

Менеджеры зависимостей – собери их всех

Gotta catch 'em all!



Владислав Фиц



План

- Введение и постановка задачи

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- Введение и постановка задачи
- Создание библиотеки

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- Введение и постановка задачи
- Создание библиотеки
- Версионирование и релизы

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- Введение и постановка задачи
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- Версионирование и релизы
- Организация многомодульной архитектуры

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- Версионирование и релизы
- Организация многомодульной архитектуры
- Нюансы поддержки Linux

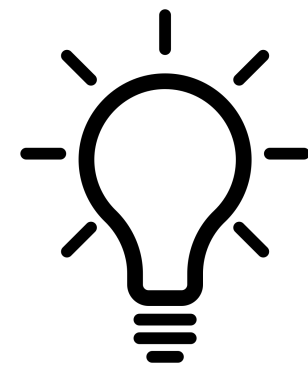
План

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- Организация многомодульной архитектуры
- Нюансы поддержки Linux
- Тестирование

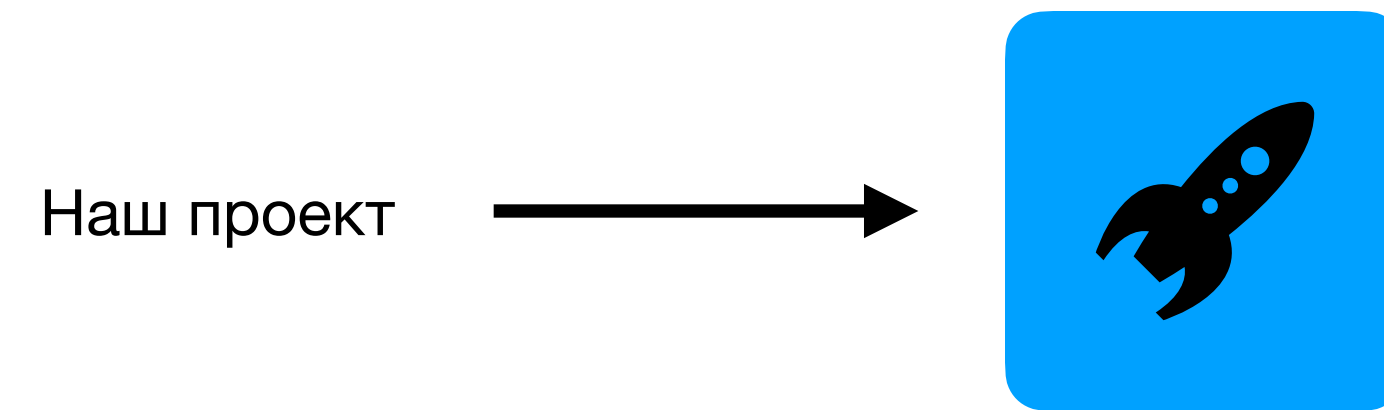
План

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- Организация многомодульной архитектуры
- Нюансы поддержки Linux
- Тестирование
- Заключение

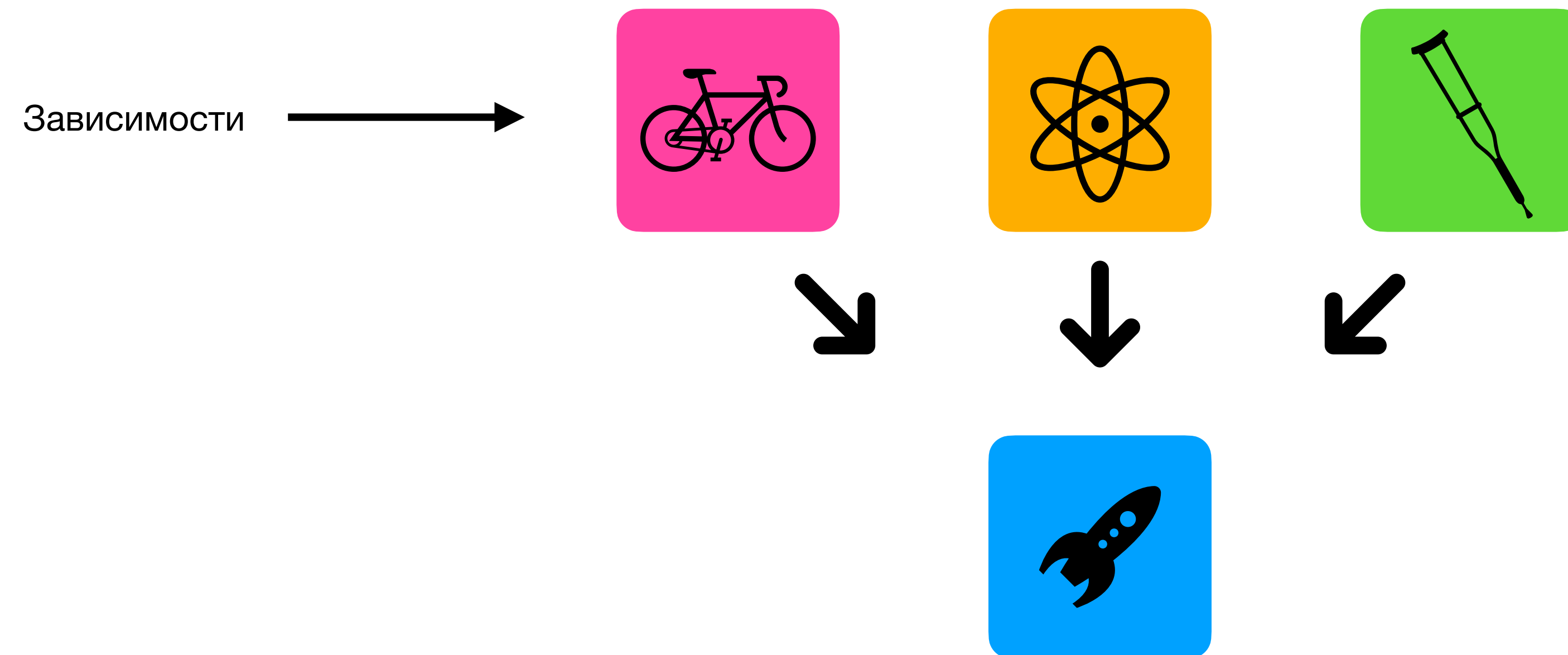
Введение



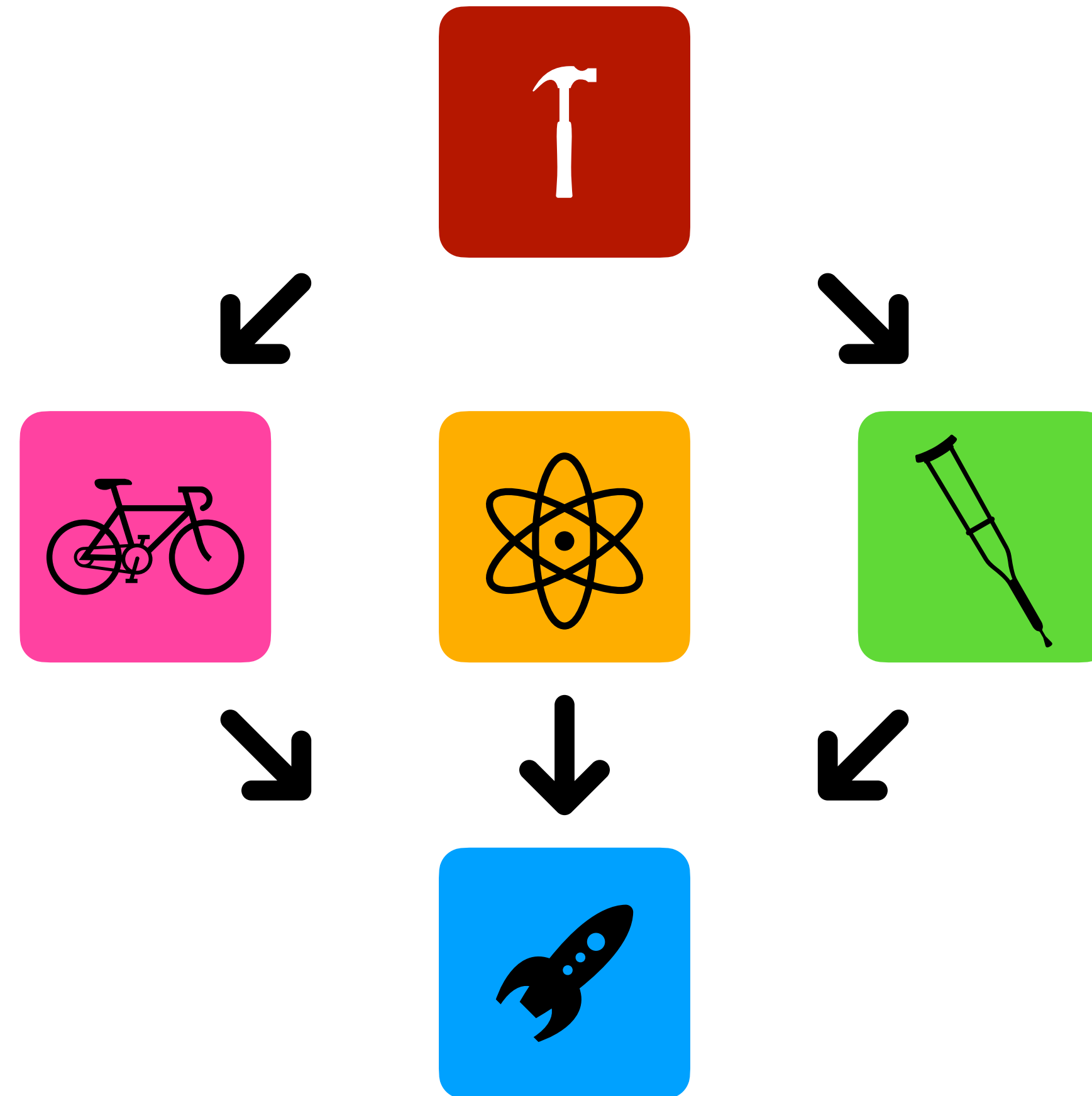
Управление зависимостями



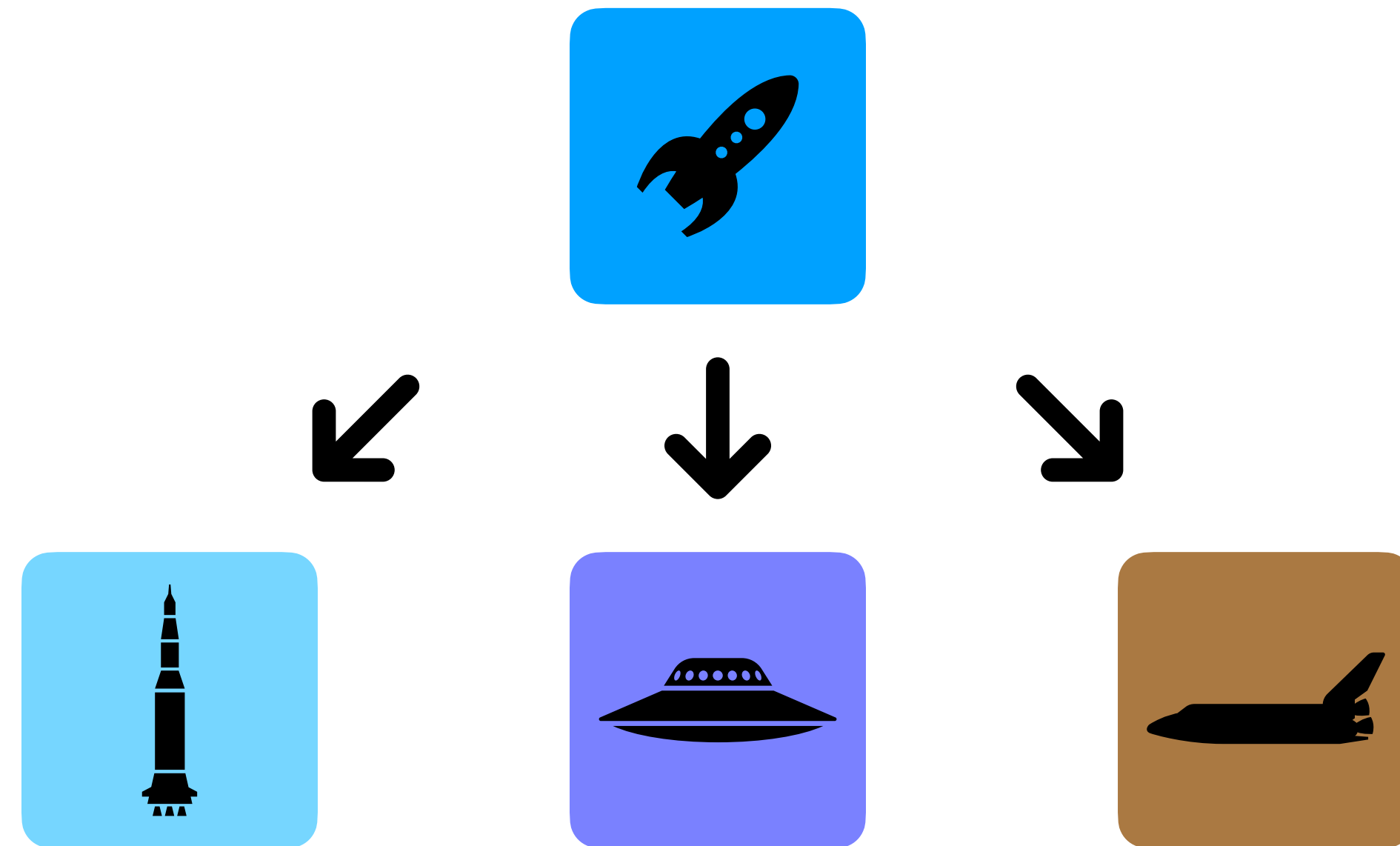
Управление зависимостями



Управление зависимостями



Управление зависимостями



Менеджеры зависимостей



Менеджеры зависимостей



CocoaPods



Carthage

Менеджеры зависимостей



Менеджеры зависимостей



CocoaPods



Carthage



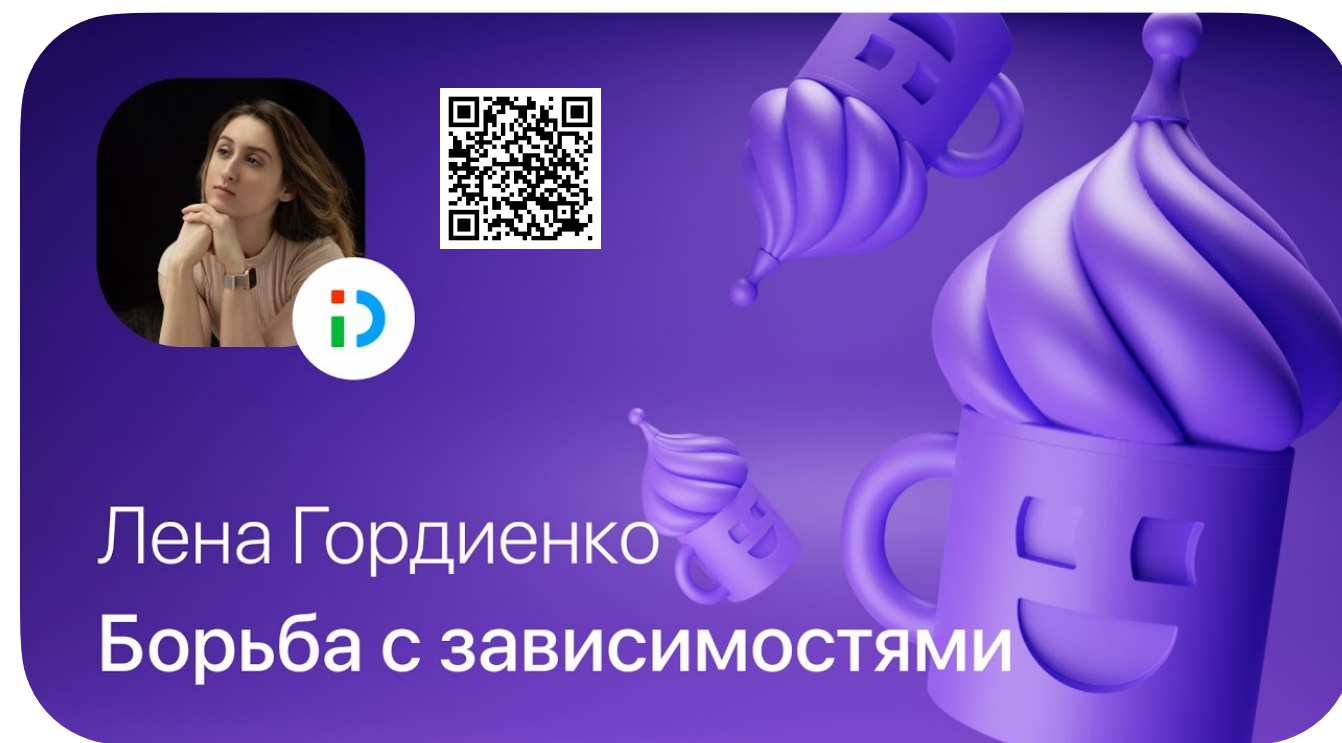
Swift Package Manager




Менеджеры зависимостей

HOW STANDARDS PROLIFERATE:
(SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)

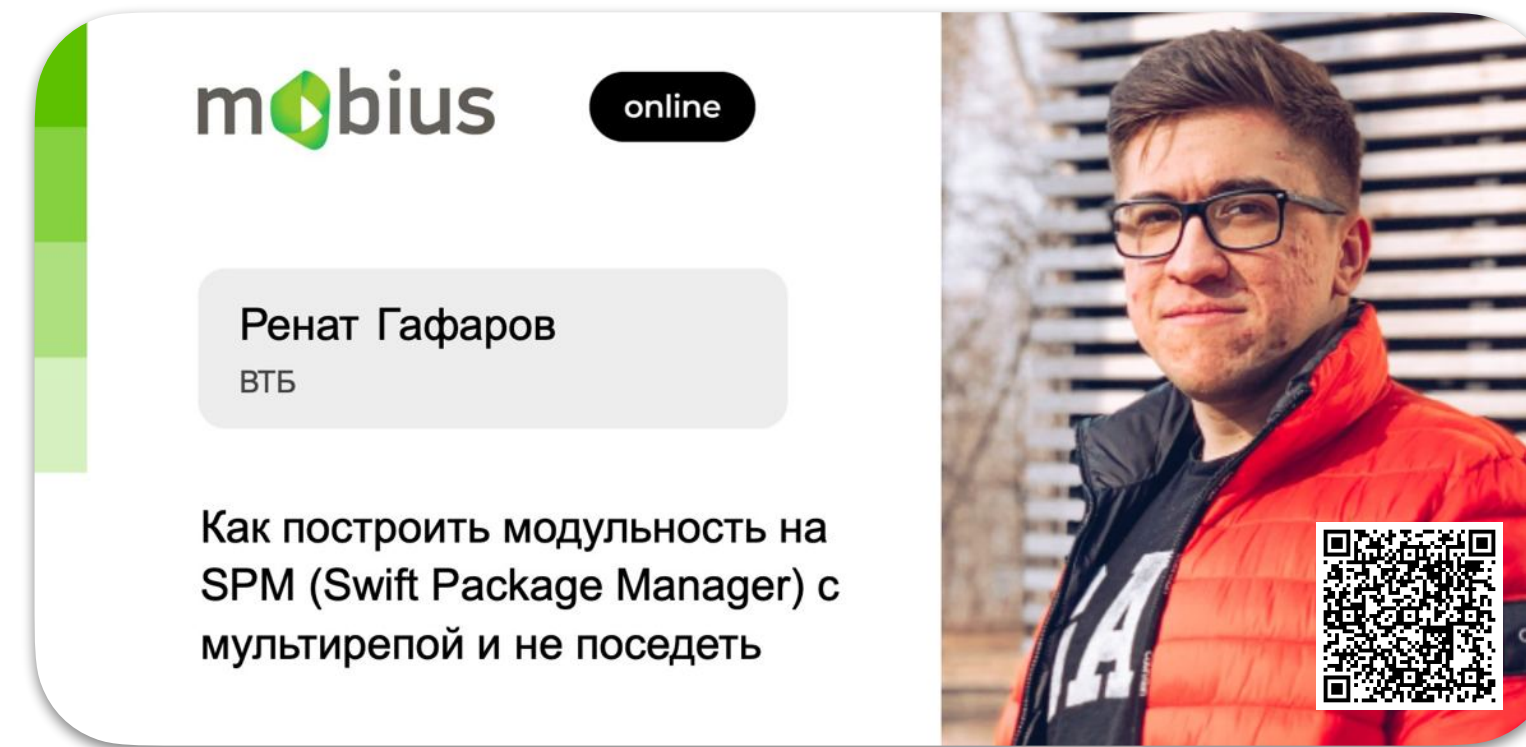


Доклады



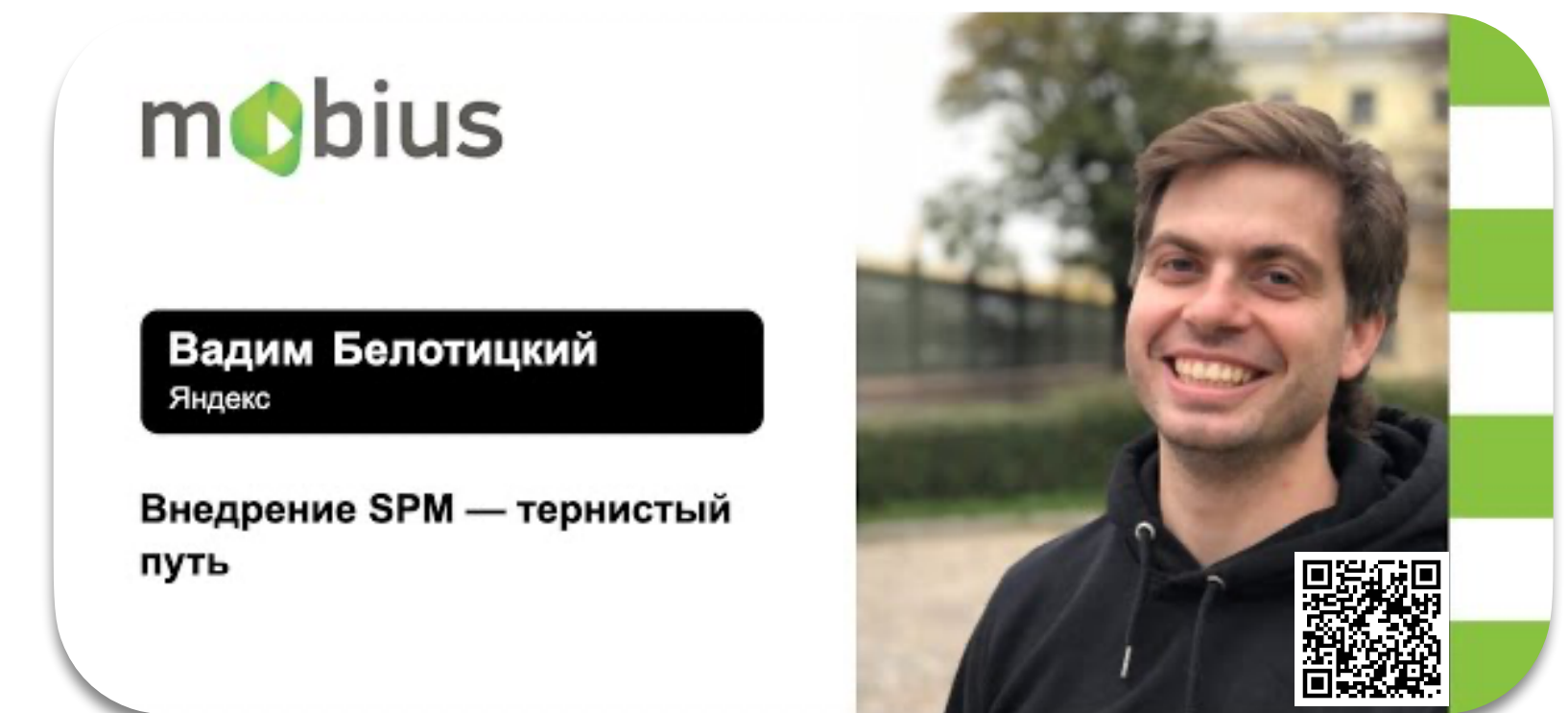

Лена Гордиенко
Борьба с зависимостями



mobius online

Ренат Гафаров
ВТБ


Как построить модульность на SPM (Swift Package Manager) с мультирепой и не посесть



mobius

Вадим Белотицкий
Яндекс

Внедрение SPM — тернистый путь



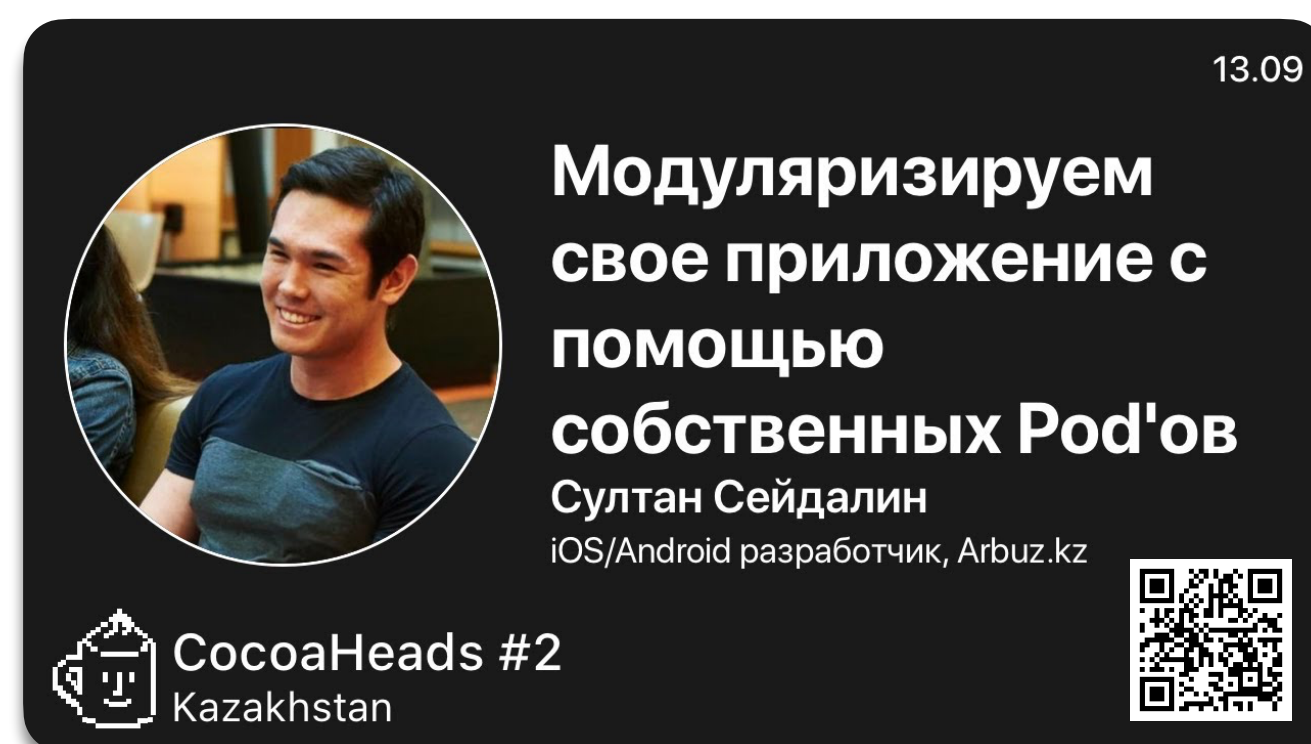
Manifest API
dependencies

Conflict example:

```
graph TD
    A --- B
    A --- C
    B --- D1
    C --- D2
```

from: 1.2.2 branch: develop


Андрей Володин – Swift Package Manager

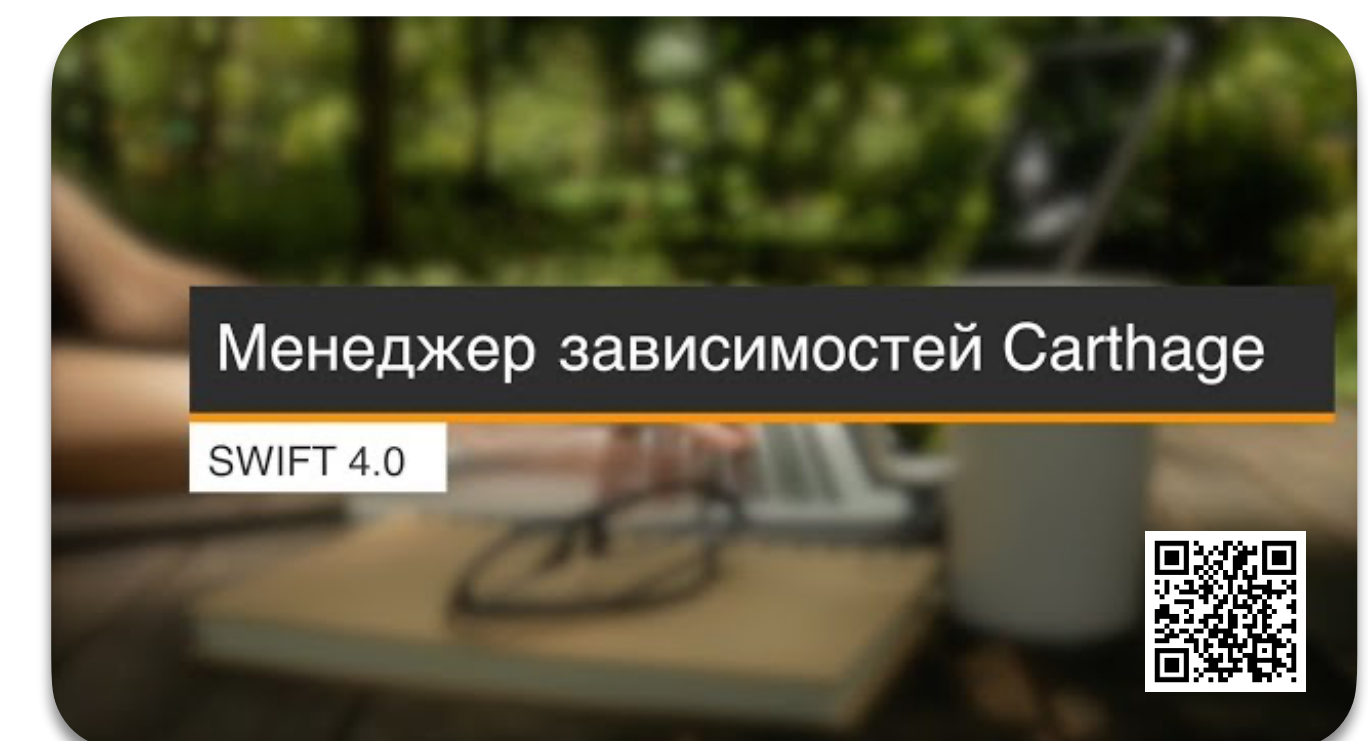



13.09

Модуляризируем свое приложение с помощью собственных Pod'ов

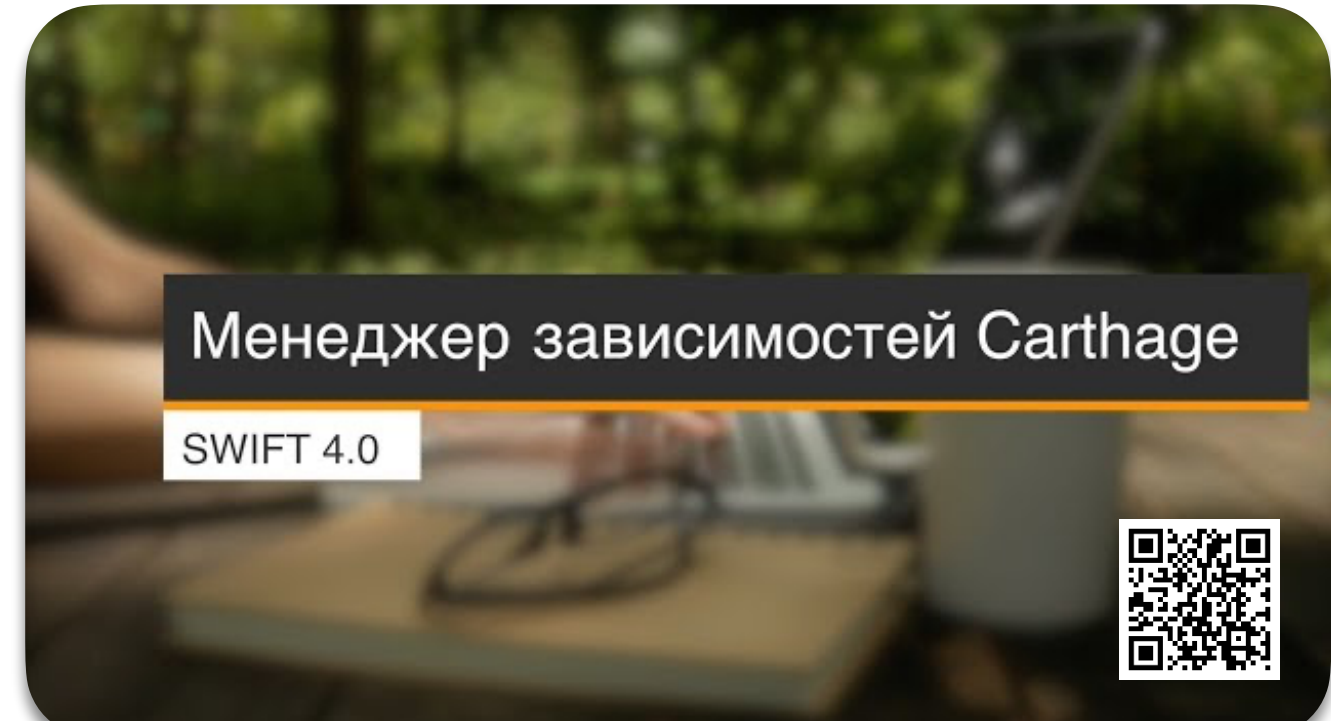
Султан Сейдалин
iOS/Android разработчик, Arbus.kz

 CocoaPods #2
Kazakhstan

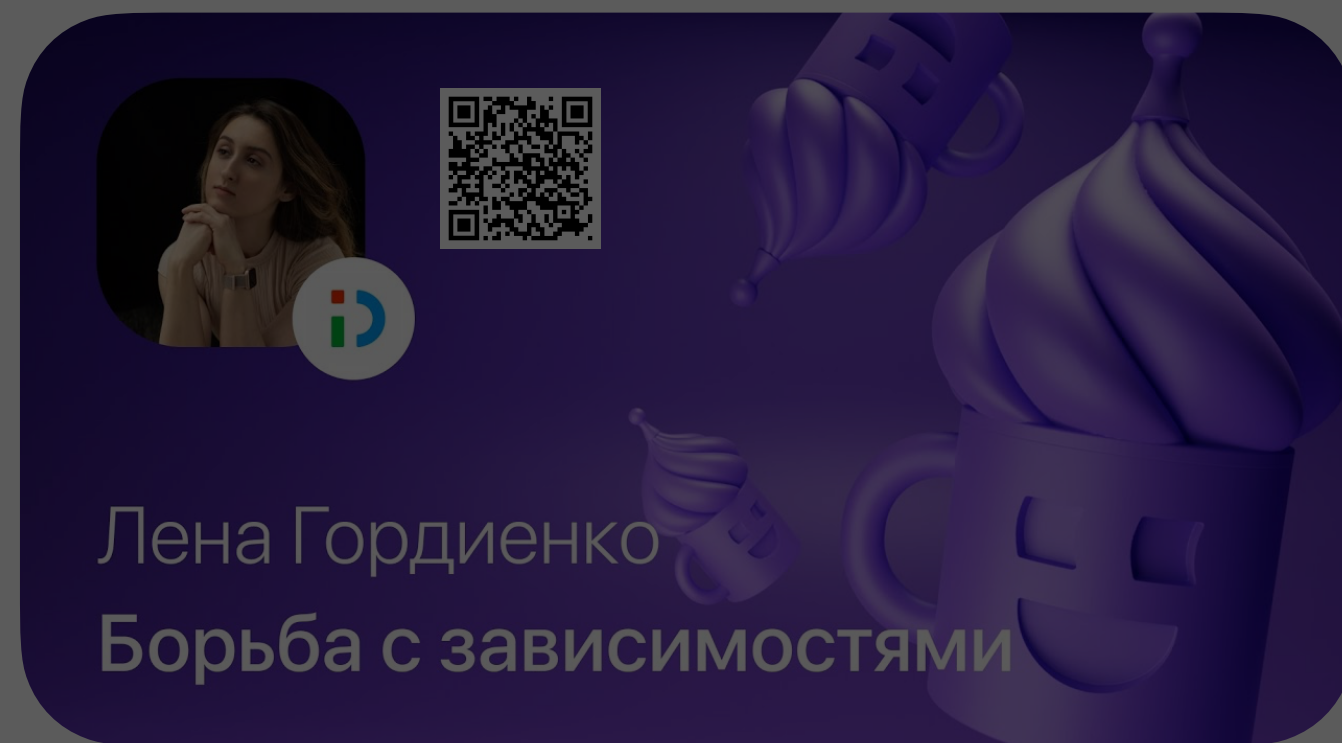





Менеджер зависимостей Carthage

SWIFT 4.0

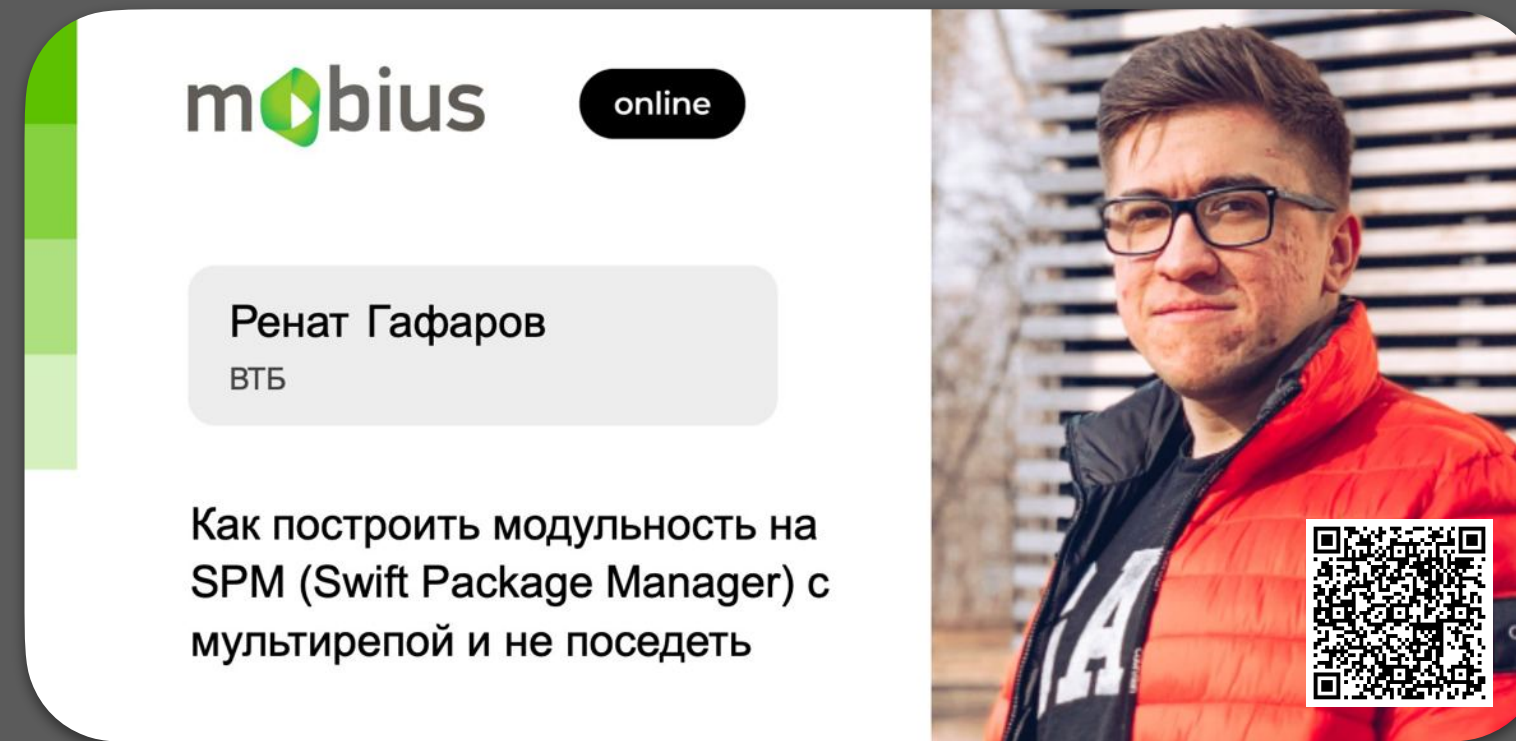


Доклады



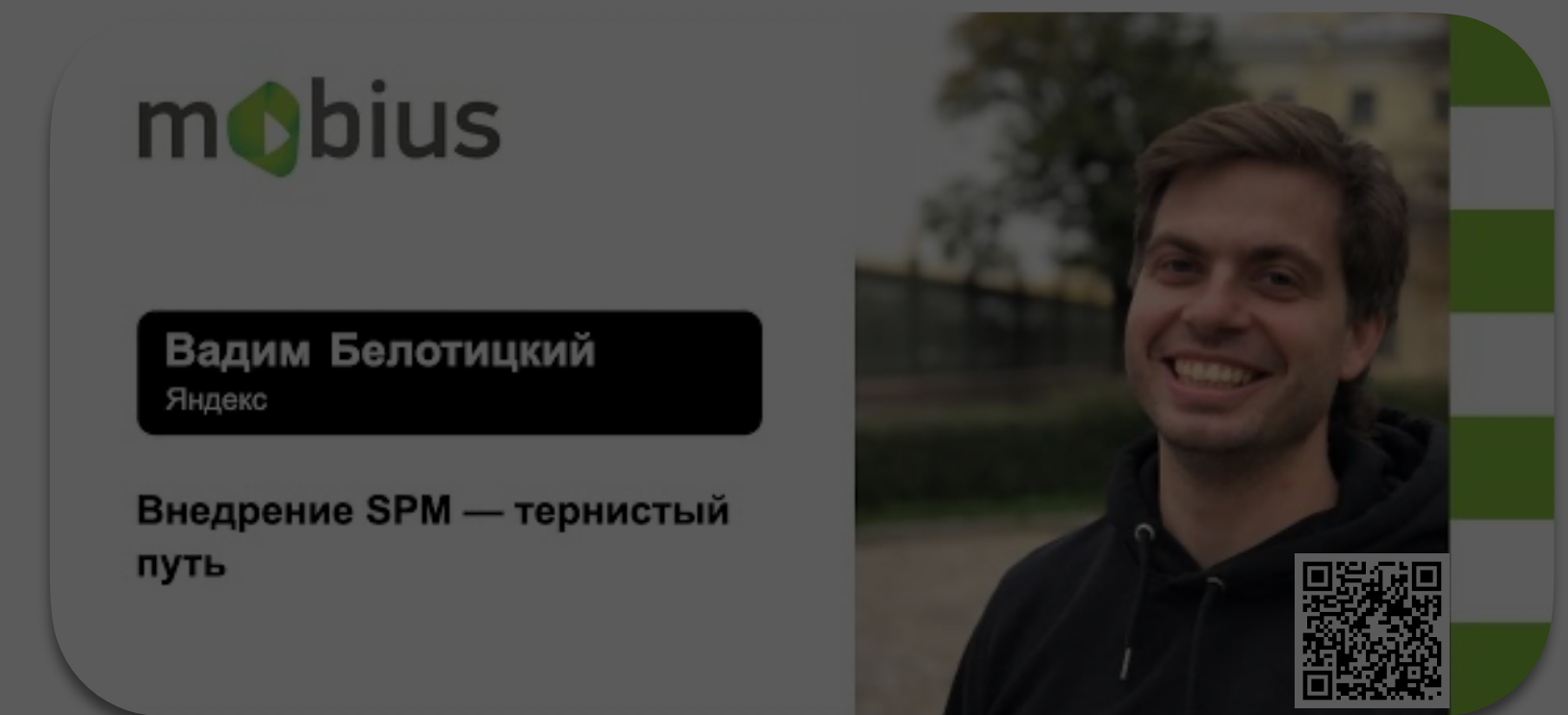

Лена Гордиенко
Борьба с зависимостями



mobius **online**

Ренат Гафаров
ВТБ


Как построить модульность на SPM (Swift Package Manager) с мультирепой и не посесть



mobius

Вадим Белотицкий
Яндекс

Внедрение SPM — тернистый путь



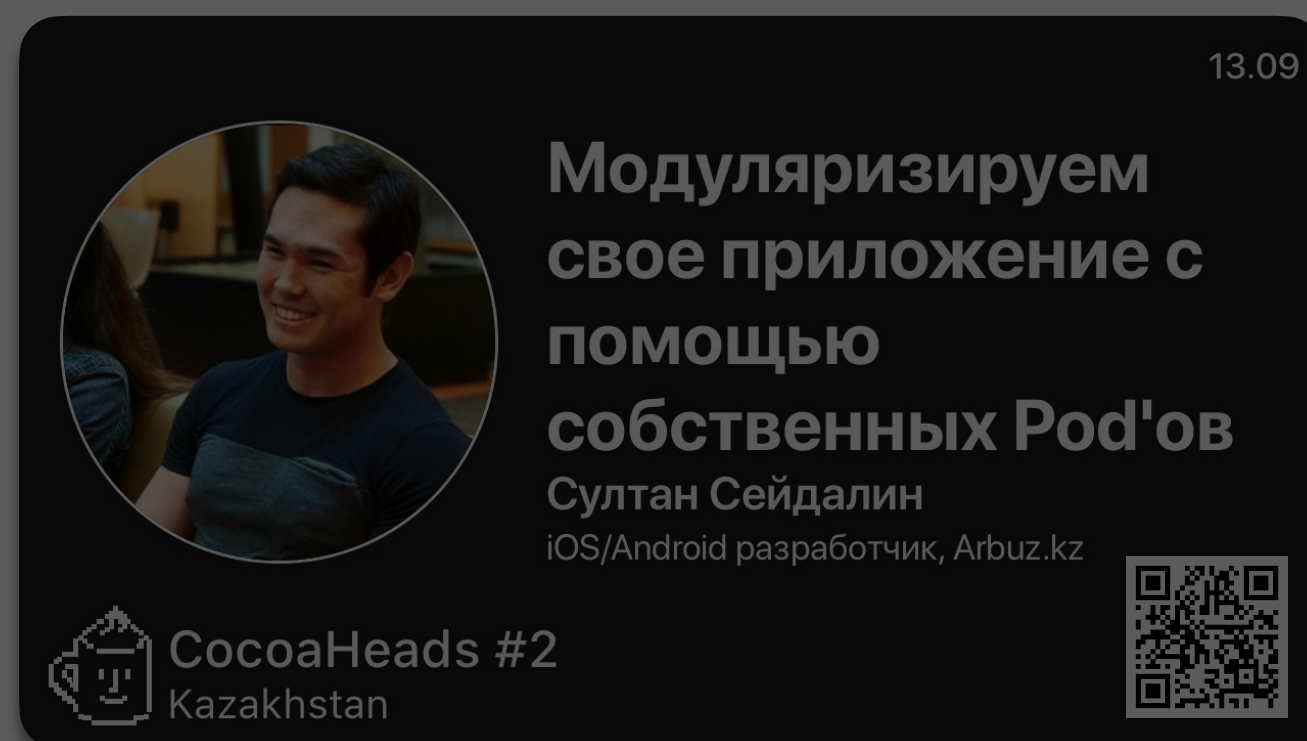
Manifest API
dependencies

Conflict example

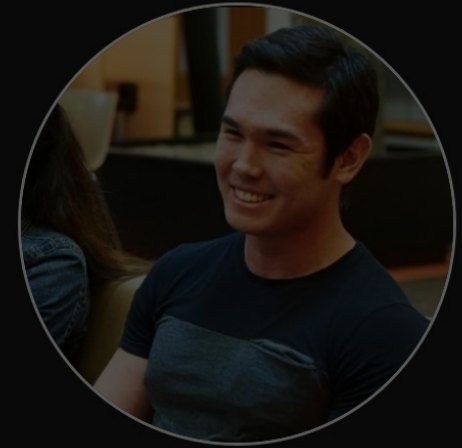
```
graph TD
    A --- B
    A --- C
    B --- D1
    C --- D2
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from: 1.2.2 branch: develop

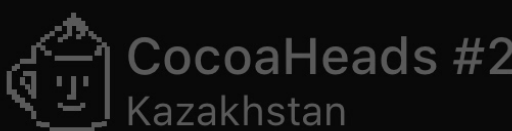

Андрей Володин – Swift Package Manager

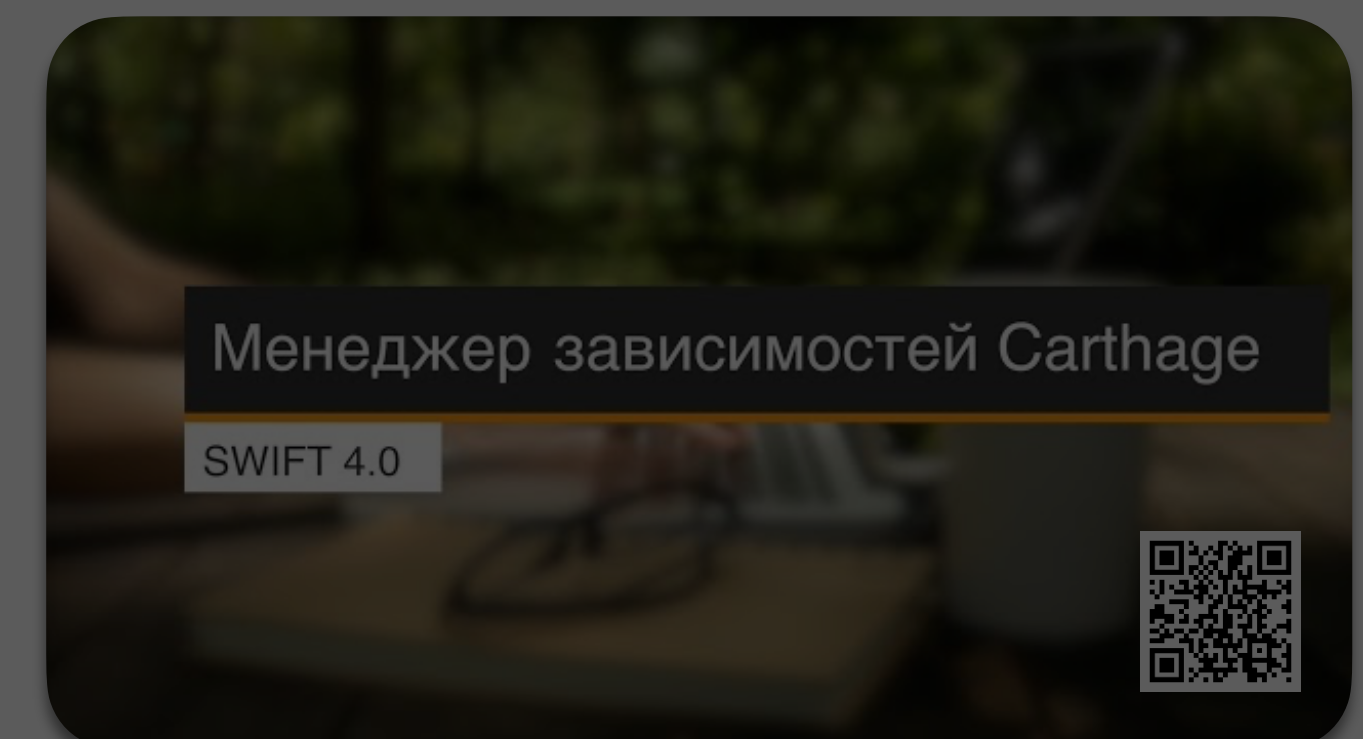


13.09




Модуляризируем свое приложение с помощью собственных Pod'ов
Султан Сейдалин
iOS/Android разработчик, Arbus.kz



Менеджер зависимостей Carthage

SWIFT 4.0



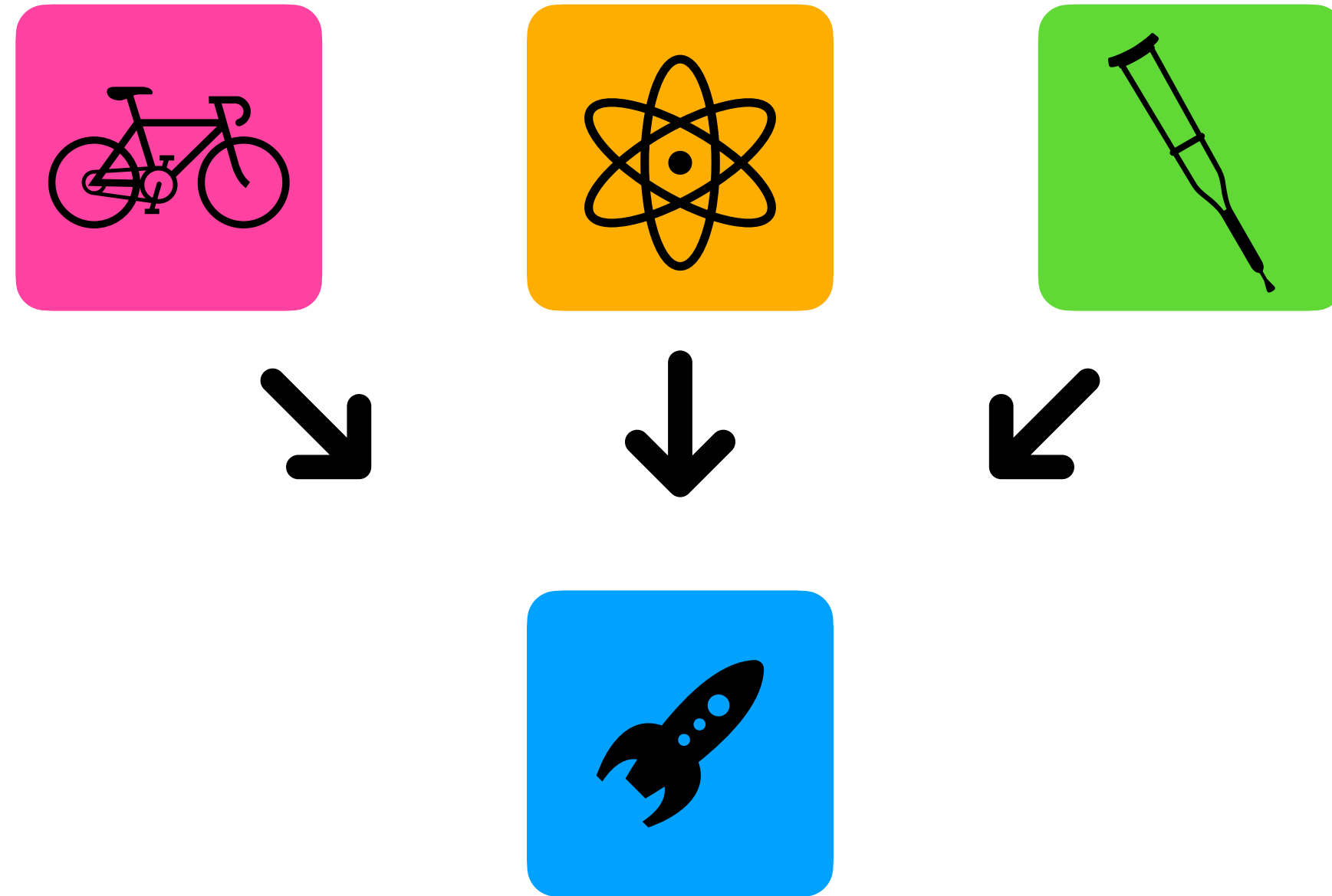
Менеджеры зависимостей



Зависимости библиотеки



Зависимости библиотеки



Зависимости библиотеки



Зависимости библиотеки



Зависимости библиотеки



Зависимости библиотеки



SwiftLog

apple / swift-log Public

Watch 52 Star 2.5k Fork 175

Code Issues 15 Pull requests 9 Security Insights

main 5 branches 9 tags

Go to file Add file Code

ShivaHuang and ktoso Add swift-log-SwiftyBeaver as a new loggi... a7e6d7f on 10 Aug 179 commits

.github	add contribution guidelines and github default config (#55)	3 years ago
Sources/Logging	Logging: avoid a deprecation warning on Windows (#199)	4 months ago
Tests	Tests: enable tests on Windows (#198)	4 months ago
dev	add git commit template (#62)	3 years ago
docker	update 5.4 to release docker image (#196)	5 months ago
scripts	Tests: enable tests on Windows (#198)	4 months ago
.gitignore	gitignore: ignore vim swapfiles (#119)	2 years ago
.mailmap	add license information (#48)	3 years ago
.swiftformat	silence #file to #filePath warnings (#133)	16 months ago
CODE_OF_CONDUCT.md	update conduct email group (#90)	2 years ago
CONTRIBUTING.md	Use welcoming language (#178)	9 months ago
CONTRIBUTORS.txt	improve readme (#13)	3 years ago
LICENSE.txt	add license information (#48)	3 years ago
NOTICE.txt	add a CocoaPods podspec generator (#54)	3 years ago
Package.swift	Package.swift: rename to swift-log	3 years ago
README.md	Add swift-log-SwiftyBeaver as a new logging backend to the ...	2 months ago
SECURITY.md	adopt security guidelines (#197)	4 months ago

README.md

SwiftLog

First things first: This is the beginning of a community-driven open-source project actively seeking contributions, be it code, documentation, or ideas. Apart from contributing to SwiftLog itself, there's another huge gap at the moment: SwiftLog is an API package which tries to establish a common API the ecosystem can use. To make logging really work for real-world workloads, we need SwiftLog-compatible logging backends which then either persist the log messages in files, render them in nicer colors on the terminal, or send them over to Splunk or ELK.

28

About

A Logging API for Swift

apple.github.io/swift-log/

logging swift-server

Readme

Apache-2.0 License

Releases 8

1.4.2 Latest on 4 Mar

+ 7 releases

Packages

No packages published

Contributors 58

+ 47 contributors




Environments 1

github-pages Active

Languages




Swift	86.4%	Shell	9.6%
Ruby	3.3%	Dockerfile	0.7%


SwiftLog

```
33 lines (31 sloc) | 918 Bytes Raw Blame   
```

```
1 // swift-tools-version:5.0
2 //====-----//
3 //
4 // This source file is part of the Swift Logging API open source project
5 //
6 // Copyright (c) 2018-2019 Apple Inc. and the Swift Logging API project authors
7 // Licensed under Apache License v2.0
8 //
9 // See LICENSE.txt for license information
10 // See CONTRIBUTORS.txt for the list of Swift Logging API project authors
11 //
12 // SPDX-License-Identifier: Apache-2.0
13 //
14 //====-----//
15
16 import PackageDescription
17
18 let package = Package(
19     name: "swift-log",
20     products: [
21         .library(name: "Logging", targets: ["Logging"]),
22     ],
23     targets: [
24         .target(
25             name: "Logging",
26             dependencies: []
27         ),
28         .testTarget(
29             name: "LoggingTests",
30             dependencies: ["Logging"]
31         ),
32     ]
33 )
```

SwiftLog


```
33 lines (31 sloc) | 918 Bytes Raw Blame   
```

```
1 // swift-tools-version:5.0
2 //====-----//
3 //
4 // This source file is part of the Swift Logging API open source project
5 //
6 // Copyright (c) 2018-2019 Apple Inc. and the Swift Logging API project authors
7 // Licensed under Apache License v2.0
8 //
9 // See LICENSE.txt for license information
10 // See CONTRIBUTORS.txt for the list of Swift Logging API project authors
11 //
12 // SPDX-License-Identifier: Apache-2.0
13 //
14 //====-----//
15
16 import PackageDescription
17
18 let package = Package(
19     name: "swift-log",
20     products: [
21         .library(name: "Logging", targets: ["Logging"]),
22     ],
23     targets: [
24         .target(
25             name: "Logging",
26             dependencies: [] 
27         ),
28         .testTarget(
29             name: "LoggingTests",
30             dependencies: ["Logging"]
31         ),
32     ]
33 )
```

SwiftLog + CocoaPods

Logging 1.4.0

By Apple Inc.

 [apple/swift-log](#)

SwiftLog

A Logging API package for Swift. Version `1.0.0` requires Swift 5.0 but there is a version `0.x.y` series available for Swift 4 to ease your transition towards Swift 5. If you intend to use or support SwiftLog for Swift 4, please check the [paragraph](#) at the end of the document.

First things first: This is the beginning of a community-driven open-source project actively seeking contributions, be it code, documentation, or ideas. Apart from contributing to [SwiftLog](#) itself, there's another huge gap at the moment: [SwiftLog](#) is an API package which tries to establish a common API the ecosystem can use. To make logging really work for real-world workloads, we need [SwiftLog](#)-compatible logging backends which then either persist the log messages in files, render them in nicer colors on the terminal, or send them over to Splunk or ELK.

What [SwiftLog](#) provides today can be found in the [API docs](#).

Maintained by [Daniel Alm](#), [George Barnett](#), [Johannes Weiss](#), [Cory Benfield](#).

[Installation Guide](#)

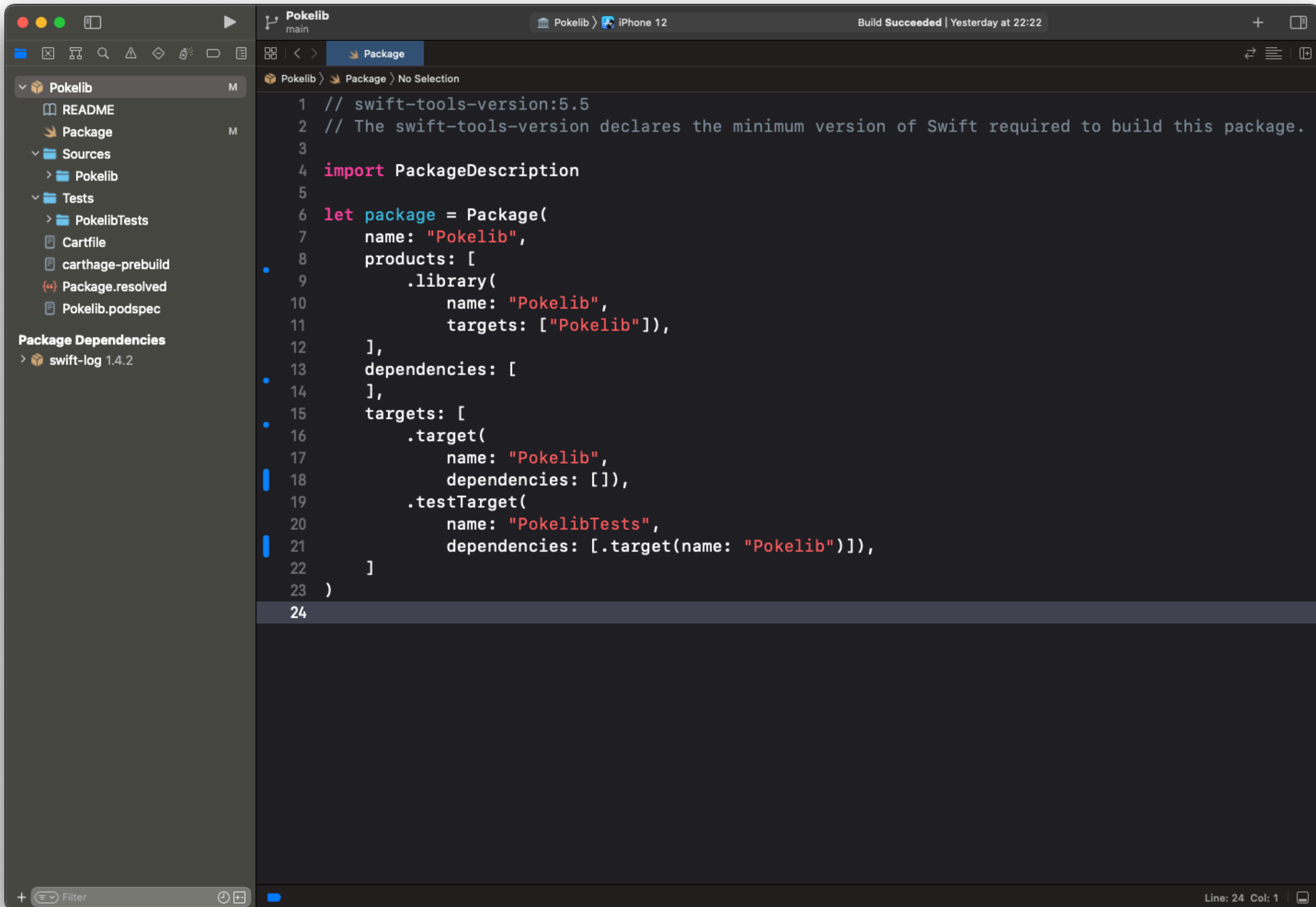
[Show Apps using Logging](#)

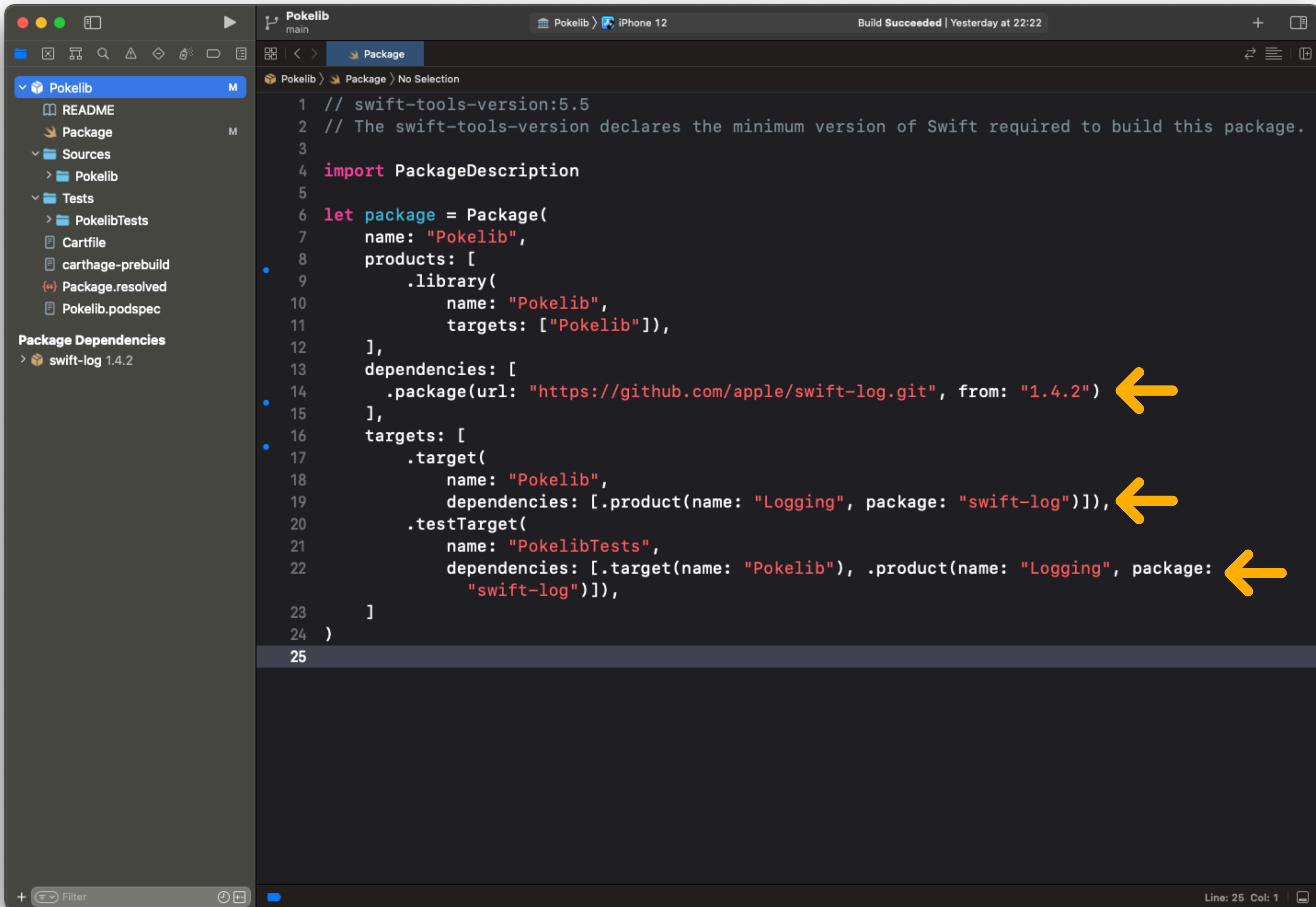
[See Podspec](#)
[Documentation](#)
[GitHub Repo](#)
[Page on CocoaPods.org](#)

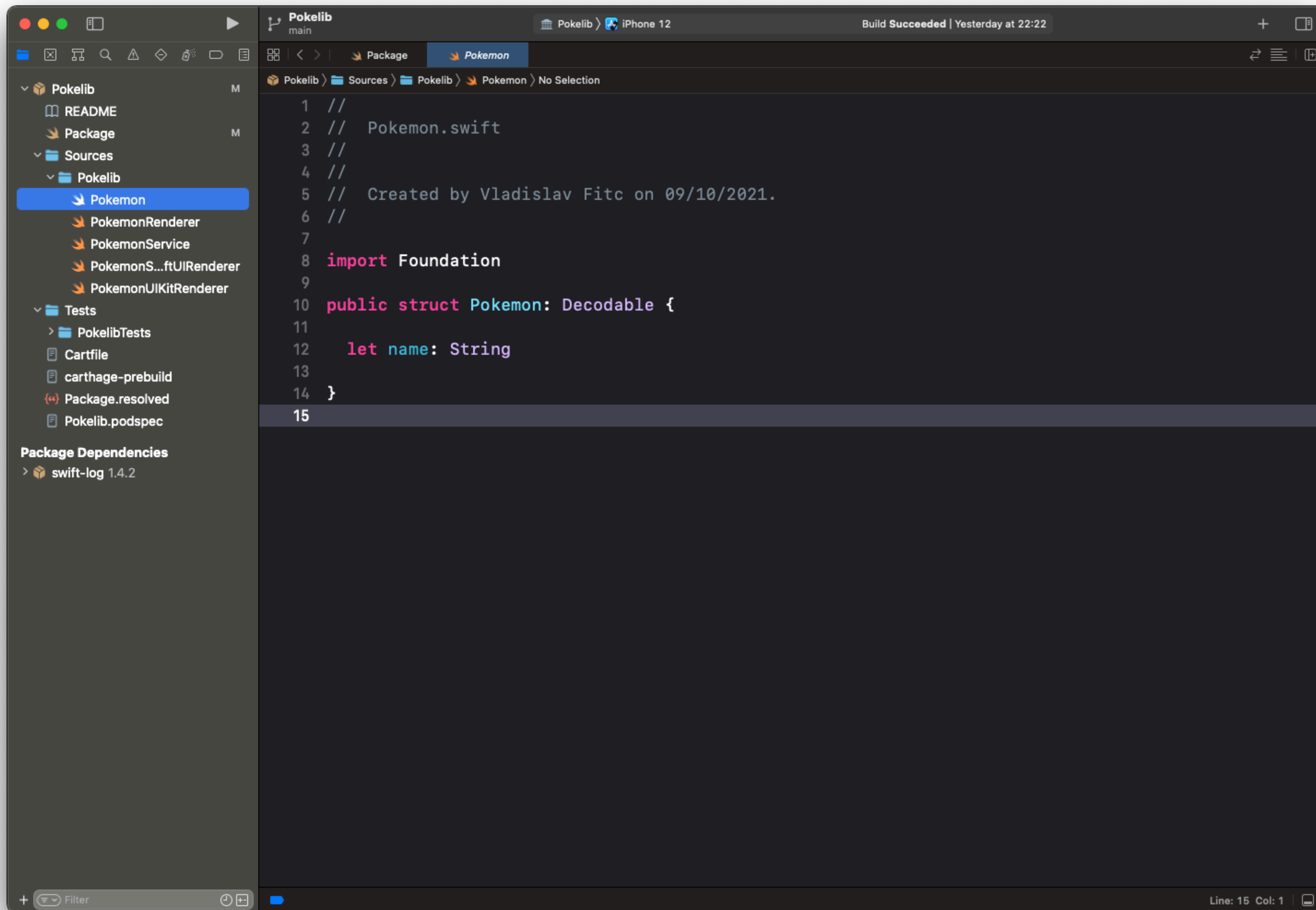
SwiftLog + Carthage

A screenshot of a Carthage Cartfile. The window title is "Cartfile". The content of the file is a single line of code: `github "apple/swift-log" ~> 1.4`.

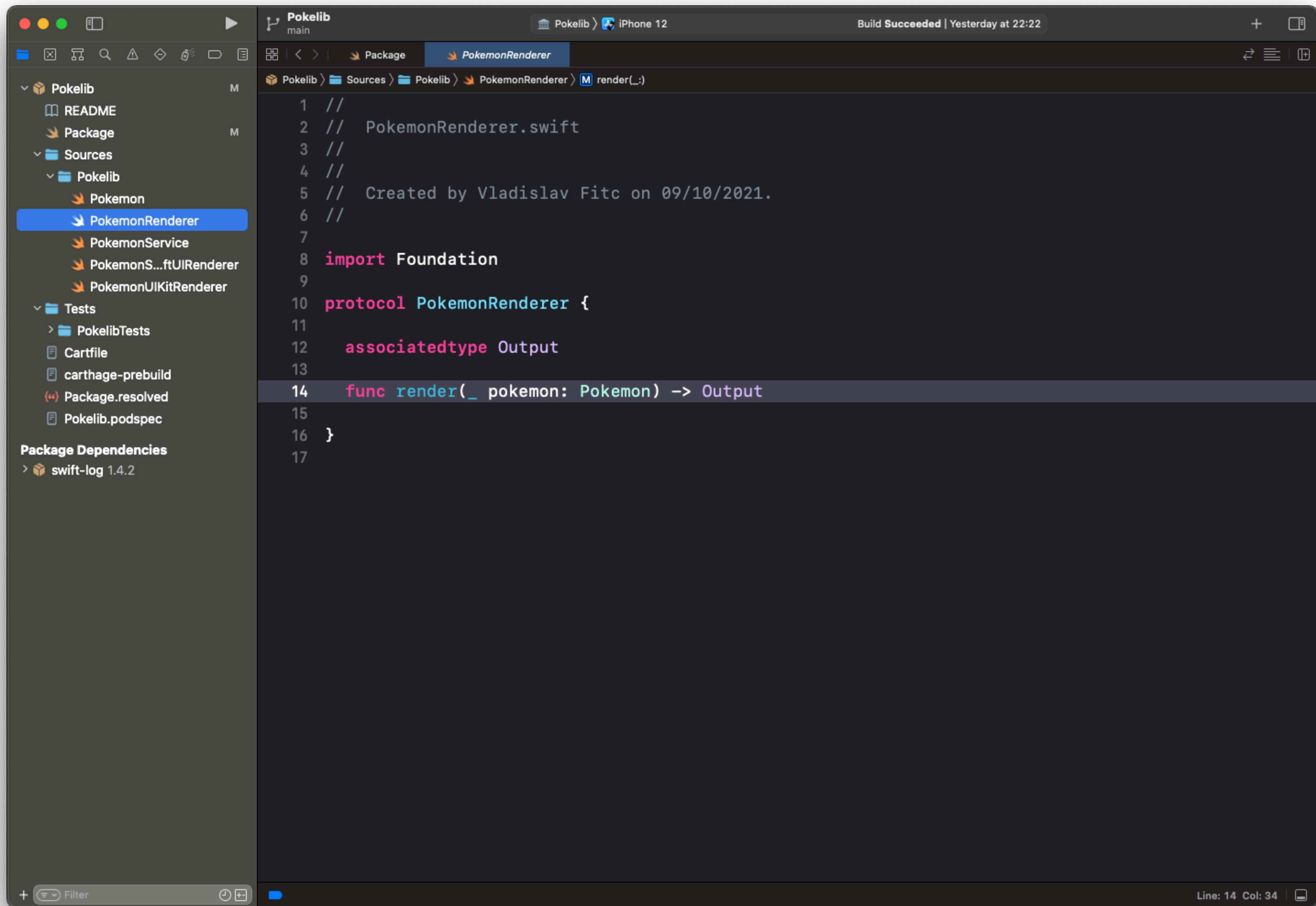
```
github "apple/swift-log" ~> 1.4
```





```
1 //
2 // PokemonService.swift
3 //
4 //
5 // Created by Vladislav Fitc on 09/10/2021.
6 //
7
8 import Foundation
9 import Logging
10
11 public class PokemonService {
12
13     public init() {}
14
15     public func getPokemons(completion: @escaping (Result<[Pokemon], Error>) -> Void) {
16         let url = URL(string: "example.com/pokemons/")!
17         let logger = Logger(label: "PokemonService")
18         URLSession.shared.dataTask(with: url) { data, response, error in
19             if let error = error {
20                 completion(.failure(error))
21                 logger.log(level: .error, "error occured: \(error.localizedDescription)")
22             } else if let response = response as? HTTPURLResponse, let data = data,
23                 response.statusCode == 200 {
24                 let decoder = JSONDecoder()
25                 do {
26                     let pokemons = try decoder.decode([Pokemon].self, from: data)
27                     completion(.success(pokemons))
28                     logger.log(level: .info, "sucessfully fetched pokemons")
29                 } catch let error {
30                     completion(.failure(error))
31                     logger.log(level: .error, "decoding error occured: \(error.localizedDescription)")
32                 }
33             }
34         }
35     }
36 }
```



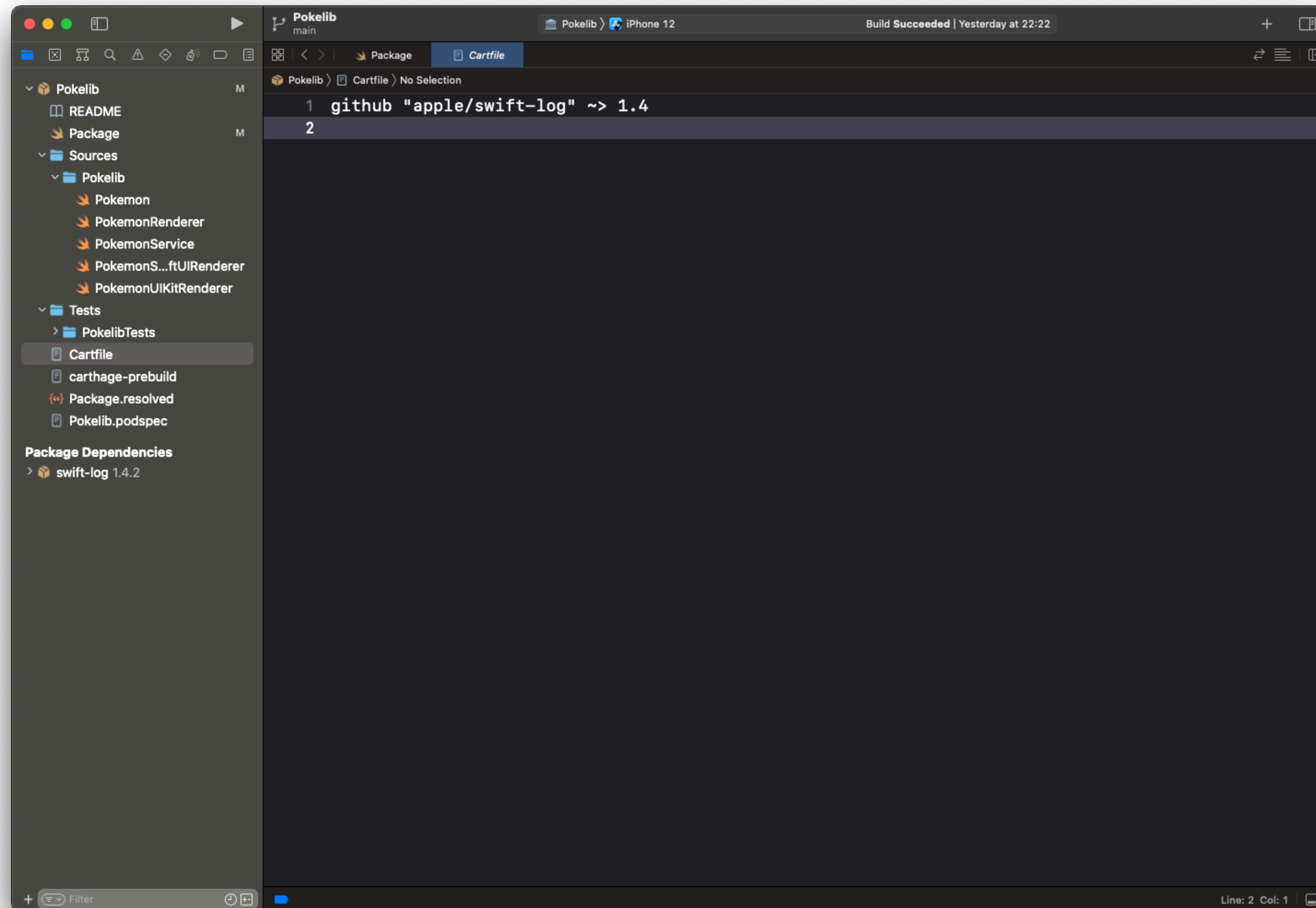
```
Pokelib main iPhone 12 Build Succeeded | Yesterday at 22:22
Package PokemonUIKitRenderer
Pokelib Sources Pokelib PokemonUIKitRenderer No Selection
1 //
2 // PokemonUIKitRenderer.swift
3 //
4 //
5 // Created by Vladislav Fitc on 09/10/2021.
6 //
7
8 import Foundation
9 #if canImport(Uikit) && (os(iOS) || os(tvOS) || os(macOS))
10 import UIKit
11
12 class PokemonUIKitRenderer: PokemonRenderer {
13
14     func render(_ pokemon: Pokemon) -> UILabel {
15         let label = UILabel()
16         label.text = pokemon.name
17         return label
18     }
19 }
20 }
21 #endif
22
```

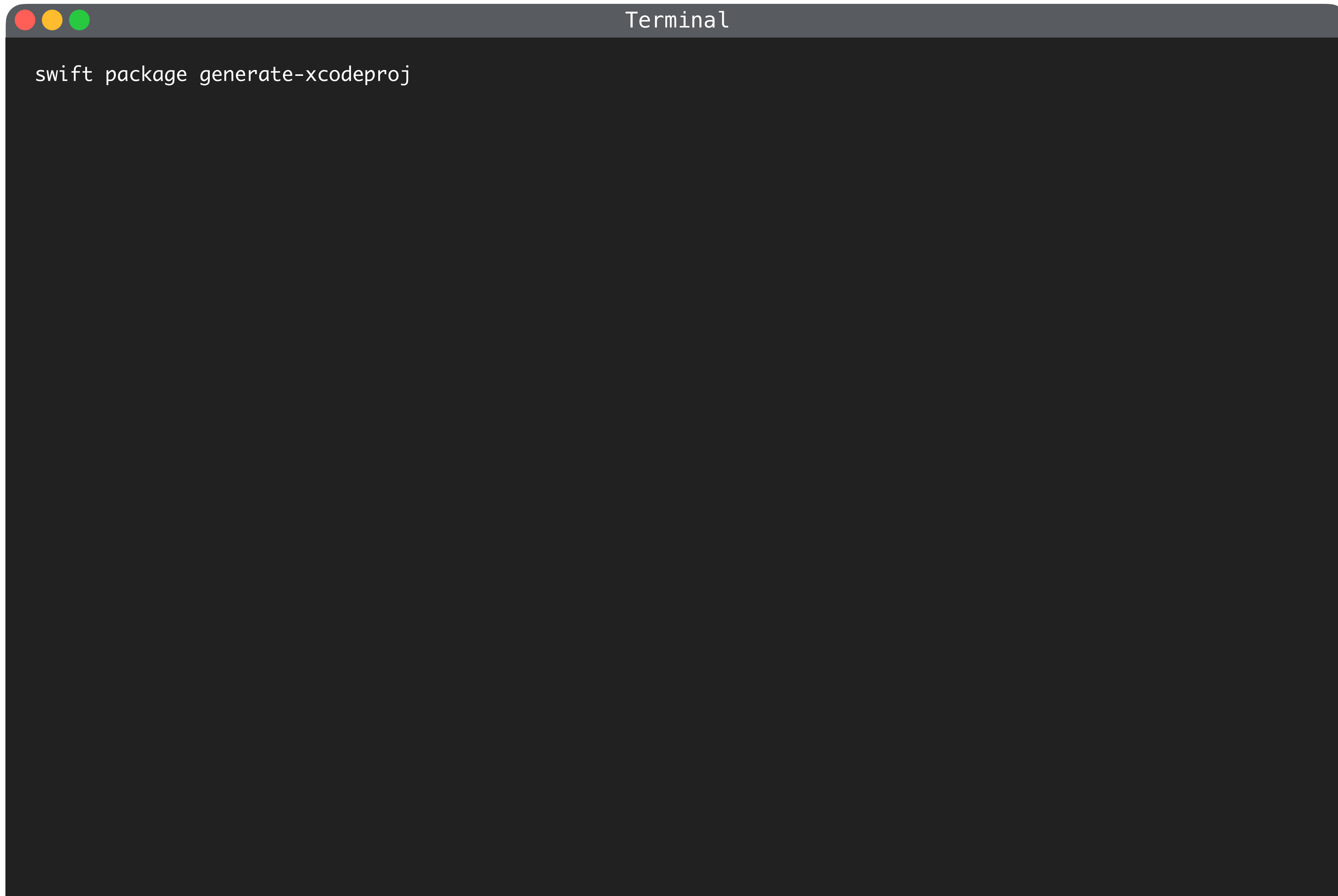
```
Pokelib main iPhone 12 Build Succeeded | Yesterday at 22:22
Package PokemonSwiftUIRenderer
Pokelib Sources Pokelib PokemonSwiftUIRenderer PokemonSwiftUIRenderer
1 //
2 // PokemonSwiftUIRenderer.swift
3 //
4 //
5 // Created by Vladislav Fitc on 09/10/2021.
6 //
7
8 import Foundation
9 #if canImport(SwiftUI) && (arch(arm64) || arch(x86_64))
10 import SwiftUI
11
12 @available(iOS 13.0, OSX 10.15, tvOS 13.0, watchOS 6.0, *)
13 class PokemonSwiftUIRenderer: PokemonRenderer {
14
15     func render(_ pokemon: Pokemon) -> Text {
16         return Text(pokemon.name)
17     }
18 }
19 }
20 #endif
21
```

```
1 //
2 // PokemonUIKitRenderrer.swift
3 //
4 //
5 // Created by Vladislav Fitc on 09/10/2021.
6 //
7
8 import Foundation
9 #if canImport(UiKit) && (os(iOS) || os(tvOS) || os(macOS))
10 import UIKit
11
12 class PokemonUIKitRenderrer: PokemonRenderrer {
13
14     func render(_ pokemon: Pokemon) -> UILabel {
15         let label = UILabel()
16         label.text = pokemon.name
17         return label
18     }
19
20 }
21 #endif
22
```

```
1 //
2 // PokemonSwiftUIRenderrer.swift
3 //
4 //
5 // Created by Vladislav Fitc on 09/10/2021.
6 //
7
8 import Foundation
9 #if canImport(SwiftUI) && (arch(arm64) || arch(x86_64))
10 import SwiftUI
11
12 @available(iOS 13.0, OSX 10.15, tvOS 13.0, watchOS 6.0, *)
13 class PokemonSwiftUIRenderrer: PokemonRenderrer {
14
15     func render(_ pokemon: Pokemon) -> Text {
16         return Text(pokemon.name)
17     }
18
19 }
20 #endif
21
```

Поддержка Carthage







carthage_prebuild

```
packages=(  
  swift-log  
  Pokelib  
)
```

```
carthage_prebuild

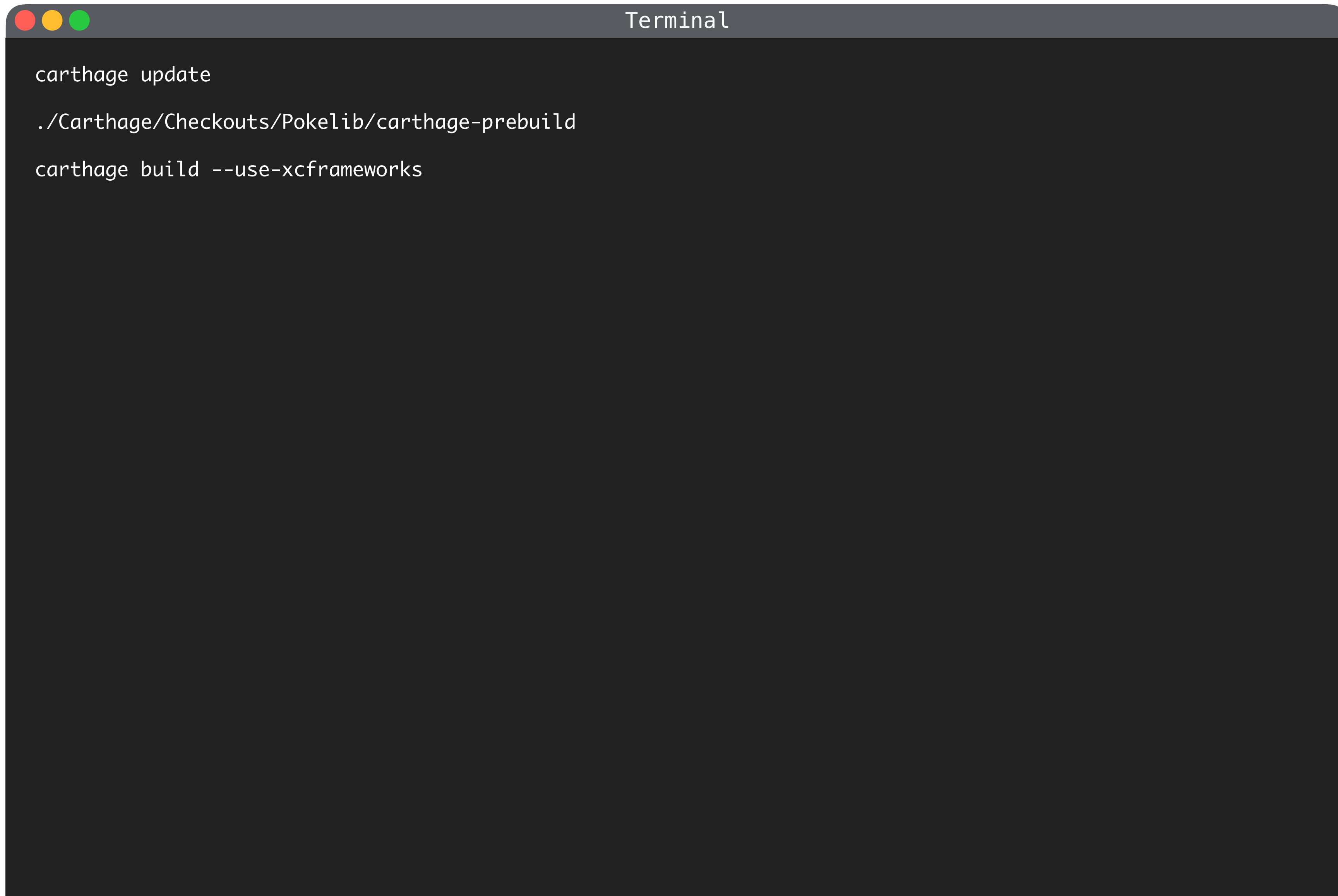
packages=(
  swift-log
  Pokelib
)
cd Carthage/Checkouts/
```

```
carthage_prebuild

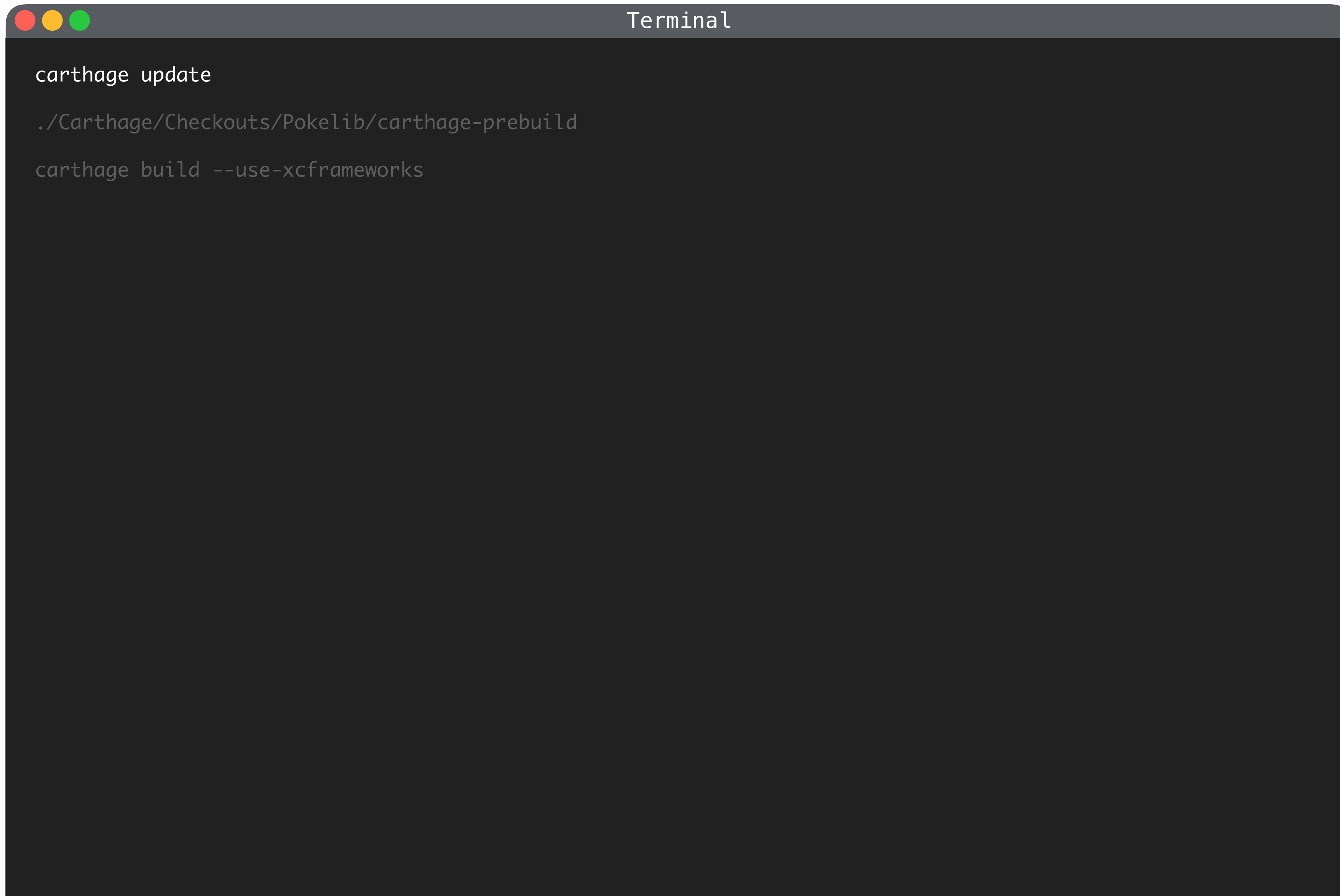
packages=(
  swift-log
  Pokelib
)
cd Carthage/Checkouts/
for package in "${packages[@]"; do
  cd ./$package
  swift package generate-xcodeproj
  cd ..
done
```

```
carthage_prebuild

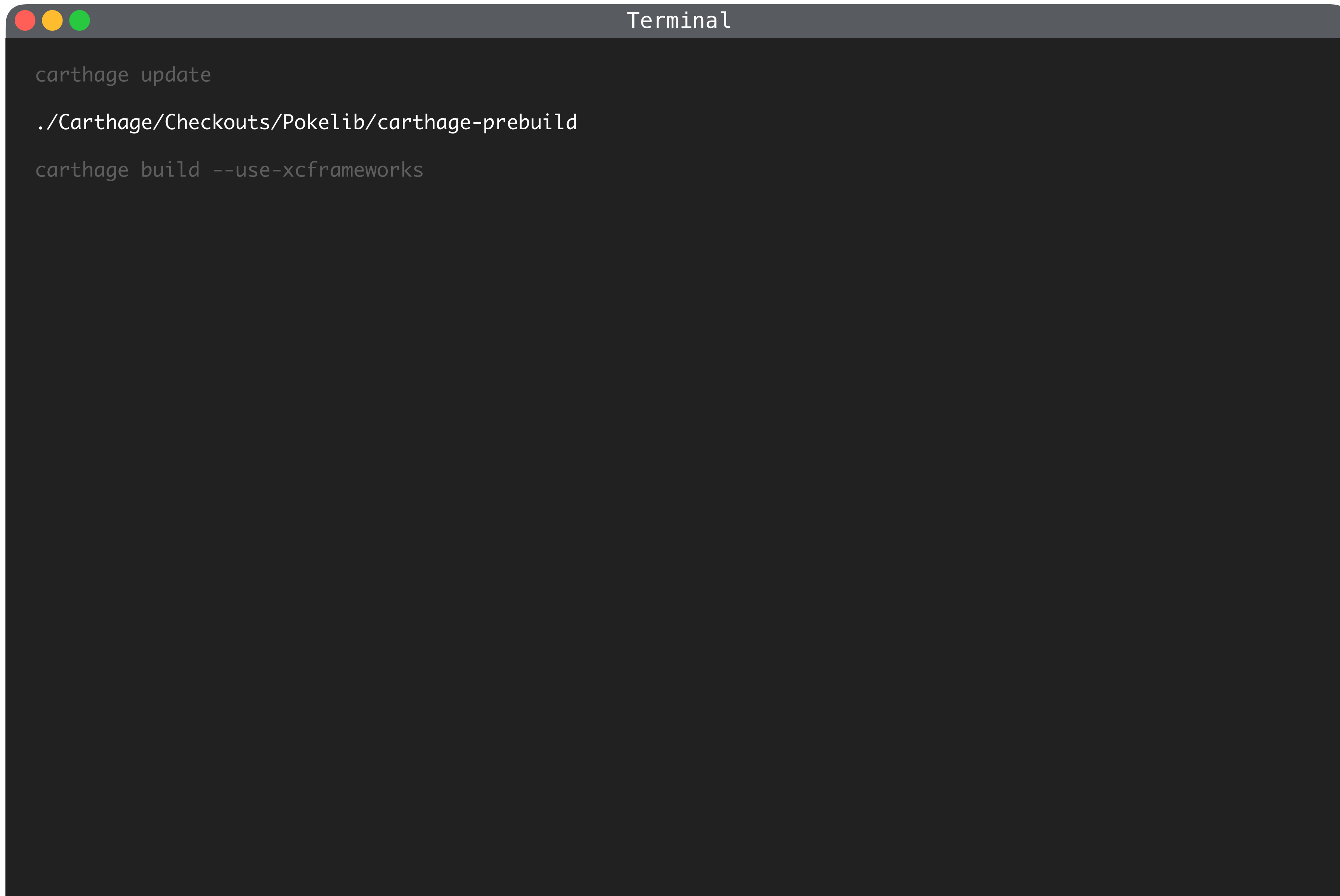
packages=(
  swift-log
  Pokelib
)
cd Carthage/Checkouts/
for package in "${packages[@]"; do
  cd ./$package
  swift package generate-xcodeproj
  cd ..
done
cd ../../..
```

A terminal window with a dark background and a title bar that says "Terminal". The window has three colored window control buttons (red, yellow, green) in the top-left corner. The terminal content consists of three lines of text: "carthage update", "./Carthage/Checkouts/Pokelib/carthage-prebuild", and "carthage build --use-xcframeworks".

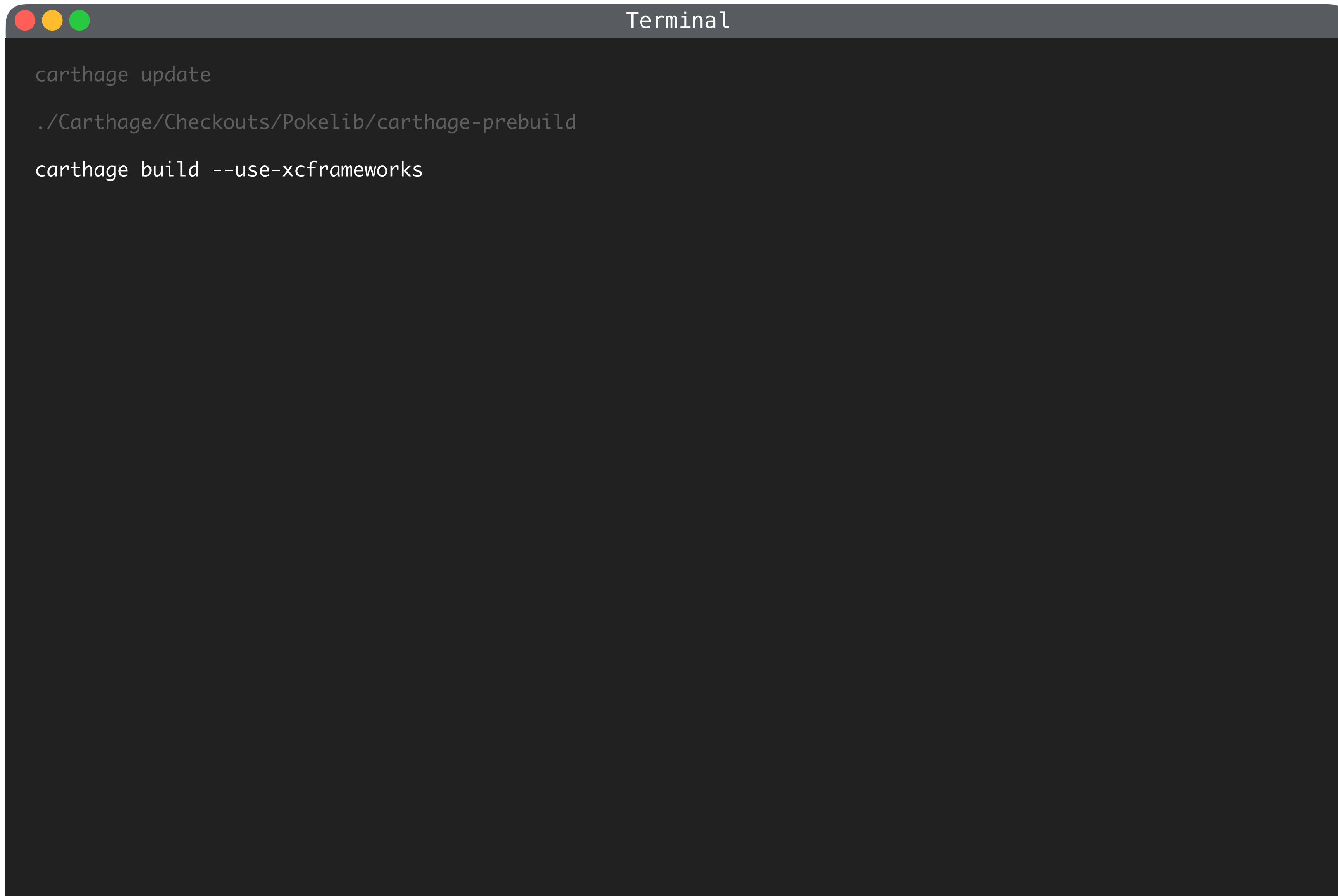
```
carthage update
./Carthage/Checkouts/Pokelib/carthage-prebuild
carthage build --use-xcframeworks
```

A terminal window with a dark background and a title bar that says "Terminal". The window has three colored window control buttons (red, yellow, green) in the top-left corner. The terminal content shows three lines of text: "carthage update", ". /Carthage/Checkouts/Pokelib/carthage-prebuild", and "carthage build --use-xcframeworks".

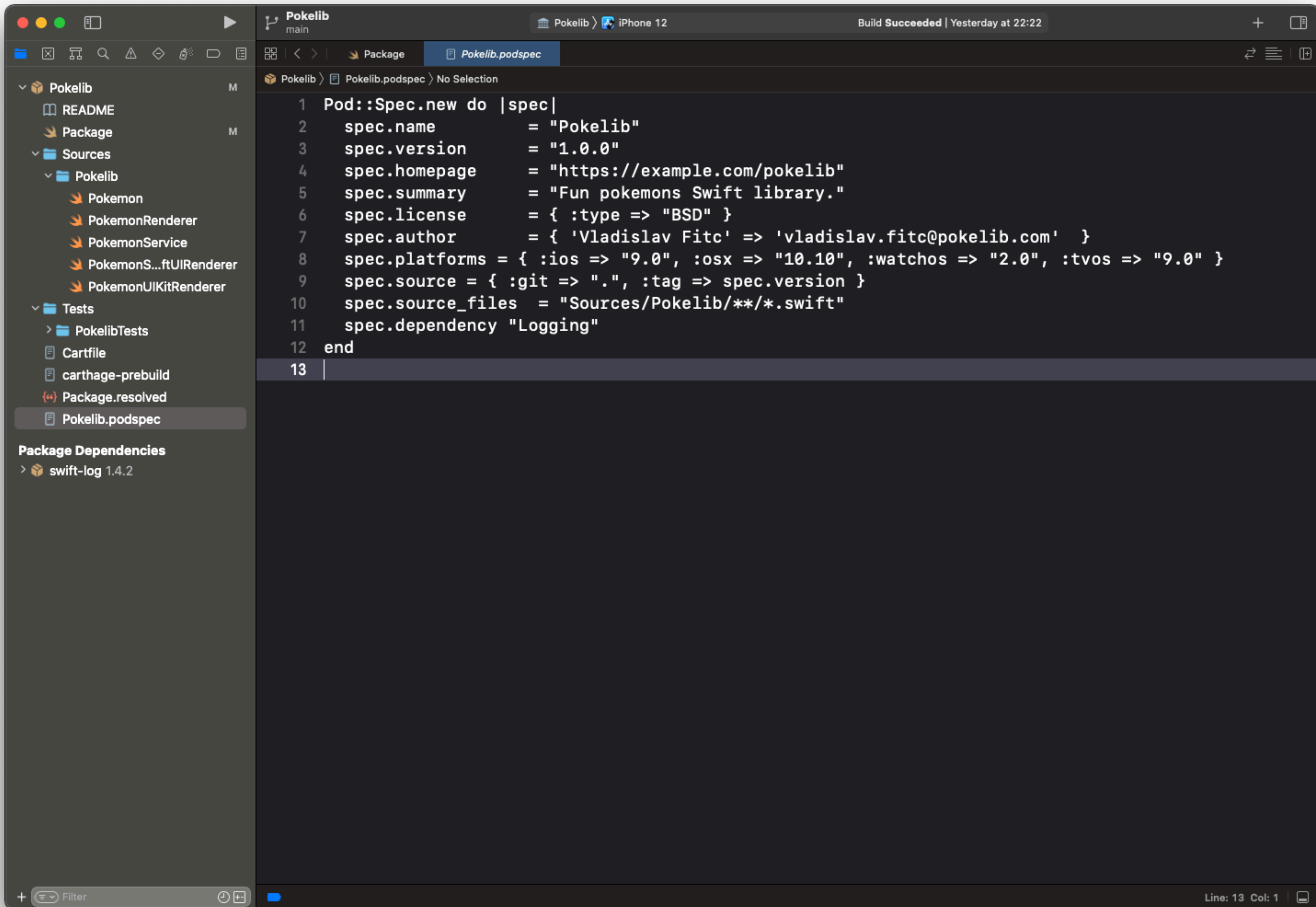
```
carthage update
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carthage build --use-xcframeworks
```

A terminal window with a dark background and a title bar that says "Terminal". The window has three colored window control buttons (red, yellow, green) in the top-left corner. The terminal content consists of three lines of text: "carthage update", "./Carthage/Checkouts/Pokelib/carthage-prebuild", and "carthage build --use-xcframeworks".

```
carthage update
./Carthage/Checkouts/Pokelib/carthage-prebuild
carthage build --use-xcframeworks
```


A terminal window with a dark background and a title bar that says "Terminal". The window has three colored window control buttons (red, yellow, green) in the top-left corner. The terminal content consists of three lines of text: "carthage update", ". /Carthage/Checkouts/Pokelib/carthage-prebuild", and "carthage build --use-xcframeworks".

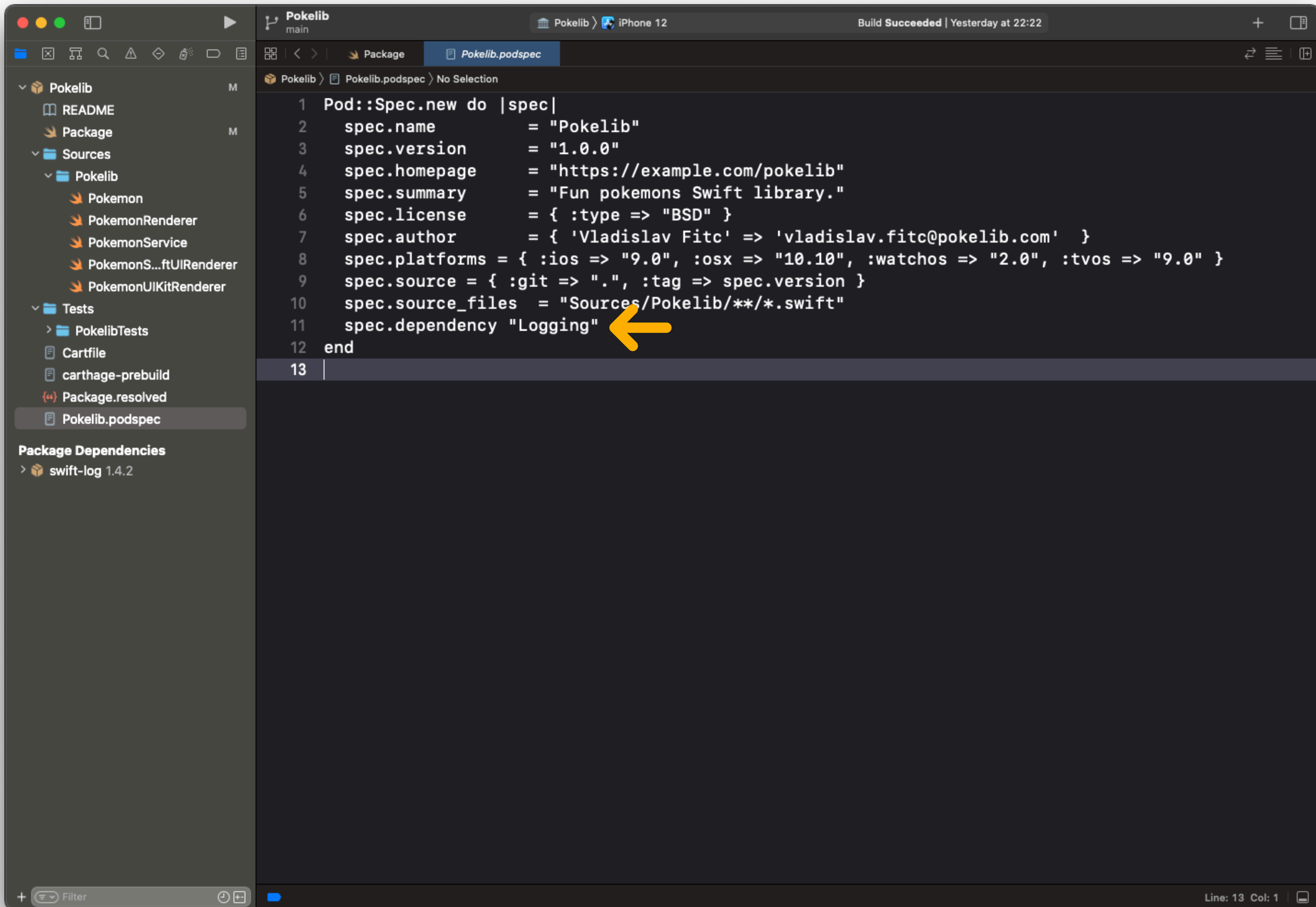
```
carthage update
./Carthage/Checkouts/Pokelib/carthage-prebuild
carthage build --use-xcframeworks
```



- ▼ Pokelib M
 - README
 - Package M
 - ▼ Sources
 - ▼ Pokelib
 - Pokemon
 - PokemonRenderer
 - PokemonService
 - PokemonS...ftUIRenderer
 - PokemonUIKitRenderer
 - ▼ Tests
 - ▼ PokelibTests
 - Cartfile
 - carthage-prebuild
 - Package.resolved
 - Pokelib.podspec

Package Dependencies
> swift-log 1.4.2

```
1 Pod::Spec.new do |spec|
2   spec.name           = "Pokelib"
3   spec.version        = "1.0.0"
4   spec.homepage       = "https://example.com/pokelib"
5   spec.summary        = "Fun pokemons Swift library."
6   spec.license        = { :type => "BSD" }
7   spec.author         = { 'Vladislav Fitc' => 'vladislav.fitc@pokelib.com' }
8   spec.platforms     = { :ios => "9.0", :osx => "10.10", :watchos => "2.0", :tvos => "9.0" }
9   spec.source         = { :git => ".", :tag => spec.version }
10  spec.source_files   = "Sources/Pokelib/**/*.swift"
11  spec.dependency     "Logging"
12 end
13
```



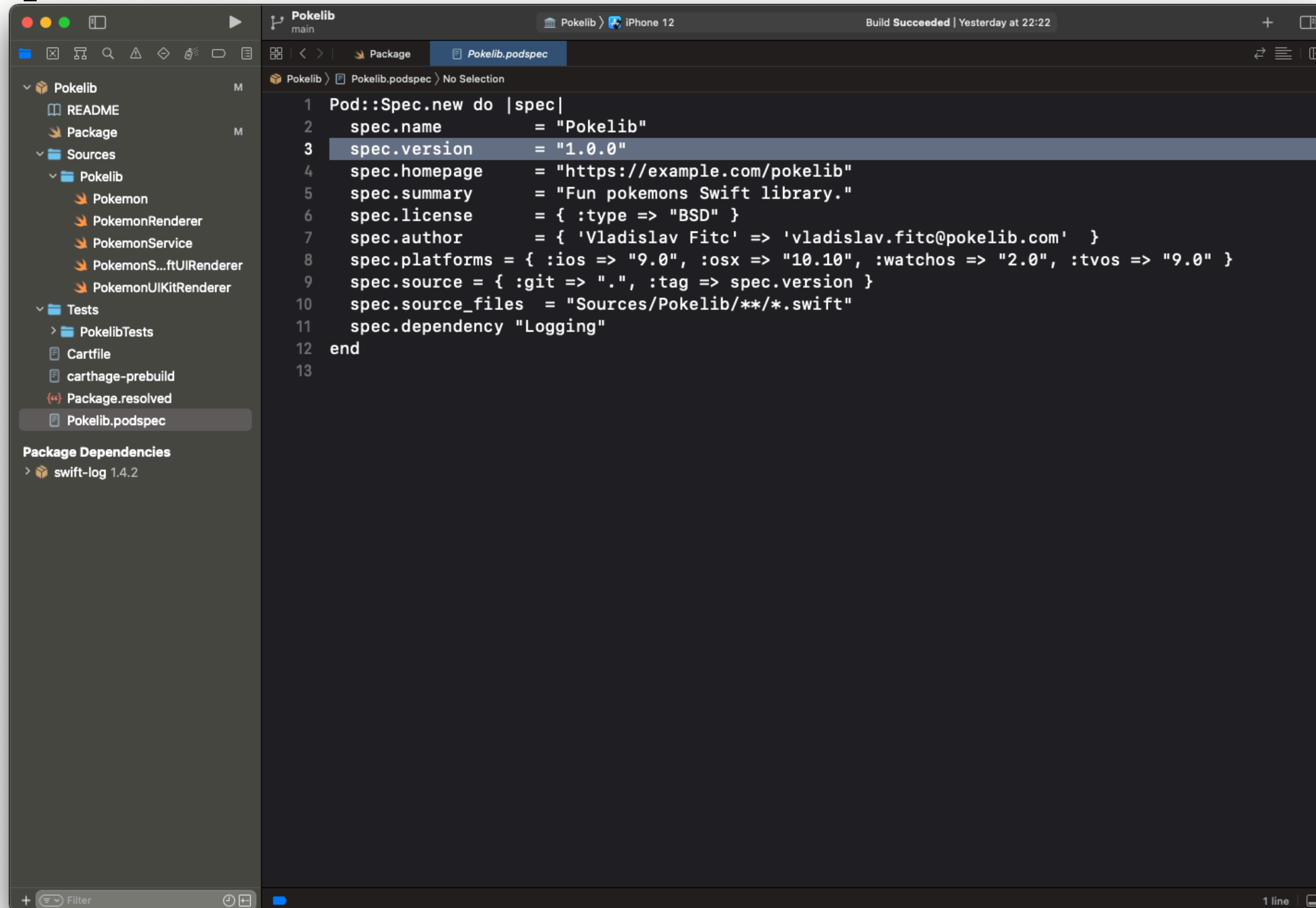
Версионирование и релизы



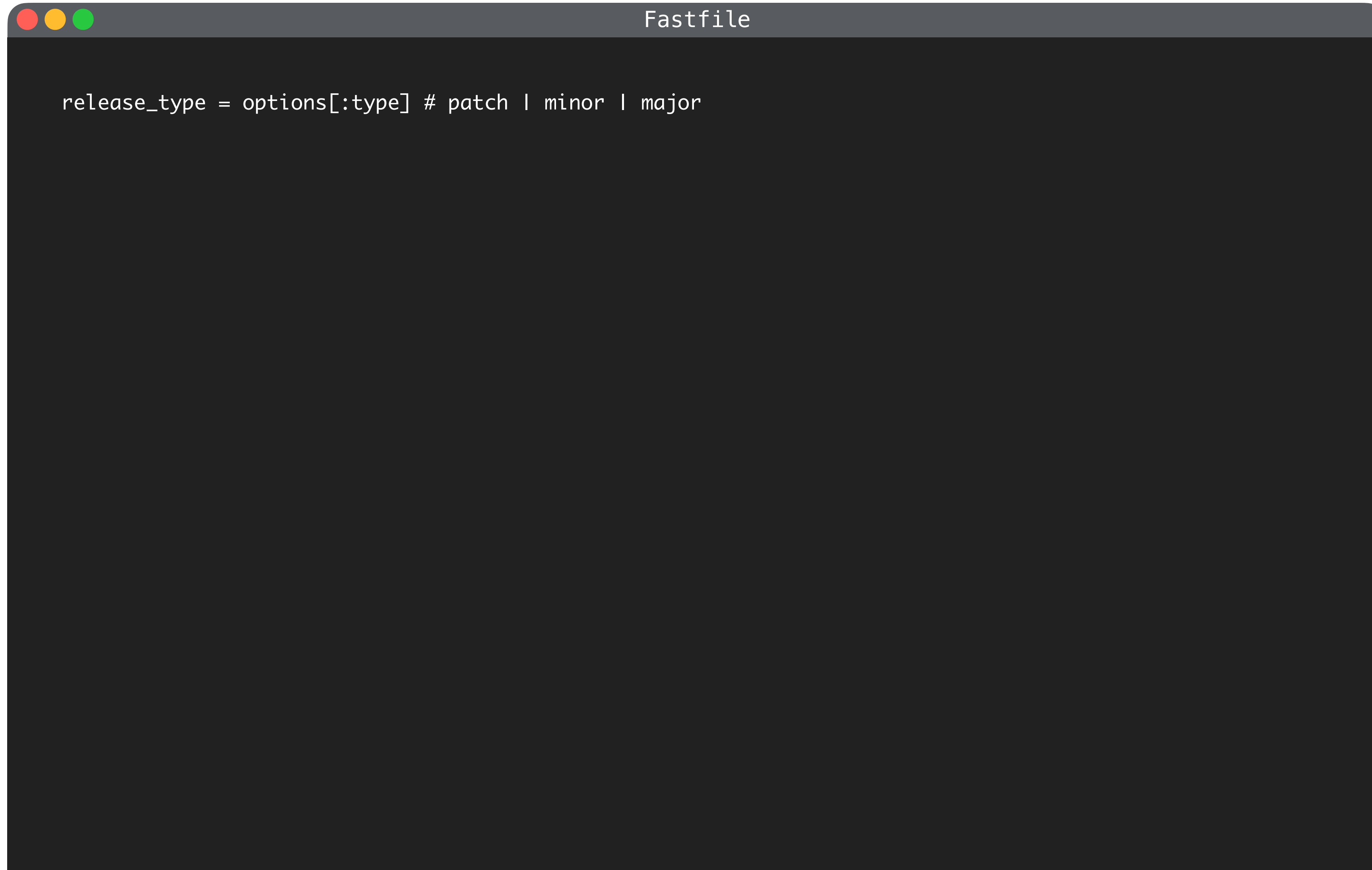
SPM & Carthage

Tags	
8.4.1
🕒 on 18 Dec 2020 -🔗 a3752d3 📦 zip 📦 tar.gz 📄 Notes	
8.4.0
🕒 on 17 Dec 2020 -🔗 c64ab3e 📦 zip 📦 tar.gz 📄 Notes	
8.3.0
🕒 on 23 Nov 2020 -🔗 bc35cd7 📦 zip 📦 tar.gz 📄 Notes	
8.2.0
🕒 on 3 Nov 2020 -🔗 c9dcc6a 📦 zip 📦 tar.gz 📄 Notes	
8.1.3
🕒 on 27 Oct 2020 -🔗 d9296d9 📦 zip 📦 tar.gz 📄 Notes	
8.1.2
🕒 on 6 Oct 2020 -🔗 eb1db8d 📦 zip 📦 tar.gz 📄 Notes	
8.1.1
🕒 on 17 Sep 2020 -🔗 cbc0608 📦 zip 📦 tar.gz 📄 Notes	
8.1.0
🕒 on 4 Aug 2020 -🔗 7c3182c 📦 zip 📦 tar.gz 📄 Notes	
8.0.1
🕒 on 28 Jul 2020 -🔗 9592b79 📦 zip 📦 tar.gz 📄 Notes	
8.0.0
🕒 on 20 Jul 2020 -🔗 44264b6 📦 zip 📦 tar.gz 📄 Notes	

Cocoapods



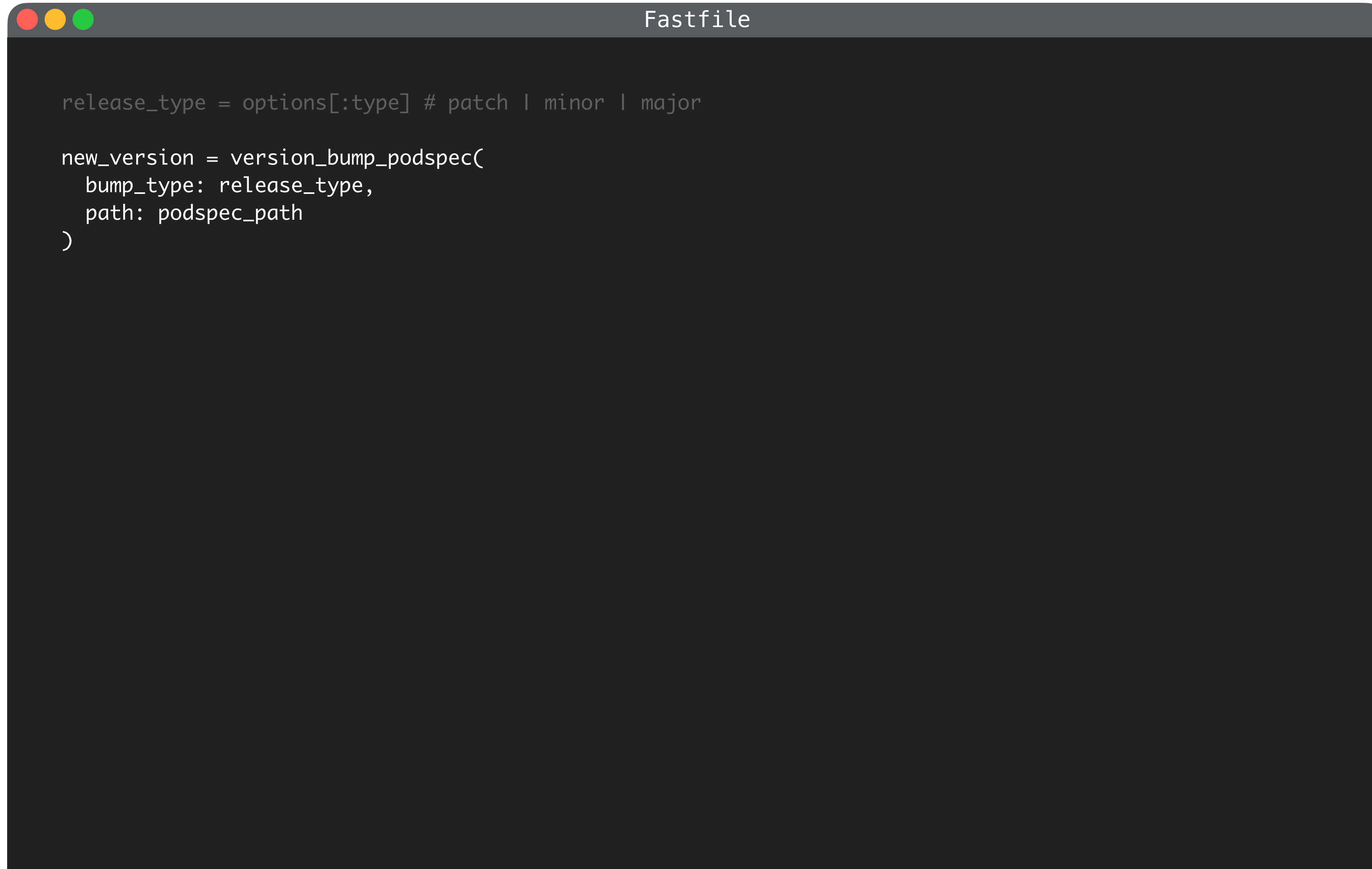
Fastlane release

A terminal window with a dark background and a title bar that says "Fastfile". The window contains a single line of code:

```
release_type = options[:type] # patch | minor | major
```

```
release_type = options[:type] # patch | minor | major
```

Fastlane release

A screenshot of a code editor window titled "Fastfile". The window has a dark background and a title bar with three colored window control buttons (red, yellow, green) on the left. The code is written in a light gray font. It shows a Ruby snippet for handling release types and bumping versions. The code is as follows:

```
release_type = options[:type] # patch | minor | major

new_version = version_bump_podspec(
  bump_type: release_type,
  path: podspec_path
)
```


Fastlane release

```
Fastfile

release_type = options[:type] # patch | minor | major

new_version = version_bump_podspec(
  bump_type: release_type,
  path: podspec_path
)

branch_name = "version-#{new_version}"
sh("git checkout -b #{branch_name}")
```

Fastlane release

```
Fastfile

release_type = options[:type] # patch | minor | major

new_version = version_bump_podspec(
  bump_type: release_type,
  path: podspec_path
)

branch_name = "version-#{new_version}"
sh("git checkout -b #{branch_name}")

git_commit(
  path: [podspec_path],
  message: "chore: update version to #{new_version} [skip ci]"
)
```

Fastlane release

```
Fastfile

release_type = options[:type] # patch | minor | major

new_version = version_bump_podspec(
  bump_type: release_type,
  path: podspec_path
)

branch_name = "version-#{new_version}"
sh("git checkout -b #{branch_name}")

git_commit(
  path: [podspec_path],
  message: "chore: update version to #{new_version} [skip ci]"
)

add_git_tag(
  build_number: new_version,
  tag: new_version
)
```

Fastlane release

```
Fastfile

release_type = options[:type] # patch | minor | major

new_version = version_bump_podspec(
  bump_type: release_type,
  path: podspec_path
)

branch_name = "version-#{new_version}"
sh("git checkout -b #{branch_name}")

git_commit(
  path: [podspec_path],
  message: "chore: update version to #{new_version} [skip ci]"
)

add_git_tag(
  build_number: new_version,
  tag: new_version
)

push_to_git_remote(remote: "origin")
```

Fastlane release

```
Fastfile

release_type = options[:type] # patch | minor | major

new_version = version_bump_podspec(
  bump_type: release_type,
  path: podspec_path
)

branch_name = "version-#{new_version}"
sh("git checkout -b #{branch_name}")

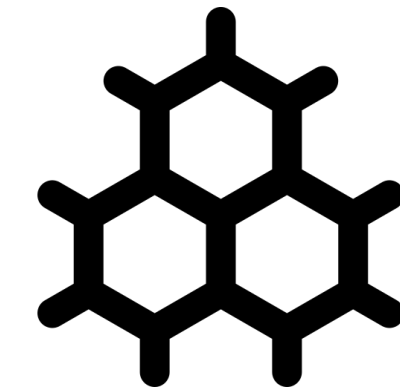
git_commit(
  path: [podspec_path],
  message: "chore: update version to #{new_version} [skip ci]"
)

add_git_tag(
  build_number: new_version,
  tag: new_version
)

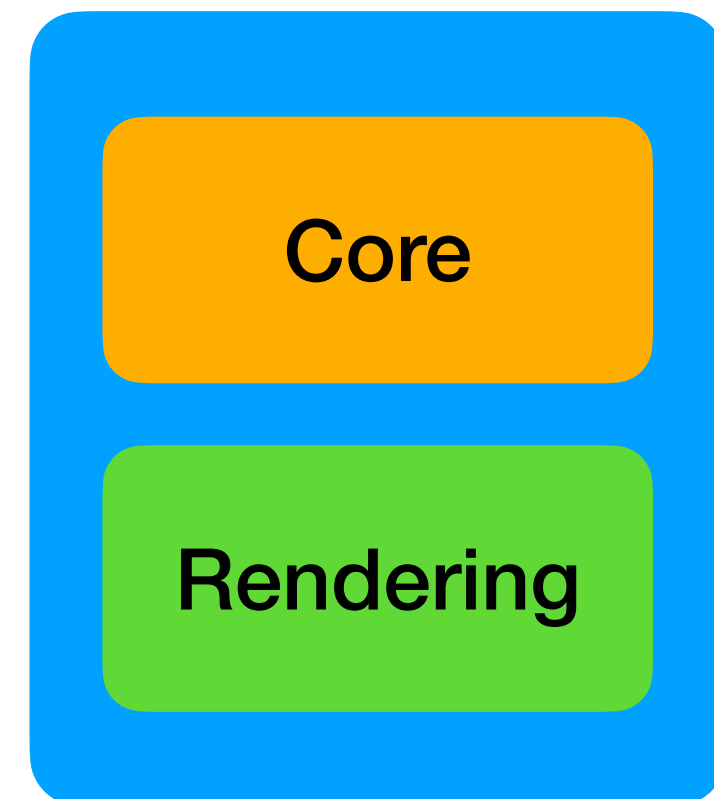
push_to_git_remote(remote: "origin")

pod_push(path: podspec_path)
```

Модульная архитектура



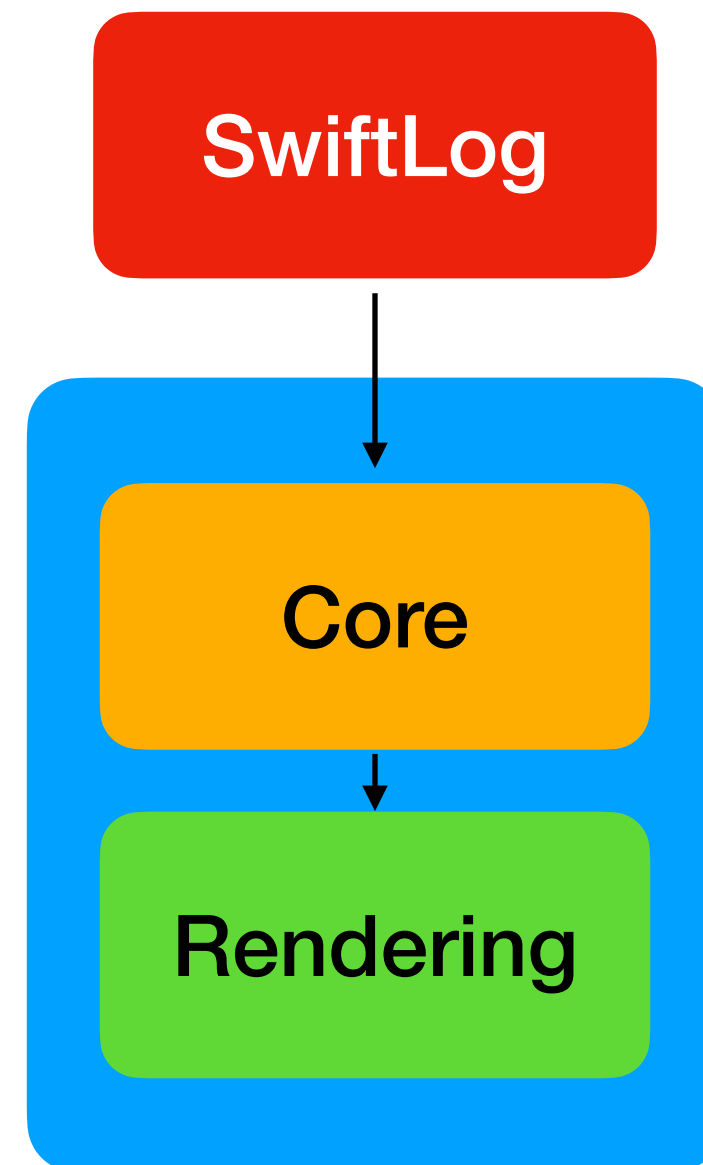
Модульная архитектура



- `Pokemon.swift`
- `PokemonService.swift`

- `PokemonRenderer.swift`
- `PokemonUIKitRenderer.swift`
- `PokemonSwiftUIRenderer.swift`

Модульная архитектура



Модульная архитектура + SPM

```
Package.swift

// swift-tools-version:5.5

let package = Package(
    name: "Pokelib",
    products: [
        .library(
            name: "PokelibCore",
            targets: ["PokelibCore"]),
        .library(
            name: "PokelibRendering",
            targets: ["PokelibRendering"])
    ],
    dependencies: [
        .package(url: "https://github.com/apple/swift-log.git", from: "1.4.2")
    ],
    targets: [
        .target(
            name: "PokelibCore",
            dependencies: [.product(name: "Logging", package: "swift-log")]),
        .target(
            name: "PokelibRendering",
            dependencies: ["PokelibCore"]),
        .testTarget(
            name: "PokelibCoreTests",
            dependencies: [.target(name: "PokelibCore")]),
        .testTarget(
            name: "PokelibRenderingTests",
            dependencies: [.target(name: "PokelibRendering")]),
    ]
)
```

Модульная архитектура + SPM

```
Package.swift

// swift-tools-version:5.5

let package = Package(
    name: "Pokelib",
    products: [
        .library(
            name: "PokelibCore",
            targets: ["PokelibCore"]),
        .library(
            name: "PokelibRendering",
            targets: ["PokelibRendering"])
    ],
    dependencies: [
        .package(url: "https://github.com/apple/swift-log.git", from: "1.4.2")
    ],
    targets: [
        .target(
            name: "PokelibCore",
            dependencies: [.product(name: "Logging", package: "swift-log")]),
        .target(
            name: "PokelibRendering",
            dependencies: ["PokelibCore"]),
        .testTarget(
            name: "PokelibCoreTests",
            dependencies: [.target(name: "PokelibCore")]),
        .testTarget(
            name: "PokelibRenderingTests",
            dependencies: [.target(name: "PokelibRendering")]),
    ]
)
```

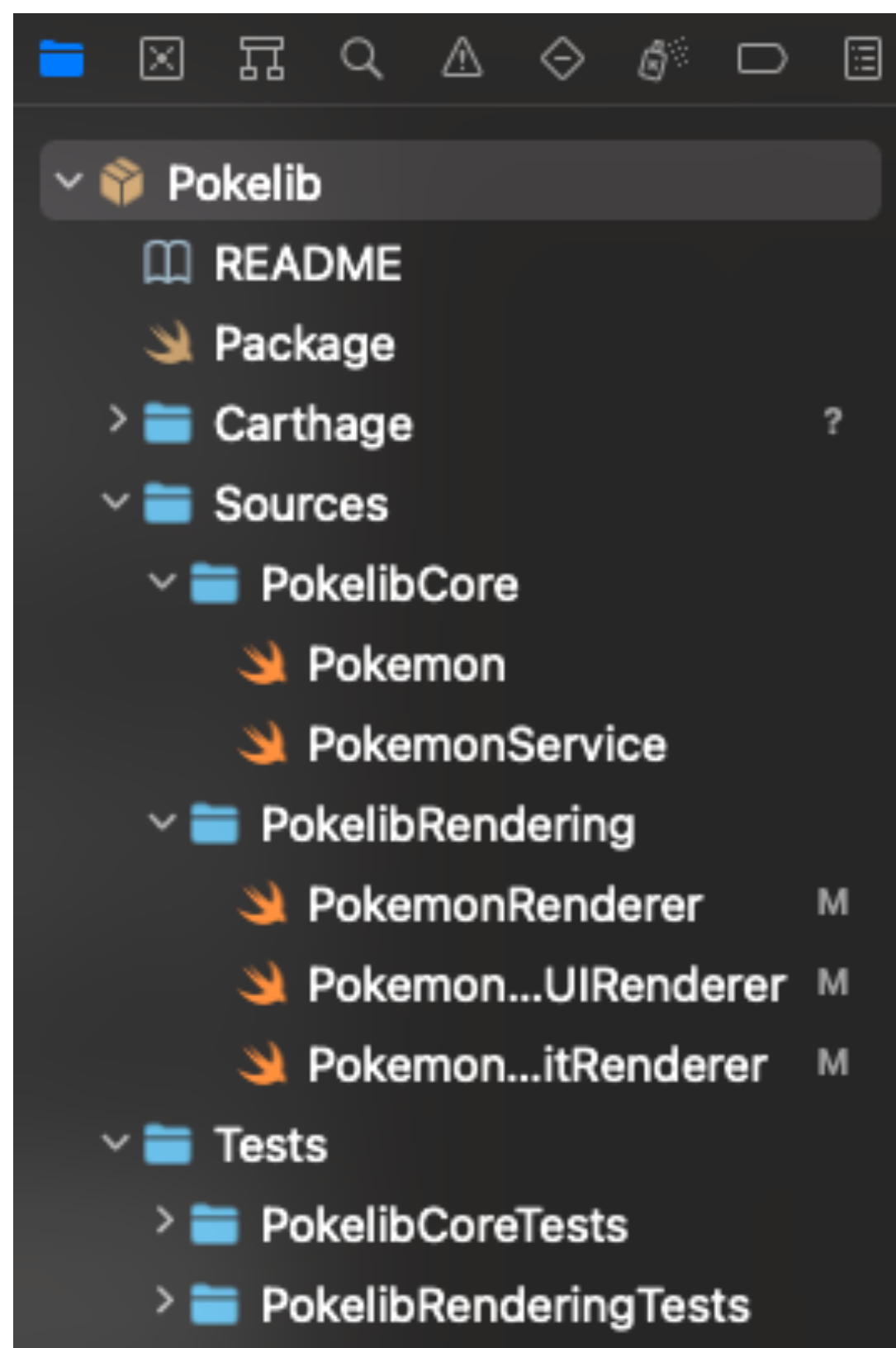
Модульная архитектура + SPM

```
Package.swift

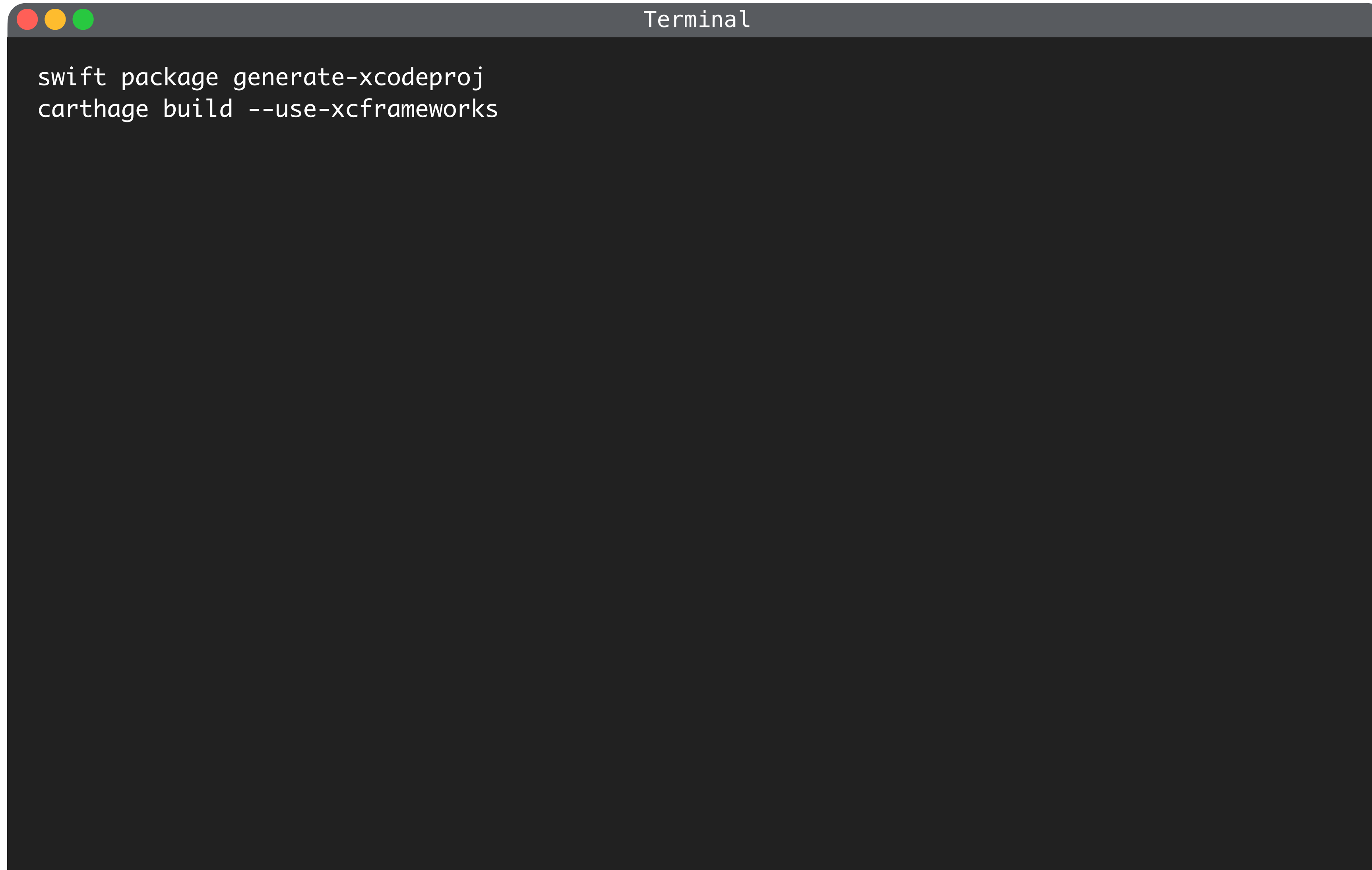
// swift-tools-version:5.5

let package = Package(
    name: "Pokelib",
    products: [
        .library(
            name: "PokelibCore",
            targets: ["PokelibCore"]),
        .library(
            name: "PokelibRendering",
            targets: ["PokelibRendering"])
    ],
    dependencies: [
        .package(url: "https://github.com/apple/swift-log.git", from: "1.4.2")
    ],
    targets: [
        .target(
            name: "PokelibCore",
            dependencies: [.product(name: "Logging", package: "swift-log")]),
        .target(
            name: "PokelibRendering",
            dependencies: ["PokelibCore"]),
        .testTarget(
            name: "PokelibCoreTests",
            dependencies: [.target(name: "PokelibCore")]),
        .testTarget(
            name: "PokelibRenderingTests",
            dependencies: [.target(name: "PokelibRendering")]),
    ]
)
```

Модульная архитектура + SPM



Модульная архитектура + Carthage

A terminal window with a dark background and a title bar that says "Terminal". The window has three colored window control buttons (red, yellow, green) in the top-left corner. The terminal content shows two lines of code: "swift package generate-xcodeproj" and "carthage build --use-xcframeworks".

```
Terminal  
swift package generate-xcodeproj  
carthage build --use-xcframeworks
```

Модульная архитектура + Cocoapods

```
Pod::Spec.new do |spec|
  spec.name           = "Pokelib"
  spec.version        = "1.0.0"
  spec.homepage       = "https://example.com/pokelib"
  spec.summary        = "Fun pokemons Swift library."
  spec.license         = { :type => "BSD" }
  spec.author          = { 'Vladislav Fitc' => 'vladislav.fitc@pokelib.com' }
  spec.platforms      = { :ios => "9.0", :osx => "10.10", :watchos => "2.0", :tvos => "9.0" }
  spec.source          = { :git => ".", :tag => spec.version }

  spec.default_subspec = 'Core'

  spec.subspec "Core" do |ss|
    ss.source_files = 'Sources/PokelibCore/**/*.{swift}'
    ss.dependency 'Logging', '~> 1.4'
  end

  spec.subspec "Rendering" do |ss|
    ss.source_files = 'Sources/PokelibRendering/**/*.{swift}'
    ss.dependency 'Pokelib/Core'
  end
end
end
```

Модульная архитектура + Cocoapods

```
Pod::Spec.new do |spec|
  spec.name           = "Pokelib"
  spec.version        = "1.0.0"
  spec.homepage       = "https://example.com/pokelib"
  spec.summary        = "Fun pokemons Swift library."
  spec.license         = { :type => "BSD" }
  spec.author          = { 'Vladislav Fitc' => 'vladislav.fitc@pokelib.com' }
  spec.platforms      = { :ios => "9.0", :osx => "10.10", :watchos => "2.0", :tvos => "9.0" }
  spec.source          = { :git => ".", :tag => spec.version }

  spec.default_subspec = 'Core'

  spec.subspec "Core" do |ss|
    ss.source_files = 'Sources/PokelibCore/**/*.{swift}'
    ss.dependency 'Logging', '~> 1.4'
  end

  spec.subspec "Rendering" do |ss|
    ss.source_files = 'Sources/PokelibRendering/**/*.{swift}'
    ss.dependency 'Pokelib/Core'
  end
end
end
```

Модульная архитектура + Cocoapods

```
PokemonRenderer.swift

import Foundation
import PokeLibCore

public protocol PokemonRenderer {

    associatedtype Output

    func render(_ pokemon: Pokemon) -> Output
}

}
```


Модульная архитектура + Cocoapods

```
PokemonRenderer.swift

import Foundation
import PokelibCore

public protocol PokemonRenderer {

    associatedtype Output

    func render(_ pokemon: Pokemon) -> Output
}

}
```

Модульная архитектура + Cocoapods

```
Terminal

pod lib lint --allow-warnings

-> Pokelib (1.0.0)
- NOTE | url: The URL (https://example.com/pokelib) is not reachable.
- WARN | license: Unable to find a license file
- WARN | [Pokelib/Core,Pokelib/Rendering] swift: The validator used Swift `4.0` by default because no Swift
version was specified. To specify a Swift version during validation, add the `swift_versions` attribute in your
podspec. Note that usage of a `.swift-version` file is now deprecated.
- NOTE | [Pokelib/Core,Pokelib/Rendering] xcodebuild: note: Using new build system
- NOTE | [Pokelib/Core,Pokelib/Rendering] xcodebuild: note: Using codesigning identity override: -
- NOTE | [Pokelib/Core,Pokelib/Rendering] xcodebuild: note: Build preparation complete
- NOTE | [Pokelib/Core,Pokelib/Rendering] xcodebuild: note: Planning
- NOTE | [Pokelib/Core,Pokelib/Rendering] xcodebuild: note: Building targets in parallel
- NOTE | [Pokelib/Core,Pokelib/Rendering] xcodebuild: Pods.xcodeproj: warning: The iOS Simulator deployment
target 'IPHONEOS_DEPLOYMENT_TARGET' is set to 8.0, but the range of supported deployment target versions is 9.0 to
15.0.99. (in target 'Logging' from project 'Pods')
- NOTE | [Pokelib/Core,Pokelib/Rendering] xcodebuild: note: Using codesigning identity override:
- ERROR | [Pokelib/Rendering] xcodebuild: Returned an unsuccessful exit code. You can use `--verbose` for more
information.
- ERROR | [Pokelib/Rendering] xcodebuild: /Users/vladislavfitc/Workspace/Mobius/Pokelib/Sources/
PokelibRendering/PokemonRenderer.swift:10:8: error: no such module 'PokelibCore'

[!] Pokelib did not pass validation, due to 2 errors.
You can use the `--no-clean` option to inspect any issue.
```

Модульная архитектура + CocoaPods

```
Pod::Spec.new do |spec|
  spec.name           = "Pokelib"
  spec.version        = "1.0.0"
  spec.homepage       = "https://example.com/pokelib"
  spec.summary        = "Fun pokemons Swift library."
  spec.license         = { :type => "BSD" }
  spec.author          = { 'Vladislav Fitc' => 'vladislav.fitc@pokelib.com' }
  spec.platforms      = { :ios => "9.0", :osx => "10.10", :watchos => "2.0", :tvos => "9.0" }
  spec.source          = { :git => ".", :tag => spec.version }

  spec.default_subspec = 'Core'

  spec.subspec "Core" do |ss|
    ss.source_files = 'Sources/PokelibCore/**/*.{swift}'
    ss.dependency 'Logging', '~> 1.4'
  end

  spec.subspec "Rendering" do |ss|
    ss.source_files = 'Sources/PokelibRendering/**/*.{swift}'
    ss.dependency 'Pokelib/Core'
    ss.pod_target_xcconfig = { 'OTHER_SWIFT_FLAGS' => '-DPokelibCocoaPods' }
  end
end
```

Модульная архитектура + Cocoapods

```
PokemonRenderer.swift

import Foundation
#if !PokeLibCocoaPods
import PokeLibCore
#endif

public protocol PokemonRenderer {

    associatedtype Output

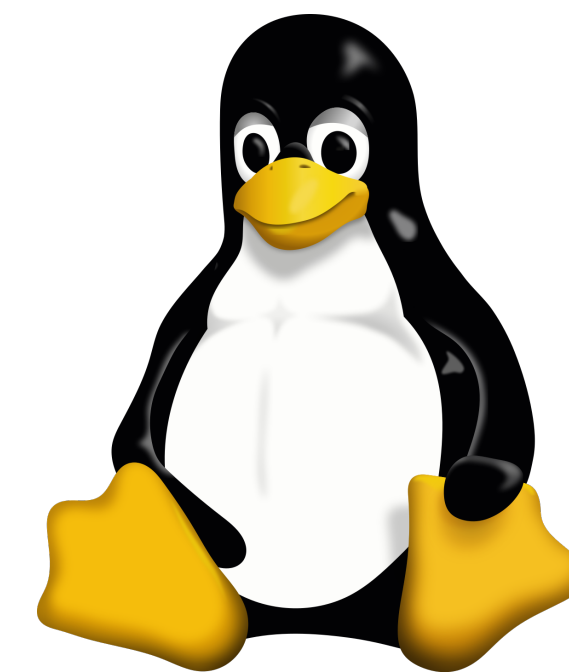
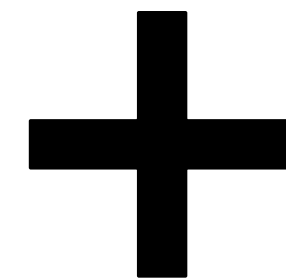
    func render(_ pokemon: Pokemon) -> Output
}
}
```

Поддержка Linux

Поддержка Linux



Swift Package Manager



Linux

Поддержка Linux

```
PokemonService.swift

import Foundation
import Logging

public class PokemonService {

    public init() {}

    public func getPokemons(completion: @escaping (Result<[Pokemon], Error>) -> Void) {
        let url = URL(string: "example.com/pokemons/")!
        let logger = Logger(label: "PokemonService")
        URLSession.shared.dataTask(with: url) { data, response, error in
            ...
        }
    }
}
```

```
Pokemon.swift

import Foundation

public struct Pokemon: Decodable {

    public let name: String

}
```

```
PokemonRenderer.swift

import Foundation
#if !PokelibCocoaPods
import PokelibCore
#endif
public protocol PokemonRenderer {

    associatedtype Output

    func render(_ pokemon: Pokemon) -> Output

}
```

Поддержка Linux



Почему ругается Swift-компилятор в Linux?

A. Decodable

B. URLSession

C. @escaping

D. associatedtype

Поддержка Linux

```
PokemonService.swift

import Foundation
import Logging

public class PokemonService {

    public init() {}

    public func getPokemons(completion: @escaping (Result<[Pokemon], Error>) -> Void) {
        let url = URL(string: "example.com/pokemons/")!
        let logger = Logger(label: "PokemonService")
        URLSession.shared.dataTask(with: url) { data, response, error in
            ...
        }
    }
}
```

Поддержка Linux

```
PokemonRenderer.swift

import Foundation
import Logging
#if canImport(FoundationNetworking)
import FoundationNetworking
#endif

public class PokemonService {

    public init() {}

    public func getPokemons(completion: @escaping (Result<[Pokemon], Error>) -> Void) {
        let url = URL(string: "example.com/pokemons/")!
        let logger = Logger(label: "PokemonService")
        URLSession.shared.dataTask(with: url) { data, response, error in
            ...
        }
    }
}
```

Поддержка Linux

```
Package.swift

import PackageDescription

let package = Package(
    name: "Pokelib",
    products: [
        .library(
            name: "PokelibCore",
            targets: ["PokelibCore"]),
        .library(
            name: "PokelibRendering",
            targets: ["PokelibCore"])
    ],
    dependencies: [
        .package(url: "https://github.com/apple/swift-log.git", from: "1.4.2")
    ],
    targets: [
        .target(
            name: "PokelibCore",
            dependencies: [.product(name: "Logging", package: "swift-log")]),
        .target(
            name: "PokelibRendering",
            dependencies: ["PokelibCore"]),
        .testTarget(
            name: "PokelibCoreTests",
            dependencies: [.target(name: "PokelibCore")]),
        .testTarget(
            name: "PokelibRenderingTests",
            dependencies: [.target(name: "PokelibRendering")]),
    ]
)
```

Поддержка Linux























apple / swift-crypto Public

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Code Issues 7 Pull requests Security Insights

main 2 branches 15 tags

Go to file Add file Code

 Lukasa Update the README to cover a wider version range (#93) ... f47c195 18 days ago 66 commits
 .github Stop referring to the missing master branch in BUG_REPORT.md (#75) 7 months ago
 Sources Update BoringSSL to 25773430c07075a368416c3646fa4b07daf496... last month
 Tests Support compressed keys. (#87) 2 months ago
 cmake/modules Update/Fix CMake build (#65) 9 months ago
 dev prepare project for public CI (#2) 2 years ago
 docker Update to Swift 5.5 release in CI (#92) 18 days ago
 scripts Update BoringSSL to 2e68a05c9943a8dec1758d4a393b2ae906fd3... 2 months ago
 .gitattributes Hint to GitHub about vendored BoringSSL code (#17) 2 years ago
 .gitignore Add CMake build files (#60) 9 months ago
 .mailmap Adding .mailmap (#14) 2 years ago
 .swiftformat Futz around with Swift versions. (#84) 4 months ago
 .xcodesamplecode.plist Add '.xcodesamplecode.plist' file to achieve proper markdown renderi... 2 years ago
 CMakeLists.txt build: allow using a build tree of dispatch, Foundation (#67) 8 months ago
 CODE_OF_CONDUCT.md Initial commit 2 years ago
 CONTRIBUTING.md Initial commit 2 years ago
 CONTRIBUTORS.md Adding .mailmap (#14) 2 years ago
 LICENSE.txt Initial commit 2 years ago
 NOTICE.txt prepare project for public CI (#2) 2 years ago
 Package.swift Update BoringSSL to 25773430c07075a368416c3646fa4b07daf496... last month
 README.md Update the README to cover a wider version range (#93) 18 days ago
 SECURITY.md Add SECURITY.md for swift-crypto (#83) 5 months ago

☰ README.md

Swift Crypto

84

About

Open-source implementation of a substantial portion of the API of Apple CryptoKit suitable for use on Linux platforms.

apple.github.io/swift-crypto

swift cryptography boringssl
hash-functions ciphers ecdsa
ecdh elliptic-curves eddsa
swift-crypto

📖 Readme

📄 Apache-2.0 License

Releases 14

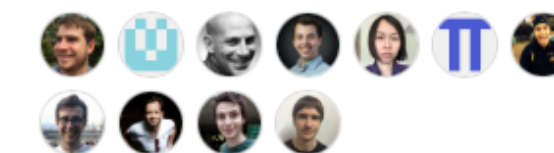
📦 Swift Crypto 2.0.0 Latest
18 days ago

+ 13 releases

Packages

No packages published

Contributors 17



+ 6 contributors

Environments 1

🚀 github-pages Active

Languages

Поддержка Linux

```
Package.swift

import PackageDescription

#if os(Linux)
let extraPackageDependencies: [Package.Dependency] = [
    .package(url: "https://github.com/apple/swift-crypto.git", from: "1.1.2")
]
#else
let extraPackageDependencies: [Package.Dependency] = []
#endif

let package = Package(
    name: "Pokelib",
    products: [
        .library(
            name: "PokelibCore",
            targets: ["PokelibCore"]),
        .library(
            name: "PokelibRendering",
            targets: ["PokelibCore"])
    ],
    dependencies: [
        .package(url: "https://github.com/apple/swift-log.git", from: "1.4.2")
    ],
    targets: [
        .target(
            name: "PokelibCore",
            dependencies: [.product(name: "Logging", package: "swift-log")]),
        .target(
            name: "PokelibRendering",
            dependencies: ["PokelibCore"]),
        .testTarget(
            name: "PokelibCoreTests",
            dependencies: [.target(name: "PokelibCore")]),
        .testTarget(
            name: "PokelibRenderingTests",
            dependencies: [.target(name: "PokelibRendering")]),
    ]
)
```

Поддержка Linux

```
Package.swift

import PackageDescription

#if os(Linux)
let extraPackageDependencies: [Package.Dependency] = [
    .package(url: "https://github.com/apple/swift-crypto.git", from: "1.1.2")
]
#else
let extraPackageDependencies: [Package.Dependency] = []
#endif

let package = Package(
    name: "Pokelib",
    products: [
        .library(
            name: "PokelibCore",
            targets: ["PokelibCore"]),
        .library(
            name: "PokelibRendering",
            targets: ["PokelibCore"])
    ],
    dependencies: [
        .package(url: "https://github.com/apple/swift-log.git", from: "1.4.2")
    ] + extraPackageDependencies,
    targets: [
        .target(
            name: "PokelibCore",
            dependencies: [.product(name: "Logging", package: "swift-log")] + extraPackageDependencies),
        .target(
            name: "PokelibRendering",
            dependencies: ["PokelibCore"]),
        .testTarget(
            name: "PokelibCoreTests",
            dependencies: [.target(name: "PokelibCore")] + extraPackageDependencies),
        .testTarget(
            name: "PokelibRenderingTests",
            dependencies: [.target(name: "PokelibRendering")])
    ]
)
```

Поддержка Linux

```
String+HMAC.swift

import Foundation

#if os(Linux)
import Crypto
#else
import CommonCrypto
#endif

extension String {

    func hmac256(withKey key: String) -> String {
        #if os(Linux)
        let key = SymmetricKey(data: Data(key.utf8))
        let digest = Array(HMAC<SHA256>.authenticationCode(for: Data(utf8), using: key))
        #else
        let algorithm = HmacAlgorithm.sha256
        var digest = [UInt8](repeating: 0, count: algorithm.digestLength)
        CCHmac(algorithm.algorithm, key, key.count, self, self.count, &digest)
        #endif
        let data = Data(digest)
        return data.map { String(format: "%02hhx", $0) }.joined()
    }
}
```

Поддержка Linux

```
String+HMAC.swift

import Foundation

#if os(Linux)
import Crypto
#else
import CommonCrypto
#endif

extension String {

    func hmac256(withKey key: String) -> String {
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        let key = SymmetricKey(data: Data(key.utf8))
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        #else
        let algorithm = HmacAlgorithm.sha256
        var digest = [UInt8](repeating: 0, count: algorithm.digestLength)
        CCHmac(algorithm.algorithm, key, key.count, self, self.count, &digest)
        #endif
        let data = Data(digest)
        return data.map { String(format: "%02hhx", $0) }.joined()
    }
}
```


Поддержка Linux

```
String+HMAC.swift

import Foundation

#if os(Linux)
import Crypto
#else
import CommonCrypto
#endif

extension String {

    func hmac256(withKey key: String) -> String {
        #if os(Linux)
        let key = SymmetricKey(data: Data(key.utf8))
        let digest = Array(HMAC<SHA256>.authenticationCode(for: Data(utf8), using: key))
        #else
        let algorithm = HmacAlgorithm.sha256
        var digest = [UInt8](repeating: 0, count: algorithm.digestLength)
        CCHmac(algorithm.algorithm, key, key.count, self, self.count, &digest)
        #endif
        let data = Data(digest)
        return data.map { String(format: "%02hhx", $0) }.joined()
    }
}
```

Поддержка Linux

```
String+HMAC.swift

import Foundation

#if os(Linux)
import Crypto
#else
import CommonCrypto
#endif

extension String {

    func hmac256(withKey key: String) -> String {
        #if os(Linux)
        let key = SymmetricKey(data: Data(key.utf8))
        let digest = Array(HMAC<SHA256>.authenticationCode(for: Data(utf8), using: key))
        #else
        let algorithm = HmacAlgorithm.sha256
        var digest = [UInt8](repeating: 0, count: algorithm.digestLength)
        CCHmac(algorithm.algorithm, key, key.count, self, self.count, &digest)
        #endif
        let data = Data(digest)
        return data.map { String(format: "%02hhx", $0) }.joined()
    }
}
```

Поддержка Linux

```
String+HMAC.swift

import Foundation

#if os(Linux)
import Crypto
#else
import CommonCrypto
#endif

extension String {

    func hmac256(withKey key: String) -> String {
        #if os(Linux)
        let key = SymmetricKey(data: Data(key.utf8))
        let digest = Array(HMAC<SHA256>.authenticationCode(for: Data(utf8), using: key))
        #else
        let algorithm = HmacAlgorithm.sha256
        var digest = [UInt8](repeating: 0, count: algorithm.digestLength)
        CCHmac(algorithm.algorithm, key, key.count, self, self.count, &digest)
        #endif
        let data = Data(digest)
        return data.map { String(format: "%02hhx", $0) }.joined()
    }
}
```

Тестирование



Тестирование

- Заводим тестовый проект, использующий нашу зависимость

Тестирование

- Заводим тестовый проект, использующий нашу зависимость
- Подключаем нашу зависимость при помощи одного из менеджеров

Тестирование

- Заводим тестовый проект, использующий нашу зависимость
- Подключаем нашу зависимость при помощи одного из менеджеров
- Проверяем корректность сборки

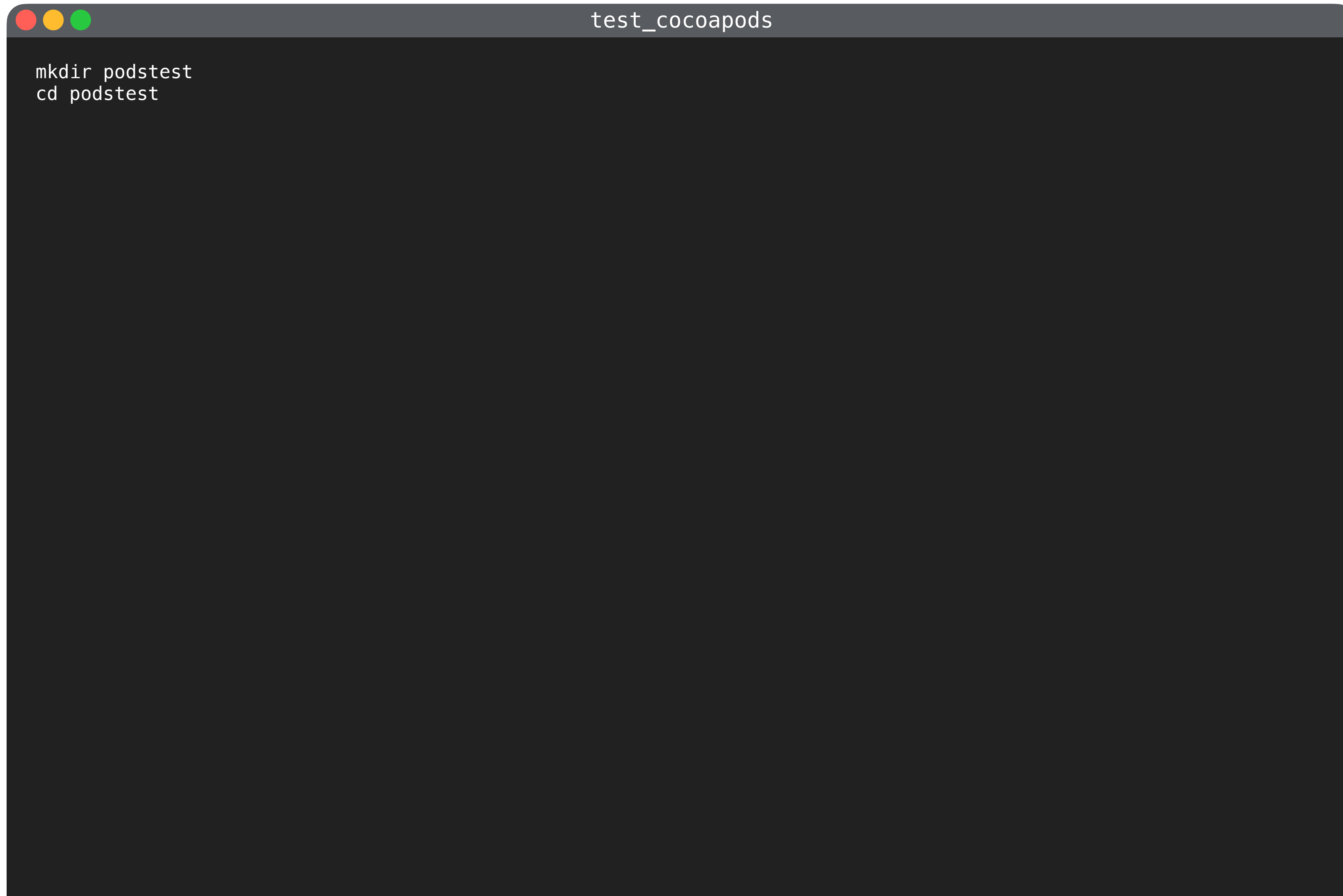
Тестирование

- Заводим тестовый проект, использующий нашу зависимость
- Подключаем нашу зависимость при помощи одного из менеджеров
- Проверяем корректность сборки
- Добавляем эти шаги в CI

Тестирование

- Заводим тестовый проект, использующий нашу зависимость
- Подключаем нашу зависимость при помощи одного из менеджеров
- Проверяем корректность сборки
- Добавляем эти шаги в CI
- Тестировать работу Linux можно в Docker-е

Тестирование Cocosapods



```
test_cocoapods
mkdir podstest
cd podstest
```

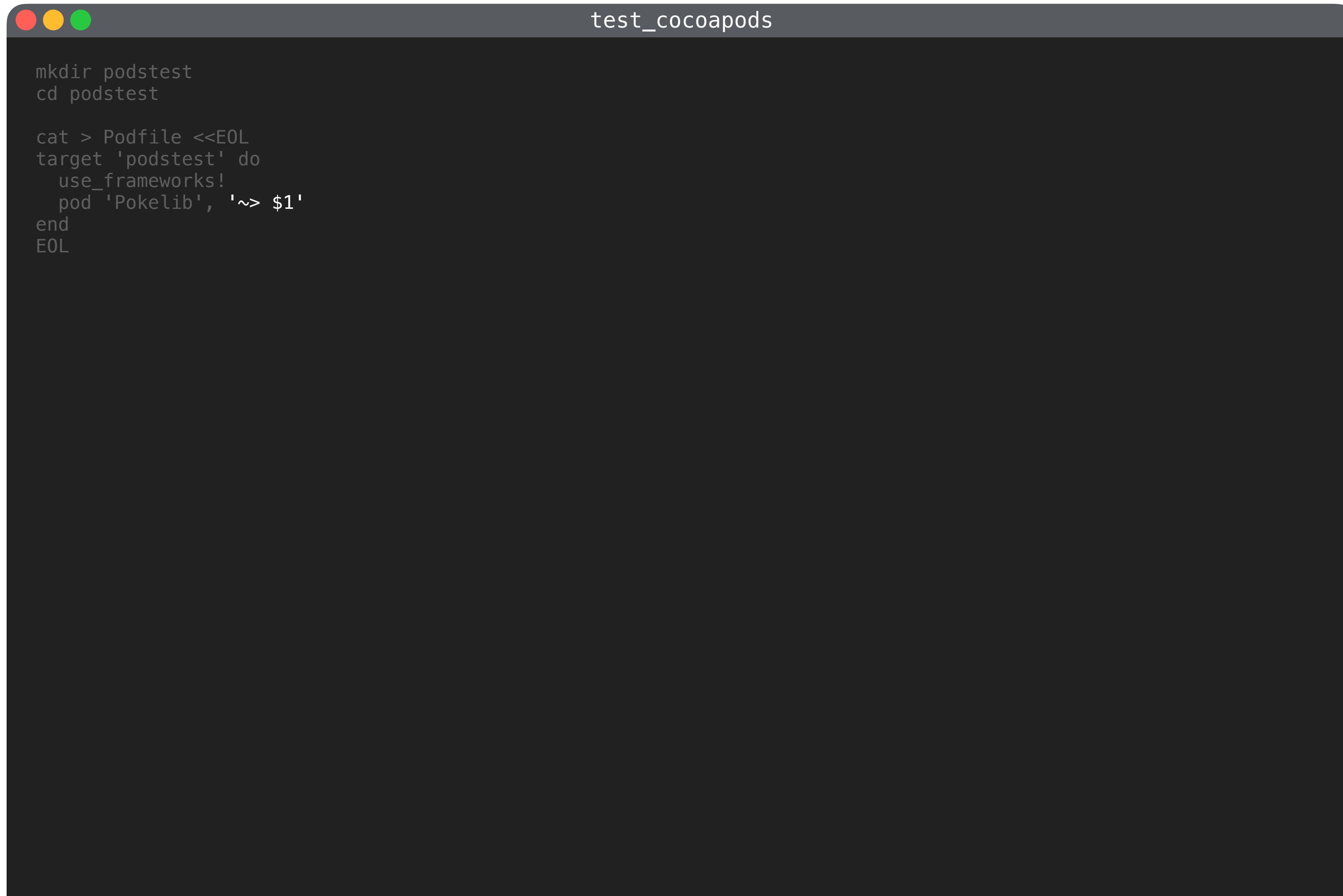
Тестирование Cocoapods

```
test_cocoapods

mkdir podstest
cd podstest

cat > Podfile <<EOL
target 'podstest' do
  use_frameworks!
  pod 'Pokelib', '~> $1'
end
EOL
```

Тестирование Cocoapods

A terminal window titled "test_cocoapods" with a dark background and light gray text. The window has three colored window control buttons (red, yellow, green) in the top-left corner. The text inside the terminal shows the following commands and their output:

```
mkdir podstest
cd podstest

cat > Podfile <<EOL
target 'podstest' do
  use_frameworks!
  pod 'Pokelib', '~> $1'
end
EOL
```

Тестирование CocoaPods

```
test_cocoapods

mkdir podstest
cd podstest

cat > Podfile <<EOL
target 'podstest' do
  use_frameworks!
  pod 'Pokelib', '~> $1'
end
EOL

swift package init --type library
swift package generate-xcodeproj
```

Тестирование Cocoapods

```
test_cocoapods

mkdir podstest
cd podstest

cat > Podfile <<EOL
target 'podstest' do
  use_frameworks!
  pod 'Pokelib', '~> $1'
end
EOL

swift package init --type library
swift package generate-xcodeproj

pod repo update
pod install
```

Тестирование CocoaPods

```
test_cocoapods

mkdir podstest
cd podstest

cat > Podfile <<EOL
target 'podstest' do
  use_frameworks!
  pod 'Pokelib', '~> $1'
end
EOL

swift package init --type library
swift package generate-xcodeproj

pod repo update
pod install

cat > Sources/podstest/podstest.swift <<EOL
import Pokelib

public struct podstest {
  public private(set) var text = "Hello, World!"

  public init() {}
}
EOL
```

Тестирование CocoaPods

```
test_cocoapods

mkdir podstest
cd podstest

cat > Podfile <<EOL
target 'podstest' do
  use_frameworks!
  pod 'Pokelib', '~> $1'
end
EOL

swift package init --type library
swift package generate-xcodeproj

pod repo update
pod install

cat > Sources/podstest/podstest.swift <<EOL
import Pokelib

public struct podstest {
  public private(set) var text = "Hello, World!"

  public init() {}
}
EOL
```


Тестирование CocoaPods

```
test_cocoapods

mkdir podstest
cd podstest

cat > Podfile <<EOL
target 'podstest' do
  use_frameworks!
  pod 'Pokelib', '~> $1'
end
EOL

swift package init --type library
swift package generate-xcodeproj

pod repo update
pod install

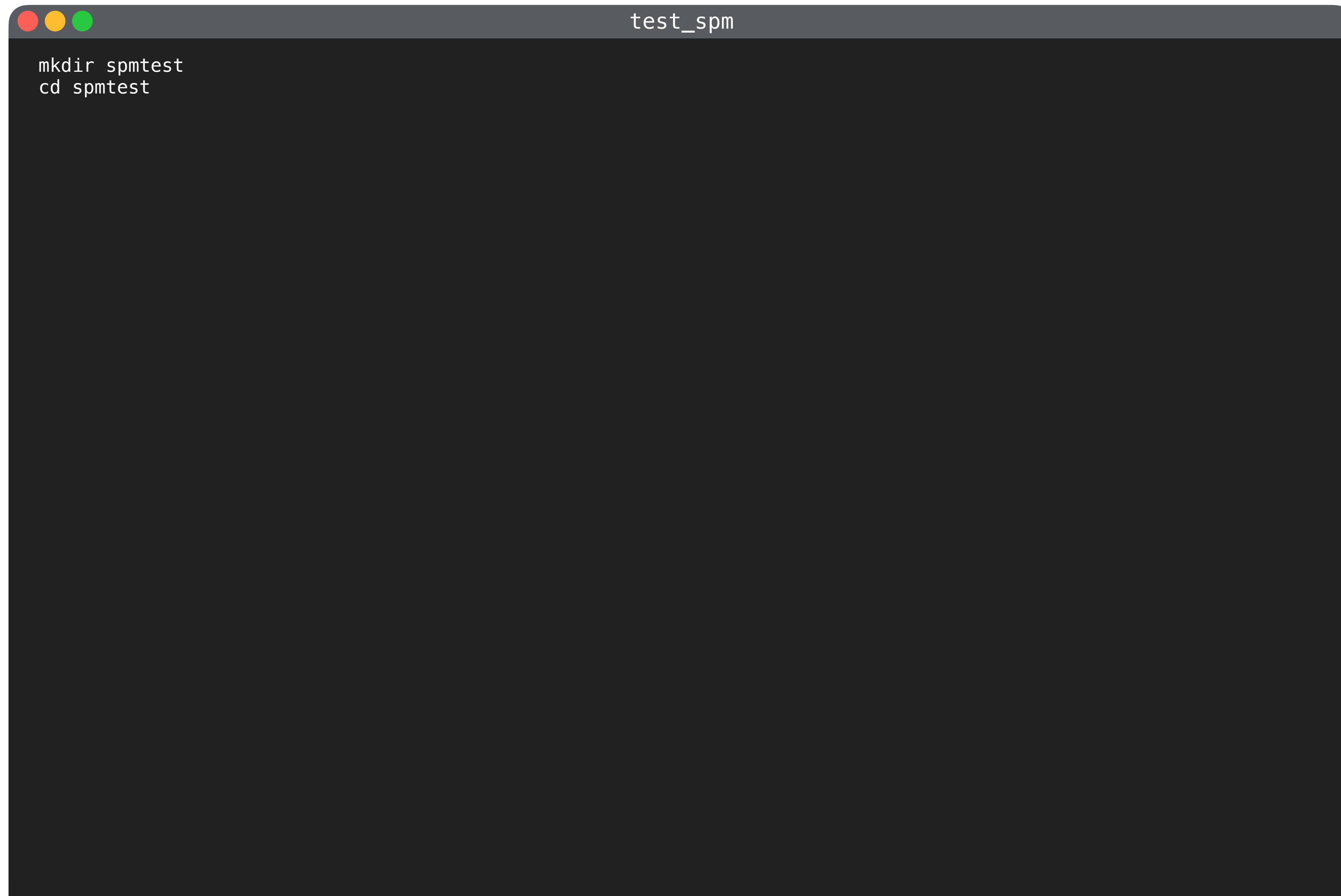
cat > Sources/podstest/podstest.swift <<EOL
import Pokelib

public struct podstest {
  public private(set) var text = "Hello, World!"

  public init() {}
}
EOL

xcodebuild \
  -workspace podstest.xcworkspace \
  -scheme podstest-Package \
  -destination 'platform=iOS Simulator,name=iPhone 12,OS=15.0'
```

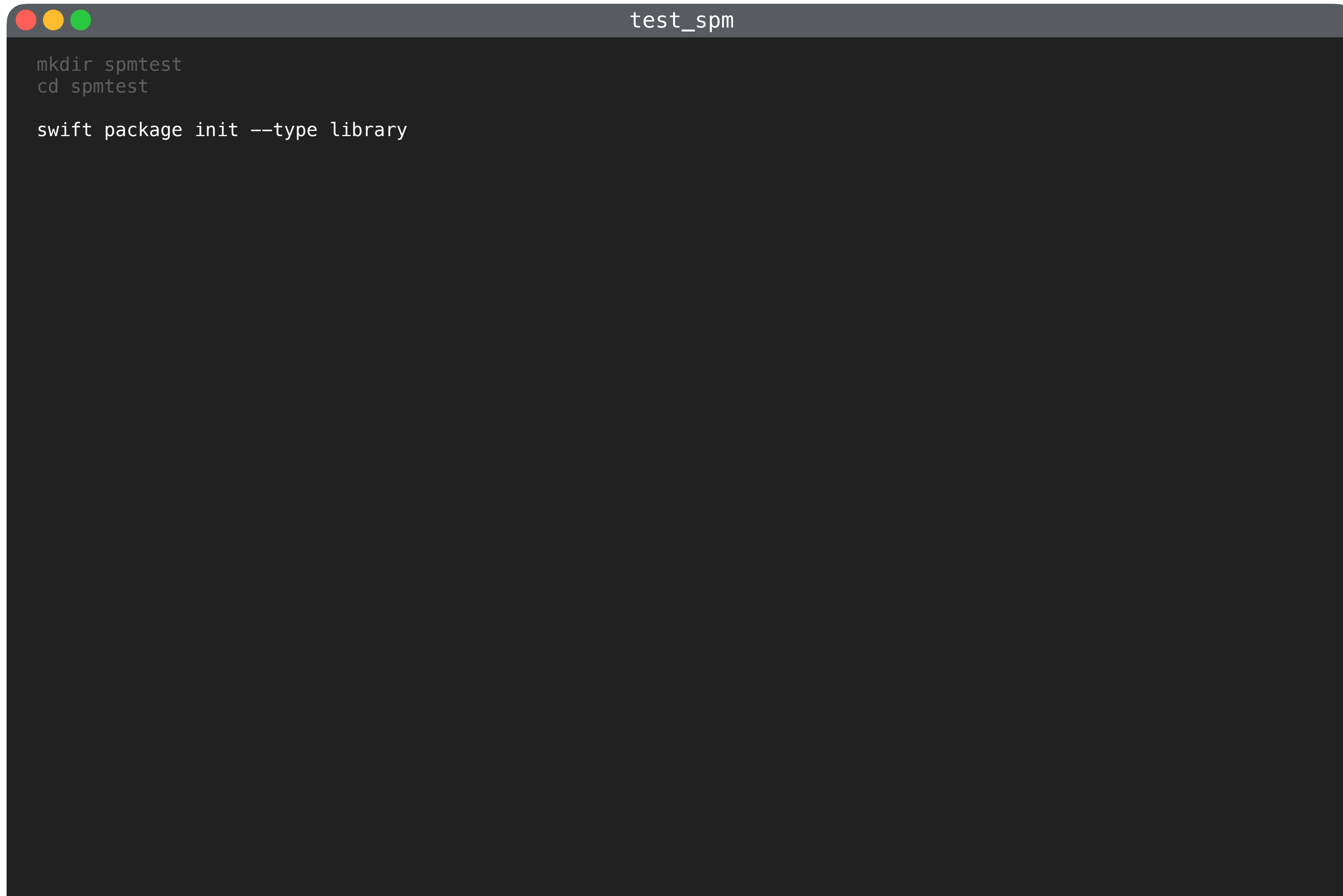
Тестирование SPM



A terminal window titled "test_spm" with three colored window control buttons (red, yellow, green) in the top-left corner. The terminal displays two lines of text: "mkdir spmtest" followed by "cd spmtest".

```
test_spm  
mkdir spmtest  
cd spmtest
```

Тестирование SPM



```
test_spm
mkdir spmtest
cd spmtest

swift package init --type library
```

Тестирование SPM

```
test_spm

mkdir spmtest
cd spmtest

swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "spmtest",
    products: [
        .library(
            name: "spmtest",
            targets: ["spmtest"]),
    ],
    dependencies: [
        .package(name: "Pokelib",
            url: "https://github.com/pokemons/pokelib",
            from: "$1")
    ],
    targets: [
        .target(
            name: "spmtest",
            dependencies: ["Pokelib"]),
        .testTarget(
            name: "spmtestTests",
            dependencies: ["spmtest"]),
    ]
)
EOL
```

Тестирование SPM

```
test_spm

mkdir spmtest
cd spmtest

swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "spmtest",
    products: [
        .library(
            name: "spmtest",
            targets: ["spmtest"]),
    ],
    dependencies: [
        .package(name: "Pokelib",
            url: "https://github.com/pokemons/pokelib",
            from: "$1")
    ],
    targets: [
        .target(
            name: "spmtest",
            dependencies: ["Pokelib"]),
        .testTarget(
            name: "spmtestTests",
            dependencies: ["spmtest"]),
    ]
)
EOL
```

Тестирование SPM

```
test_spm

mkdir spmtest
cd spmtest

swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "spmtest",
    products: [
        .library(
            name: "spmtest",
            targets: ["spmtest"]),
    ],
    dependencies: [
        .package(name: "Pokelib",
            url: "https://github.com/pokemons/pokelib",
            from: "$1")
    ],
    targets: [
        .target(
            name: "spmtest",
            dependencies: ["Pokelib"]),
        .testTarget(
            name: "spmtestTests",
            dependencies: ["spmtest"]),
    ]
)
EOL
```

Тестирование SPM

```
test_spm

swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "spmtest",
    products: [
        .library(
            name: "spmtest",
            targets: ["spmtest"]),
    ],
    dependencies: [
        .package(name: "Pokelib",
            url: "https://github.com/pokemons/pokelib",
            from: "$1")
    ],
    targets: [
        .target(
            name: "spmtest",
            dependencies: ["Pokelib"]),
        .testTarget(
            name: "spmtestTests",
            dependencies: ["spmtest"]),
    ]
)
EOL

cat > Sources/spmtest/spmtest.swift <<EOL
import Pokelib

public struct spmtest {
    public private(set) var text = "Hello, World!"

    public init() {
    }
}
EOL
```

Тестирование SPM

```
test_spm

swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "spmtest",
    products: [
        .library(
            name: "spmtest",
            targets: ["spmtest"]),
    ],
    dependencies: [
        .package(name: "Pokelib",
            url: "https://github.com/pokemons/pokelib",
            from: "$1")
    ],
    targets: [
        .target(
            name: "spmtest",
            dependencies: ["Pokelib"]),
        .testTarget(
            name: "spmtestTests",
            dependencies: ["spmtest"]),
    ]
)
EOL

cat > Sources/spmtest/spmtest.swift <<EOL
import Pokelib

public struct spmtest {
    public private(set) var text = "Hello, World!"

    public init() {
    }
}
EOL
```


Тестирование SPM

```
test_spm

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "spmtest",
    products: [
        .library(
            name: "spmtest",
            targets: ["spmtest"]),
    ],
    dependencies: [
        .package(name: "Pokelib",
            url: "https://github.com/pokemons/pokelib",
            from: "$1")
    ],
    targets: [
        .target(
            name: "spmtest",
            dependencies: ["Pokelib"]),
        .testTarget(
            name: "spmtestTests",
            dependencies: ["spmtest"]),
    ]
)
EOL

cat > Sources/spmtest/spmtest.swift <<EOL
import Pokelib

public struct spmtest {
    public private(set) var text = "Hello, World!"

    public init() {
    }
}
EOL

swift package resolve
```

Тестирование SPM

```
test_spm

let package = Package(
  name: "spmtest",
  products: [
    .library(
      name: "spmtest",
      targets: ["spmtest"]),
  ],
  dependencies: [
    .package(name: "Pokelib",
      url: "https://github.com/pokemons/pokelib",
      from: "$1")
  ],
  targets: [
    .target(
      name: "spmtest",
      dependencies: ["Pokelib"]),
    .testTarget(
      name: "spmtestTests",
      dependencies: ["spmtest"]),
  ]
)
EOL

cat > Sources/spmtest/spmtest.swift <<EOL
import Pokelib

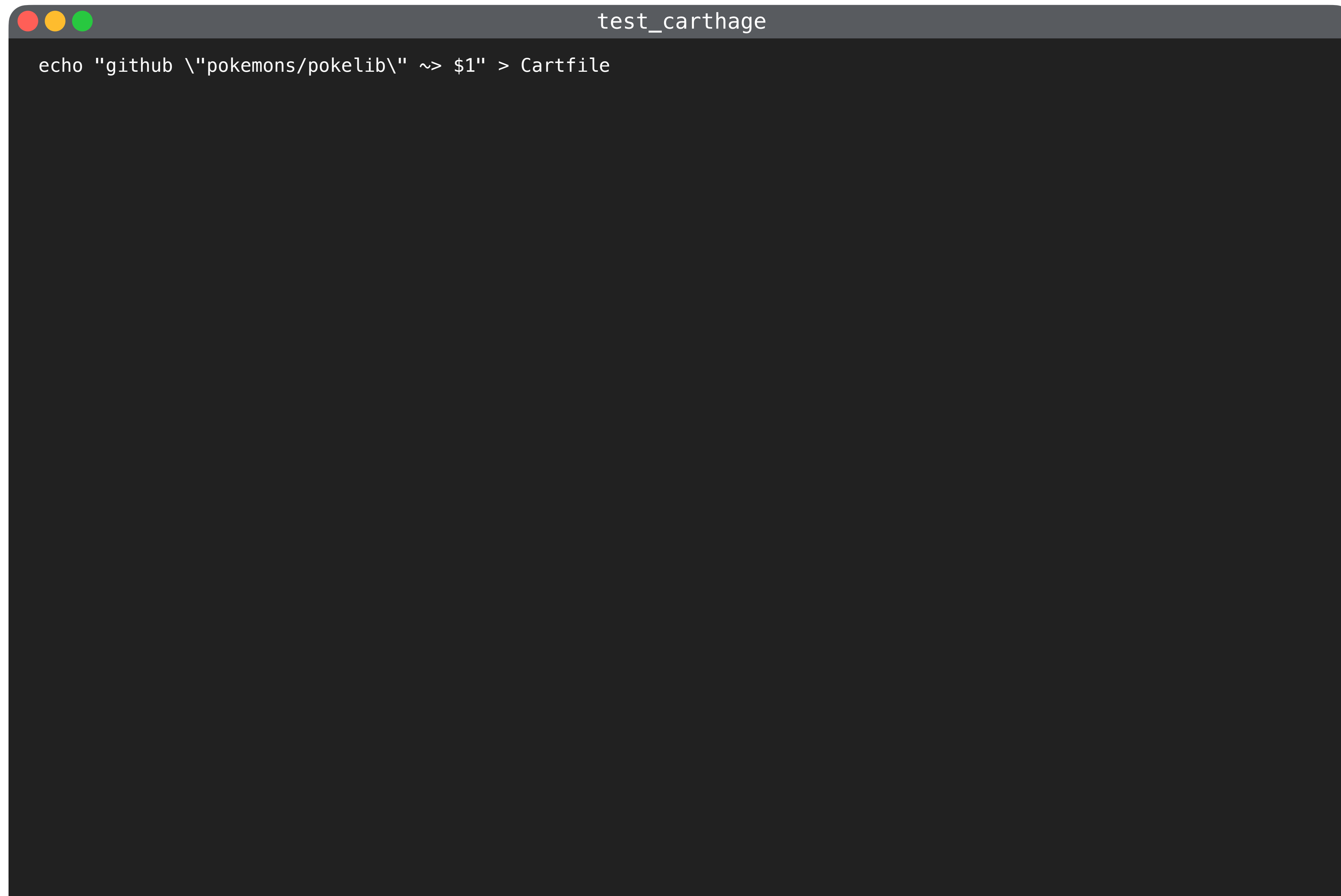
public struct spmtest {
  public private(set) var text = "Hello, World!"

  public init() {
  }
}
EOL

swift package resolve

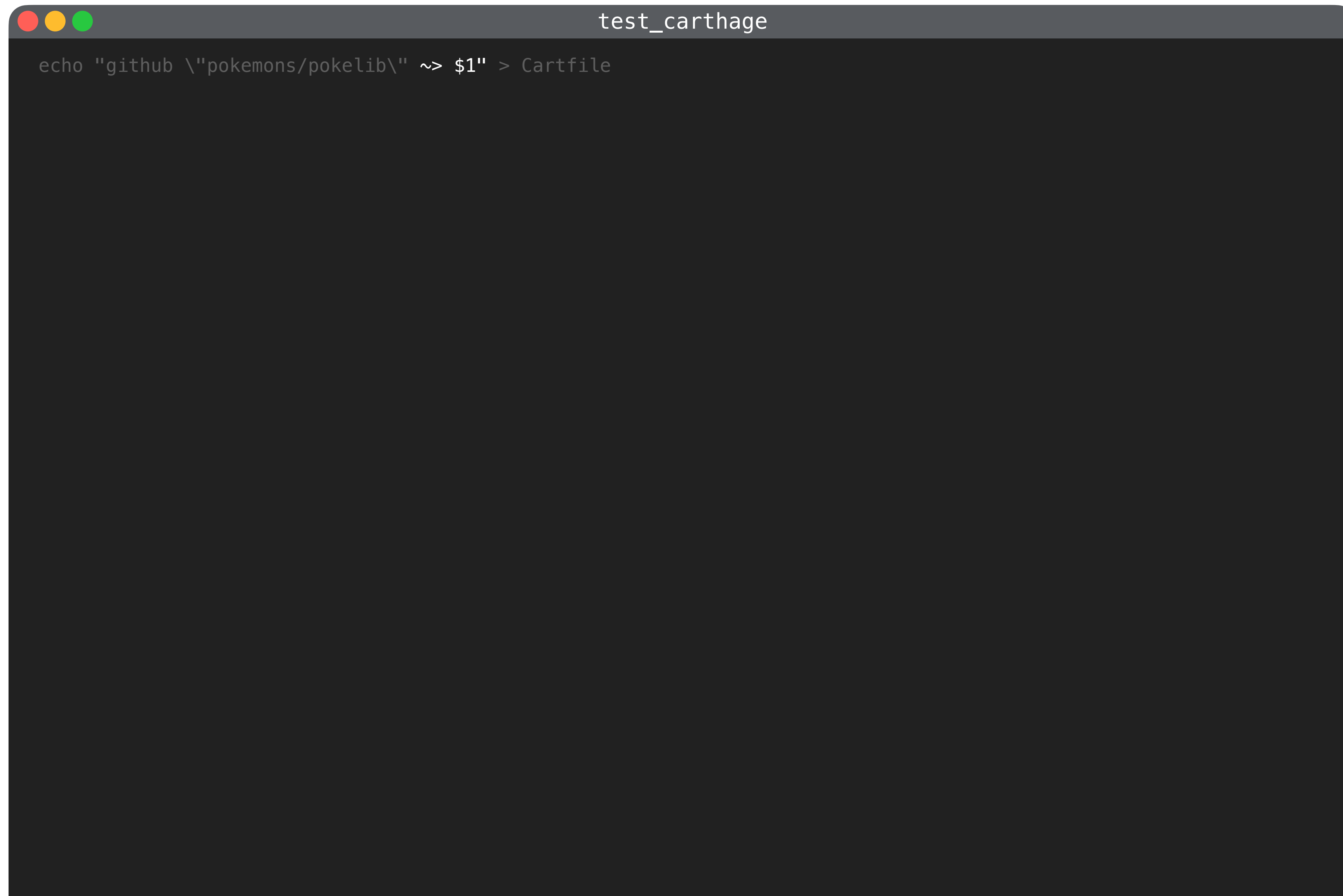
xcodebuild \
  -scheme spmtest \
  -destination 'platform=iOS Simulator,name=iPhone 12,OS=15.0'
```

Тестирование Carthage



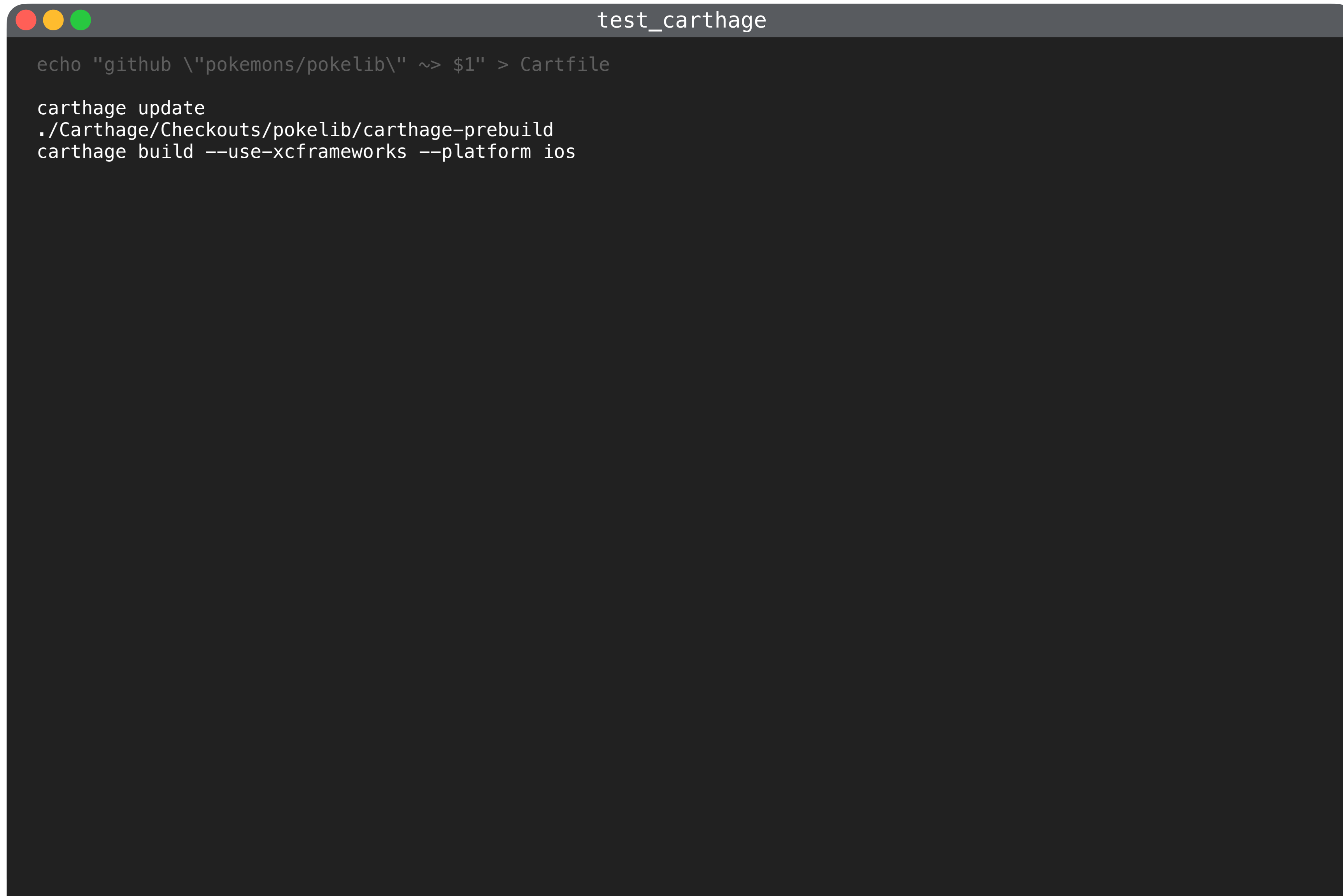
```
test_carthage
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile
```

Тестирование Carthage



```
test_carthage
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile
```

Тестирование Carthage

A terminal window titled "test_carthage" with three colored window control buttons (red, yellow, green) in the top-left corner. The terminal displays the following commands and their output:

```
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile  
  
carthage update  
./Carthage/Checkouts/pokelib/carthage-prebuild  
carthage build --use-xcframeworks --platform ios
```

Тестирование Carthage

```
test_carthage
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile

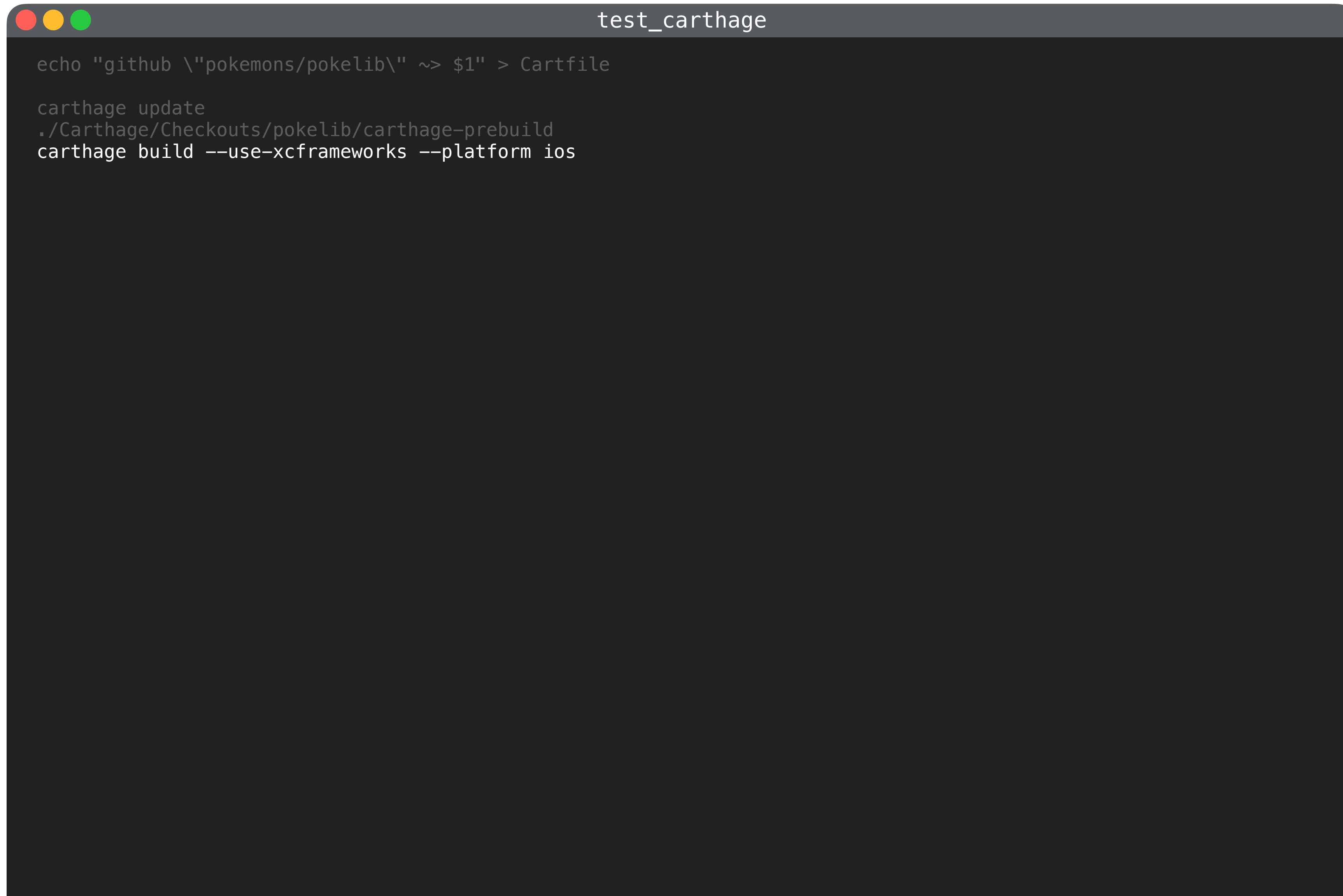
carthage update
./Carthage/Checkouts/pokelib/carthage-prebuild
carthage build --use-xcframeworks --platform ios
```

Тестирование Carthage

```
test_carthage
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile

carthage update
./Carthage/Checkouts/pokelib/carthage-prebuild
carthage build --use-xcframeworks --platform ios
```

Тестирование Carthage

A terminal window titled "test_carthage" with three colored window control buttons (red, yellow, green) in the top-left corner. The terminal displays the following commands and their output:

```
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile  
  
carthage update  
./Carthage/Checkouts/pokelib/carthage-prebuild  
carthage build --use-xcframeworks --platform ios
```


Тестирование Carthage

```
test_carthage
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile

carthage update
./Carthage/Checkouts/pokelib/carthage-prebuild
carthage build --use-xcframeworks --platform ios

mkdir carthagetest
```

Тестирование Carthage

```
test_carthage
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile

carthage update
./Carthage/Checkouts/pokelib/carthage-prebuild
carthage build --use-xcframeworks --platform ios

mkdir carthagetest

cp -r Carthage/Build/Logging.xcframework ./carthagetest/Logging.xcframework
cp -r Carthage/Build/Pokelib.xcframework ./carthagetest/Pokelib.xcframework
```

Тестирование Carthage

```
test_carthage
echo "github \"pokemons/pokelib\" ~> $1" > Cartfile

carthage update
./Carthage/Checkouts/pokelib/carthage-prebuild
carthage build --use-xcframeworks --platform ios

mkdir carthagetest

cp -r Carthage/Build/Logging.xcframework ./carthagetest/Logging.xcframework
cp -r Carthage/Build/Pokelib.xcframework ./carthagetest/Pokelib.xcframework

cd carthagetest/
swift package init --type library
```

Тестирование Carthage

```
test_carthage
cp -r Carthage/Build/Logging.xcframework ./carthagetest/Logging.xcframework
cp -r Carthage/Build/Pokelib.xcframework ./carthagetest/Pokelib.xcframework

cd carthagetest/
swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "carthagetest",
    products: [
        .library(
            name: "carthagetest",
            targets: ["carthagetest"]),
    ],
    dependencies: [
    ],
    targets: [
        .binaryTarget(name: "Logging",
            path: "Logging.xcframework"),
        .binaryTarget(name: "Pokelib",
            path: "Pokelib.xcframework"),
        .target(
            name: "carthagetest",
            dependencies: ["Logging", "Pokelib"]),
        .testTarget(
            name: "carthagetestTests",
            dependencies: ["carthagetest"]),
    ]
)
EOL
```

Тестирование Carthage

```
test_carthage

cp -r Carthage/Build/Logging.xcframework ./carthagetest/Logging.xcframework
cp -r Carthage/Build/Pokelib.xcframework ./carthagetest/Pokelib.xcframework

cd carthagetest/
swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "carthagetest",
    products: [
        .library(
            name: "carthagetest",
            targets: ["carthagetest"]),
    ],
    dependencies: [
    ],
    targets: [
        .binaryTarget(name: "Logging",
                      path: "Logging.xcframework"),
        .binaryTarget(name: "Pokelib",
                      path: "Pokelib.xcframework"),
        .target(
            name: "carthagetest",
            dependencies: ["Logging", "Pokelib"]),
        .testTarget(
            name: "carthagetestTests",
            dependencies: ["carthagetest"]),
    ]
)
EOL
```

Тестирование Carthage

```
test_carthage

cp -r Carthage/Build/Logging.xcframework ./carthagetest/Logging.xcframework
cp -r Carthage/Build/Pokelib.xcframework ./carthagetest/Pokelib.xcframework

cd carthagetest/
swift package init --type library

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "carthagetest",
    products: [
        .library(
            name: "carthagetest",
            targets: ["carthagetest"]),
    ],
    dependencies: [
    ],
    targets: [
        .binaryTarget(name: "Logging",
                      path: "Logging.xcframework"),
        .binaryTarget(name: "Pokelib",
                      path: "Pokelib.xcframework"),
        .target(
            name: "carthagetest",
            dependencies: ["Logging", "Pokelib"]),
        .testTarget(
            name: "carthagetestTests",
            dependencies: ["carthagetest"]),
    ]
)
EOL
```

Тестирование Carthage

```
test_carthage

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "carthagetest",
    products: [
        .library(
            name: "carthagetest",
            targets: ["carthagetest"]),
    ],
    dependencies: [
    ],
    targets: [
        .binaryTarget(name: "Logging",
                      path: "Logging.xcframework"),
        .binaryTarget(name: "Pokelib",
                      path: "Pokelib.xcframework"),
        .target(
            name: "carthagetest",
            dependencies: ["Logging", "Pokelib"]),
        .testTarget(
            name: "carthagetestTests",
            dependencies: ["carthagetest"]),
    ]
)
EOL

cat > Sources/carthagetest/carthagetest.swift <<EOL
import Pokelib

public struct carthagetest {
    public private(set) var text = "Hello, World!"

    public init() {
    }
}
EOL
```

Тестирование Carthage

```
test_carthage

cat > Package.swift <<EOL
// swift-tools-version:5.5
import PackageDescription
let package = Package(
    name: "carthagetest",
    products: [
        .library(
            name: "carthagetest",
            targets: ["carthagetest"]),
    ],
    dependencies: [
    ],
    targets: [
        .binaryTarget(name: "Logging",
                      path: "Logging.xcframework"),
        .binaryTarget(name: "Pokelib",
                      path: "Pokelib.xcframework"),
        .target(
            name: "carthagetest",
            dependencies: ["Logging", "Pokelib"]),
        .testTarget(
            name: "carthagetestTests",
            dependencies: ["carthagetest"]),
    ]
)
EOL

cat > Sources/carthagetest/carthagetest.swift <<EOL
import Pokelib

public struct carthagetest {
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Тестирование Carthage

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name: "carthagetest",
products: [
  .library(
    name: "carthagetest",
    targets: ["carthagetest"]),
],
dependencies: [
],
targets: [
  .binaryTarget(name: "Logging",
                path: "Logging.xcframework"),
  .binaryTarget(name: "Pokelib",
                path: "Pokelib.xcframework"),
  .target(
    name: "carthagetest",
    dependencies: ["Logging", "Pokelib"]),
  .testTarget(
    name: "carthagetestTests",
    dependencies: ["carthagetest"]),
]
)
EOL

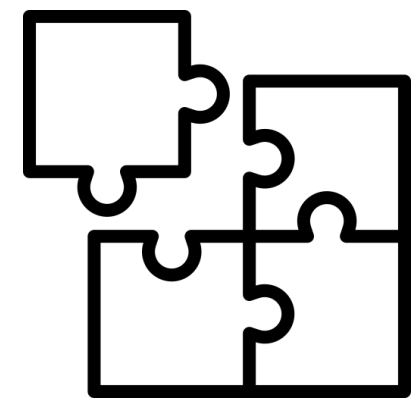
cat > Sources/carthagetest/carthagetest.swift <<EOL
import Pokelib

public struct carthagetest {
  public private(set) var text = "Hello, World!"

  public init() {
  }
}
EOL

xcodebuild \
-scheme carthagetest
-destination 'platform=iOS Simulator,name=iPhone 12,OS=15.0'
```

Заключение



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Теперь мы умеем

- Распространять библиотеку через все популярные менеджеры зависимостей одновременно

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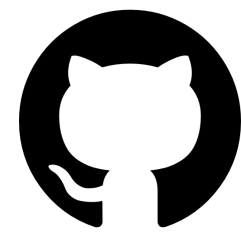
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~~и ждём когда всё переедет в SPM 🙄~~

Контакты



@vfitc



VladislavFitz