Building Scalable and Flexible Cluster Managers Using Declarative Programming

github.com/vmware/declarative-cluster-management/

Lalith Suresh VMware



Pods Kubernetes Scheduler







30 hard and soft constraints

NP-Hard Multi-dimensional bin-packing with constraints



Nodes







Hard constraints Valid nodes, Capacity, Affinities, Anti-affinities... Soft constants Nodes with images, load balancing...





Each policy is implemented as a heuristic





Global reasoning about groups of pods/nodes is hard

Requires brittle pre-computing and caching optimizations





Global reasoning about groups of pods/nodes is hard

Optimizations break when requirements evolve





Performance?

Sampling, order dependent



Initial Placement



Pre-emption?

Make room by removing low-priority pods ... with more ad-hoc heuristics to:

- pick potential nodes evaluate constraints retry scheduling assuming some pods are removed

De-scheduling?

Batch scheduling?



Scalability? Challenging with complex constraints

Decision quality? Can miss feasible solutions

Extensibility? Hard to add new policies and features

Our approach Declarative Cluster Managers (DCM)



Our approach Declarative Cluster Managers (DCM)



Programming Model



Variable Columns







16GB

16GB

16GB

Programming Model

Express policies **concisely** using joins, aggregates, group bys, sub-queries, correlated sub-queries, arrays...

Programming Model

model.updateData();
model.solve();



UNSAT cores

Which constraints failed?

model.solve(); // unsat ③

solverException.core()

["load_constraint", "az_constraint"]



Different models Different tasks Different timescales



initialPlacementModel

preemptionModel

deschedulingModel

DCM Compiler











Code









SELECT * FROM t1 —



}

Iterate over tables

for (int t1_it = 0; t1_it < t1.size(); t1_it++) { ----</pre>

SELECT * FROM t1 JOIN t2 ON t1.b = t2.b -----



}

Joins with indexes or nested for loops

for (int t1_it = 0; t1_it < t1.size(); t1_it++) {
 var t2_it = t2Index.get(t1.get(t1_it).getB());
 if (t2_it == null) continue;</pre>

SELECT * FROM t1 JOIN t2 ON t1.b = t2.b WHERE t2.e = 10



}

Remove irrelevant rows

for (int t1_it = 0; t1_it < t1.size(); t1_it++) {
 var t2_it = t2Index.get(t1.get(t1_it).getB());
 if (t2_it == null) continue;
 if (t2_e.get(t2_it).getE() == 10) { ______</pre>

SELECT * FROM t1 JOIN t2 ON t1.b = t2.b WHERE t2.e = 10 CHECK t1.c * t2.d = t2.c-

Encode into constraints





Key technical challenge Using the constraint solver effectively



Google OR-Tools CP/SAT solver

CP solver $CP = \underline{C} \text{ onstraint } \underline{P} \text{ rogramming}$

Variables + constraints

Variables $v_1 := v_2$ Domain [5, 6, 7] [6, 8] Constraint





Solver fixes V_1 to 6







Propagation shrinks V₂ domain



A solution!

Input to CP solver = Graph of constraints and variables (encoding)

Goal Reduce the number of intermediate variables and constraints

Compiler features

Constant propagation Common sub-expression elimination Algebraic Identities Global constraints

Global constraints

Constraints on groups of variables Leverages specialized propagation algorithms

$\begin{array}{c} Global \ constraints\\ Example:\\ Constraint: \ ensure \ (V_1 \ ,V_2 \ ,V_3 \ ,V_4) \ all \ take \ different \ values \end{array}$



$\begin{array}{c} Global \ constraints\\ Example:\\ Constraint: \ ensure \ (V_1 \ ,V_2 \ , \ V_3 \ ,V_4 \) \ all \ take \ different \ values \end{array}$

AllDifferent (V_1 , V_2 , V_3 , V_4)

Other examples: Cumulative(), NoOverlap(),... Solver performance is highly sensitive to the encoding

- Reduce number of introduced variables and constraints
- Leverage global constraints

Benchmark Assign 50 tasks to 1000 workers

- Naïve: 25 seconds

With optimizations: 85 ms!

Use Case: Kubernetes scheduler







initialPlacementModel

preemptionModel

deschedulingModel







initialPlacementModel



Hard and soft constraints that use views computed in DB

Lessons learnt

Most time spent understanding Kubernetes semantics, not writing SQL

Performance engineering: most time spent on views computed in the DB

Incremental view maintenance

UNSAT cores were valuable during development

Evaluation

Use cases

Kubernetes
Scheduler

VM Load Balancing Tool

Distributed Transactional Datastore

Scalability Decision quality

Extensibility

Evaluation



- 500 node Kubernetes cluster
- Deploy a series of apps in an open-loop
- Azure 2019 trace
- Inter-pod anti-affinity constraint

Recommended best practice, but a challenging constraint















More details in the paper

Experiments with up to 10K nodes Latency breakdown More compiler details



Building Scalable and Flexible Cluster Managers Using Declarative Programming

Lalith Suresh, João Loff¹, Faria Kalim², Sangeetha Abdu Jyothi³, Nina Narodytska, Leonid Ryzhyk, Sahan Gamage, Brian Oki, Pranshu Jain, Michael Gasch VMware, ¹IST (ULisboa) / INESC-ID, ²UIUC, ³UC Irvine and VMware

Abstract

Cluster managers like Kubernetes and OpenStack are notoriously hard to develop, given that they routinely grapple with hard combinatorial optimization problems like load balancing, placement, scheduling, and configuration. Today, cluster manager developers tackle these problems by developing Despite the complexity of the largely similar algorithmic problems involved, cluster managers in various contexts tackle the configuration problem using custom, systemspecific best-effort heuristics—*an approach that often leads to a software engineering dead-end* (§2). As new types of policies are introduced, developers are overwhelmed by having to write code to solve arbitrary combinations of increasingly



Open source under a BSD-2 license https://github.com/vmware/declarative-cluster-management/