

Anton Dudakov, Vladimir Merkurev, 2023



Coroutine puzzlers





Anton Dudakov

Software Engineer at **Ziina**

- mostly mobile (but sometimes backend) 💪
- mostly Android (but a lot of iOS also) 🍏



Previously:

- Sberbank (Devices)
- Yandex (Auto)

Also:

- Android Dev Podcast co-host
- MENA Mobile Meetup organiser



#AndroidDevPodcast



Владимир Меркурьев

Андроид разработчике в Ziina
Иногда backend разработчик в Ziina



До Ziina работал в

- Yandex(Auto)

Что нас ждёт?



<https://www.crowd.live/ETYGW>





Scope

Scope 1



Show me the code 🙌

Scope 1

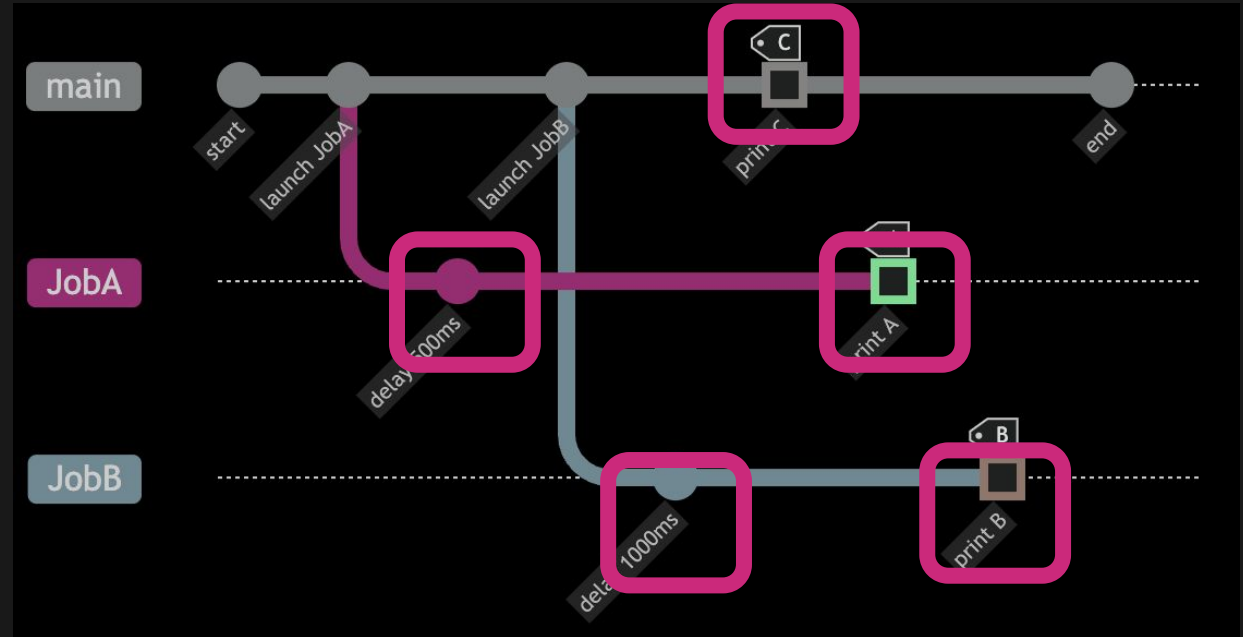


CAB

```
launch {  
    delay(500)  
    print("A")  
}
```

```
launch {  
    delay(1000)  
    print("B")  
}
```

```
print("C")
```




Scope 2

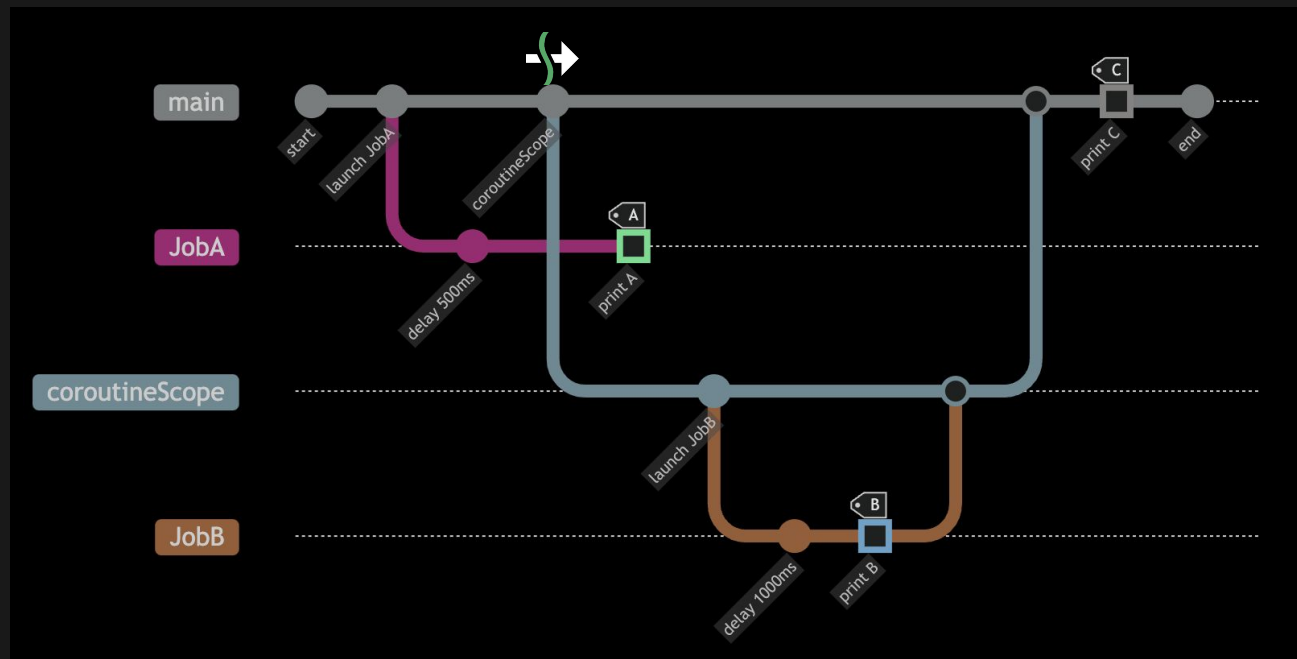


Show me the code 🖱️

Scope 2

ABC

```
 //same as runBlocking,  
//but suspend  
coroutineScope {  
    val JobB = launch {  
        delay(1000)  
        print("B")  
    }  
}
```



Scope 3



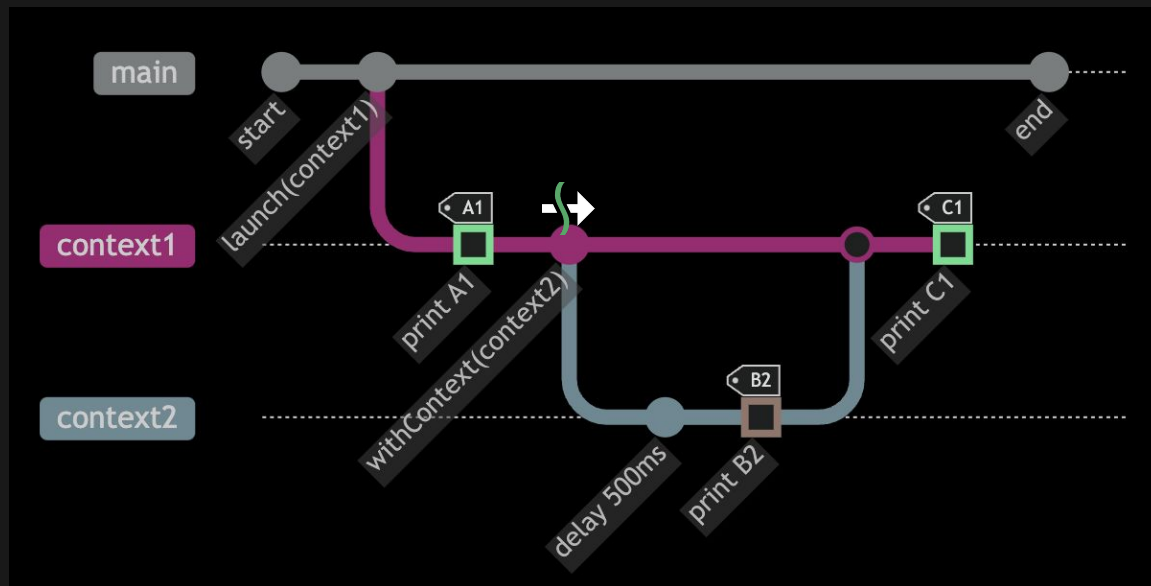
Show me the code 🙌

Scope 3



A1 B2 C1

```
//suspend function  
-> withContext(context2) {  
    print("B$threadName ")  
}
```





Cancellation ☐

Cancellation 1



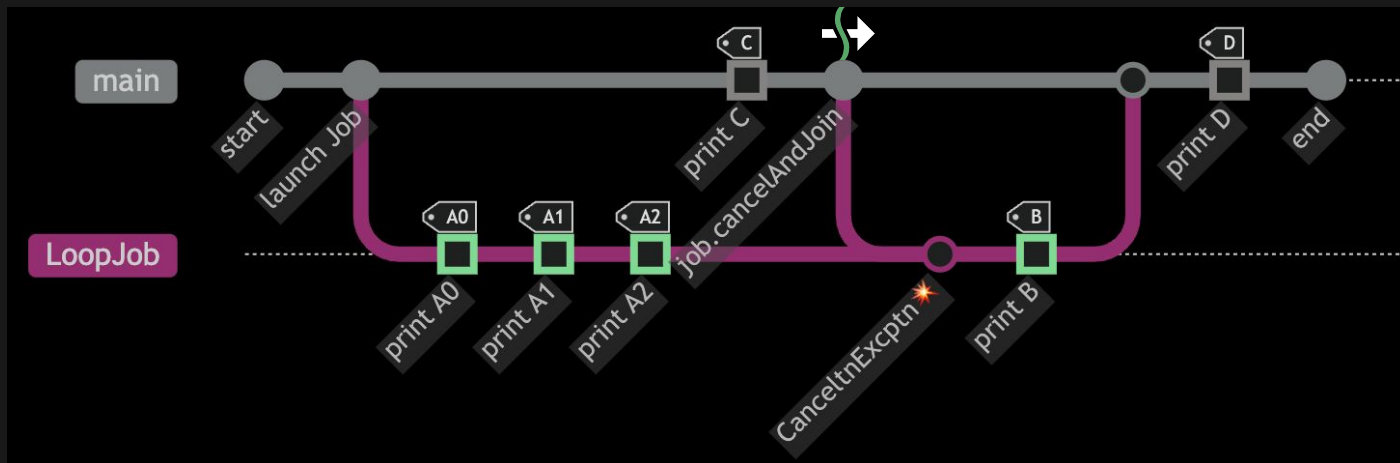
Show me the code 🙌

Cancellation 1



A0A1A2CBD

```
val job = launch {  
    try {  
        repeat(5) { i →  
            print("A$i")  
            delay(100) // ✨ CancellationException  
        }  
    } finally {  
        print("B")  
    }  
}  
  
delay(250)  
print("C")  
job.cancelAndJoin()  
print("D")
```



Cancellation 2



Show me the code 🙌

Cancellation 2

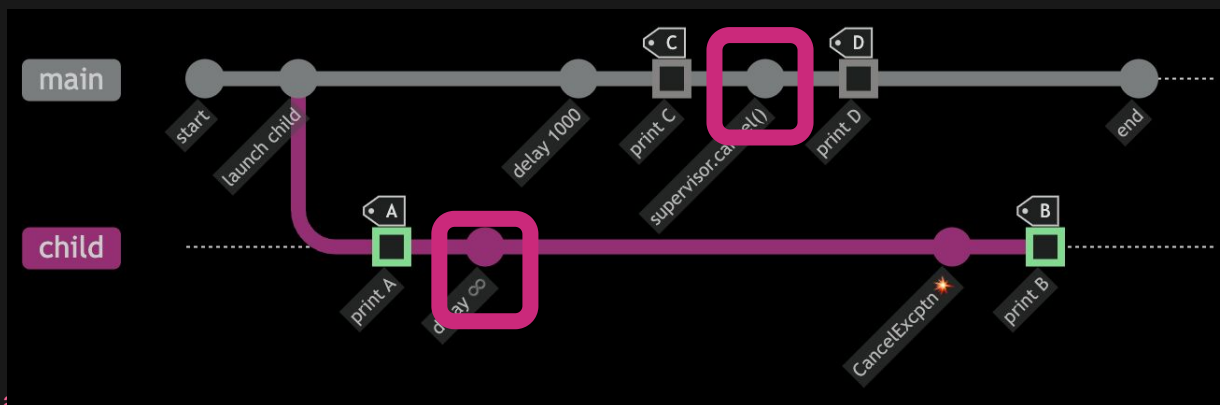


ACDB

```
with(/*..*/) { //not withContext
    val child = launch {
        try {
            print("A")
            delay(Long.MAX_VALUE)
        } finally {
            print("B")
        }
    }

    delay(1000)
    print("C")
    supervisor.cancel() //not cancelMain
}

print("D")
```





Exceptions 🍬

Exceptions 1



Show me the code 🙌

Exceptions 1



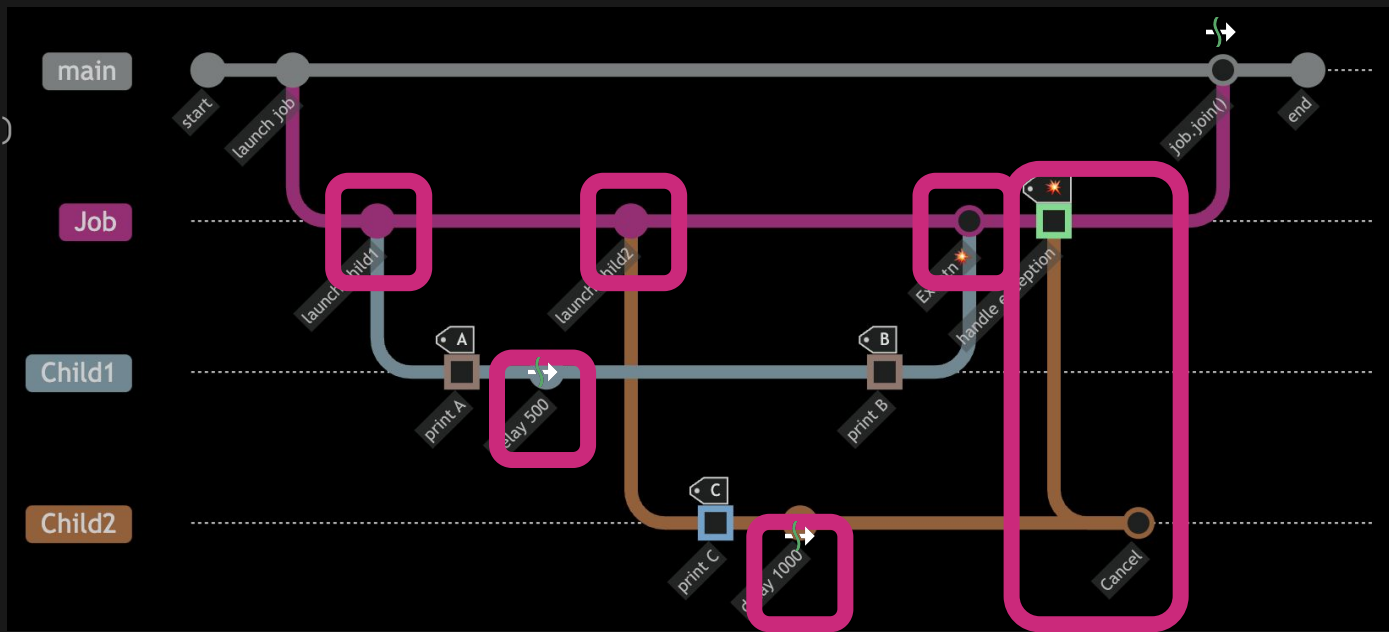
ACB💣

```
val exceptionHandler = { print("💣") }

val job = GlobalScope.launch(exceptionHandler) {
    launch {
        print("A")
        delay(500)
        print("B")
        throw Exception()
    }

    launch {
        print("C")
        delay(1000)
        print("💣")
    }
}

job.join()
```



Exceptions 2



Show me the code 🙌

Exceptions 2



ACB💥

```
val job = GlobalScope.launch(exceptionHandler) { /*..*/ }
```

```
// 🤔 difference? No!
```

```
val scope = CoroutineScope(Job())
```

```
val job1 = scope.launch(exceptionHandler) { /*..*/ }
```



Exceptions - How not to fail?

SupervisorJob()

```
/**  
 * Creates a supervisor job object in an active state.  
 * Children of a supervisor job can fail independently of each other.  
 * ...  
 */  
fun SupervisorJob(parent: Job? = null): CompletableJob
```

Exceptions 3



Show me the code 🖱️

Exception 3



ACB💥

```
val scope = CoroutineScope(SupervisorJob())
val job = scope.launch(exceptionHandler) {
    launch {
        /*..*/
    }
    launch {
        /*..*/
    }
}
```


Exceptions 4



Show me the code 🙌

Exception 4



ACB💥

```
val scope = CoroutineScope(Job())
val job = scope.launch(exceptionHandler + SupervisorJob()) {
    launch {
        /*..*/
    }
    launch {
        /*..*/
    }
}
```

Exceptions 5



Show me the code 🙌



Exceptions 5

ACB 🌟🎈

```
val scope = CoroutineScope(Job())
val job = scope.launch(exceptionHandler) {
    supervisorScope { //this: CoroutineScope
        val child1 = launch { /*..*/ }
        val child2 = launch { /*..*/ }
        joinAll(child1, child2)
    }
}
```

Exceptions 6



Show me the code 🖱️

Exceptions 6



ACB💣🧨

```
val scope = CoroutineScope(SupervisorJob() + exceptionHandler)
```

```
val job1 = scope.launch { /* .. */ }
```

```
val job2 = scope.launch { /* .. */ }
```

Exceptions 7



Show me the code 🙌



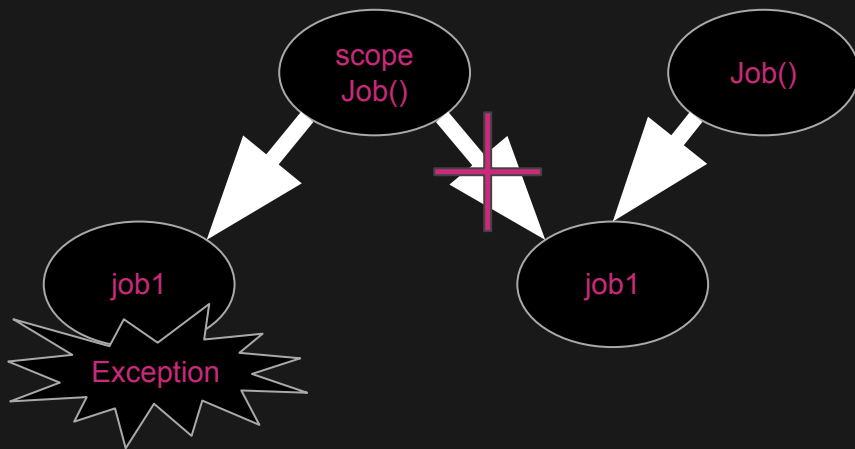
Exception 7

ACB ...`java.lang.Exception` 🎈

```
val scope = CoroutineScope(Job())
```

```
val job1 = scope.launch { //this child of scope's Job  
    /*...*/  
}
```

```
val job2 = scope.launch(Job()) { //this is NOT child of scope's Job  
    /*...*/  
}
```





Timeout 🍺🍺

Timeout 1



Show me the code 🙌

Timeout 1



012 Crash

```
/**  
 * Runs a given suspending block of code inside a coroutine  
 * with a specified timeout and  
 * throws a TimeoutCancellationException  
 * if the timeout was exceeded.  
 **/  
public suspend fun <T> withTimeout(**/): T
```



Async/Await 🍌

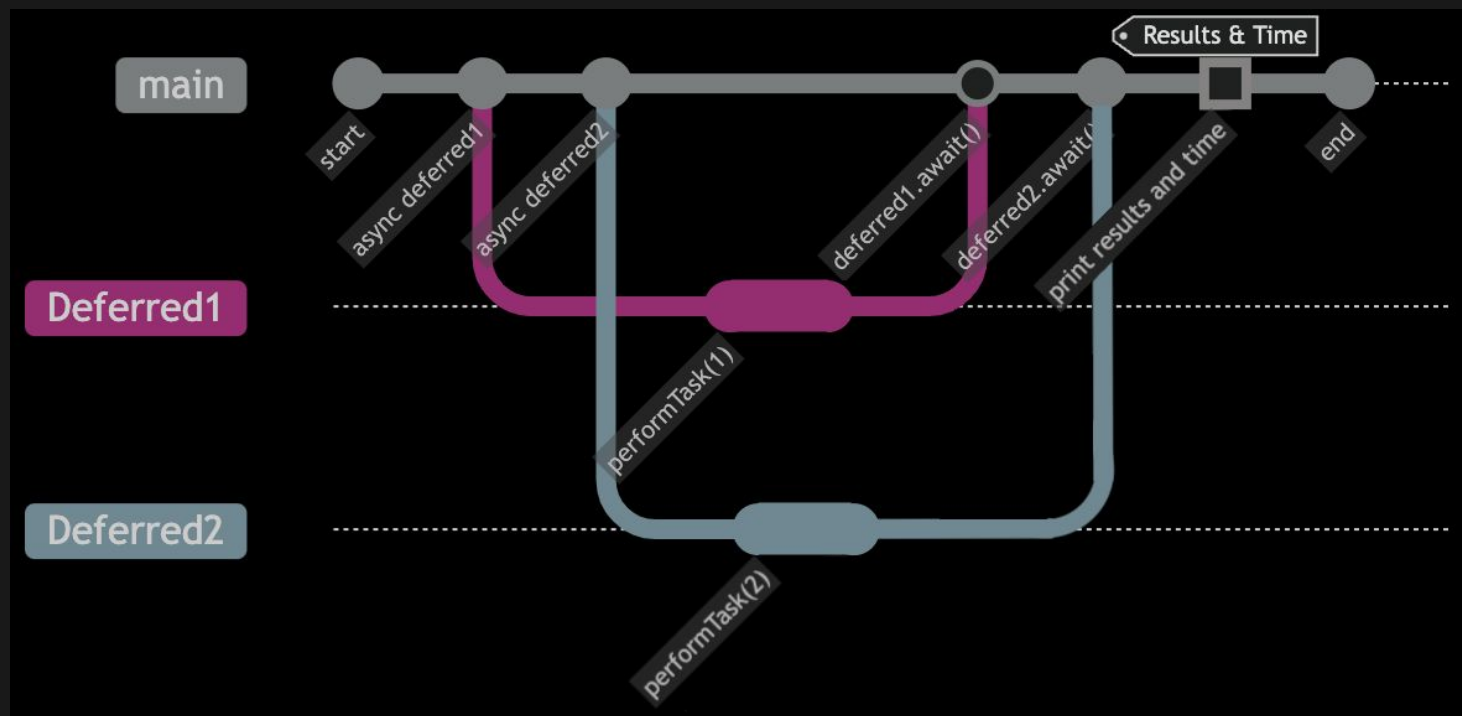
Async/Await



Show me the code 🙌

Async/Await

A 2 4 1.021s





Flow

Flow 1



Show me the code 🙌



Flow 1

```
suspend fun performRequest(request: Int): String {  
    delay(100)  
    if (request == 2) throw RuntimeException("💣")  
    return "$request"  
}  
  
fun requestFlow() = flow {  
    for (i in 1..3) {  
        emit(i)  
    }  
}  
  
fun main() = runBlocking {  
    requestFlow()  
        .map { request → performRequest(request) }  
        .catch { e → emit( e.localizedMessage) }  
        .collect { response → print(response) }  
}
```

Flow 2



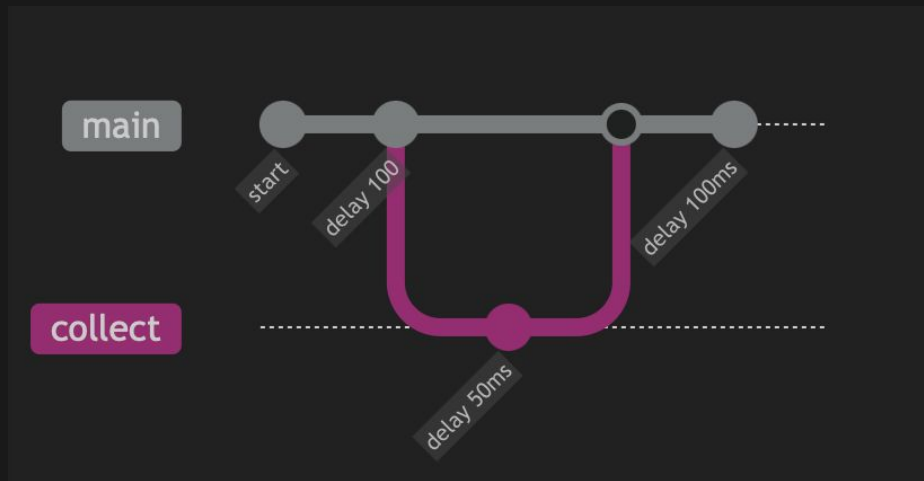
Show me the code 🙌

Flow 2



```
fun numberFlow(): Flow<Int> = flow {  
    repeat(3) {  
        delay(100)  
        emit(Random.nextInt(100))  
    }  
}
```

```
fun main(): Unit = runBlocking {  
    withTimeoutOrNull(250) {  
        numberFlow().collect {  
            delay(50)  
            println("$it ")  
        }  
    }  
}
```



Flow 3



Show me the code 🖱️

Flow 3

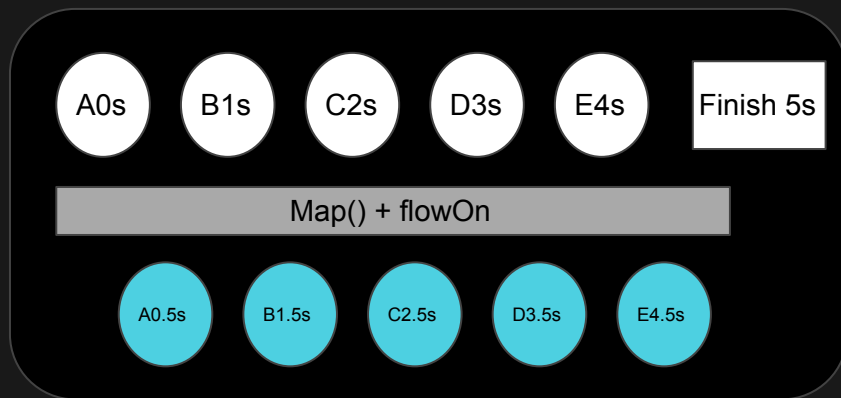


```
private fun stringFlow(): Flow<String> = flow {
    ('A'..'E').forEach { char →
        emit("$char→")
        delay(1000)
    }
}

fun main() = runBlocking {
    val time = now()
    var result = ""

    stringFlow().flowOn(Dispatchers.IO).map { item →
        delay(500)
        item
    }.flowOn(Dispatchers.Default).collect { item →
        result += item
    }

    print("Result: $result    ${time.passed}")
}
```



Flow 4



Show me the code 🙌



Flow 4

```
private fun stringFlow(): Flow<String> = flow {  
    ('A'..'E').forEach { char →  
        emit("$char→")  
        delay(50)  
    }  
}
```

```
@OptIn(FlowPreview::class)
```

```
fun main() = runBlocking {
```

```
    val time = now()
```

```
    var result = ""
```

```
    stringFlow().flatMapMerge { value →
```

```
        flow {
```

```
            withContext(Dispatchers.IO) {
```

```
                delay(100)
```

```
                emit(value)
```

```
            }
```

```
        }
```

```
    }.collect { item →
```

```
        result+=item
```

```
    }
```

```
    print(result + " ${time.passed}")
```

```
}
```

Exception in thread "main" java.lang.IllegalStateException: Flow invariant is violated:

Flow was collected in [StandaloneCoroutine{Active}@55b5ce3b, BlockingEventLoop@358] but emission happened in [DispatchedCoroutine{Active}@2d18e68f, Dispatchers.IO].

Please refer to 'flow' documentation or use 'flowOn' instead

Flow 5



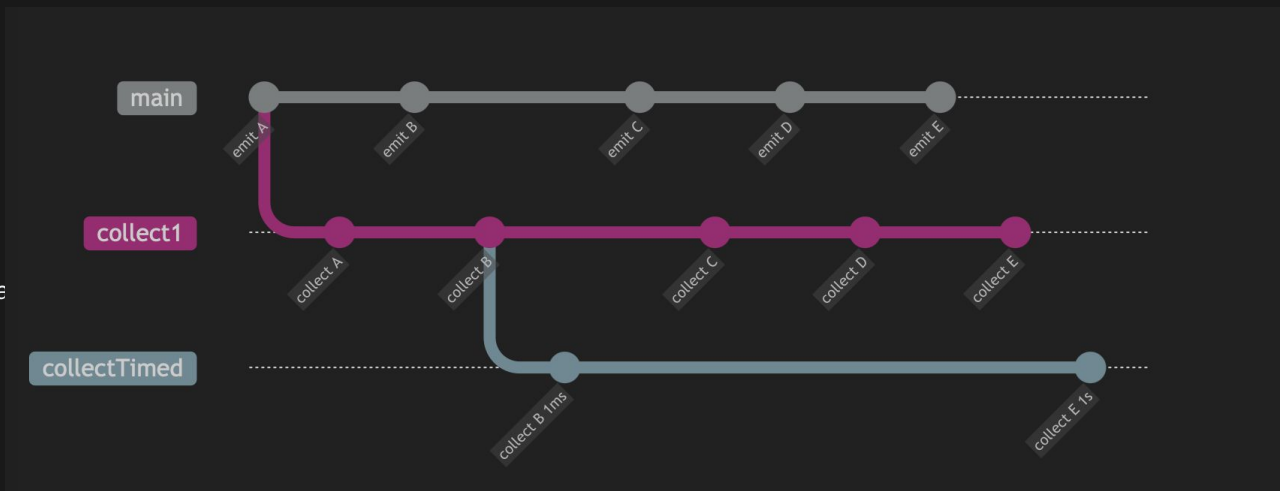
Show me the code 🙌

Flow 5



```
fun Flow<String>.timed(delay: Duration): Flow<String> = flow {  
    var time: Duration = Duration.ZERO  
    buffer(1, BufferOverflow.DROP_OLDEST).collect { item →  
        if (time == Duration.ZERO) {  
            time = now()  
        }  
        emit("${time.passed} $item")  
        delay(delay)  
    }  
}
```

```
fun main(): Unit = runBlocking {  
    val sharedFlow = stringFlow().shareIn(EmptyFlowCollector(), 1)  
    launch {  
        sharedFlow.collect {  
            print(it)  
        }  
    }  
    launch {  
        sharedFlow  
            .timed(1000.milliseconds)  
            .collect {  
                print(it)  
            }  
    }  
}
```





Time and Durations 🍴

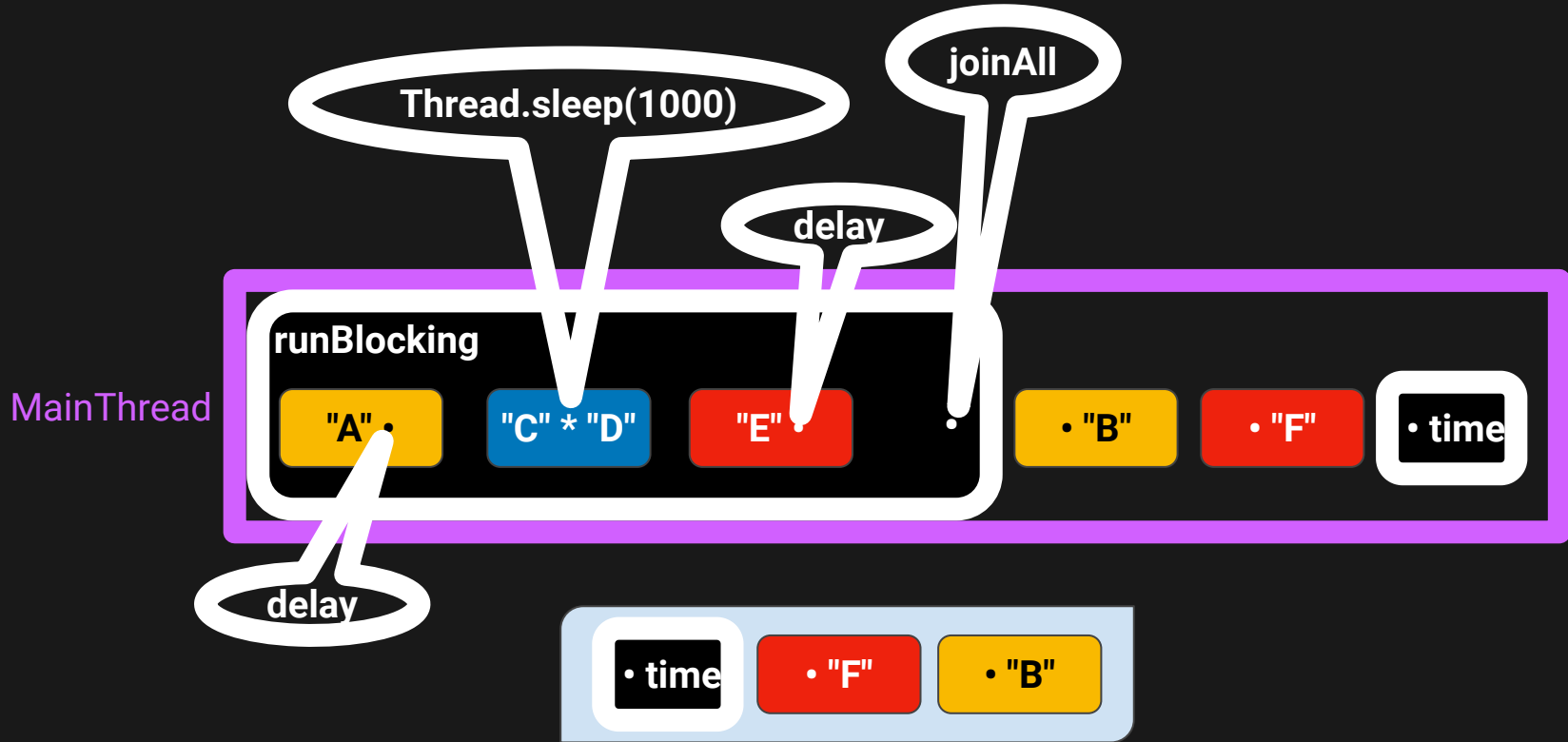
Time 1



Show me the code 🙌

Time 1

ACDEBF 3.025s



Time 2



Show me the code 🙌

Time 2



Total: ~1.0s

```
repeat(10) {  
    launch {  
        sleep(100)  
        print()  
    }  
}
```

runBlocking

sleep(100) #1

sleep(100) #2

...

sleep(100) #10

Time 3



Show me the code 🙌

Time 3



Total: ~1.0s

```
repeat(10) {  
  launch {  
    sleep(100)  
    print()  
  }  
}
```



```
launch {  
  repeat(10) {  
    delay(100)  
    print()  
  }  
}
```

runBlocking

[delay(100) #1] [delay(100) #2] ... [delay(100) #10]



Schedulers





Schedulers

```
private suspend fun heavyComputation(taskId: Int): Int {
    println("Task $taskId started")
    delay(1000L)
    println("Task $taskId completed")
    return taskId
}

fun main() = runBlocking {
    val customDispatcher = newFixedThreadPoolContext(
        nThreads = 1,
        name = "CustomDispatcher"
    )
    val time = measureTimeMillis {
        val task1 = async(customDispatcher) {
            heavyComputation(1)
        }

        val task2 = async(customDispatcher) {
            heavyComputation(2)
        }

        val task3 = async(customDispatcher) {
            heavyComputation(3)
        }
        println("Result: ${task1.await() + task2.await() + task3.await()}")
    }
    println("Total time: $time ms")
}
```

Что-то ваш heavy
computation не
такой уж и heavy



Schedulers решение

```
private suspend fun heavyComputation(taskId: Int): Int {
    println("Task $taskId started")
    sleep(1000L)
    println("Task $taskId completed")
    return taskId
}

fun main() = runBlocking {
    val customDispatcher = newFixedThreadPoolContext(
        nThreads = 1,
        name = "CustomDispatcher"
    )
    val time = measureTimeMillis {
        val task1 = async(customDispatcher) {
            heavyComputation(1)
        }
        val task2 = async(customDispatcher) {
            heavyComputation(2)
        }
        val task3 = async(customDispatcher) {
            heavyComputation(3)
        }
        println("Result: ${task1.await() + task2.await() + task3.await()}")
    }
    println("Total time: $time ms")
}
```



Race 

Race 1



Show me the code 🖱️



Race 1

~950_000

```
val customDispatcher = newFixedThreadPoolContext(  
    nThreads = 2,  
    name = "CustomDispatcher"  
)
```

```
fun increment() {  
    counter.count++  
}
```



```
fun increment() {  
    val oldValue = counter.count  
    val newValue = oldValue + 1  
    counter.count = newValue + 1  
}
```

Race 2



Show me the code 🙌



Race 2

~1_100

```
suspend fun increment() {  
    val oldValue = counter.count  
    val newValue = oldValue + 1  
    delay(nextLong(0, 2))  
    counter.count = newValue  
}
```


Race 3



Show me the code 🙌

Race 3



~950_000

```
repeat(1_000) {  
  synchronized(this) {  
    jobs += launch(customDispatcher) {  
      repeat(1_000) {  
        increment()  
      }  
    }  
  }  
}
```

Race 4



Show me the code 🖱️

Race 4



Final count: ~950_000

```
repeat(1_000) {  
    jobs += launch(customDispatcher) { /*this: CoroutineScope*/  
        repeat(1_000) {  
            synchronized(this) {  
                increment()  
            }  
        }  
    }  
}
```

Race 5



Show me the code 🙌

Race 5



Final count: 1_000_000 in 58ms



Race 6



Show me the code 🖱️

Race 6



Final count: ~988_905 in 86ms

```
val semaphore = Semaphore(permits: 2)
```


Race 7



Show me the code 🖱️

Race 7



Final count: 1_000_000 in 439ms



Race 8



Show me the code 🙌

Race 8



Final count: 1_000_000 in 472ms



Race 9



Show me the code 🙌

Race 9



Final count: 998_301 in 56ms

```
repeat(1_000) {  
  mutex.lock()  
  jobs += launch(customDispatcher) {  
    repeat(1_000) {  
      increment()  
    }  
  }  
  mutex.unlock()  
}
```

Race 10



Show me the code 🙌

Race 10



TimeoutCancellationException: Timed out waiting for 10000 ms

```
delay(Random.nextLong(0, 2)) // AVG = 1ms  
// 1 * 1_000_000 = 1_000_000ms = 1000s ~ 16min
```


Объявление победителей

Rank	Player Name	Correct Questions	Points	Edit?
1.	Vladislav Sumin	Answered 24 out of 33 correctly <div><div></div></div>	24	
1.	Vlad Z.	Answered 24 out of 33 correctly <div><div></div></div>	24	
3.	sunsay	Answered 23 out of 33 correctly <div><div></div></div>	23	
3.	Vitalir	Answered 23 out of 33 correctly <div><div></div></div>	23	
5.	Dmitry M	Answered 23 out of 33 correctly <div><div></div></div>	23	
6.	Denis	Answered 20 out of 33 correctly <div><div></div></div>	20	
6.	Ghelid	Answered 20 out of 33 correctly <div><div></div></div>	20	
8.	Pobeditel3000	Answered 19 out of 33 correctly <div><div></div></div>	19	
9.	Oleg K	Answered 18 out of 33 correctly <div><div></div></div>	18	
10.	Алексей Я.	Answered 18 out of 33 correctly <div><div></div></div>	18	
11.	Airat G	Answered 16 out of 33 correctly <div><div></div></div>	16	
11.	AntonV	Answered 16 out of 33 correctly <div><div></div></div>	16	
13.	Nikita B	Answered 15 out of 33 correctly <div><div></div></div>	15	
13.	Goroutine	Answered 15 out of 33 correctly <div><div></div></div>	15	
15.	Vlad Boitcov	Answered 14 out of 33 correctly <div><div></div></div>	14	
16.	graall	Answered 14 out of 33 correctly <div><div></div></div>	14	
17.	Eliza	Answered 13 out of 33 correctly <div><div></div></div>	13	
17.	Smurf	Answered 13 out of 33 correctly <div><div></div></div>	13	
19.	Vladimir S	Answered 12 out of 33 correctly <div><div></div></div>	12	
20.	Amnesiak	Answered 12 out of 33 correctly <div><div></div></div>	12	



<https://github.com/ziina-co/CoroutinePuzzlers>

Thank you! Questions?



Anton Dudakov



bwdude

antondudakov



Владимир
Меркурьев



vmmerc

vladimir-merkurev

