

Как мы КМР внедряли



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Архитектор

О чем будем говорить?

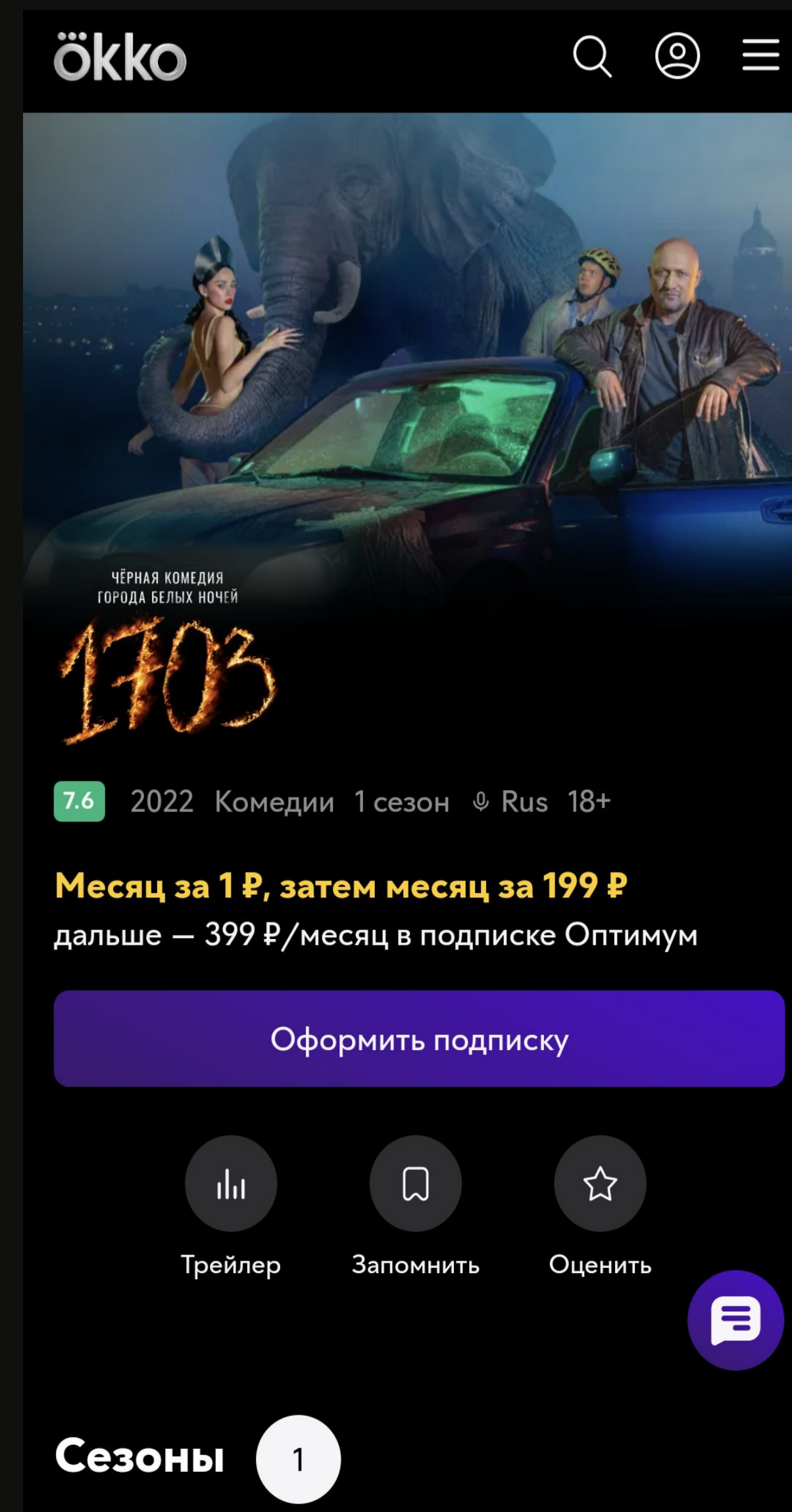
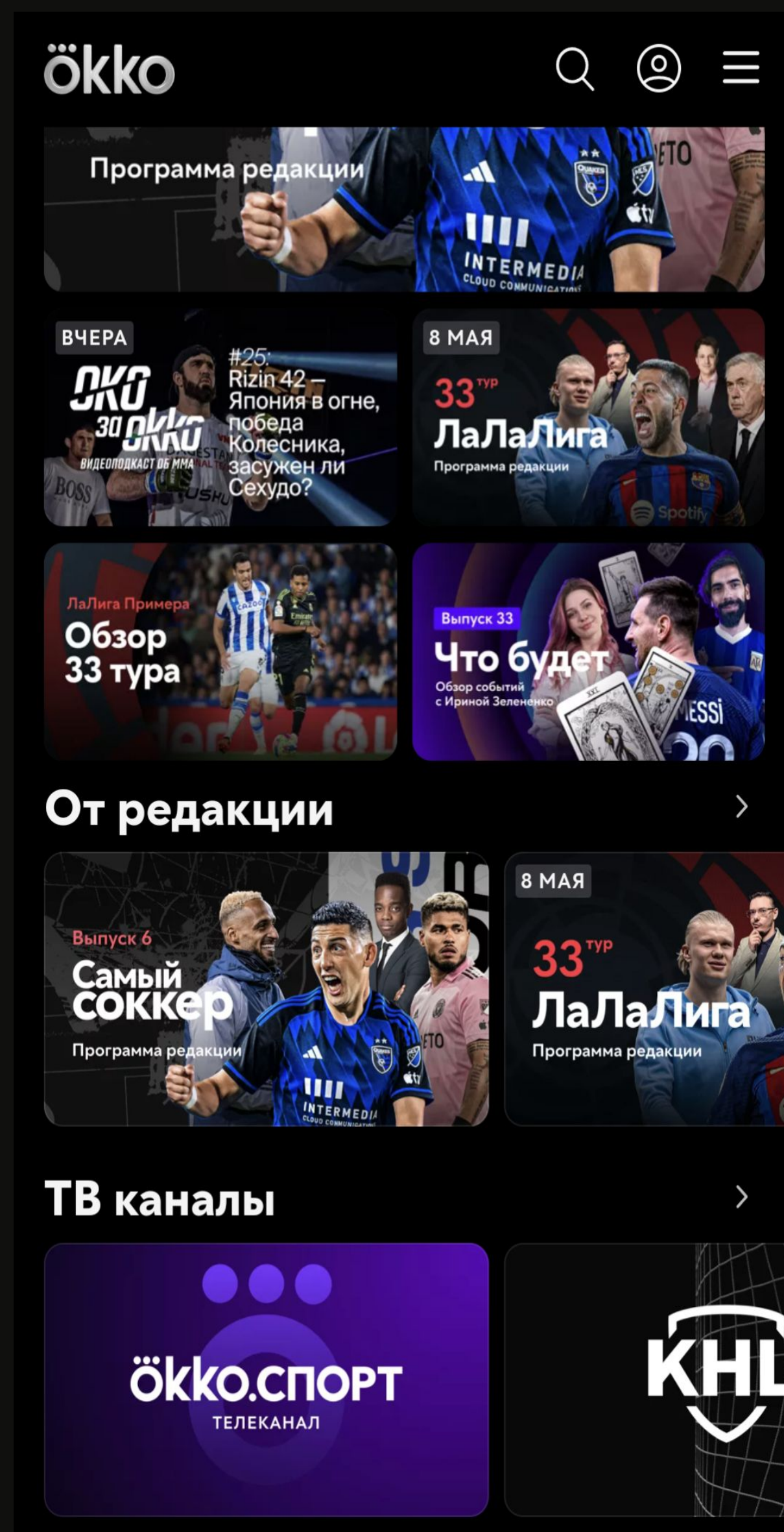
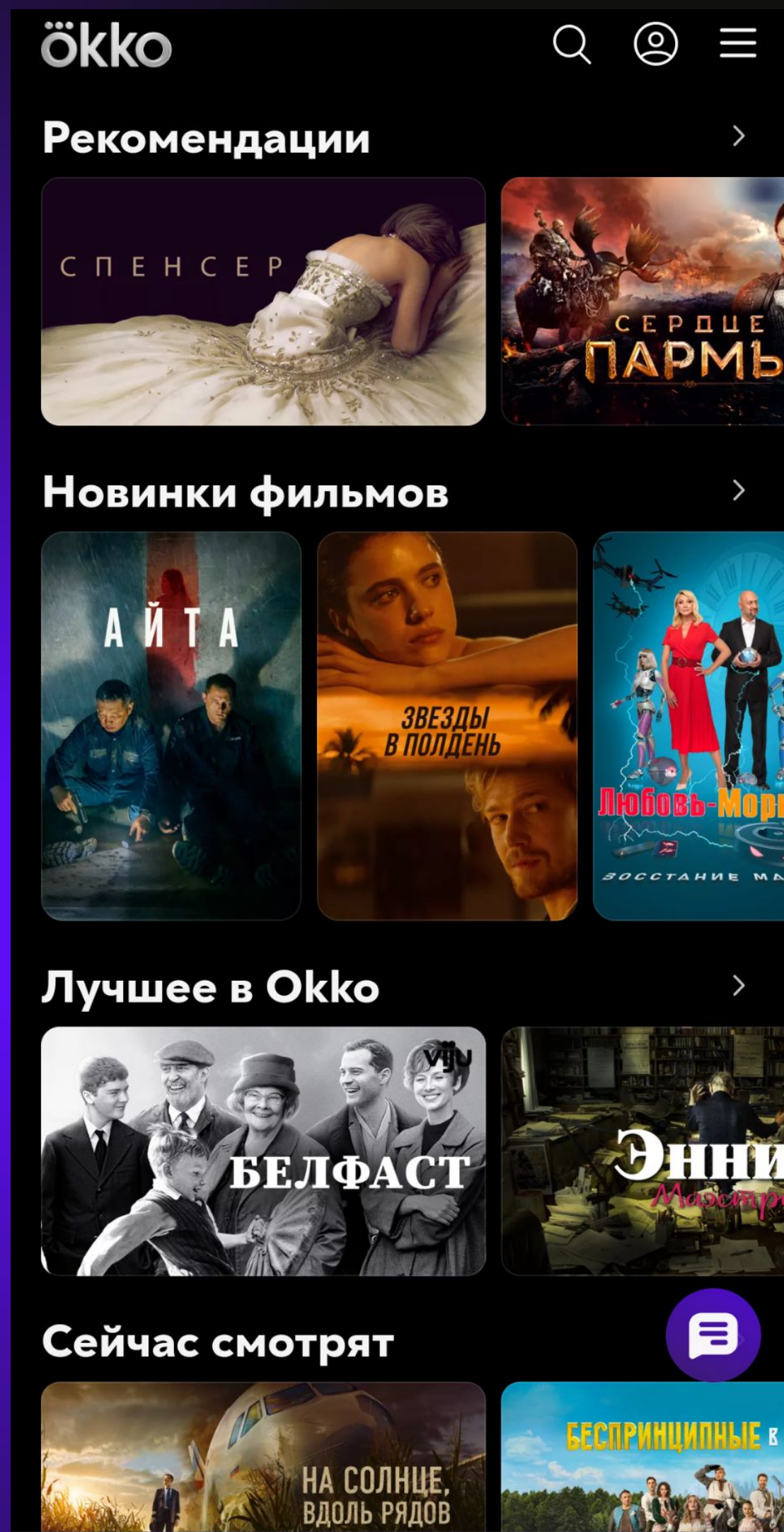
2

- Зачем нам понадобился KMP?
- Как подключить KMP на все платформы:
backend, android, web, smart tv, ios?
- Результаты внедрения
- Перспективы развития

- > 11 лет на рынке
- > Самая большая медиатека в России
- > Доступен сервис спортивных трансляций Okko Спорт
- > Android & Android TV
- > iOS & Apple TV
- > Web & Smart TV

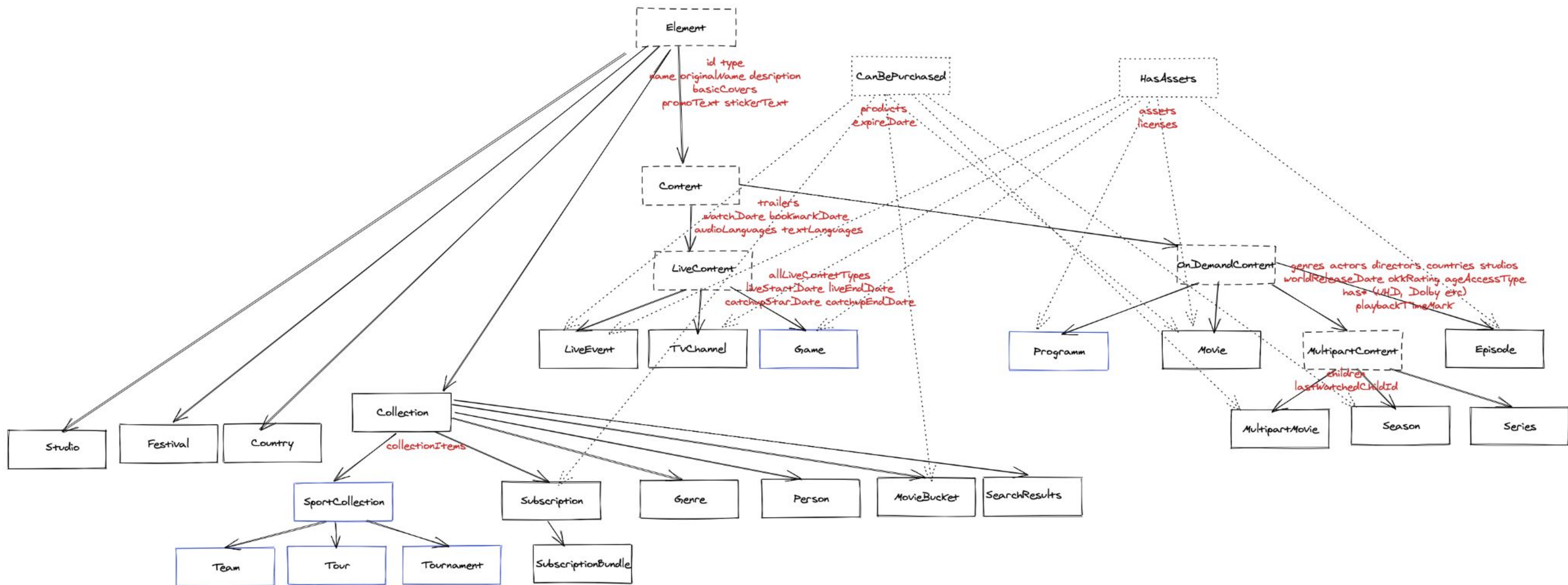


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GOD Element

5




```
309     private Integer tourNumber;
310     @Deprecated(since = "in favour of homeOpponent")
311     private Relation<Element> homeTeam;
312     @Deprecated(since = "in favour of awayOpponent")
313     private Relation<Element> awayTeam;
314     // sport person or team
315     private Relation<Element> homeOpponent;
316     private Relation<Element> awayOpponent;
317     private Relation<Element> winnerOpponent;
318     private ItemsList<Relation<Element>> cameras;
319     private boolean hasChildrenWithCamera;
320
321     /**
322      * Used in GAME an LIVE_EVENT to represent live status.
323      * 'gameStatus' - called because backward compatibility
324      *
325      * @see GameStatus
326      */
327     private String gameStatus;
328     private Integer gameMinute;
```

Backend Java


```

1  @file:OptIn(ExperimentalTime::class)
2
3  package ru.okko.sdk.domain.oldEntity.response
4
5  import ...
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31  @Serializable
32  data class ElementResponse(
33      var id: String = "",
34      @Serializable(ElementType.Serializer::class)
35      var type: ElementType = ElementType.UNKNOWN,
36      var name: String? = null,
37      var title: String? = null,
38      var description: String? = null,
39      var promoText: String? = null,
40      var alias: String? = null,
41      var assets: AssetListResponse? = null,
42      var trailers: TrailerListResponse? = null,
43      var covers: CoverElementHolderResponse? = null,
44      var collectionItems: ElementRelationListResponse? = null,
45      var collections: ElementRelationListResponse? = null,
46      var needActivate: Boolean? = null,

```

Android Kotlin


```

14 import { FilterFunction } from '../lib/array
15 import { enableFreePreview } from '../backend/ui-screen-info'
16
17 export default abstract class Element {
18     readonly id: string
19     abstract readonly type: ElementType
20     name?: string
21     originalName?: string
22     description?: string
23     alias?: string
24     basicCovers: Cover[] = []
25     promoText?: string
26     stickerText?: string
27     products: Product[] = []
28     expireDate?: number
29     recommendationExplanation?: string
30     purchaseDate?: number
31     freeContent?: boolean
32     sticker?: Sticker
33     sportSection?: boolean
34     specialCollection?: boolean

```

Smart TV &
Web

TypeScript



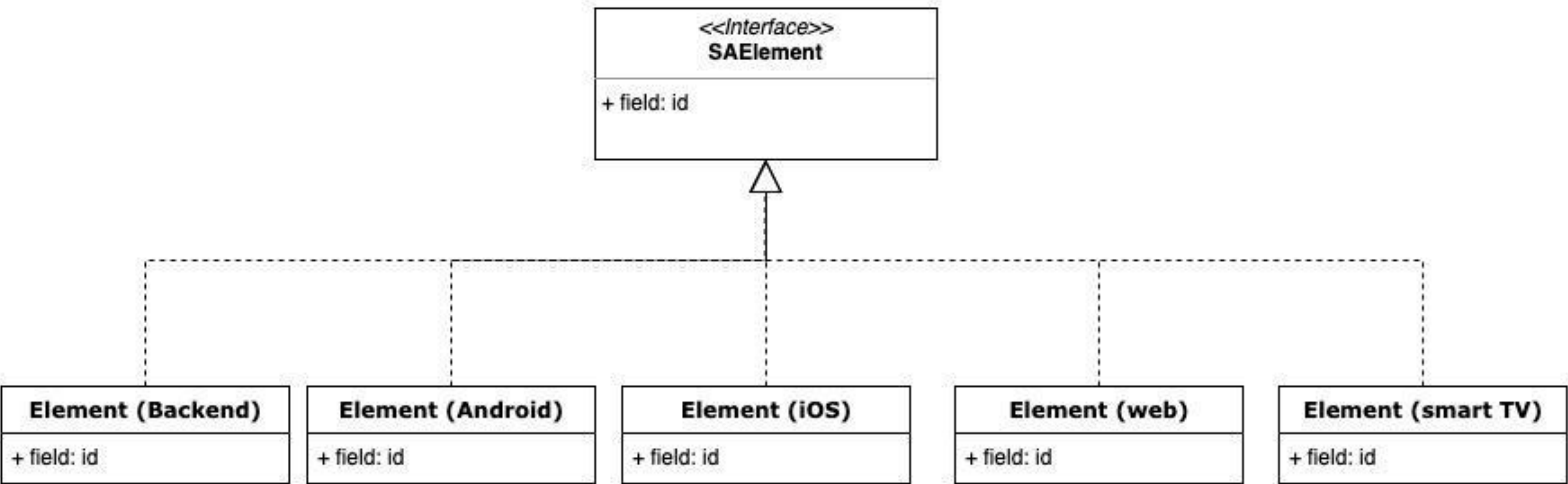

```
31 @interface SAElement : SBaseObject <Updatable, NSSecureCoding, NSCopying>
358     highFpsEnabled:(BOOL)highFpsEnabled;
359 - (nullable SAAAsset *)assetWithDrmType:(SADrmType)drmType
360     mimeType:(SAMimeType)mimeType
361     maxMediaQuality:(SAMediaQuality)maxMediaQuality;
362
363 - (BOOL)isEqualToElement:(nullable SAElement *)object;
364
365 - (nullable NSArray<SAStrailer *> *)trailersForMimeType:(SAMimeType)mimeType;
366 - (nullable NSArray<SAStrailer *> *)trailersExcludeMimeType:(SAMimeType)mimeType;
367
368 - (nullable NSURL *)imageURLWithType:(SAImageType)type size:(CGSize)size;
369 - (nullable NSString *)imageURLStringWithType:(SAImageType)type size:(CGSize)size;
370
371 - (nullable SAElement *)programWithLiveContentType:(SALiveContentType)type;
372
373 @end
374
375 NS_ASSUME_NONNULL_END
376
```

iOS
Objective-C

Element: поля по типам

	Поле	Откуда формируется поле	Использование в типе
79	similar		TEAM, SERIAL, SEASON, EPISODE, MP_MOVIE, MOVIE, GAME, PROGRAM, TV_CHANNEL, LIVE_EVENT
80	subscriptions	CATALOGUE	MOVIE, MP_MOVIE, SEASON, EPISODE, TV_CHANNEL, MOVIE_BUCKET, LIVE_EVENT, TOURNAMENT, TOUR, GAME, PROGRAM, SPORT_COLLECTION
81	nextEpisode	CATALOGUE	EPISODE
82	prevEpisode	CATALOGUE	EPISODE
83	sort		GENRE, PERSON, COLLECTION, SPORT_COLLECTION, SUBSCRIPTION, MOVIE_BUCKET, TOUR, TOURNAMENT check if TOUR and TOURNAMENT needed in CATALOGUE
84	allGenresToYears	CATALOGUE	SUBSCRIPTION
85	allGenres	CATALOGUE	SUBSCRIPTION, COLLECTION, MOVIE_BUCKET, SPORT_COLLECTION
86	availableYearsRange	CATALOGUE	SUBSCRIPTION, COLLECTION, MOVIE_BUCKET, SPORT_COLLECTION, GENRE
87	ratingFilters	CATALOGUE	SUBSCRIPTION, COLLECTION, MOVIE_BUCKET, SPORT_COLLECTION, GENRE
88	collectionFilter	CATALOGUE	SUBSCRIPTION, COLLECTION, MOVIE_BUCKET, SPORT_COLLECTION, GENRE
89	calendarFilter		SPORT_COLLECTION
90	svodFiltered	CATALOGUE	SUBSCRIPTION, COLLECTION, MOVIE_BUCKET, SPORT_COLLECTION, GENRE

Common interface



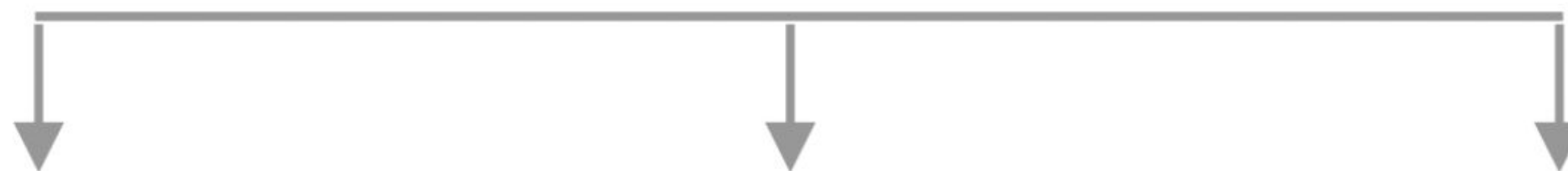


Kotlin Multiplatform

Kotlin MPP



Compiler



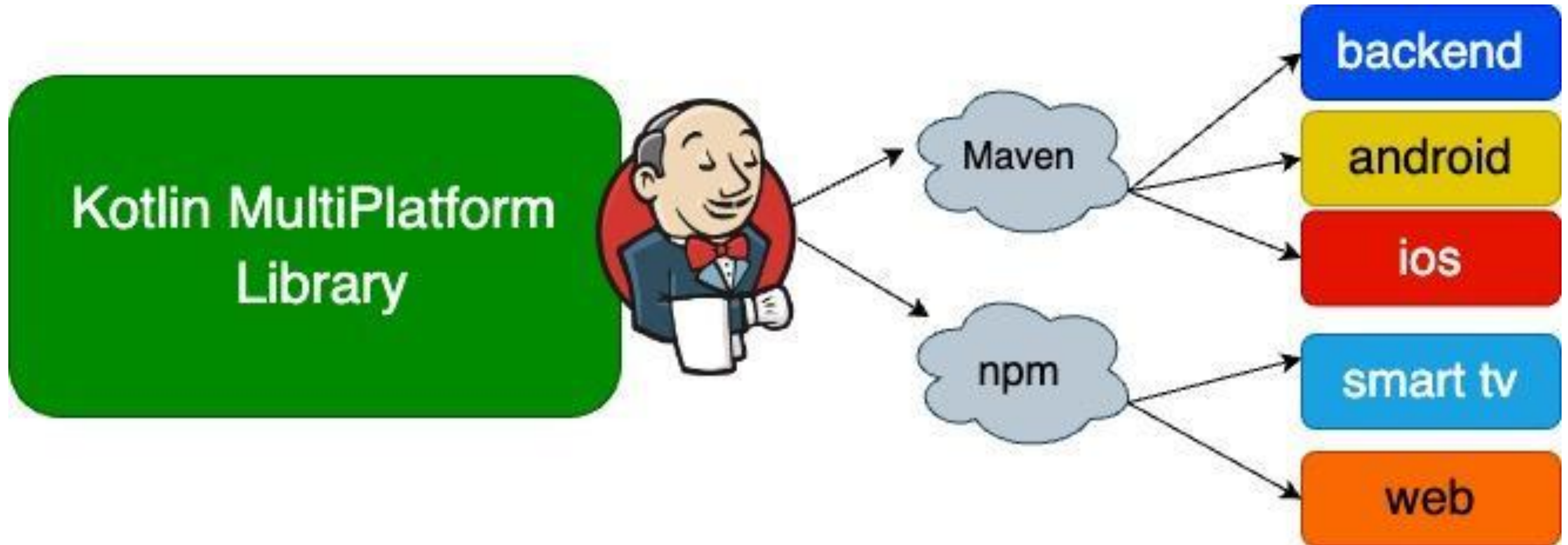
JavaScript

Android

iOS

KMP library Architecture

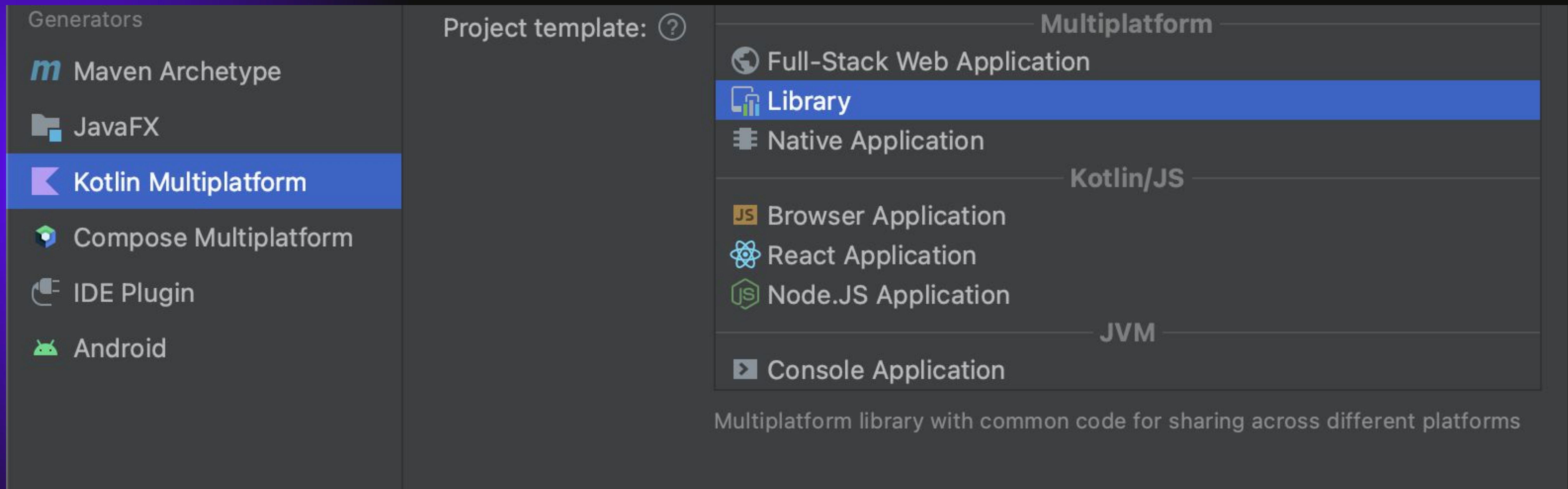
13



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Start Kotlin MultiPlatform Library

14



Start Kotlin MultiPlatform Library

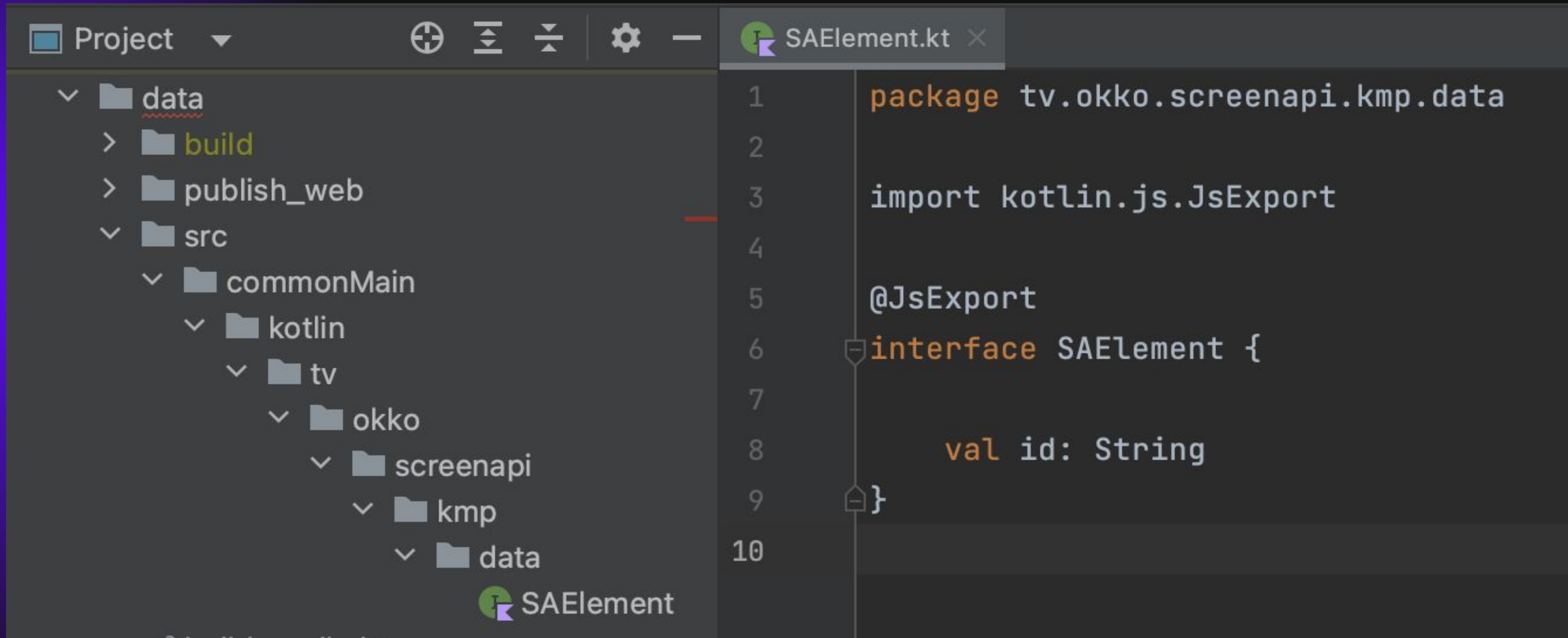
15

```
build.gradle.kts
12 kotlin {
13     js(IR) {
14         browser {
15             commonWebpackConfig {
16                 cssSupport {
17                     enabled.set(true)
18                 }
19             }
20         }
21         binaries.executable()
22     }
23     listOf(
24         iosX64(),
25         iosArm64(),
26         iosSimulatorArm64()
27     ).forEach {
28         it.binaries.framework {
29             baseName = "screenapi-data"
30         }
31     }
32 }
```

```
build.gradle.kts
33 sourceSets { this: NamedDomainObjectContainer<KotlinSource
34     val commonMain by getting
35     val iosX64Main by getting
36     val iosArm64Main by getting
37     val iosSimulatorArm64Main by getting
38 }
39 }
```


Start Kotlin MultiPlatform Library

16



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maven publish

17

```
build.gradle.kts ×  
1  plugins {  
2      kotlin("multiplatform") version "1.8.10"  
3      id("maven-publish")  
4  }
```

```
build.gradle.kts ×  
43  
44  publishing { this: PublishingExtension  
45      repositories { this: RepositoryHandler  
46          maven { this: MavenArtifactRepository  
47              credentials { this: PasswordCredentials  
48                  username = userName  
49                  password = userPwd  
50              }  
51              val url = if (versionName.endsWith(suffix: "SNAPSHOT")) snapshotsRepoUrl else releasesRepoUrl  
52              setUrl(url)  
53          }  
54      }  
55  }
```


maven publish

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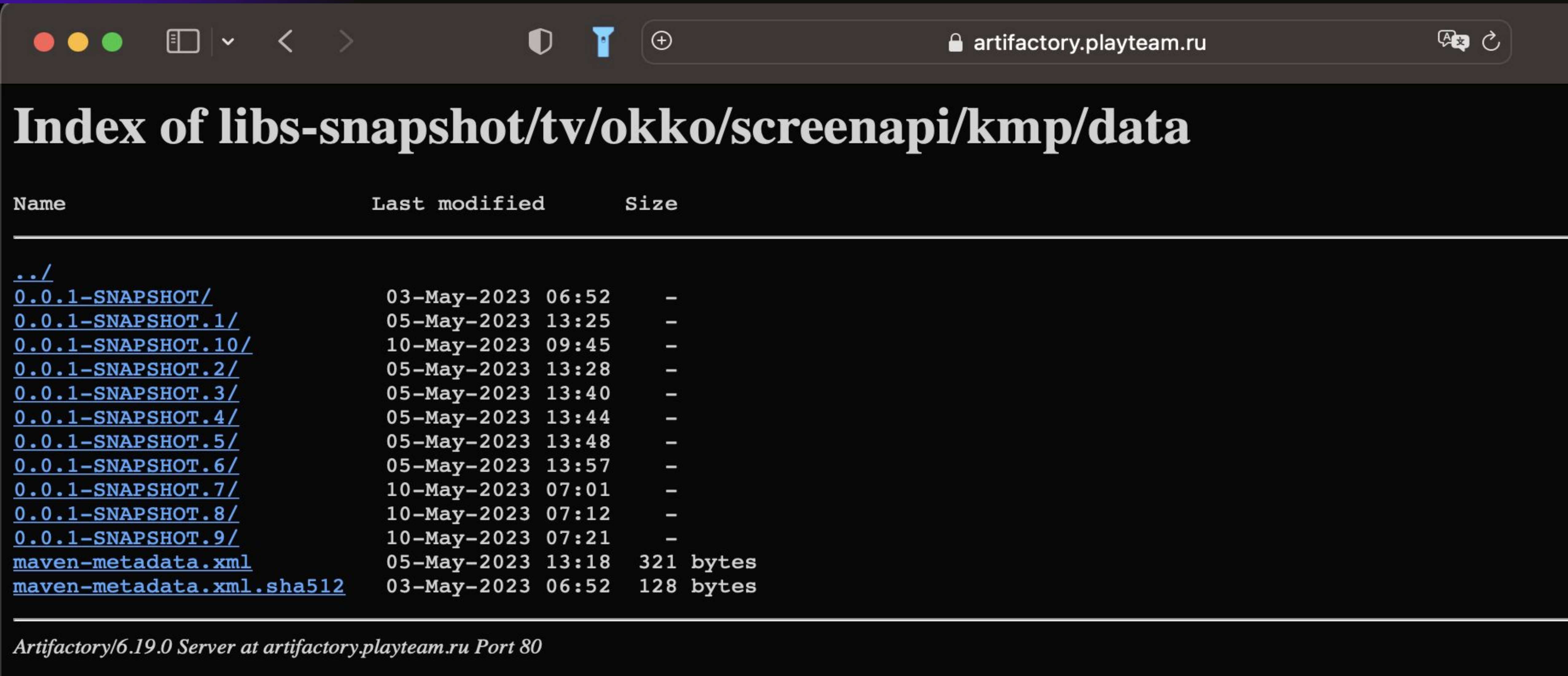


Jenkinsfile ×

```
stage('Publish maven') {  
    sh "echo Publish maven."  
    withCredentials( [[ $class: 'UsernamePasswordMultiBinding'  
        withEnv( ["MVN_USER=${jenkinsArtiUser}",  
            "MVN_PWD=${jenkinsArtiPwd}"]) {  
            sh "./gradlew publish"  
        }  
    }  
}
```


maven artifactory

19



npm publish

20

data

build

bin

classes

compileSync

js

main

productionExecutable

kotlin

kotlin-kotlin-stdlib-js-ir.js

kotlin-kotlin-stdlib-js-ir.js.map

screenapi-data-data.d.ts

screenapi-data-data.js

screenapi-data-data.js.map

1

2

3

4

5

6

7

8

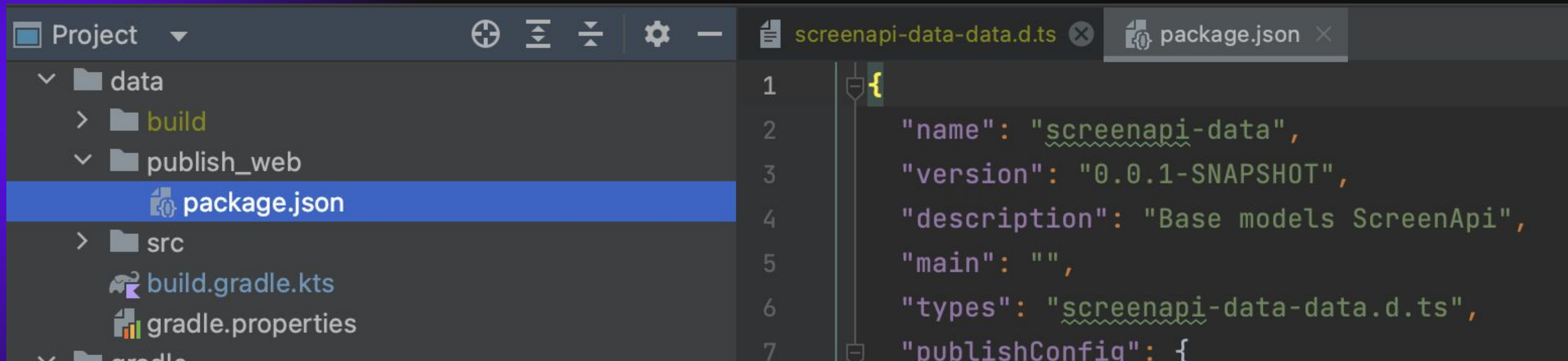
9

10

```
type Nullable<T> = T | null | undefined
export namespace tv.okko.screenapi.kmp.data {
    interface SAElement {
        readonly id: string;
        readonly __doNotUseOrImplementIt: {
            readonly "tv.okko.screenapi.kmp.data.SAElement": unique symbol;
        };
    }
}
export as namespace screenapi_data_data;
```


npm publish

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The screenshot shows an IDE interface with a project explorer on the left and a code editor on the right. The project explorer shows a folder structure with 'data' containing 'build' and 'publish_web', and 'src' containing 'build.gradle.kts' and 'gradle.properties'. The 'package.json' file is selected in the 'data' folder. The code editor shows the content of 'package.json' with the following JSON structure:

```
1 {  
2   "name": "screenapi-data",  
3   "version": "0.0.1-SNAPSHOT",  
4   "description": "Base models ScreenApi",  
5   "main": "",  
6   "types": "screenapi-data-data.d.ts",  
7   "publishConfig": {
```


npm publish

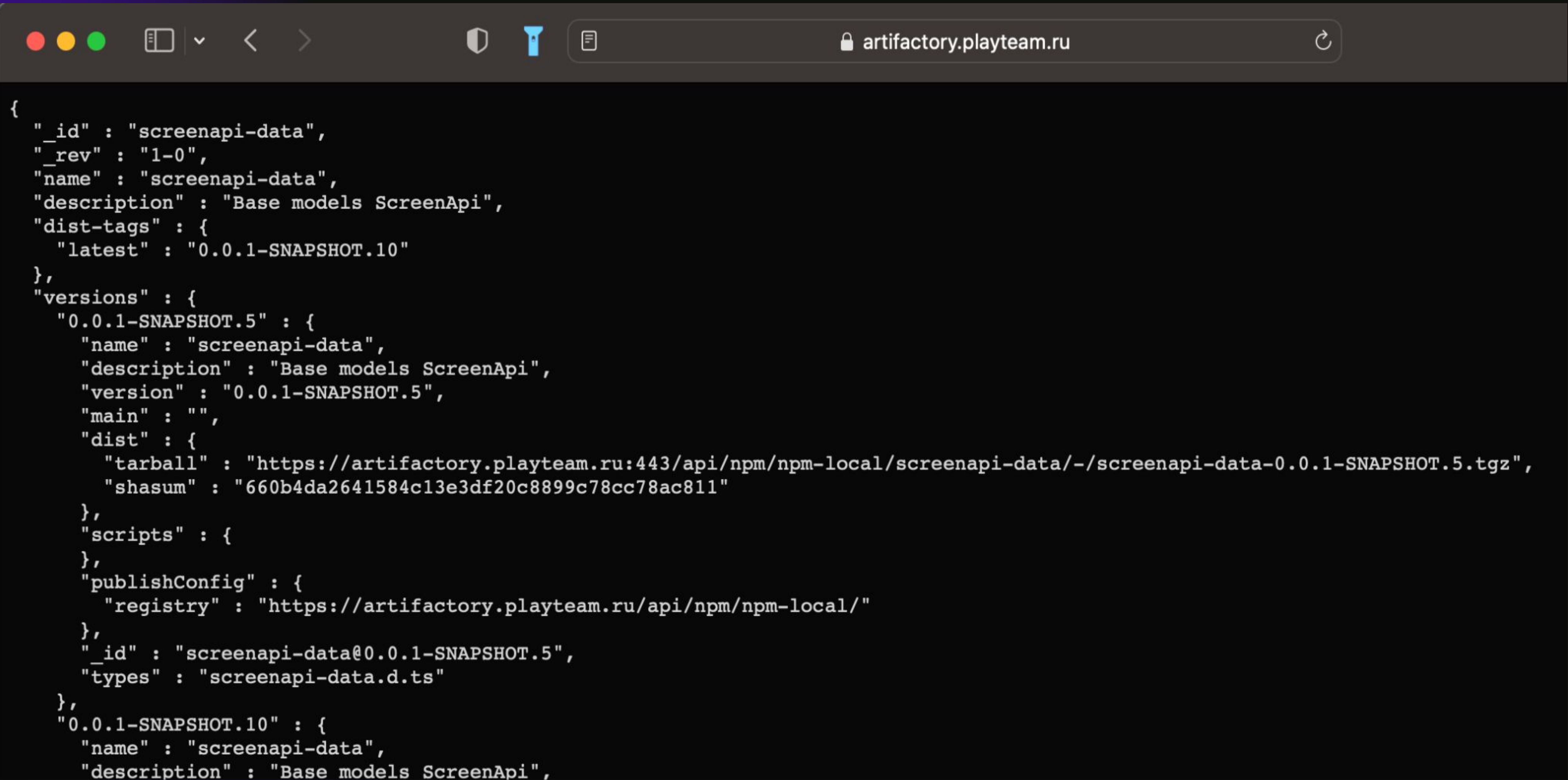
22

Jenkinsfile ×

```
83 stage('Publish npm') {
84     sh "echo Publish npm."
85     sh "mv data/build/compileSync/js/main/productionExecutable/kotlin/*.d.ts dat
86     withCredentials([[class: 'UsernamePasswordMultiBinding', credentialsId: 'j
87     def output = sh(script: "cd data/publish_web \
88         && echo _auth=`echo -n '${jenkinsArtiUser}:${jenkinsArtiPwd}' | openssl
89         && npm install \
90         && npm version ${env.MVN_VERSION_NAME} \
91         && npm publish", returnStdout: true).trim()
```


npm artifactory

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The screenshot shows a web browser window with the address bar displaying 'artifactory.playteam.ru'. The main content area shows the JSON representation of the 'screenapi-data' package from the npm registry. The JSON includes fields for '_id', '_rev', 'name', 'description', 'dist-tags', 'versions', 'scripts', and 'publishConfig'. The 'versions' field contains two entries: '0.0.1-SNAPSHOT.5' and '0.0.1-SNAPSHOT.10'. The '0.0.1-SNAPSHOT.5' entry includes a 'dist' object with 'tarball' and 'shasum' values.

```
{
  "_id": "screenapi-data",
  "_rev": "1-0",
  "name": "screenapi-data",
  "description": "Base models ScreenApi",
  "dist-tags": {
    "latest": "0.0.1-SNAPSHOT.10"
  },
  "versions": {
    "0.0.1-SNAPSHOT.5": {
      "name": "screenapi-data",
      "description": "Base models ScreenApi",
      "version": "0.0.1-SNAPSHOT.5",
      "main": "",
      "dist": {
        "tarball": "https://artifactory.playteam.ru:443/api/npm/npm-local/screenapi-data/-/screenapi-data-0.0.1-SNAPSHOT.5.tgz",
        "shasum": "660b4da2641584c13e3df20c8899c78cc78ac811"
      },
      "scripts": {
      },
      "publishConfig": {
        "registry": "https://artifactory.playteam.ru/api/npm/npm-local/"
      },
      "_id": "screenapi-data@0.0.1-SNAPSHOT.5",
      "types": "screenapi-data.d.ts"
    },
    "0.0.1-SNAPSHOT.10": {
      "name": "screenapi-data",
      "description": "Base models ScreenApi",
```




Pull Request PR-1

Full project name: Backend/BackendProject/screenapi-data/PR-1

Stage View

▼

/

<div>Average stage times: (Average <u>full</u> run time: ~1min 50s)</div> <div>#52 May 12 13:44 1 commit</div>	Setup	Assemble	Get Publish Name	Publish maven	Publish npm	CleanUp
	3s	59s	10s	10s	13s	813ms
	975ms	1min 0s	8s	10s	13s	801ms

backend prj & KMP library

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```
dependencies {  
    implementation("tv.okko.screenapi.kmp:data:0.0.1-SNAPSHOT.12")  
}
```

	@JsonFilter(value = ScreenElementFilter.NAME)
-	public class Element extends AbstractElementIdentifier implements ScreenElement, Cloneable, Comparable<Element>, WithPageInfo {
+	public class Element extends AbstractElementIdentifier implements SAElement, ScreenElement, Cloneable, Comparable<Element>, WithPageInfo {

android prj & KMP library

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```
import tv.okko.screenapi.kmp.data.SAElement
import kotlin.time.Duration
import kotlin.time.ExperimentalTime

@Serializable
data class ElementResponse(
    var id: String = "",
    override var id: String = "",
    @Serializable(ElementType.Serializer::class)
```

```
    val upgradePurchase: Boolean? = null,
    val nextEpisode: ElementRelationResponse? = null,
    val prevEpisode: ElementRelationResponse? = null,
) {
) : SAElement {
```


web, smart tv prj & KMP library

27

```
package.json x
35   "license": "ISC",
36   "dependencies": {
37     "@okko/rum": "^1.0.6",
38     "assign-deep": "1.0.1",
39     "blueimp-md5": "^2.18.0",
40     "core-js": "^3.21.1",
41     "fnv1a": "1.0.1",
42     "hyphenate-style-name": "1.0.3",
43     "js-cookie": "2.2.1",
44     "js-sha256": "^0.9.0",
45     "js-sha512": "^0.8.0",
46     "memoize-one": "^5.1.1",
47     "preact": "10.6.5",
48     "sami-parser": "0.5.3",
49     "screenapi-data": "^0.0.1-SNAPSHOT.6",
50     "subtitle": "^4.1.2",
```

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web, smart tv prj & KMP library

28

```
package.json ×  element.ts ×
13  import Collection from './collection'
14  import { filterNotNil } from '../lib/array'
15  import { enableFreePreview } from '../backend/ui-screen-info'
16  import { tv } from 'screenapi-data'
17
18  export default abstract class Element implements Omit<tv.okko.screenapi.kmp.data.SAElement,
19      readonly id: string
20      abstract readonly type: ElementType
```

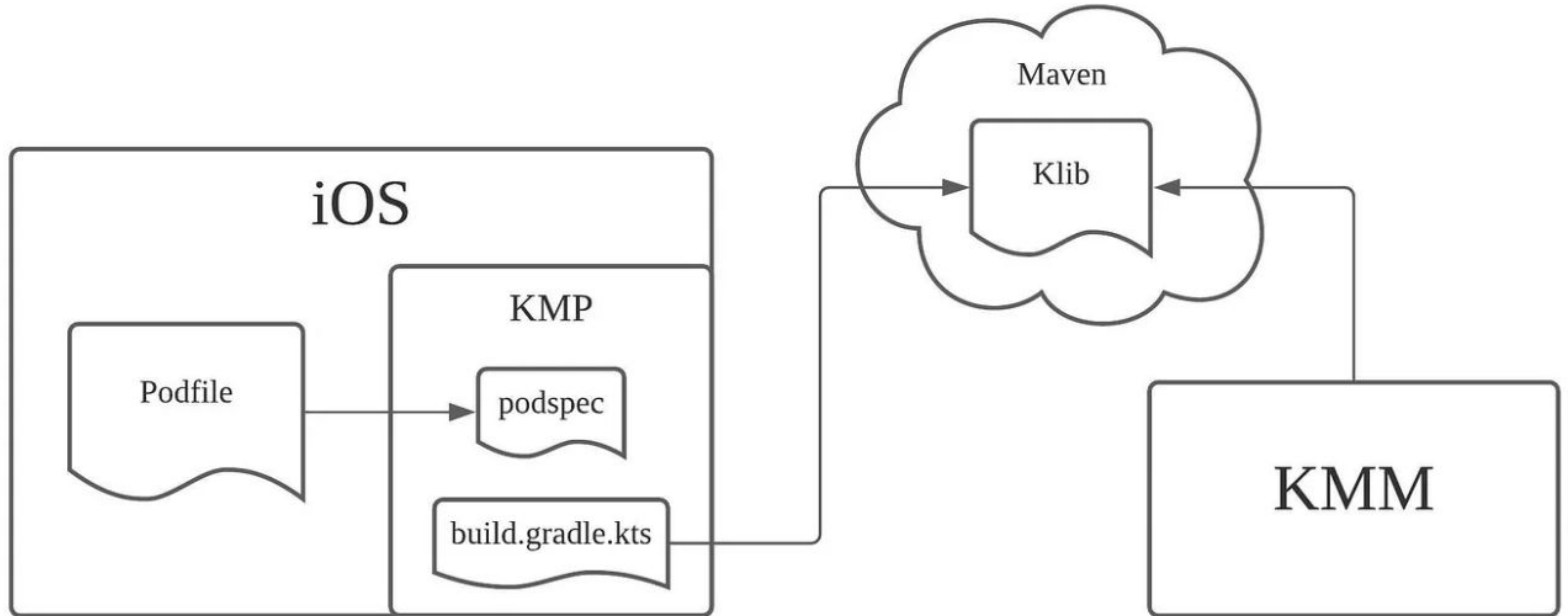

iOS prj & KMP library

29

1. Local CocoaPods artifactory
 - > идеальный вариант, но пока не настроен
2. CocoaPods Gradle plugin and git submodule
3. Generate universal (fat) frameworks
4. Transitive KMM module with Gradle
 - > поддержка единой версииности

Transitive KMM module

30



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✓ iosApp

> .gradle

> .idea

> gradle

> iosApp

> iosApp.xcodeproj

✓ screenApiData

> build

> src

build.gradle.kts 11.05.2023, 13:33, 894 B Momei

build.gradle.kts 10.05.2023, 18:15, 148 B

</> gradle.properties 10.05.2023, 18:00, 185 B

gradlew 12.01.2023, 16:34, 5.77 kB

gradlew.bat 12.01.2023, 16:34, 2.76 kB

</> local.properties 11.05.2023, 11:18, 351 B

settings.gradle.kts 10.05.2023, 18:17, 453 B

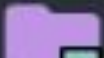
.gitignore 12.01.2023, 16:45, 57 B 10.05.2023, 12:14

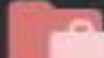
External Libraries

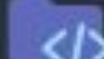
```
1 plugins {
2     kotlin("multiplatform")
3 }
4
5 val screenApiDataVersion = "0.0.1-SNAPSHOT.13"
6
7 kotlin {
8     listOf(
9         iosX64(),
10        iosArm64(),
11        iosSimulatorArm64()
12    ).forEach {
13        it.binaries.framework {
14            baseName = "screenApiData"
15            transitiveExport = true
16            export("tv.okko.screenapi.kmp:data:$screenApiDataVersion")
17        }
18    }
19
20 sourceSets {
21     val commonMain by getting {
22         dependencies {
23             api("tv.okko.screenapi.kmp:data:$screenApiDataVersion")
24         }
25     }
26 }
```

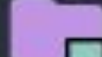
iOS prj & KMP library


32

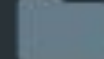
▼  screenApiData


>  build

▼  src

▼  commonMain

▼  kotlin

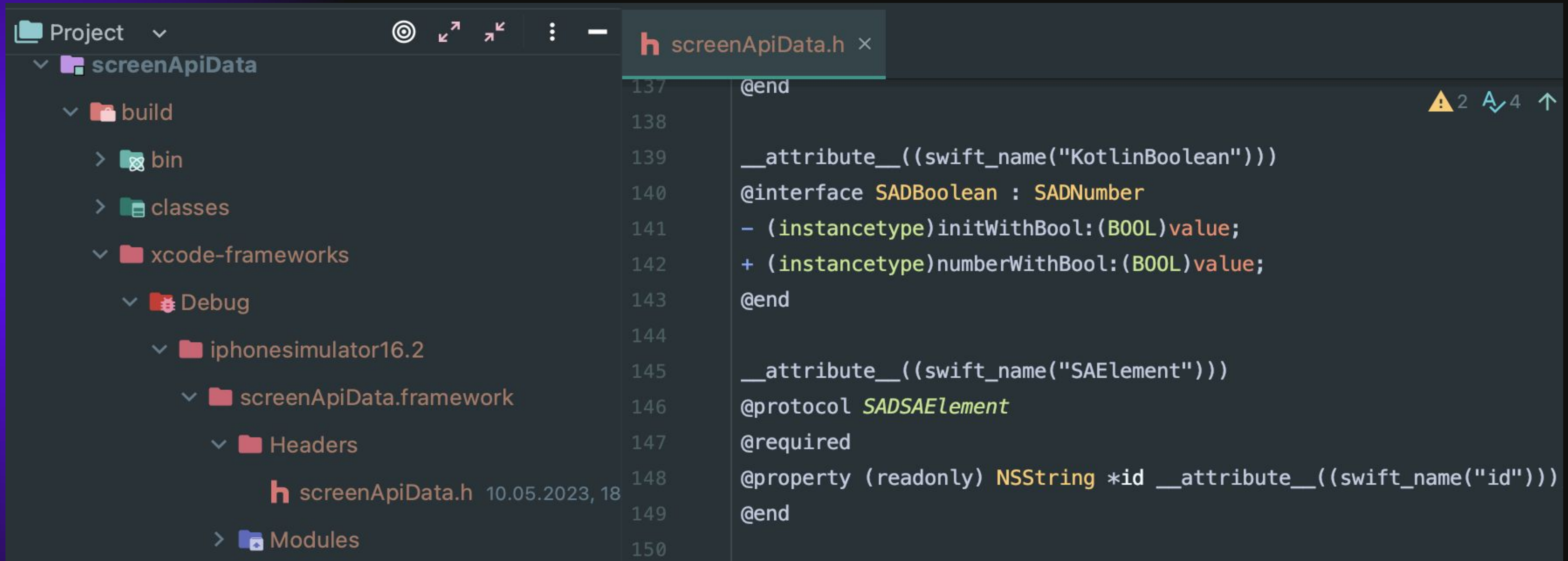
▼  ru.okko.okkokmm

 Stub

1	<code>package ru.okko.okkokmm</code>
2	
3	<code>// Required for building empty KMM module</code>
4	<code>interface Stub</code>
5	

iOS prj & KMP library

33



The screenshot shows an IDE interface. On the left, a project tree for 'screenApiData' is visible, containing folders like 'build', 'bin', 'classes', 'xcode-frameworks', 'Debug', 'iphonesimulator16.2', 'screenApiData.framework', 'Headers', and 'Modules'. The 'screenApiData.h' file is highlighted in the 'Headers' folder. On the right, the content of 'screenApiData.h' is displayed, showing Swift code for a protocol and an interface. The code includes attributes for Swift names, a protocol 'SADSAElement', and an interface 'SADBoolean' that inherits from 'SADNumber'.

```
137 @end
138
139 __attribute__((swift_name("KotlinBoolean")))
140 @interface SADBoolean : SADNumber
141 - (instancetype)initWithBool:(BOOL)value;
142 + (instancetype)numberWithBool:(BOOL)value;
143 @end
144
145 __attribute__((swift_name("SAElement")))
146 @protocol SADSAAElement
147 @required
148 @property (readonly) NSString *id __attribute__((swift_name("id")))
149 @end
150
```

iOS prj & KMP library

34

The screenshot displays the Xcode IDE interface for an iOS project. The left sidebar shows the project structure, with the following items listed:

- iosApp
 - iosApp
 - Assets
 - ContentView.swift** (M)
 - Info
 - iOSApp
 - Preview Content
 - Products
 - iosApp
 - Frameworks

The main editor shows the Swift code for the `Element` class and the `ContentView` struct. The code is as follows:

```
1 import SwiftUI
2 import screenApiData
3
4 class Element : SAElement {
5     var id: String = "iOS SAElement"
6 }
7
8 struct ContentView: View {
9     let text = Element().id
10
11     var body: some View {
12         Text(text)
13     }
14 }
15
16 struct ContentView_Previews:
17     PreviewProvider {
18     static var previews: some View {
19         ContentView()
20     }
21 }
```

The right side of the image shows a preview of the app running on an iPhone. The status bar at the top displays the time 6:47, signal strength, and battery level. The main content area of the app displays the text "iOS SAElement".

Результаты KMP library

35

- > Единый протокол на всех платформах
backend, android, ios, web, smart tv
- > Единая версионность библиотеки
- > Минимум кода для интеграции
- > Синхронизация рефакторинга
- > Не нужна дополнительная документация

Перспективы KMP library

36

- > Рефакторинг базовых типов контента
- > Вынести в библиотеку логику.
Например, формирование цены
- > Тестирование

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Спасибо за внимание!