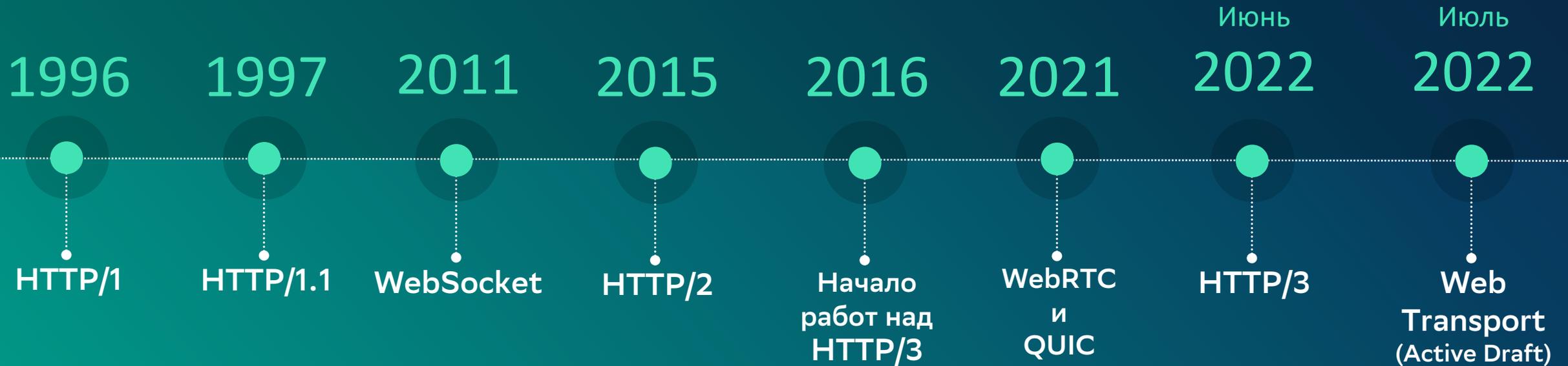
<https://w3c.github.io/webtransport/>

**History:**

<https://www.w3.org/standards/history/webtransport>

# Текущий статус

# Протоколы. История появления



# QUIC, WebTransport. Текущий статус

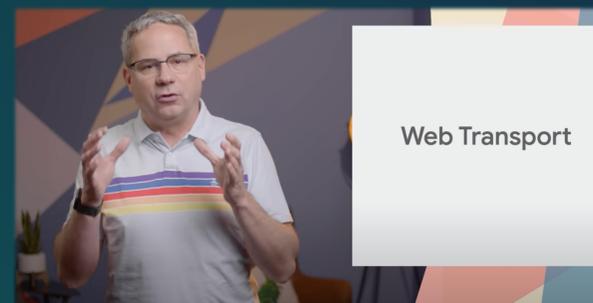
## QUIC

Libraries implementing HTTP/3					
Name	Client	Server	Programming language	Company	Repository
lsquic	Yes	Yes	C	LiteSpeed	<a href="https://github.com/litespeedtech/lsquic">https://github.com/litespeedtech/lsquic</a>
nghttp3	Yes	Yes	C		<a href="https://github.com/nghttp2/nghttp3">https://github.com/nghttp2/nghttp3</a>
h2o	No	Yes	C		<a href="https://github.com/h2o/h2o">https://github.com/h2o/h2o</a>
libcurl <sup>[22][23]</sup>	Yes	No	C		<a href="https://github.com/curl/curl">https://github.com/curl/curl</a>
MsQuic <sup>[24]</sup>	Yes	Yes	C	Microsoft	<a href="https://github.com/microsoft/msquic">https://github.com/microsoft/msquic</a>
proxymgen	Yes	Yes	C++	Facebook	<a href="https://github.com/facebook/proxymgen#quic-and-http3">https://github.com/facebook/proxymgen#quic-and-http3</a>
Cronet	Yes	Yes	C++	Google	<a href="https://github.com/chromium/chromium/tree/main/net/quic">https://github.com/chromium/chromium/tree/main/net/quic</a>
.NET <sup>[25]</sup>	Yes	Yes	C# (using MsQuic) <sup>[26]</sup>	Microsoft	<a href="https://github.com/dotnet">https://github.com/dotnet</a>
quic-go	Yes	Yes	Go		<a href="https://github.com/lucas-clemente/quic-go">https://github.com/lucas-clemente/quic-go</a>
http3	Yes	Yes	Haskell		<a href="https://github.com/kazu-yamamoto/http3">https://github.com/kazu-yamamoto/http3</a>
Kwik	Yes	Yes	Java		<a href="https://github.com/ptrd/kwik">https://github.com/ptrd/kwik</a>
Flupke	Yes	No	Java		<a href="https://bitbucket.org/pjtr/flupke">https://bitbucket.org/pjtr/flupke</a>
aiquic	Yes	Yes	Python		<a href="https://github.com/aiortc/aiquic">https://github.com/aiortc/aiquic</a>
quiche	Yes	Yes	Rust	Cloudflare	<a href="https://github.com/cloudflare/quiche">https://github.com/cloudflare/quiche</a>
neqo	Yes	Yes	Rust	Mozilla	<a href="https://github.com/mozilla/neqo">https://github.com/mozilla/neqo</a>
quinn	Yes	Yes	Rust		<a href="https://github.com/quinn-rs/quinn">https://github.com/quinn-rs/quinn</a>

Nginx. <https://quic.nginx.org/>

## WebTransport

Сервера на Go и C#. Demo Client Python.



New in Chrome 97

# Node JS quic support



James M Snell

<https://github.com/jasnell>

Основная tracking задача по quic:  
<https://github.com/nodejs/node/issues/38478>

## Roadmap

```
### 2023

#### Early Q1 (January)
- [C.1 🚧 Ergonomic metrics API](#1-ergonomic-metrics-api)
- [***🚧 test-plans/DHT server mode scale test***](https://github.com/libp2p/test-plans)

#### Mid Q1 (February)
- [A.3 🚧 WebRTC: Browser to Browser](#3-webrtc-browser-to-browser)

#### End of Q1 (March)
- [B.3 🚧 Add QUIC Transport](#3-add-quic-transport)
```

# Где потрогать?

Клиент (локально):

WebTransport Python client Demo -

<https://github.com/w3c/webtransport/tree/main/samples/echo>

Клиент(в web):

Chrome - <https://webrtc.internaut.com/wt/>

## WebTransport over HTTP/3 client

Establish WebTransport connection

URL:

Send data over WebTransport

- Send a datagram  
 Open a unidirectional stream  
 Open a bidirectional stream

Event log

- Initiating connection...
- Connection ready.
- Datagram writer ready.
- Datagram reader ready.
- Sent datagram: Hello SBOL!
- Datagram received: 11

# Где потрогать?

Клиент (локально):

**Не всегда**

Клиент(в web):

**работает**

## WebTransport over HTTP/3 client

Establish WebTransport connection

URL:

Send data over WebTransport

- Send a datagram
- Open a unidirectional stream
- Open a bidirectional stream

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- Initiating connection...
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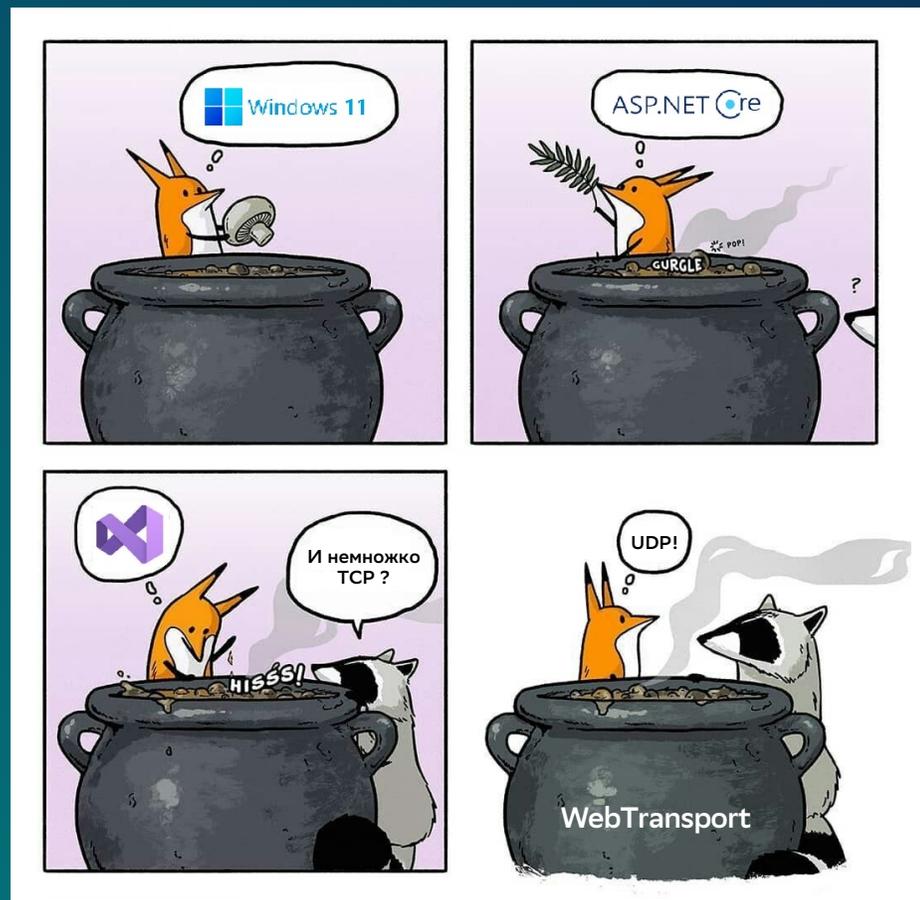
# ГОТОВИМ WebTransport

# Технологии

Windows 11 сборка 22000+

ASP NET CORE 6+

Visual studio 2022



# Технологии

Windows 11 сборка 22000+

# Нет официальных рецептов

Visual studio 2022

# рецептов



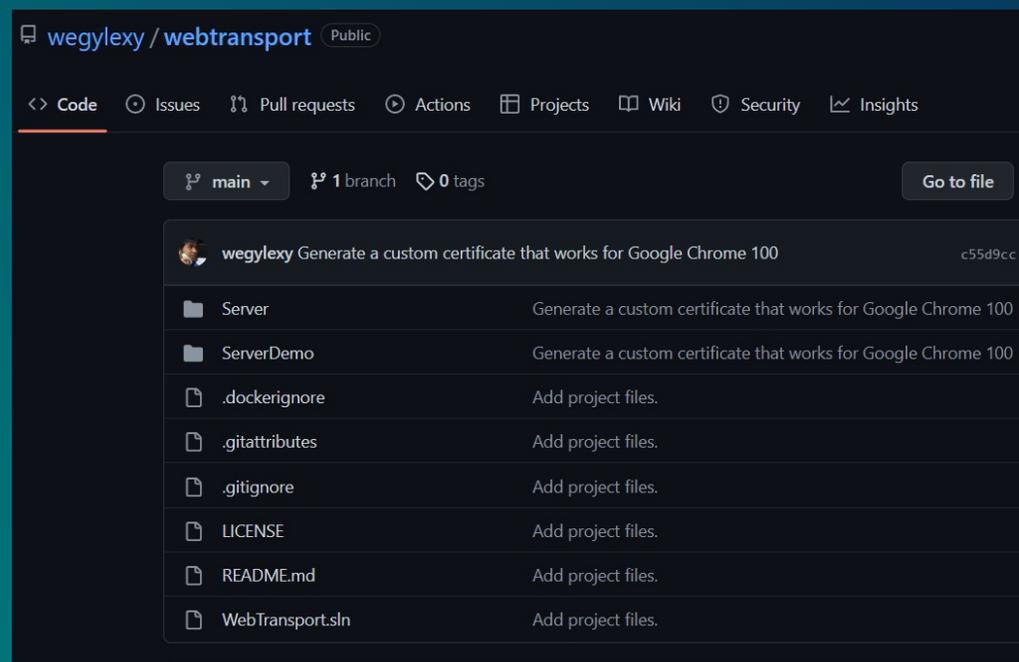


# Готовим WebTransport



<https://github.com/wegylexy>

<https://github.com/wegylexy/webtransport>



# Готовим WebTransport

Открываем файл  
ServerDemo\Program.cs

# Готовим WebTransport

```
var runningInDocker = Environment.GetEnvironmentVariable("
DOTNET_RUNNING_IN_CONTAINER") == "true";
using X509Certificate2 cert = CustomCertificate.Generate("Fly by Wireless
", "localhost");
var hash = SHA256.HashData(cert.RawData);
```

# Готовим WebTransport

```
const transport = new WebTransport("https://localhost:4433/test",{  
  serverCertificateHashes:[{algorithm:"sha-256",value:Uint8Array.from(atob  
("FwMFeI3t6NmcW6XgLcyVc092JSBoXDEs7ekXJA4QTC4="),c=>c.charCodeAt(0))}]]})
```

# Готовим WebTransport

```
using QuicListener listener = new(new QuicListenerOptions()  
{  
    ListenEndPoint = new(IPAddress.IPv6Any, runningInDocker  
? 3297 : 4433),  
    ServerAuthenticationOptions = new()  
    {  
        ServerCertificate = cert  
    },  
    IdleTimeout = TimeSpan.FromSeconds(30)  
}).WithWebTransport());
```

# Готовим WebTransport

```
static async Task HandleConnectionAsync(WebTransportConnection connection,  
CancellationTokен cancellationTokен = default)
```

# Готовим WebTransport

```
session.DatagramReceived += (s, e) =>
{
    var length = e.Length;
    Console.WriteLine($"Получили датаграмму {length} byte(s)");

    var buffer = ArrayPool<byte>.Shared.Rent(length);
    e.CopyTo(buffer);

    string result = string.Create(buffer.Length, buffer, (chars, buf) =>
    {
        for (int i = 0; i < chars.Length; i++) chars[i] = (char)buf[i];
    });
    Console.WriteLine($"Получили датаграмму с текстом {result}");
```

# Готовим WebTransport

```
try
{
    var sent = await session.SendDatagramAsync(buffer.AsMemory(0, length));
    try
    {
        await sent.LostSuspect;
    }
    catch (TimeoutException)
    {
        Console.WriteLine("Datagram lost suspected.");
    }
    await sent.Completion;
}
```

# Готовим WebTransport

```
string data;
{
    using StreamReader reader = new(stream, Encoding.UTF8, leaveOpen: true);
    data = await reader.ReadToEndAsync();
    Console.WriteLine(data);
}
```

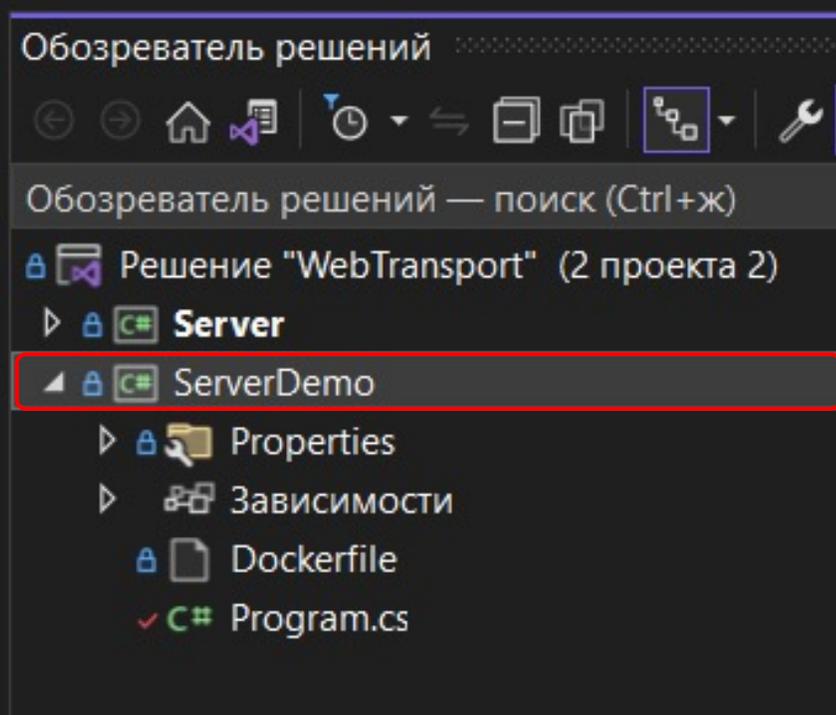
# Готовим WebTransport

```
if (stream.CanWrite)
{
    using StreamWriter writer = new(stream, Encoding.UTF8, leaveOpen: true);
    await writer.WriteAsync(data);
}
```

# Запускаем!



# Запуск WebTransport



# Запуск WebTransport

- 1) Открываем терминал в папке ServerDemo
- 2) Выполняем команду `dotnet run`

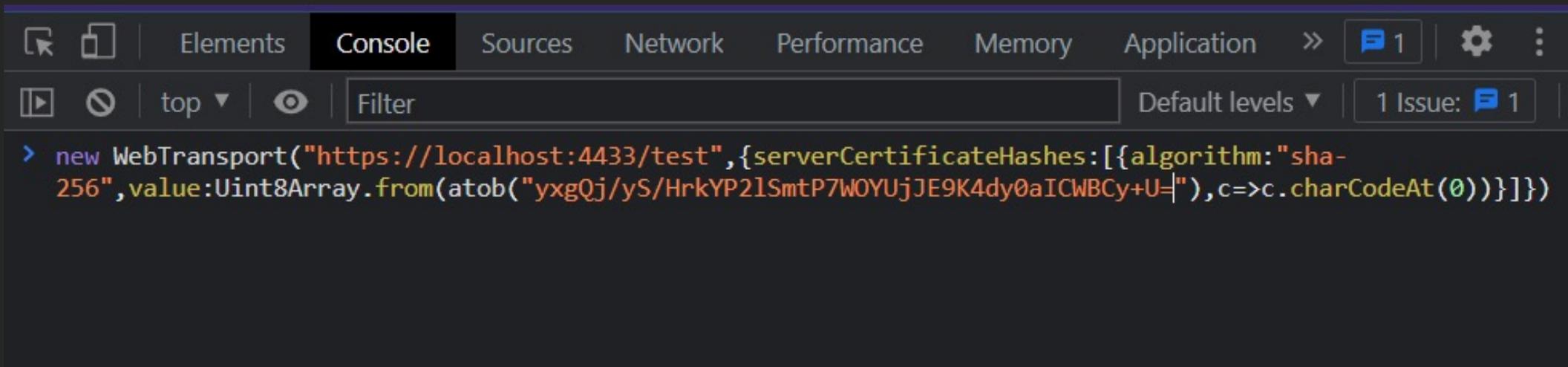
# Запуск WebTransport

```
C:\develop\webtransport\ServerDemo\bin\Debug\net6.0\ServerDemo.exe  
Certificate SHA-256 (Base-64): yxgQj/yS/HrkYP2lSmtP7W0YUjJE9K4dy0aICWBCy+U=  
TODO: rotate certificate before 2022-08-30 17:29:05Z
```

# Запуск WebTransport

```
const transport = new WebTransport("https://localhost:4433/test",{  
  serverCertificateHashes:[{algorithm:"sha-256",value:Uint8Array.from(atob  
("FwMFeI3t6NmcW6XgLcyVc092JSBoXDEs7ekXJA4QTC4="),c=>c.charCodeAt(0))}]]})
```

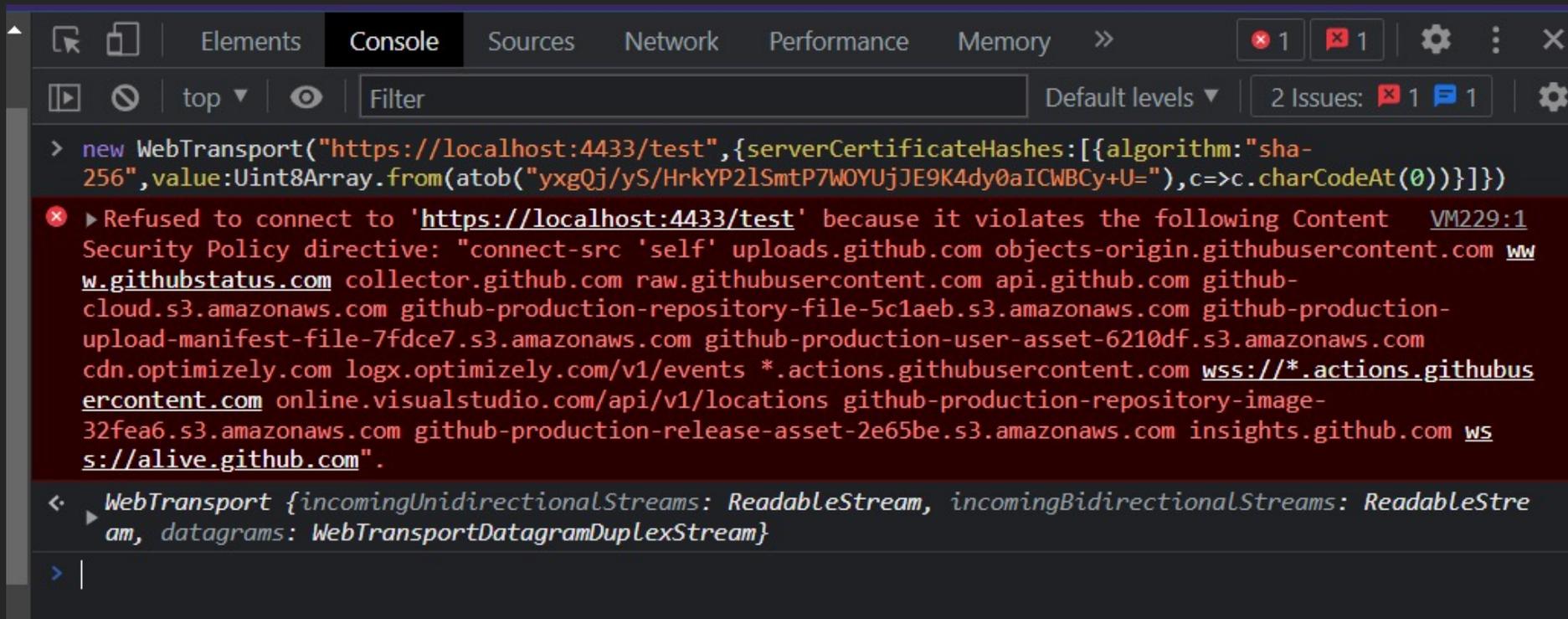
# Запуск WebTransport



The image shows a browser's developer console with the 'Console' tab selected. The console displays a single log entry: a JavaScript code snippet that creates a new WebTransport object. The code is: `> new WebTransport("https://localhost:4433/test",{serverCertificateHashes:[{algorithm:"sha-256",value:Uint8Array.from(atob("yxgQj/yS/HrkYP2lSmtP7W0YUjJE9K4dy0aICWBCy+U="),c=>c.charCodeAt(0))}]}))`. The console interface includes navigation icons, tabs for 'Elements', 'Console', 'Sources', 'Network', 'Performance', 'Memory', and 'Application', and a notification area showing '1 Issue'.

```
> new WebTransport("https://localhost:4433/test",{serverCertificateHashes:[{algorithm:"sha-256",value:Uint8Array.from(atob("yxgQj/yS/HrkYP2lSmtP7W0YUjJE9K4dy0aICWBCy+U="),c=>c.charCodeAt(0))}]}))
```

# Запуск WebTransport



```
> new WebTransport("https://localhost:4433/test",{serverCertificateHashes:[{algorithm:"sha-256",value:Uint8Array.from(atob("yxgQj/yS/HrkYP2lSmtP7WOYUjJE9K4dy0aICWBCy+U="),c=>c.charCodeAt(0))}]}))
```

✖ ▶ Refused to connect to 'https://localhost:4433/test' because it violates the following Content Security Policy directive: "connect-src 'self' uploads.github.com objects-origin.githubusercontent.com [w.githubstatus.com](https://w.githubstatus.com) collector.github.com raw.githubusercontent.com api.github.com github-cloud.s3.amazonaws.com github-production-repository-file-5c1aeb.s3.amazonaws.com github-production-upload-manifest-file-7fdce7.s3.amazonaws.com github-production-user-asset-6210df.s3.amazonaws.com cdn.optimizely.com logx.optimizely.com/v1/events \*.actions.githubusercontent.com [wss://\\*.actions.githubusercontent.com](https://wss://*.actions.githubusercontent.com) online.visualstudio.com/api/v1/locations github-production-repository-image-32fea6.s3.amazonaws.com github-production-release-asset-2e65be.s3.amazonaws.com insights.github.com [ws://alive.github.com](https://ws://alive.github.com)".

```
< WebTransport {incomingUnidirectionalStreams: ReadableStream, incomingBidirectionalStreams: ReadableStream, datagrams: WebTransportDatagramDuplexStream}
```

```
> |
```

# Запуск WebTransport

```
Elements Console Sources Network Performance Memory >>
top Filter Default levels 2 Issues: 1 1
> new WebTransport("https://localhost:4433/test",{serverCertificateHashes:[{algorithm:"sha-256",value:Uint8Array.from(atob("yxgQj/yS/HrkYP2lSmtP7WOYUjJE9K4dy0aICWBCy+U="),c=>c.charCodeAt(0))}]}))
✖ ▶ Refused to connect to 'https://localhost:4433/test' because it violates the following Content Security Policy directive: "connect-src 'self' uploads.github.com objects-origin.githubusercontent.com www.githubstatus.com collector.github.com raw.githubusercontent.com api.github.com github-cloud.s3.amazonaws.com github-production-repository-file-5c1aeb.s3.amazonaws.com github-production-upload-manifest-file-7fdce7.s3.amazonaws.com github-production-user-asset-6210df.s3.amazonaws.com cdn.optimizely.com logx.optimizely.com/v1/events *.actions.githubusercontent.com wss://*.actions.githubusercontent.com online.visualstudio.com/api/v1/locations github-production-repository-image-32fea6.s3.amazonaws.com github-production-release-asset-2e65be.s3.amazonaws.com insights.github.com wss://alive.github.com".
< WebTransport {incomingUnidirectionalStreams: ReadableStream, incomingBidirectionalStreams: ReadableStream, datagrams: WebTransportDatagramDuplexStream}
> |
```



# Запуск Chrome

```
Администратор: Windows PowerShell
Windows PowerShell
(C) Корпорация Майкрософт (Microsoft Corporation). Все права защищены.

Установите последнюю версию PowerShell для новых функций и улучшения! https://aka.ms/PSWindows

PS C:\Windows\system32> cd 'C:\Program Files\Google\Chrome\Application'
PS C:\Program Files\Google\Chrome\Application> .\chrome.exe --user-data-dir=.\quic-userdata4 --origin-to-force-quic-on
--ignore-certificate-errors-spki-list=yxgQj/yS/HrkYP2lSmtP7W0YUjJE9K4dy0aICWBCy+U=
PS C:\Program Files\Google\Chrome\Application>
```

# Запуск WebTransport

```
> const transport = new WebTransport("https://localhost:4433/test",  
  {serverCertificateHashes:[{algorithm:"sha-  
256",value:Uint8Array.from(atob("yxgQj/yS/HrkYP2lSmtP7WOYUjJE9K4d  
y0aICWBCy+U="),c=>c.charCodeAt(0))}}])
```

```
< undefined
```

```
> const writer = transport.datagrams.writable.getWriter();  
const data1 = new Uint8Array([65, 66, 67]);  
const data2 = new Uint8Array([68, 69, 70]);  
writer.write(data1);  
writer.write(data2);
```

```
< ▶ Promise {<pending>}
```

```
> |
```

# Запуск WebTransport

```
C:\develop\webtransport\ServerDemo\bin\Debug\net6.0\ServerDemo.exe
Certificate SHA-256 (Base-64): yxgQj/yS/HrkYP2lSmtP7W0YUjJE9K4dy0aICWBCy+U=
TODO: rotate certificate before 2022-08-30 17:29:05Z
Listening on port 4433
:authority localhost:4433
:path /test
:origin chrome://new-tab-page
Received a datagram of 3 byte(s)
Received a datagram of 3 byte(s)
-
```

# Запуск WebTransport

```
C:\develop\webtransport\ServerDemo\bin\Debug\net6.0\ServerDemo.exe
Certificate SHA-256 (Base-64): yxgQj/yS/HrkYP2lSmtP7W0YUjJE9K4dy0aICWBCy+U=
TODO: rotate certificate before 2022-08-30 17:29:05Z
Listening on port 4433
:authority localhost:4433
:path /test
:origin chrome://new-tab-page
Received a datagram of 3 byte(s)
Received a datagram of 3 byte(s)
_
```



# Запуск WebTransport

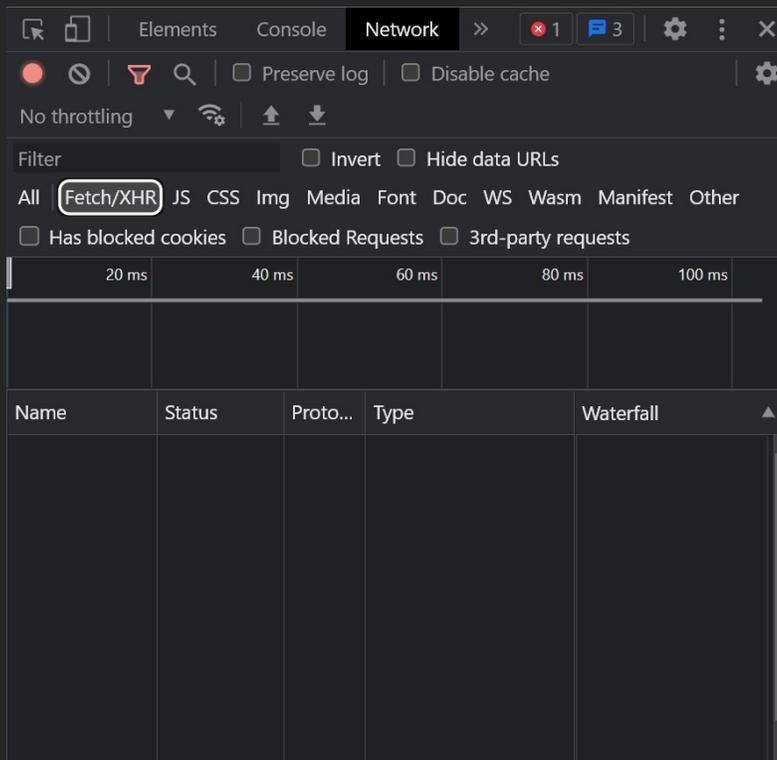
Пример с  
отправкой  
текста

```
const writer = transport.datagrams.writable.getWriter();
const enc = new TextEncoder();

writer.write(enc.encode('test'));
writer.write(enc.encode('ololololololo'));

// Считываем датаграммы с сервера.
const reader = transport.datagrams.readable.getReader();
while (true) {
  const {value, done} = await reader.read();
  if (done) {
    break;
  }
  // Значение представляет собой Uint8Array.
  console.log(new TextDecoder().decode(value));
}
```

# Запуск WebTransport



The screenshot shows the Chrome DevTools Network tab. The top bar includes navigation icons, tabs for Elements, Console, and Network, and a search bar. Below the top bar, there are checkboxes for 'Preserve log' and 'Disable cache', and a 'No throttling' dropdown menu. The 'Filter' section shows 'Fetch/XHR' selected, with other categories like JS, CSS, and Media. Below the filter, there are checkboxes for 'Has blocked cookies', 'Blocked Requests', and '3rd-party requests'. The main area displays a table of network requests with columns for Name, Status, Proto..., Type, and Waterfall. The table is currently empty.

Name	Status	Proto...	Type	Waterfall
------	--------	----------	------	-----------



# Запуск WebTransport

Filter  Invert  Hide data URLs

All | Fetch/XHR | JS | CSS | Img | Media | Font | Doc | **WS** | Wasm | Manifest | Other

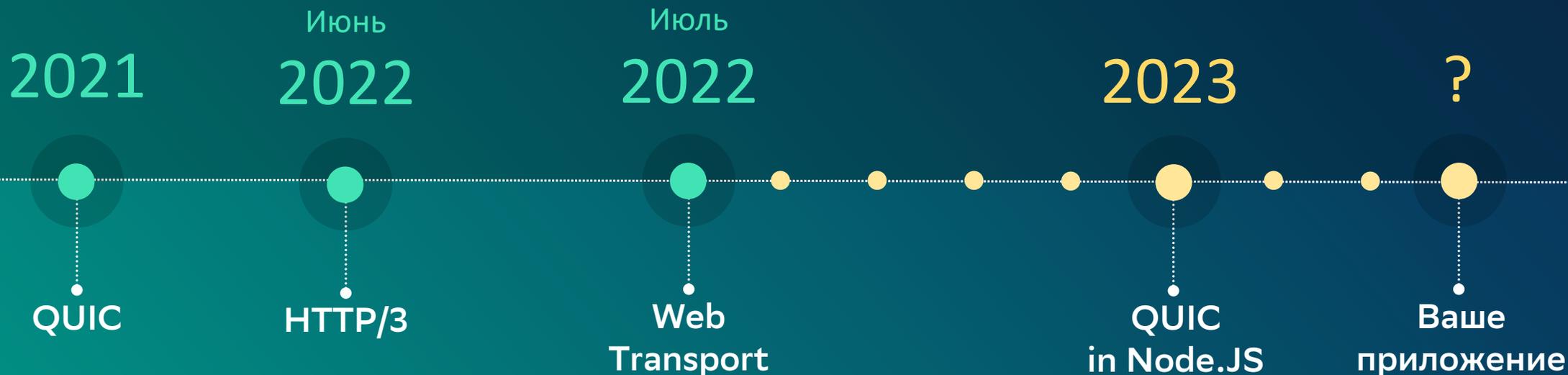
Has blocked cookies  Blocked Requests  3rd-party requests

5000 ms 10000 ms 15000 ms 20000 ms 25000 ms 30000 ms

Name	Status	Proto...	Type	Waterfall
<input type="checkbox"/> test	(pending)		webtransport	

# Новые технологии на подходе

## Давайте будем к ним готовы



# Вопросы?



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