
Node.js
Just as fast, higher, stronger with
GraalVM™
Oleg Šelajev
Oracle Labs
@shelajev
ORACLE

Safe Harbor Statement

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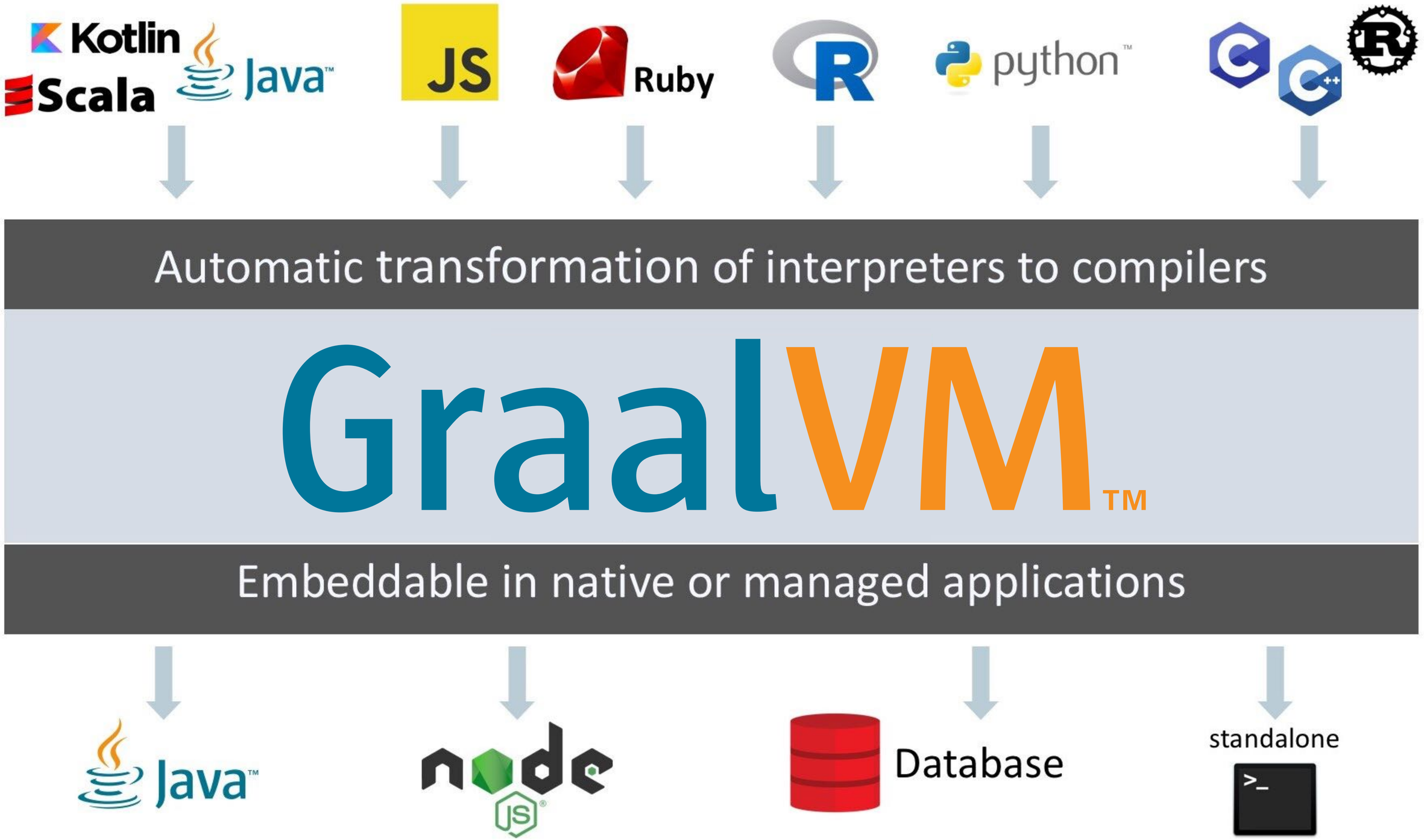
Kotlin
Scala
Java™
JS
Ruby
R
python™
Automatic transformation of interpreters to compilers
GraalVM™
Embeddable in native or managed applications
Java™
node
JS
Database
standalone
>_

Community Edition (CE)

GraalVM CE is available for free for development and production use. It is built from the GraalVM sources available on GitHub. We provide pre-built binaries for GraalVM CE for Linux on x86 64-bit systems.

DOWNLOAD FROM GITHUB

Enterprise Edition (EE)

GraalVM EE provides additional performance, security, and scalability relevant for running critical applications in production. It is free for evaluation uses and available for download from the Oracle Technology Network. We provide binaries for GraalVM EE for Linux or Mac OS X on x86 64-bit systems.

DOWNLOAD FROM OTN

Launched earlier this month: **GraalVM Enterprise 19.0**

- More performance
- Smaller footprint
- Managed runtime for better isolation when running native code
- Oracle Enterprise Support 7x24x365

ORACLE GraalVM

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Why GraalVM?

Fast Java, Scala, Kotlin, Groovy, Clojure...

Instant startup, low footprint

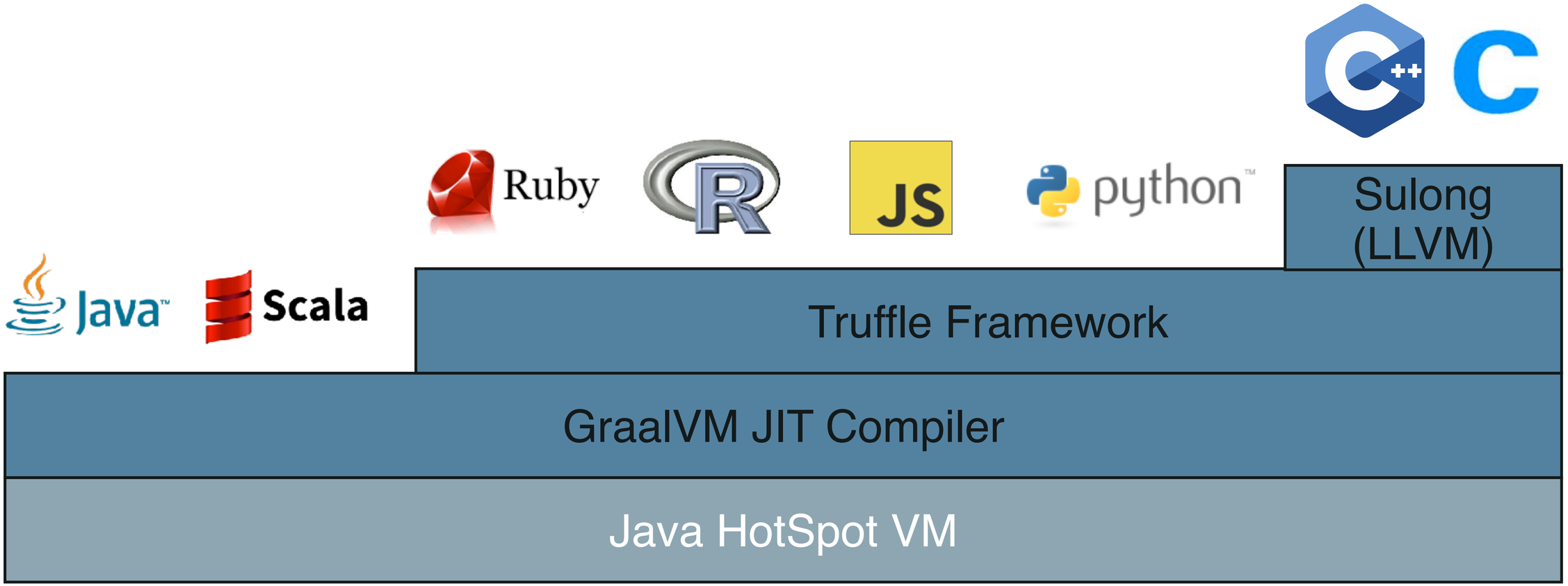
Polyglot & embeddable VM

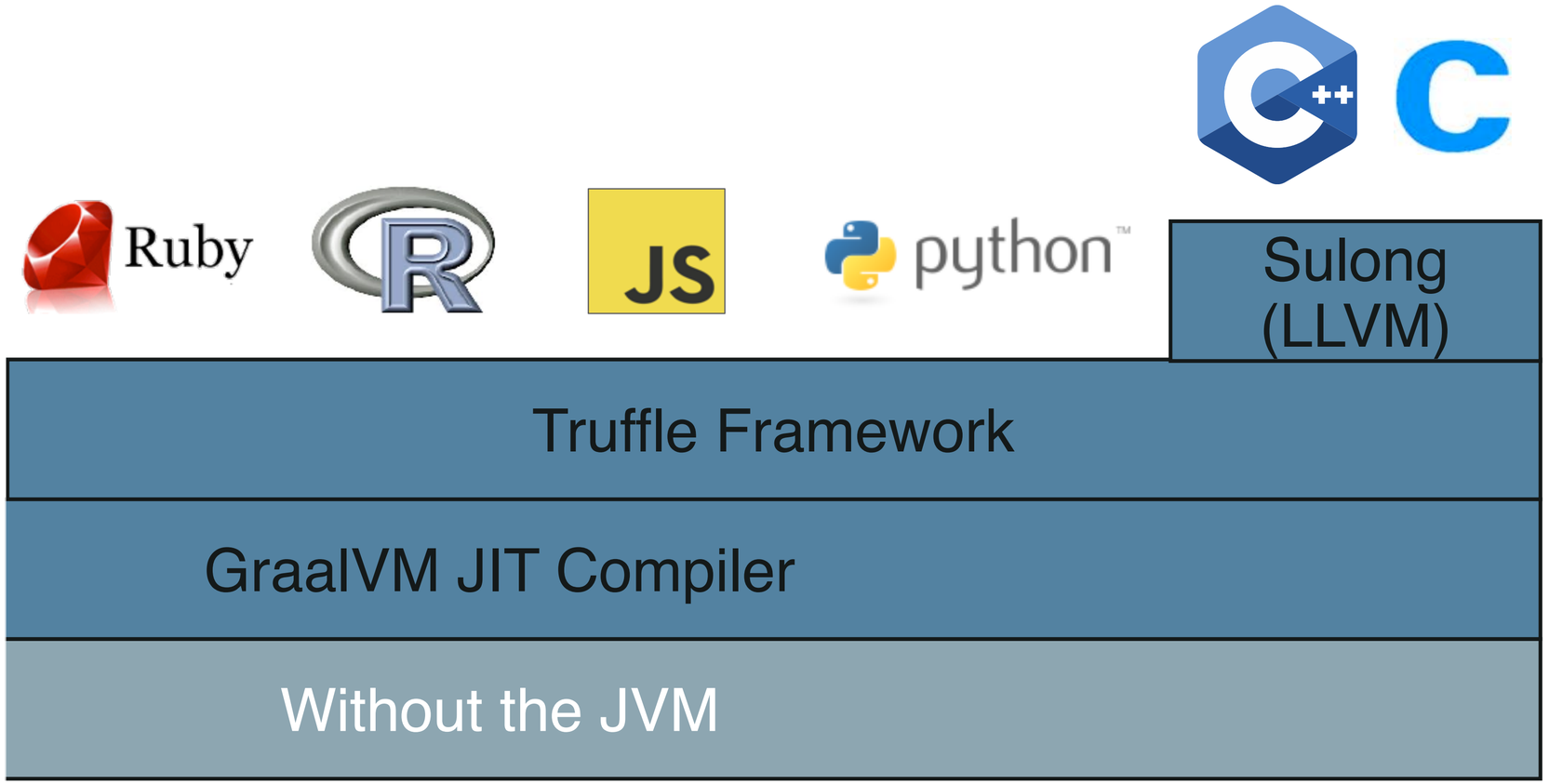
Interoperability between languages: LLVM, Python, Ruby, R

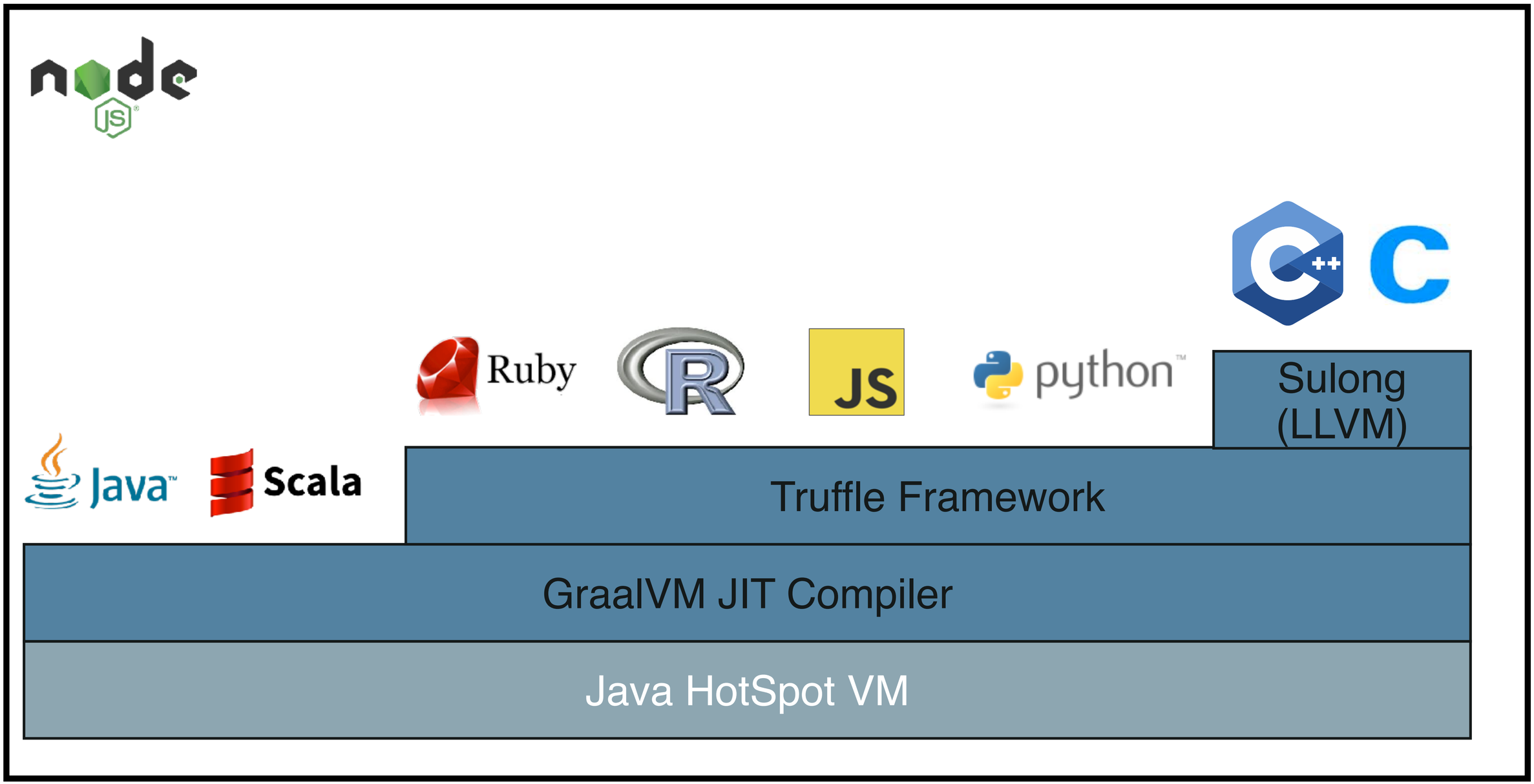
Why GraalVM?  version

Let's find out

```
R                          javafxpackager   jstack           rmic
Rscript                    javah            jstat            rmid
appletviewer               javap            jstatd           rmiregistry
clang-sandboxed            javapackager     jvisualvm        ruby
extcheck                   jcmd             keytool          schemagen
gem                        jconsole         lli              serialver
gemasrv                    jdb              native-image     servertool
graalpython                jdeps            native2ascii     testrb
gu                         jhat             node             tnameserv
idealgraphvisualizer       jinfo            npm              truffleruby
idlj                       jjs              orbd             unpack200
irb                        jmap             pack200          wsgen
jar                        jmc              policytool       wsimport
jarsigner                  jps              polyglot         xjc
java                       jrunscript       rake
javac                      js               rdoc
javadoc                    jsadebugd        ri
```







Sulong (LLVM)

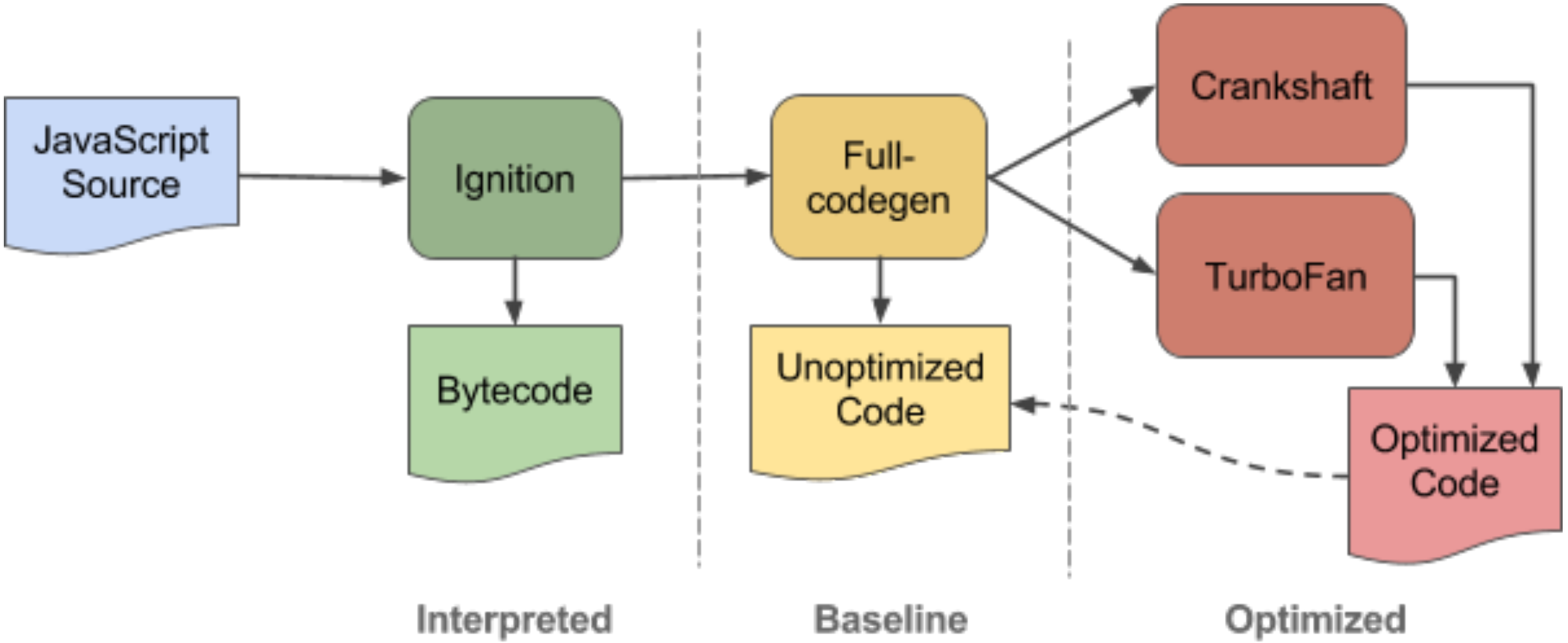
Truffle Framework

GraalVM JIT Compiler

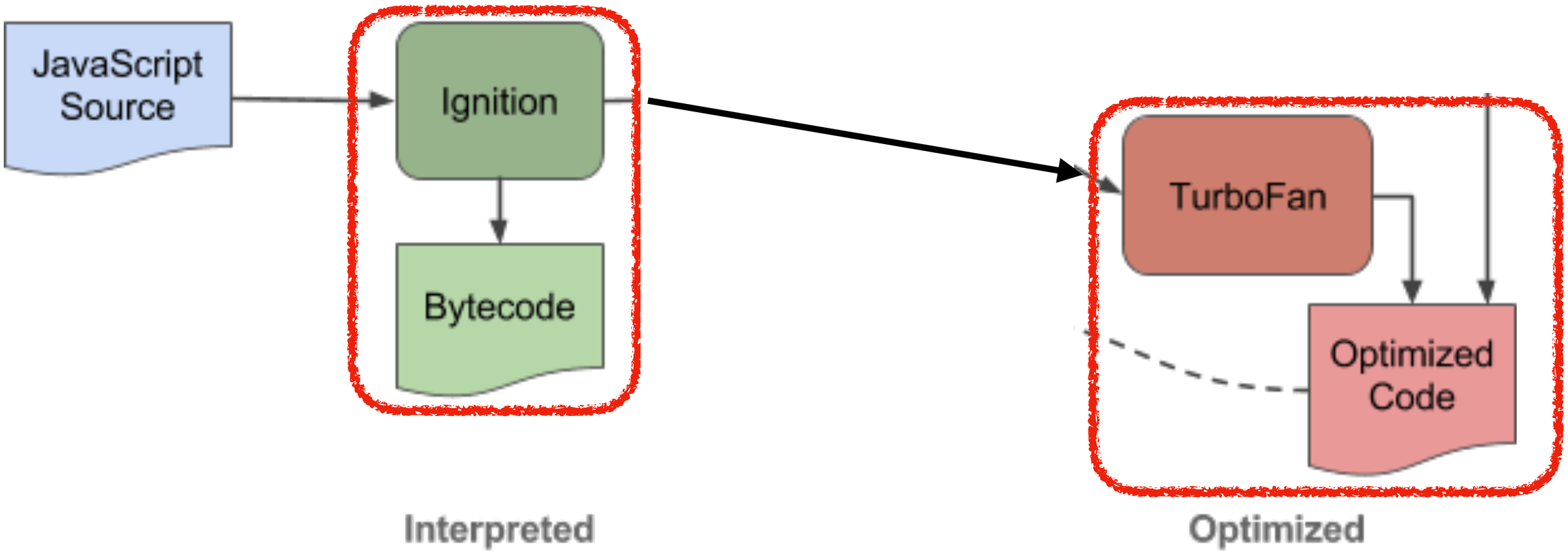
Without the JVM

JavaScriptCore


DEMO



V8 Dev Blog — https://v8.dev/blog/ignition-interpreter

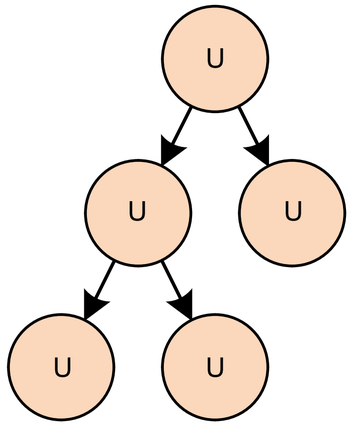


V8 Dev Blog — https://v8.dev/blog/ignition-interpreter

```
function TreeNode(execute, children) {
    this.execute = execute;
    this.children = children;
}
```

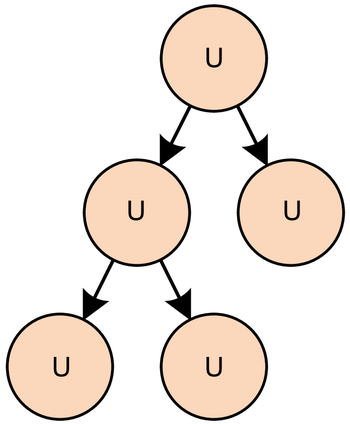
Interpreter

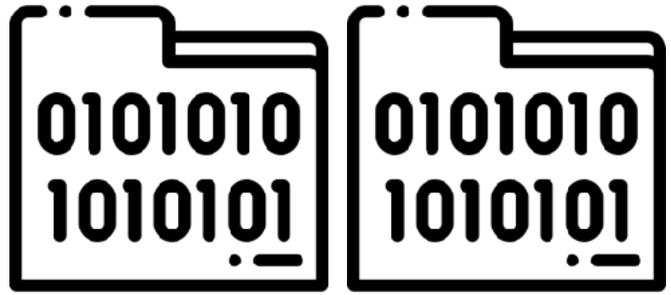
```
worklist.push(rootMethod.start)
do {
  node = worklist.peek();

  if (node.hasNotEvaluatedSuccessors()) {
    worklist.pushAll(node.successors)
  } else {
    worklist.pop();
    node.evaluate();
  }
} while (worklist.notEmpty)
```



Reality: more lines of code

Execution





Partial Evaluation of Computation Process—An Approach to a Compiler-Compiler

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Central Research Laboratory, Hitachi, Ltd., Kokubunji, Tokyo, Japan 185

Abstract. This paper reports the relationship between formal description of semantics (i.e., interpreter) of a programming language and an actual compiler. The paper also describes a method to automatically generate an actual compiler from a formal description which is, in some sense, the partial evaluation of a computation process. The compiler-compiler inspired by this method differs from conventional ones in that the compiler-compiler based on our method can describe an evaluation procedure (interpreter) in defining the semantics of a programming language, while the conventional one describes a translation process.

Systems.Computers.Controls, Volume 2, Number 5, 1971

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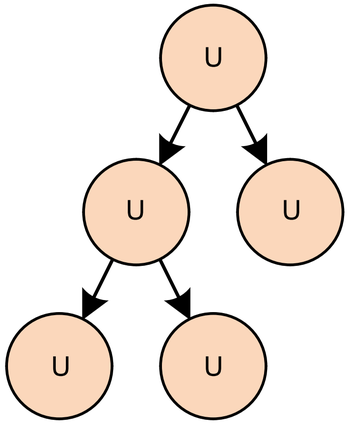
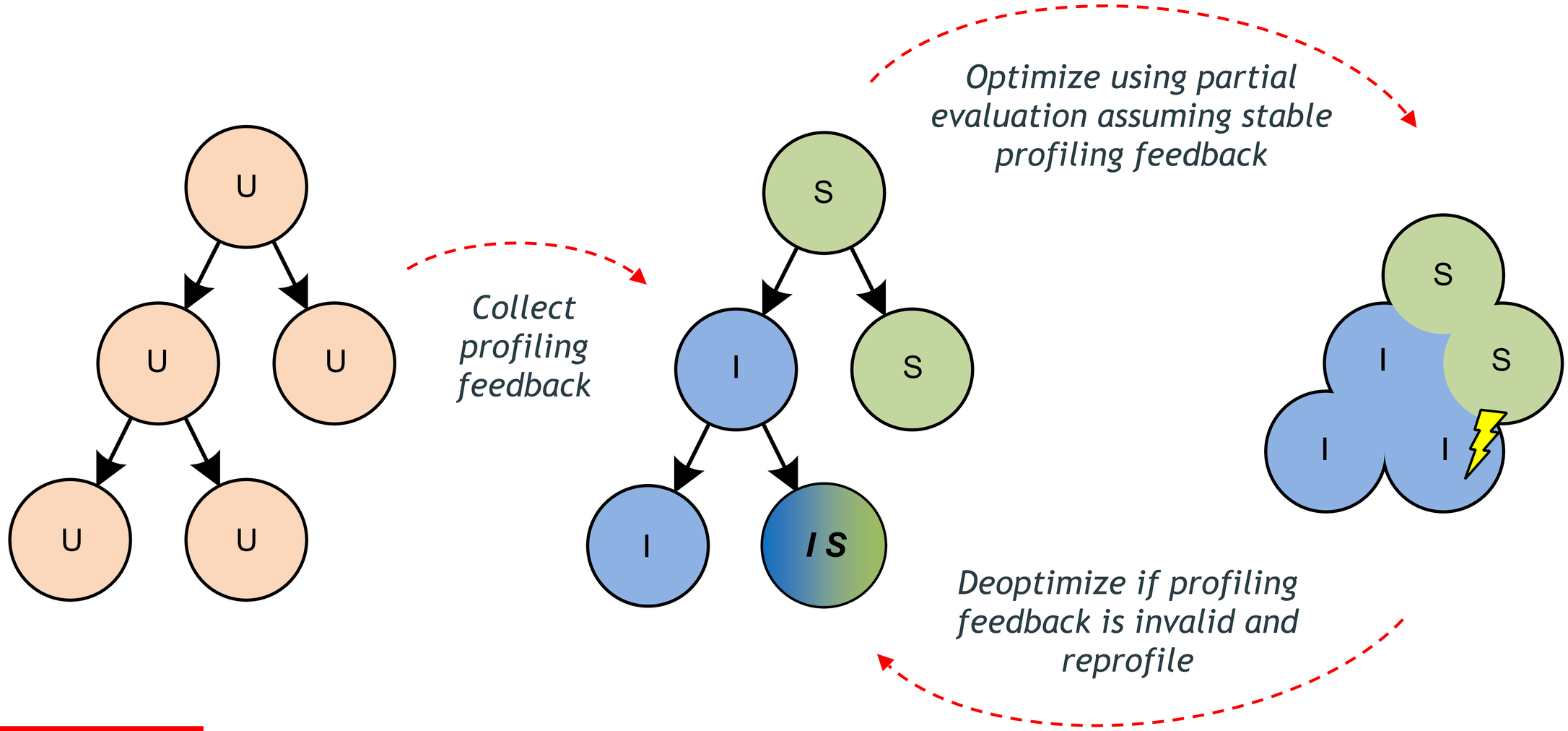
```
function pow (x, y) {
    return x ** y;
}
```

```
function pow (x, 2) {
    return x * x;
}
```

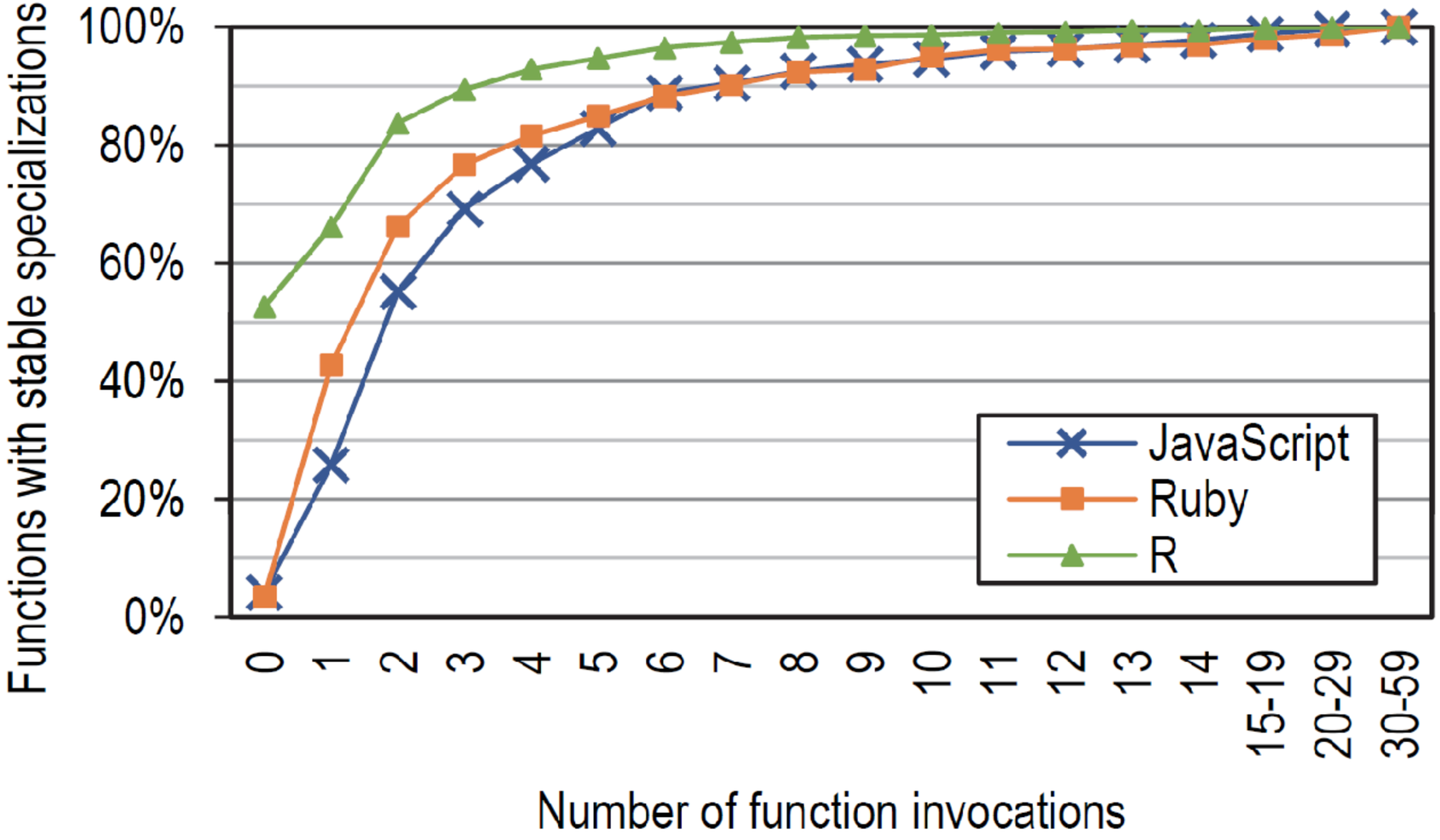
Executable



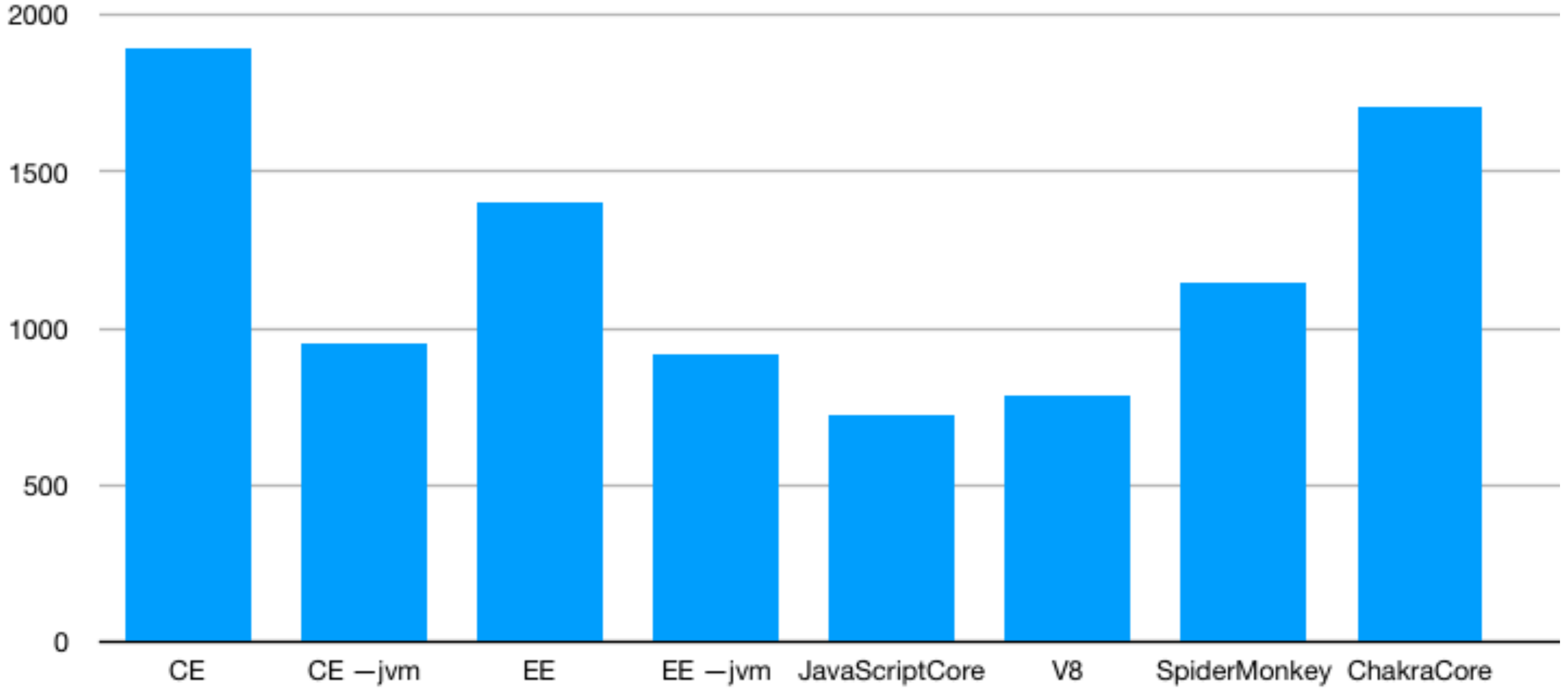
Speculation and Deoptimization



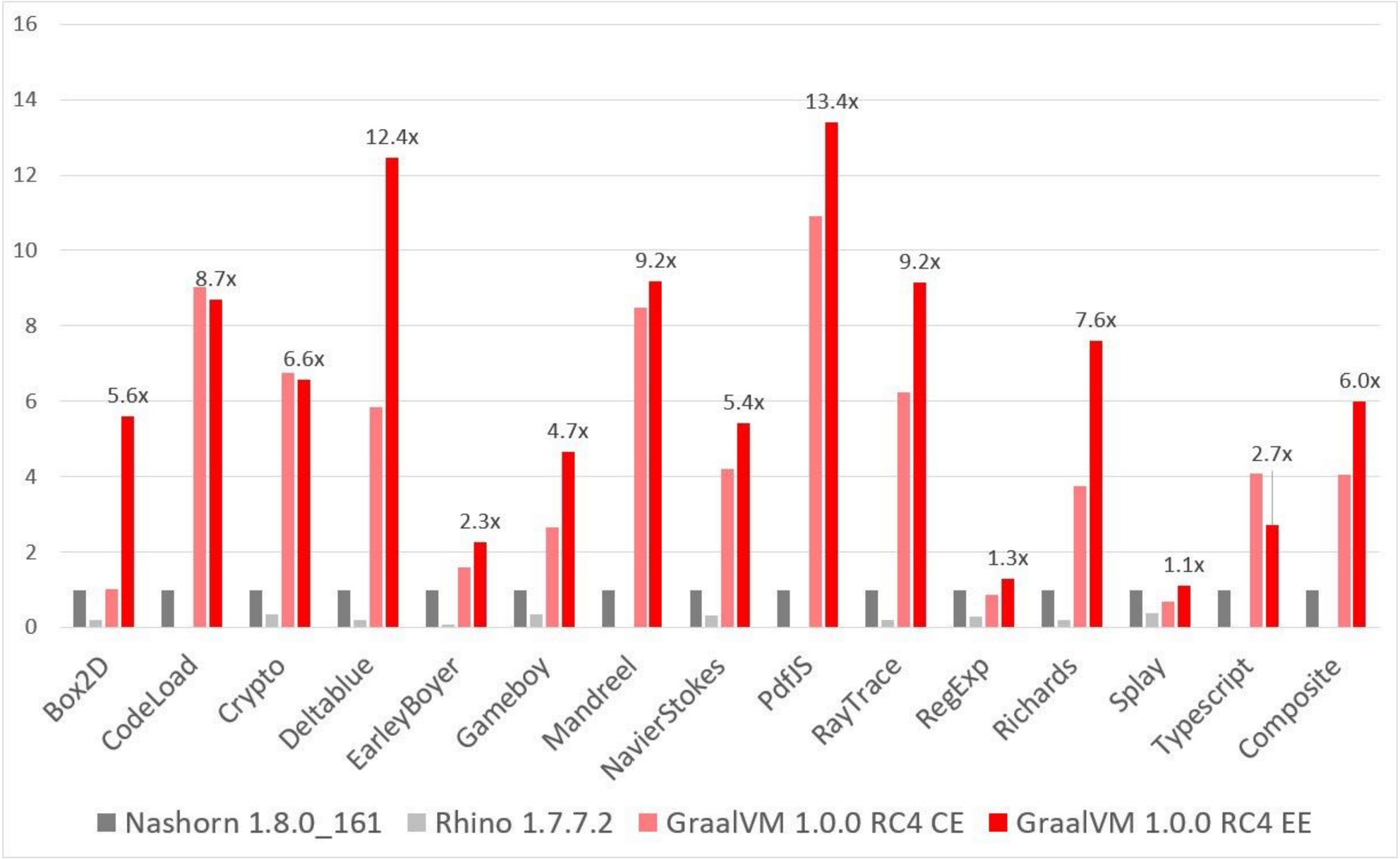
Stability



Warmed-up ClojureScript unit tests



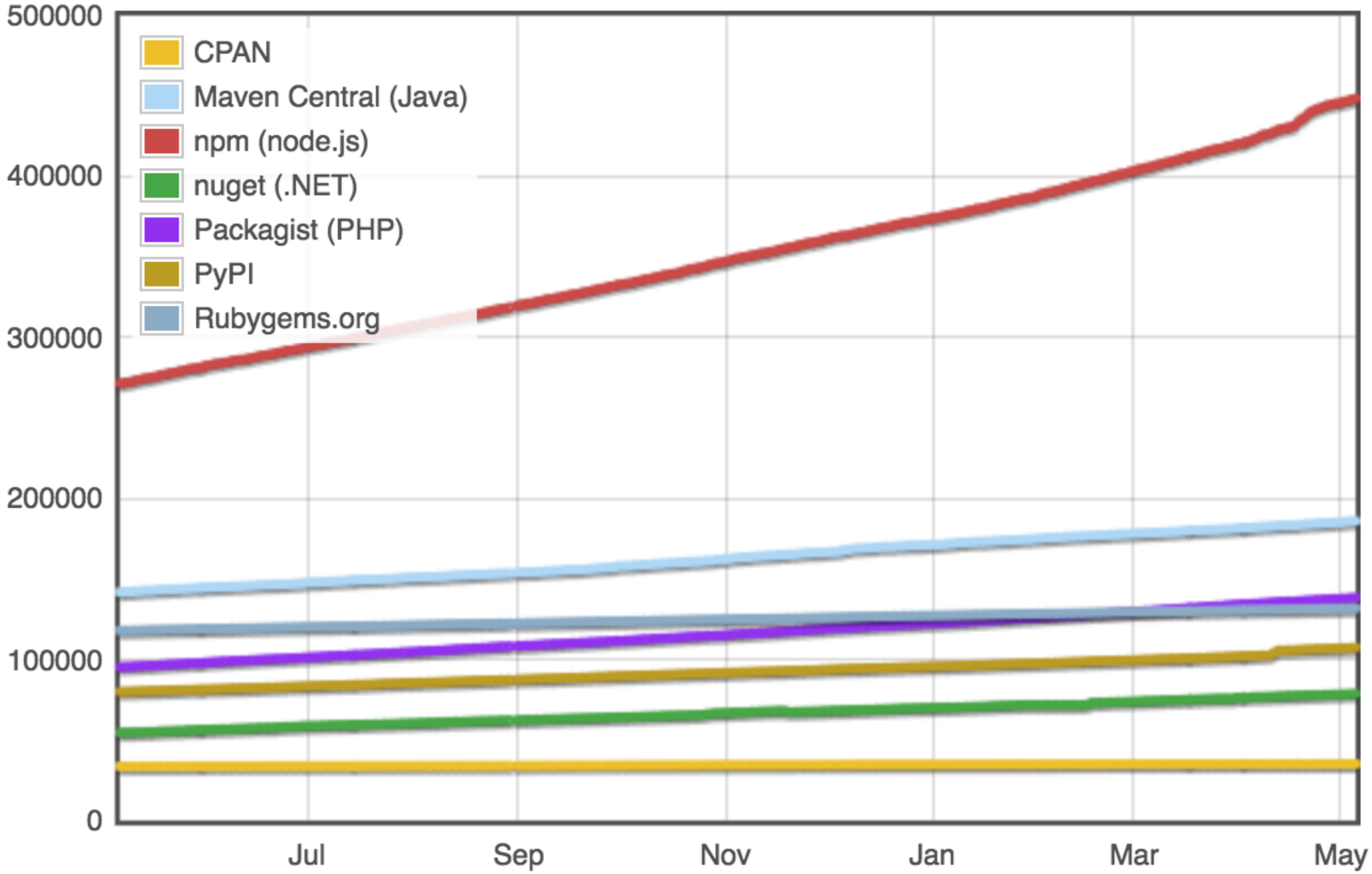
https://github.com/graalvm/graaljs/issues/29



ECMAScript compatibility

Feature name	Edge 17	FF 61	CH 67, OP 54	Node >=8.10 <9[3]	JJS 1.8	JJS 10	GraalVM 1.0[4]
	96%	98%	98%	97%	7%	28%	97%
Syntax							
default function parameters	7/7	7/7	7/7	7/7	0/7	4/7	7/7
rest parameters	5/5	5/5	5/5	5/5	0/5	0/5	5/5
spread (...) operator	15/15	15/15	15/15	15/15	0/15	0/15	15/15
object literal extensions	6/6	6/6	6/6	6/6	0/6	2/6	6/6
for..of loops	9/9	9/9	9/9	9/9	0/9	4/9	9/9
octal and binary literals	4/4	4/4	4/4	4/4	0/4	2/4	4/4
template literals	5/5	5/5	5/5	5/5	0/5	3/5	5/5
RegExp "y" and "u" flags	5/5	5/5	5/5	5/5	0/5	0/5	5/5
destructuring, declarations	22/22	22/22	22/22	22/22	0/22	0/22	22/22
destructuring, assignment	24/24	24/24	24/24	24/24	0/24	0/24	24/24
destructuring, parameters	23/24	24/24	24/24	24/24	0/24	0/24	24/24
Unicode code point escapes	2/2	2/2	2/2	2/2	0/2	0/2	2/2
new.target	2/2	2/2	2/2	2/2	0/2	0/2	2/2

https://kangax.github.io/compat-table/es2016plus/

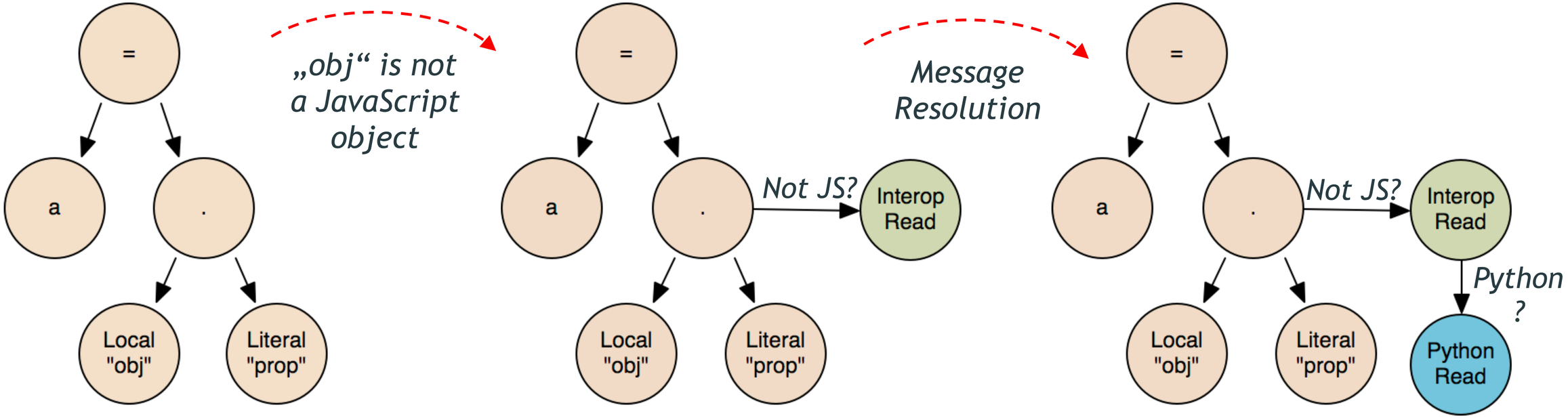



DEMO


DEMO

Interoperability Example

a =
obj.prop

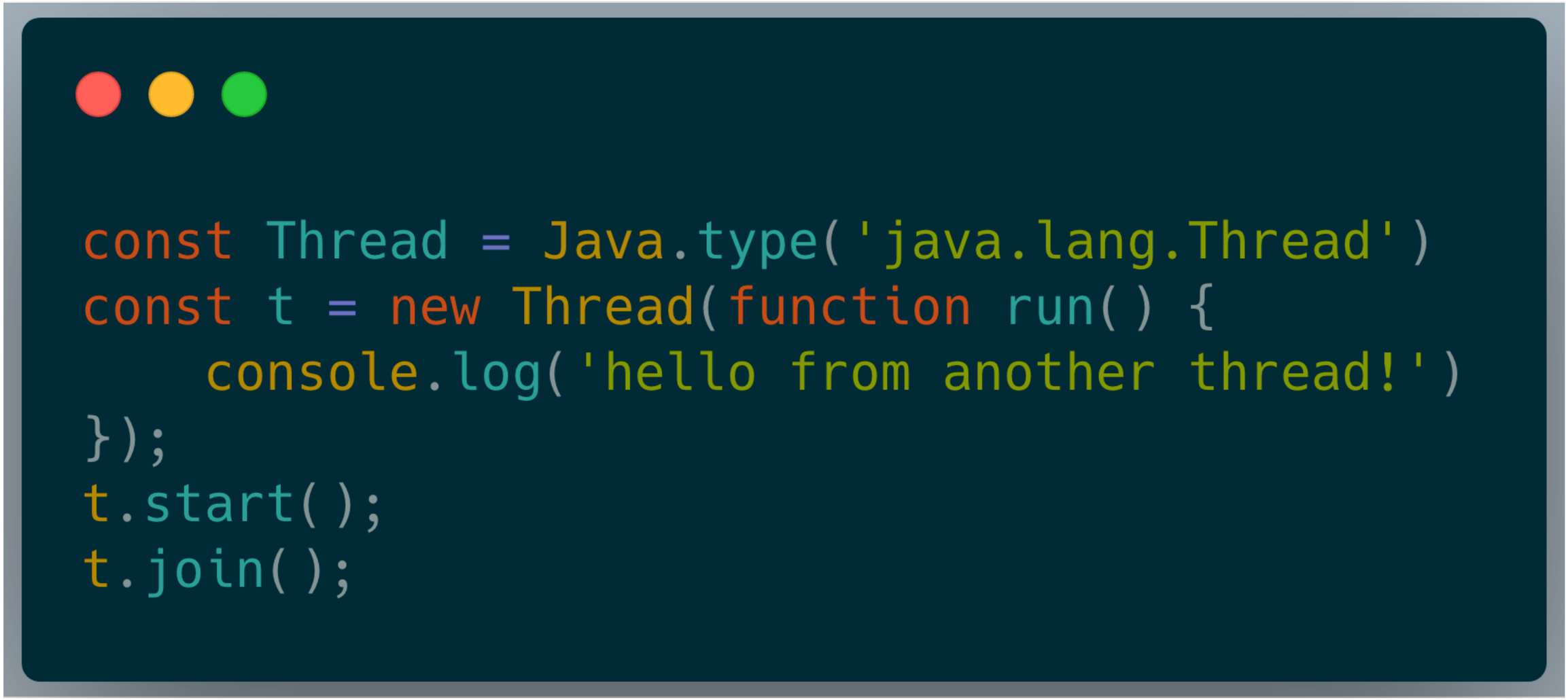


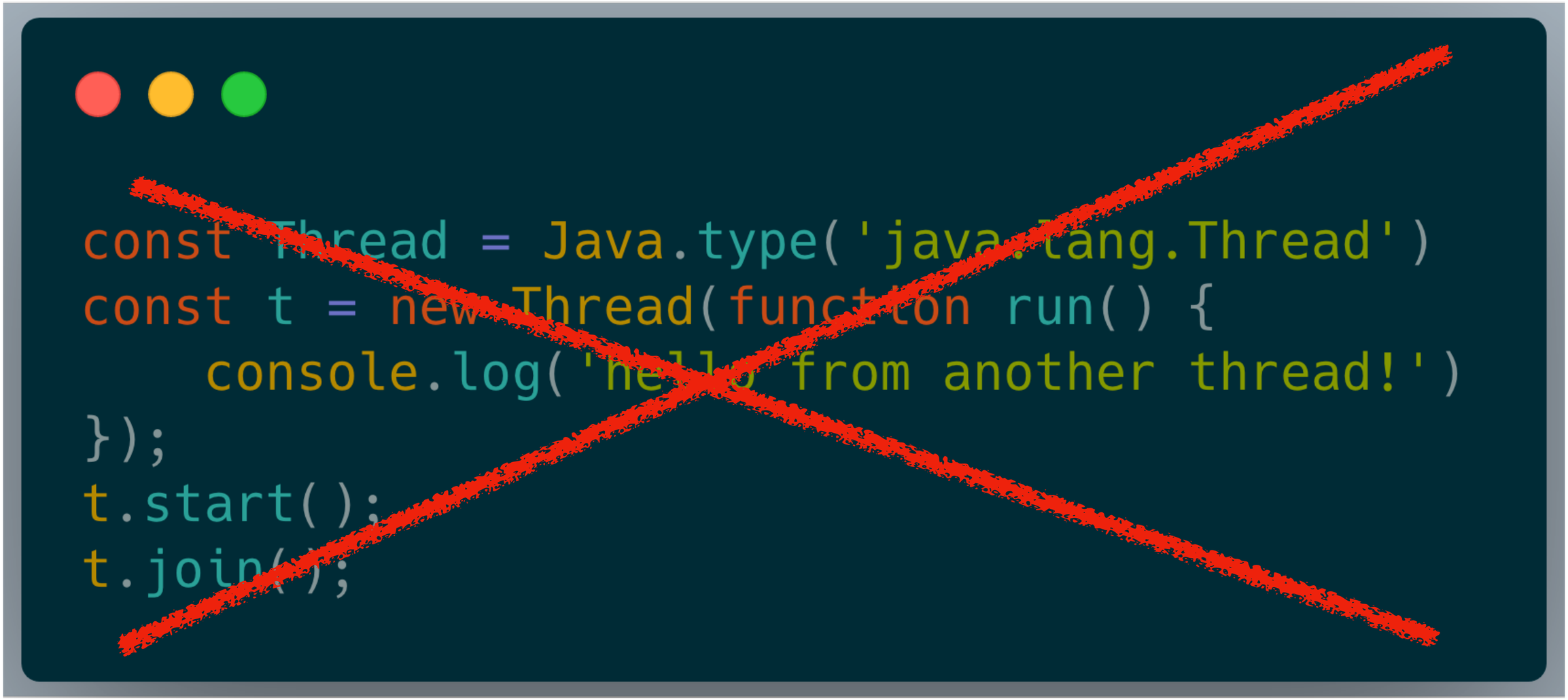
Uses an inline cache entry for every language.

Interoperability Protocol

```
boolean isNull(Object receiver);
boolean isBoolean(Object receiver);
boolean asBoolean(Object receiver);
boolean isExecutable(Object receiver);
Object execute(Object receiver, Object... arguments);
boolean isInstantiable(Object receiver);
Object instantiate(Object receiver, Object... arguments);
boolean isString(Object receiver);
String asString(Object receiver);
boolean isNumber(Object receiver);
boolean fitsInByte(Object receiver);
boolean fitsInShort(Object receiver);
boolean fitsInInt(Object receiver);
boolean fitsInLong(Object receiver);
boolean fitsInFloat(Object receiver);
boolean fitsInDouble(Object receiver);
byte asByte(Object receiver);
short asShort(Object receiver);
int asInt(Object receiver);
long asLong(Object receiver);
float asFloat(Object receiver);
```

```
boolean isObject(Object receiver);
Object getMembers(Object receiver, boolean includeInternal);
Object getMembers(Object receiver);
boolean isMemberReadable(Object receiver, String member);
Object readMember(Object receiver, String member);
boolean isMemberModifiable(Object receiver, String member);
boolean isMemberInsertable(Object receiver, String member);
void writeMember(Object receiver, String member, Object value);
boolean isMemberRemovable(Object receiver, String member);
void removeMember(Object receiver, String member);
boolean isMemberInvokable(Object receiver, String member);
Object invokeMember(Object receiver, String member, Object... arguments);
boolean isMemberInternal(Object receiver, String member);
boolean isMemberWritable(Object receiver, String member);
boolean isMemberExisting(Object receiver, String member);
boolean isArray(Object receiver);
Object readElement(Object receiver, long index);
long getArraySize(Object receiver);
boolean isElementReadable(Object receiver, long index);
void writeElement(Object receiver, long index, Object value);
void removeElement(Object receiver, long index);
boolean isElementModifiable(Object receiver, long index);
boolean isElementInsertable(Object receiver, long index);
boolean isElementRemovable(Object receiver, long index);
boolean isElementWritable(Object receiver, long index);
boolean isElementExisting(Object receiver, long index);
boolean isPointer(Object receiver);
long asPointer(Object receiver);
Object toNative(Object receiver);
```





- An **arbitrary number** of JS runtimes can be **used by one thread at a time**.
- Concurrent access to Java objects is **allowed**
- Concurrent access to JavaScript objects is ***not*** **allowed**

https://medium.com/graalvm/multi-threaded-java-javascript-language-interoperability-in-graalvm-2f19c1f9c37b

```
let w = new Worker(`
        const JavaClass = Java.type('my.very.important.JavaClass');
        const { parentPort } = require('worker_threads');
        parentPort.postMessage(JavaClass.someVeryLongCall());
    `, {eval:true});

w.on('message', (m) => {
  console.log('Got data from Java, via worker thread:' + m);
});
```

Composing Tools

X

- Debugger
- Profiler
- Coverage
- IDE integration
- …

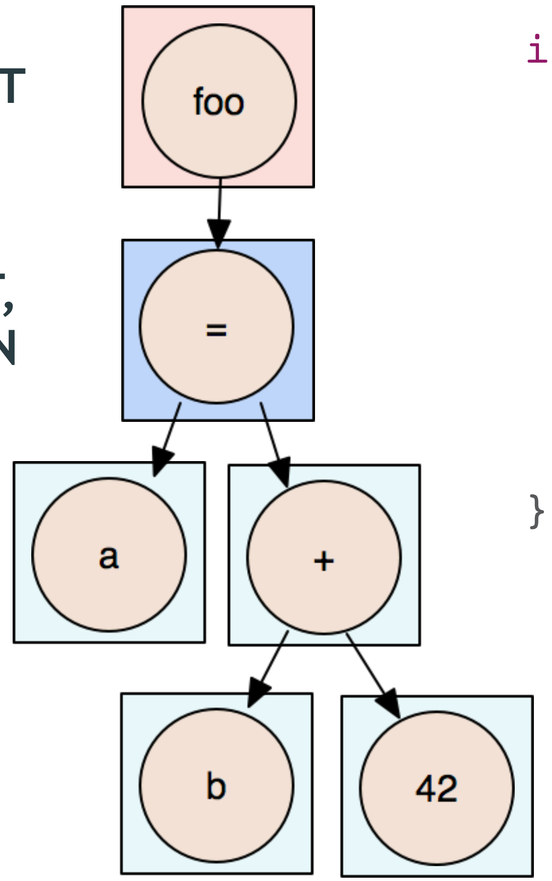
AST Node (vertex) Tagging Example

```
function foo(a, b) {
    a = b + 42
}
```

ROOT

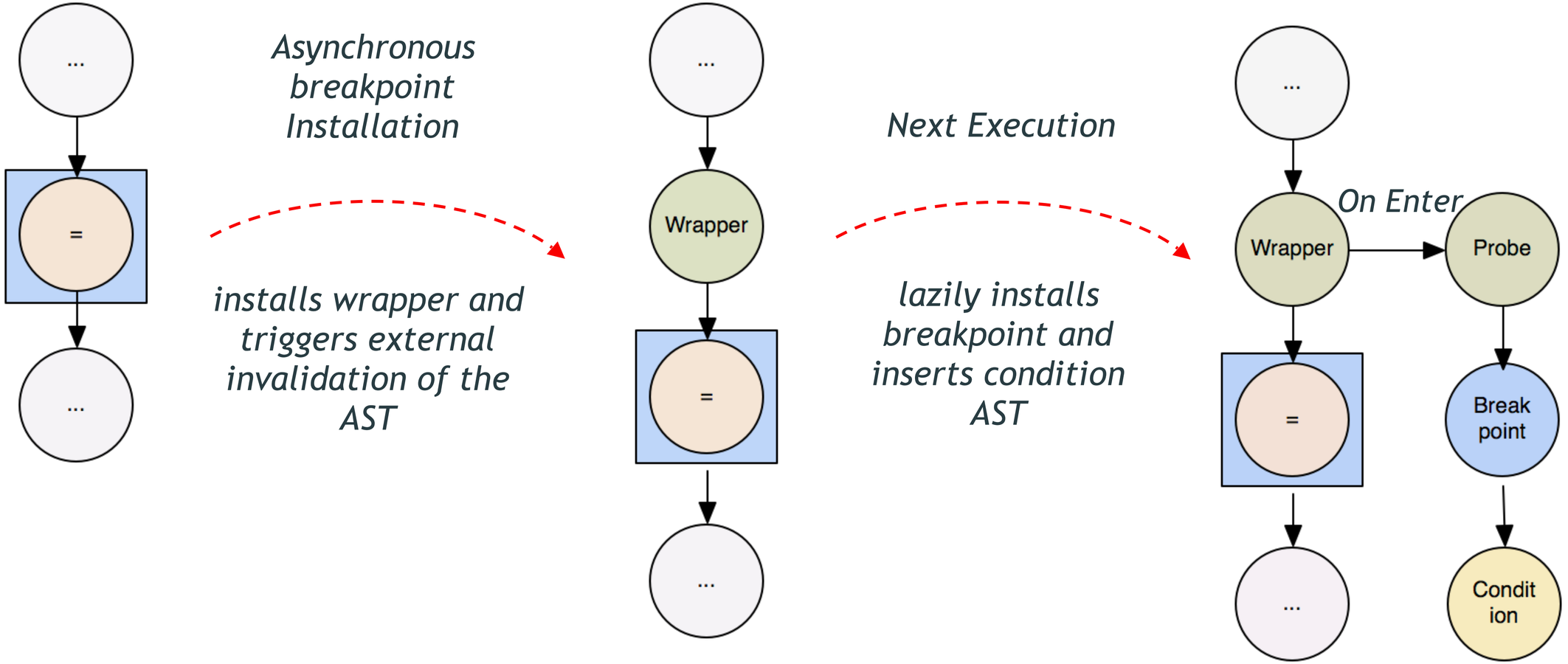
STATEMENT, EXPRESSION

EXPRESSION

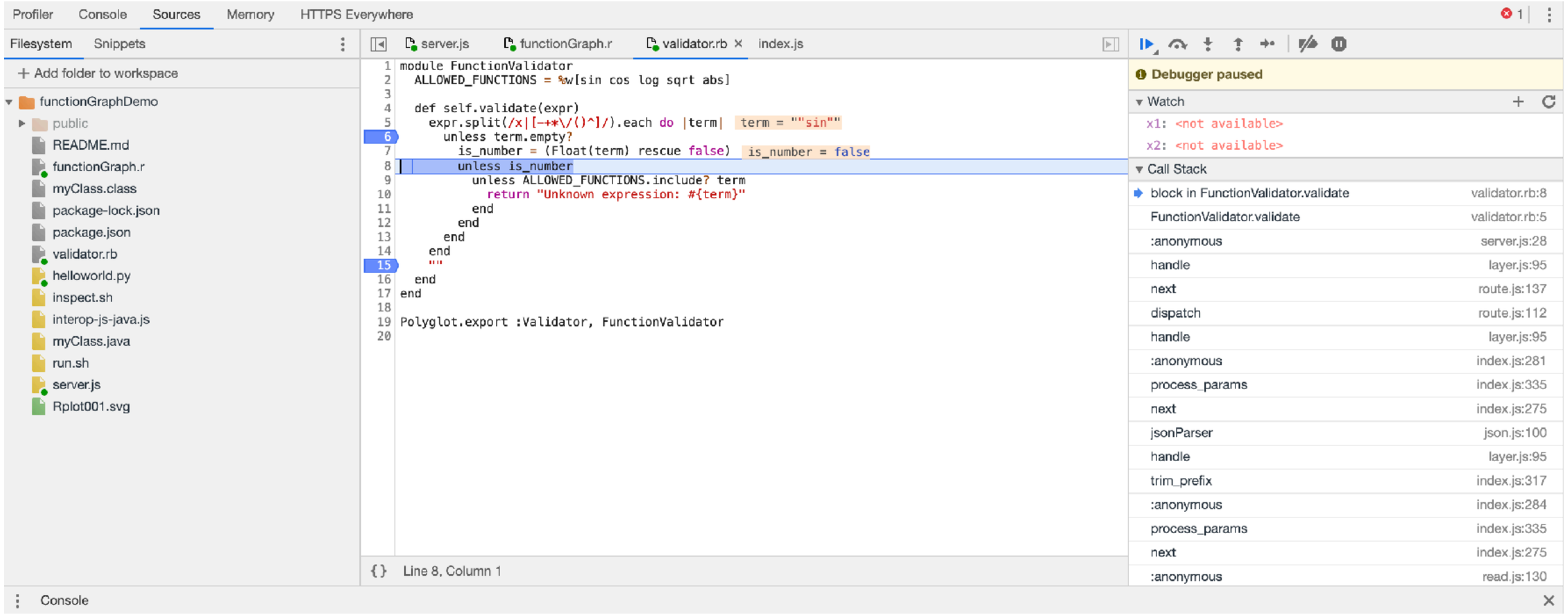



```
interface InstrumentableNode {

    boolean isInstrumentable();

    boolean hasTag(Class<Tag> tag);

    WrapperNode createWrapper(ProbeNode probe

    ...
}
```

Conditional Breakpoint Example




DEMO



Why GraalVM? node version

Polyglot applications: Java, Python, Ruby, R, LLVM

JVM infrastructure: threads, large heaps

Incremental rewrite of Java applications to Node.js

Building a Universal VM is a Community Effort

- Test your applications with GraalVM
  - Documentation and downloads at http://www.graalvm.org
- Connect your technology with GraalVM
  - Integrate GraalVM into your application
  - Run your own programming language or DSL
  - Build language-agnostic tools
- Join the conversation
  - Report issues or pull requests on GitHub
  - graalvm-users@oss.oracle.com
  - Follow @graalvm