



How ~~not~~ to  
become a dragon

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He who defeateth the Dragon  
Becometh the Dragon

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# The beginning

```
for(int j=0; j<n; j++)
{
    if(n!=2)
    {
        if(i<r)
        {
            if(j<t)
            {
                if(j>=k)
                {
                    if(j==k)
                    {
                        if(l==1)
                        {
                            {
                                a[i,j] = k + 1;
                            }
                        }
                    }
                    else{ a[i,j] = k; }
                    else{ a[i,j] = a[i,k]; }
                }
            }
            else{ a[i,j] = a[i-1, j]; }
        }
    }
    else
    {
        if(a[i, j-1] - 1 > 0)
```

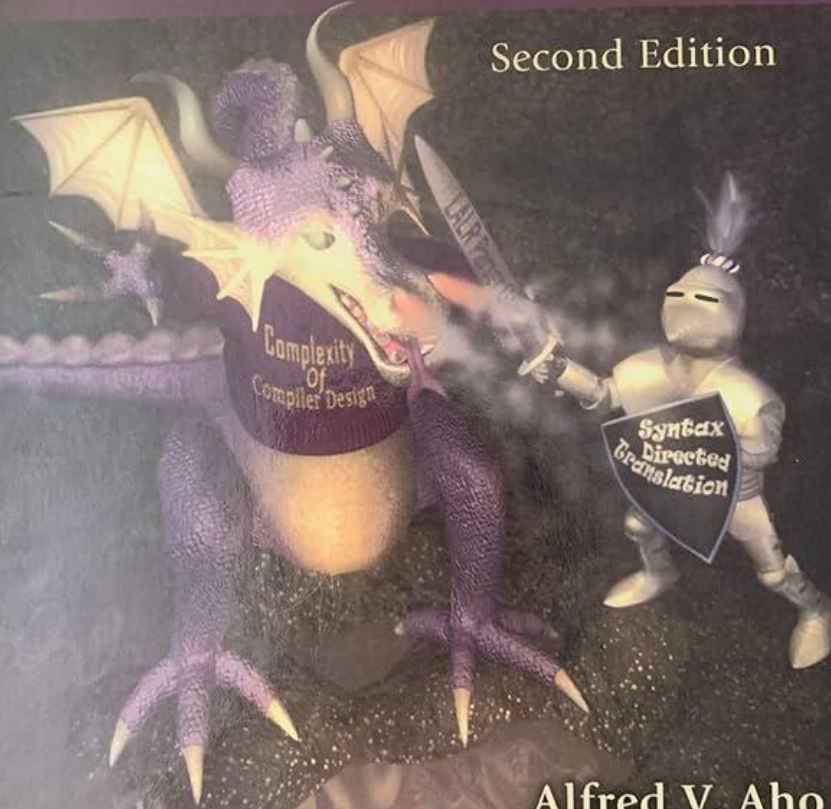




# Compilers

*Principles, Techniques, & Tools*

Second Edition



Alfred V. Aho  
Monica S. Lam  
Ravi Sethi  
Jeffrey D. Ullman

Arithmetic expressions

minutes = left + seconds \* 60



Lexer



<id> <=> <id> <+> <id> <\*> <60>



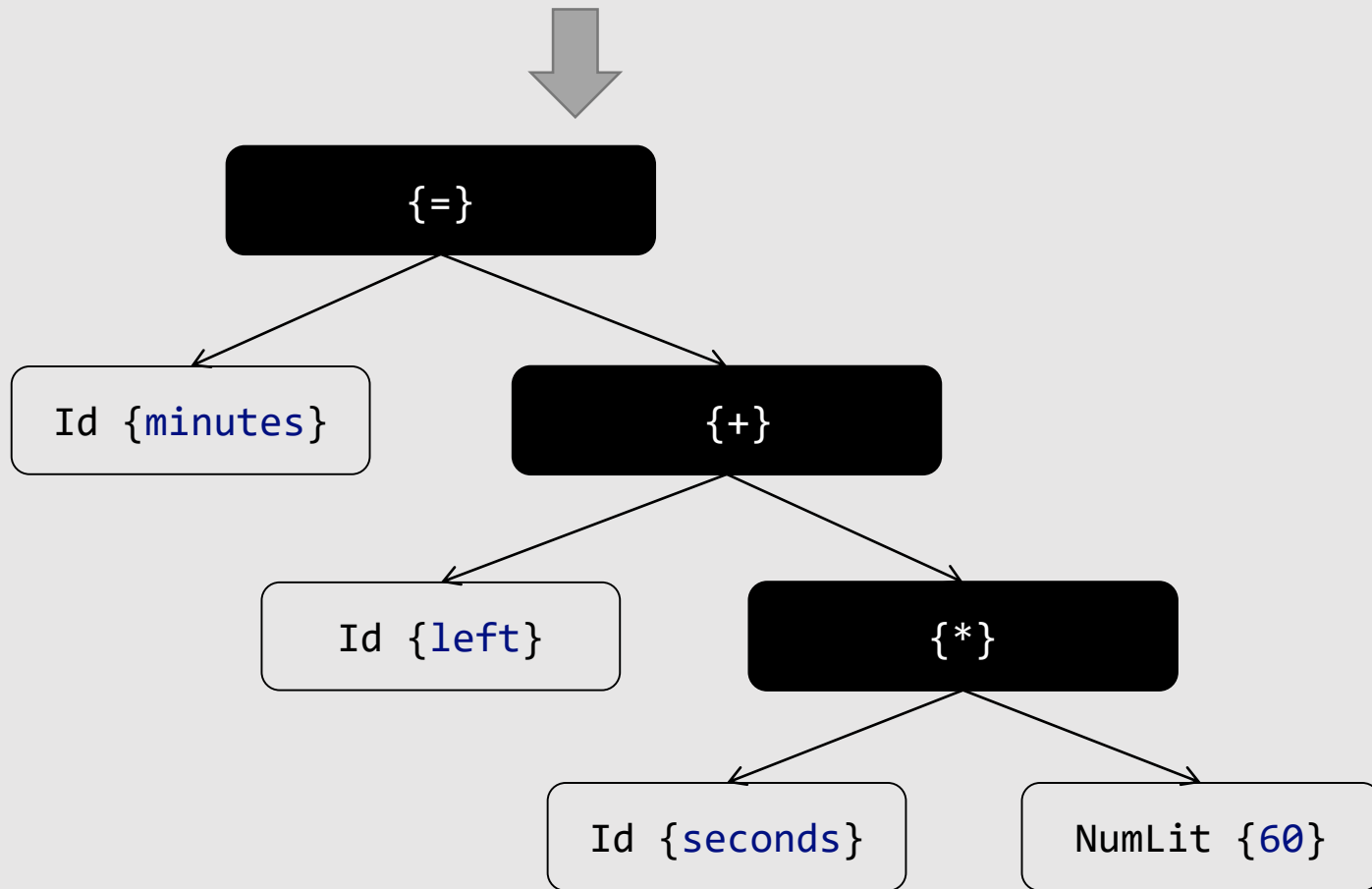
Parser

`minutes = left + seconds * 60`

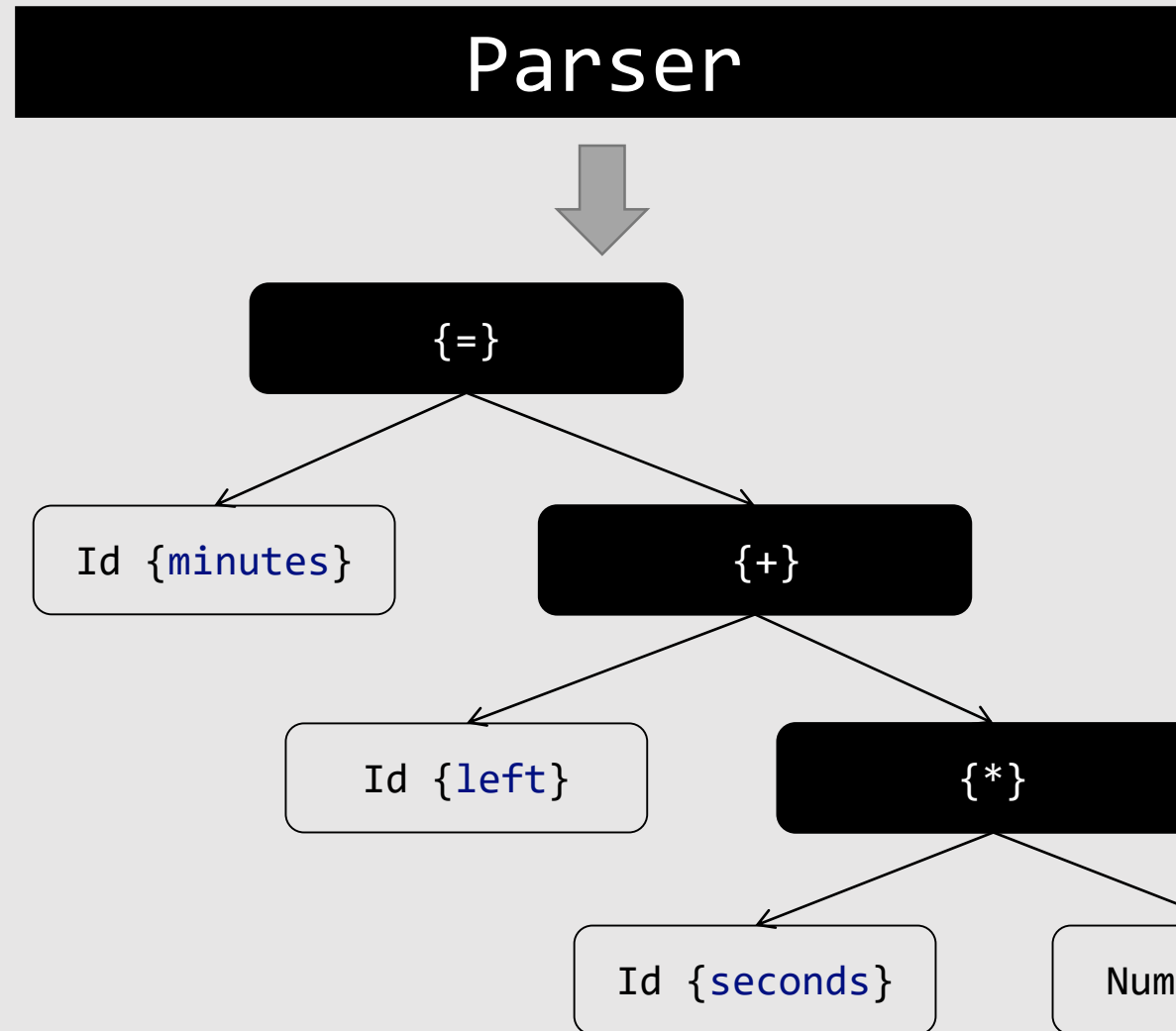
Lexer

Parser

Sema







# Parser

LookAhead()

Reads the next token from input

Consume()

Shifts lexer to the next token

...

# Parser

LookAhead()

Consume()

Match(...)

TryConsume(...)

...

Reads the next token from input

Shifts lexer to the next token

Compares LookAhead with the arg

Match + Consume

Parser
LookAhead()
Consume()
Match(...)
TryConsume(...)
ParseExpression
ParseAssignmentExpression
ParseAdditiveExpression
...

Reads the next token from input

Shifts lexer to the next token

Compares LookAhead with the arg

Match + Consume

Parse input using Matchers and Consumers



# C++ standard

Index	Summary	[gram]
A.1	General	[gram.general]
A.2	Keywords	[gram.key]
A.3	Lexical conventions	[gram.lex]
A.4	Basis	[gram.basis]
A.5	Expressions	[gram.expr]
A.6	Statements	[gram.stmt]
A.7	Declarations	[gam.dcl]
A.8	Modules	[gram.module]
A.9	Classes	[gram.class]
A.10	Overloading	[gram.over]
A.11	Templates	[gram.temp]
A.12	Exceptions handling	[gram.except]
A.13	Preprocessing directives	[gram.cpp]

# C++ standard

Index	Summary	[gram]
A.1	General	[gram.general]
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A.4	Basis	[gram.basis]
A.5	Expressions	[gram.expr]
A.6	Statements	[gram.stmt]
A.7	Declarations	[gam.dcl]
A.8	Modules	[gram.module]
A.9	Classes	[gram.class]
A.10	Overloading	[gram.over]
A.11	Templates	[gram.temp]
A.12	Exceptions handling	[gram.except]
A.13	Preprocessing directives	[gram.cpp]

assignment-expression:

conditional-expression

yield-expression

throw-expression

logical-or-expression

assignment-operator initializer-clause

assignment-operator:

one of '`=` `*=` `/=` `%=` `+=` `-` ....'

expression:

assignment-expression

expression , assignment-expression

# Expressions (Grammar)

expression:

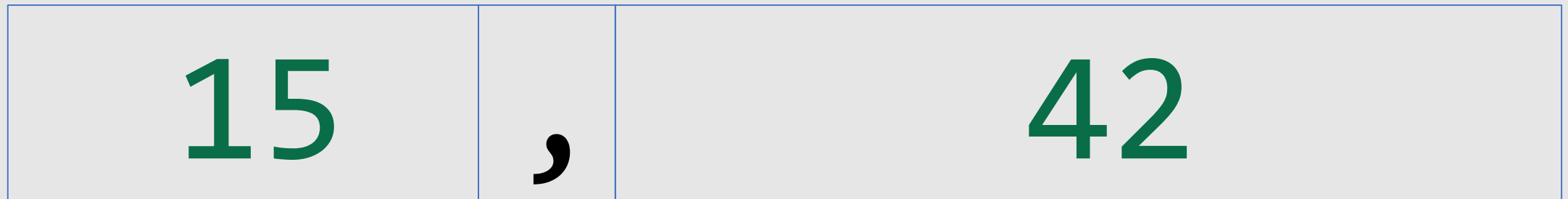
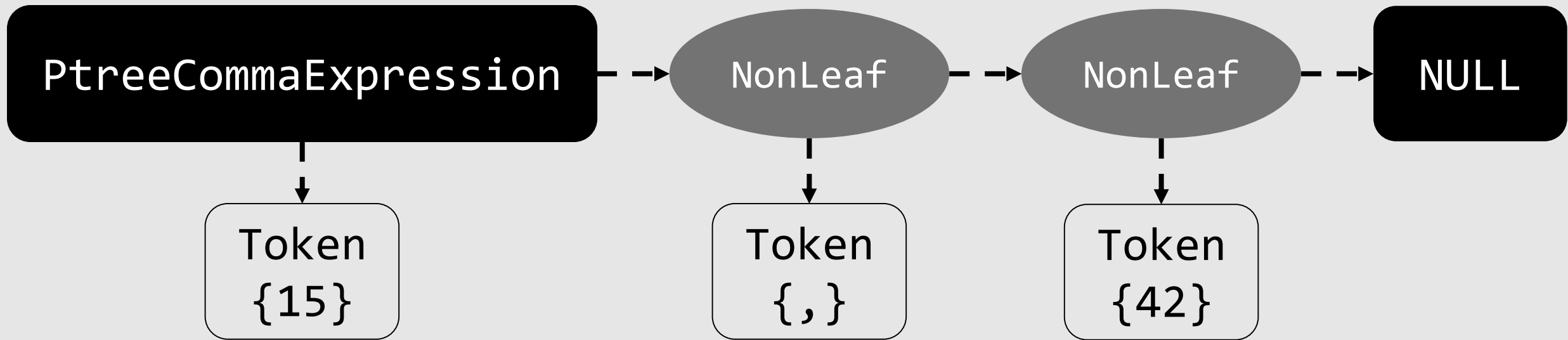
assignment-expression

expression , assignment-expression

15	,	42
----	---	----

expression , assignment-expression

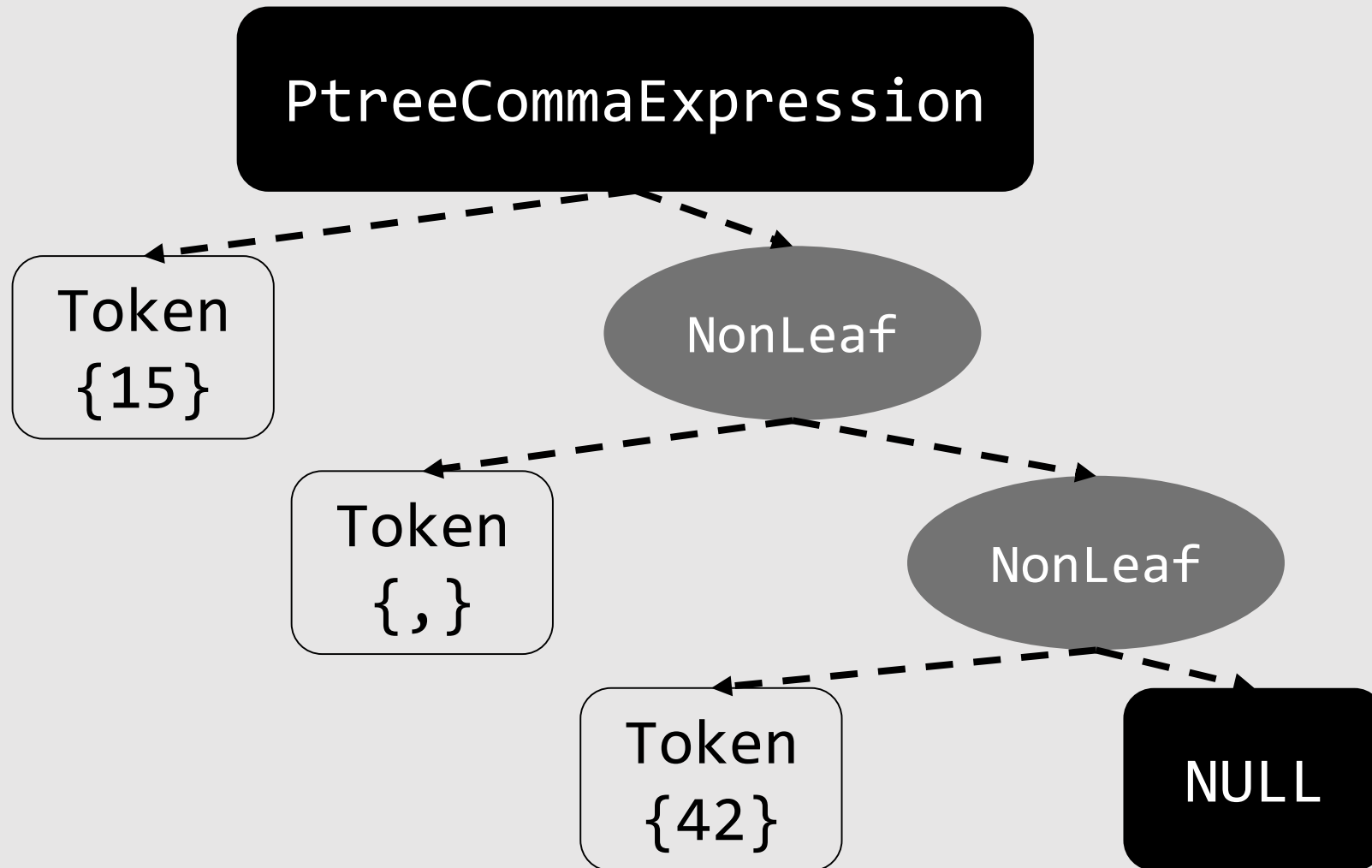
# The tree



expression , assignment-expression



# The tree



# Recursive descent

```
// expression:
//   assignment-expression
//   expression , assignment-expression
Tree *Expression()
{
    auto expression = AssignmentExpression();

    while(Match(','))
    {
        auto comma = Consume();
        auto rhs = AssignmentExpression();
        expression = Make<PtreeCommaExpr>(expression, comma, rhs);
    }
    return expression;
}
```

# Recursive descent

```
// expression:
//   assignment-expression
//   expression , assignment-expression
Tree *Expression()
{
    auto expression = AssignmentExpression();

    while(Match(','))
    {
        auto comma = Consume();
        auto rhs = AssignmentExpression();
        expression = Make<PtreeCommaExpr>(expression, comma, rhs);
    }
    return expression;
}
```

# Recursive descent

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// expression:
//  assignment-expression
//  expression , assignment-expression
Tree *Expression()
{
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    while(Match(','))
    {
        auto comma = Consume();
        auto rhs = AssignmentExpression();
        expression = Make<PtreeCommaExpr>(expression, comma, rhs);
    }
    return expression;
}
```



# Recursive descent

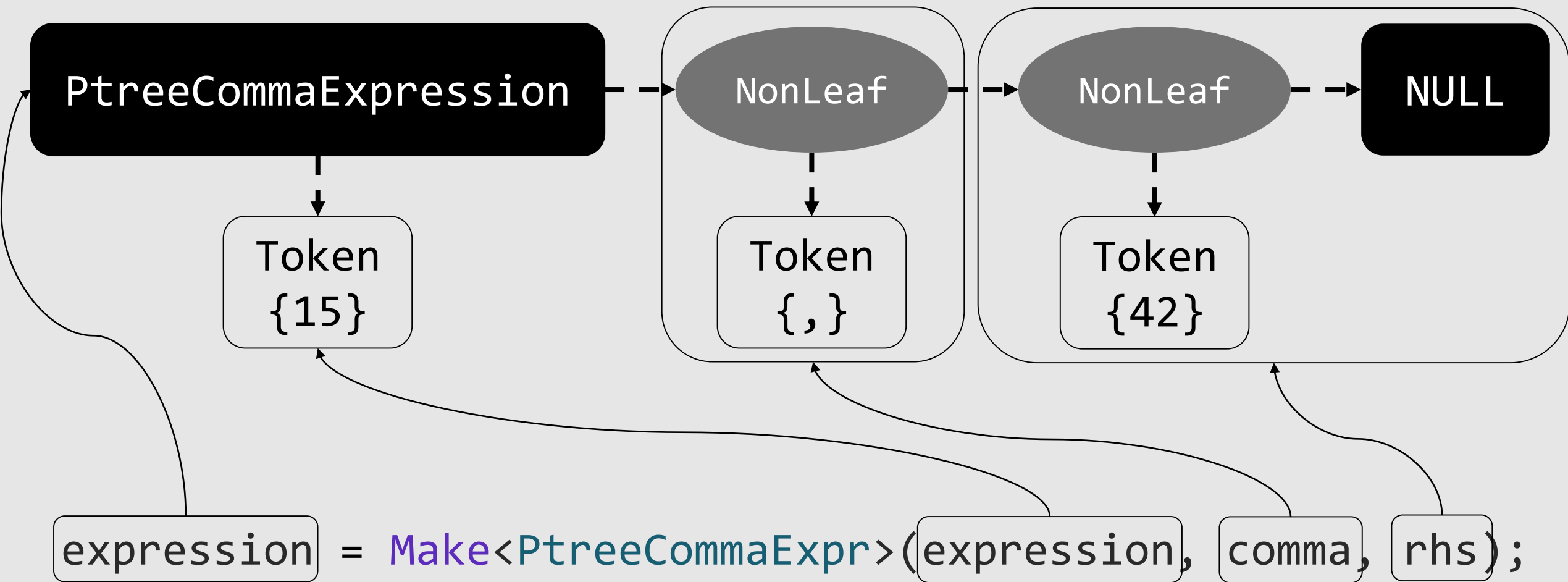
```
// expression:
//   assignment-expression
//   expression , assignment-expression
Tree *Expression()
{
    auto expression = AssignmentExpression();

    while(Match(','))
    {
        auto comma = Consume();
        auto rhs = AssignmentExpression();
        expression = Make<PtreeCommaExpr>(expression, comma, rhs);
    }
    return expression;
}
```

# Recursive descent

```
// expression:
//   assignment-expression
//   expression , assignment-expression
Tree *Expression()
{
    auto expression = AssignmentExpression();

    while(Match(','))
    {
        auto comma = Consume();
        auto rhs = AssignmentExpression();
        expression = Make<PtreeCommaExpr>(expression, comma, rhs);
    }
    return expression;
}
```



# Expressions (examples)

```
// assignment-expression:
//   conditional-expression
//   logical-or-expression assignment-operator initializer-clause
Tree *AssignmentExpression()
{
    auto lhs = LogicalOrExpression();

    // conditional-expression

    // assignment-operator
    if (Match('=', "*=", "/=", "%=", "+=", "-=", ">>=", "<<=", "&=", "^=", "|="))
    {
        auto assign = AssignmentOperator();
        auto inintClause = InitializerClause();
        return Make<PtreeAssignExpr>(lhs, assign, inintClause);
    }

    return lhs;
}
```

# Expressions (examples)

```
// assignment-expression:
//   conditional-expression
//   logical-or-expression assignment-operator initializer-clause
Tree *AssignmentExpression()
{
    auto lhs = LogicalOrExpression();

    // conditional-expression

    // assignment-operator
    if (Match('=', "*=", "/=", "%=", "+=", "-=", ">>=", "<<=", "&=", "^=", "|="))
    {
        auto assign = AssignmentOperator();
        auto inintClause = InitializerClause();
        return Make<PtreeAssignExpr>(lhs, assign, inintClause);
    }

    return lhs;
}
```

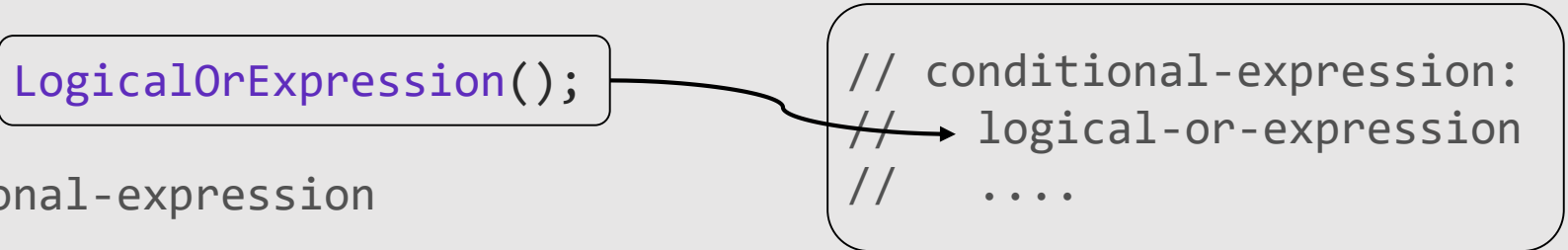


# Expressions (examples)

```
// assignment-expression:
//   conditional-expression
//   logical-or-expression assignment-operator initializer-clause
Tree *AssignmentExpression()
{
    auto lhs = LogicalOrExpression();
    // conditional-expression

    // assignment-operator
    if (Match('=', " *= ", " /= ", " % = ", " + = ", " - = ", " > > = ", " < < = ", " & = ", " ^ = ", " | = "))
    {
        auto assign = AssignmentOperator();
        auto inintClause = InitializerClause();
        return Make<PtreeAssignExpr>(lhs, assign, inintClause);
    }

    return lhs;
}
```



The diagram illustrates the recursive call to `LogicalOrExpression()` within the `AssignmentExpression()` function. A box highlights the call `LogicalOrExpression();` in the function body. An arrow points from this box to a callout box containing the definition of `LogicalOrExpression()`:

```
// conditional-expression:
//   logical-or-expression
//   ....
```

# Expressions (examples)

```
// assignment-expression:  
// conditional-expression  
// logical-or-expression assignment-operator initializer-clause
```

```
Tree *AssignmentExpression()  
{
```

```
    auto lhs = LogicalOrExpression();
```

```
    // conditional-expression
```

```
    if (Match("?"))
```

```
    {
```

```
        auto qMark = Consume();
```

```
        auto op1 = Expression();
```

```
        auto colon = TryConsume(':');
```

```
        auto op2 = AssignmentExpression();
```

```
        return Make<PtrInfixExpr>(lhs, qMark, op1, colon, op2);
```

```
    }
```

```
    // assignment-operator
```

```
    return lhs;
```

```
}
```

```
// conditional-expression:
```

```
// logical-or-expression
```

```
// logical-or-expression ?
```

```
// expression : assignment-expression
```

# Expressions (examples)

```
// logical-or-expression
//   logical-and-expression
//   logical-or-expression || logical-and-expression
Tree *LogicalOrExpression()
{
    auto lhs = LogicalAndExpression();

    while (Match("||"))
    {
        auto lor = Consume();
        auto rhs = LogicalAndExpression();
        lhs = Make<PtreeInfixExpr>(lhs, lor, rhs);
    }

    return lhs;
}
```



# Optional rules

```
// new-expression:  
//   '::' new new-placement' ( type-id ) new-initializer'  
//   '::' new new-placement' new-type-id new-initializer'
```

```
Ptree *NewExpression()  
{  
    Ptree *colonColon = nullptr; // opt  
    if (Match("::")) {  
        colonColon = MakeTree(Consume());  
    }  
  
    Ptree *new_ = MakeTree(TryConsume(VivaCore::tkNew));  
    if (!new_) {  
        return colonColon ? SyntaxError(...) : nullptr;  
    }  
    Ptree *newPlacement = NewPlacement(); // opt  
    // ....  
}
```

```
// new-expression:  
//  '::' new 'new-placement' ( type-id ) new-initializer'  
//  '::' new 'new-placement' new-type-id new-initializer'
```

```
Ptree *NewExpression()  
{  
    Ptree *colonColon = nullptr; // opt  
    if (Match("::")) {  
        colonColon = MakeTree(Consume());  
    }  
  
    Ptree *new_ = MakeTree(TryConsume(VivaCore::tkNew));  
    if (!new_) {  
        return colonColon ? SyntaxError(...) : nullptr;  
    }  
    Ptree *newPlacement = NewPlacement(); // opt  
    // ....  
}
```

```

// new-expression:
//   '::' new new-placement' ( type-id ) new-initializer'
//   '::' new new-placement' new-type-id new-initializer'

Ptree *NewExpression()
{
    // ....
    Ptree *typeIdClause = nullptr;
    if (Match('(')) {
        auto lParen = MakeTree(Consume());
        if (!lParen) return SyntaxError(...);
        auto typeId = MakeTree(TypeId());
        if (!typeId) return SyntaxError(...);
        auto rParen = MakeTree(TryConsume(')'));
        if (!rParen) return SyntaxError(...);
        typeIdClause = MakeTree(lParen, typeId, rParen);
    }
    else
        typeIdClause = NewTypeId();
    if (!typeIdClause) return SyntaxError(...);
    auto newInitializer = NewInitializer(); // opt
    // ....
}

```



```
// new-expression:  
//   '::' new new-placement' ( type-id ) new-initializer'  
//   '::' new new-placement' new-type-id new-initializer'
```

```
Ptree *NewExpression()  
{  
    // ....  
    Ptree *typeIdClause = nullptr;  
    if (Match('(')) {  
        auto lParen = MakeTree(Consume());  
        if (!lParen) return SyntaxError(...);  
        auto typeId = MakeTree(TypeId());  
        if (!typeId) return SyntaxError(...);  
        auto rParen = MakeTree(TryConsume(')'));  
        if (!rParen) return SyntaxError(...);  
        typeIdClause = MakeTree(lParen, typeId, rParen);  
    }  
    else  
        typeIdClause = NewTypeId();  
    if (!typeIdClause) return SyntaxError(...);  
    auto newInitializer = NewInitializer(); // opt  
    // ....  
}
```

```

Ptree *NewExpression()
{
    // ....
    if (colonColon){
        if (newPlacement){
            if (newInitializer) return Make<PtreeNewExpression>(colonColon, new_,
                                                                newPlacement, typeIdClause, newInitializer);
            return Make<PtreeNewExpression>(colonColon, new_, newPlacement, typeIdClause);
        }
        else if (newInitializer) return Make<PtreeNewExpression>(colonColon, new_,
                                                                typeIdClause, newInitializer);
        return Make<PtreeNewExpression>(colonColon, new_, typeIdClause);
    }
    else if (newPlacement){
        if (newInitializer) return Make<PtreeNewExpression>(new_, newPlacement,
                                                                typeIdClause, newInitializer);
        return Make<PtreeNewExpression>(newPlacement, new_, typeIdClause);
    }

    return Make<PtreeNewExpression>(new_, typeIdClause);
}

```

```

Ptree *NewExpression()
{
    // ....
    if (colonColon){
        if (newPlacement){
            if (newInitializer) return Make<PtreeNewExpression>(colonColon, new_,
                newPlacement, typeIdClause, newInitializer);
            return Make<PtreeNewExpression>(colonColon, new_, newPlacement, typeIdClause);
        }
        else if (newInitializer) return Make<PtreeNewExpression>(colonColon, new_,
            typeIdClause, newInitializer);
        return Make<PtreeNewExpression>(colonColon, new_, typeIdClause);
    }
    else if (newPlacement){
        if (newInitializer) return Make<PtreeNewExpression>(new_, newPlacement,
            typeIdClause, newInitializer);
        return Make<PtreeNewExpression>(newPlacement, new_, typeIdClause);
    }
    return Make<PtreeNewExpression>(new_, typeIdClause);
}

```

# Syntax Tree Builder

# NodeCollector

Add(Tree, Options)

AddOpt(Tree)

TryAdd(Tree)

TryAddOpt(Tree)

...

## NodeCollector

Add(Tree, Options)

AddOpt(Tree)

TryAdd(Tree)

TryAddOpt(Tree)

...

## Options

None

Option

Trivia

Ignore

# NodeCollector

Add(Tree, Options)

Adds the tree node to the collection

AddOpt(Tree)

Adds and marks as optional

TryAdd(Tree)

Adds if not null

TryAddOpt(Tree)

Adds if not null and marks as optional

...



# NodeCollector

Add(Tree, Options)

Adds the tree node to the collection

AddOpt(Tree)

Adds and marks as optional

TryAdd(Tree)

Adds if not null

TryAddOpt(Tree)

Adds if not null and marks as optional

Next(Tree)

Rest(Tree)

Reset(Tree)

...

# Before

```
// new-expression:
//   '::' new new-placement' ( type-id ) new-initializer'
//   '::' new new-placement' new-type-id new-initializer'
Ptrtree *NewExpression()
{
    Ptrtree *colonColon = nullptr; // opt
    if (Match("::")) {
        colonColon = MakeTree(Consume());
    }

    Ptrtree *new_ = MakeTree(TryConsume(VovaCpre::tkNew));
    if (!new_) {
        return colonColon ? SyntaxError(...) : nullptr;
    }
    Ptrtree *newPlacement = NewPlacement(); // opt
    // ....
}
```

# After

```
// new-expression:
//   '::' new new-placement' ( type-id ) new-initializer'
//   '::' new new-placement' new-type-id new-initializer'
Tree *Parser::NewExpression()
{
    auto collector = TreeBuilder().MakeCollector();

    collector.AddOpt(TryConsume("::")); // opt
    collector.Add    (TryConsume(tk::NEW));
    collector.AddOpt(NewPlacement());    // opt

    // add ( type-id ) or new-type-id in collector

    collector.AddOpt(NewInitializer());
    // ....
}
```

# Before

```
Ptree *NewExpression()
{
    // ....
    Ptree *typeIdClause = nullptr;
    if (Match('(')) {
        auto lParen = MakeTree(Consume());
        if (!lParen) return SyntaxError(...);
        auto typeId = MakeTree(TypeId());
        if (!typeId) return SyntaxError(...);
        auto rParen = MakeTree(TryConsume(')'));
        if (!rParen) return SyntaxError(...);
        typeIdClause = MakeTree(lParen, typeId, rParen);
    }
    else
        typeIdClause = NewTypeId();
    if (!typeIdClause) return SyntaxError(...);
    auto newInitializer = NewInitializer(); // opt
    // ....
}
```

# After

```
Tree *Parser::NewExpression()
{
    // ....

    if (Match('('))
    {
        auto parensTypeId = m_treeBuilder.MakeCollector();
        parensTypeId.Add(Consume());
        parensTypeId.Add(TypeId());
        parensTypeId.Add(Consume(')'));
        collector.Add(MakeTree(parensTypeId.Next(), parensTypeId.Rest())));
    }
    else
    {
        collector.Add(NewTypeId());
    }

    // ....
}
```

# Before

```
Ptree *NewExpression()
{
    // ....
    if (colonColon){
        if (newPlacement){
            if (newInitializer) return Make<PtreeNewExpression>(colonColon, new_,
                                                                newPlacement, typeIdClause, newInitializer);
            return Make<PtreeNewExpression>(colonColon, new_, newPlacement, typeIdClause);
        }
        else if (newInitializer) return Make<PtreeNewExpression>(colonColon, new_,
                                                                typeIdClause, newInitializer);
        return Make<PtreeNewExpression>(colonColon, new_, typeIdClause);
    }
    else if (newPlacement){
        if (newInitializer) return Make<PtreeNewExpression>(new_, newPlacement,
                                                                typeIdClause, newInitializer);
        return Make<PtreeNewExpression>(newPlacement, new_, typeIdClause);
    }

    return Make<PtreeNewExpression>(new_, typeIdClause);
}
```

# After

```
Ptree *NewExpression()  
{  
    // ....  
    return Make<PtreeNewExpression>(builder.Next(), builder.Rest());  
}
```

New parser window

Show all Collapse all

PtreeTemplateDecl

LeafReserved 'template'

Leaf '<'

EDTQMS (List)

EDTQMS (List)

LeafReserved 'class'

PtreeTypeName

Leaf 'Breed'

PtreeDeclarator

NULL

Leaf '>'

PtreeDeclaration

NULL

PtreeClassSpec

LeafReserved 'struct'

Leaf 'Animal'

NULL

PtreeClassBody

Leaf '{'

EDTQMS (List)

PtreeDeclaration

PtreeDeclaration

Leaf '}'

Leaf ';'

PtreeTemplateDecl

LeafReserved 'template'

Leaf '<'

EDTQMS (List)

Leaf '>'

PtreeDeclaration

NULL

Leaf 'Breed'

PtreeDeclarator

EDTQMS (List)

Ptree DrawerCode Window

Translate

11/1812 lines | Ins | | C++

1template<class Breed>

2struct Animal

3{

4 Breed GetBreed();

5 Breed m\_breed{};

6};

7

8template<class Breed>

9 Breed Animal<Breed>::GetBreed()

10 {

11 return m\_breed;

12 }

Info

Canonical model

Name	Value
QualType	Breed
QualType (Canonical)	Breed
EncodedType	??Breed
Parent	Breed

Additional info

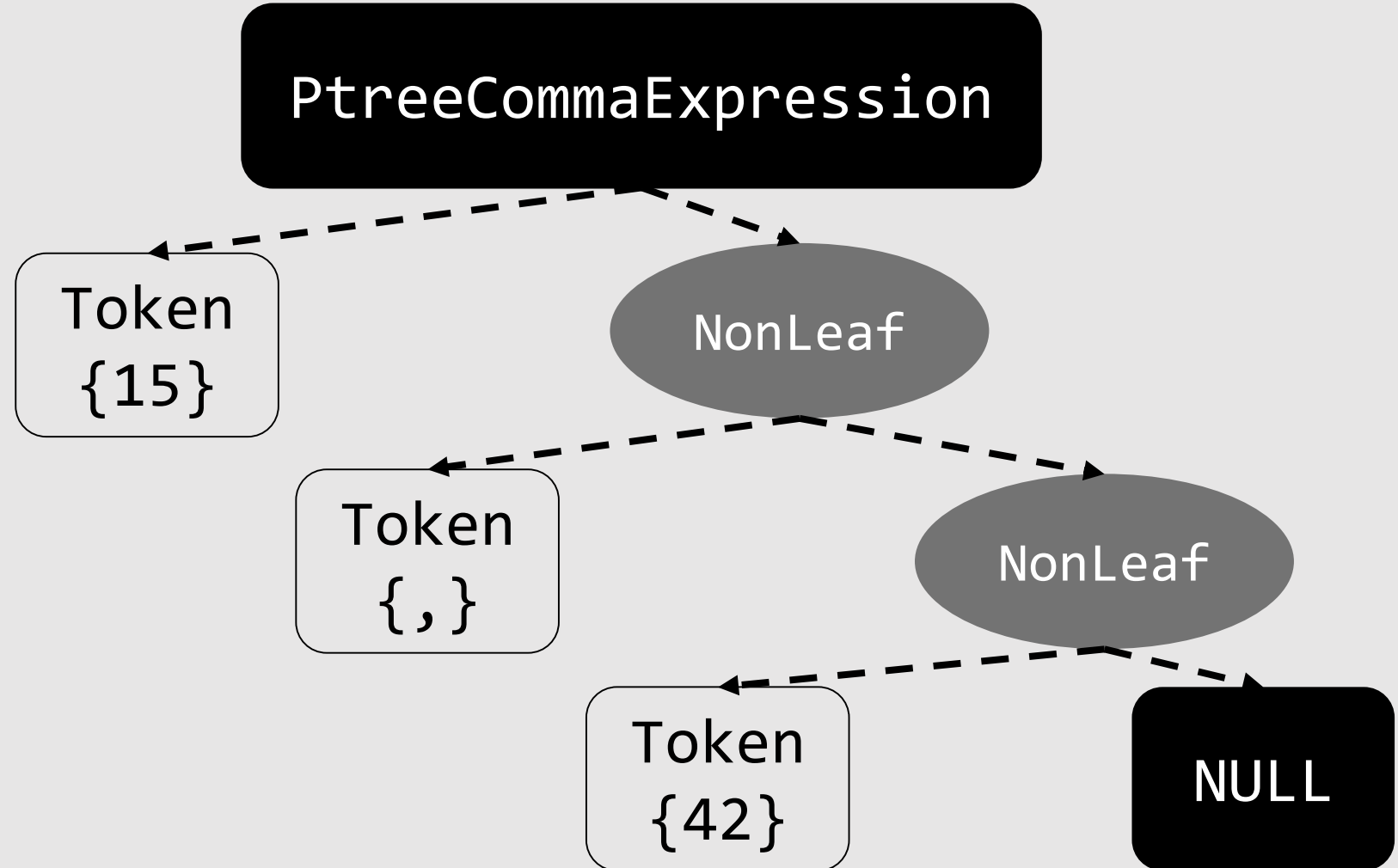
Info	Value
Name node	<unnamed>
Params node	<empty>
Kind	<unknown>

Cxx attributes

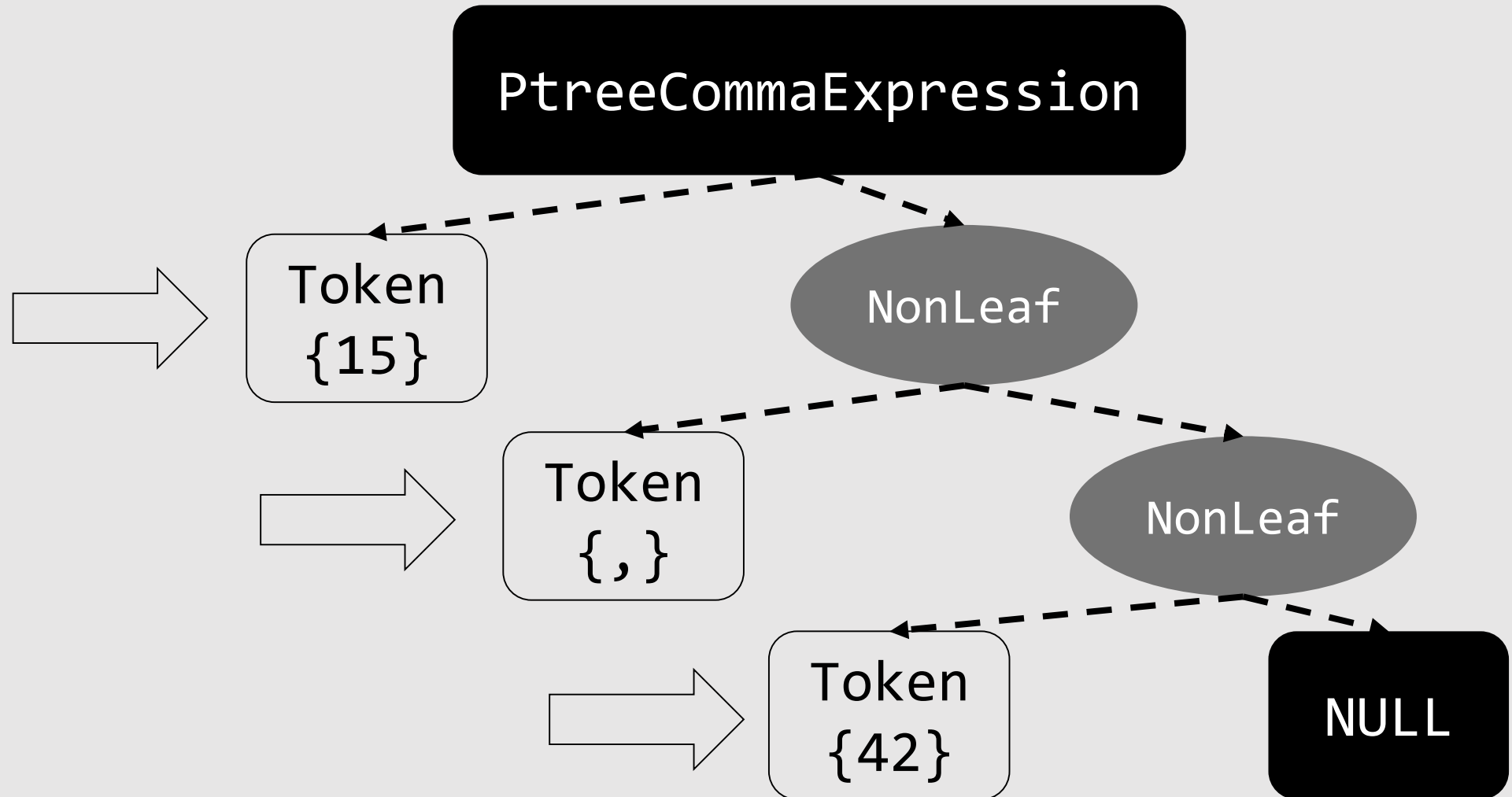
Name	Value
------	-------



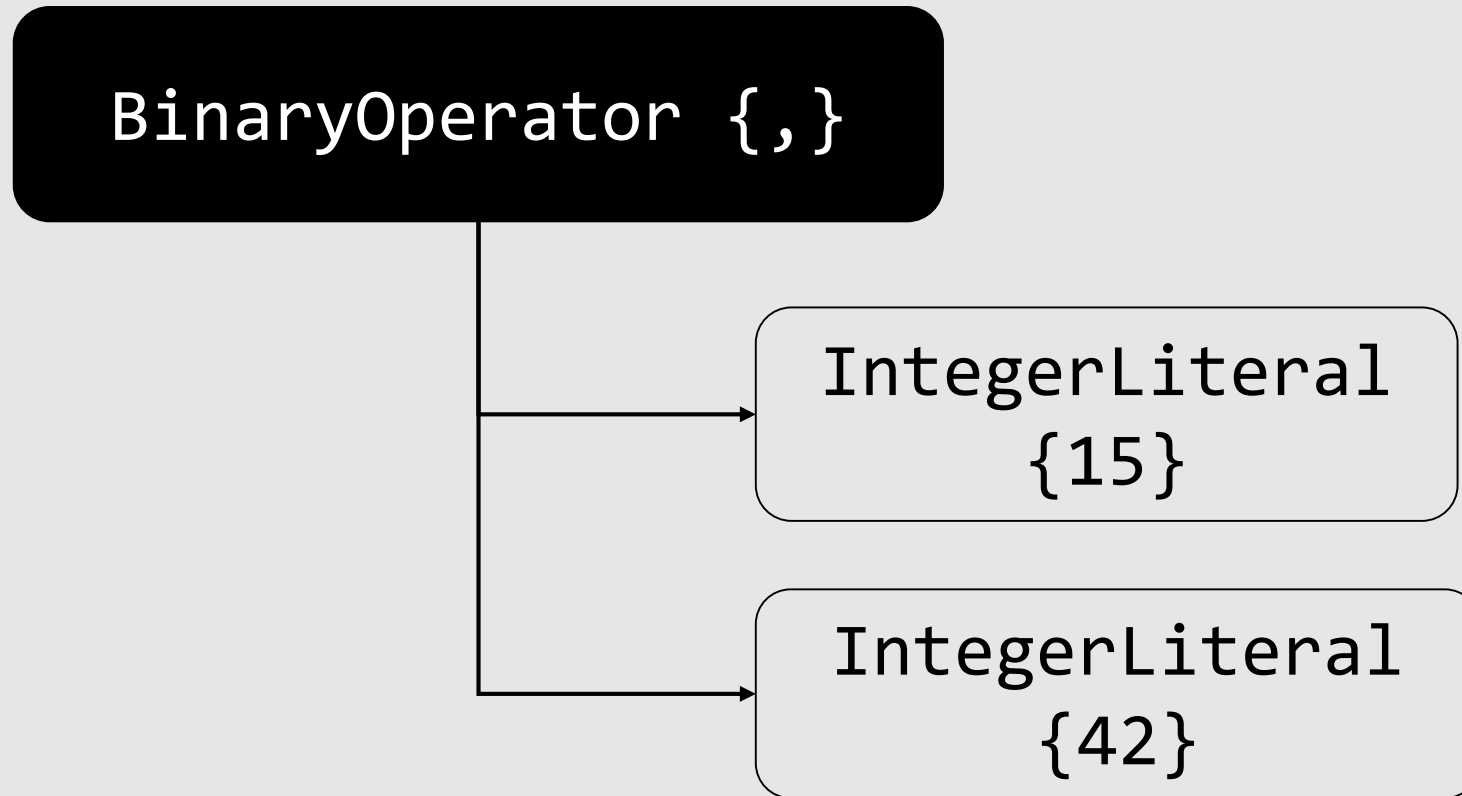
# Syntax Tree

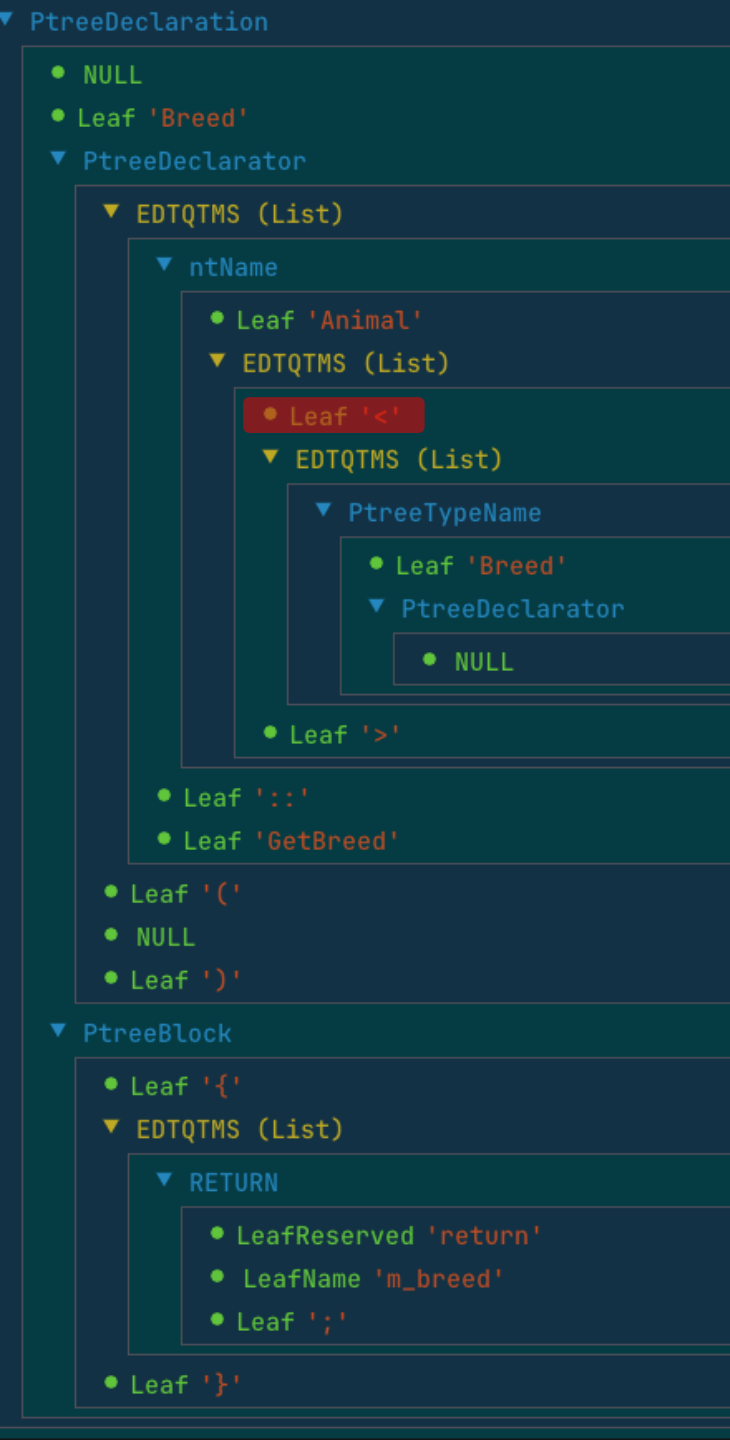


# Syntax Tree



# Abstract Syntax Tree





# Syntax Tree

```
template<class Breed>
struct Animal
{
    Breed GetBreed();
    Breed m_breed{};
};
```

```
template<class Breed>
Breed Animal<Breed>::GetBreed()
{
    return m_breed;
}
```



# Syntax Tree

```
TranslationUnitDecl
| -ClassTemplateDecl Animal
| | -TemplateTypeParmDecl Breed
| | ` -CXXRecordDecl struct Animal definition
| | ....
| ` -CXXMethodDecl GetBreed 'Breed ()'
|   ` -CompoundStmt
|     ` -ReturnStmt
|       ` -MemberExpr 'Breed' -> m_breed
|         ` -CXXThisExpr 'Animal<Breed> *'
```

```
template<class Breed>
struct Animal
{
    Breed GetBreed();
    Breed m_breed{};
};
```

```
template<class Breed>
Breed Animal<Breed>::GetBreed()
{
    return m_breed;
}
```

# AST Interface

```
enum class NodeKind : std::uint8_t
{
    Error,
    // ....
    // Expressions
    ImplicitVoidExpr,
    LiteralExpr,
    DeclRefExpr,
    CxxThisExpr,
    LambdaExpr,
    CxxFoldExpr,
    RequiresExpr,
    UnaryExpr,
    PostfixExpr,
    BinaryExpr,
    AssignExpr,
    // ....
};
```

# AST Interface

```
enum class NodeKind : std::uint8_t
{
    Error,
    // ....
    // Expressions
    ImplicitVoidExpr,
    LiteralExpr,
    DeclRefExpr,
    CxxThisExpr,
    LambdaExpr,
    CxxFoldExpr,
    RequiresExpr,
    UnaryExpr,
    PostfixExpr,
    BinaryExpr,
    AssignExpr,
    // ....
};
```

```
enum class LNodeKind : std::uint8_t
{
    // ....
    TypedefMultiDecl,
    UnnamedTypedefMultiDecl,
    AnyLabelStmt,
    LinkageSpec,
    ExplicitExpr,
    GccCaseRange,
    ConversionOperatorDecl,
    MSVC_TryExceptStmt,
    MSVC_LeaveStmt,
    // ....
};
```

# AST Interface

```
class PtreeBuilder
{
// ....
    template <typename Kind, Kind kind>
    [[nodiscard]] Tree *Make(NodeCollector &&) = delete;

    template <auto AstKind>
    [[nodiscard]] Tree *Make(NodeCollector &&nodes)
    {
        return Make<decltype(AstKind), AstKind>(std::move(nodes));
    }
// ....
};
```



# AST Interface

```
class PtreeBuilder
{
    using NK = NodeKind;
    using Collector = NodeCollector;
public: // Expressions
    template<> Tree *Make<NK, NK::ImplicitVoidExpr>(Collector &&);
    template<> Tree *Make<NK, NK::LiteralExpr>      (Collector &&);
    template<> Tree *Make<NK, NK::DeclRefExpr>      (Collector &&);
    template<> Tree *Make<NK, NK::CxxThisExpr>      (Collector &&);
    template<> Tree *Make<NK, NK::LambdaExpr>      (Collector &&);
    template<> Tree *Make<NK, NK::CxxFoldExpr>      (Collector &&);
    template<> Tree *Make<NK, NK::RequiresExpr>     (Collector &&);
    template<> Tree *Make<NK, NK::UnaryExpr>        (Collector &&);
    template<> Tree *Make<NK, NK::PostfixExpr>      (Collector &&);
    template<> Tree *Make<NK, NK::BinaryExpr>       (Collector &&);
    template<> Tree *Make<NK, NK::AssignExpr>      (Collector &&);
    // ....
};
```

# AST Interface

```
class PtreeBuilder
{
    using LNK = LNodeKind;
public: // Legacy nodes
    template<> Tree *Make<LNK, LNK::GccCaseRange>          (Collector &&);
    template<> Tree *Make<LNK, LNK::ConversionOperatorDecl>(Collector &&);
    template<> Tree *Make<LNK, LNK::MSVC_TryExceptStmt>     (Collector &&);
    template<> Tree *Make<LNK, LNK::MSVC_LeaveStmt>         (Collector &&);
    // ....
};
```

# AST Interface

```
template<>
Tree *PtreeBuilder::Make<NK, NK::BinaryExpr>(Collector &&collector)
{
    subbuilder.Skip();
    auto op = collector.TryNextAsTree();
    subbuilder.Reset();

    if (PtreeUtil::Eq(op, ','))
        return Conv<PtreeCommaExpr>(std::move(collector));
    else if (PtreeUtil::Eq(op, ".->") || PtreeUtil::Eq(op, ".*"))
        return Conv<PtreePmExpr>(std::move(collector));
    else if (PtreeUtil::Eq(op, '='))
        return Conv<PtreeAssignExpr>(std::move(collector));

    return Conv<PtreeInfixExpr>(std::move(collector));
}
```

# AST Interface

```
class Parser
{
    // ....
    template<auto Kind>
    Tree *Make(NodeCollector &&nodes)
    {
        return TreeBuilder().Make<Kind>(std::move(nodes));
    }
    // ....
};
```

# Now

```
// additive-expression:
//   multiplicative-expression
//   additive-expression + multiplicative-expression
//   additive-expression - multiplicative-expression
Tree *AdditiveExpression()
{
    auto lhs = MultiplicativeExpression();

    while (Match('+', '-'))
    {
        auto collector = MakeCollector();

        collector.Add(lhs);
        collector.Add(Consume());
        collector.Add(MultiplicativeExpression());

        lhs = Make<NodeKind::BinaryExpr>(std::move(collector));
    }
    return lhs;
}
```



Lambda "Expression"

# Lambda "Expression"

```
primary-expression:  
  literal  
  this  
  ( expression )  
  id-expression  
  lambda-expression  
  fold-expression  
  requires-expression
```

# Lambda "Expression"

primary-expression:  
literal  
this  
( expression )  
id-expression  
**lambda-expression**  
fold-expression  
requires-expression



# Lambda "Expression"

primary-expression:

literal

this

( expression )

id-expression

**lambda-expression**

fold-expression

requires-expression

**lambda-expression:**

lambda-introducer attribute-specifier-seq' lambda-declarator compound-statement

lambda-introducer < template-parameter-list > requires-clause' attribute-specifier-seq'

lambda-declarator compound-statement

# Lambda "Expression"

primary-expression:

literal

this

( expression )

id-expression

**lambda-expression**

fold-expression

requires-expression

**lambda-expression:**

lambda-introducer attribute-specifier-seq' **lambda-declarator** **compound-statement**

lambda-introducer < template-parameter-list > requires-clause' attribute-specifier-seq'

lambda-declarator **compound-statement**

# Lambda "Expression"

statement:

labeled-statement

attribute-specifier-seq' expression-statement

attribute-specifier-seq' compound-statement

attribute-specifier-seq' selection-statement

attribute-specifier-seq' iteration-statement

attribute-specifier-seq' jump-statement

attribute-specifier-seq' try-block

declaration-statement

# Lambda "Expression"

```
int Meow()  
{  
    return 1 + []() -> int {  
        struct Ops  
        {  
            int operator()()  
            {  
                return 2;  
            }  
        };  
        Ops o1;  
        Ops o2;  
        return o1() + o2();  
    }();  
}
```

# Lambda "Expression"

```
int Meow()  
{  
    return 1 + []() -> int {  
        struct Ops  
        {  
            int operator()()  
            {  
                return 2;  
            }  
        };  
        Ops o1;  
        Ops o2;  
        return o1() + o2();  
    }();  
}
```

# Lambda "Expression"

```
int Meow()  
{  
    return 1 + []() -> int {  
        struct Ops  
        {  
            int operator()()  
            {  
                return 2;  
            }  
        };  
        Ops o1;  
        Ops o2;  
        return o1() + o2();  
    }();  
}
```

# Lambda "Expression"

```
int Meow()  
{  
    return 1 + []() -> int {  
        struct Ops  
        {  
            int operator()()  
            {  
                return 2;  
            }  
        };  
        Ops o1;  
        Ops o2;  
        return o1() + o2();  
    }();  
}
```

# Lambda "Expression"

```
int Meow()  
{  
    return 1 + []() -> int {  
        struct Ops  
        {  
            int operator()()  
            {  
                return 2;  
            }  
        };  
        Ops o1;  
        Ops o2;  
        return o1() + o2();  
    }();  
}
```



Declarations are jerks

```
int Meow(int);
```

```
int Meow( 2 );
```

• `int Meow(2);`

declaration:

- **name-declaration**  
special-declaration

• `int Meow(2);`

name-declaration:

- **block-declaration**
- nodeclspec-function-declaration
- function-definition
- deduction-guide
- empty-declaration

• `int Meow(2);`

block-declaration:

• **`simple-declaration`**

• `int Meow(2);`

simple-declaration:

```
                                .decl-specifier-seq init-declarator-list' ;  
    attribute-specifier-seq    decl-specifier-seq init-declarator-list  ;  
    attribute-specifier-seq' decl-specifier-seq ref-qualifier' [  
identifier-list ] initializer ;
```

• `int Meow(2);`

`decl-specifier-seq -> ... -> simple-type-specifier -> int`

```
Tree *SimpleTypeSpecifier()
{
    if Match(tk::Int, tk::Char, ....)
    {
        return Make<Trivia::BuiltinType>(Consume());
    }
    return nullptr;
}
```

. int Meow(2);

simple-declaration:

```
                                .decl-specifier-seq init-declarator-list' ;  
attribute-specifier-seq decl-specifier-seq init-declarator-list ;  
attribute-specifier-seq' decl-specifier-seq ref-qualifier' [  
identifier-list ] initializer ;
```

int -> simple-type-specifier -> ... -> decl-specifier-seq

int . Meow(2);

simple-declaration:

```
                                decl-specifier-seq .init-declarator-list' ;  
    attribute-specifier-seq    decl-specifier-seq    init-declarator-list    ;  
    attribute-specifier-seq' decl-specifier-seq    ref-qualifier' [  
identifier-list ] initializer ;
```



int . Meow(2);

simple-declaration:

decl-specifier-seq .init-declarator-list ;

`int . Meow(2);`

`init-declarator-list:`

`.init-declarator`

`init-declarator-list , init-declarator`

int . Meow(2);

init-declarator:  
  **.declarator** initializer'

int . Meow(2);

declarator:

ptr-declarator // no matches

**.noPtr-declarator** parameters-and-qualifiers

int . Meow(2);

declarator:

ptr-declarator // no matches

**.nptr-declarator** parameters-and-qualifiers

Meow -> unqualified-id -> id-expression -> ... -> declarator-id -> nptr-declarator

`int Meow . (2);`

declarator:

ptr-declarator // no matches

noptr-declarator **.parameters-and-qualifiers**

int Meow . (2);

parameters-and-qualifiers:

.( parameter-declaration-clause ) cv-qualifier-seq'  
ref-qualifier' noexcept-specifier' attribute-specifier-seq'

int Meow ( . 2 );

parameters-and-qualifiers:

(.parameter-declaration-clause ) cv-qualifier-seq'  
ref-qualifier' noexcept-specifier' attribute-specifier-seq'



`int Meow ( . 2 );`

parameters-and-qualifiers:

`(.parameter-declaration-clause ) cv-qualifier-seq'  
ref-qualifier' noexcept-specifier' attribute-specifier-seq'`

`parameter-declaration-clause -> SyntaxError`

1. **decl-specifier-seq declarator-id** ( expression-list ) ;  
int Meow( 2 ); // variable declaration

2. **decl-specifier-seq declarator-id** ( parameter-declaration-clause ) ;  
int Meow(int); // function declaration



# Grammars

# Grammars

Regular

`\#([a-fA-F]|[0-9]){3, 6}`

# Grammars

Regular

`\#([a-zA-Z]|[\0-9]){3, 6}`

Context-Free

C++, C#, Java, . . . .

# Grammars

Regular

`\#([a-fA-F]|[0-9]){3, 6}`

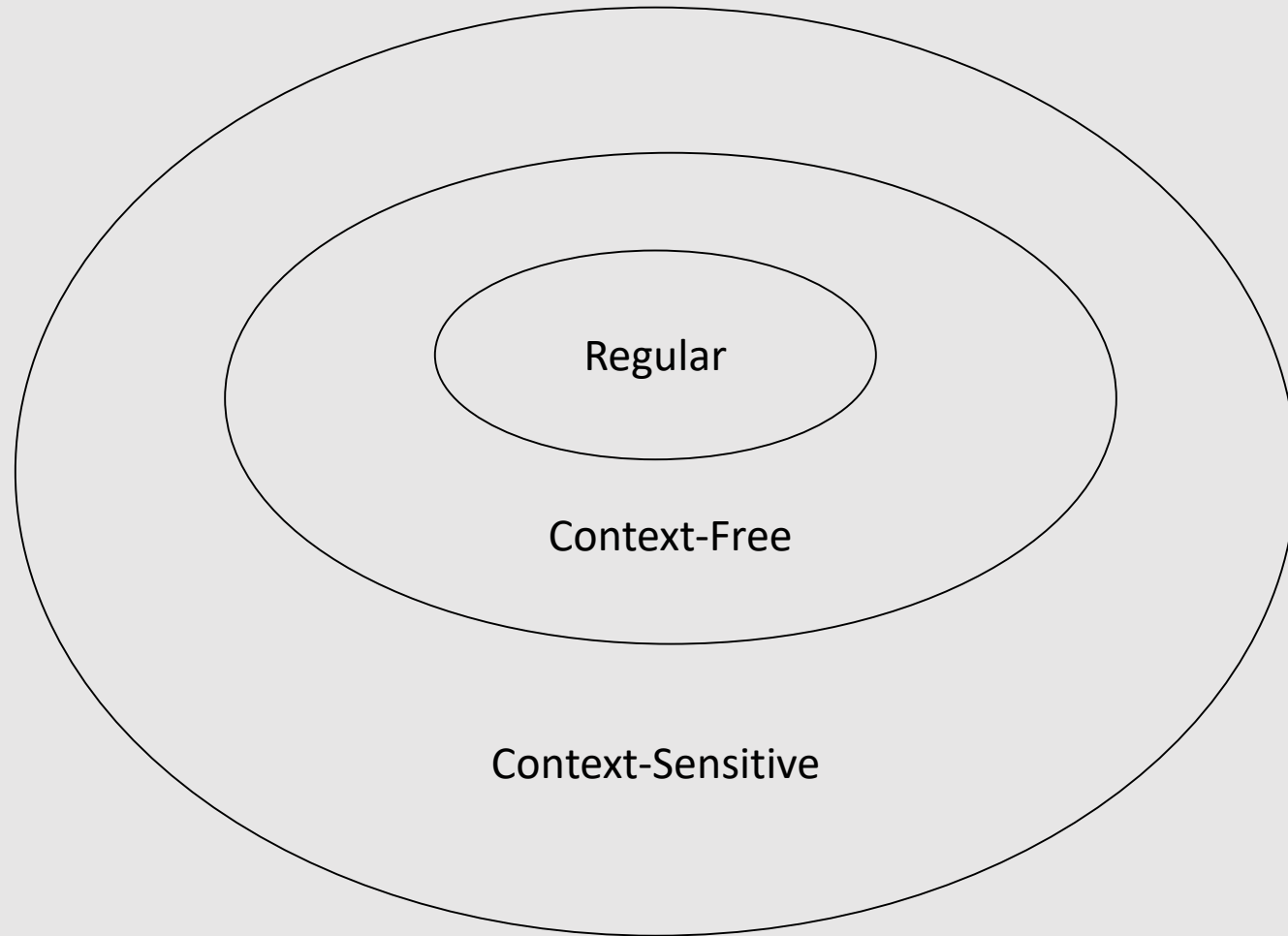
Context-Free

C++, C#, Java, . . . .

Context-Sensitive

Bach language (aabccb,  
baabcacccb), palindromes

# Grammars



# Grammars

Context-Free

C++, C#, Java, . . . .



Context-Free

Parsers

Top-Down

Bottom-Up

# Context-Free

# Parsers

Top-Down

LL(1)

Recursive descent

Generated LL table

Handwritten

Bottom-Up

# Context-Free

# Parsers

## Top-Down

LL(1)

Generated LL table

Recursive descent

Handwritten

## Bottom-Up

SLR(K)

Generated (big LR table)

LR(1)

Generated (big LR table)

LALR(1)

Generated (small LALR table)

# Context-Free

# Parsers

## Top-Down

LL(1)

Generated LL table

Recursive descent

Handwritten

LL(\*)

Handwritten,  $O(n^3)$

## Bottom-Up

SLR(K)

Generated (big LR table)

LR(1)

Generated (big LR table)

LALR(1)

Generated (small LALR table)

# Context-Free

# Parsers

Recursive descent

Handwritten

$\forall G \ A \rightarrow a \mid b$

# Context-Free

# Parsers

Recursive descent

Handwritten

$\forall G \ A \rightarrow a \mid b$

(1)  $FIRST(a) \cap FIRST(b) = \emptyset$

# Context-Free

# Parsers

Recursive descent

Handwritten

$\forall G \ A \rightarrow a \mid b$

(1)  $FIRST(a) \cap FIRST(b) = \emptyset$

(2)  $e \in FIRST(a) \Rightarrow FIRST(a) \cap FOLLOW(A) = \emptyset$

# Context-Free

# Parsers

Recursive descent

Handwritten

$\forall G \ A \rightarrow a \mid b$

(1)  $FIRST(a) \cap FIRST(b) = \emptyset$

(2)  $e \in FIRST(a) \Rightarrow FIRST(a) \cap FOLLOW(A) = \emptyset$

There are no overlapping prefixes

There is no left recursion



# There is no left recursion

```
// expression:
//   assignment-expression
//   expression , assignment-expression
Tree *Expression()
{
    auto expression = AssignmentExpression();

    while(Match(','))
    {
        auto comma = Consume();
        auto rhs = AssignmentExpression();
        expression = Make<PtreeCommaExpr>(expression, comma, rhs);
    }
    return expression;
}
```

# There is no left recursion

```
// expression:
//   assignment-expression
//   expression , assignment-expression
Tree *Expression()
{
    auto expression = AssignmentExpression();

    while(Match(','))
    {
        auto comma = Consume();
        auto rhs = AssignmentExpression();
        expression = Make<PtreeCommaExpr>(expression, comma, rhs);
    }
    return expression;
}
```

# There are no overlapping prefixes

1. **decl-specifier-seq declarator-id** ( expression-list ) ;  
`int Meow( 2 ); // variable declaration`
2. **decl-specifier-seq declarator-id** ( parameter-declaration-clause ) ;  
`int Meow(int); // function declaration`

# Context-Free

# Parsers

Recursive descent

Handwritten

$\forall G \ A \rightarrow a \mid b$

(1)  $FIRST(a) \cap FIRST(b) = \emptyset$

(2)  $e \in FIRST(a) \Rightarrow FIRST(a) \cap FOLLOW(A) = \emptyset$

There are no overlapping prefixes

There is no left recursion

# Context-Free

# Parsers

Recursive descent

Handwritten

Predictive

$\forall G \ A \rightarrow a \mid b$

(1)  $FIRST(a) \cap FIRST(b) = \emptyset$

There are no overlapping prefixes

(2)  $e \in FIRST(a) \Rightarrow FIRST(a) \cap FOLLOW(A) = \emptyset$

There is no left recursion

Backtracking

Exponential in some cases

# Most vexing parse

```
struct Paws {};  
struct Cat { Cat(...); };
```

```
void Meow()  
{
```

```
}
```

# Most vexing parse

```
struct Paws {};  
struct Cat { Cat(...); };  
  
void Meow()  
{  
    Cat mrr (Paws);           // function decl  
    Cat mrre (Paws());        // function decl  
  
}
```

# Most vexing parse

```
struct Paws {};  
struct Cat { Cat(...); };  
  
void Meow()  
{  
    Cat mrr (Paws);           // function decl  
    Cat mrre (Paws());        // function decl  
    Cat mrrmeow((Paws()));    // variable decl  
  
}
```



# Most vexing parse

```
struct Paws {};  
struct Cat { Cat(...); };  
  
void Meow()  
{  
    Cat mrr      (Paws);           // function decl  
    Cat mrre     (Paws());         // function decl  
    Cat mrrmeow((Paws()));         // variable decl  
  
    Cat mrrnmeow(Paws(), Paws(), Paws(), Paws() ); // function decl  
    Cat mrrrmeow(Paws(), Paws(), Paws(), (Paws())); // variable decl  
}
```

# Most vexing parse

```
struct Paws {};  
struct Cat { Cat(...); };
```

```
void Meow()  
{
```

```
    Cat mrr      (Paws);           // function decl  
    Cat mrre     (Paws());         // function decl  
    Cat mrrmeow  ((Paws()));       // variable decl
```

```
    Cat mrrnmeow(Paws(), Paws(), Paws(), Paws() ); // function decl  
    Cat mrrrmeow(Paws(), Paws(), Paws(), (Paws())); // variable decl
```

```
}
```

ambiguous

disambiguation



So, Backtracks

int Meow ( . 2 );

parameters-and-qualifiers:

(.parameter-declaration-clause ) cv-qualifier-seq'  
ref-qualifier' noexcept-specifier' attribute-specifier-seq'

int Meow ( . 2 );



parameters-and-qualifiers:



( . parameter-declaration-clause ) cv-qualifier-seq'  
ref-qualifier' noexcept-specifier' attribute-specifier-seq'

`int Meow . (2);`

`init-declarator:  
  declarator . initializer'`

`int Meow . (2);`

`initializer:  
 .brace-or-equal-initializer  
 ( expression-list )`

int Meow . (2);

initializer:  
brace-or-equal-initializer  
.( expression-list )



int Meow (.2);

initializer:  
brace-or-equal-initializer  
( .expression-list )

int Meow (2.);

initializer:  
brace-or-equal-initializer  
( expression-list .)

`int` `Meow` `(2)` `.` `;`

`initializer:`  
    `brace-or-equal-initializer`  
    `( expression-list )` `.`

# BackTrack

`BackTrack(lexer &)`

Saves lexer position

`~BackTrack()`

Calls `TryBackTrack`

`TryBackTrack()`

Backtracks if activated

`Try(ParserFunction &&fn)`

Invokes `fn` and tries backtrack

`Activate()`

`Discard()`

`...`

```

// noptr-declarator:
//     ....
//     noptr-declarator parameters-and-qualifiers
Parser::Tree *Parser::NoptrDeclarator()
{
    //     ....
    collector.TryAdd(DeclaratorId());
    while(true)
    {
        auto &&backTrack = MakeBackTrack();
        if (auto paramsAndQuals = ParametersAndQualifiers()) // activates backtrack if error
        {
            collector.Add(paramsAndQuals, addOptions);
            continue;
        }
        break;
    } // backTrack.TryBackTrack();

    return TreeBuilder().Promote(std::move(collector));
}

```

```

// noptr-declarator:
//     ....
//     noptr-declarator parameters-and-qualifiers
Parser::Tree *Parser::NoptrDeclarator()
{
    //     ....
    builder.TryAdd(DeclaratorId());
    while(true)
    {
        if (auto paramsAndQuals = MakeBackTrack().Try(&Parser::ParametersAndQualifiers))
        {
            builder.Add(paramsAndQuals, addOptions);
            continue;
        }
        break;
    }

    return m_treeBuilder.Promote(std::move(builder));
}

```

```

// noptr-declarator:
//     ....
//     noptr-declarator parameters-and-qualifiers
Parser::Tree *Parser::NoptrDeclarator()
{
    //     ....
    builder.TryAdd(DeclaratorId());
    while(true)
    {
        if (auto paramsAndQuals = Try(&Parser::ParametersAndQualifiers))
        {
            builder.Add(paramsAndQuals, addOptions);
            continue;
        }
        break;
    }

    return m_treeBuilder.Promote(std::move(builder));
}

```

Profit!



# Almost

# Almost

Recursive descent

Handwritten

Predictive

$$\forall G \ A \rightarrow a \mid b, \quad a \rightarrow e$$

$$(1) \text{ FIRST}(a) \cap \text{FIRST}(b) = \emptyset$$

There is no overlapping prefixes

$$(2) \text{ FIRST}(a) \cap \text{FOLLOW}(A) = \emptyset$$

There is no left recursion

Backtracking

Exponential in some cases

# Exponential in some cases

```
class NoMempool {};  
  
template<size_t SIZE, class OTHER>  
class MempoolList  
{  
public:  
    MempoolList() {}  
};
```

# Exponential in some cases

```
typedef class MempoolList< 16,  
    MempoolList< 24,  
    MempoolList< 32,  
    MempoolList< 40,  
    MempoolList< 64,  
    MempoolList< 72,  
    ....  
    MempoolList< 320,  
    MempoolList< 512,  
    MempoolList< 704,  
    MempoolList<1024,  
    MempoolList<2048, NoMempool> > > > ..... > > > > > AllPoolsType;
```

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
                                    >
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```

```

simple-type-specifier:
    nested-name-specifier' type-name
    nested-name-specifier' simple-template-id
    nested-name-specifier' template-name

```

```


nested-name-specifier:
    type-name ::
    namespace-name ::
    simple-template-id ::

```

```

typedef
class M< 16,
  M< 24,
    M< 32,
      M< 40,
        M< 64,
          M< 72,
            M< 320,
              M< 512,
                M< 704,
                  M<1024,
                    M<2048, T>
                >
            >
        >
    >
> APT;

```



simple-type-specifier:

- nested-name-specifier' type-name
- nested-name-specifier' simple-template-id
- nested-name-specifier' template-name

nested-name-specifier:

- type-name ::
- namespace-name ::
- simple-template-id ::

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
                                    >
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```

simple-type-specifier:

- nested-name-specifier' type-name
- nested-name-specifier' simple-template-id
- nested-name-specifier' template-name

nested-name-specifier:

- type-name ::
- namespace-name ::
- simple-template-id ::







```
nested-name-specifier:
    type-name ::
    namespace-name ::
    simple-template-id ::
```



[illegible]

```
simple-type-specifier:
    nested-name-specifier' type-name
    nested-name-specifier' simple-template-id
    nested-name-specifier' template-name
```

```
nested-name-specifier:
    type-name ::
    namespace-name ::
    simple-template-id ::
```

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
                                    >
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```

**simple-type-specifier:**

nested-name-specifier' type-name

nested-name-specifier' simple-template-id

nested-name-specifier' template-name

**nested-name-specifier:**

type-name ::

namespace-name ::

simple-template-id ::

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
>
>
>
>
>
>
>
>
>
>
> APT;

```

simple-type-specifier:

- nested-name-specifier' type-name
- nested-name-specifier' simple-template-id
- nested-name-specifier' template-name

nested-name-specifier:

- type-name ::
- namespace-name ::
- simple-template-id ::

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
                                    >
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```

simple-type-specifier:

nested-name-specifier' type-name

nested-name-specifier' simple-template-id

nested-name-specifier' template-name

nested-name-specifier:

type-name ::

namespace-name ::

simple-template-id ::

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
>
>
>
>
>
>
>
>
>
>
> APT;

```

simple-type-specifier:

nested-name-specifier' type-name

nested-name-specifier' simple-template-id

nested-name-specifier' template-name

nested-name-specifier:

type-name ::


namespace-name ::

simple-template-id ::

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
                                    >
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```



**simple-type-specifier:**

nested-name-specifier' type-name

nested-name-specifier' simple-template-id

nested-name-specifier' template-name

**nested-name-specifier:**

type-name ::

namespace-name ::

simple-template-id ::



```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
                                    >
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```

simple-type-specifier:

- nested-name-specifier' type-name
- nested-name-specifier' simple-template-id
- nested-name-specifier' template-name

nested-name-specifier:

- type-name ::
- namespace-name ::
- simple-template-id ::

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
>
>
>
>
>
>
>
>
>
>
> APT;

```

simple-type-specifier:

- nested-name-specifier' type-name
- nested-name-specifier' simple-template-id
- nested-name-specifier' template-name

nested-name-specifier:

- type-name ::
- namespace-name ::
- simple-template-id ::

```
typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
>
>
>
>
>
>
>
>
>
> APT;
```

```
simple-type-specifier:
    nested-name-specifier' type-name
    nested-name-specifier' simple-template-id
    nested-name-specifier' template-name
```

```
nested-name-specifier:  
  type-name ::  
  namespace-name ::  
  simple-template-id ::
```



Exponent

# Context-Free

# Parsers

## Top-Down

LL(1)

Generated LL table

Recursive descent

Handwritten

LL(\*)

Handwritten,  $O(n^3)$

## Bottom-Up

SLR(K)

Generated (big LR table)

LR(1)

Generated (big LR table)

LALR(1)

Generated (small LALR table)

# Context-Free

# Parsers

## Top-Down

LL(1)

Generated LL table

Recursive descent

Handwritten

LL(\*)

Handwritten,  $O(n^3)$

## Bottom-Up

SLR(K)

Generated (big LR table)

LR(1)

Generated (big LR table)

LALR(1)

Generated (small LALR table)

Bottom-Up

15

,

42

Bottom-Up

15

,

42



Bottom-Up

integer-literal

15

,

42

## Bottom-Up

literal

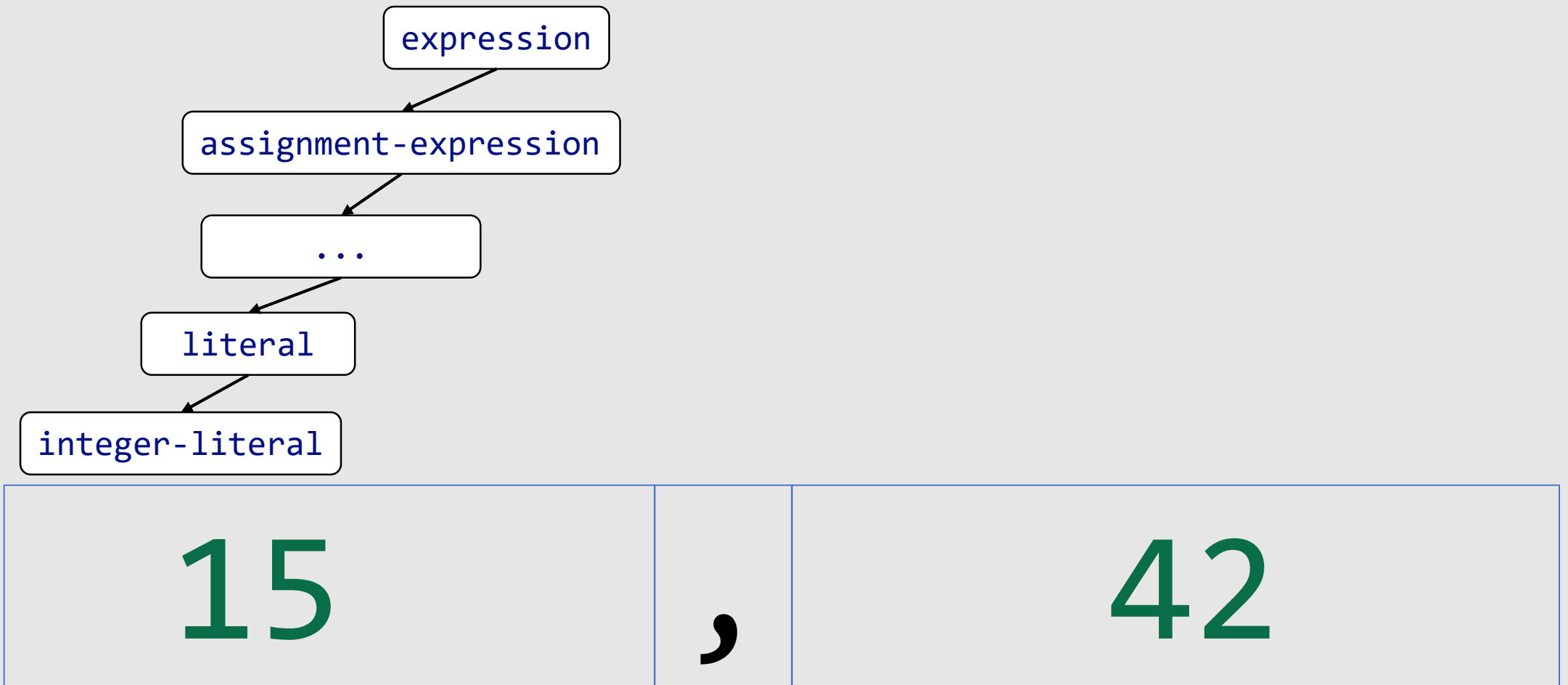
integer-literal

15

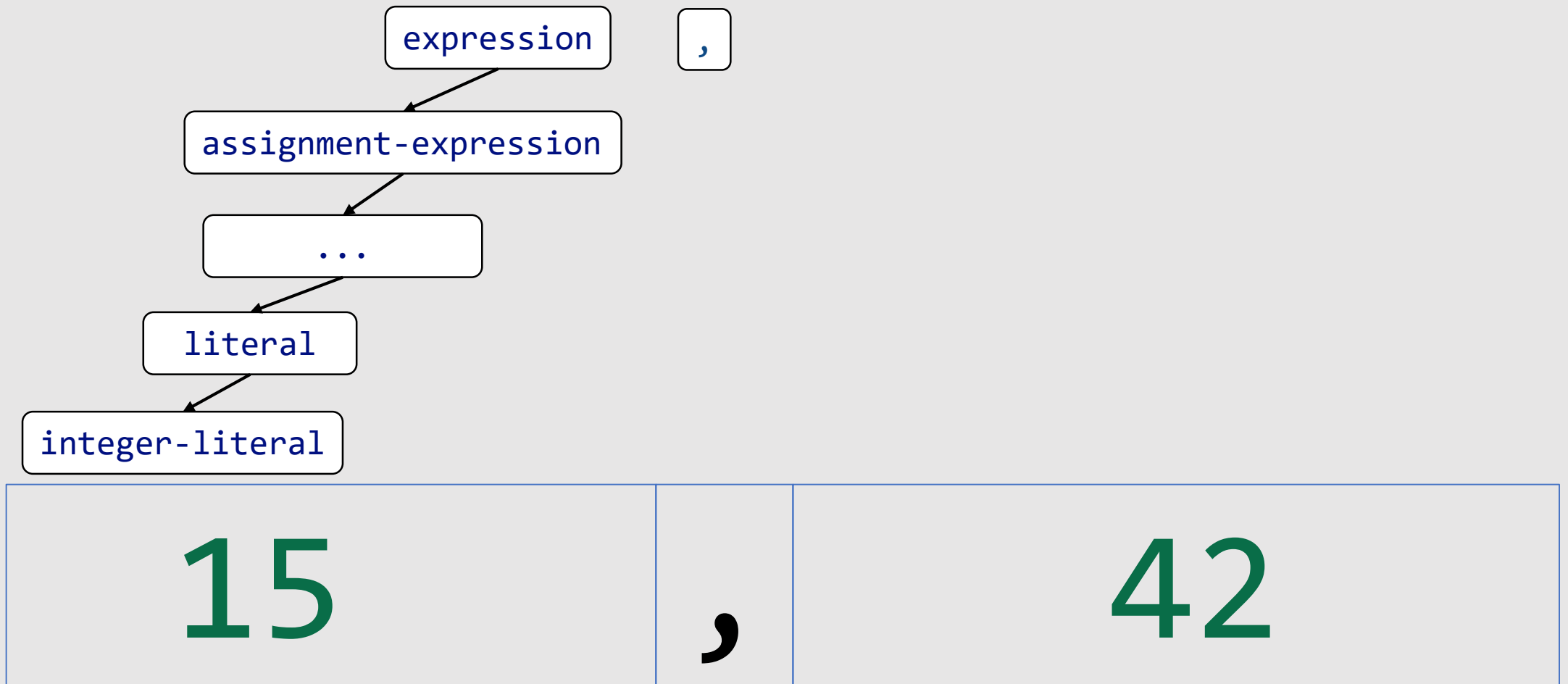
,

42

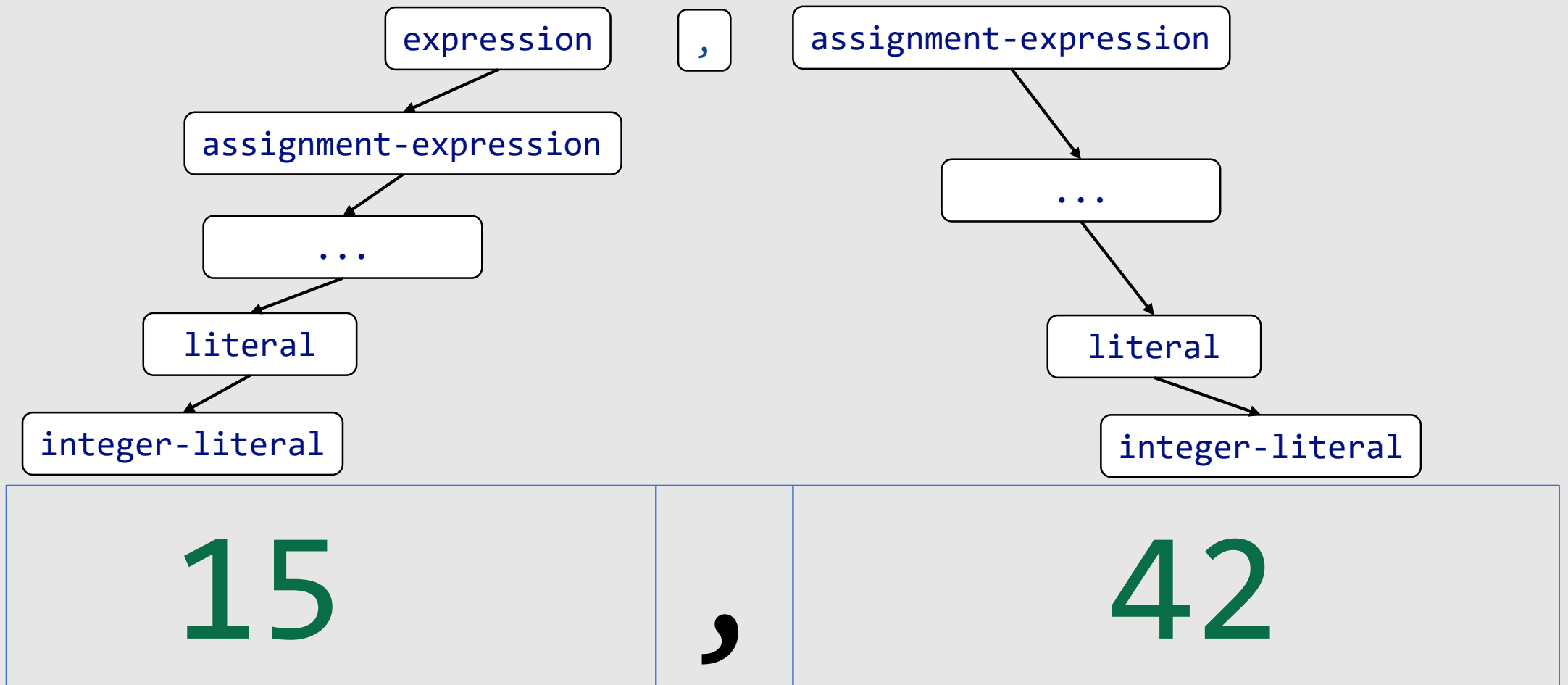
## Bottom-Up



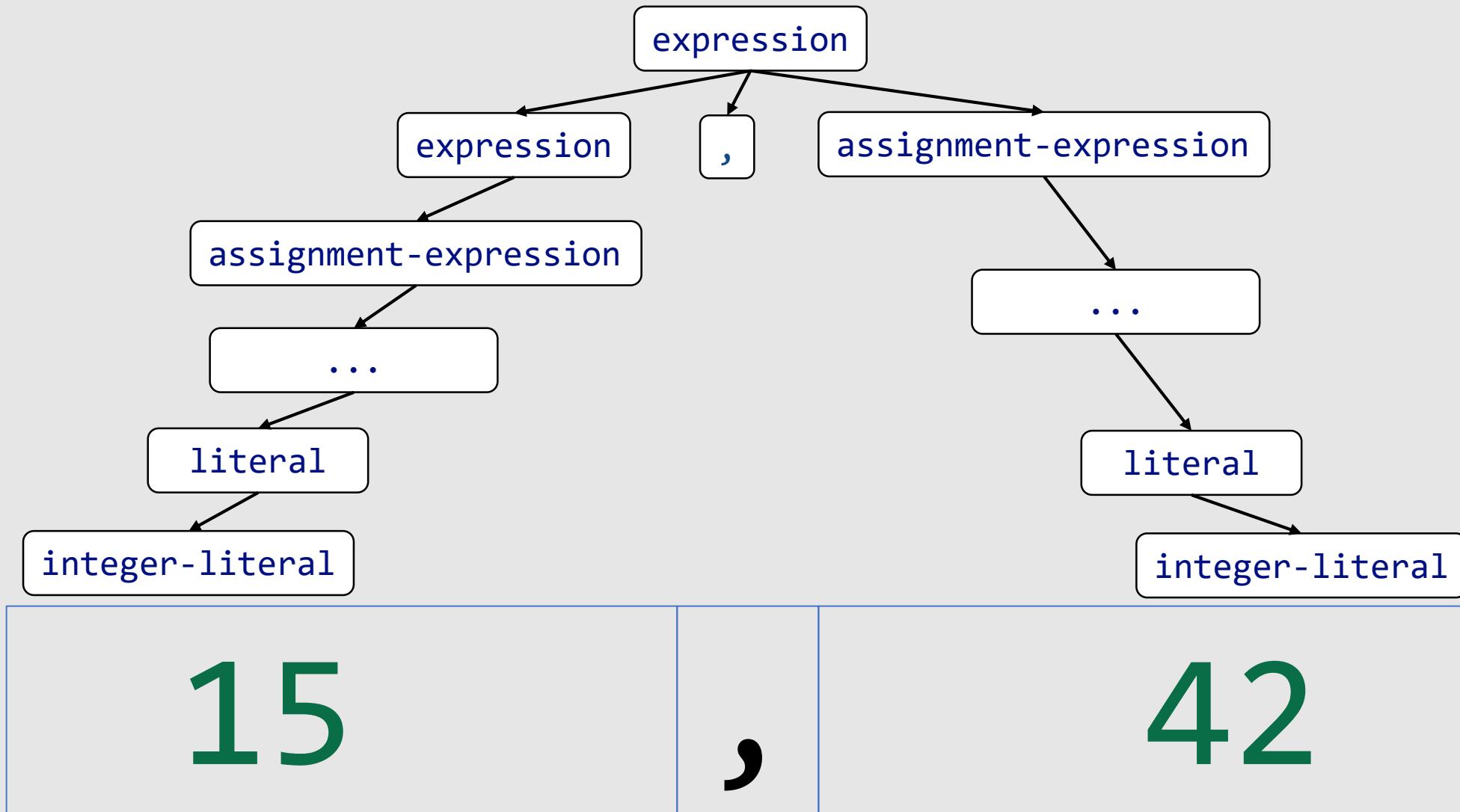
## Bottom-Up



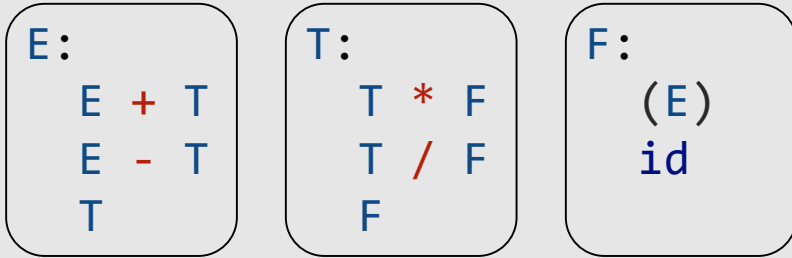
## Bottom-Up



## Bottom-Up

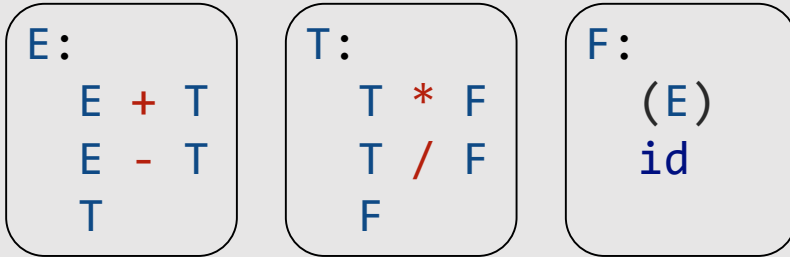


## Bottom-Up



**Input:** `id * id`

## Bottom-Up

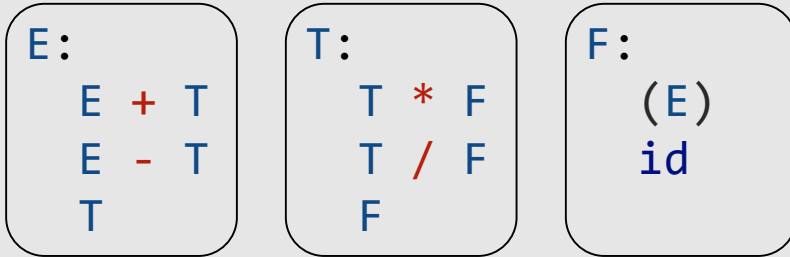


**Input:** id \* id

**LL:** E  $\Rightarrow$  T  $\Rightarrow$  T \* F  $\Rightarrow$  F \* F  $\Rightarrow$  id \* F  $\Rightarrow$  id \* id



## Bottom-Up

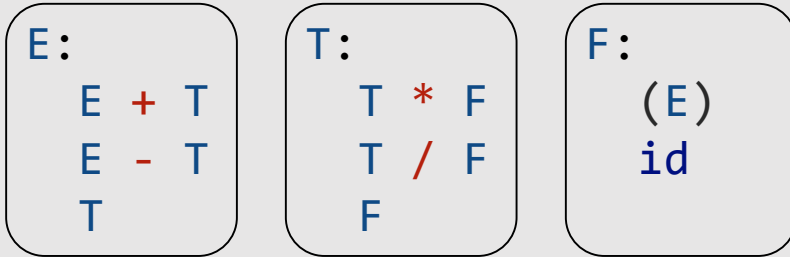


**Input:**  $id * id$

**LL:**  $E \Rightarrow T \Rightarrow T * F \Rightarrow F * F \Rightarrow id * F \Rightarrow id * id$

**LR:**  $id * id \leq F * id \leq T * id \leq T * F \leq T \leq E$

## Bottom-Up



**Input:**  $id * id$

**LL:**  $E \Rightarrow T \Rightarrow T * F \Rightarrow F * F \Rightarrow id * F \Rightarrow id * id$

**LR:**  $E \Rightarrow T \Rightarrow T * F \Rightarrow T * id \Rightarrow F * id \Rightarrow id * id$

## Bottom-Up

E:

E + T  
E - T  
T

T:

T \* F  
T / F  
F

F:

(E)  
id

Input:

id \* id

LL:

E  $\Rightarrow$  T  $\Rightarrow$  T \* F  $\Rightarrow$  F \* F  $\Rightarrow$  id \* F  $\Rightarrow$  id \* id

LR:

E  $\Rightarrow$  T  $\Rightarrow$  T \* F  $\Rightarrow$  T \* id  $\Rightarrow$  F \* id  $\Rightarrow$  id \* id

# Bottom-Up

**Input:**  $id * id$

**LR:**  $id * id \leq F * id \leq T * id \leq T * F \leq T \leq E$

E:

$E + T$   
 $E - T$   
 $T$

T:

$T * F$   
 $T / F$   
 $F$

F:

$(E)$   
 $id$

#	Sentence form	Base	Reduce Action
1	$id_1 * id_2$		

Bottom-Up

Input:

id \* id

LR:

id \* id <= F \* id <= T \* id <= T \* F <= T <= E

E:  
E + T  
E - T  
T

T:  
T \* F  
T / F  
F

F:  
(E)  
id

#	Sentence form	Base	Reduce Action
1	id <sub>1</sub> * id <sub>2</sub>	id <sub>1</sub>	

# Bottom-Up

**Input:**  $id * id$

**LR:**  $id * id \leq F * id \leq T * id \leq T * F \leq T \leq E$

**E:**

$E + T$   
 $E - T$   
 $T$

**T:**

$T * F$   
 $T / F$   
 $F$

**F:**

$(E)$   
 $id$

#	Sentence form	Base	Reduce Action
1	$id_1 * id_2$	$id_1$	$F \Rightarrow id$
2	$F * id_2$	$F$	

# Bottom-Up

**Input:**  $id * id$

**LR:**  $id * id \leq F * id \leq T * id \leq T * F \leq T \leq E$

**E:**

$E + T$

$E - T$

$T$

**T:**

$T * F$

$T / F$

$F$

**F:**

$(E)$

$id$

#	Sentence form	Base	Reduce Action
1	$id_1 * id_2$	$id_1$	$F \Rightarrow id$
2	$F * id_2$	$F$	$T \Rightarrow F$

# Bottom-Up

**Input:**  $id * id$

**LR:**  $id * id \leq F * id \leq T * id \leq T * F \leq T \leq E$

**E:**

$E + T$   
 $E - T$   
 $T$

**T:**

$T * F$   
 $T / F$   
 $F$

**F:**

$(E)$   
 $id$

#	Sentence form	Base	Reduce Action
1	$id_1 * id_2$	$id_1$	$F \Rightarrow id$
2	$F * id_2$	$F$	$T \Rightarrow F$
3	$T * id_2$	$id_2$	$F \Rightarrow id$



# Bottom-Up

**Input:**  $id * id$

**LR:**  $id * id \leq F * id \leq T * id \leq T * F \leq T \leq E$

**E:**

$E + T$   
 $E - T$   
 $T$

**T:**

$T * F$   
 $T / F$   
 $F$

**F:**

$(E)$   
 $id$

#	Sentence form	Base	Reduce Action
1	$id_1 * id_2$	$id_1$	$F \Rightarrow id$
2	$F * id_2$	$F$	$T \Rightarrow F$
3	$T * id_2$	$id_2$	$F \Rightarrow id$
4	$T * F$	$T * F$	$T \Rightarrow T * F$

# Bottom-Up

**Input:**  $id * id$

**LR:**  $id * id \leq F * id \leq T * id \leq T * F \leq T \leq E$

**E:**

$E + T$

$E - T$

$T$

**T:**

$T * F$

$T / F$

$F$

**F:**

$(E)$

$id$

#	Sentence form	Base	Reduce Action
1	$id_1 * id_2$	$id_1$	$F \Rightarrow id$
2	$F * id_2$	$F$	$T \Rightarrow F$
3	$T * id_2$	$id_2$	$F \Rightarrow id$
4	$T * F$	$T * F$	$T \Rightarrow T * F$

# Let's Join LL and LR

Parser	LRBase
LookAhead()	
Consume()	
Match(...)	
TryConsume(...)	
ParseExpression	
ParseAssignmentExpression	
ParseAdditiveExpression	
...	

# Let's Join LL and LR

Parser
LookAhead()
Consume()
Match(...)
TryConsume(...)
ParseExpression
ParseAssignmentExpression
ParseAdditiveExpression
...

```
graph TD; LRBase[LRBase] --> LookAhead1[LookAhead()]; LRBase --> LookAhead2[LookAhead()]; LRBase --> Match[Match()]; LRBase --> TryConsume[TryConsume(...)]
```

The diagram illustrates the LRBase class and its associated methods. The class name "LRBase" is displayed in a large, bold, black font at the top center. Below the class name, four methods are listed, each enclosed in a rounded rectangular box with a black border. The methods are: "LookAhead()", "LookAhead()", "Match()", and "TryConsume(...)". The first two "LookAhead()" entries are identical. The "Match()" method is positioned below the first "LookAhead()" entry. The "TryConsume(...)" method is positioned below the "Match()" entry. The entire diagram is set against a light gray background.

LRBase

LookAhead()

LookAhead()

Match()

TryConsume(...)

# Let's Join LL and LR

Parser
LookAhead()
Consume()
Match(...)
TryConsume(...)
ParseExpression
ParseAssignmentExpression
ParseAdditiveExpression
...

LRBase
LookAhead()
LookAhead()
Match()
TryConsume(...)
Shift()
Reduce(startsFrom)
BackTrack(basePoint)

# Let's Join LL and LR

LRBase
LookAhead()
Consume()
Match(...)
TryConsume(...)
Shift()
Reduce(startsFrom)
BackTrack(basePoint)

Reads the top item from base stack

Pops the top item

Compares arg with top

Match + Consume

Pushes items to the stack

Reduces range of items to non-term

Activates LRBase lexer mode

# Products

```
class Parser
{
    // ....
    auto LookAhead(tk token)
    {
        if (m_base.Activated())
        {
            return m_lexer.At(m_base.LexerPosition());
        }
        return m_lexer.At(m_lexer.Position());
    }
    // ....
};
```

# Products

```
class Parser
{
    // ....
    auto LookAhead(tk token)
    {
        if (m_base.Activated())
        {
            return m_lexer.At(m_base.LexerPosition());
        }
        return m_lexer.At(m_lexer.Position());
    }
    // ....
};
```



# Products

```
class Parser
{
    // ....
    auto Consume()
    {
        if (m_base.Activated())
        {
            auto res = m_base.At(m_base.Position());
            m_base.Advance();
            return res;
        }
        return m_lexer.Advance();
    }
    // ....
};
```

# Products

```
class Parser
{
    // ....
    auto Consume()
    {
        if (m_base.Activated())
        {
            auto res = m_base.At(m_base.Position());
            m_base.Advance();
            return res;
        }
        return m_lexer.Advance();
    }
    // ....
};
```

# Products

```
enum class Products : std::uint16_t
{
    PrimaryExpression,
    IdExpression,
    UnqualifiedId,
    QualifiedId,
    NestedNameSpecifier,
    ....
    AndExpression,
    ExclusiveExpression,
    InclusiveExpression,
    LogicalAndExpression,
    LogicalOrExpression,
    ThrowExpression,
    AssignmentExpression,
    AssignmentOperator,
    Expression,
    // ....
}
```

```
class Parser
{
    // ....
    template<Products Product>
    Tree *ParseImpl() = delete;
    // ....
};
```

# Products

```
template<> Tree *ParseImpl<Products::PrimaryExpression>();
template<> Tree *ParseImpl<Products::IdExpression>();
template<> Tree *ParseImpl<Products::UnqualifiedId>();
template<> Tree *ParseImpl<Products::QualifiedId>();
template<> Tree *ParseImpl<Products::NestedNameSpecifier>();
template<> Tree *ParseImpl<Products::LambdaExpression>();
template<> Tree *ParseImpl<Products::LambdaIntroducer>();
template<> Tree *ParseImpl<Products::LambdaDeclarator>();
template<> Tree *ParseImpl<Products::LambdaSpecifier>();
template<> Tree *ParseImpl<Products::LambdaSpecifierSeq>();
template<> Tree *ParseImpl<Products::LambdaCapture>();
template<> Tree *ParseImpl<Products::CaptureDefault>();
template<> Tree *ParseImpl<Products::CaptureList>();
template<> Tree *ParseImpl<Products::Capture>();
template<> Tree *ParseImpl<Products::SimpleCapture>();
template<> Tree *ParseImpl<Products::InitCapture>();
template<> Tree *ParseImpl<Products::FoldExpression>();
```

# Products

```
class Parser
{
    // ....
    template<Products Product>
    ParsingResult Parse()
    {
        if (auto restored = LRBase().TryConsume(Product))
        {
            return restored;
        }
        // ....
    }
    // ....
};
```

# Products

```
// ....
auto lrPos  = LRBase().LexerPosition();
auto lexPos = LexerPosition();

if (auto res = ParseImpl<Product>()) // <==
{
    if (IsBackTrackActivated())
    {
        return res;
    }

    Solver().Reduce(Product, res, lexPos, lrPos);
    return res;
}

return nullptr;
// ....
```


# Products

```
class Parser
{
    // ....
    template<Products Product>
    ParsingResult TryParse()
    {
        // ....
        if (bt->Activated())
        {
            bt->DoBackTrack();
            Solver().BackTrackTo(pos);
            res = nullptr;
        }
    }
    // ....
};
```

```

typedef
class M< 16,
      M< 24,
        M< 32,
          M< 40,
            M< 64,
              M< 72,
                M< 320,
                  M< 512,
                    M< 704,
                      M<1024,
                        M<2048, T>
              >
            >
          >
        >
      >
    >
  > APT;

```



```

simple-type-specifier:
    nested-name-specifier' type-name
    nested-name-specifier' simple-template-id
    nested-name-specifier' template-name

```

```

nested-name-specifier:
    type-name ::
    namespace-name ::
    simple-template-id ::

```



```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        M<2048, T>
>
>
>
>
>
>
>
>
>
>
> APT;

```

simple-type-specifier:

- nested-name-specifier' type-name
- nested-name-specifier' simple-template-id
- nested-name-specifier' template-name

nested-name-specifier:

- type-name ::
- namespace-name ::
- simple-template-id ::

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    M<1024,
                                        >
                                    >
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```

↑ simple-template-id

```

simple-type-specifier:
    nested-name-specifier' type-name
    nested-name-specifier' simple-template-id
    nested-name-specifier' template-name

```

```

nested-name-specifier:
    type-name ::
    namespace-name ::
    simple-template-id ::

```

```

typedef
class M< 16,
    M< 24,
        M< 32,
            M< 40,
                M< 64,
                    M< 72,
                        M< 320,
                            M< 512,
                                M< 704,
                                    simple-template-id
                                >
                            >
                        >
                    >
                >
            >
        >
    >
> APT;

```

```

simple-type-specifier:
    nested-name-specifier' type-name
    nested-name-specifier' simple-template-id
    nested-name-specifier' template-name

```

```

nested-name-specifier:
    type-name ::
    namespace-name ::
    simple-template-id ::

```

```
typedef
class M< 16,
  ↑ simple-template-id
  > APT;
```

```
simple-type-specifier:
    nested-name-specifier' type-name
    nested-name-specifier' simple-template-id
    nested-name-specifier' template-name
```

```
nested-name-specifier:
    type-name ::
    namespace-name ::
    simple-template-id ::
```

```
typedef  
class simple-template-id APT;
```



```
simple-type-specifier:  
    nested-name-specifier' type-name  
    nested-name-specifier' simple-template-id  
    nested-name-specifier' template-name
```

```
nested-name-specifier:  
    type-name ::  
    namespace-name ::  
    simple-template-id ::
```

```
typedef  
class simple-template-id APT;
```



```
simple-type-specifier:  
    nested-name-specifier' type-name  
    nested-name-specifier' simple-template-id  
    nested-name-specifier' template-name
```

```
nested-name-specifier:  
    type-name ::  
    namespace-name ::  
    simple-template-id ::
```



Q&A