

# Шифруем файлы

Андрей Матюшин / VK Tech





# Андрей Матюшин

## тг - @Hey\_O

В разработке с 2017 года

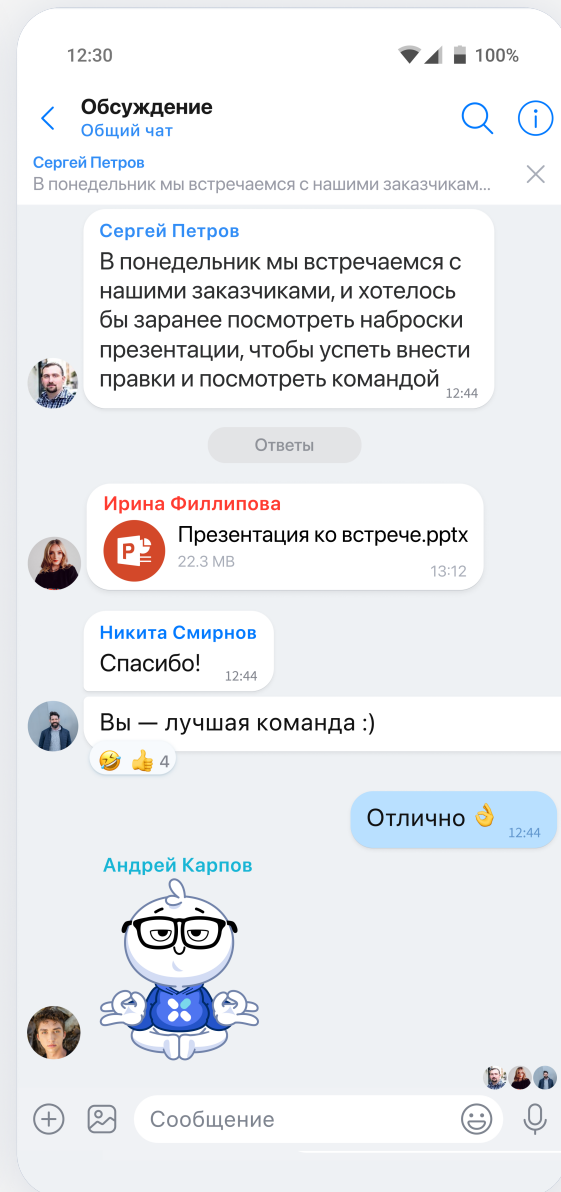
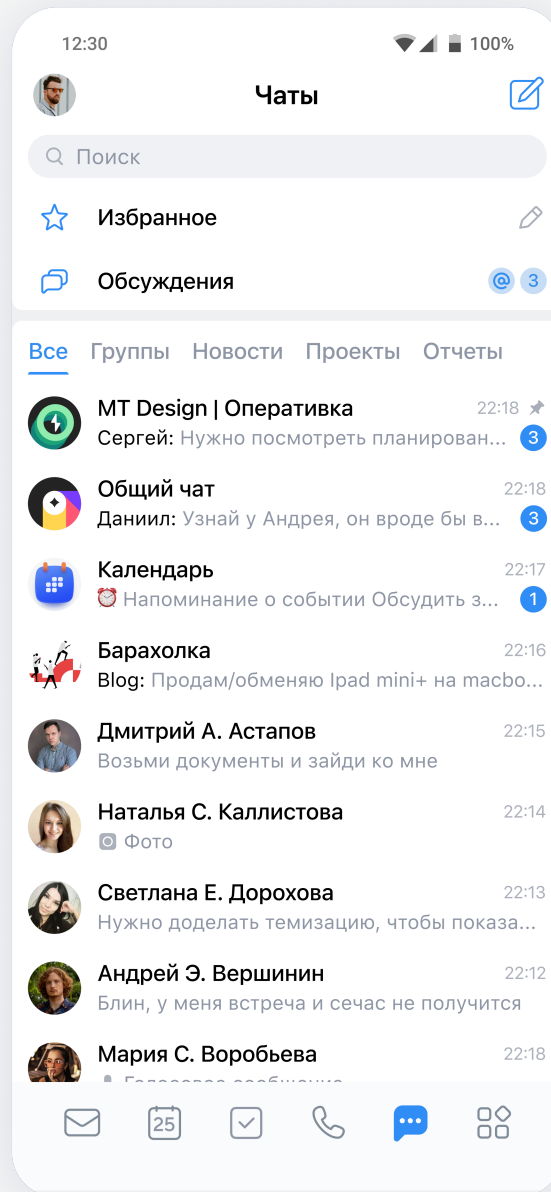
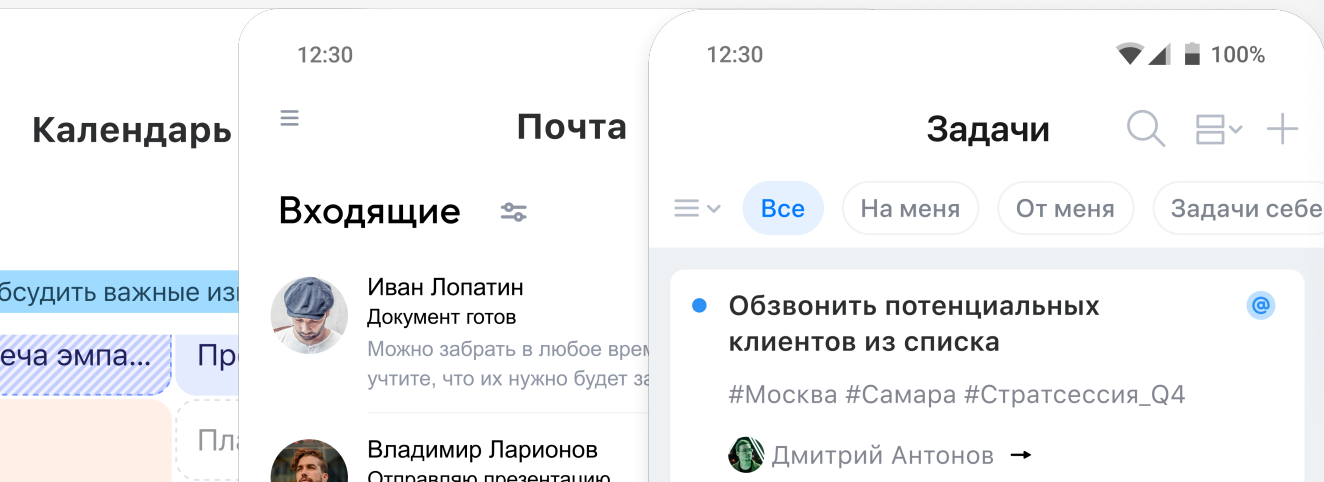
Последние 4.5 года работаю в VK

Разрабатываю B2B приложение для коммуникаций

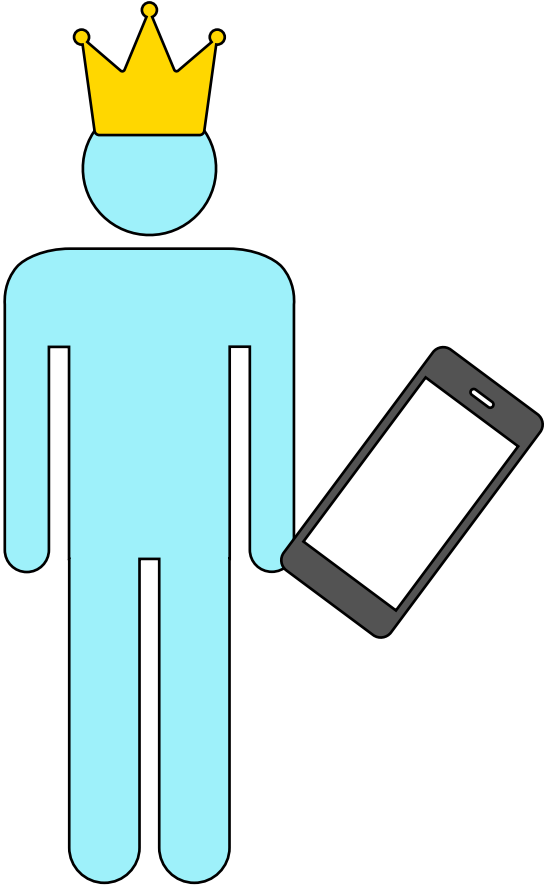
# О проекте



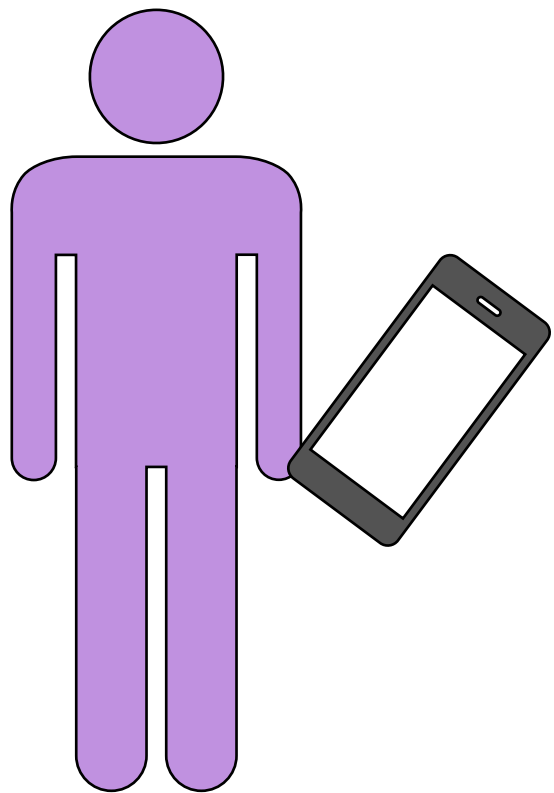
# VK Teams



# Зачем шифровать файлы локально?



# Зачем шифровать файлы локально?



**Локальное шифрование -  
один элемент общей  
безопасности системы**

А оно вам  
надо?



# Full-Disk Encryption

- Был актуален с API 19 и по API 28 включительно



# Full-Disk Encryption

- Был актуален с API 19 и по API 28 включительно
- Сразу все данные расшифровываются при загрузке устройства

# Full-Disk Encryption

- Был актуален с API 19 и по API 28 включительно
- Сразу все данные расшифровываются при загрузке устройства
- После перезагрузки устройства и до разблокировки не могли работать важные сервисы

# Full-Disk Encryption

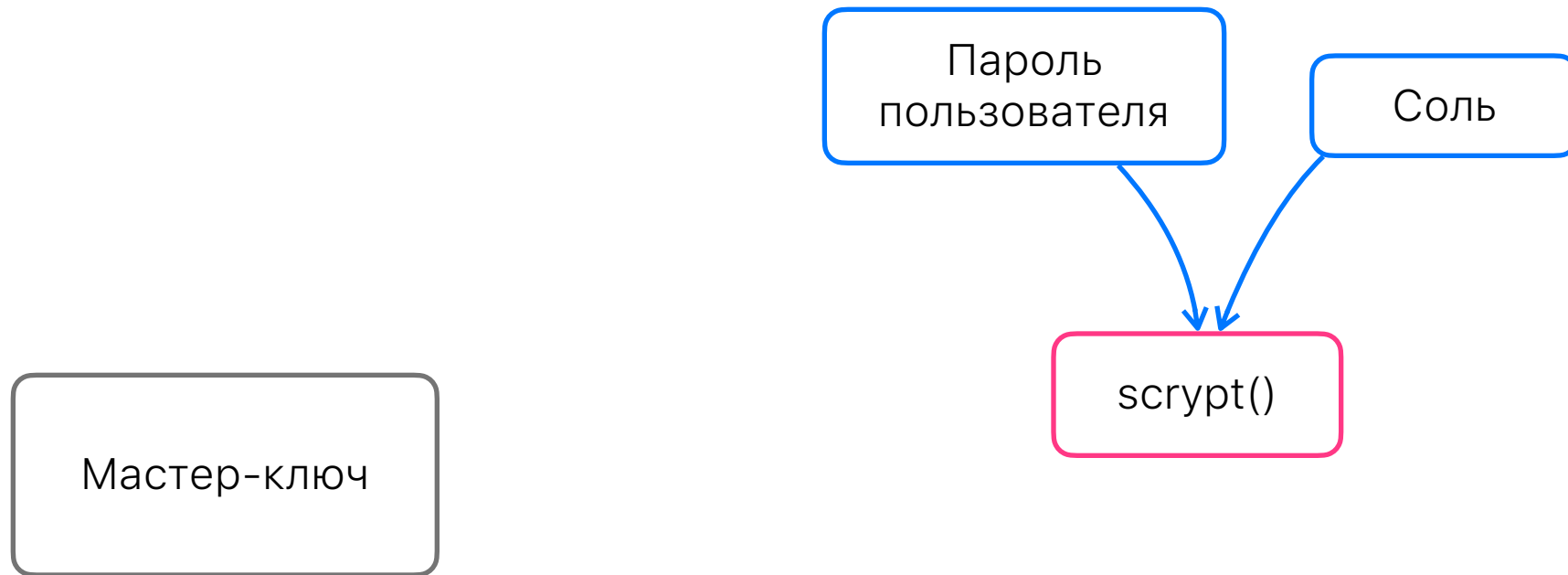
Мастер-ключ

# Full-Disk Encryption

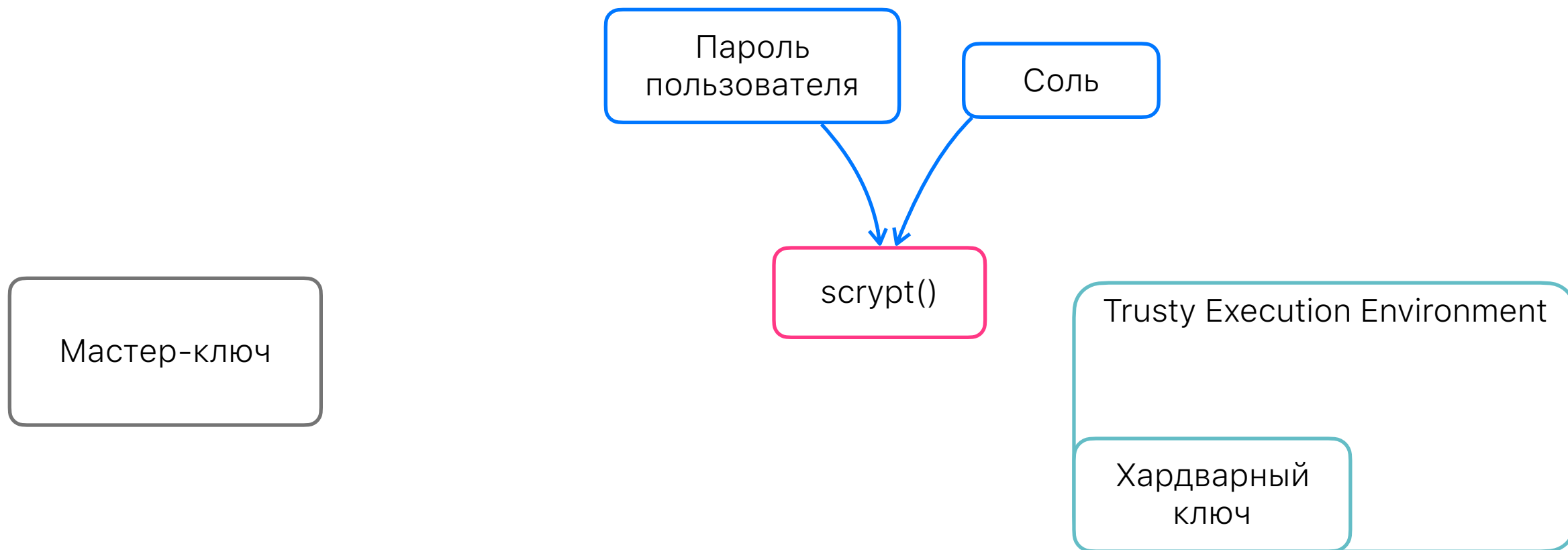
Пароль  
пользователя

Мастер-ключ

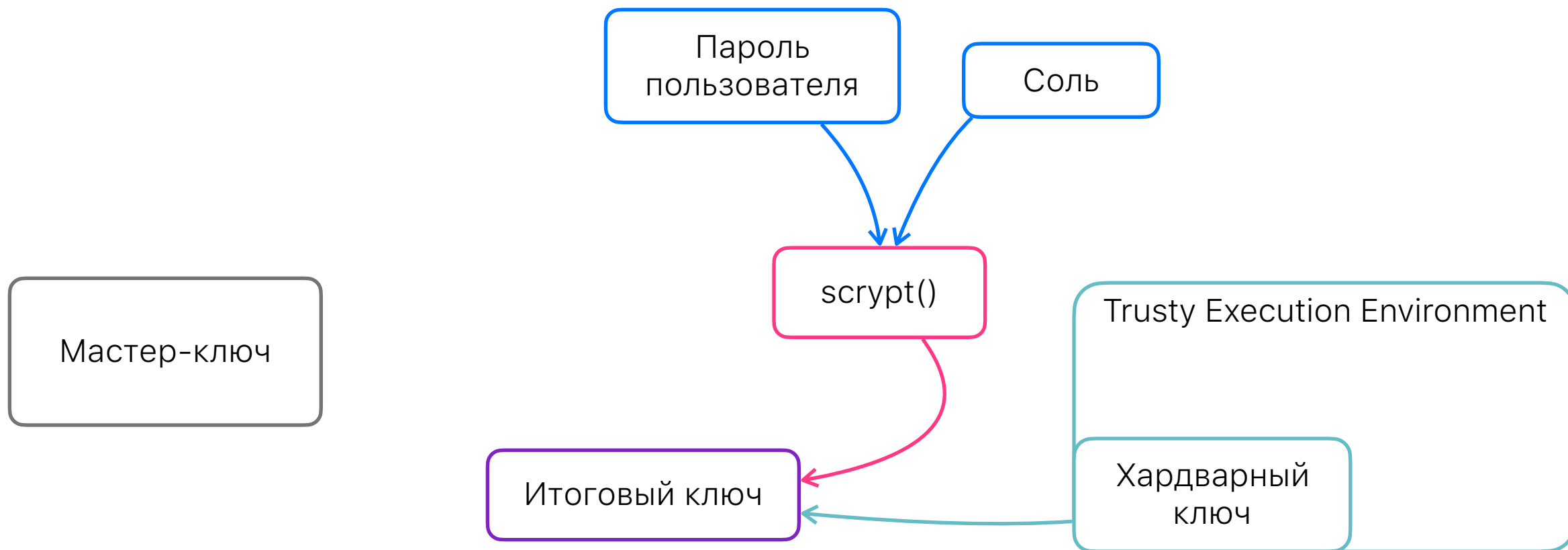
# Full-Disk Encryption



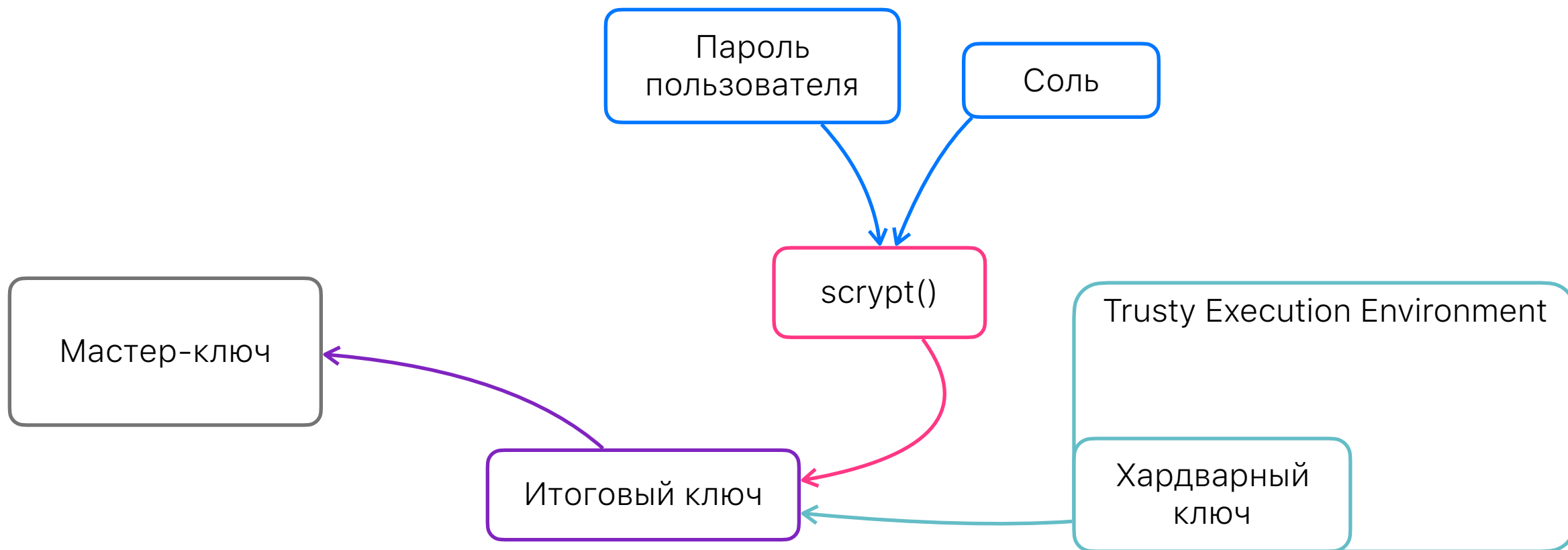
# Full-Disk Encryption



# Full-Disk Encryption



# Full-Disk Encryption





# Full-Disk Encryption

274

275

276

```
#define DEFAULT_PASSWORD "default_password"
```



# File-Based Encryption

- Появился в API 24. Стал обязательным с API 29

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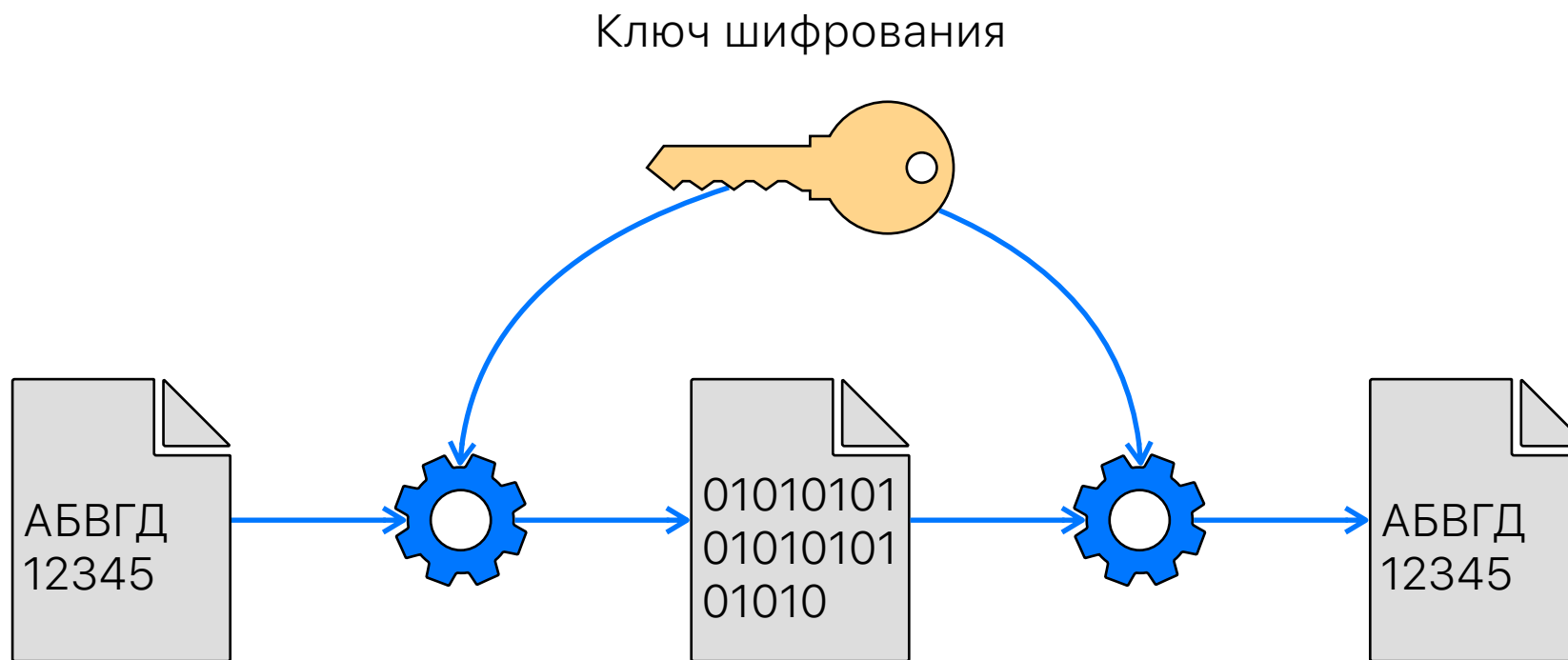
# File-Based Encryption

- Появился в API 24. Стал обязательным с API 29
- Direct Boot
- Разные зоны на диске шифруются разными ключами
- Данные пользователя расшифрованы после включения

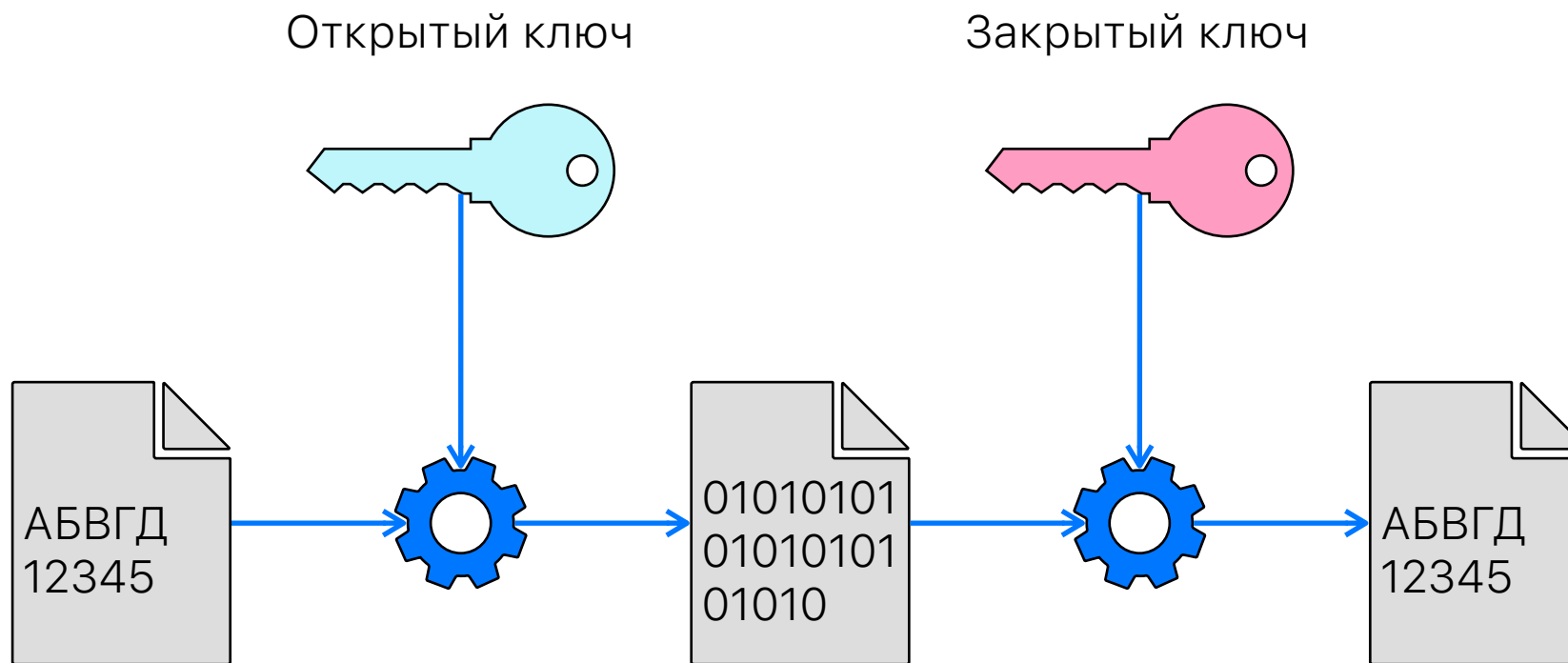
Основа  
ОСНОВ



# Симметричное шифрование



# Асимметричное шифрование





# Выбираем алгоритм шифрования

- |              |                |               |               |
|--------------|----------------|---------------|---------------|
| 1. AES       | 13. Camellia   | 25. HIGHT     | 37. Grain     |
| 2. RSA       | 14. GOST       | 26. XTEA      | 38. Spongent  |
| 3. DES       | 15. SEED       | 27. XXTEA     | 39. Keccak    |
| 4. 3DES      | 16. Salsa20    | 28. Speck     | 40. Whirlpool |
| 5. Blowfish  | 17. Chacha20   | 29. Simon     | 41. Tiger     |
| 6. Twofish   | 18. RC5        | 30. ZUC       | 42. Sosemanuk |
| 7. ECC       | 19. RC6        | 31. Simeck    | 43. Panama    |
| 8. RC4       | 20. MARS       | 32. Threefish | 44. FROG      |
| 9. IDEA      | 21. Anubis     | 33. LBlock    | 45. ElGamal   |
| 10. Serpent  | 22. Kuznyechik | 34. Twine     | 46. Blake2    |
| 11. Skipjack | 23. Kalyna     | 35. Qarma     | 47. Skein     |
| 12. CAST-128 | 24. ARIA       | 36. Ascon     | 48. Rabbit    |

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# Выбираем блочный режим шифрования

- |            |          |
|------------|----------|
| 1.ECB      | 11.PCBC  |
| 2.CBC      | 12.EME   |
| 3.CFB      | 13.IAPM  |
| 4.OFB      | 14.XEX   |
| 5.CTR      | 15.LRW   |
| 6.GCM      | 16.XCB   |
| 7.EAX      | 17.EME2  |
| 8.OCB      | 18.CFB-8 |
| 9.CCM      | 19.SIV   |
| 10.GCM-SIV | 20.CTS   |

# Выбираем блочный режим шифрования

```
@Retention(RetentionPolicy.SOURCE)
@StringDef(prefix = { "BLOCK_MODE_" }, value = {
    BLOCK_MODE_ECB,
    BLOCK_MODE_CBC,
    BLOCK_MODE_CTR,
    BLOCK_MODE_GCM,
})
public @interface BlockModeEnum {}
```

Electronic Codebook (ECB) block mode.

```
public static final String BLOCK_MODE_ECB = "ECB";
```

Cipher Block Chaining (CBC) block mode.

```
public static final String BLOCK_MODE_CBC = "CBC";
```

Counter (CTR) block mode.

```
public static final String BLOCK_MODE_CTR = "CTR";
```

Galois/Counter Mode (GCM) block mode.

```
public static final String BLOCK_MODE_GCM = "GCM";
```

# Выбираем блочный режим шифрования

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2.CBC

3.CFB

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# ECB

Electronic Code Book



# ECB

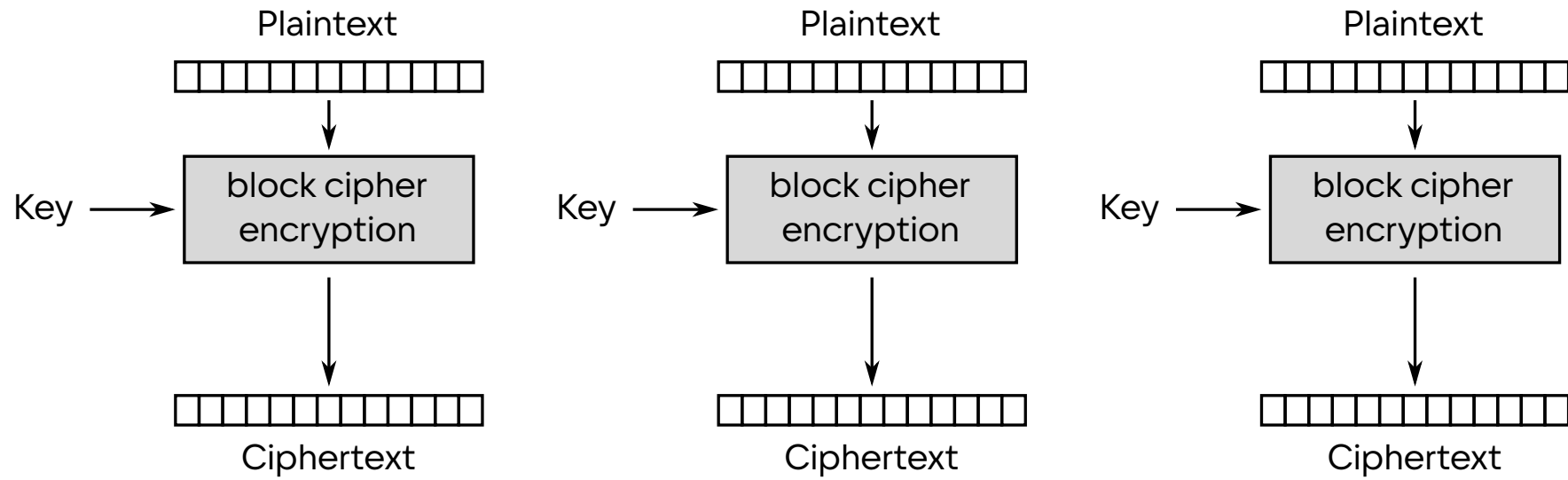
```
Cipher.getInstance( transformation: "AES/ECB/NoPadding" )
```

ECB encryption mode should not be used

[Suppress GetInstance with an annotation](#)

[More actions...](#)

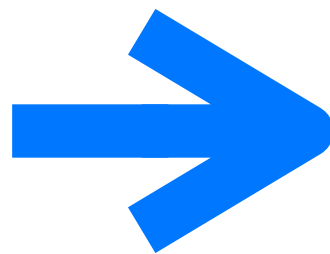
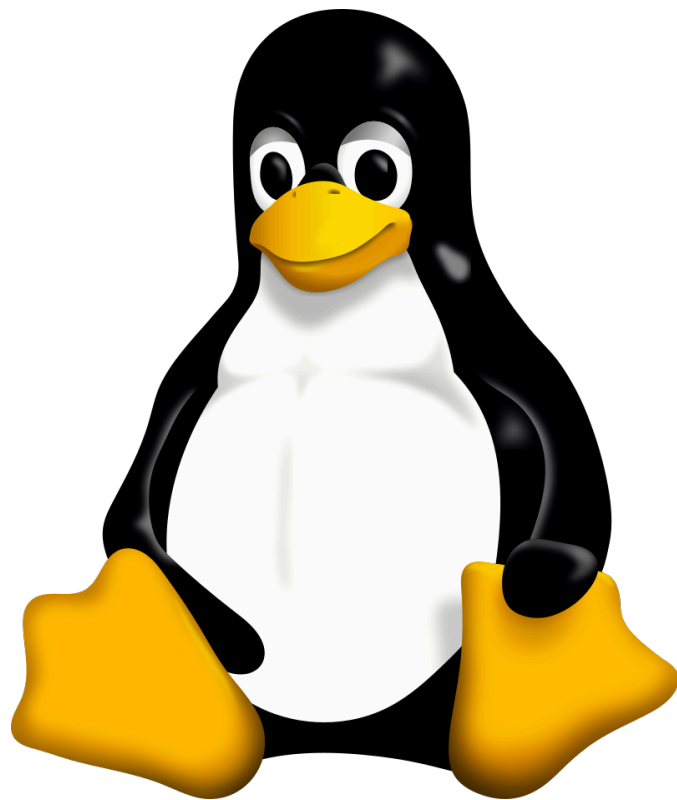
# ECB



Electronic Codebook (ECB) mode encryption



ECB

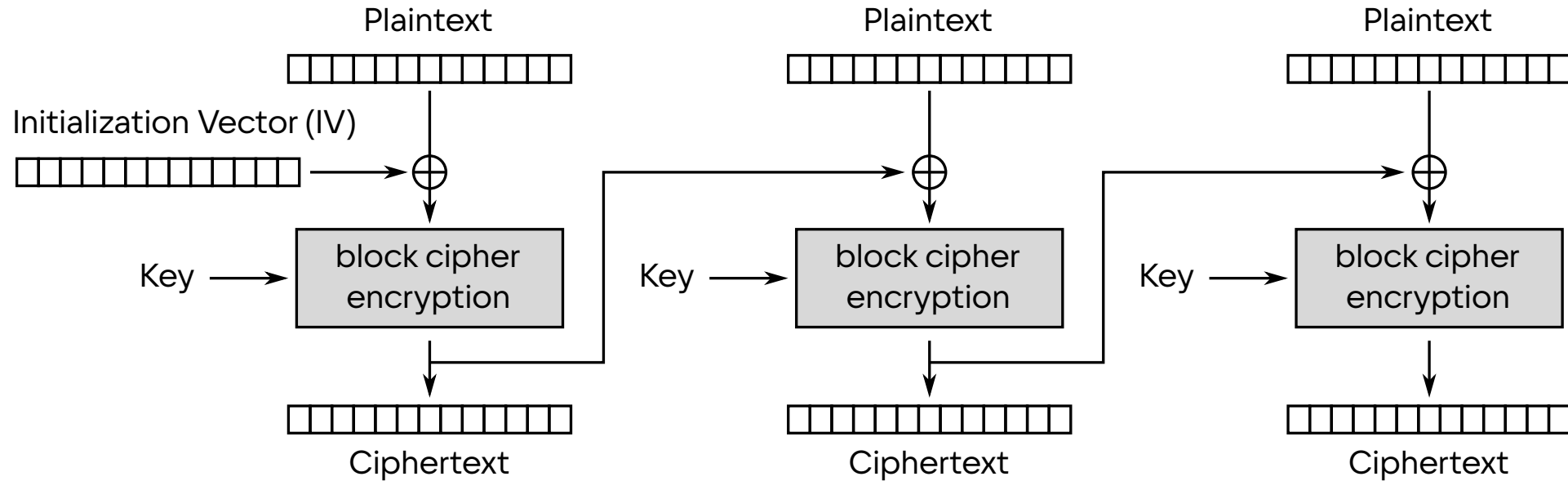


# CBC

Cipher Block Chaining

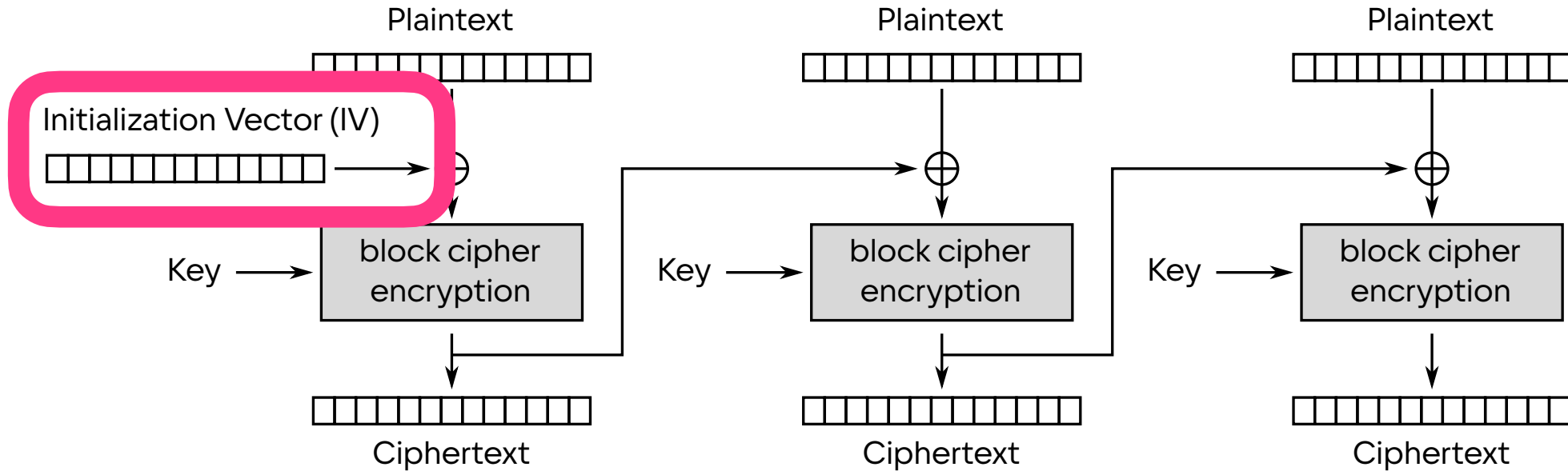


# CBC



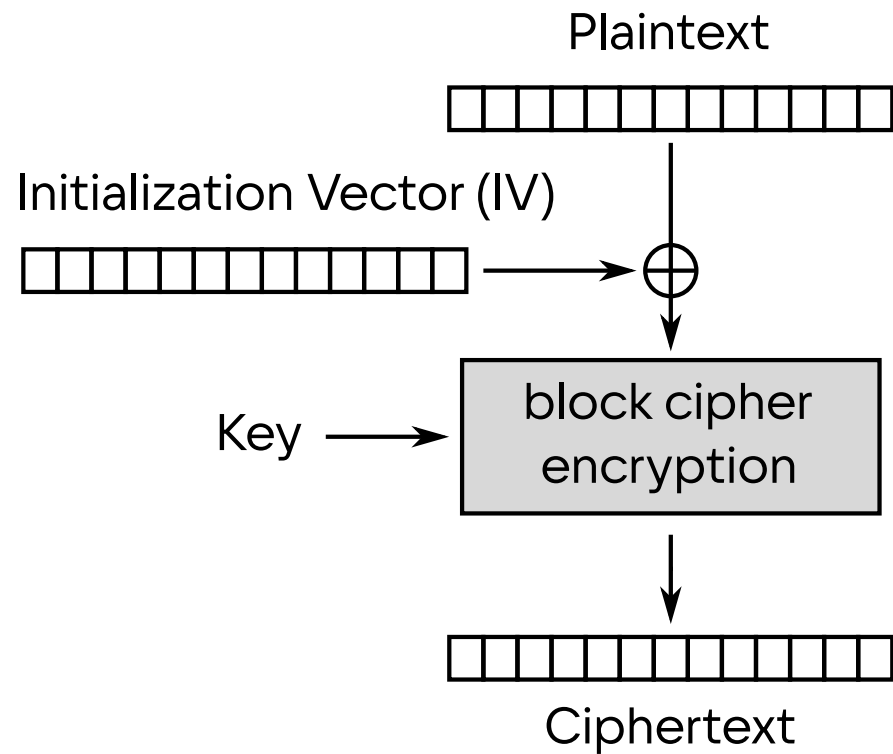
Cipher Block Chaining (CBC) mode encryption

# CBC

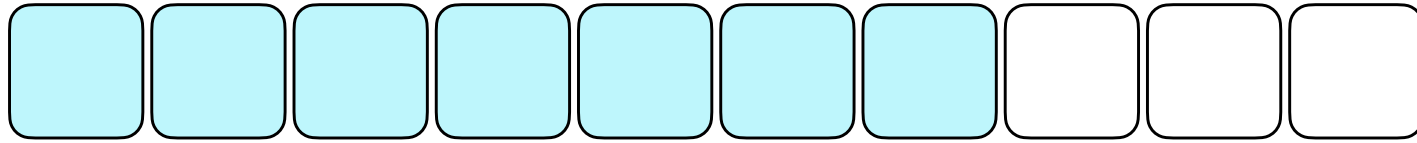


Cipher Block Chaining (CBC) mode encryption

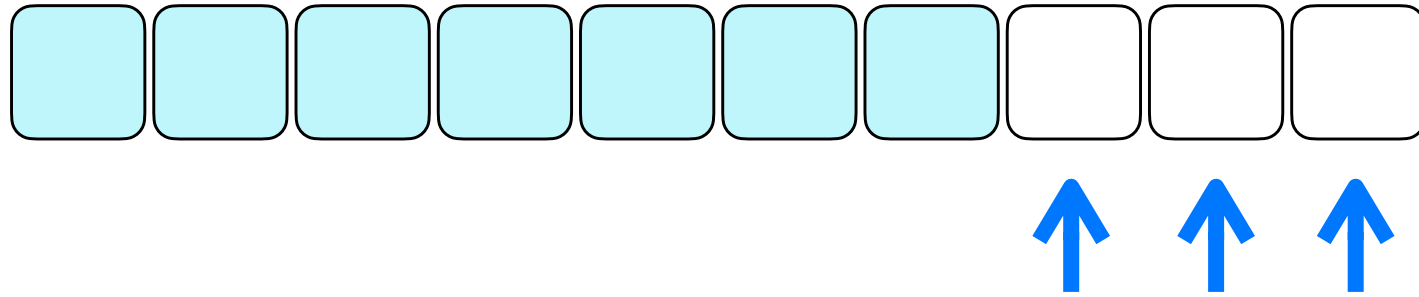
# Вектор инициализации



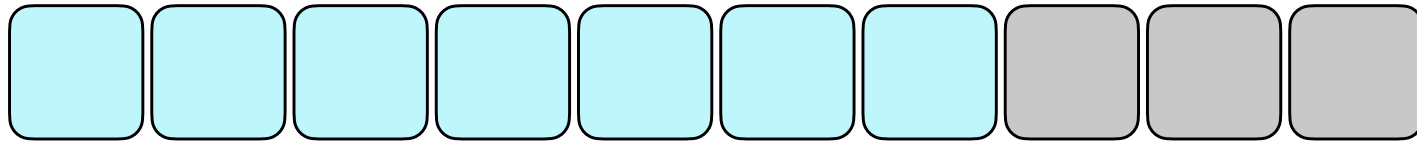
# Padding



# Padding

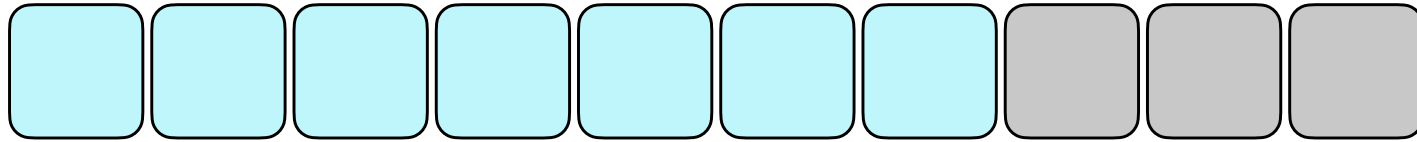


# Padding



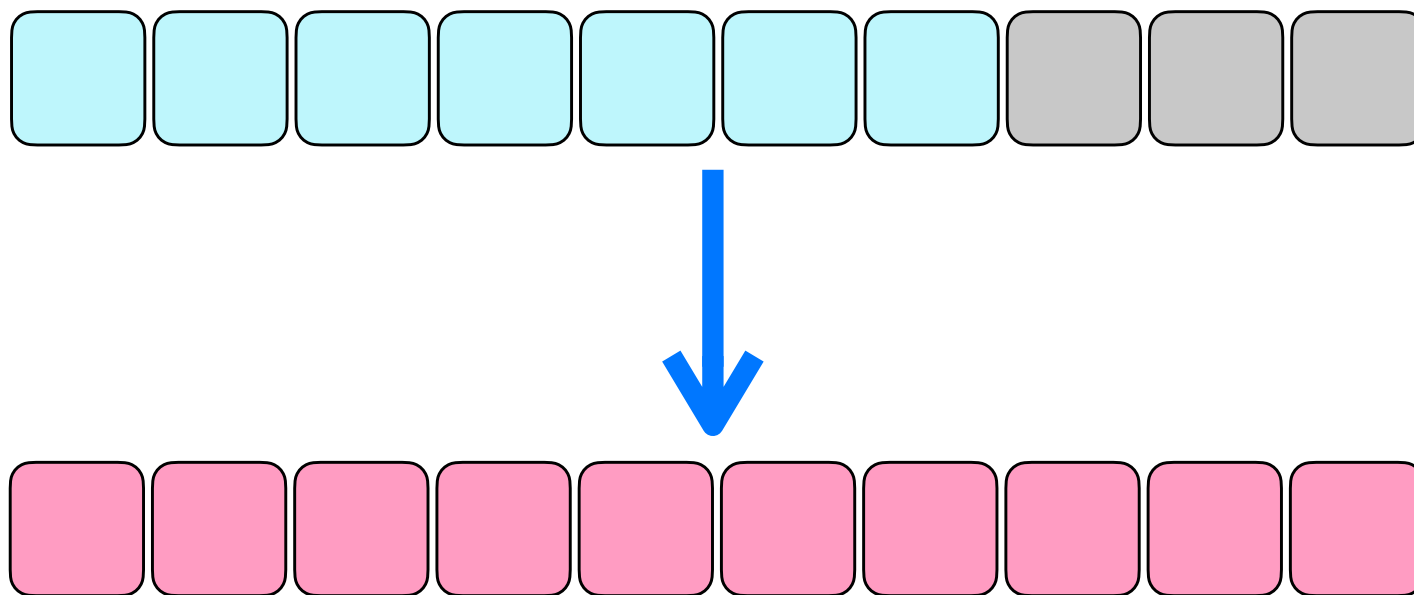


# Padding

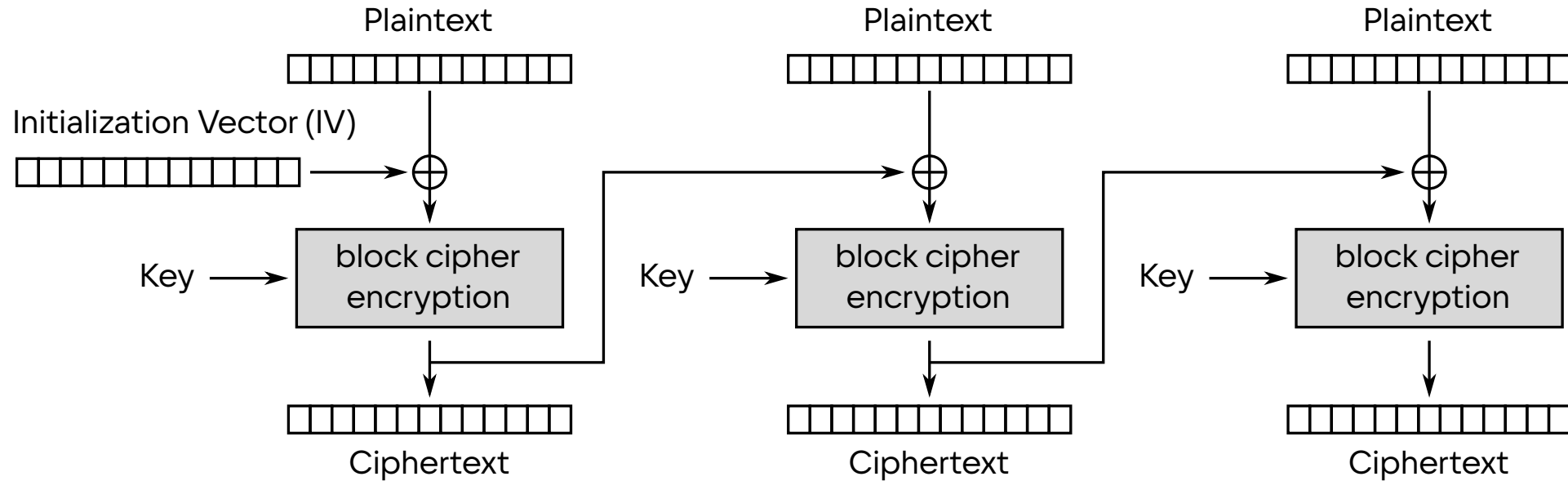


**PKCS#7**

# Padding

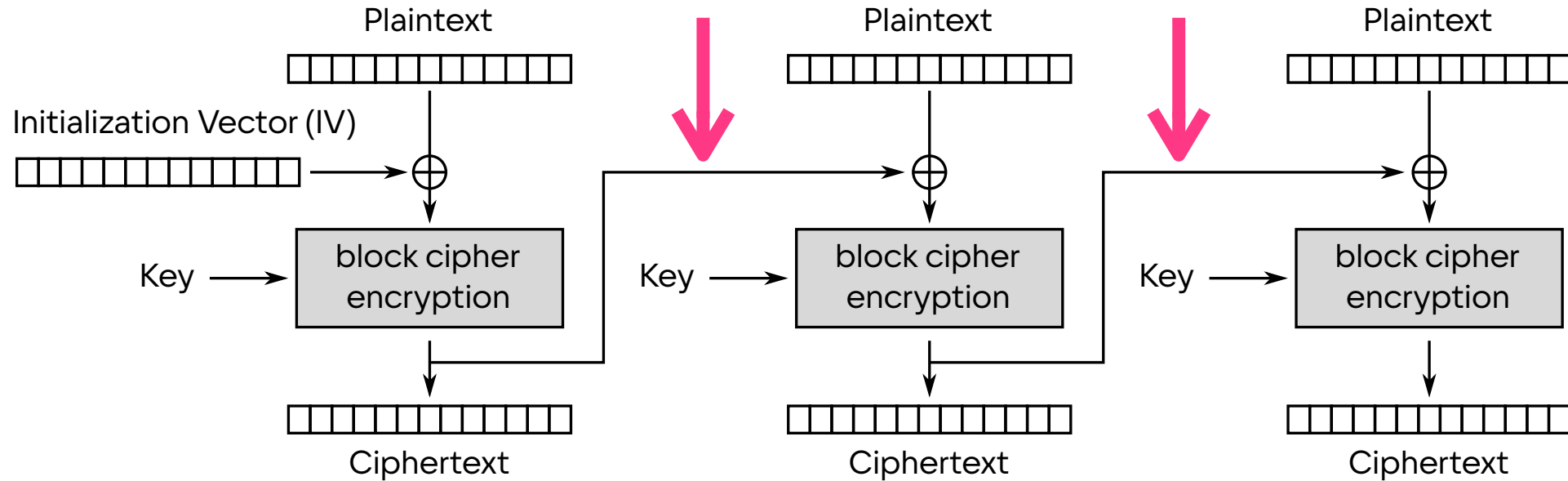


# CBC



Cipher Block Chaining (CBC) mode encryption

# CBC



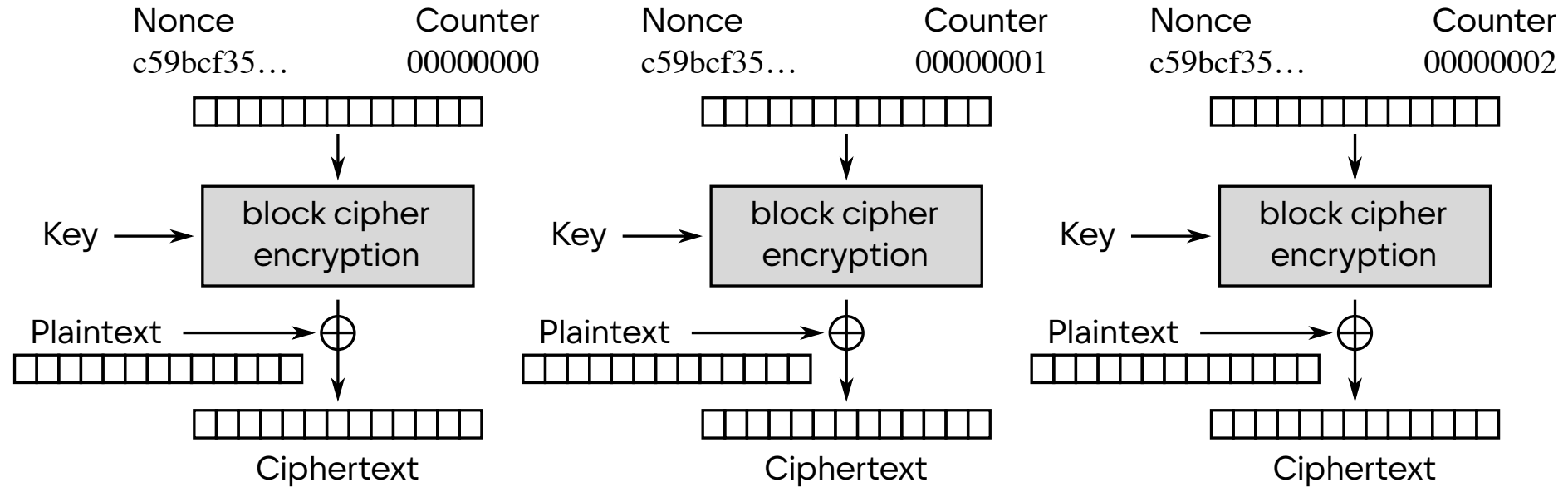
Cipher Block Chaining (CBC) mode encryption

# CTR

Counter Mode

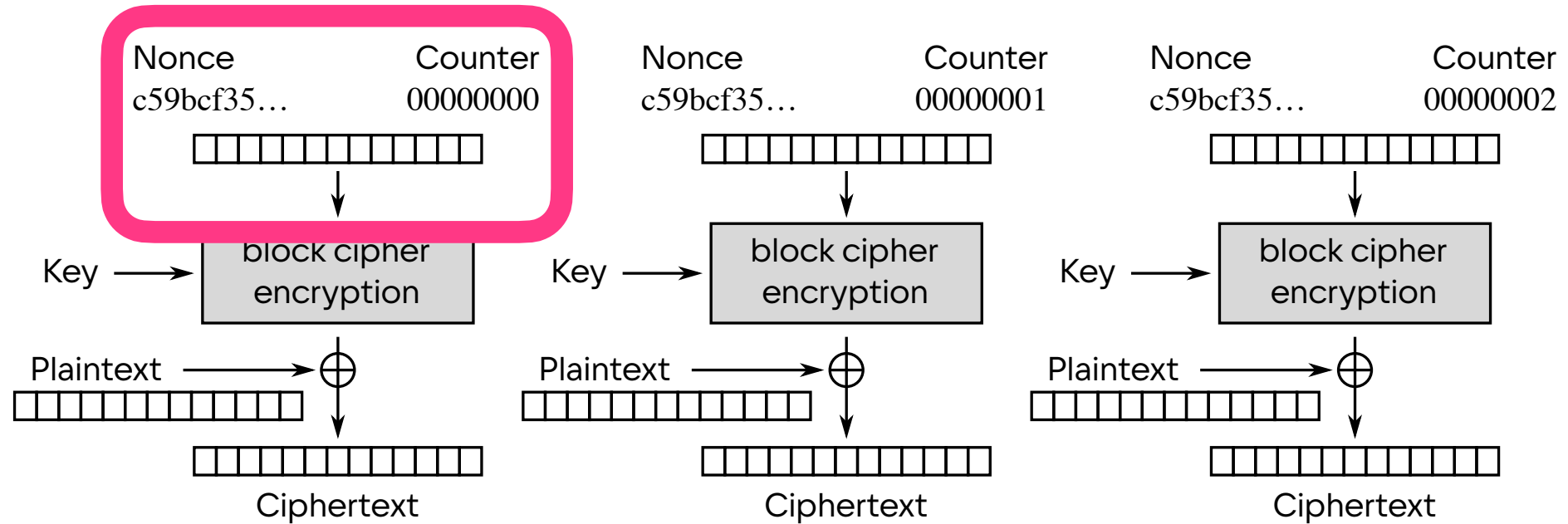


# CTR



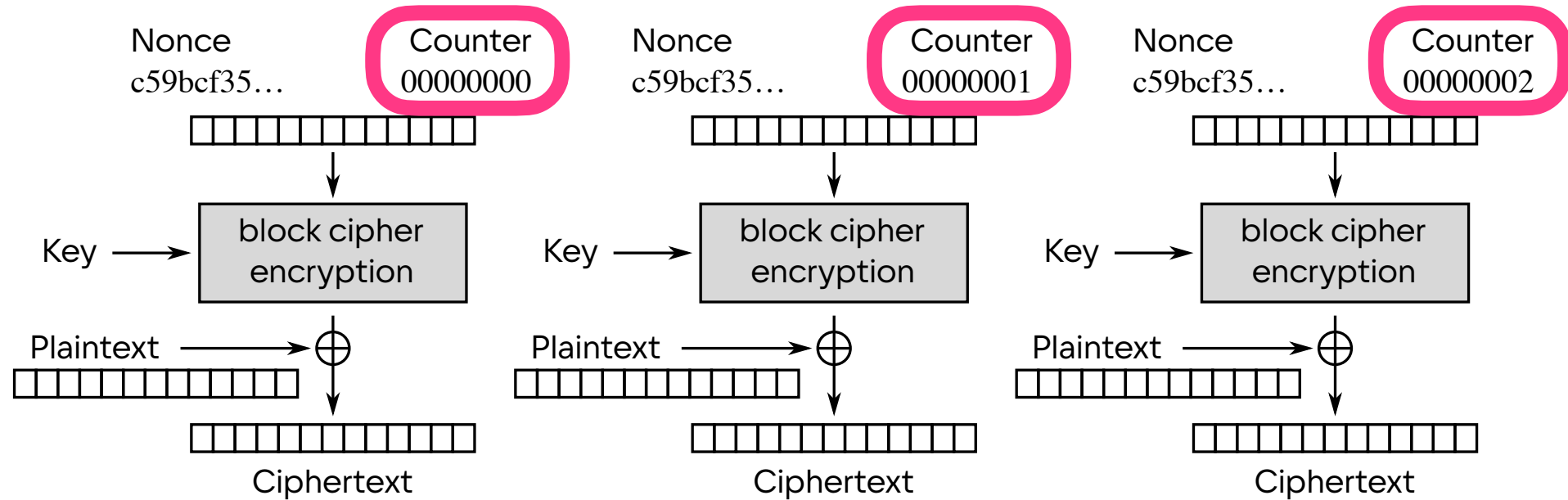
Counter (CTR) mode encryption

# CTR



Counter (CTR) mode encryption

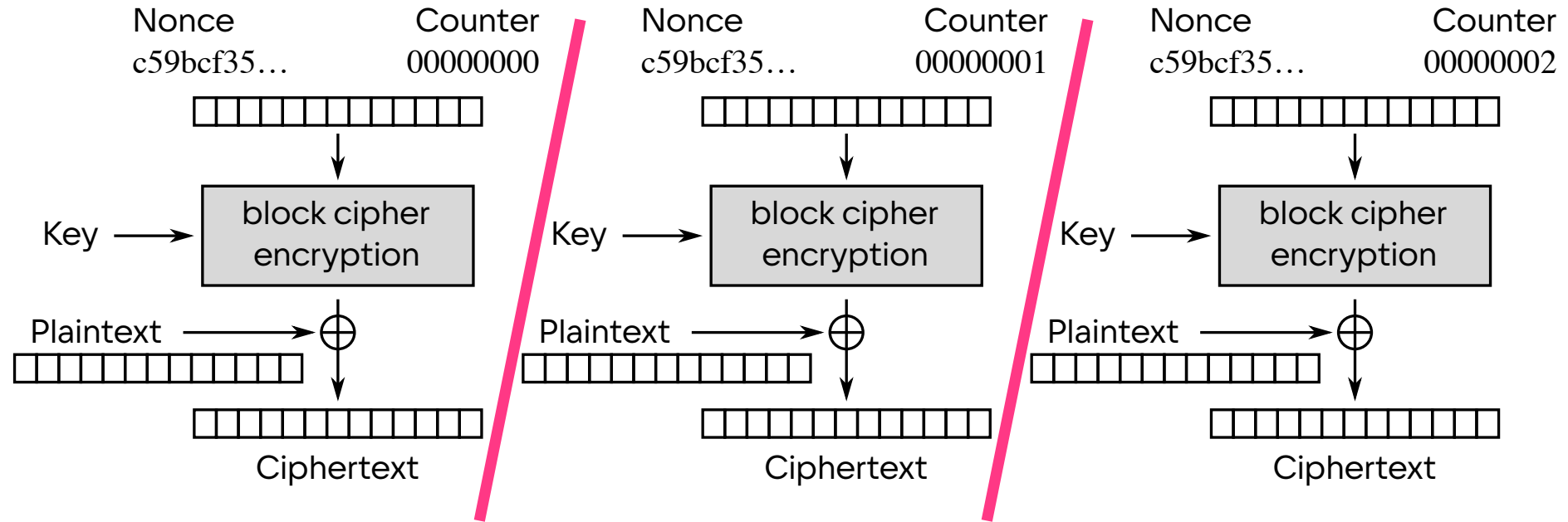
# CTR



Counter (CTR) mode encryption



# CTR



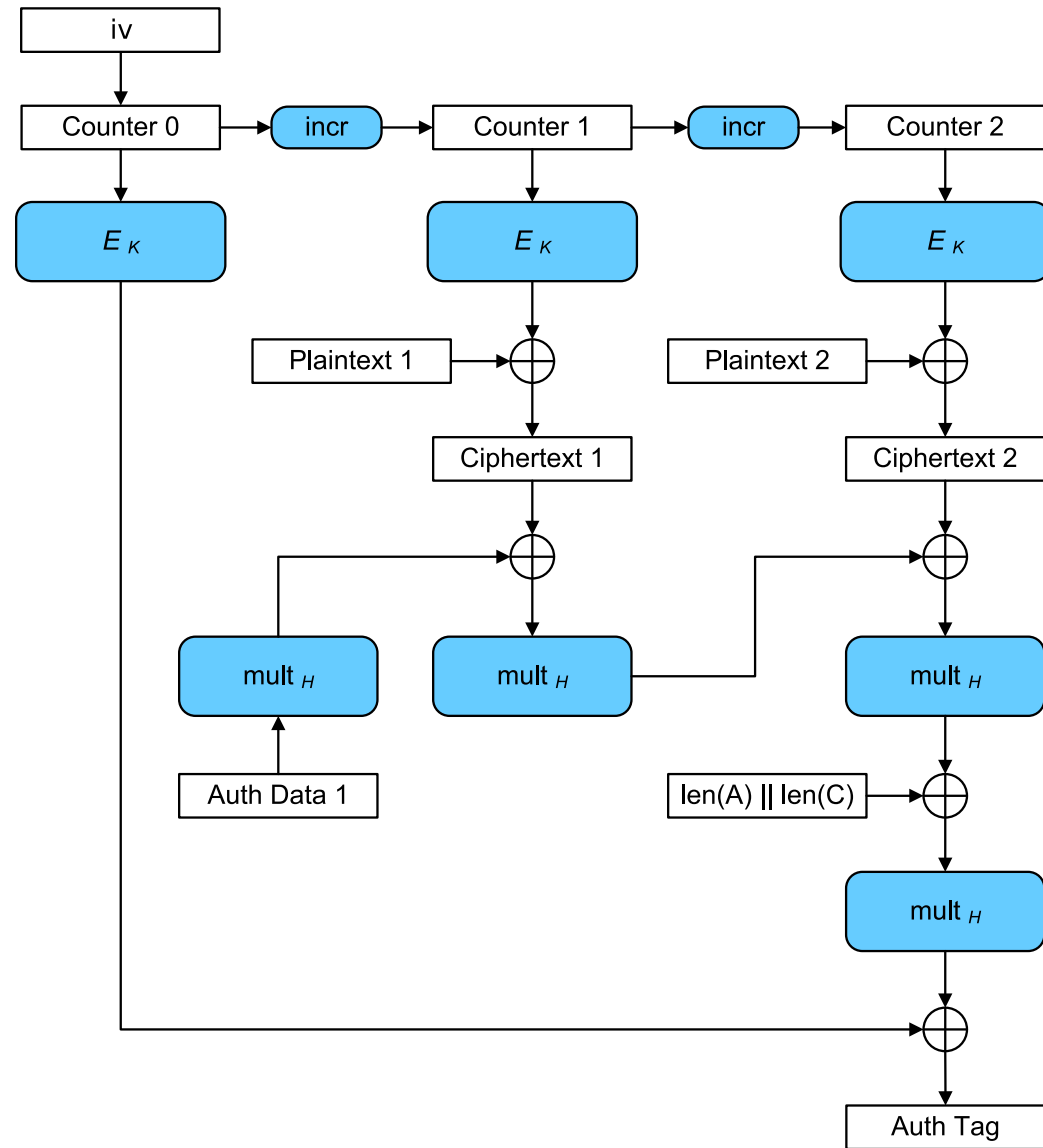
Counter (CTR) mode encryption

# GCM

Galois Counter Mode



# GCM



**GCM = CTR + Auth**



# Выбираем блочный режим шифрования

1.ECB

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16.XCB

17.EME2

18.CFB-8

19.SIV

20.CTS

# EncryptedFile



# EncryptedFile

```
implementation("androidx.security:security-crypto:1.1.0-alpha06")
```



# EncryptedFile

```
private val masterKey = MasterKey.Builder(context)
    .setKeyScheme(MasterKey.KeyScheme.AES256_GCM)
    .build()

val file: File = ...

val encryptedFile = EncryptedFile.Builder(
    context,
    file,
    masterKey,
    EncryptedFile.FileEncryptionScheme.AES256_GCM_HKDF_4KB
).build()

val inputStream: InputStream = encryptedFile.openFileInput()

val outputStream: OutputStream = encryptedFile.openFileOutput()
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```

# EncryptedFile

The encryption scheme to encrypt files.

```
public enum FileEncryptionScheme {
```

The file content is encrypted using StreamingAead with AES-GCM, with the file name as associated data.

For more information please see the Tink documentation:

[AesGcmHkdfStreamingKeyManager](#) > .aes256GcmHkdf4KBTemplate()

```
    AES256_GCM_HKDF_4KB(keyTemplateName: "AES256_GCM_HKDF_4KB");
```

```
    private final String mKeyTemplateName;
```

```
    FileEncryptionScheme(String keyTemplateName) { mKeyTemplateName = keyTemplateName; }
```

```
    KeyTemplate getKeyTemplate() throws GeneralSecurityException {
```

```
        return KeyTemplates.get(mKeyTemplateName);
```

```
    }
```

```
}
```

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```

```
    }
```

```
}
```

# EncryptedFile

```
implementation("androidx.security:security-crypto:1.1.0-alpha06")
```

Google (14)

	Version	Vulnerabilities	Repository	Usages	Date
1.1.x	1.1.0-alpha06		Google	56	Apr 19, 2023
	1.1.0-alpha05		Google	14	Feb 22, 2023
	1.1.0-alpha04		Google	16	Nov 09, 2022
	1.1.0-alpha03		Google	80	Dec 08, 2020
	1.1.0-alpha02		Google	16	Aug 07, 2020
	1.1.0-alpha01		Google	21	Jun 12, 2020
	1.0.0		Google	77	Apr 22, 2021



# Создание ключа





# Создание ключа

```
import java.security.Key
import java.util.Random
import javax.crypto.spec.SecretKeySpec

val random = Random()
val key = generateKey("AES", 256)

fun generateKey(cipher: String, keySize: Int): Key {
    val byteArray = ByteArray(keySize / 8)
    random.nextBytes(byteArray)
    return SecretKeySpec(byteArray, cipher)
}
```

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}
```

# Создание ключа

```
import java.security.Key
import java.security.SecureRandom
import javax.crypto.spec.SecretKeySpec

val random = SecureRandom()
val key = generateKey("AES", 256)

fun generateKey(cipher: String, keySize: Int): Key {
    val byteArray = ByteArray(keySize / 8)
    random.nextBytes(byteArray)
    return SecretKeySpec(byteArray, cipher)
}
```



**KeyGenerator**



**Random/SecureRandom**

# KeyGenerator

```
private fun generateKey(): Key {
    val keyGenerator = KeyGenerator.getInstance("AES", "AndroidKeyStore")
    val spec = createSpec()
    keyGenerator.init(spec)
    return keyGenerator.generateKey()
}

private fun createSpec(): KeyGenParameterSpec {
    val purposes = KeyProperties.PURPOSE_ENCRYPT or KeyProperties.PURPOSE_DECRYPT
    return KeyGenParameterSpec.Builder("MyPerfectKey", purposes)
        .setKeySize(256)
        .setBlockModes(KeyProperties.BLOCK_MODE_CTR)
        .setEncryptionPaddings(KeyProperties.ENCRYPTION_PADDING_NONE)
        .build()
}
```

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}
```

## Создание ключа до API 23

KeyStore до API 23 не  
умеет хранить  
симметричные ключи



# Создание ключа до API 23

1) С помощью KeyGenerator генерируем пару ключей

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- 1) С помощью KeyGenerator генерируем пару ключей
- 2) Генерируем симметричный ключ
- 3) Шифруем симметричный ключ публичным ключом

## Создание ключа до API 23

- 1) С помощью KeyGenerator генерируем пару ключей
- 2) Генерируем симметричный ключ
- 3) Шифруем симметричный ключ публичным ключом
- 4) Кладем зашифрованный симметричный ключ в SharedPreferences

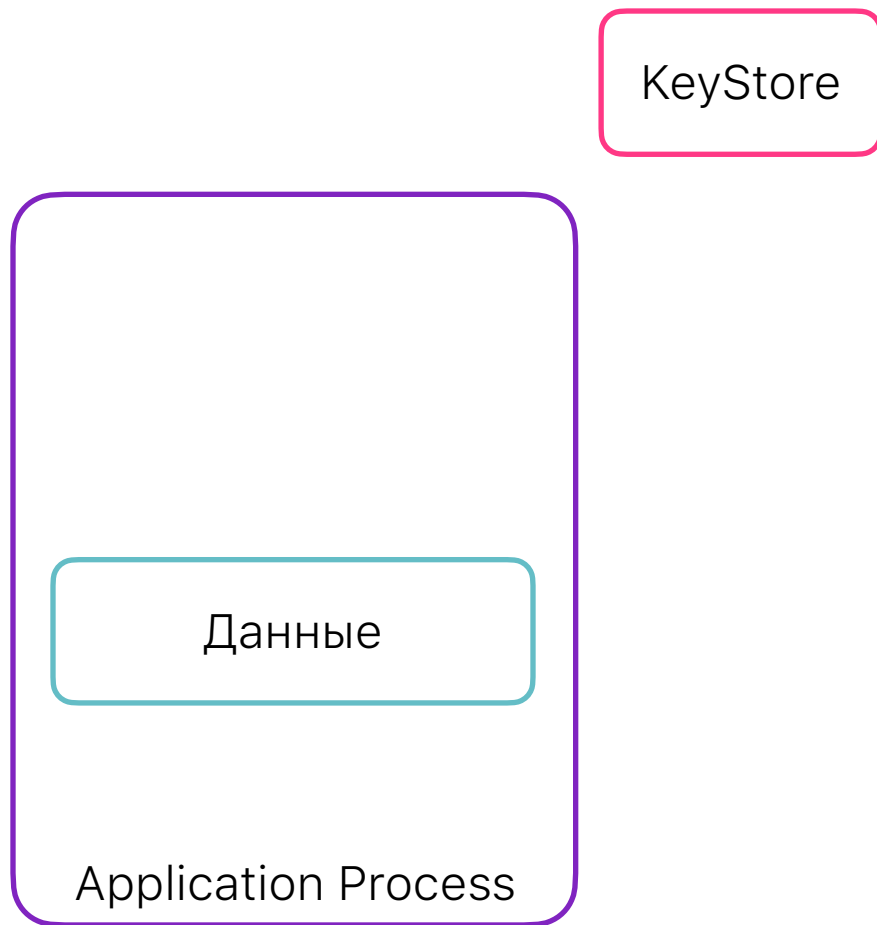


# KeyStore



**KeyStore - хранилище  
секретной информации**

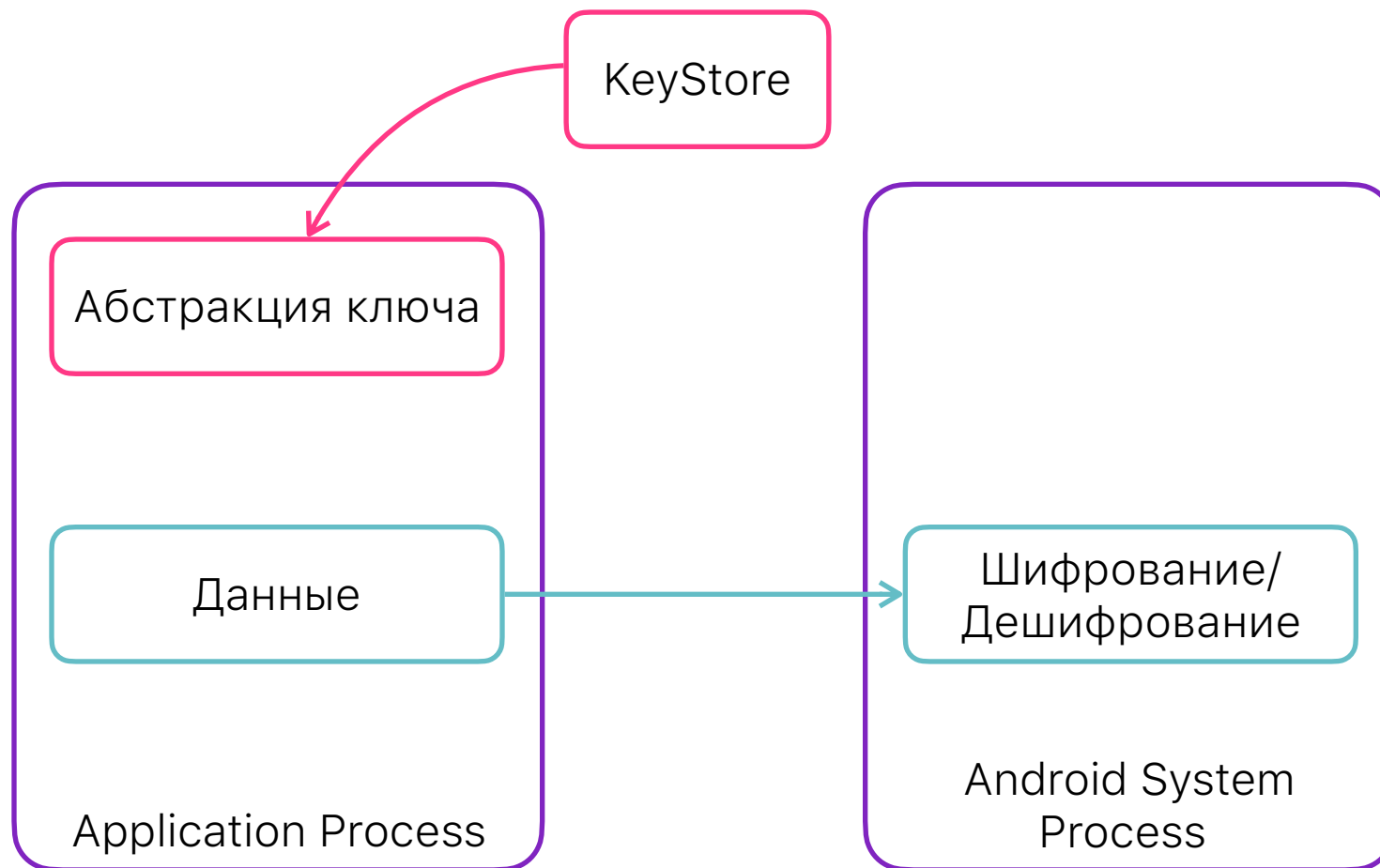
# KeyStore



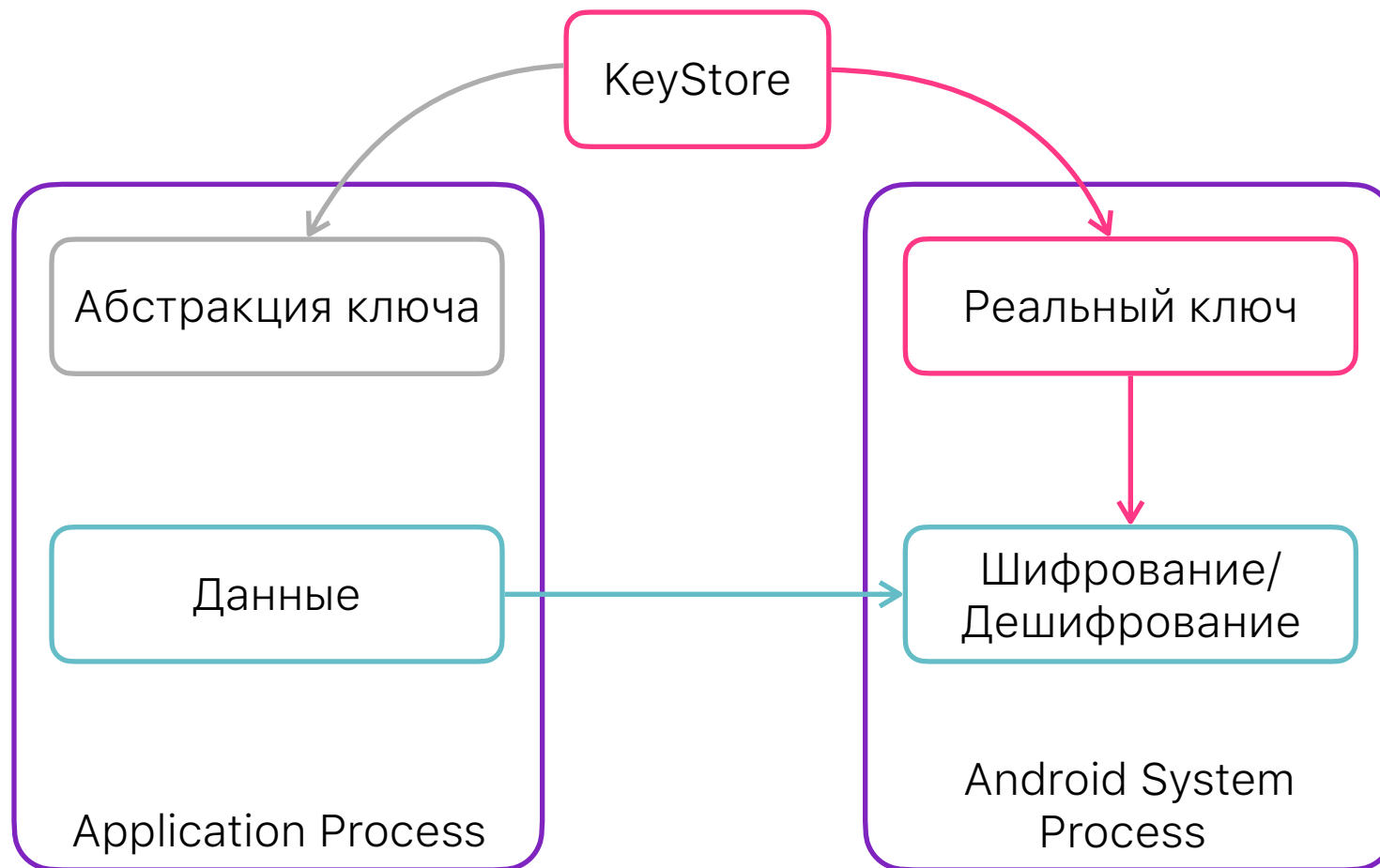
# KeyStore



# KeyStore



# KeyStore



# KeyStore

AOSP > Docs > Security

## Trusty TEE



# KeyStore



[AOSP](#) > [Docs](#) > [Security](#)

## Trusty TEE

[AOSP](#) > [Документы](#) > [Безопасность](#)

## Надежный ТРОЙНИК



# KeyStore

```
val keyGenerator = KeyGenerator.getInstance("AES", "AndroidKeyStore")
val spec = KeyGenParameterSpec.Builder("MyPerfectKey", purposes)
    ...
    .build()
```

```
if (keyStore.containsAlias("MyPerfectKey")) {
    val entry = keyStore.getEntry("MyPerfectKey", null)
    return (entry as KeyStore.SecretKeyEntry).secretKey
}
```

# Cipher



# Cipher

```
private fun createCipher(key: Key): Cipher {  
    val cipher = Cipher.getInstance("AES/CTR/NoPadding")  
    val iv = generateIv(16)  
    val spec = IvParameterSpec(iv)  
    cipher.init(Cipher.ENCRYPT_MODE, key, spec)  
    return cipher  
}
```

```
private fun generateIv(size: Int): ByteArray {  
    val array = ByteArray(size)  
    SecureRandom().nextBytes(array)  
    return array  
}
```

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    cipher.init(Cipher.ENCRYPT_MODE, key, spec)  
    return cipher  
}
```

```
private fun generateIv(size: Int): ByteArray {  
    val array = ByteArray(size)  
    SecureRandom().nextBytes(array)  
    return array  
}
```

# Cipher

```
val buffer = ByteArray(8192)
var bytes = inputStream.read(buffer)
while (bytes >= 0) {
    val decrypted = cipher.update(buffer, 0, bytes)
    if (decrypted.isNotEmpty()) {
        outputStream.write(decrypted, 0, decrypted.size)
    }
    bytes = inputStream.read(buffer)
}

val remaining = cipher.doFinal()
if (remaining.isNotEmpty()) {
    outputStream.write(remaining, 0, remaining.size)
}
```

# Cipher

```
val buffer = ByteArray(8192)
var bytes = inputStream.read(buffer)
while (bytes >= 0) {
    val decrypted = cipher.update(buffer, 0, bytes)
    if (decrypted.isNotEmpty()) {
        outputStream.write(decrypted, 0, decrypted.size)
    }
    bytes = inputStream.read(buffer)
}

val remaining = cipher.doFinal()
if (remaining.isNotEmpty()) {
    outputStream.write(remaining, 0, remaining.size)
}
```

# Cipher + I/O

```
private fun createCipher(key: Key): Cipher { ... }

fun createInputStream(file: File): InputStream {
    val cipher = createCipher(key)
    return CipherInputStream(file.InputStream(), cipher)
}

fun createOutputStream(file: File): OutputStream {
    val cipher = createCipher(key)
    return CipherOutputStream(file.OutputStream(), cipher)
}
```

# Cipher + I/O

```
private fun createCipher(key: Key): Cipher { ... }

fun createInputStream(file: File): InputStream {
    val cipher = createCipher(key)
    return CipherInputStream(file.InputStream(), cipher)
}

fun createOutputStream(file: File): OutputStream {
    val cipher = createCipher(key)
    return CipherOutputStream(file.OutputStream(), cipher)
}
```

skip()



# skip()

```
private fun createCipher(key: Key): Cipher { ... }

fun createInputStream(file: File, offset: Long): InputStream {
    val cipher = createCipher(key)
    val stream = CipherInputStream(file.InputStream(), cipher)
    stream.skip(offset)
    return stream
}
```



# skip()

```
private fun createCipher(key: Key): Cipher { ... }

fun createInputStream(file: File, offset: Long): InputStream {
    val cipher = createCipher(key)
    val stream = CipherInputStream(file.InputStream(), cipher)
    stream.skip(offset)
    return stream
}
```

# skip() в InputStream

```
public long skip(long n) throws IOException {
    long remaining = n;
    int nr;
    if (n <= 0) return 0;
    int size = (int)Math.min(MAX_SKIP_BUFFER_SIZE, remaining);
    byte[] skipBuffer = new byte[size];
    while (remaining > 0) {
        nr = read(skipBuffer, 0, (int)Math.min(size, remaining));
        if (nr < 0) break;
        remaining -= nr;
    }
    return n - remaining;
}
```

# skip() в InputStream

```
public long skip(long n) throws IOException {
    long remaining = n;
    int nr;
    if (n <= 0) return 0;
    int size = (int)Math.min(MAX_SKIP_BUFFER_SIZE, remaining);
    byte[] skipBuffer = new byte[size];
    while (remaining > 0) {
        nr = read(skipBuffer, 0, (int)Math.min(size, remaining));
        if (nr < 0) break;
        remaining -= nr;
    }
    return n - remaining;
}
```

# skip() в CipherInputStream

```
private int ostart = 0;
private int ofinish = 0;

public long skip(long n) throws IOException {
    int available = ofinish - ostart;
    if (n > available) {
        n = available;
    }
    if (n < 0) {
        return 0;
    }
    ostart += n;
    return n;
}
```

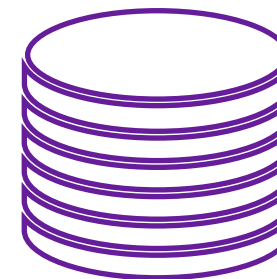
# skip() в CipherInputStream

```
private int ostart = 0;
private int ofinish = 0;

public long skip(long n) throws IOException {
    int available = ofinish - ostart;
    if (n > available) {
        n = available;
    }
    if (n < 0) {
        return 0;
    }
    ostart += n;
    return n;
}
```

# read() в CipherInputStream

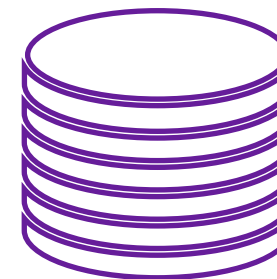
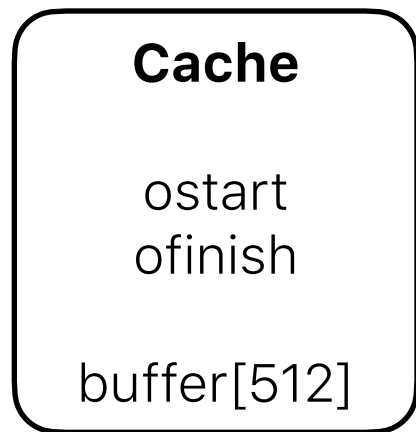
read(N)



Реальные данные

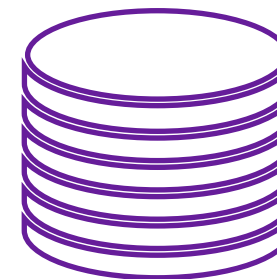
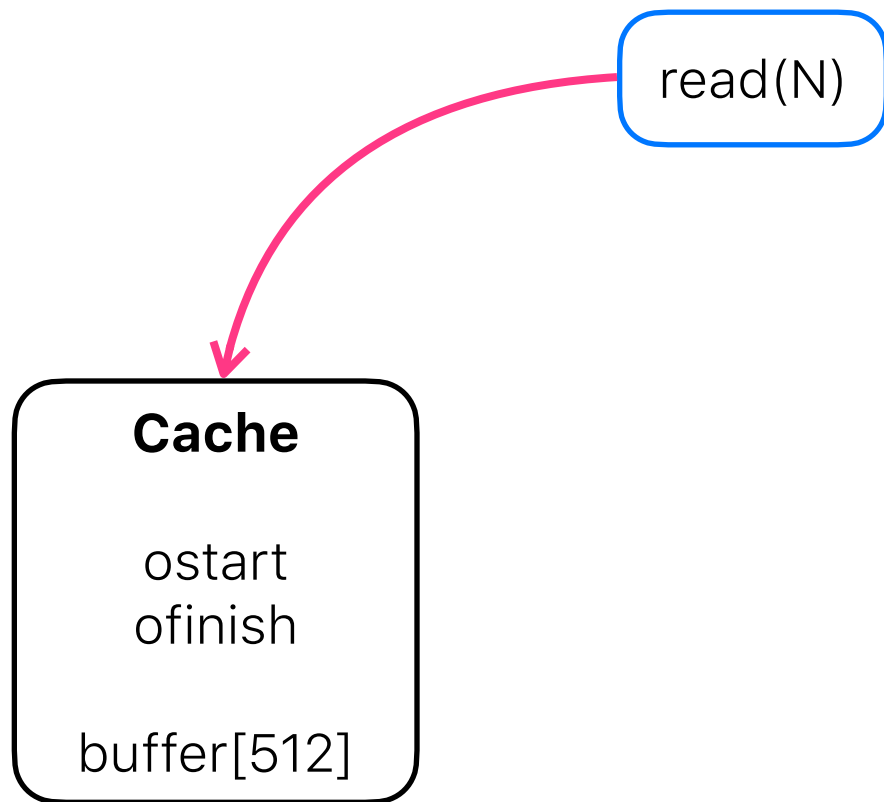
# read() в CipherInputStream

read(N)



Реальные данные

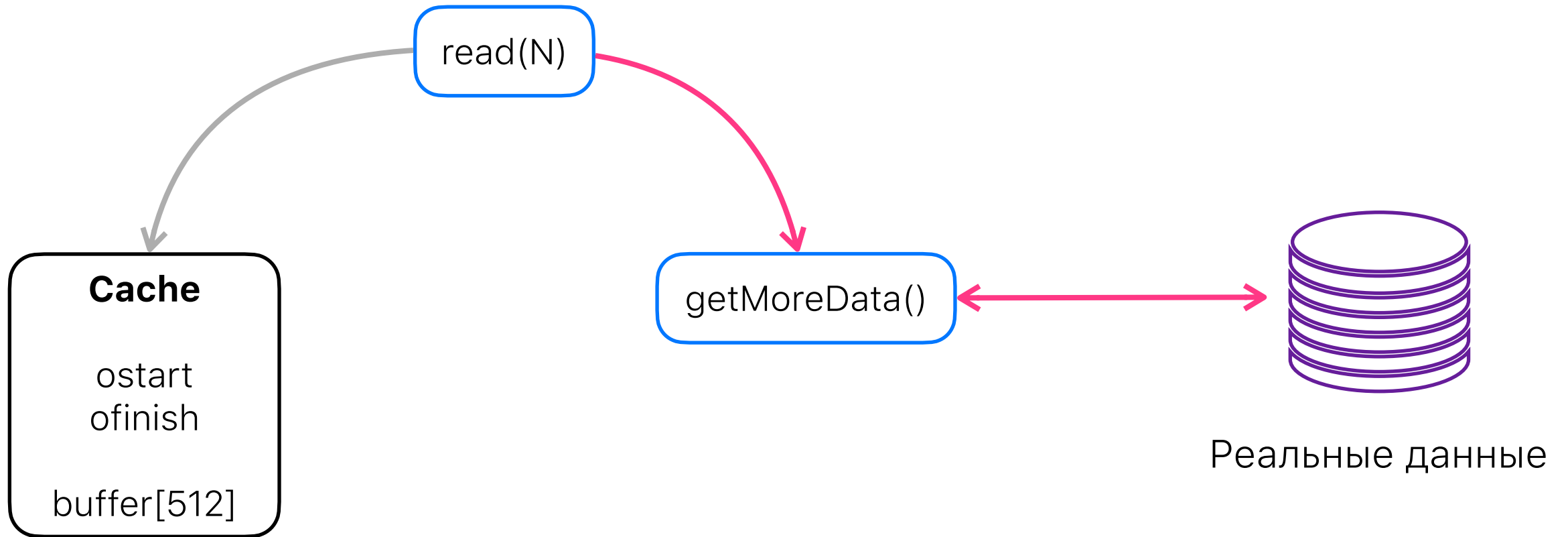
# read() в CipherInputStream



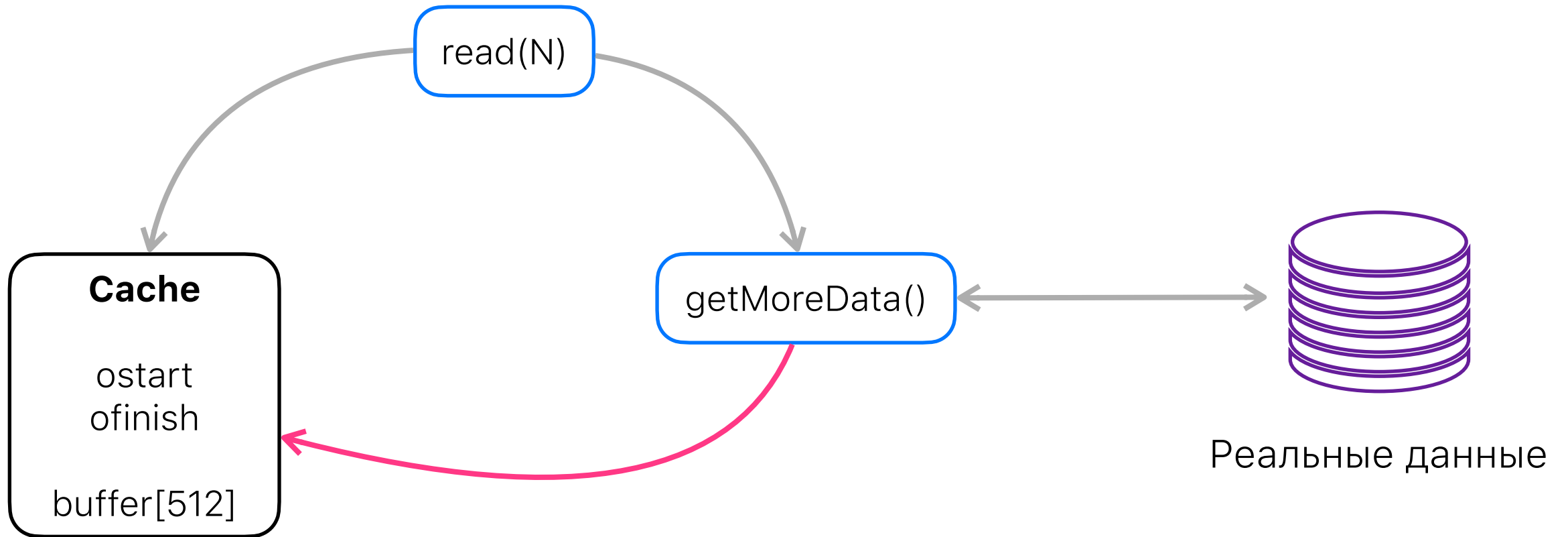
Реальные данные



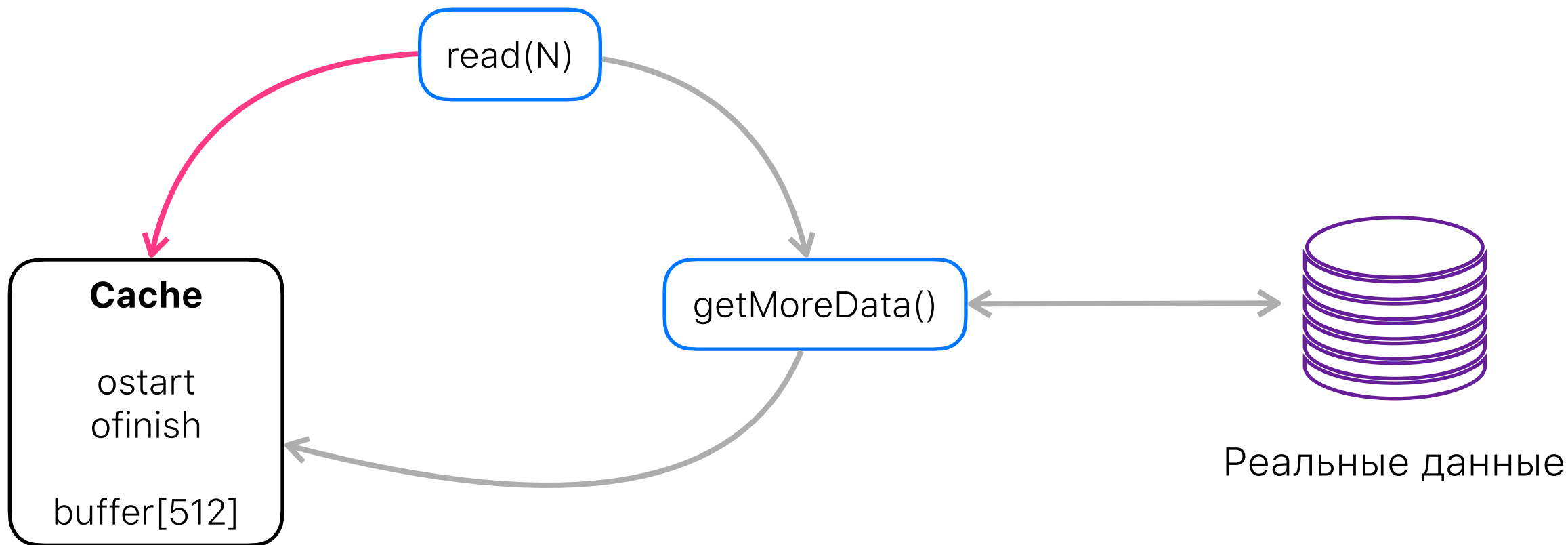
# read() в CipherInputStream



# read() в CipherInputStream



# read() в CipherInputStream



**skip(N) + read() ?**

~~skip(N) = read()?~~

skip() 2.0



## skip() 2.0

```
private fun generateIv(offset: Long, size: Int = 16): ByteArray {
    val counter = offset / size
    val counterAsBytes = Longs.toByteArray(counter)
    val iv = ByteArray(size)
    ...
    System.arraycopy(
        counterAsBytes,
        0,
        iv,
        iv.size - counterAsBytes.size,
        counterAsBytes.size
    )
    return iv
}
```

## skip() 2.0

```
private fun generateIv(offset: Long, size: Int = 16): ByteArray {
    val counter = offset / size
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    val iv = ByteArray(size)
    ...
    System.arraycopy(
        counterAsBytes,
        0,
        iv,
        iv.size - counterAsBytes.size,
        counterAsBytes.size
    )
    return iv
}
```

## skip() 2.0

```
fun createInputStream(file: File, offset: Long): InputStream {  
    val cipher: Cipher = ...  
    val remainder = offset % 16  
  
    val fis = FileInputStream(file)  
    fis.skip(offset - remainder)  
  
    val cis = CipherInputStream(fis, cipher)  
    customSkip(cis, remainder)  
    return cis  
}
```

## skip() 2.0

```
fun createInputStream(file: File, offset: Long): InputStream {
    val cipher: Cipher = ...
    val remainder = offset % 16

    val fis = FileInputStream(file)
    fis.skip(offset - remainder)

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    customSkip(cis, remainder)
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}
```

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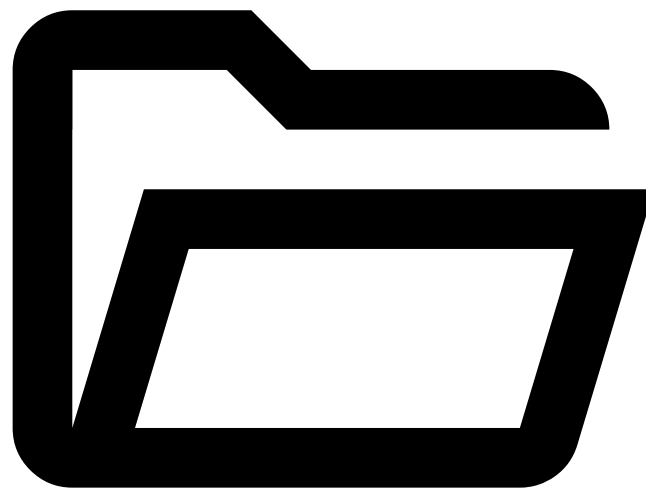
    val fis = FileInputStream(file)
    fis.skip(offset - remainder)

    val cis = CipherInputStream(fis, cipher)
    customSkip(cis, remainder) ← skip + read
    return cis
}
```

А как  
шарить?

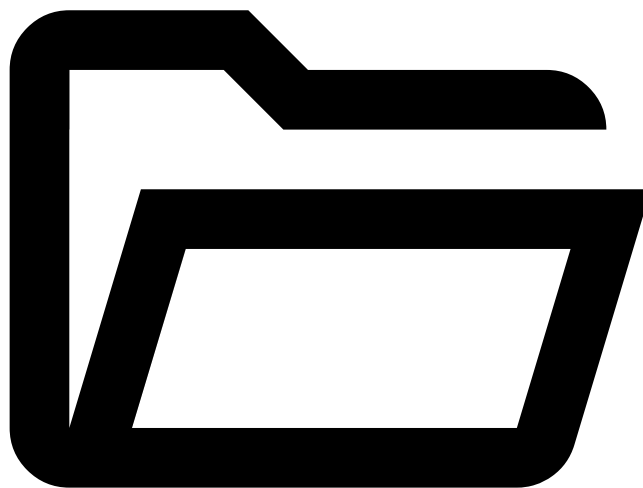


Шаринг



Downloads

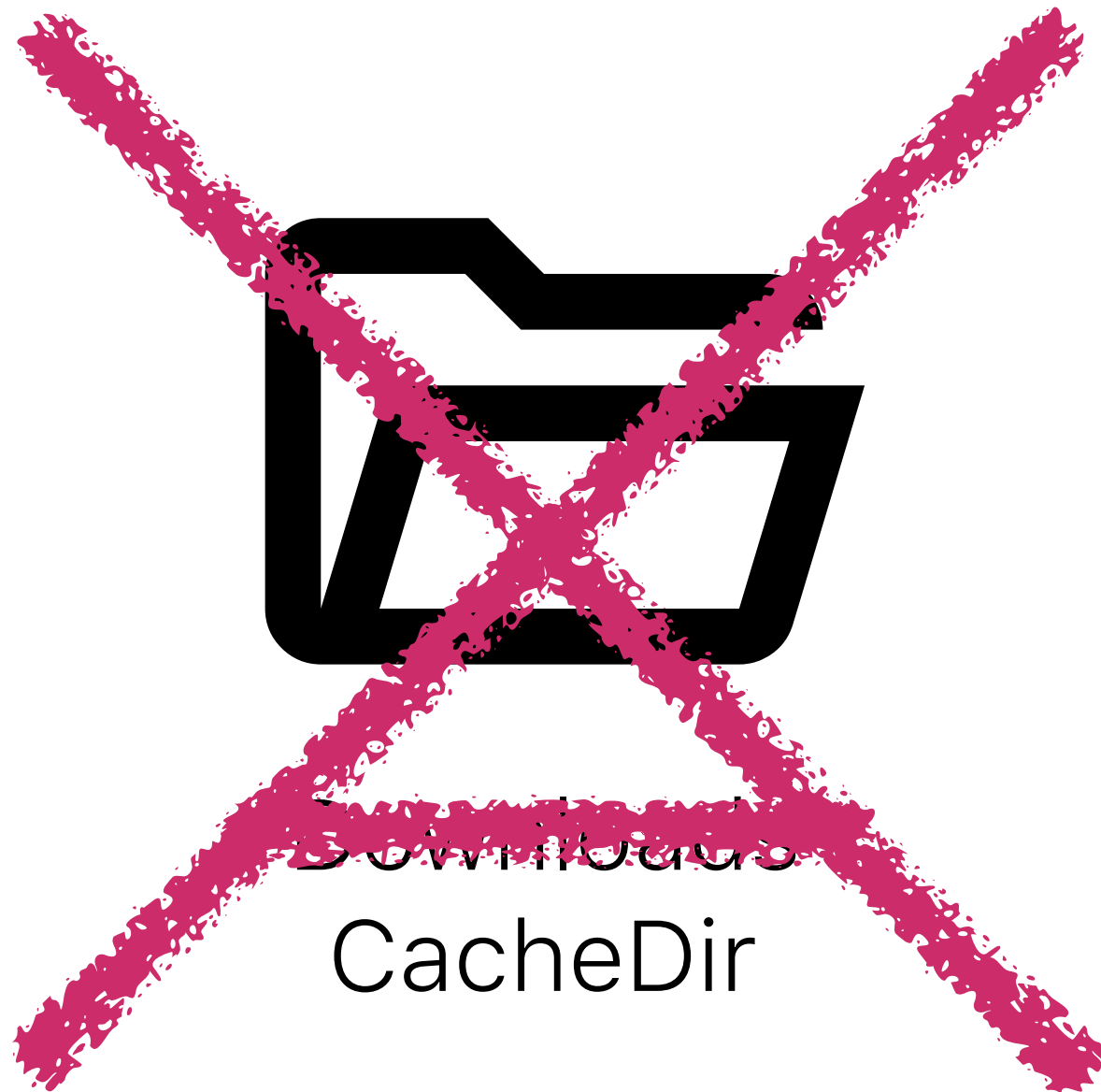
# Шаринг



~~Downloads~~

CacheDir

Шаринг





**ParcelFileDescriptor**

**ContentProvider**



# ContentProvider

```
override fun openFile(
    uri: Uri,
    mode: String
): ParcelFileDescriptor? {
    if (!isValid(uri)) return null
    return runCatching {
        val fileName = extractFileName(uri)
        createFileDescriptor(fileName)
    }.getOrNull()
}
```

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        val fileName = extractFileName(uri)
        createFileDescriptor(fileName)
    }.getOrNull()
}
```

# ParcelFileDescriptor

```
fun createFileDescriptor(name: String): ParcelFileDescriptor? {
    val file = File(context.cacheDir, name)
    val sm = context.getSystemService(StorageManager::class.java)
    val thread = HandlerThread("FileSharing")
    thread.start()
    val callback = createCallback(file, thread)
    return storageManager.openProxyFileDescriptor(
        ParcelFileDescriptor.MODE_READ_ONLY,
        callback,
        Handler(thread.looper)
    )
}
```

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}
```

# ParcelFileDescriptorCallback

```
object : ProxyFileDescriptorCallback() {
    override fun onGetSize(): Long = file.length()
    override fun onRead(offset: Long, size: Int, data: ByteArray?): Int {
        return createCipherInputStream(file, offset).use {
            var totalRead = 0
            while (totalRead <= size) {
                val after = it.read(data, totalRead, size - totalRead)
                if (after <= 0) break
                totalRead += after
            }
            totalRead
        }
    }
    override fun onRelease() {
        thread.quitSafely()
    }
}
```

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                if (after <= 0) break  
                totalRead += after  
            }  
            totalRead  
        }  
    }  
    override fun onRelease() {  
        thread.quitSafely()  
    }  
}
```

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    val thread = HandlerThread("FileSharing")
    thread.start()
    val callback = createCallback(file, thread)
    return storageManager.openProxyFileDescriptor(
        ParcelFileDescriptor.MODE_READ_ONLY,
        callback,
        Handler(thread.looper)
    )
}
```

# ParcelFileDescriptor до API 26

```
@RequiresApi(Build.VERSION_CODES.O)  
private fun createFileDescriptor(  
    fileName: String  
): ParcelFileDescriptor?
```





**MemoryFile позволяет  
«загрузить» данные в ОЗУ**

# MemoryFile

```
private fun createMemoryFile(file: File): MemoryFile {
    val size = file.length()
    val memoryFile = MemoryFile(file.name, size.toInt())

    val inStream = createCipherInputStream(file)
    val outputStream = memoryFile.outputStream
    inStream.copyTo(outputStream)
    inStream.close()
    outputStream.close()

    return memoryFile
}
```

# MemoryFile

```
private fun createMemoryFile(file: File): MemoryFile {
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    val inStream = createCipherInputStream(file)
    val outputStream = memoryFile.outputStream
    inStream.copyTo(outputStream)
    inStream.close()
    outputStream.close()

    return memoryFile
}
```

# MemoryFile

```
@SuppressWarnings("DiscouragedPrivateApi")
private fun createFileDescriptor(file: MemoryFile): ParcelFileDescriptor? {
    val method = MemoryFile::class.java.getDeclaredMethod(«getFileDescriptor»)
    val fileDescriptor = method.invoke(file) as FileDescriptor

    val field = fileDescriptor.javaClass.getDeclaredField(«descriptor»)
    field.isAccessible = true
    val fd = field.getInt(fileDescriptor)

    return ParcelFileDescriptor.adoptFd(fd)
}
```

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    val fd = field.getInt(fileDescriptor)

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}
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@SuppressWarnings("DiscouragedPrivateApi")
private fun createFileDescriptor(file: MemoryFile): ParcelFileDescriptor? {
    val method = MemoryFile::class.java.getDeclaredMethod(«getFileDescriptor»)
    val fileDescriptor = method.invoke(file) as FileDescriptor

    val field = fileDescriptor.javaClass.getDeclaredField(«descriptor»)
    field.isAccessible = true
    val fd = field.getInt(fileDescriptor)

    return ParcelFileDescriptor.adoptFd(fd)
}
```



**MemoryFile фактически  
не имеет лимита**

# Выводы



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Защита должна быть многоуровневой

Вопросы?

