

Java 23 – Горячие 🔥 JEP-ы



```
switch (java23.getJEPs()) {  
    case 455 -> "Primitive Types in Patterns";  
    case 467 -> "Markdown Documentation Comments";  
    case 476 -> "Module Import Declarations";  
    case 471 -> "Deprecate methods in sun.misc.Unsafe";  
    case 474 -> "ZGC: Generational Mode by Default";  
    case int i -> "unknown JEP: " + i;  
}
```



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Positive Technologies



Андрей Когунь

КРОК



Вадим Цесько

VK



Дмитрий Волыхин

Javaswag

В предыдущих сериях...

	12	13	14	15	16	17	18	19	20	21	22
Switch Expressions	PRE	PRE	FINAL								
Text Blocks		PRE	PRE	FINAL							
Records			PRE	PRE	FINAL						
Pattern matching for instanceof			PRE	PRE	FINAL						
Sealed classes					PRE	PRE	FINAL				
Pattern matching for switch						PRE	PRE	PRE	PRE	FINAL	
Record Patterns								PRE	PRE	FINAL	
String Templates										PRE	PRE
Unnamed classes & instance main methods										PRE	PRE
Unnamed variables & patterns										PRE	FINAL
Statements before super(...)											PRE

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Из горячего 🔥
Что для вас стало самым интересным?

9:35 / 46:57

ГРИНАТОМ РОСАТОМ ТИНЬКОФФ СБЕР

Новинки года: Java 22

JPoint, Joker и JUG ru 54.5K subscribers

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Андрей Кулешов Андрей Зарубин Владимир Воскресенский



Java 23 не LTS

467	Markdown Documentation Comments	Релиз
471	Deprecate the Memory-Access Methods in sun.misc.Unsafe for Removal	Релиз
474	ZGC: Generational Mode by Default	Релиз
455	Primitive Types in Patterns, instanceof, and switch	Превью
476	Module Import Declarations	Превью
466	Class-File API	Второе Превью
473	Stream Gatherers	Второе Превью
482	Flexible Constructor Bodies	Второе Превью
477	Implicitly Declared Classes and Instance Main Methods	Третье Превью
481	Scoped Values	Третье Превью
480	Structured Concurrency	Третье Превью
469	Vector API	Восьмое Превью

Java 23 не LTS

467	1	Markdown Documentation Comments	Релиз
471	2	Deprecate the Memory-Access Methods in sun.misc.Unsafe for Removal	Релиз
474	3	ZGC: Generational Mode by Default	Релиз
455	4	Primitive Types in Patterns, instanceof, and switch	Превью
476	5	Module Import Declarations	Превью
466		Class-File API	Второе Превью
473		Stream Gatherers	Второе Превью
482		Flexible Constructor Bodies	Второе Превью
477		Implicitly Declared Classes and Instance Main Methods	Третье Превью
481		Scoped Values	Третье Превью
480		Structured Concurrency	Третье Превью
469		Vector API	Восьмое Превью

1

JEP 467

Markdown Documentation Comments



Было

JavaDoc

Стало

Markdown

текст, <p>

<p> теперь не нужен

примеры кода

примеры кода стали **проще**

списки

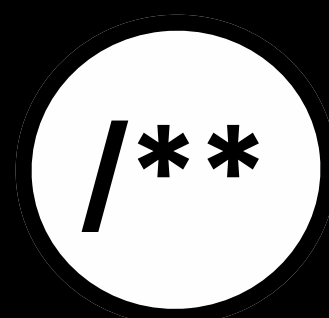
списки **лучше**

таблицы

таблицы лаконичней

остальной HTML

остальной HTML - **понятней**



Списки - Было

```
/**
 * <ul>
 *   <li>the {@code java.base} module</li>
 *   <li>the {@code java.util} package</li>
 *   <li>a class {@code String}</li>
 *   <li>a class {@code String#CASE_INSENSITIVE_ORDER}</li>
 *   <li>a class {@code String#chars()}</li>
 * </ul>
 */
public void list();
```



Списки - Стало

```
/// - the `java.base`  
/// - the `java.util` package  
/// - a class `String`  
/// - a class `String#CASE_INSENSITIVE_ORDER`  
/// - a class `String#chars()`  
public void list();
```



Таблицы - Было

Latin	Greek
a	alpha
b	betta
c	gamma

```
/**
 * <table>
 *   <tr>
 *     <th>Latin</th><th>Greek</th>
 *   </tr>
 *   <tr>
 *     <td>a</td><td>alpha</td>
 *   </tr>
 *   <tr>
 *     <td>b</td><td>betta</td>
 *   </tr>
 *   <tr>
 *     <td>c</td><td>gamma</td>
 *   </tr>
 * </table>
 */
public void printTable();
```



Таблицы - Стало

Markdown

```
/// | Latin | Greek |  
/// |-----|-----|  
/// | a      | alpha |  
/// | b      | beta  |  
/// | c      | gamma |  
public void printTable();
```



Код - Было

```
/**
 * {@code
 * Set<String> s;
 * System.out.println(s);
 * }
 */
public void javadocWithMultilineCode();
```

```
/**
 * <pre>
 * {@code
 * Set<String> s;
 * System.out.println(s);
 * }
 * </pre>
 */
public void javadocWithMultilineCodePre();
```

javadocWithMultilineCode

```
public void javadocWithMultilineCode()
Set<String> s; System.out.println(s);
```

javadocWithMultilineCodePre

```
public void javadocWithMultilineCodePre()

Set<String> s;
System.out.println(s);
```

javadocWithMultilineCodePreTags

```
public void javadocWithMultilineCodePreTags()

Set s;
// some usefull comment
System.out.println(s);
```



Код - Было

```
/**
 * <pre>
 * <code>
 * Set<String> s;
 * /* some usefull comment */
 * System.out.println(s);
 * </code>
 * </pre>
 */
public void javadocWithComment();
```



Код - Стало

```
/// ```  
/// Set<String> s;  
/// /* some usefull comment */  
/// System.out.println(s);  
/// ```  
public void example();
```



Обсуждение

```
/// - the `java.base`  
/// - the `java.util` package  
/// - a class `String`  
public void list();
```

```
/// | Latin | Greek |  
/// |-----|-----|  
/// | a     | alpha |  
/// | b     | beta  |  
/// | c     | gamma |  
public void printTable();
```

```
/// ```  
/// Set<String> s;  
/// /* some usefull comment */  
/// System.out.println(s);  
/// ```  
public void example();
```



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JEP 471

Deprecate the Memory-Access Methods in `sun.misc.Unsafe` for Removal



Java 9

JEP 193: Variable Handles

On-heap methods

```
long objectFieldOffset(Field f)
long staticFieldOffset(Field f)
Object staticFieldBase(Field f)
int arrayBaseOffset(Class<?> arrayClass)
int arrayIndexScale(Class<?> arrayClass)
```

Java 22

JEP 454: Foreign Function & Memory API

Off-heap methods

```
long allocateMemory(long bytes);
long reallocateMemory(long address, long bytes);
void freeMemory(long address);
void invokeCleaner(java.nio.ByteBuffer directBuffer);
void setMemory(long address, long bytes, byte value);
void copyMemory(long srcAddress, long destAddress, long bytes);
get<Type>(long address);
void put<Type>(long address, [type] x);
long getAddress(long address);
void putAddress(long address, long x);
int addressSize();
```



НОВЫЙ КЛЮЧ `--sun-misc-unsafe-memory-access` =`{allow|warn|debug|deny}`

Фаза 1

Deprecate for removal

Фаза 2

Runtime warning

Фаза 3 Java 26 выйдет в марте 2026

Throw Exception by default

Фаза 4 и 5

Remove methods



ВОЗМОЖНО, ВЫ НЕ ЗНАЕТЕ ЧТО У ВАС ЕСТЬ Unsafe

<https://github.com/x-stream/xstream/issues/362>

<https://github.com/eclipse-equinox/equinox/issues/489>

```
WARNING: A terminally deprecated method in sun.misc.Unsafe has been called
WARNING: sun.misc.Unsafe::objectFieldOffset has been called by com.thoughtworks.xstream.converters.reflection.SunUnsafeReflectionProvider!
WARNING: Please consider reporting this to the maintainers of class com.thoughtworks.xstream.converters.reflection.SunUnsafeReflectionProvider!
WARNING: sun.misc.Unsafe::objectFieldOffset will be removed in a future release
```

When running with `--sun-misc-unsafe-memory-access=deny` (the default in the future):

```
java.lang.ExceptionInInitializerError
    at xstream@1.4.20/com.thoughtworks.xstream.core.util.CompositeClassLoader.<clinit>(CompositeClassLoader.java:100)
    at xstream@1.4.20/com.thoughtworks.xstream.XStream.<init>(XStream.java:403)
    at xstream@1.4.20/com.thoughtworks.xstream.XStream.<init>(XStream.java:377)
Caused by: java.lang.UnsupportedOperationException: objectFieldOffset
    at jdk.unsupported/sun.misc.Unsafe.beforeMemoryAccessSlow(Unsafe.java:1826)
    at jdk.unsupported/sun.misc.Unsafe.beforeMemoryAccess(Unsafe.java:1791)
    at jdk.unsupported/sun.misc.Unsafe.objectFieldOffset(Unsafe.java:909)
    at xstream@1.4.20/com.thoughtworks.xstream.converters.reflection.SunUnsafeReflectionProvider.getFieldOffset(SunUnsafeReflectionProvider.java:100)
    at xstream@1.4.20/com.thoughtworks.xstream.converters.reflection.SunUnsafeReflectionProvider.write(SunUnsafeReflectionProvider.java:100)
    at xstream@1.4.20/com.thoughtworks.xstream.converters.reflection.SunUnsafeReflectionProvider.writeField(SunUnsafeReflectionProvider.java:100)
    at xstream@1.4.20/com.thoughtworks.xstream.core.JVM.<clinit>(JVM.java:100)
    ... 30 more
```



Обсуждение

```
java --sun-misc-unsafe-memory-access=deny UnsafeMain.java
UnsafeMain.java:31: warning: [removal] objectFieldOffset(Field) in Unsafe has been deprecated and marked for removal
    offset = unsafe.objectFieldOffset(CASCounter.class.getDeclaredField("counter"));
                        ^
UnsafeMain.java:36: warning: [removal] compareAndSwapLong(Object,long,long,long) in Unsafe has been deprecated and marked for removal
    while (!unsafe.compareAndSwapLong(this, offset, before, before + 1)) {
                        ^

2 warnings
Exception in thread "main" java.lang.UnsupportedOperationException: objectFieldOffset
    at jdk.unsupported/sun.misc.Unsafe.beforeMemoryAccessSlow(Unsafe.java:1826)
    at jdk.unsupported/sun.misc.Unsafe.beforeMemoryAccess(Unsafe.java:1791)
    at jdk.unsupported/sun.misc.Unsafe.objectFieldOffset(Unsafe.java:909)
    at UnsafeMain$CASCounter.<init>(UnsafeMain.java:31)
    at UnsafeMain.main(UnsafeMain.java:9)
```



3

JEP 474

ZGC: Generational Mode by Default



Description

Make Generational ZGC the default mode of ZGC by changing the default value of the ZGenerational option from **false** to **true**. Deprecate the non-generational mode by deprecating the ZGenerational option.

After these changes the following behavior will be observed based on the provided command-line arguments:

- **-XX:+UseZGC**
 - Generational ZGC is used.
- **-XX:+UseZGC -XX:+ZGenerational**
 - Generational ZGC is used.
 - A warning that the ZGenerational option is deprecated is issued.
- **-XX:+UseZGC -XX:-ZGenerational**
 - Non-generational ZGC is used.
 - A warning that the ZGenerational option is deprecated is issued.
 - A warning that the non-generational mode is deprecated for removal is issued.



Summary

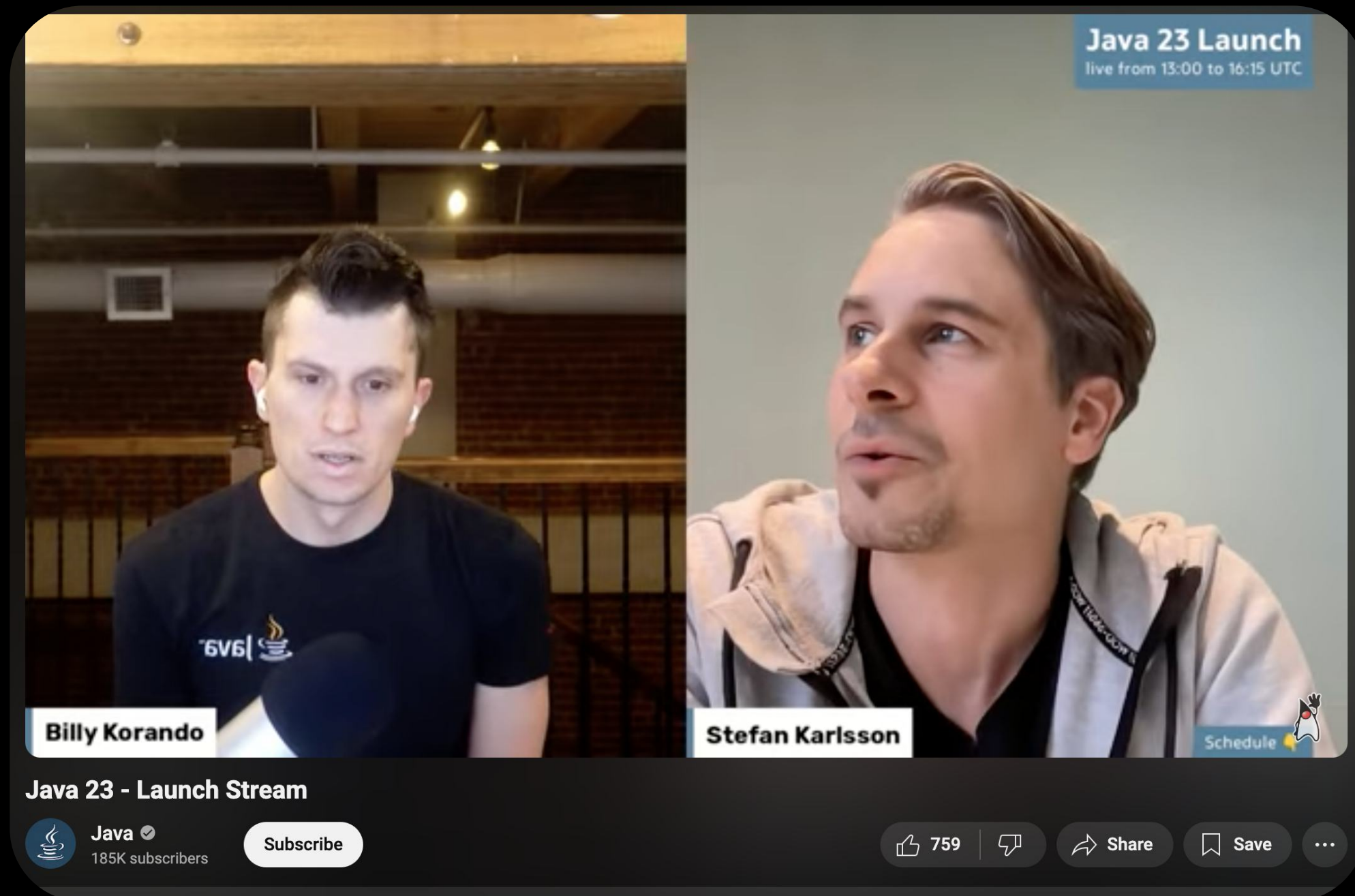
Switch the default mode of the Z Garbage Collector (ZGC) to the generational mode. Deprecate the non-generational mode, with the intent to remove it in a future release.

Motivation

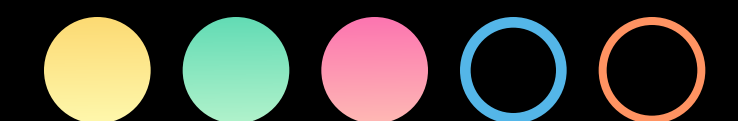
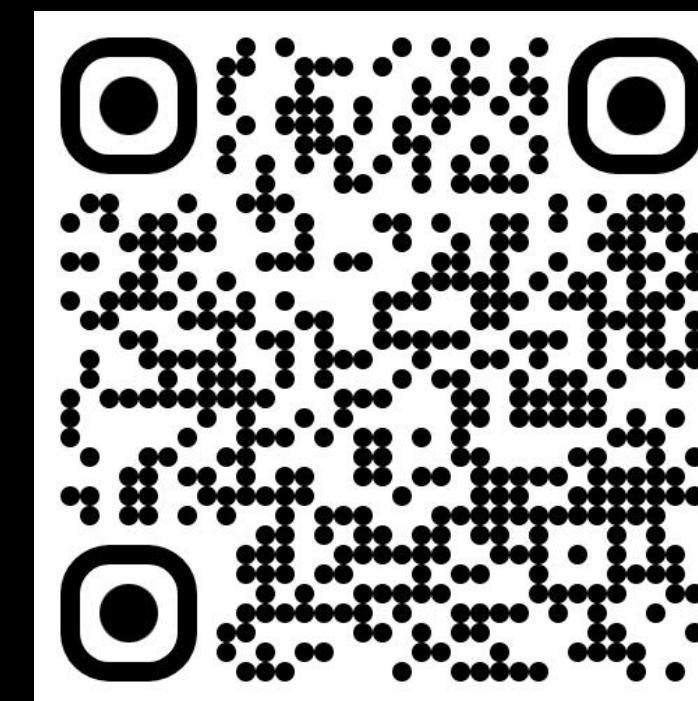
Maintaining non-generational ZGC slows the development of new features. As stated in [JEP 439: Generational ZGC](#):

*Generational ZGC should be a **better solution for most use cases** than non-generational ZGC. We should eventually be able to replace the latter with the former in order to reduce long-term maintenance costs.*





- Каждый должен попробовать ZGC
- Короткие транзакции, например вызовы микросервисов
- Микросекунды, в отличие от других GC с латенси 10 миллисекунд
- Убрать все параметры GC и выставить Xmx – это всё
- Смотрите на метрики своего приложения



Совет от Нетфликса

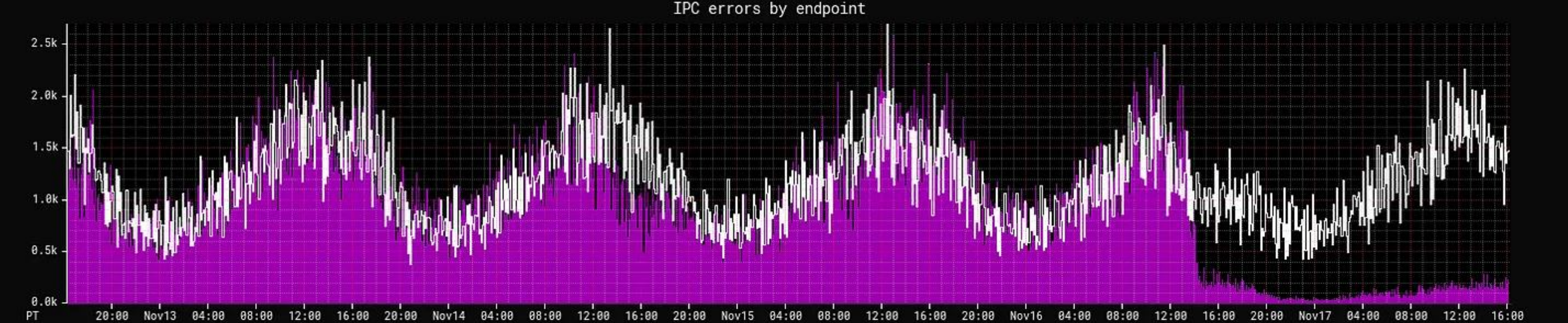
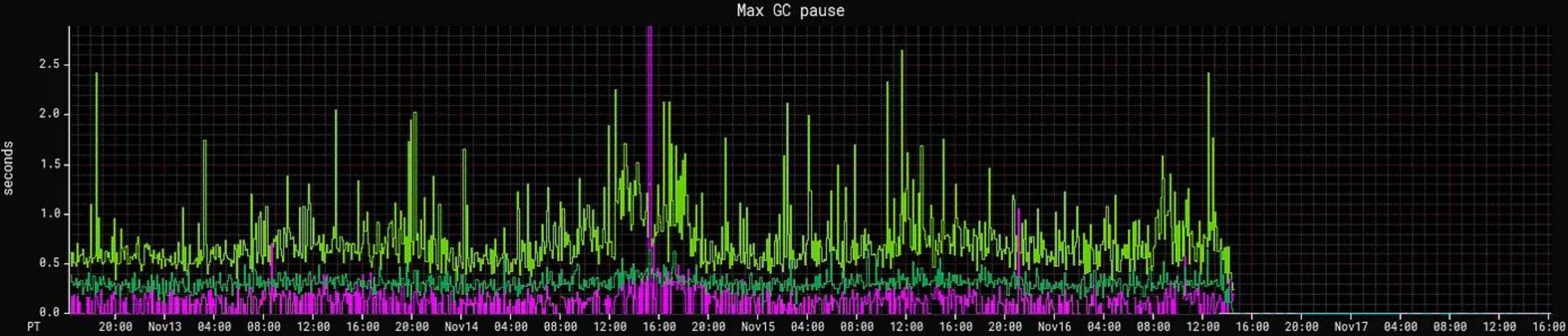
“Долго”

→ живущие объекты →

G1

“Коротко”

ZGC



Обсуждение

Make Generational ZGC the default mode of ZGC by changing the default value of the ZGenerational option from **false** to **true**



4

JEP 455

Primitive Types in Patterns, instanceof, and switch

Превью



```
int status = x.status();
switch (status) {
    case 0 -> "okay";
    case 1 -> "warning";
    case 2 -> "error";
    default -> "unknown status: " + status;
}
```



Что значит `double instanceof long`?

```
private static boolean isInteger(double d) {  
    return d instanceof long;  
}
```



Что значит `double instanceof long`?

```
private static boolean isInteger(double d) {  
    return d instanceof long;  
    // return d == (long d);  
}
```



Java 23 **2024**

JEP 455: Primitive Types in Patterns, instanceof, and switch (Preview)

Goals

- Enable uniform data exploration by allowing type patterns for all types, whether primitive or reference.
- Align type patterns with instanceof, and align instanceof with safe casting.
- Allow pattern matching to use primitive type patterns in both nested and top-level contexts.
- Provide easy-to-use constructs that eliminate the risk of losing information due to unsafe casts.
- Following the enhancements to switch in **Java 5** (enum switch) and **Java 7** (string switch), allow switch to process values of any primitive type.



Паттерн Матчинг

Java 14 2020

JEP 361: Switch expressions

```
switch (shape) {  
    case Point p -> processY(p.y());  
    // other branches  
}
```

Java 16-17 2021

JEP 394: Pattern Matching for instanceof

```
if (shape instanceof Point p) {  
    processY(p.y());  
}
```

JEP 406: Pattern Matching for switch (preview)

```
switch (shape) {  
    case Point p when p == 0 -> processY(p.y());  
    case Point p -> process(p.x(), p.y());  
    // other branches  
}
```

Java 21 2023

JEP 440: Record Patterns

JEP 443: Unnamed Pattern and Variables (Preview)

```
switch (shape) {  
    case Point(int _, int y) -> processY(y);  
}
```

```
record Point(int x, int y) {}
```



Primitive паттерны

```
int status = x.status();
switch (status) {
    case 0 -> "okay";
    case 1 -> "warning";
    case 2 -> "error";
    default -> "unknown status: " + status;
}
```



Пример #1

```
if (i >= -128 && i <= 127) {  
    byte b = (byte)i;  
    ... b ...  
}
```

```
// Since Java 23
```

```
if (i instanceof byte b) {  
    ... b ...  
}
```



Пример #2

```
var i = 256;  
switch (i) {  
    case byte b -> System.out.println("byte: " + b);  
    case short s -> System.out.println("short: " + s);  
    default -> System.out.println("int: " + i);  
}
```



Пример #3

```
byte b = 42;
b instanceof int;           // true (unconditionally exact)

int i = 42;
i instanceof byte;         // true (exact)

int i = 1000;
i instanceof byte;         // false (not exact)

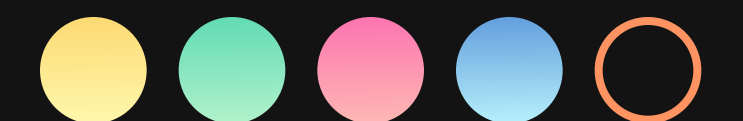
int i = 16_777_217;        // 2^24 + 1
i instanceof float;        // false (not exact)
i instanceof double;       // true (unconditionally exact)
i instanceof Integer;      // true (unconditionally exact)
i instanceof Number;       // true (unconditionally exact)

float f = 1000.0f;
f instanceof byte;         // false
f instanceof int;          // true (exact)
f instanceof double;       // true (unconditionally exact)
```

```
double d = 1000.0d;
d instanceof byte;         // false
d instanceof int;          // true (exact)
d instanceof float;        // true (exact)
```

```
Integer ii = 1000;
ii instanceof int;         // true (exact)
ii instanceof float;       // true (exact)
ii instanceof double;      // true (exact)
```

```
Integer ii = 16_777_217;
ii instanceof float;       // false (not exact)
ii instanceof double;      // true (exact)
```



Пример #3

```
byte b = 42;
b instanceof int;           // true (unconditionally exact)

int i = 42;
i instanceof byte;         // true (exact)

int i = 1000;
i instanceof byte;         // false (not exact)

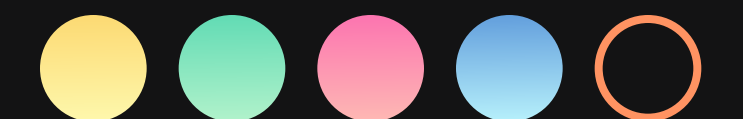
int i = 16_777_217;        // 2^24 + 1
i instanceof float;        // false (not exact)
i instanceof double;       // true (unconditionally exact)
i instanceof Integer;      // true (unconditionally exact)
i instanceof Number;       // true (unconditionally exact)

float f = 1000.0f;
f instanceof byte;         // false
f instanceof int;          // true (exact)
f instanceof double;       // true (unconditionally exact)
```

```
double d = 1000.0d;
d instanceof byte;         // false
d instanceof int;          // true (exact)
d instanceof float;        // true (exact)
```

```
Integer ii = 1000;
ii instanceof int;         // true (exact)
ii instanceof float;       // true (exact)
ii instanceof double;      // true (exact)
```

```
Integer ii = 16_777_217;
ii instanceof float;       // false (not exact)
ii instanceof double;      // true (exact)
```



Обсуждение

```
if (i instanceof byte b) {  
    ... b ...  
}
```

```
var i = 256;  
switch (i) {  
    case byte b -> System.out.println("byte: " + b);  
    case short s -> System.out.println("short: " + s);  
    default -> System.out.println("int: " + i);  
}
```



5

JEP 476

Module Import Declarations (Preview)

<https://openjdk.org/jeps/476>




```
import java.util.*;      import module java.base;
```



Конфликты при импорте

```
import module java.base;
import module java.desktop;

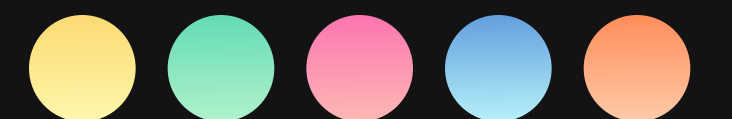
import java.util.List;

import java.util.*;

public class ModuleImport {

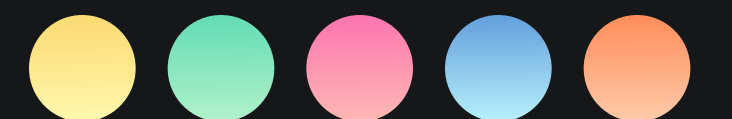
    List<Integer> list = List.of(1,2,3);

    Color c = new Color(0, 0, 0 );
}
```



Неявный импорт java.base

```
// Main.java – нет явных импортов!  
void main() {  
    List<?> dates = Stream  
        .of(1, 2, 23, 29)  
        .map(BigDecimal::new)  
        .map(day -> LocalDate.of(  
            2024,  
            RandomGenerator.getDefault()  
                .nextInt(11) + 1,  
            day.intValue()))  
        .toList();  
  
    System.out.println(dates);  
}
```



Обсуждение

```
import module java.base;
import module java.desktop;

import java.util.List;

import java.util.*;

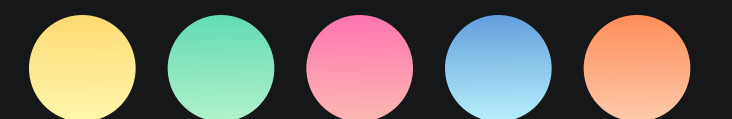
public class ModuleImport {

    List<Integer> list = List.of(1,2,3);

    Color c = new Color(0, 0, 0 );
}

// Main.java - нет явных импортов!
void main() {
    List<?> dates = Stream
        .of(1, 2, 23, 29)
        .map(BigDecimal::new)
        .map(day -> LocalDate.of(
            2024,
            RandomGenerator.getDefault()
                .nextInt(11) + 1,
            day.intValue()))
        .toList();

    System.out.println(dates);
}
```



6

JEP 466

Class-File API

Второе превью

JEP 466: Class-File API (Second Preview)

<i>Author</i>	Brian Goetz
<i>Owner</i>	Adam Sotona
<i>Type</i>	Feature
<i>Scope</i>	SE
<i>Status</i>	Closed / Delivered
<i>Release</i>	23
<i>Component</i>	core-libs / java.lang.classfile
<i>Discussion</i>	core dash libs dash dev at openjdk dot org
<i>Effort</i>	S
<i>Duration</i>	M
<i>Relates to</i>	JEP 457: Class-File API (Preview) JEP 484: Class-File API
<i>Reviewed by</i>	Alex Buckley, Paul Sandoz
<i>Endorsed by</i>	Paul Sandoz
<i>Created</i>	2024/01/30 13:45
<i>Updated</i>	2024/09/27 02:10
<i>Issue</i>	8324965



History

The [Class-File API](#) was proposed as a preview feature by [JEP 457](#) in [JDK 22](#). We here propose a second preview with refinements based upon experience and feedback. In this preview, we have:

- Streamlined the `CodeBuilder` class. This class has three kinds of factory methods for bytecode instructions: low-level factories, mid-level factories, and high-level builders for basic blocks. Based on feedback, we removed mid-level methods that duplicated low-level methods or were infrequently used, and we renamed the remaining mid-level methods to improve usability.
- Made the `AttributeMapper` instances in `Attributes` accessible via static methods instead of static fields, to allow lazy initialization and reduce startup cost.
- Remodeled `Signature.TypeArg` to be an algebraic data type, to ease access to the bound type when the `TypeArg`'s kind is bounded.
- Added type-aware `ClassLoader::readEntryOrNull` and `ConstantPool::entryByIndex` methods which throw `ConstantPoolException` instead of `ClassCastException` if the entry at the index is not of the desired type. This allows class-file processors to indicate that a constant pool entry-type mismatch is a class-file format problem instead of the processor's problem.
- Improved the `ClassSignature` class to model the generic signatures of superclasses and superinterfaces more accurately.
- Fixed a naming inconsistency in `TypeKind`.
- Removed the implementation methods from `ClassLoader`.



```
ClassFile cf = ClassFile.of();
ClassModel classModel = cf.parse(bytes);
byte[] newBytes = cf.build(classModel.thisClass().asSymbol(),
    classBuilder -> {
        for (ClassElement ce : classModel) {
            if (ce instanceof MethodModel mm) {
                classBuilder.withMethod(mm.methodName(), mm.methodType(),
                    mm.flags().flagsMask(), methodBuilder -> {
                        for (MethodElement me : mm) {
                            if (me instanceof CodeModel codeModel) {
                                methodBuilder.withCode(codeBuilder -> {
                                    for (CodeElement e : codeModel) {
                                        switch (e) {
                                            case InvokeInstruction i
                                                when i.owner().asInternalName().equals("Foo") ->
                                                    codeBuilder.invoke(i.opcode(),
                                                        ClassDesc.of("Bar"),
                                                        i.name(), i.type());
                                            default -> codeBuilder.with(e);
                                        }
                                    }
                                });
                            }
                            else
                                methodBuilder.with(me);
                        }
                    });
            }
            else
                classBuilder.with(ce);
        }
    });
```

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JEP 474

Stream Gatherers

Второе превью без изменений

Gatherer умеет

- обрабатывать поток в режиме
 - one-to-one
 - one-to-many
 - many-to-one
 - many-to-many
- хранить состояние
- работать параллельно

```
public static void main() { new *
    var result = Stream.of(1,2,2,3,2,4).gather(deduplicateAdjacent()).toList();
    println(result);
}

public static <T> Gatherer<T,?,T> deduplicateAdjacent() { no usages new *
    class State { T prev; boolean hasPrev; } no usages new *
    return Gatherer.of(
        State::new,
        (state, element, downstream) -> {
            if (!state.hasPrev) {
                state.hasPrev = true;
                state.prev = element;
                return downstream.flush(element);
            } else if (!Objects.equals(state.prev, element)) {
                state.prev = element;
                return downstream.flush(element);
            } else {
                return true; // skip duplicate
            }
        },
        Gatherer.unsupportedCombiner(),
        (state, downstream) -> {}
    );
}
```

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JEP 482

Flexible Constructor Bodies

Второе превью


```
public class PositiveBigInteger extends BigInteger {  
  
    public PositiveBigInteger(long value) {  
        if (value <= 0) throw new IllegalArgumentException(..);  
        super(value);  
    }  
}
```

In constructors in the Java programming language, allow statements to appear before an explicit constructor invocation, i.e., `super(..)` or `this(..)`.

The statements cannot reference the instance under construction, but they can initialize its fields. Initializing fields before invoking another constructor makes a class more reliable when methods are overridden

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JEP 482

Implicitly Declared Classes and Instance Main Methods

Третье превью

Было

```
import static java.io.IO.*;
import java.util.List;

class NameLengths {
    void main() {
        var authors = List.of("Андрей", "Андрей", "Вадим", "Дмитрий");
        for (var name : authors) {
            println(name + ": " + name.length());
        }
    }
}
```

Стало

```
void main() {  
    var authors = List.of("Андрей", "Андрей", "Вадим", "Дмитрий");  
    for (var name : authors) {  
        println(name + ": " + name.length());  
    }  
}
```

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Scoped Values

Третье превью

```
private static final ScopedValue<String> X = ScopedValue.newInstance();

void foo() {
    where(X, "hello").run(() -> bar());
}

void bar() {
    System.out.println(X.get()); // prints hello
    where(X, "goodbye").run(() -> baz());
    System.out.println(X.get()); // prints hello
}

void baz() {
    System.out.println(X.get()); // prints goodbye
}
```

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Structured Concurrency

Третье превью без изменений


```
@Override
public Response handle(Request request, Response response) {
    try (var scope = new StructuredTaskScope.ShutdownOnFailure()) {
        Supplier<UserInfo> user = scope.fork(() -> readUserInfo()); // (1)
        Supplier<List<Offer>> offers = scope.fork(() -> fetchOffers()); // (2)
        scope.join().throwIfFailed(); // Wait for both forks
        return new Response(user.get(), order.get());
    } catch (Exception ex) {
        reportError(response, ex);
    }
}
```

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Vector API

В восьмом инкубаторе

simdjson-java

A Java version of [simdjson](#) - a JSON parser using SIMD instructions, based on the paper [Parsing Gigabytes of JSON per Second](#) by Geoff Langdale and Daniel Lemire.

```
byte[] json = loadTwitterJson();

SimdJsonParser parser = new SimdJsonParser();
JsonValue jsonValue = parser.parse(json, json.length);
Iterator<JsonValue> tweets = jsonValue.get("statuses").arrayIterator();
while (tweets.hasNext()) {
    JsonValue tweet = tweets.next();
    JsonValue user = tweet.get("user");
    if (user.get("default_profile").asBoolean()) {
        System.out.println(user.get("screen_name").asString());
    }
}
```

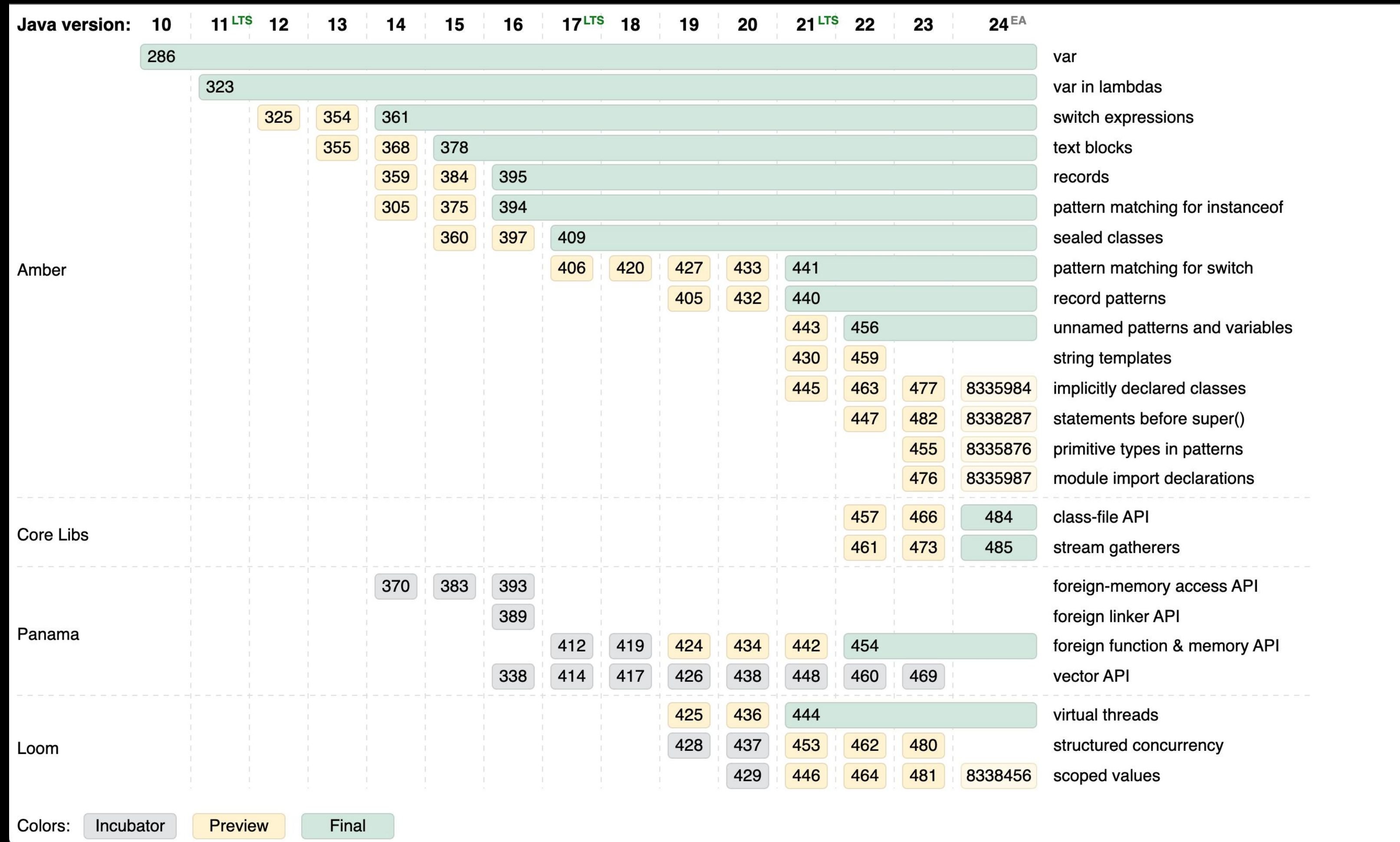
Спасибо!



Дмитрий Волыхин

@Javaswag

Java 24



**Вот теперь точно
Спасибо!**