



# Light side of reverse engineering



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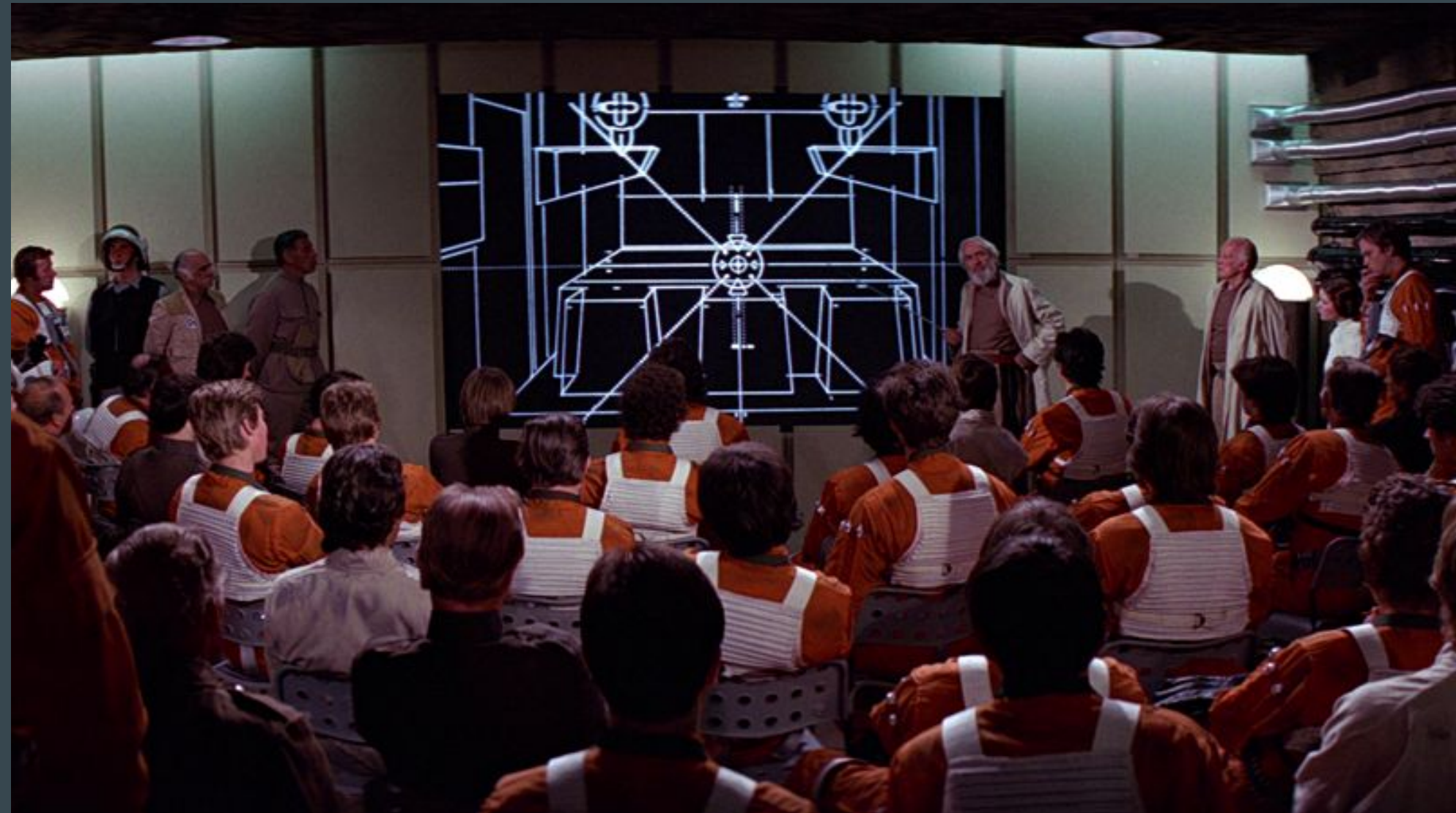
# # whoami

- Security Engineers Lead at 
- DevSecOps
- Speaker
- Author of [@dukebarmanpro](#) & [@fuzzing\\_life](#)
-  OpenSource
  - <https://github.com/bondifuzz>
  - ...



# Agenda

1. Intro
2. Types
3. Ways
4. Examples
5. Tools
6. Demo
7. Afterword



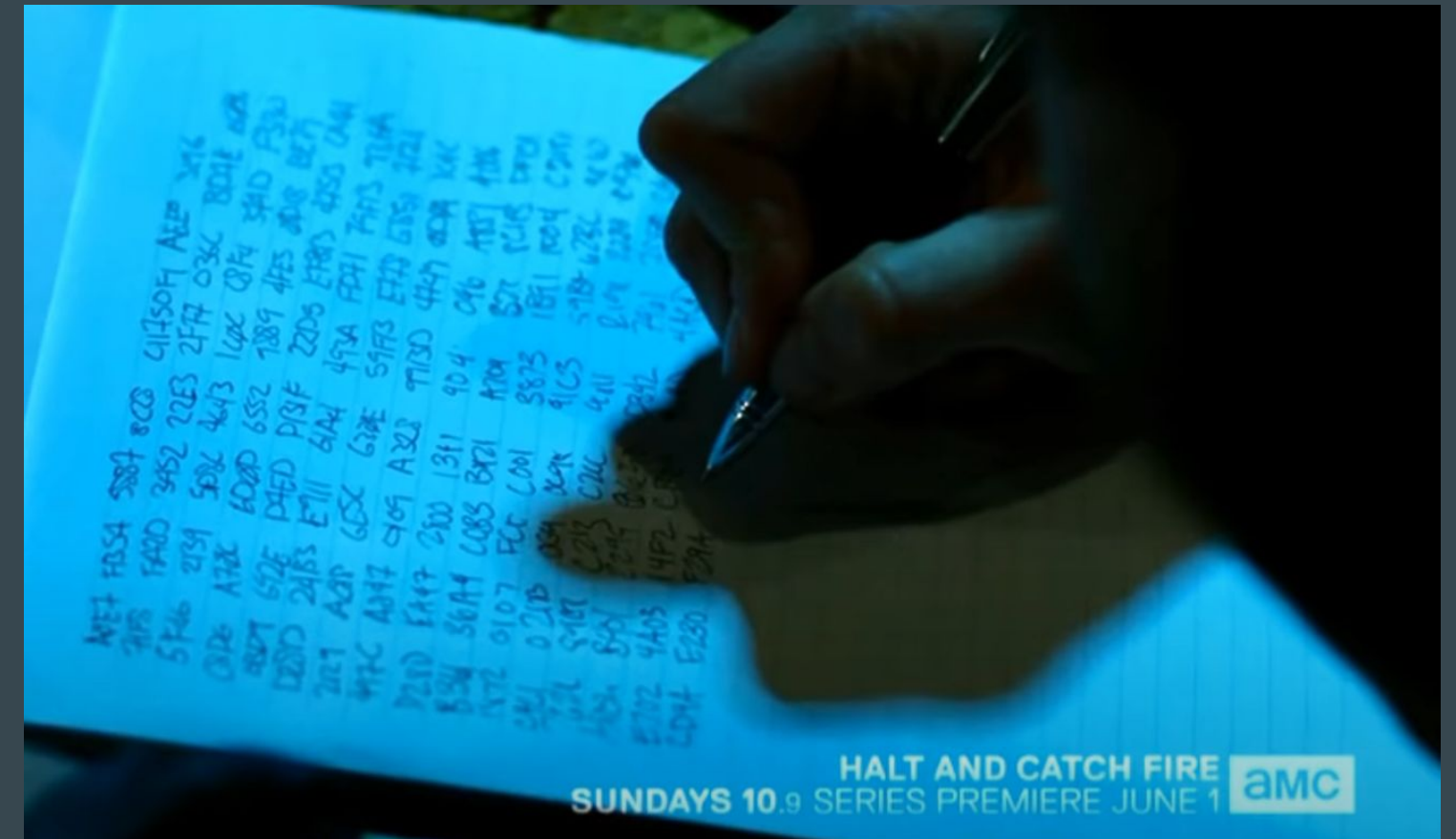
# Business analyst vs. Reverse analyst

*“Reverse engineering or backward engineering is the process of deconstructing a product to see how it works”*



# What is Reverse Engineering?

- BIOS (Halt and Catch fire)
- Samba (Linux...)
- ...

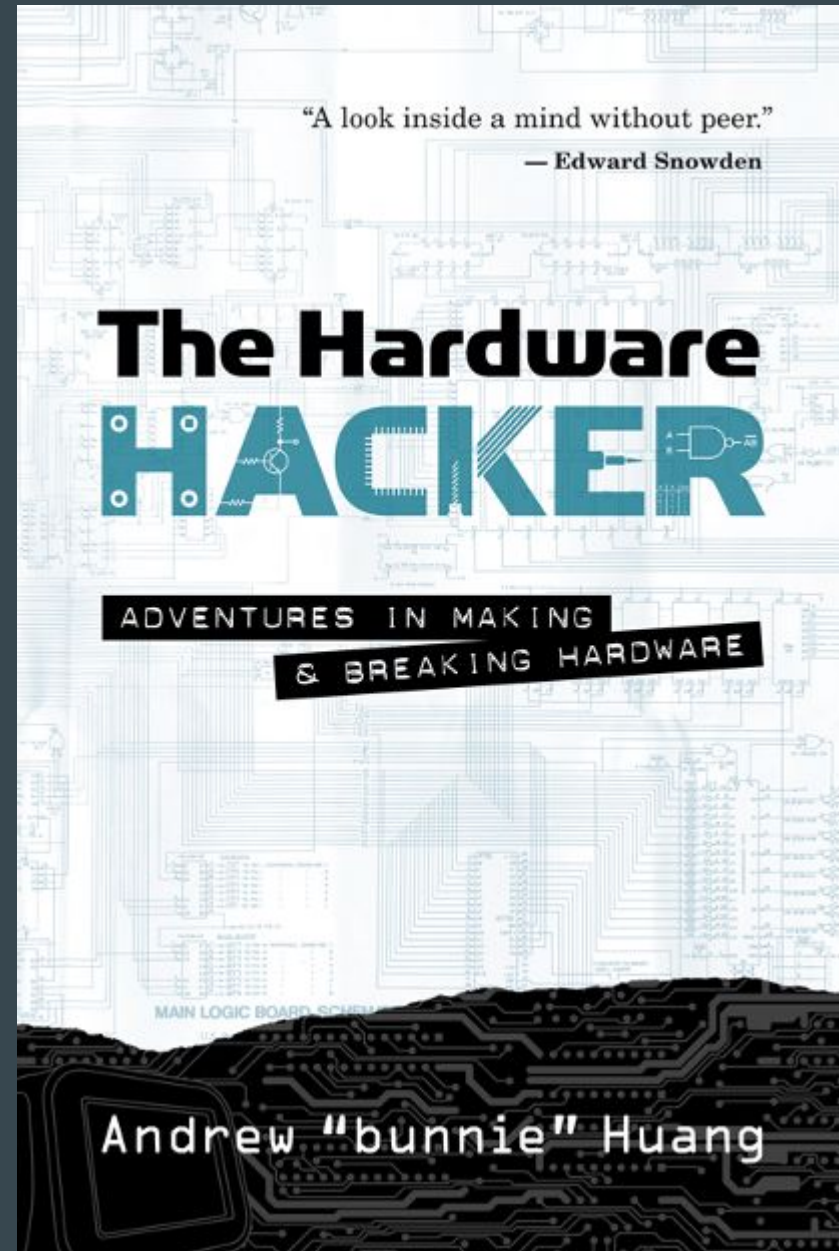


# Types



How many?

# Types



# Examples



# Examples. Legacy

Only legacy without source code is worse than a legacy



# Examples. Porting

- [ReactOS](#)
- [Wine](#)
- Apple Game Porting Toolkit
- [Asahi Linux](#)



The Register®

This article is more than 1 year old

## Linus Torvalds releases Linux 5.19 – using Asahi on an Arm-powered Mac

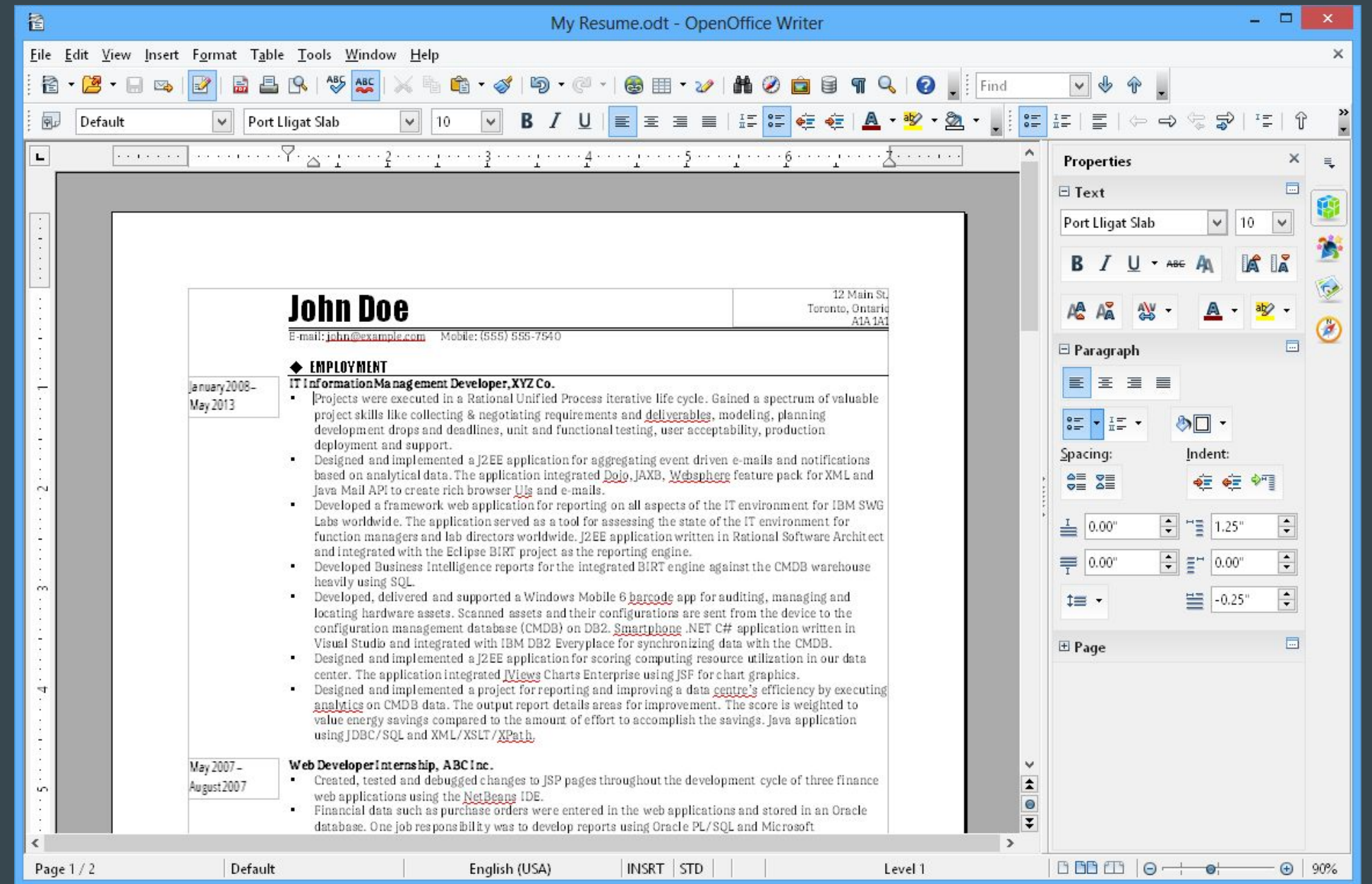
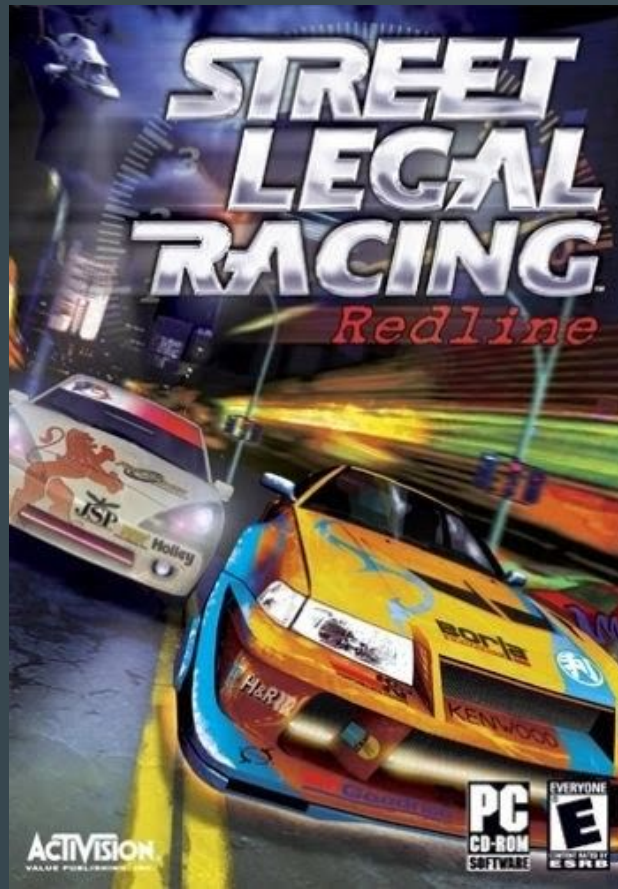
Hails the combo as finally making Arm 'usable as a development platform'



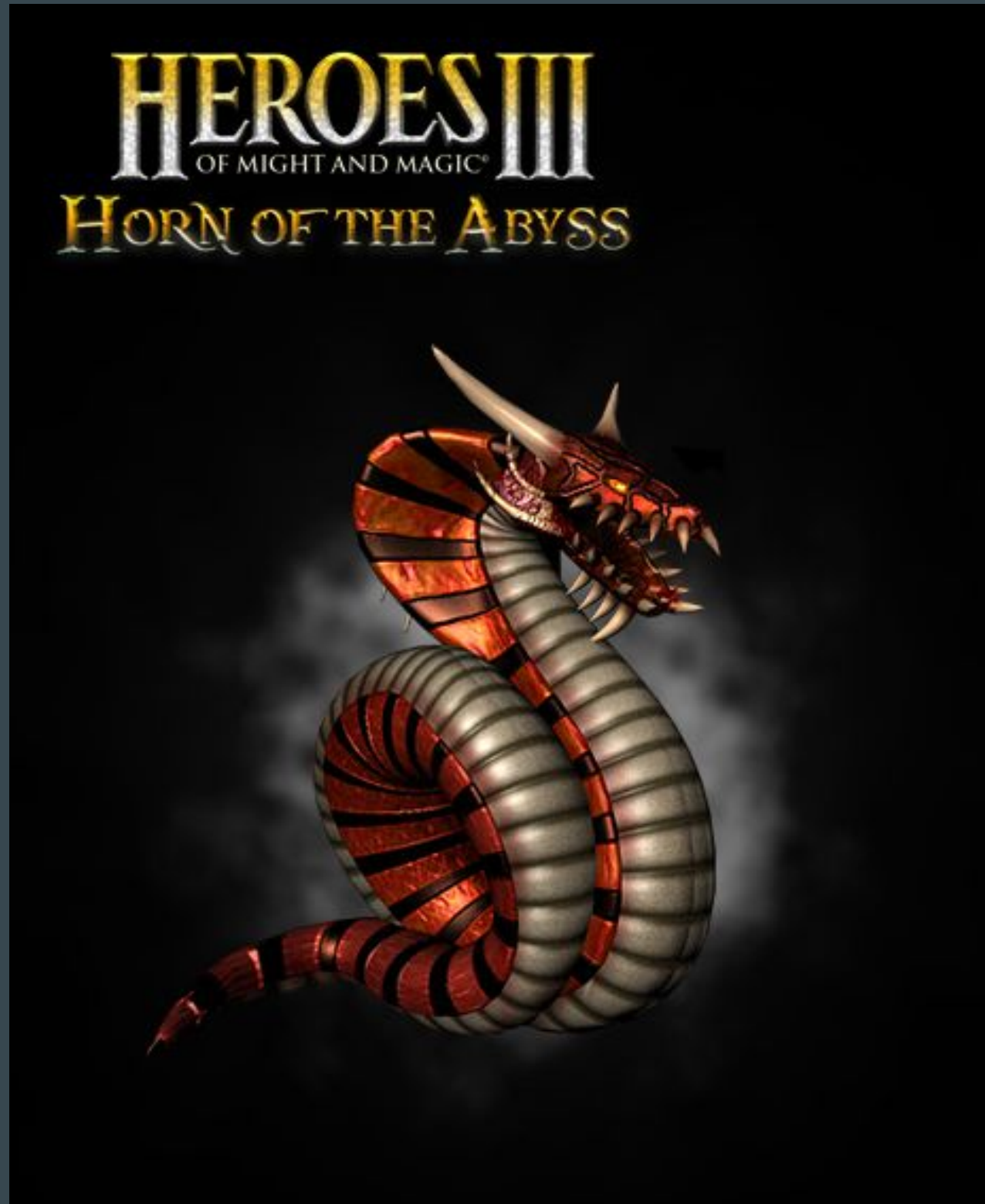
Asahi Linux

# Examples. New functionality

- OpenOffice (DOC)
- Graphics editors
- Street Legal Racing (multiplayer)



# Examples. Heroes 3 - HotA



# Examples. Hardware integration

- Home Assistant
- Old devices

The screenshot displays a Home Assistant dashboard with a dark blue theme. At the top, navigation tabs include 'Demo Home', 'Living Room', 'Kitchen', and 'Bedroom'. The main interface is divided into several functional cards:

- Weather Card:** Shows the current time as 7:55<sup>31</sup> am on Tuesday, 25 Feb, with a temperature of 19° and a 'Clear' forecast. A 5-day forecast is visible below.
- Alarm, Lock... Card:** Displays a 'DISARMED' status with a numeric keypad (0-9) and buttons for 'Arm Home' and 'Arm Away'.
- Camera, Cover... Card:** Features a live camera feed from 'Camera 1' showing an outdoor area, with controls for 'Lights Group Off', 'Switches Group Off', and 'Covers Group Off'.
- Climate... Card:** Controls 'Air Conditioner 1' with a temperature gauge set to 19° and a mode selector set to 'Mid'.
- Light, Fan... Card:** Controls a 'Xiaomi Gateway Light' with a color selection grid and a brightness slider at 0%.
- Sensor, Switches... Card:** Shows a line graph for 'Outdoor Temperature - Tue, 25 Feb' with a current reading of 21.0. It includes controls for 'Xiaomi Ziqbee ... Off', 'Socket Sonoff S20 Off', and 'Tuya Neo Coolcam ... Off'.
- Water Heater... Card:** Controls a 'Demo Water Heater' with a temperature gauge set to 55° and an 'Away Mode' toggle.

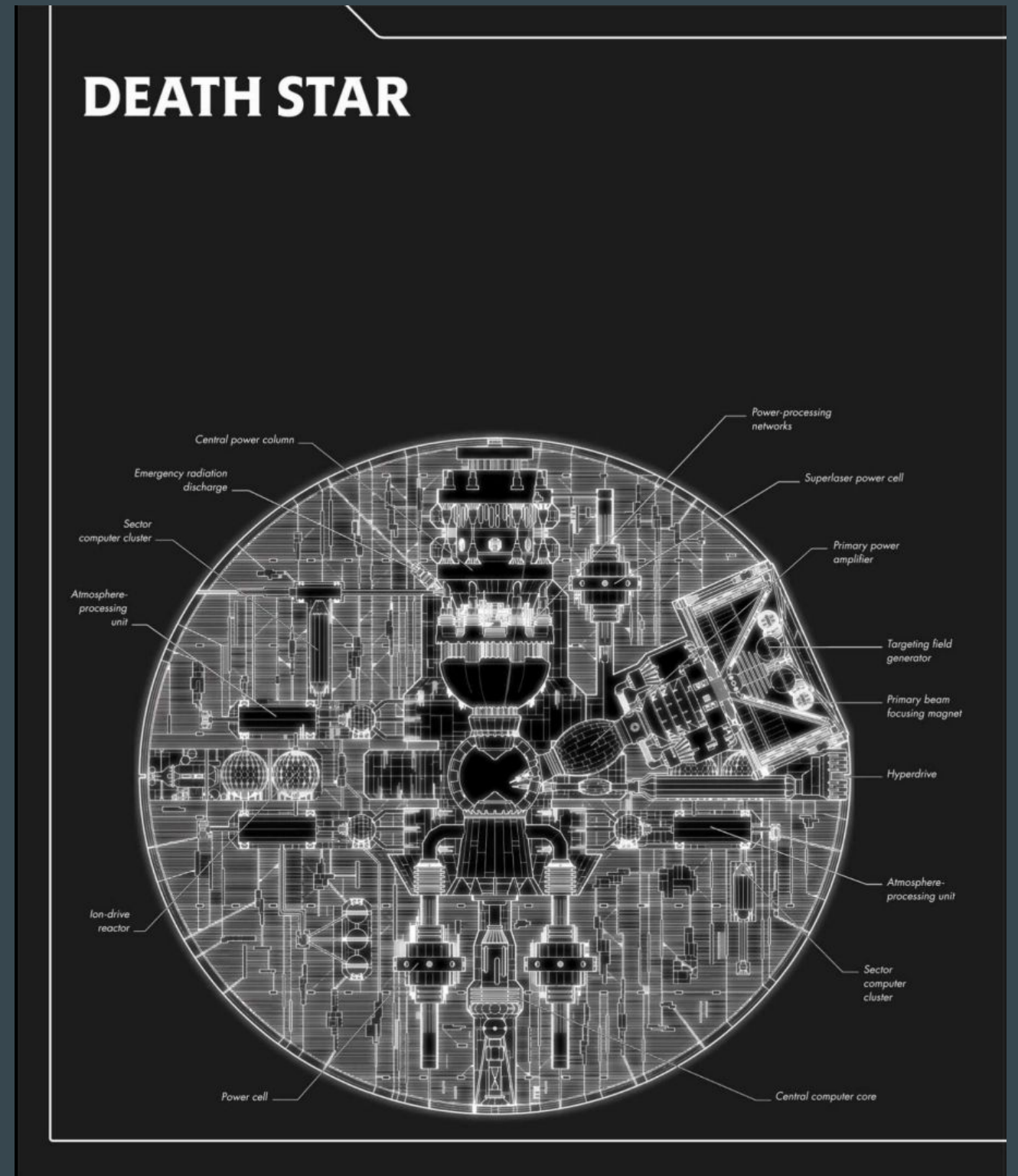
# Examples. Recovery data

- manual
- automate



# Examples. InfoSec

- Malware Analysis
- Security Audit



# Tools



# Tools. Static or Dynamic side?

- hex editors
- disassemblers + decompilers
- debuggers
- DBI
- ...?

# Binary... 3 steps of diving



# HIEW

```
C:\ Hiew: WWPACK.EXE
D:\utils\WWPACK.EXE          ↓FRO -----          PE .00401BC0|Hiew 8.10 (c)SEN
.00401BC0: 46 00 E8 D1-F7 FF FF C3-E9 53 19 00-00 EB DB 5B  F 0T~ |OS↓ δ|[
.00401BD0: 5D C3 8B C0-53 3B 05 60-94 46 00 75-09 8B 50 04  ]|iLS;+`öF uoiP♦
.00401BE0: 89 15 60 94-46 00 8B 50-04 8B 48 08-81 F9 00 10  eš`öF iP♦iHü· ▶
.00401BF0: 00 00 7F 2A-3B C2 75 10-C1 E9 02 A1-6C 94 46 00  Δ*;Tu▶+00ilöF
.00401C00: 33 D2 89 54-88 F4 EB 1D-C1 E9 02 8B-1D 6C 94 46  3TëTê|δ+!00i+löF
.00401C10: 00 89 54 8B-F4 8B 00 89-02 89 50 04-5B C3 8B 00  ëTi|i ëöëP♦[|i
.00401C20: 89 02 89 50-04 5B C3 90-8B 15 70 94-46 00 EB 10  ëöëP♦[|ÉišpöF δ▶
.00401C30: 8B 4A 08 3B-C1 72 07 03-4A 0C 3B C1-72 16 8B 12  iJ;|r.♥JQ;|r-i♠
.00401C40: 81 FA 70 94-46 00 75 E8-C7 05 10 94-46 00 03 00  ü.pöF u0||+>öF ♥
.00401C50: 00 00 33 D2-8B C2 C3 90-53 8B CA 83-E9 04 8D 1C  3TiT|ÉSi!â0iL
.00401C60: 01 83 FA 10-7C 0F C7 03-07 00 00 80-8B D1 E8 A1  @â.▶|o|♥. Çi=Oí
.00401C70: 01 00 00 5B-C3 83 FA 04-7C 0C 8B CA-81 C9 02 00  @ [|â.♦|Qi!üFø
.00401C80: 00 80 89 08-89 0B 5B C3-FF 05 00 94-46 00 8B D0  Çëëđ[|+ öF i!
.00401C90: 83 EA 04 8B-12 81 E2 FC-FF FF 7F 83-EA 04 01 15  ân+iúΓ^n Δân♦ø§
.00401CA0: 04 94 46 00-E8 C7 05 00-00 C3 8B C0-83 FA 0C 7C  ♦öF 0||+ |iLâ.ø|
.00401CB0: 0E 83 CA 02-89 10 83 C0-04 E8 CA FF-FF FF C3 83  šâ!öë▶âL0! |â
.00401CC0: FA 04 7C 0A-8B CA 81 C9-02 00 00 80-89 08 03 C2  .♦|öi!üFø Çë♥T
.00401CD0: 83 20 FE C3-53 56 8B D0-83 EA 04 8B-12 8B CA 81  â ■|SVi!ân+iúi!ü
.00401CE0: E1 02 00 00-80 81 F9 02-00 00 80 74-0A C7 05 10  Bø Çü.ø Çtø||+▶
.00401CF0: 94 46 00 04-00 00 00 8B-DA 81 E3 FC-FF FF 7F 2B  öF ♦ i_rüπ^n Δ+
.00401D00: C3 8B C8 33-11 F7 C2 FE-FF FF FF 74-0A C7 05 10  |iL3<~T■ tø||+▶
.00401D10: 94 46 00 05-00 00 00 F6-01 01 74 20-8B D0 83 EA  öF + ÷øøt i-ân
.00401D20: 0C 8B 72 08-2B C6 3B 70-08 74 0A C7-05 10 94 46  Qir+|;pøtø||+>öF
.00401D30: 00 06 00 00-00 E8 9A FE-FF FF 03 DE-8B C3 5E 5B  ♦ 0Ü■ ♥|i|^[
.00401D40: C3 8D 40 00-53 56 57 8B-D8 33 FF 8B-03 A9 00 00  |i@ SVwi!3 i♥-
.00401D50: 00 80 74 0B-25 FC FF FF-7F 03 F8 03-D8 8B 03 A8  Çtđ%^n Δ♥°♥†i♥ç
.00401D60: 02 75 13 8B-F3 8B C6 E8-68 FE FF FF-8B 46 08 03  øu!!i&i|Oh■ iF♥
.00401D70: F8 03 D8 83-23 FE 8B C7-5F 5E 5B C3-53 56 57 55  °♥†â#i| ^[|SVWU
1Help 2PutBlk 3Edit 4Mode 5Goto 6DatRef 7Search 8Header 9Files 10Quit 11Hem 12Names
```

# 010 Editor

The screenshot displays the 010 Editor interface. The main window shows a hex dump of a file named 'crackme01'. The hex dump is organized into columns for hexadecimal digits (0-15) and ASCII characters. The selected region (0 to 3) contains the bytes CF, FA, ED, FE, which correspond to the ASCII string 'iúip'.

Below the hex dump, the 'Template Results - MachO.bt' table is visible, listing various fields and their values:

Name	Value	Start	Size	Type	Color	Comment
header	64bit Mach-O header	0h	20h	struct Header		Mach-o header information
magic	MACHO_64 (FEEDFACFh)	0h	4h	enum Magic		Magic bytes for the file
cpu_type	CPU_TYPE_ARM64 (10000...	4h	4h	enum CpuType		CPU specifier
cpu_sub_type	0h	8h	4h	uint32		Machine specifier
file_type	MACH_EXECUTE (2)	Ch	4h	enum FileType		
num_load_commands	17	10h	4h	uint32		
size_of_load_commands	1056	14h	4h	uint32		
flags	2097285	18h	4h	enum Flags		
reserved	0	1Ch	4h	uint32		
loadCommand[17]		20h	420h	struct LoadCo...		
codeSignature		8150h	14h	struct CS_Sup...		
codeDirectory		8164h	182h	struct CS_Cod...		

The right-hand side of the interface shows the 'Workspace' panel with a file tree and the 'Inspector' panel displaying the values of the selected 'magic' field:

Type	Value
Binary	11001111
Signed Byte	-49
Unsigned Byte	207
Signed Short	-1329
Unsigned Short	64207
Signed Int	-17958193
Unsigned Int	4277009103
Signed Int64	72057649854544591
Unsigned Int64	72057649854544591
Float	-1.581647e+38
Double	7.29121238410841e-304
Half Float	-55776
String	iúip
DOSDATE	06/15/2105
DOSTIME	
FILETIME	05/06/1829 01:23:05

The status bar at the bottom indicates 'Selected: 4 bytes (Range: 0 to 3)' and 'Start: 0 [0h] Sel: 4 [4h] Size: 33,510 Hex ANSI LIT OVR'.

# Signatures

			tsp fon efi	
5A 4D	ZM	0	exe	DOS ZM executable and its descendants (rare)
50 4B 03 04 50 4B 05 06 (empty archive) 50 4B 07 08 (spanned archive)	PKETXEO PKENDACK PKBELBS	0	zip aar apk docx epub ipa jar kmz maff msix odp ods odt pk3 pk4 pptx usdz vsdx xlsx xpi	zip file format and formats based on it, such as EPUB, JAR, ODF, OOXML
52 61 72 21 1A 07 00	Rar!SUBBELNUL	0	rar	Roshal ARchive compressed archive v1.50 onwards <sup>[19]</sup>
52 61 72 21 1A 07 01 00	Rar!SUBBELSOHNUL	0	rar	Roshal ARchive compressed archive v5.00 onwards <sup>[20]</sup>
7F 45 4C 46	DEL ELF	0		Executable and Linkable Format

# Change hex in fuzzing process



# IDA

The screenshot shows the IDA Pro interface with the following components:

- Function List:** A list of functions on the left, with `ask_password` selected.
- IDA View-A:** Shows the assembly code for the `ask_password` function, starting at address `0003A854`. It includes instructions like `LDNR R0, [R0,#(byte_20007041 - 0x2000703C)]` and `PRINT_STRING(0, 159, 42, 16, (unsigned __int8 *)&loc_003A860)`.
- Pseudocode-C:** Displays the C-like pseudocode for the function, including comments like `; 71: print_string(0, 159, 42, 16, (unsigned __int8 *)&loc_003A860);` and `loc_003A872: print_string(0, 159, 30, 16, "PLEASE INPUT");`.
- Pseudocode-B:** Shows the original assembly pseudocode with annotations, such as `int v0; // =4` and `if ( byte_20007041 )`.
- Output:** A console window at the bottom showing messages like `[make_code_functions.py] Quitting. Entered address values are not valid.`

# Binary Ninja

The screenshot displays the Binary Ninja interface with two main panels. The left panel shows assembly code for the function `bdwgc.bndb`. The right panel shows the corresponding pseudo-C code.

**Assembly Panel (Left):**

```
18006f428 418bf1 mov esi, r9d
18006f42b 458bf0 mov r14d, r8d
18006f42e 488bea mov rbp, rdx
18006f431 4c8bf9 mov r15, rcx
18006f434 e887cafaff call mono_hazard_pointer_get
18006f439 ff05912f4300 inc dword [rel jit_info_table_lookup_count]
18006f43f 498d8f48010000 lea rcx, [r15+0x148]
18006f446 448b15832f4300 mov r10d, dword [rel jit_info_table_lookup_count]
18006f44d 4533c0 xor r8d, r8d {0x0}
18006f450 488bd0 mov rdx, rax
18006f453 488bf8 mov rdi, rax
18006f456 e8a5c9faff call mono_get_hazardous_pointer
18006f45b 4c8bc5 mov r8, rbp
18006f45e 488bd7 mov rdx, rdi
18006f461 488bc8 mov rcx, rax
18006f464 e807f3ffff call jit_info_table_find
18006f469 488bd8 mov rbx, rax
18006f46c 4885ff test rdi, rdi
18006f46f 740c je 0x18006f47d
18006f471 f0830c2400 lock or dword [rsp {var_38}], 0x0
18006f476 48c70700000000 mov qword [rdi {MonoThreadHazardPointers::hazard_ptr}], 0
18006f47d 4885c0 test rax, rax
18006f480 741c je 0x18006f49e
18006f482 f7402000000010 test dword [rax+0x20 {MonoJitInfoTable::is_trampoline}], 0
18006f489 0f849500000000 je 0x18006f524
18006f48f 85f6 test esi, esi
18006f491 0f858d00000000 jne 0x18006f524
18006f497 33c0 xor eax, eax {0x0}
18006f499 e98600000000 jmp 0x18006f524
18006f49e 4585f6 test r14d, r14d
18006f4a1 747e je 0x18006f521
```

**Pseudo-C Panel (Right):**

```
18006f410 struct MonoJitInfoTable* mono_jit_info_table_find_internal(
18006f410     struct MonoDomain* domain, uint8_t* target, gboolean try_aot,
18006f410     gboolean allow_trampoline)
18006f410 {
18006f434     struct MonoThreadHazardPointers* hazard_ptr = mono_hazard_pointer_get(
18006f439         jit_info_table_lookup_count, (jit_info_table_lookup_count + 1);
18006f446     jit_info_table_lookup_count;
18006f464     struct MonoJitInfoTable* jit_table = jit_info_table_find(mono_get_root_domain(),
18006f469     struct MonoJitInfoTable* jit_table_aot = jit_table;
18006f46f     if (hazard_ptr != 0)
18006f46c     {
18006f476         hazard_ptr->hazard_pointers[0] = 0;
18006f476     }
18006f480     if (jit_table == 0)
18006f47d     {
18006f4a1         if (try_aot != 0)
18006f49e         {
18006f4ab             if (mono_get_root_domain() == 0)
18006f4a8             {
18006f4ab                 goto reset_table;
18006f4ab             }
18006f4bc             if (mono_get_root_domain()->aot_modules == 0)
18006f4b9             {
18006f4bc                 goto reset_table;
18006f4bc             }
18006f4de             struct MonoJitInfo* table = jit_info_table_find(mono_get_root_domain(),
18006f4e6             if (table != 0)
18006f4e3             {
18006f4f7                 jit_table_aot = jit_info_find_in_aot_func(domain, table);
18006f4f1             }
18006f4fd             if (hazard_ptr != 0)
18006f4fa             {
18006f504                 hazard_ptr->hazard_pointers[0] = 0;
18006f504             }
18006f50e             if (jit_table_aot == 0)
18006f50e         }
18006f50e     }
18006f50e }
```

Selection: 0x18006f46f to 0x18006f471 (0x2 bytes)



# Ghidra

The screenshot displays the Ghidra CodeBrowser interface with the following components:

- Program Trees:** Shows the loaded binary structure with folders for Headers, .text, .rdata, .data, and .reloc.
- Symbol Tree:** Lists various functions (FUN\_0040719a to FUN\_00407cad) with FUN\_00407522 highlighted.
- Data Type Manager:** Shows data types such as wchar, WEVTResource, and word.
- Listing:** Displays assembly instructions for function FUN\_00407522, including PUSH, CALL, POP, LEAVE, and RET instructions with their corresponding hex values and operands.
- Decompile:** Shows the decompiled C code for FUN\_00407522, which includes file creation, size retrieval, buffer allocation, and file writing operations.
- Console:** Shows the message "Successfully compiled: WindowsResourceReference.java".

```
Listing: dd674592500b1f71d1255abd7e440d3de329695f559197b9048f1ae8da976a26
004075b6 ff 75 f8 PUSH dword ptr [EBP + loc
004075b9 ff 15 14 CALL dword ptr [->KERNEL3
d2 40 00
004075bf 5e POP ESI
LAB_004075c0
004075c0 ff 75 08 PUSH dword ptr [EBP + par
004075c3 ff 15 ec CALL dword ptr [->KERNEL3
d1 40 00
004075c9 5b POP EBX
004075ca c9 LEAVE
004075cb c3 RET
*****
* FUNCTION
*****
undefined __cdecl FUN_004075cc(LPVO:
AL:1 <RETURN>
LPVOID Stack[0x4]:4 param_1
DWORD Stack[0x8]:4 param_2
FUN_004075cc
004075cc 55 PUSH EBP
004075cd 8b ec MOV EBP,ESP
004075cf a1 00 0b MOV EAX,[DAT_00410b00]
41 00
004075d4 85 c0 TEST EAX,EAX
004075d6 74 05 JZ LAB_004075dd
004075d8 83 f8 fe CMP EAX,-0x2
004075db 75 38 JNZ LAB_00407615
LAB_004075dd
004075dd ff 75 0c PUSH dword ptr [EBP + par
004075e0 ff 75 08 PUSH dword ptr [EBP + par
004075e3 ff 75 0c PUSH dword ptr [EBP + par
004075e6 ff 75 08 PUSH dword ptr [EBP + par
004075e9 6a 00 PUSH 0x0
004075eb 6a 00 PUSH 0x0
004075ed e8 01 9e CALL FUN_004013f3
ff ff
004075f2 83 c4 18 ADD ESP,0x18
004075f5 a3 00 0b MOV [DAT_00410b00],EAX
```

```
Decompile: FUN_00407522 - (dd674592500b1f71d1255abd7e440d3de329695f559197b9048f1ae8da976a26)
1 void __cdecl FUN_00407522(LPCWSTR param_1)
2 {
3
4     uint nNumberOfBytesToWrite;
5     DWORD _Size;
6     BOOL BVar1;
7     DWORD local_14;
8     LPCVOID local_10;
9     HANDLE local_c;
10    uint local_8;
11
12
13    local_c = CreateFileW(param_1,0x40000000,0,(LPSECURITY_ATTRIBUTES)0x0,3,0,(HANDLE)0x0);
14    if (local_c != (HANDLE)0xffffffff) {
15        nNumberOfBytesToWrite = GetFileSize(local_c,(LPDWORD)0x0);
16        local_8 = nNumberOfBytesToWrite;
17        if (nNumberOfBytesToWrite != 0xffffffff) {
18            _Size = nNumberOfBytesToWrite;
19            if (0xffff < nNumberOfBytesToWrite) {
20                _Size = 0x10000;
21            }
22            local_8 = nNumberOfBytesToWrite;
23            local_10 = calloc(1,_Size);
24            if (local_10 != (void *)0x0) {
25                while (nNumberOfBytesToWrite != 0) {
26                    if (0xffff < nNumberOfBytesToWrite) {
27                        nNumberOfBytesToWrite = 0x10000;
28                    }
29                    BVar1 = WriteFile(local_c,local_10,nNumberOfBytesToWrite,&local_14,(LPOVERLAPPED)0x0);
30                    if (BVar1 == 0) goto LAB_004075ab;
31                    nNumberOfBytesToWrite = local_8 - nNumberOfBytesToWrite;
32                    local_8 = nNumberOfBytesToWrite;
33                }
34                FlushFileBuffers(local_c);
35LAB_004075ab:
36                free(local_10);
37            }
38        }
39        CloseHandle(local_c);
40    }
41    DeleteFileW(param_1);
42    return;
43 }
44
```

# radare2 -> rizin

```
-[ functions ]----- pd $r ---
(a) analyze (-) delete (x) xrefs (X) refs  j/k next/prev
(r) rename (c) calls (d) definetab column (_) hud
(d) define (v) vars (?) help (:): shell (q) quit
(s) edit function signature.

0x00017840  89 fcn.00017840
0x00017c80  64 fcn.00017c80
0x00017cd0 110 fcn.00017cd0
0x00004000  27 fcn.00004000
0x0000d460 1736 fcn.0000d460
* 0x00006c80 112 fcn.00006c80
0x00006d00  612 fcn.00006d00
0x00007110  119 fcn.00007110
0x000080c0  440 fcn.000080c0
0x000083a0  198 fcn.000083a0
0x000084f0 1058 fcn.000084f0
0x00008960 1000 fcn.00008960
0x000091e0  395 fcn.000091e0
0x00009de0  154 fcn.00009de0
0x00009e80  399 fcn.00009e80
0x0000ae20  190 fcn.0000ae20
0x000102a0  82 fcn.000102a0
0x00010300  489 fcn.00010300
0x000106a0 2488 fcn.000106a0
0x000110e0  426 fcn.000110e0
0x00011ba0  504 fcn.00011ba0
0x000120e0 6705 fcn.000120e0
0x00013b50  82 fcn.00013b50
0x000156e0  185 fcn.000156e0
0x00015f60  138 fcn.00015f60
0x00015ff0  171 fcn.00015ff0
0x000163e0  248 fcn.000163e0
0x00016620 1181 fcn.00016620
0x00016bc0 1183 fcn.00016bc0
0x00017150  134 fcn.00017150
0x00017950  305 fcn.00017950
0x00009380 2549 fcn.00009380
0x0000f310  38 fcn.0000f310
0x0000fe70  376 fcn.0000fe70
0x00010000  637 fcn.00010000
0x00013d40 4603 fcn.00013d40
0x00015200  64 fcn.00015200
0x000154c0  150 fcn.000154c0
0x00015700  185 fcn.00015700
0x00017470  102 sym._obstack_free
0x00013bb0  170 fcn.00013bb0
0x000163a0  62 fcn.000163a0
0x00016ae0  205 fcn.00016ae0
0x00007190  198 fcn.00007190
0x00007270  391 fcn.00007270
0x0000a030  712 fcn.0000a030
0x0000aef0 3823 fcn.0000aef0
0x0000bea0 1706 fcn.0000bea0
0x0000e070 1632 fcn.0000e070
0x0000e9e0  124 fcn.0000e9e0

;-- rip:
112: fcn.00006c80 ();
; var int64_t var_8h @ rsp+0x8
; CALL XREFS from main @ 0x5584, 0x5958
0x00006c80 sub rsp, 0x18
0x00006c84 xor edx, edx ; int64_t arg2
0x00006c86 lea r8, [0x00019881] ; int64_t arg4
0x00006c8d xor esi, esi ; int64_t arg1
0x00006c8f mov rax, qword fs:[0x28]
0x00006c98 mov qword [var_8h], rax
0x00006c9d xor eax, eax
0x00006c9f mov rcx, rsp ; uint32_t arg3
0x00006ca2 call fcn.00016bc0
0x00006ca7 test eax, eax
0x00006ca9 je 0x6ce0
0x00006cab cmp eax, 1 ; str.7zXZ ; "ELF\x02\x01\x01"
0x00006cae jne 0x6cd8
0x00006cb0 mov qword [0x00024250], 0xffffffffffffffff ; [0x24250:8]=0
0x00006cbb mov eax, 1
; CODE XREFS from fcn.00006c80 @ 0x6cda, 0x6cf0
0x00006cc0 mov rdx, qword [var_8h]
0x00006cc5 xor rdx, qword fs:[0x28]
0x00006cce jne 0x6cf2
0x00006cd0 add rsp, 0x18
0x00006cd4 ret
0x00006cd5 nop dword [rax]
; CODE XREF from fcn.00006c80 @ 0x6cae
0x00006cd8 xor eax, eax
0x00006cda jmp 0x6cc0
0x00006cdc nop dword [rax]
; CODE XREF from fcn.00006c80 @ 0x6ca9
0x00006ce0 mov rax, qword [rsp]
0x00006ce4 mov qword [0x00024250], rax ; [0x24250:8]=0
0x00006ceb mov eax, 1
0x00006cf0 jmp 0x6cc0
; CODE XREF from fcn.00006c80 @ 0x6cce
0x00006cf2 call sym.imp.__stack_chk_fail ; void __stack_chk_fail(void)
0x00006cf7 nop word [rax + rax]

612: fcn.00006d00 ();
; var int64_t var_8h @ rsp+0x8
; var int64_t var_10h @ rsp+0x10
; var int64_t var_18h @ rsp+0x18
; var int64_t var_28h @ rsp+0x28
; var int64_t var_30h @ rsp+0x30
; var int64_t var_38h @ rsp+0x38
; var int64_t var_40h @ rsp+0x40
; var int64_t var_640h @ rsp+0x640
; var int64_t var_648h @ rsp+0x648
; CALL XREF from main @ 0x63bf
0x00006d00 push r15
0x00006d02 xor esi, esi
0x00006d04 push r14
0x00006d06 push r13
0x00006d08 push r12
0x00006d0a push rbp
0x00006d0b push rbx
```

# Cutter

The screenshot displays the Cutter debugger interface with several panels:

- Functions:** A list of functions including entry.init0, entry0, fcn.00002000, and the currently selected fcn.00004f00 (139).
- Disassembly:** Shows assembly code for fcn.00004f00, starting with `(fcn) fcn.00004f00 128 fcn.00004f00 (int32_t arg1);` and ending with `jmp qword [reloc.fclos]`.
- Graph (fcn.00004f00):** A control flow graph with nodes containing assembly snippets like `call qword [reloc.__freading]` and `mov rdi, rbx`.
- Sections:** A table of sections such as .bss (0x198), .comment (0x34), .data (0x80), and .text (0x30b3).
- Graph Overview:** A small thumbnail of the control flow graph.
- Console:** Contains the command `[0x00004f1c]> px 32` and its output: `- offset - 0 1 2 3 4 5 6 7 8 9 A B C D E F 0123456789ABCDEF`.
- Hexdump:** Shows a hex dump of memory starting at `0x0000000000004f00` with values like `41 54 55 53 48 89 fb ff 15 5b 40 00 00 00 00 00 00 00`.

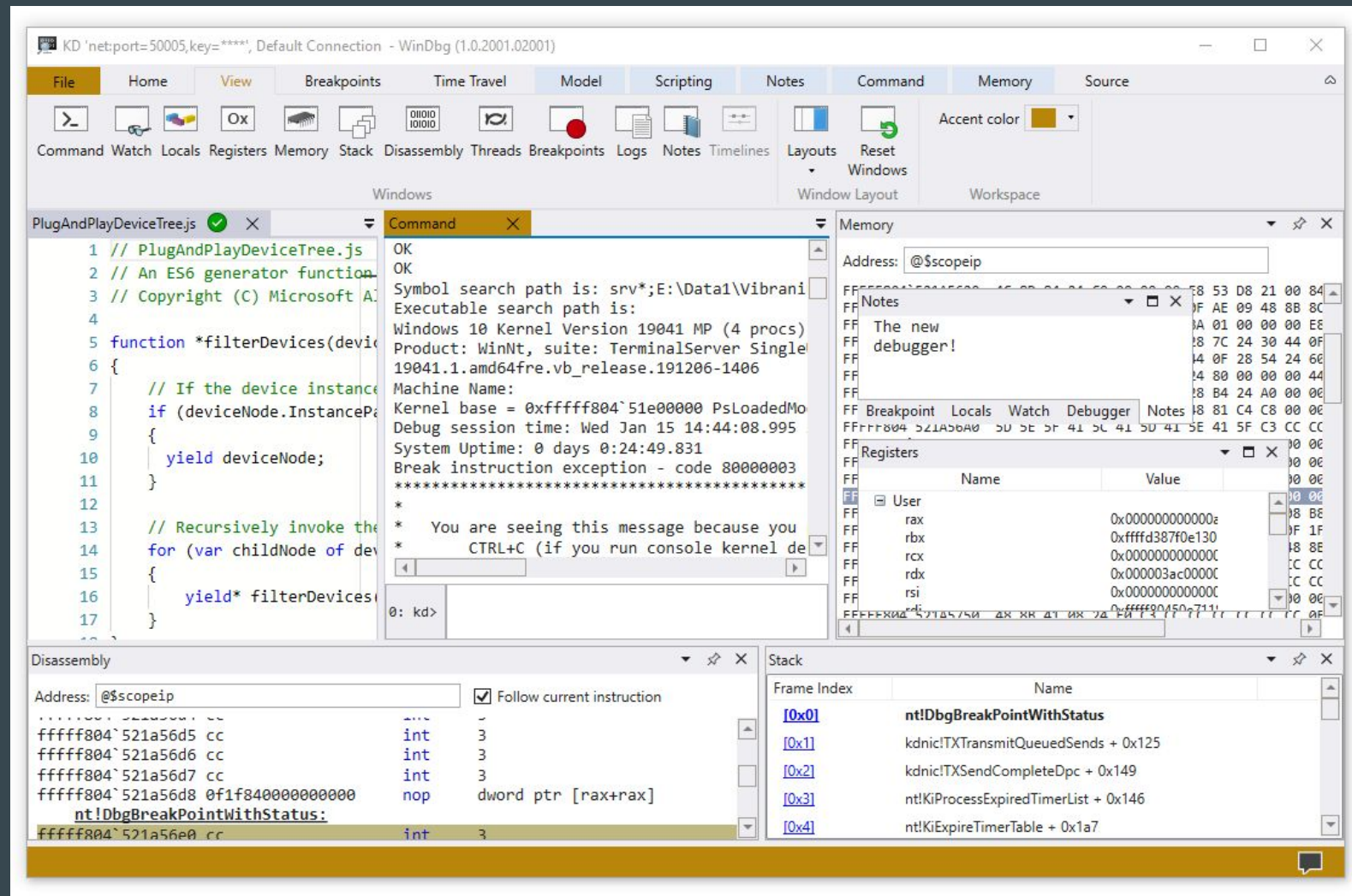
# Cutter

```
void sym.Aeropause(Bright *bright, int32_t argc, char **argv)
{
    Morning *pMVar1;
    int32_t iVar2;

    pMVar1 = (Morning *)sym.imp.malloc(8);
    bright->morning = pMVar1;
    bright->morning->saved_argc = argc;
    bright->morning->saved_argv = argv;
    if (bright->morning->saved_argc < 2) {
        bright->ambassador = AMBASSADOR_PURE;
    } else {
        (bright->window).sunlight = bright->morning->saved_argv[1];
        iVar2 = strcmp((bright->window).sunlight, "the ");
        if (iVar2 == 0) {
            bright->ambassador = AMBASSADOR_REASON;
        } else {
            iVar2 = strcmp((bright->window).sunlight, "dark");
            if (iVar2 == 0) {
                bright->ambassador = AMBASSADOR_REVOLUTION;
            } else {
                iVar2 = strcmp((bright->window).sunlight, "third");
                if (iVar2 == 0) {
                    bright->ambassador = AMBASSADOR_THIRD;
                } else {
                    bright->ambassador = AMBASSADOR_UNKNOWN;
                }
            }
        }
    }
}
```

# Debuggers

- windbg
- gdb / lldb
- embedded



```
[ Legend: Modified register | Code | Heap | Stack | String ]
```

---

**registers**

```

$rax : 0x0
$rbx : 0x0
$rcx : 0x00007ffff7ffcca0 → 0x0004095d00000000
$rdx : 0x0
$rsp : 0x00007ffff7ff530 → 0x0000000000000000
$rbp : 0x00007ffff7ff560 → 0x0000000004007f0 → <__libc_csu_init+0> push r15
$rsi : 0x00007ffff7dd1b78 → 0x000000000602000 → 0x0000000000000000
$rdi : 0x20000
$rip : 0x000000000400799 → <main+64> mov QWORD PTR [rbp-0x28], rax
$r8 : 0x00007ffff7fec700 → 0x00007ffff7fec700 → [loop detected]
$r9 : 0x1
$r10 : 0x0
$r11 : 0x246
$r12 : 0x000000000400580 → <_start+0> xor ebp, ebp
$r13 : 0x00007ffff7ff640 → 0x0000000000000001
$r14 : 0x0
$r15 : 0x0
$eflags: [carry PARITY adjust ZERO sign trap INTERRUPT direction overflow resume virtualx86 identification]
$ss: 0x002b $cs: 0x0033 $ds: 0x0000 $gs: 0x0000 $es: 0x0000 $fs: 0x0000
  
```

---

**stack**

```

0x00007ffff7ff530 | +0x0000: 0x0000000000000000 ← $rsp
0x00007ffff7ff538 | +0x0008: 0x0000000000000000
0x00007ffff7ff540 | +0x0010: "myfile.txt"
0x00007ffff7ff548 | +0x0018: 0x00000000000007478 ("xt?")
0x00007ffff7ff550 | +0x0020: 0x00007ffff7ff640 → 0x0000000000000001
0x00007ffff7ff558 | +0x0028: 0xd7c3f14d3cddb000
0x00007ffff7ff560 | +0x0030: 0x0000000004007f0 → <__libc_csu_init+0> push r15 ← $rbp
0x00007ffff7ff568 | +0x0038: 0x00007ffff7a2d830 → <__libc_start_main+240> mov edi, eax
  
```

---

**code:i386:x86-64**

```

0x40078c <main+51>      mov     esi, 0x400874
0x400791 <main+56>      mov     rdi, rax
0x400794 <main+59>      call   0x400550 <fopen@plt>
→ 0x400799 <main+64>      mov     QWORD PTR [rbp-0x28], rax
0x40079d <main+68>      cmp     QWORD PTR [rbp-0x28], 0x0
0x4007a2 <main+73>      jne    0x4007bc <main+99>
0x4007a4 <main+75>      lea    rax, [rbp-0x20]
0x4007a8 <main+79>      mov     rsi, rax
0x4007ab <main+82>      mov     edi, 0x400876
  
```

---

**source:vsprintf.c+20**

```

15 int main ()
16 {
17     FILE * pFile;
18     char szFileName[]="myfile.txt";
19
20     // pFile=0x00007ffff7ff538 → 0x0000000000000000, szFileName=0x00007ffff7ff540 → "myfile.txt"
→ 20     pFile = fopen (szFileName,"r");
21     if (pFile == NULL)
22         PrintFError ("Error opening '%s'",szFileName);
23     else
24     {
25         // file successfully open
  
```

---

**threads**

```
[#0] Id 1, Name: "vsprintf", stopped, reason: SINGLE STEP
```

---

**trace**

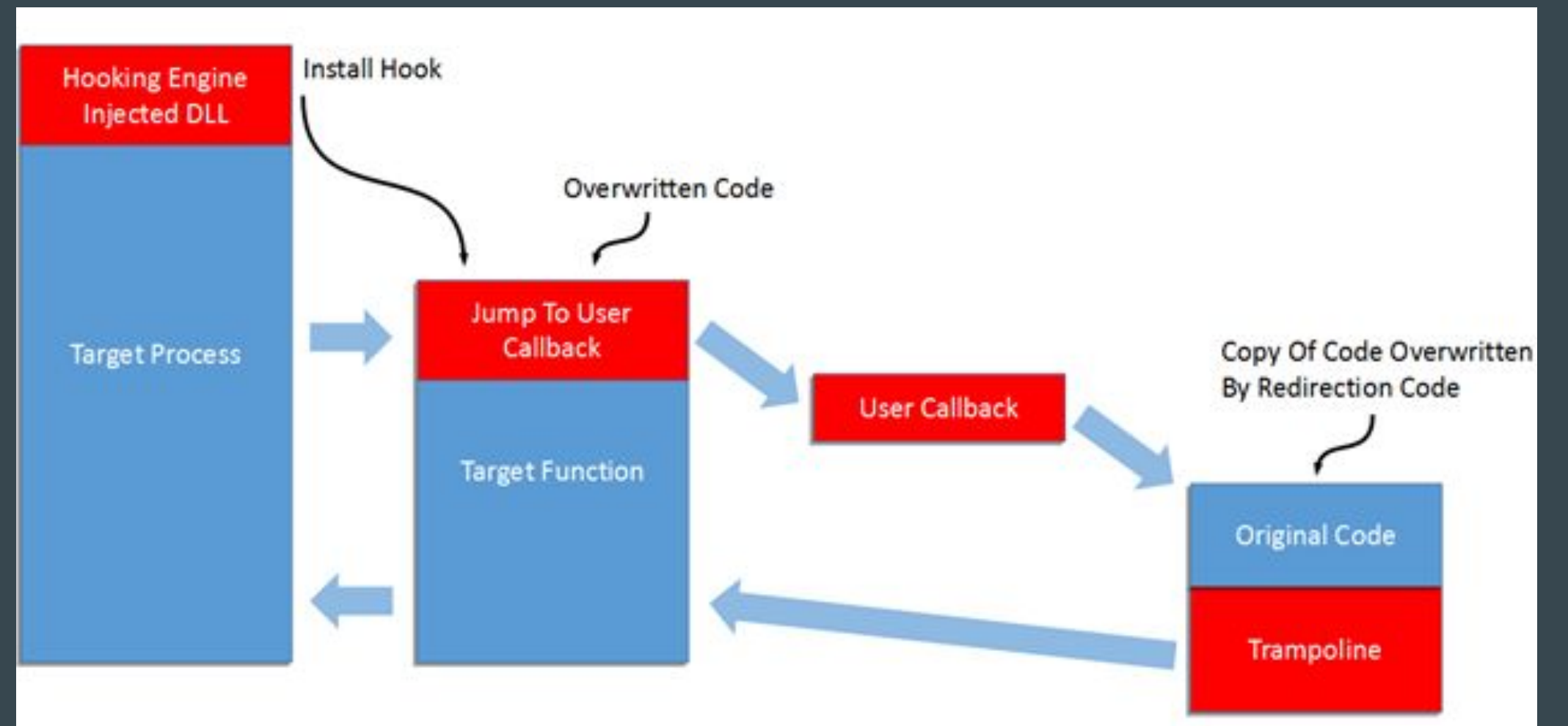
```
[#0] 0x400799 → Name: main()
```

---

gef>

# DBI

- PIN
- dynamorio
- frida



# Demo

# Demo

```
🍏 ~/Projects/light_reverse/ ./crackme01
Need exactly one argument.
🍏 ~/Projects/light_reverse/ ./crackme01 qwerty
No, qwerty is not correct.
🍏 ~/Projects/light_reverse/ █
```



# Demo

```

- offset -   0 1  2 3  4 5  6 7  8 9  A B  C D  E F  0123456789ABCDEF
0x100003e58 ff03 01d1 fd7b 03a9 fdc3 0091 bfc3 1fb8 .....{.....
0x100003e68 a083 1fb8 a103 1ff8 a883 5fb8 0809 0071 ....._....q
0x100003e78 e817 9f1a 0801 0037 0100 0014 0000 0090 .....7.....
0x100003e88 0090 3d91 2d00 0094 0800 8012 a8c3 1fb8 ..=-.....
0x100003e98 2600 0014 0800 0090 0801 3e91 e80f 00f9 &.....>....
0x100003ea8 a803 5ff8 0805 40f9 e80b 00f9 e80f 40f9 .._...@.....@.
0x100003eb8 e807 00f9 e00f 40f9 2300 0094 e107 40f9 .....@.#.....@.
0x100003ec8 e203 00aa e00b 40f9 2200 0094 0800 0071 .....@.".....q
0x100003ed8 e817 9f1a 8801 0037 0100 0014 a803 5ff8 .....7....._
0x100003ee8 0805 40f9 e903 0091 2801 00f9 0000 0090 ..@.....(.....
0x100003ef8 0024 3e91 1100 0094 2800 8052 a8c3 1fb8 .$.>.....(..R...
0x100003f08 0a00 0014 a803 5ff8 0805 40f9 e903 0091 ....._...@.....
0x100003f18 2801 00f9 0000 0090 0084 3e91 0700 0094 (.....>.....
0x100003f28 bfc3 1fb8 0100 0014 a0c3 5fb8 fd7b 43a9 ....._...{C.
0x100003f38 ff03 0191 c003 5fd6 1000 00b0 1002 40f9 ....._.....@.
0x100003f48 0002 1fd6 1000 00b0 1006 40f9 0002 1fd6 .....@.....
0x100003f58 1000 00b0 100a 40f9 0002 1fd6 4e65 6564 .....@.....Need
0x100003f68 2065 7861 6374 6c79 206f 6e65 2061 7267   exactly one arg
0x100003f78 756d 656e 742e 0a00 666c 6f77 3230 3233   ument...flow2023
0x100003f88 004e 6f2c 2025 7320 6973 206e 6f74 2063   .No, %s is not c
0x100003f98 6f72 7265 6374 2e0a 0059 6573 2c20 2573   orrect...Yes, %s
0x100003fa8 2069 7320 636f 7272 6563 7421 0a00 0000   is correct!....
0x100003fb8 0100 0000 1c00 0000 0000 0000 1c00 0000 .....
0x100003fc8 0000 0000 1c00 0000 0200 0000 583e 0000 .....X>..
0x100003fd8 3400 0000 3400 0000 413f 0000 0000 0000 4...4...A?.....
0x100003fe8 3400 0000 0300 0000 0c00 0100 1000 0100 4.....
0x100003ff8 0000 0000 0000 0004 0000 0000 0000 1080 .....
0x100004008 0100 0000 0000 1080 0200 0000 0000 0080 .....

```

# Demo

```
0x100003e94      stur  w8, [x29, -4]
< 0x100003e98      b      0x100003f30
0x100003e9c      adrp  x8, 0x100003000
0x100003ea0      add   x8, x8, 0xf80
0x100003ea4      str   x8, [sp, 0x18]
0x100003ea8      ldur  x8, [x29, -0x10]
0x100003eac      ldr   x8, [x8, 8]                ; [0x8:4]=-1 ; 8
0x100003eb0      str   x8, [sp, 0x10]
0x100003eb4      ldr   x8, [sp, 0x18]            ; [0x18:4]=-1 ; 24
0x100003eb8      str   x8, [sp, 8]
0x100003ebc      ldr   x0, [sp, 0x18]           ; [0x18:4]=-1 ; 24
0x100003ec0      bl    sym.imp.strlen           ;[2]
0x100003ec4      ldr   x1, [sp, 8]              ; [0x8:4]=-1 ; 8
0x100003ec8      mov   x2, x0
0x100003ecc      ldr   x0, [sp, 0x10]           ; [0x10:4]=-1 ; 16
0x100003ed0      bl    sym.imp.strncmp         ;[3]
0x100003ed4      subs  w8, w0, 0
0x100003ed8      cset  w8, eq
< 0x100003edc      tbnz  w8, 0, 0x100003f0c
< 0x100003ee0      b      0x100003ee4
> 0x100003ee4      ldur  x8, [x29, -0x10]
0x100003ee8      ldr   x8, [x8, 8]                ; [0x8:4]=-1 ; 8
0x100003eec      mov   x9, sp
0x100003ef0      str   x8, [x9]
0x100003ef4      adrp  x0, 0x100003000
0x100003ef8      add   x0, x0, 0xf89
0x100003efc      bl    sym.imp.printf           ;[1]
0x100003f00      movz  w8, 0x1
0x100003f04      stur  w8, [x29, -4]
< 0x100003f08      b      0x100003f30
> 0x100003f0c      ldur  x8, [x29, -0x10]
0x100003f10      ldr   x8, [x8, 8]                ; [0x8:4]=-1 ; 8
0x100003f14      mov   x9, sp
0x100003f18      str   x8, [x9]
0x100003f1c      adrp  x0, 0x100003000
0x100003f20      add   x0, x0, 0xfa1
0x100003f24      bl    sym.imp.printf           ;[1]
0x100003f28      stur  wzr, [x29, -4]
< 0x100003f2c      b      0x100003f30
< 0x100003f30      ldur  w0, [x29, -4]
0x100003f34      ldp   x29, x30, [sp, 0x30]
0x100003f38      add   sp, sp, 0x40
0x100003f3c      ret
```

# Demo

```
0x100003e94      stur    w8, [var_14h]
0x100003e98      b       0x100003f30
0x100003e9c      adrp   x8, data.100003000      ; 0x100003000
0x100003ea0      add    x8, x8, 0xf80          ; 0x100003f80 ; "flow2023"
0x100003ea4      str    x8, [s]
0x100003ea8      ldur   x8, [var_20h]
0x100003eac      ldr    x8, [x8, 8]           ; [0x8:4]=-1 ; 8
0x100003eb0      str    x8, [s1]
0x100003eb4      ldr    x8, [s]               ; [0x18:4]=-1 ; 24
0x100003eb8      str    x8, [s2]
0x100003ebc      ldr    x0, [s]               ; [0x18:4]=-1 ; 24 ; const char *s
0x100003ec0      bl     sym.imp.strlen        ;[2] ; size_t strlen(const char *s)
0x100003ec4      ldr    x1, [s2]              ; [0x8:4]=-1 ; 8 ; const char *s2
0x100003ec8      mov    x2, x0                ; size_t n
0x100003ecc      ldr    x0, [s1]              ; [0x10:4]=-1 ; 16 ; const char *s1
0x100003ed0      bl     sym.imp.strncmp      ;[3] ; int strncmp(const char *s1, const char *s2, size_t n)
0x100003ed4      subs   w8, w0, 0
0x100003ed8      cset   w8, eq
0x100003edc      tbnz   w8, 0, 0x100003f0c
0x100003ee0      b       0x100003ee4
; CODE XREF from entry0 @ 0x100003ee0
0x100003ee4      ldur   x8, [var_20h]
0x100003ee8      ldr    x8, [x8, 8]           ; [0x8:4]=-1 ; 8
0x100003eec      mov    x9, sp
0x100003ef0      str    x8, [x9]
0x100003ef4      adrp   x0, data.100003000      ; 0x100003000
0x100003ef8      add    x0, x0, 0xf89          ; 0x100003f89 ; "No, %s is not correct.\n" ; const char *format
0x100003efc      bl     sym.imp.printf        ;[1] ; int printf(const char *format)
0x100003f00      movz   w8, 0x1
0x100003f04      stur   w8, [var_14h]
0x100003f08      b       0x100003f30
0x100003f0c      ldur   x8, [var_20h]
0x100003f10      ldr    x8, [x8, 8]           ; [0x8:4]=-1 ; 8
0x100003f14      mov    x9, sp
0x100003f18      str    x8, [x9]
0x100003f1c      adrp   x0, data.100003000      ; 0x100003000
0x100003f20      add    x0, x0, 0xfa1          ; 0x100003fa1 ; "Yes, %s is correct!\n" ; const char *format
0x100003f24      bl     sym.imp.printf        ;[1] ; int printf(const char *format)
0x100003f28      stur   wzr, [var_14h]
0x100003f2c      b       0x100003f30
; CODE XREFS from entry0 @ 0x100003e98, 0x100003f08, 0x100003f2c
0x100003f30      ldur   w0, [var_14h]
0x100003f34      ldr    x20, [var_10h]
```

# Demo



# Demo

```
undefined4 entry0(int64_t arg1, int64_t arg2)
{
    int32_t iVar1;
    undefined8 uVar2;
    undefined8 uVar3;
    int64_t var_40h;
    char *s2;
    char *s1;
    char *s;
    int64_t var_20h;
    undefined4 var_14h;
    int64_t var_10h;
    int64_t var_8h;

    // [00] -r-x section size 232 named 0.__TEXT.__text
    if ((int32_t)arg1 == 2) {
        uVar3 = *(undefined8*)(arg2 + 8);
        uVar2 = strlen("flow2023");
        iVar1 = strncmp(uVar3, "flow2023", uVar2);
        if (iVar1 == 0) {
            printf("Yes, %s is correct!\n");
            var_14h = 0;
        } else {
            printf("No, %s is not correct.\n");
            var_14h = 1;
        }
    } else {
        printf("Need exactly one argument.\n");
        var_14h = 0xffffffff;
    }
    return var_14h;
}
```

```
#include <stdio.h>
#include <string.h>

// A very simple crackme which stores the correct password in program memory
// and uses the builtin string comparison function to check it.

int main(int argc, char** argv) {

    if (argc != 2) {
        printf("Need exactly one argument.\n");
        return -1;
    }

    char* correct = "flow2023";

    if (strncmp(argv[1], correct, strlen(correct))) {
        printf("No, %s is not correct.\n", argv[1]);
        return 1;
    } else {
        printf("Yes, %s is correct!\n", argv[1]);
        return 0;
    }
}
```

# Demo

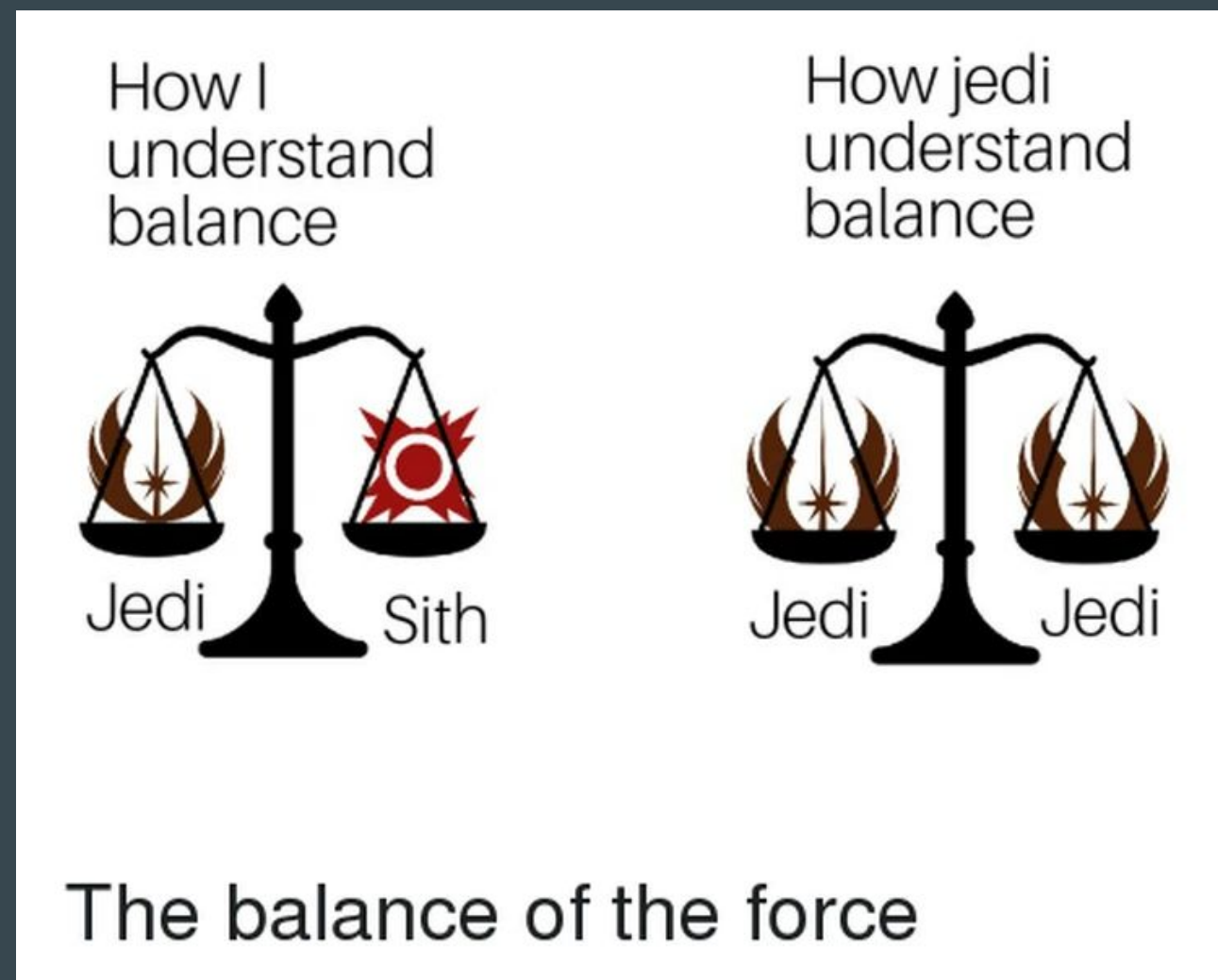
- [Crackmes by NoraCodes](#)
- [The Rizin book](#)
- [Root Me](#)
- crackmes.de (Press F)

# Protect?

- Обфускаторы
- Протекторы
- Изменение архитектуры

# Legal

## Право на реверс. Как обратная разработка выглядит с юридической точки зрения





# Questions? Ask @dukebarman

